

# Database System Principles

## Query Processing

# Query Processing

$Q \rightarrow \text{Query Plan}$

Focus: Relational System

◆ Others? OODBMS, MMDBMS?

## Example

Select B,D

From R,S

Where  $R.A = "c" \wedge S.E = 2 \wedge R.C = S.C$

R	A	B	C	S	C	D	E
a	1	10	10	10	x	2	
b	1	20	20	20	y	2	
c	2	10	30	30	z	2	
d	2	35	40	40	x	1	
e	3	45	50	50	y	3	

Answer

B	D
2	x

- How do we execute query?



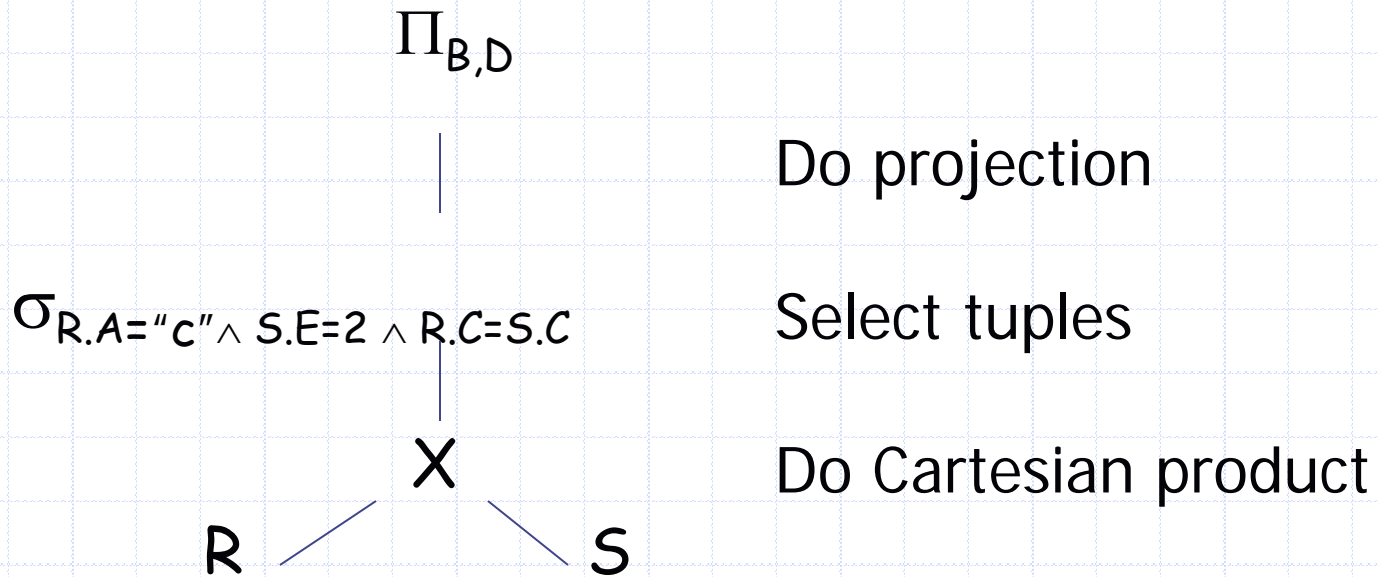
One idea

- Do Cartesian product
- Select tuples
- Do projection

RXS	R.A	R.B	R.C	S.C	S.D	S.E
⊕	a	1	10	10	x	2
	a	1	10	20	y	2
	.					
	.					
Got one... →	C	2	10	10	x	2
	.					
	.					

# Relational Algebra - can be used to describe plans...

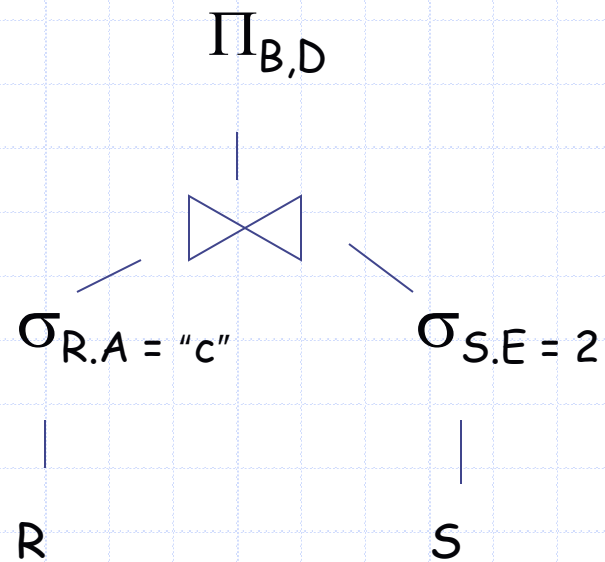
Ex: Plan I



OR:  $\Pi_{B,D} [\sigma_{R.A="c" \wedge S.E=2 \wedge R.C=S.C} (R \times S)]$

Another idea:

Plan II



natural join



R

A	B	C
a	1	10
b	1	20
c	2	10
d	2	35
e	3	45

R.A = "C"

