HTTP vs CoAP

The aim of this laboratory task is to compare HTTPS and CoAP. Wireshark will be used to analyze the way traffic is exchanged when making HTTPS and CoAP GET requests from websites.

The task

First we launch wireshark on the enp0s3 interface, then we execute the following commands to make GET requests:

```
curl --location --request GET http://postman-echo.com/time/now
coap-client -m get coap://coap.me/test
```

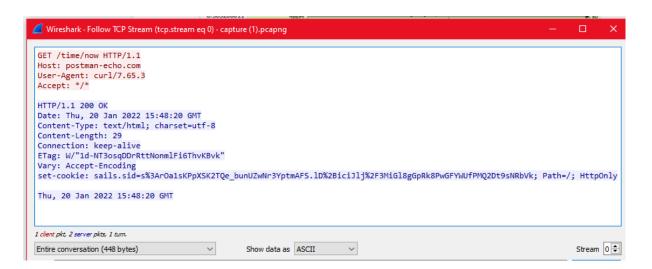
After executing the commands, capturing is stopped and a wireshark filter is applied to only see HTTP and CoAP related packets.

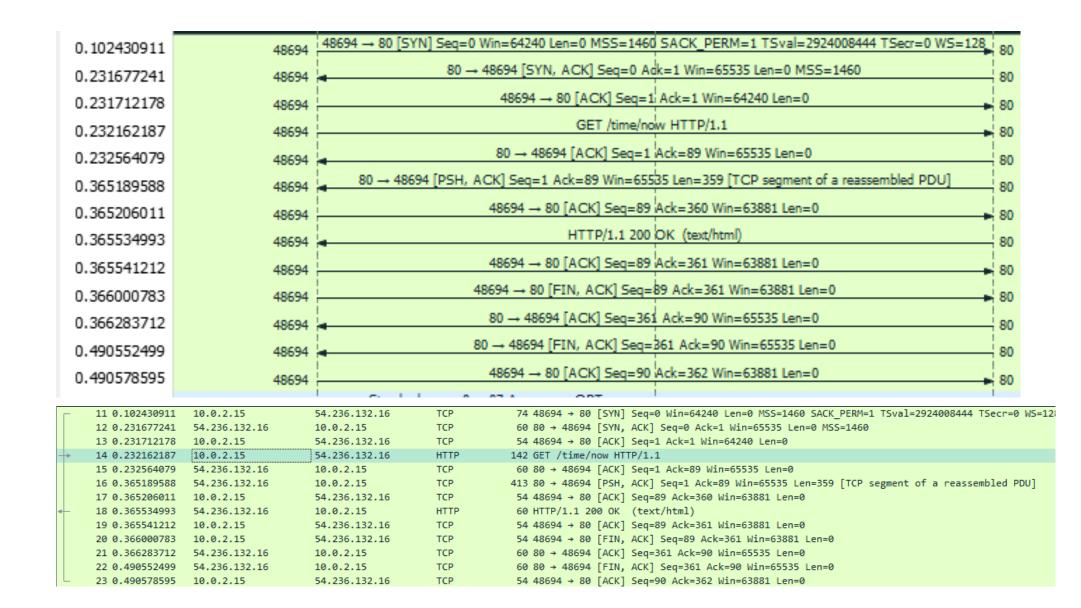
Console output

The commands in the console were executed, and this was the obtained output:

Wireshark results - TCP (HTTP) stream

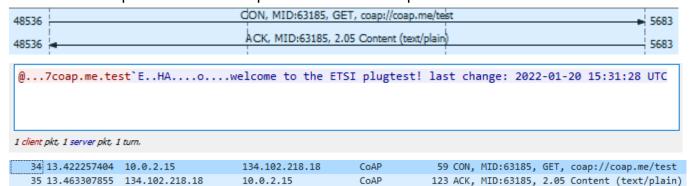
Below we show packets that correspond to the curl HTTP request:





Wireshark results - UDP (CoAP) stream

Below we show packets that correspond to the CoAP request:



HTTP analysis

a. What is the response displayed in the Linux terminal? How many characters were shown (counting spaces and punctuation marks)?

