



# NBA TEAM/PLAYER STATS

By: LaFrance Daniels III &  
Richard Hernandez-Hernandez



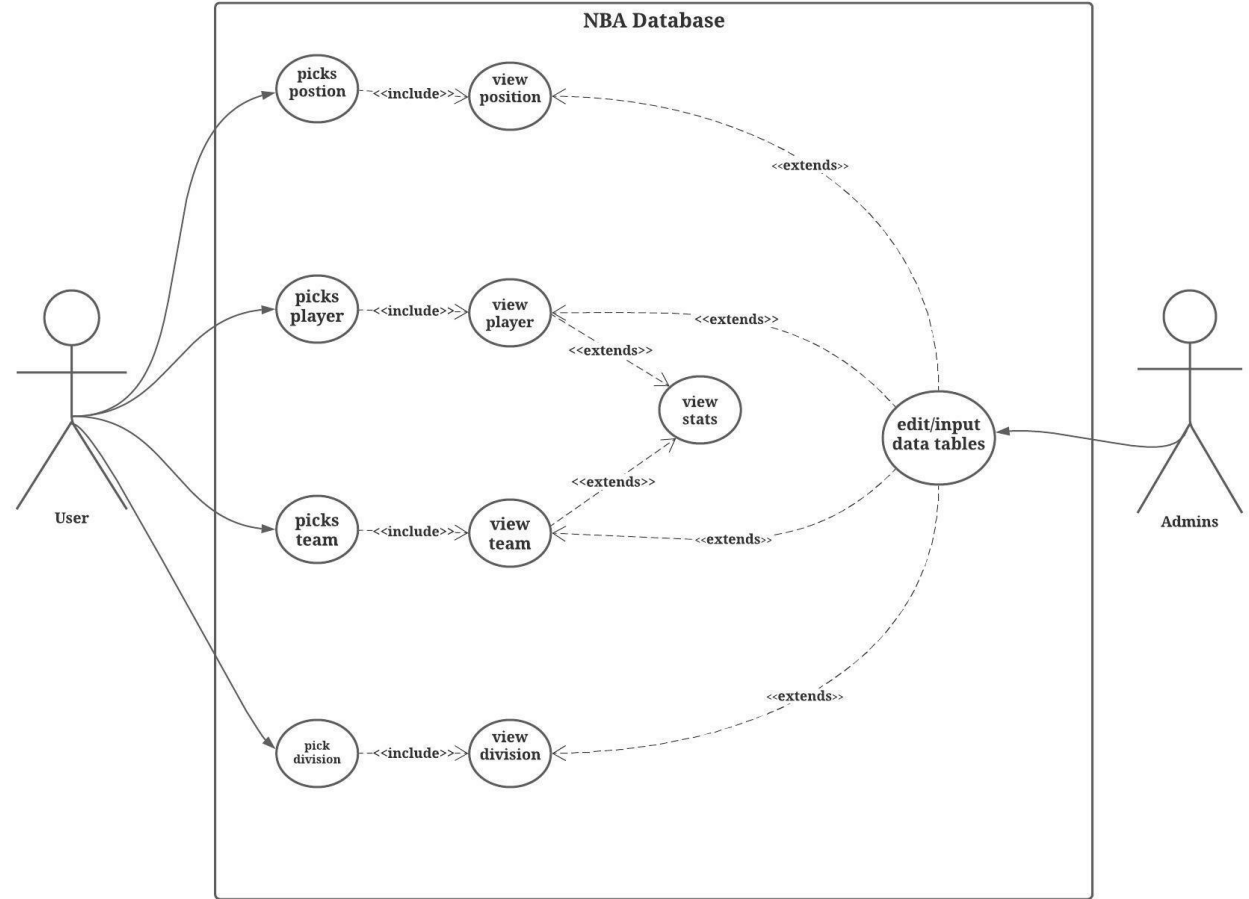
# Project Description & Implementation

- Our application is on NBA Stats and users are allowed to input their favorite team, player, division and position.
- We will be utilizing a “command line application” written in Python to output selected data and take in user data.
- Python is robust, high level, and supports our Database System, SQLite.
- We manually inputted stats because certain open-source data supplies didn’t provide the proper data for our application.