S.E = 2

S

 $\sigma(R)$ 

A	B	C
c	2	10

 $\sigma(S)$ 

C	D	E
10	x	2
20	y	2
30	z	2

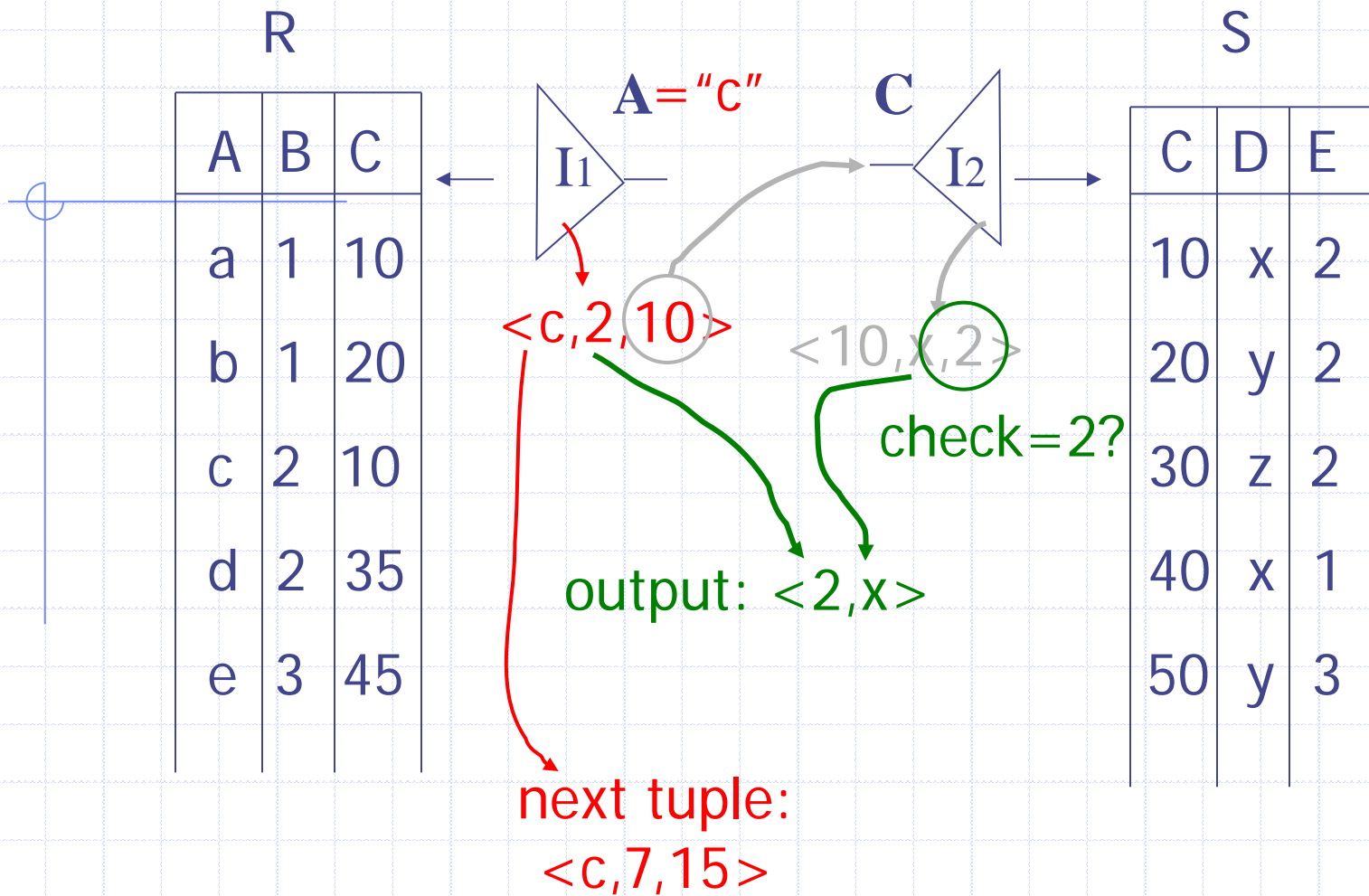
C	D	E
10	x	2
20	y	2
30	z	2
40	x	1
50	y	3



## Plan III

Use R.A and S.C **Indexes**

- (1) Use **R.A index** to select R tuples with R.A = "c"
- (2) For each R.C value found, use S.C index to find matching tuples
- (3) Eliminate S tuples:  $S.E \neq 2$
- (4) Join matching R,S tuples, **project**  
B,D attributes and place in result



