

Number: #6

Title of work: Gecko

Designer: Junming He

Medium: Blender

Date of completion: September 2023

I utilized Blender sculpting to craft this gecko model. My goal was to enhance my proficiency with the Blender sculpting process and refine my sense of body proportions through this practice. This is the second version of my gecko; the first version appeared somewhat eerie because of the proportion issue. I hope the viewers find this gecko model adorable.



The first version