The response shows UTC time at the moment of the request. The exact text is: Wed, 19 Jan 2022 22:45:26 GMT

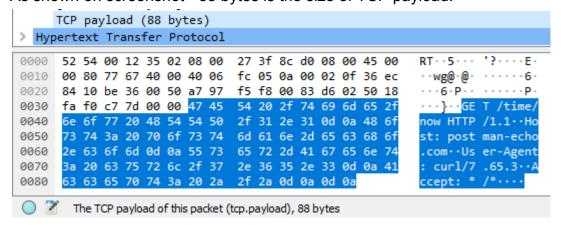
Which is in total 29 characters when including spaces.

b. How many HTTP messages were exchanged?

Two, as shown on the screenshots provided in **Wireshark results - TCP (HTTP) stream** paragraph (flow sequence and packet list).

c. How many bytes does the payload of the transport layer protocol need to encode the HTTP request? How many for the HTTP response?

As shown on screenshot - 88 bytes is the size of TCP payload:



TCP payload of the response is 359 bytes:

	TCP payload (359 bytes) [Reassembled PDU in frame: 18]																
0020		0f									a7	97	f6	50	50	18	· · · P · 6 · · · · · · · PP
0030	ff	ff	37	44	00	00	48	54	54	50	2f	31	2e	31	20	32	7DHT TP/1.1
0040		30							61	74	65	За	20	54	68	75	00 OK··D ate: Th
0050	2c	20	32	30	20	4a	61	6e	20	32	30	32	32	20	31	35	, 20 Jan 2022 1
0060	За	34	38	За	32	30	20	47	4d	54	0d	0a	43	6f	6e	74	:48:20 G MT · · Con
0070	65	6e	74	2d	54	79	70	65	За	20	74	65	78	74	2f	68	ent-Type : text/
0080	74	6d	6c	3b	20	63	68	61	72	73	65	74	3d	75	74	66	tml; cha rset=ut
0090	2d	38	0d	0a	43	6f	6e	74	65	6e	74	2d	4c	65	6e	67	-8 · · Cont ent-Len
00a0	74	68	За	20	32	39	0d	0a	43	6f	6e	6e	65	63	74	69	th: 29·· Connect
00b0	6f	6e	За	20	6b	65	65	70	2d	61	6с	69	76	65	0d	0a	on: keep -alive·
00c0	45	54	61	67	За	20	57	2f	22	31	64	2d	4e	54	33	6f	ETag: W/ "1d-NT3
00d0	73	71	44	44	72	52	74	74	4e	6f	6e	6d	6c	46	69	36	sqDDrRtt NonmlFi
00e0	54	68	76	4b	42	76	6b	22	0d	0a	56	61	72	79	За	20	ThvKBvk" ··Vary:
00f0	41	63	63	65	70	74	2d	45	6e	63	6f	64	69	6e	67	0d	Accept-E ncoding
0100	0a	73	65	74	2d	63	6f	6f					20				·set-coo kie: sa
0110		73						73					4f				ls.sid=s %3ArOa1
0120		50											75				KPpXSK2T Qe_bunU
0130	77			33									6c				wNr3Yptm AFS.1D%
0140	42			69									69				BiciJlj% 2F3MiGl
0150	67			52					47				55			4d	gGpRk8Pw GFYWUfPI
0160	51			74									20				Q2Dt9sNR bVk; Par
0170	68			3b					70				79				h=/; Htt pOnly⋯
0180	0a			75					20				20	32	30	32	·Thu, 20 Jan 202
0190	32	20	31	35	3a	34	38	За	32	30	20	47	4d				2 15:48: 20 GM
0 2	Т	he T	CP p	aylo	ad o	f this	s pac	ket ((tcp.p	aylo	ad),	359	byte	es			

d. Divide the number of characters displayed in the screen (question 1.a) by the number of bytes included as the transport layer protocol payload of the HTTP response (question 1.d).