## Overview of Query Optimization

查询优化的途径：

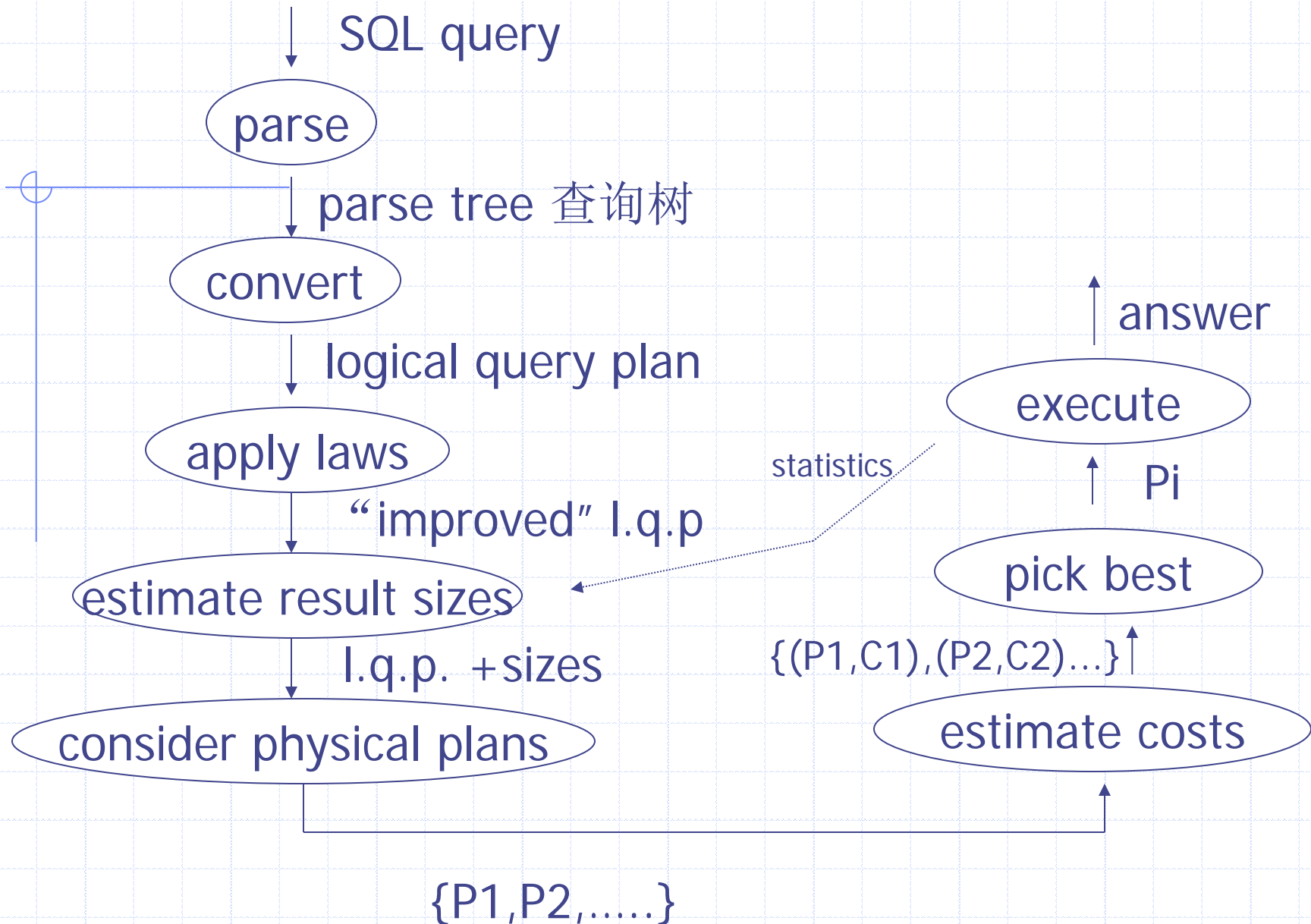
**1代数优化：**对查询语句进行**变换**，改变操作的次序，使查询更有效。

**2物理优化：**根据系统提供的存取路径，选择合理的**存取策略**，例如顺序搜索或者索引进行查询，这种依赖于物理存取路径的优化，称为物理优化。

**3规则优化：**根据**启发式规则**，选择执行的策略，如先做选择、投影等一元操作，后做连接操作等。

**4代价估算：**对可供选择的执行策略进行**代价估算**，从中选择代价最小的执行策略。

数据库系统往往综合运用上述优化方法



## Example: SQL query

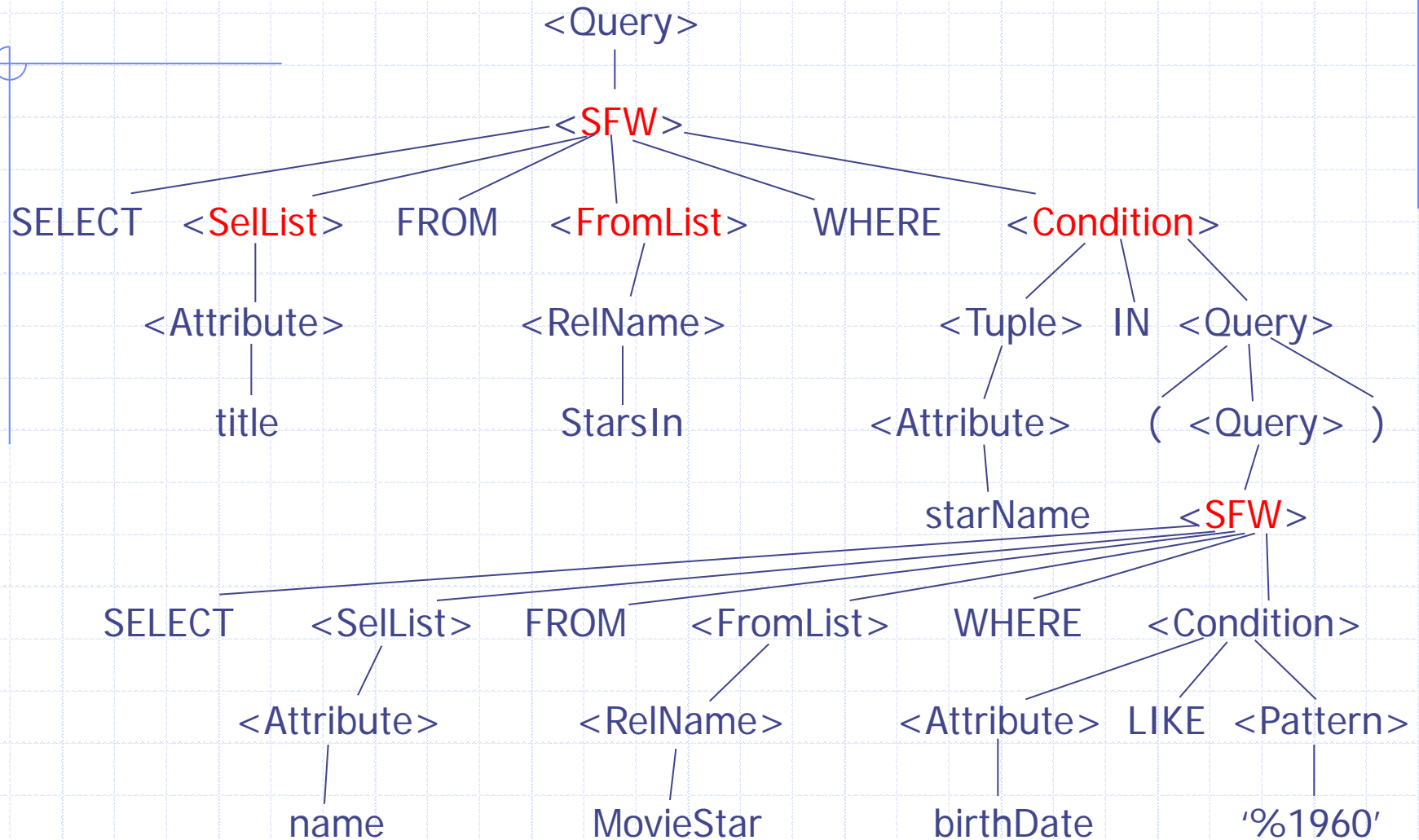
Find the movies with stars born in 1960

MovieStar (name, birthdate, ...)