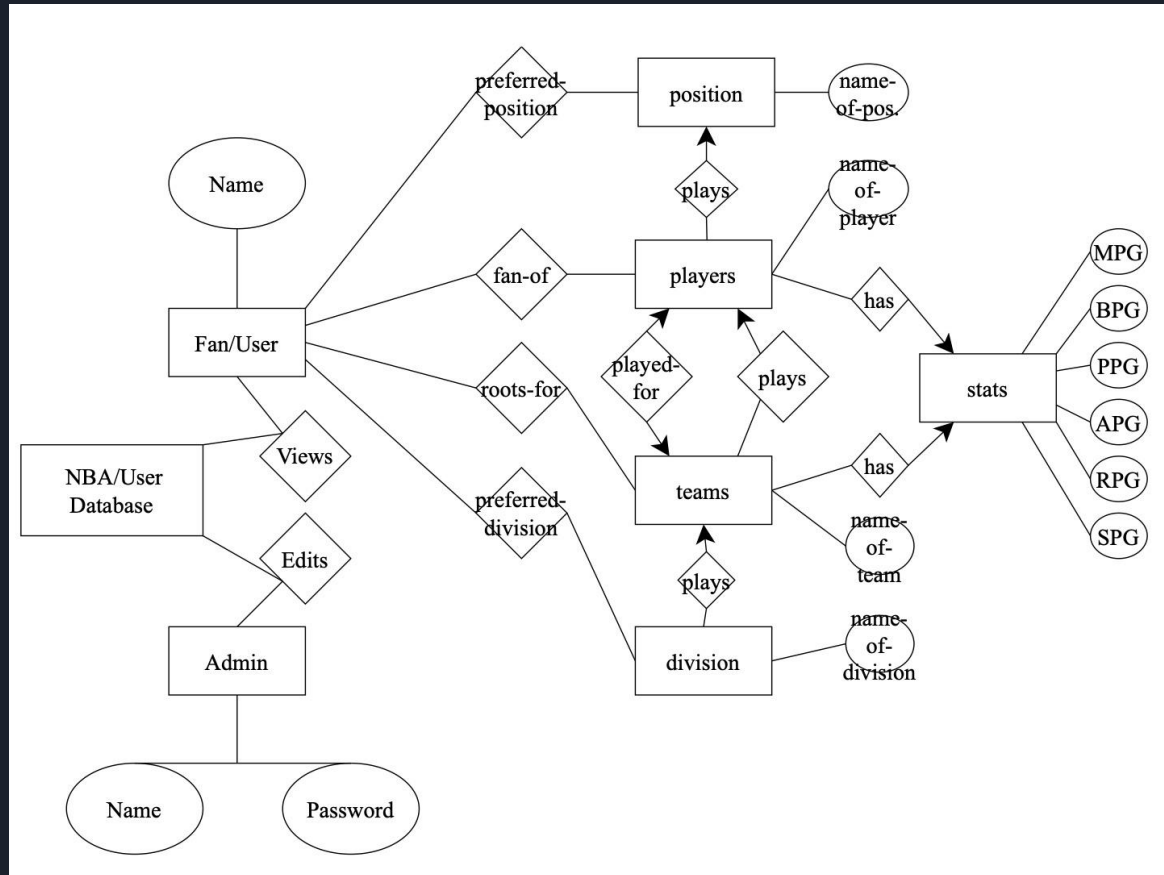


# UML Use Case

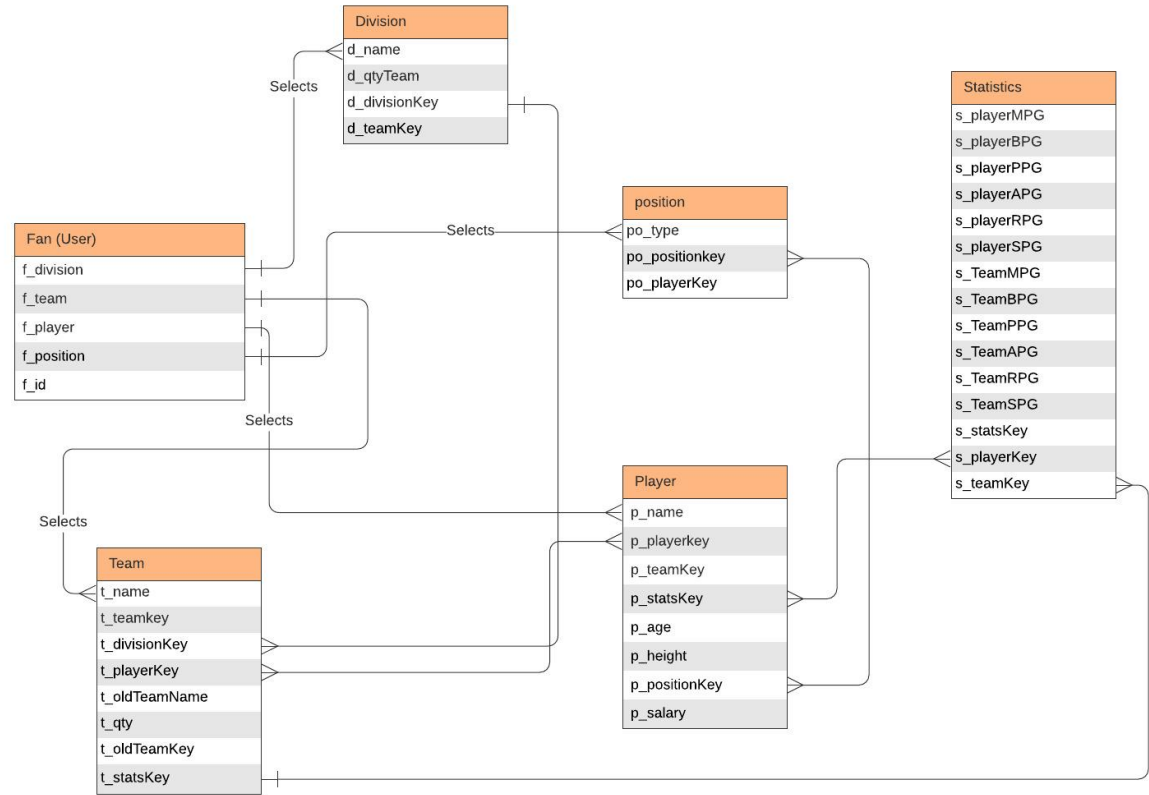
- User picks preferred position, player, team, and division.
- User is able to view the above information including player/team stats and other stats
- Admins can edit/view user data



# E/R Diagram



# Relational Schema





# Demo

Link to GitHub Repo: [https://github.com/LDaniels18/Final\\_Project](https://github.com/LDaniels18/Final_Project)