



# Daily Schedule At Learn



# Typical Day Schedule

**8:45 - 9:00 Classroom opens**

- Flexible time for students to look over the lesson for the day, work on assessments, ask instructors for help

**9:00 - 9:15 Class Check-In****9:15 - 9:30 Quick review of previous day****9:30 - Lecture**

- Live code demos, code challenge breakouts, group questions, and discussion

**10:30 - Begin challenges in pairs****12 - 1 - LUNCH****1 - 4 - Code Challenges****4:00 - 4:30 Demo and Wrap Up****4:30 - 5:00 Assessments and Preparation for next day****5:00 - Instructors Wrap Up**

# Protocols

- Group Check-In
- Check-Out during the day
- Asking great questions

# Group Check-In

1. We start off the morning with time for each person to answer a group question and tell the group about their excitement/fears/mood/situation
2. After someone is finished, the whole group responds with “Welcome”
3. Why do we do this?
  - Check-in helps everyone in the group to be understanding and empathetic partners throughout the day. So pay attention to as other people do their check-in!
4. In the interest of classroom time, keep your check-in under 1 minute long

# Check-Out During the Day

1. During the duration of this class, there will be times that you need to take a phone call or leave for an appointment. Sometimes you might need to take a walk around the block to clear your head. Communicating these brief absences to your partner and/or instructors is important.
2. To check-out for small period of time, tell your partner “I’m checking out”
3. Physically leave the group until you are ready to engage again.
4. Those present for the Check Out may not follow the person, talk to or about the person checking out.

# How to Ask a Tech Question

1. **Read the first four lines** of the error message FULLY this will often give you a file and line number where the error starts, and can help you ask a better question
2. **Re-read the code** where the error starts. Check for typos etc...
3. **Google** the error. A good method is to google:  
[language or library] + "error" + [error message]
4. **Ask a senior dev.** After reading the error, reviewing your code, and up answers online, you will probably answer your question. But if not, you can now ask a great question like:  
"I'm having an issue with [library, language etc] where this error [type of error] is happening, and it looks like this [googled answers] could be why, but I still am having trouble. Can you help me?"

# Taking Notes

- [A Learning Secret: Don't Take Notes with a Laptop](#) (Scientific American)
- [Take Notes by Hand for Better Long-Term Comprehension](#) (Psychology Today)

“...students use laptops, they spend [40% of class time](#) using applications unrelated to coursework, are more likely to [fall off task](#), and are [less satisfied](#) with their education”

“...taking notes by hand forces the brain to engage in some heavy “mental lifting,” and these efforts foster comprehension and retention.”

# Being Present

When you are here: *be present, be engaged, be here*