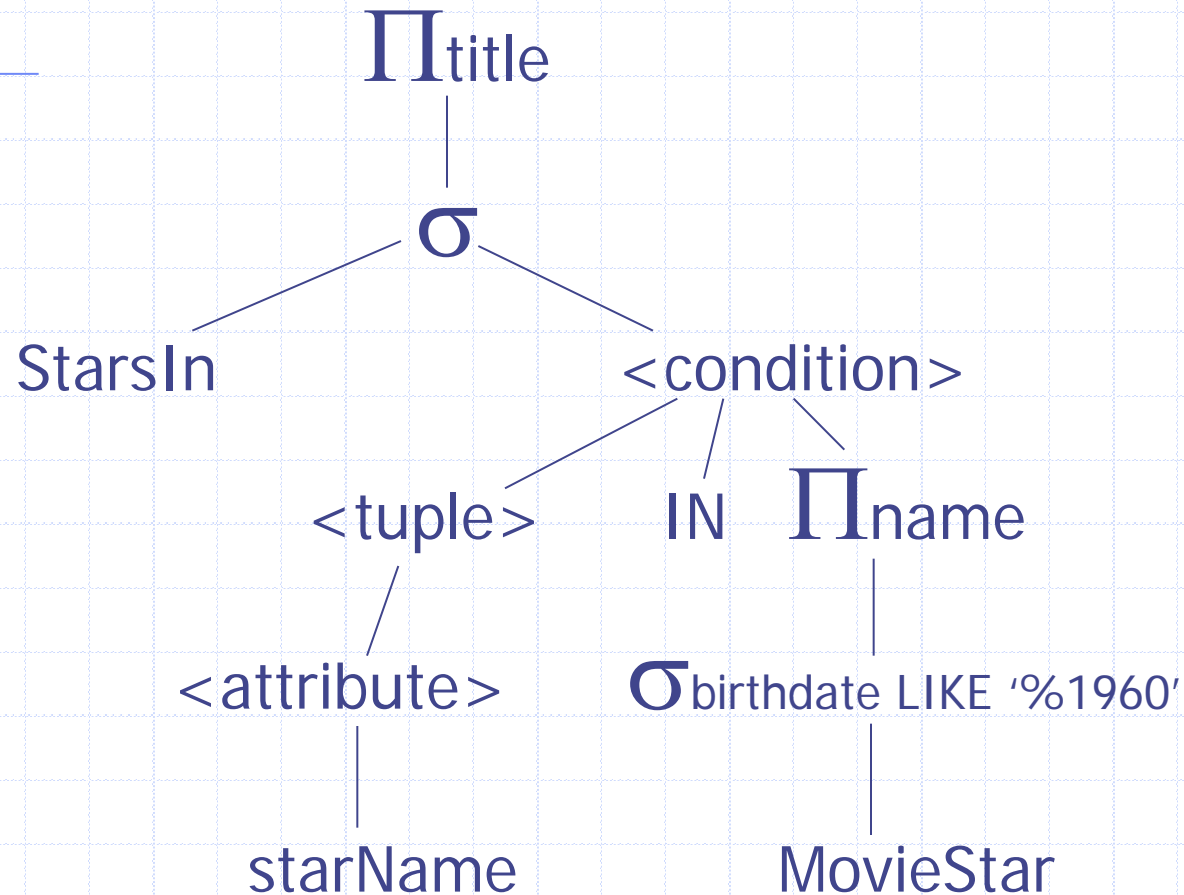
StarsIn (title, starName, ...)

```
SELECT title
FROM StarsIn
WHERE starName IN (
    SELECT name
    FROM MovieStar
    WHERE birthdate LIKE '%1960'
);
```

# Example: Parse Tree



## Example: Generating Relational Algebra





## Example: Logical Query Plan

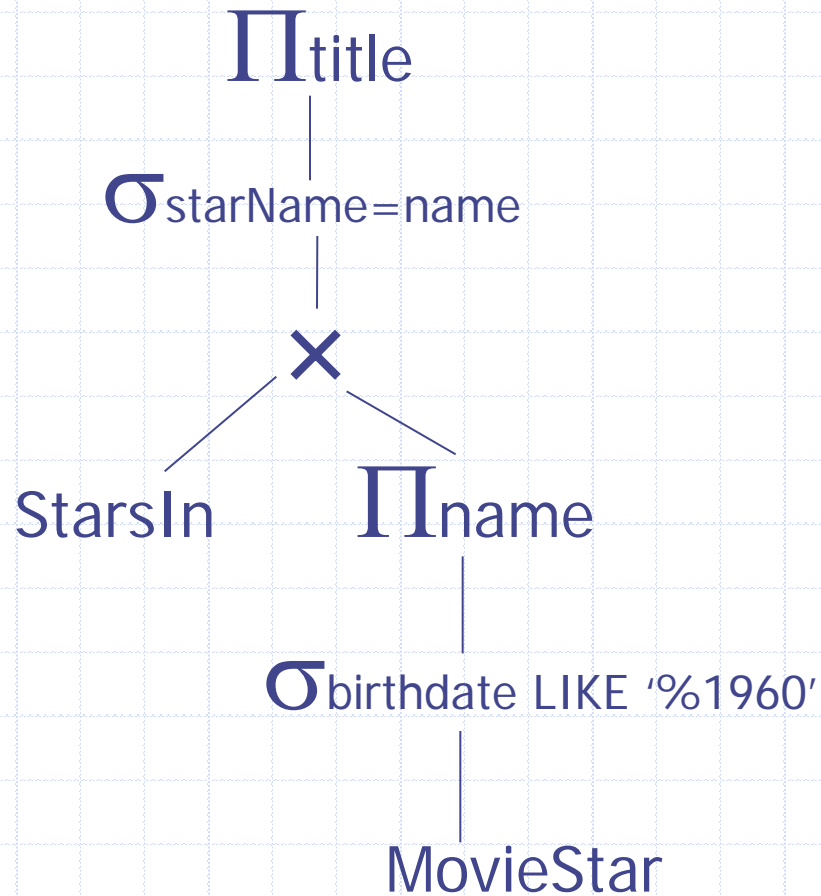


Fig. 7.18: Applying the rule for **IN** conditions

## Example: Improved Logical Query Plan

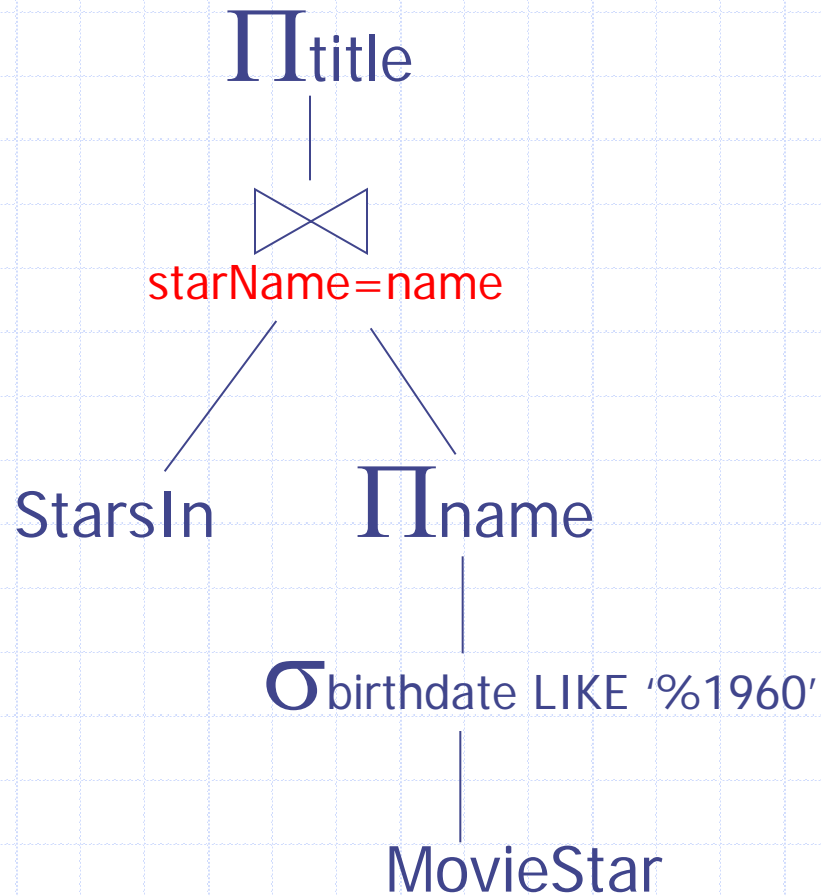
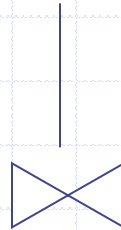