29/359 is equal to about 0.08, which means that the message text is only 8% of the used TCP payload byte size.

This is because TCP payload containing the response information also includes different information about the request response, for example: response code, HTTP version, date of response, charset, cookie info and other.

CoAP analysis

a. What is the response displayed in the Linux terminal? How many characters were shown (counting spaces and punctuation marks)?

The response is:

welcome to the ETSI plugtest! last change: 2022-01-20 15:31:28 UTC Which contains in total 66 characters.

b. How many bytes does the payload of the transport layer protocol need to encode the CoAP request? How many for the CoAP response?

For the request, the UDP payload contains 17 bytes:

```
UDP payload (17 bytes)

Constrained Application Protocol, Confirmable, GET, MID:63185

0000 52 54 00 12 35 02 08 00 27 3f 8c d0 08 00 45 00 RT··5·· '?···E·
0010 00 2d 00 54 40 00 40 11 cd e4 0a 00 02 0f 86 66 ·-·T@·@·····f
0020 da 12 bd 98 16 33 00 19 6c b2 40 01 f6 d1 37 63
0030 6f 61 70 2e 6d 65 84 74 65 73 74 oap.me·t est
```

The response has 81 bytes in the UDP payload:

```
UDP payload (81 bytes)
Constrained Application Protocol, Acknowledgement, 2.05 Content, MID:63185
0000 08 00 27 3f 8c d0 52 54 00 12 35 02 08 00 45 00 ··'?··RT ··5···E·
0010 00 6d 04 7a 00 00 40 11 09 7f 86 66 da 12 0a 00
                                                        ·m·z··@· · · · f · · ·
0020 02 0f 16 33 bd 98 00 59 a5 4e 60 45 f6 d1 48 41
                                                         ...3...Y .N E..HA
     fb ca 94 12 6f f0 90 80 ff 77 65 6c 63 6f 6d 65
0030
0040 20 74 6f 20 74 68 65 20 45 54 53 49 20 70 6c 75
                                                         to the ETSI plu
     67 74 65 73 74 21 20 6c 61 73 74 20 63 68 61 6e
                                                         gtest! l ast chan
0060 67 65 3a 20 32 30 32 32 2d 30 31 2d 32 30 20 31
                                                         ge: 2022 -01-20 1
0070 35 3a 33 31 3a 32 38 20 55 54 43
                                                         5:31:28 UTC
```

c. Divide the number of characters displayed in the screen (question 2.a) by the number of bytes included as the transport layer protocol payload of the HTTP response (question 2.b).

66/81 = is about 0.815. Which shows that the utilization of the UDP window is about 80%, i.e. 80% of the payload size is the data we are interested in.

d. Considering your answers from questions 1.c. and 2.b., which protocol is more efficient in terms of encoding? Why?

In terms of efficiency, CoAP is definitely better. 80% of the payload size is the data, whereas for the HTTP it is only roughly 8%. This is because CoAP features way less information in the response than HTTP. Furthermore, relevant information is stored as codes rather than full text like in HTTP.

Closing remarks - CoAP vs HTTP

CoAP in general is way more efficient than HTTP. It should be noted though, that CoAP is less reliable than HTTP, because it uses UDP. CoAP in general is very good for devices that have constraints such as limited power, memory and other resources. These kinds of devices are present in the IoT field, so using CoAP is very important in order to save mentioned resources.

One very important feature of CoAP is that it supports multicast, which is important in cases where we need to manage multiple IoT devices. HTTP does not support multicast.

In no way it is recommended though to use CoAP to communicate between e.g. laptops, PCs and servers, as the protocol is less reliable than HTTP and has less options in the overhead.