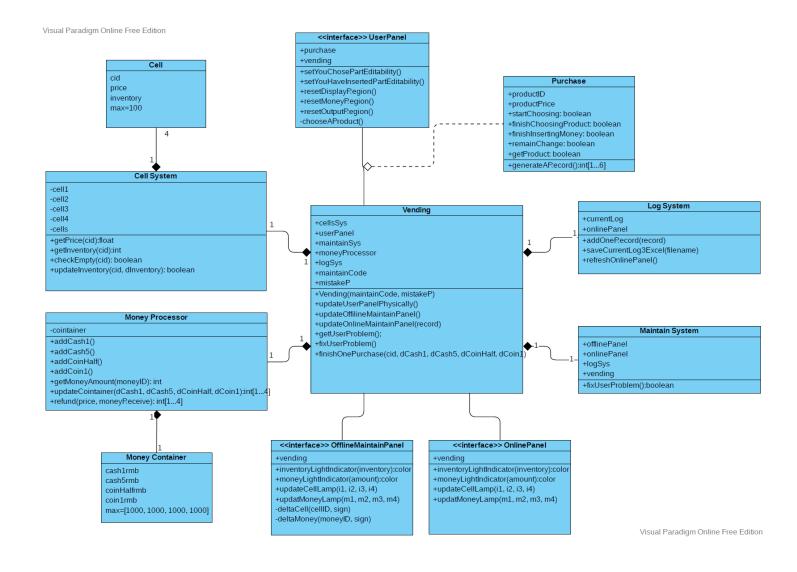
Vending Machine

Group 1

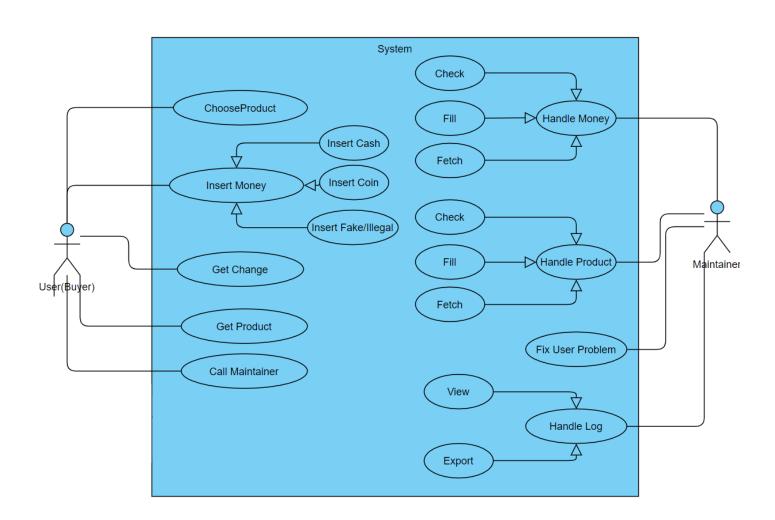
R: Chenyang Zhang; D: Ziqi Gao; T: Tiansu Chen

System Structure



- 1 Controller
 - Vending
- 1 Association Class
 - Purchase
- 2 Physical Containers
 - Cell
 - Money Container
- 3 Panels
 - User Panel
 - Offline Maintain Panel
 - Online Maintain Panel
 - (Fake Panel)
 - (Color Indicator Panel)
- 4 Systems
 - Cell System
 - Money Processor
 - Maintain System
 - Log System

Use Case & Exception



- Exception:
 - Product
 - Empty Cell
 - Full Cell (max=100)
 - Stuck
 - Money
 - Empty container
 - Full container (max=1000)
 - Insufficient to refund

Test & Validation

- Unit Test branch coverage
 - Class: Functional functions of Controller & Systems
 - UI Test: Lamp Indicators on Panels
- Integration Test
 - Consistency of Panels and Association Class (Purchase)
 - Consistency of Panels and Physical Containers
- Functional Test
 - Cover all use cases in Use Case Diagram
- Uppal for Model Checking TBA
 - Full behaviour, Exception Handling

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