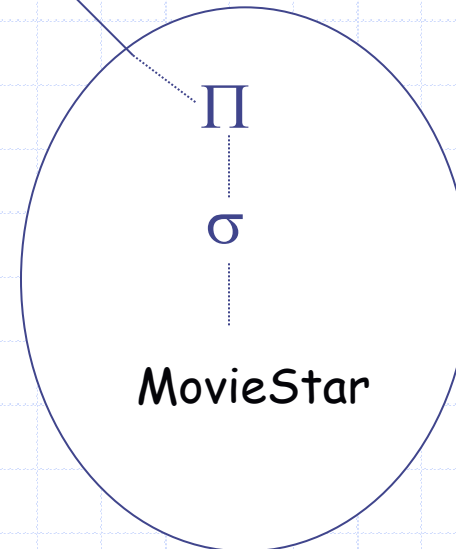
Fig. 7.20: An improvement on fig. 7.18.

## Example: Estimate Result Sizes

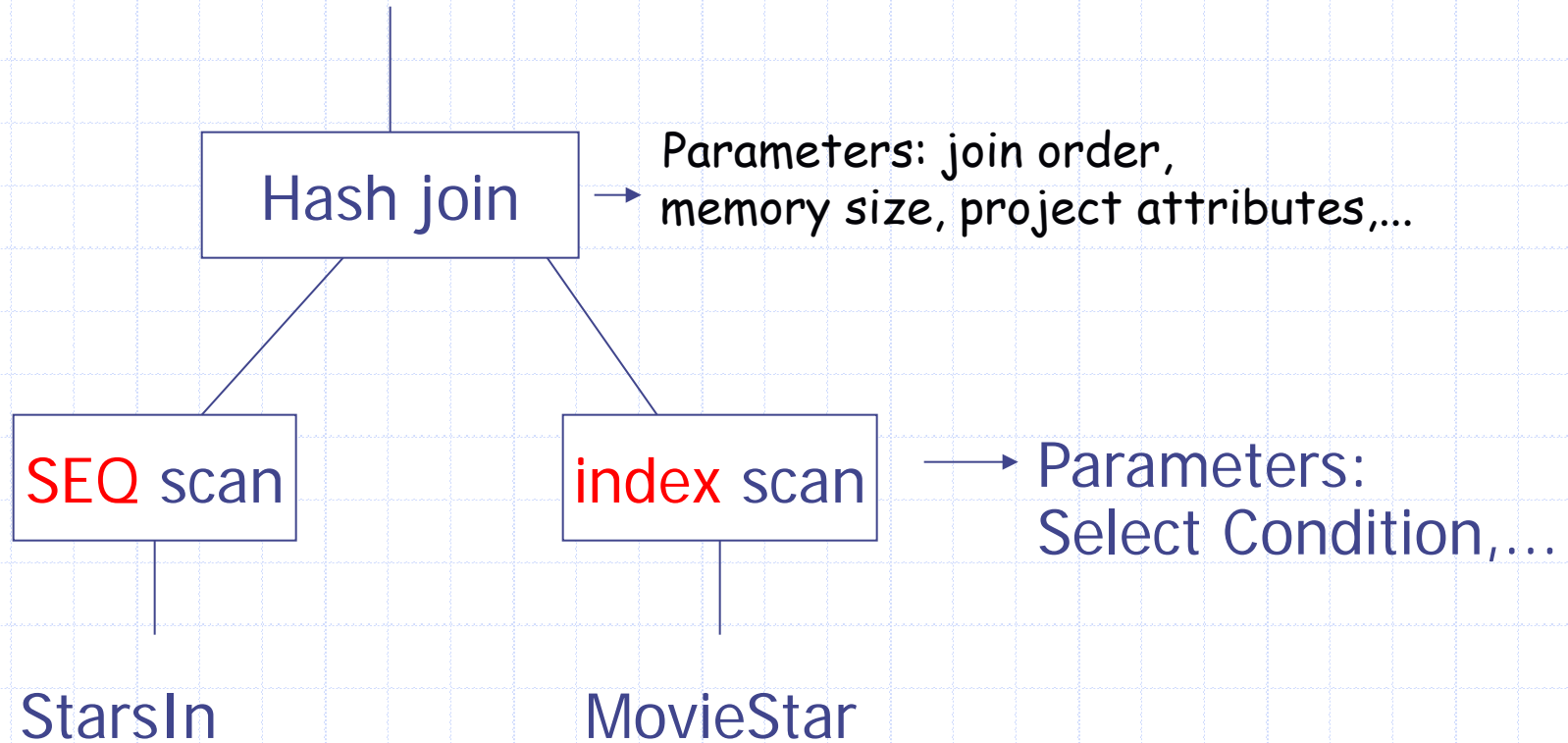
StarsIn



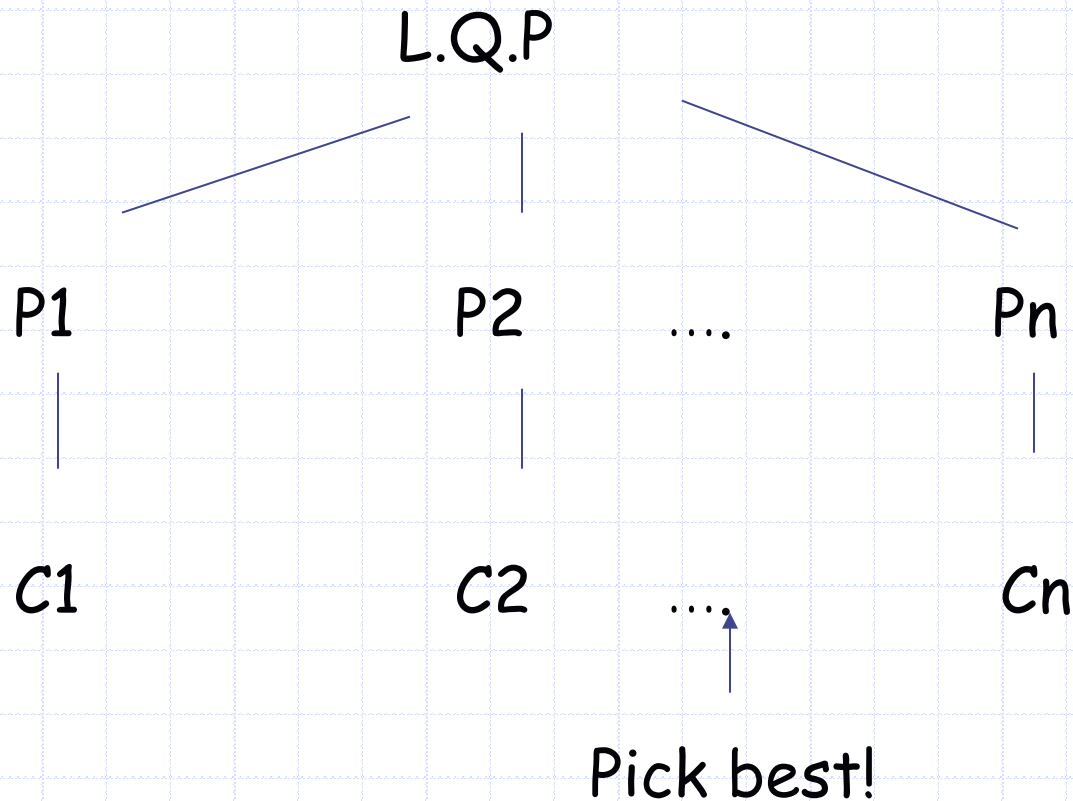
Need expected size



## Example: One Physical Plan



## Example: Estimate costs



# Textbook outline

## Chapter 6

### 6.1 Algebra for queries

[bags vs sets]

- Select, project, join, ....
- Duplicate elimination

### 6.2 Physical operators

- Scan, sort, ...

### 6.3-6.10 Implementing operators + estimating their cost

## Chapter 7

7.1 Parsing

7.2 Algebraic laws

7.3 Parse tree -> logical query plan

7.4 Estimating result sizes

7.5-7.7 Cost based optimization

## Reading textbook - Chapters 6,7

Optional: 6.8, 6.9, 6.10, 7.6, 7.7

Optional: Duplicate elimination operator  
grouping, aggregation operators

Next: Query Optimization





# Query Optimization - In class order

- ◆ Relational algebra level
- ◆ Detailed query plan level
  - Estimate Costs
    - ◆ without indexes
    - ◆ with indexes
  - Generate and compare plans

## Relational algebra optimization (chapter 7.2)

- ◆ **Transformation rules** 变换规则  
(保证等价性 equivalence)
- ◆ What are good transformations?

## Rules: Natural joins & cross products & union

$$R \bowtie S = S \bowtie R \text{ 交换律}$$

$$(R \bowtie S) \bowtie T = R \bowtie (S \bowtie T) \text{ 结合律}$$

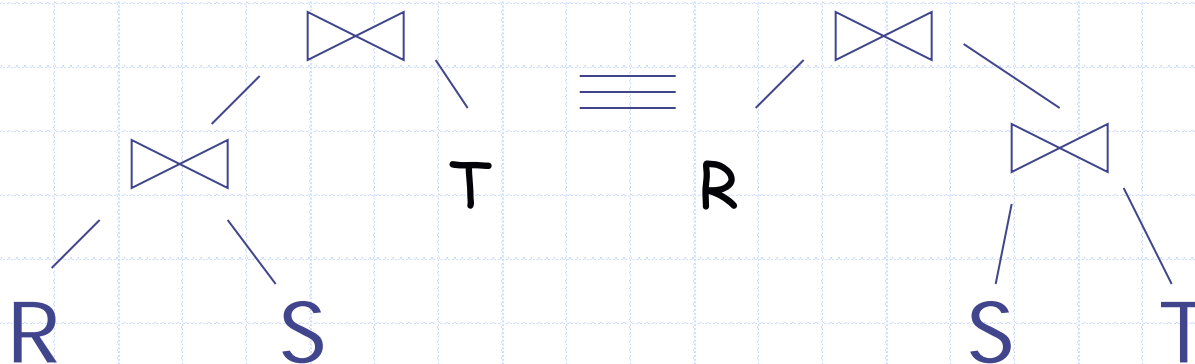
**Natural joins:** contain all attributes of R and S, except that one copy of each pair of equated attributes is omitted.

**cross products:**  $R \times S$ , consists of the attributes of R and the attributes of S.

**Union:**  $R \cup S$ .

## Note:

- ◆ Prove by yourself
- ◆ Can also write as trees, e.g.:



## Rules: Natural joins & cross products & union

$$R \bowtie S = S \bowtie R$$

$$(R \bowtie S) \bowtie T = R \bowtie (S \bowtie T)$$

$$R \times S = S \times R$$

$$(R \times S) \times T = R \times (S \times T)$$

$$R \cup S = S \cup R$$

$$R \cup (S \cup T) = (R \cup S) \cup T$$

## Rules: Selects

$$\sigma_{p1 \text{ and } p2}(R) = \sigma_{p1} [ \sigma_{p2} (R) ]$$

$$\sigma_{p1 \text{ or } p2}(R) = [ \sigma_{p1} (R) ] \cup [ \sigma_{p2} (R) ]$$

Notes:

The second law works only if the Relation R is a **set**.  
If R were a bag, the set-union would have the effect of eliminating duplicates incorrectly.

## Executive Decision

-> Some rules cannot be used for bags

SQL: distinct 操作消除重复项

## Rules: Project

Let:  $X$  = set of attributes

$Y$  = set of attributes

$$XY = X \cup Y$$

$$\pi_{xy}(R) = \pi_x[\pi_y(R)]$$



## Rules: $\sigma + \bowtie$ combined

- Let  $p$  = predicate with only  $R$  attributes
- $q$  = predicate with only  $S$  attributes
- $m$  = predicate with only  $R, S$  attributes

$$\sigma_p (R \bowtie S) = [\sigma_p (R)] \bowtie S$$

$$\sigma_q (R \bowtie S) = R \bowtie [\sigma_q (S)]$$

## Rules: $\sigma + \bowtie$ combined (continued)

Some Rules can be Derived:

$$\sigma_{p \wedge q} (R \bowtie S) =$$

$$\sigma_{p \wedge q \wedge m} (R \bowtie S) =$$

$$\sigma_{p \vee q} (R \bowtie S) =$$

$$\sigma_{p \wedge q} (R \bowtie S) = [\sigma_p (R)] \bowtie [\sigma_q (S)]$$

$$\sigma_{p \wedge q \wedge m} (R \bowtie S) = \sigma_m \left[ (\sigma_p R) \bowtie (\sigma_q S) \right]$$

$$\sigma_{p \vee q} (R \bowtie S) = \left[ (\sigma_p R) \bowtie S \right] \cup \left[ R \bowtie (\sigma_q S) \right]$$

## Rules: $\pi, \sigma$ combined

Let  $x$  = subset of  $R$  attributes

$z$  = attributes in predicate  $P$   
(subset of  $R$  attributes)

$$\pi_x[\sigma_p(R)] =$$

## Rules: $\pi, \sigma$ combined

Let  $x$  = subset of  $R$  attributes  
 $z$  = attributes in predicate  $P$   
(subset of  $R$  attributes)

$$\pi_x[\sigma_p(R)] = \pi_{xz} \{ \sigma_p [ \pi_x(R) ] \}$$

## Rules: $\pi, \bowtie$ combined

Let  $x$  = subset of  $R$  attributes  
 $y$  = subset of  $S$  attributes  
 $z$  = intersection of  $R, S$  attributes

$$\pi_{xy}(R \bowtie S) =$$

$$\pi_{xy}\{[\pi_{xz}(R)] \bowtie [\pi_{yz}(S)]\}$$

$$\pi_{xy} \{ \sigma_P (R \bowtie S) \} =$$

$$\pi_{xy} \{ \sigma_P [ \pi_{xz'} (R) \bowtie \pi_{yz'} (S) ] \}$$

$$z' = z \cup \{ \text{attributes used in } P \}$$

## Rules for $\sigma, \pi$ combined with $X$

similar...

e.g.,  $\sigma_p(R \bowtie S) = ?$



Rules  $\sigma, \cup$  combined:

$$\sigma_p(R \cup S) = \sigma_p(R) \cup \sigma_p(S)$$

$$\sigma_p(R - S) = \sigma_p(R) - S = \sigma_p(R) - \sigma_p(S)$$

## Which are “good” transformations?

- ☐  $\sigma_{p1 \wedge p2}(R) \rightarrow \sigma_{p1}[\sigma_{p2}(R)]$
- ☐  $\sigma_p(R \bowtie S) \rightarrow [\sigma_p(R)] \bowtie S$
- ☐  $R \bowtie S \rightarrow S \bowtie R$
- ☐  $\pi_x[\sigma_p(R)] \rightarrow \pi_x\{\sigma_p[\pi_{xz}(R)]\}$

Conventional wisdom:

do projects early

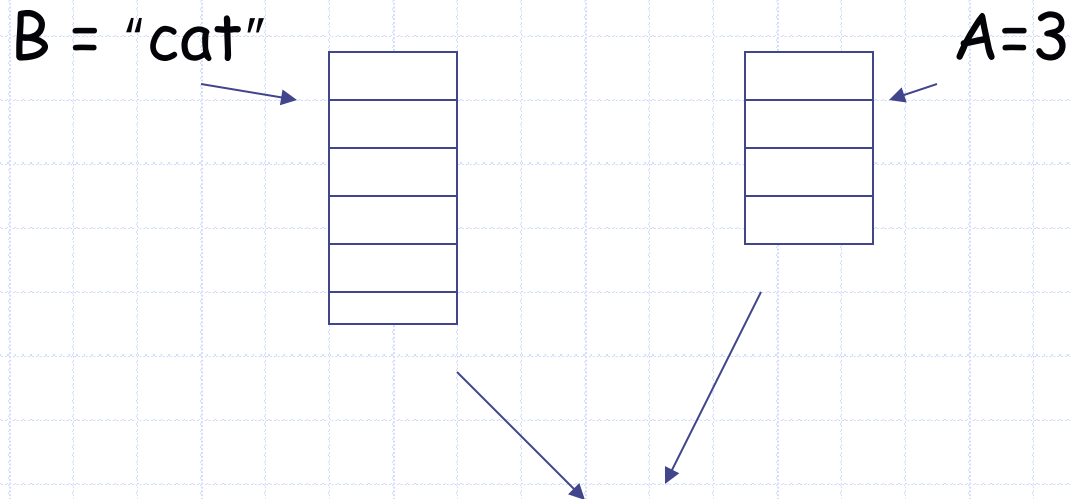
Example:  $R(A,B,C,D,E)$   $x=\{E\}$

$P: (A=3) \wedge (B=\text{"cat"})$

$\pi_x \{ \sigma_p (R) \}$

vs.  $\pi_E \{ \sigma_p \{ \pi_{ABE}(R) \} \}$

But What if we have A, B indexes?



Intersect pointers to get  
pointers to matching tuples

## Bottom line:

- ◆ Usually good: **early selections**

## In textbook: more transformations

- ◆ Eliminate common sub-expressions
- ◆ Other operations: duplicate elimination

# 小结

- ◆ 查询优化的途径：
  - ◆ ✓ **1代数优化**：对查询语句进行变换，改变操作的次序，使查询更有效。
  - ◆ **2物理优化**：根据系统提供的存取路径，选择合理的存取策略，例如顺序搜索或者索引进行查询，这种依赖于物理存取路径的优化，称为物理优化。
  - ◆ ✓ **3规则优化**：根据启发式规则，选择执行的策略，如先做选择、投影等一元操作，后做连接操作等。
  - ◆ **4代价估算**：对可供选择的执行策略进行代价估算，从中选择代价最小的执行策略。

# 基于规则的代数优化过程:

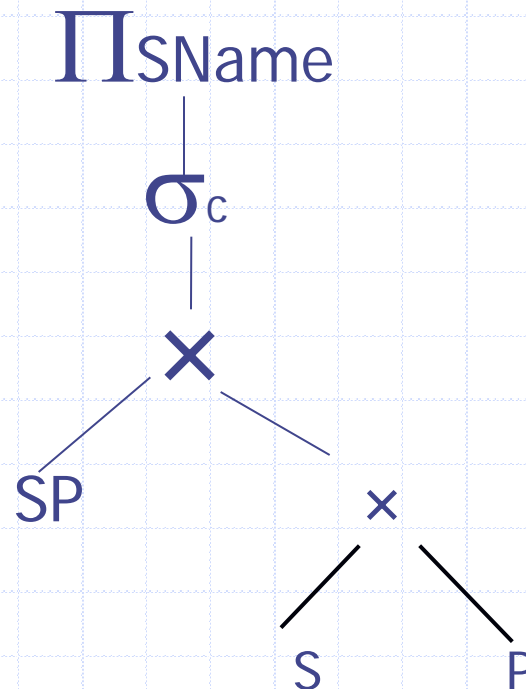
- ◆ 1 以**select**字句对应投影操作，**from**字句对应笛卡尔乘积，**where**字句对应选择条件操作，**生成查询计划树**；
- ◆ 2 应用**变换规则**，尽可能将**选择条件**移向树叶的方向；
- ◆ 3 应用连接、笛卡尔乘积的结合率，按照**小关系先做**的原则，重新安排连接的顺序；
- ◆ 4 如果笛卡尔乘积还须按连接条件进行**选择**操作，可将两者组合成连接操作。
- ◆ 5 对每个叶结点加必要的**投影**操作，以消除对查询无用的属性。



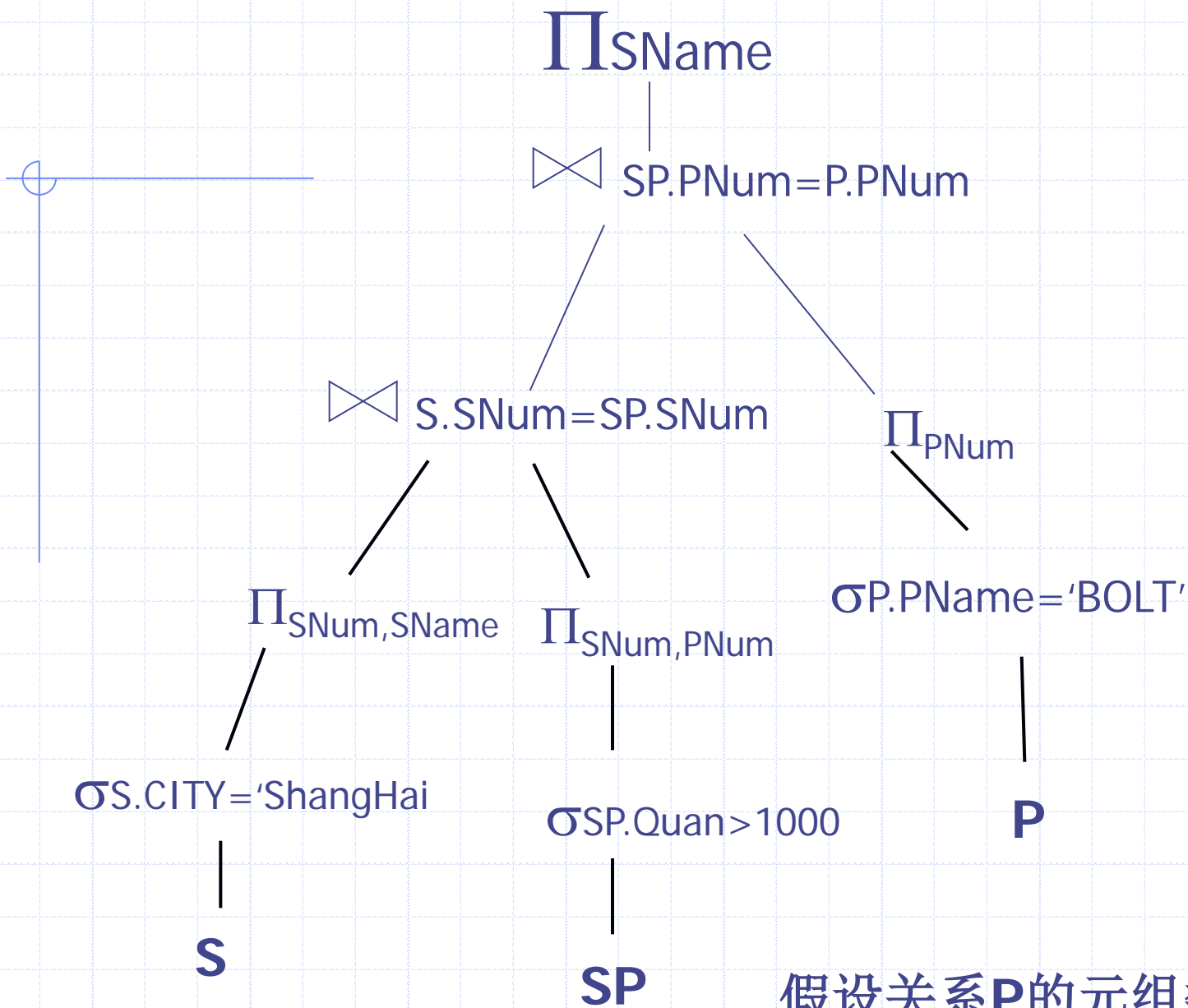
# Example

- ◆ Given Relation Supplier: S(SNum, SName, City);
- ◆ Relation Part: P(PNum, PName, Weight, Size);
- ◆ Relation S-P: SP(SNum, PNum, Dept, Quan);
- ◆ Then: select SName
- ◆ from S, P, SP
- ◆ where S.SNum = SP.SNum
- ◆ and SP.PNum = P.PNum
- ◆ and S.City = 'ShangHai'
- ◆ and P.PName = 'Bolt'
- ◆ and SP.Quan > 1000

# Logical Plan Tree



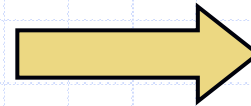
**C:**查询条件- where 子句;



假设关系**P**的元组数最多

# Outline - Query Processing

- ◆ Relational algebra level
  - transformations
  - good transformations
- ◆ Detailed query plan level
  - estimate costs
  - generate and compare plans



- Estimating cost of query plan

(1) Estimating size of results

(2) Estimating # of IOs

## Estimating result size

### ◆ Keep statistics for relation R

- $T(R)$  : # tuples in R
- $S(R)$  : # of bytes in each R tuple
- $B(R)$  : # of blocks to hold all R tuples
- $V(R, A)$  : # distinct values in R for attribute A

## Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

A: 20 byte string

B: 4 byte integer

C: 8 byte date

D: 5 byte string

$$T(R) = 5$$

$$V(R,A) = 3$$

$$V(R,B) = 1$$

$$S(R) = 37$$

$$V(R,C) = 5$$

$$V(R,D) = 4$$

## Size estimates for $W = R1 \times R2$

# tuples:  $T(W) = T(R1) \times T(R2)$

# of bytes in each tuple

$S(W) = S(R1) + S(R2)$



## Size estimate for $W = \sigma_{A=a}(R)$

$$S(W) = S(R)$$

$$T(W) = ?$$

## Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

$$V(R,A)=3$$

$$V(R,B)=1$$

$$V(R,C)=5$$

$$V(R,D)=4$$

$$W = \sigma_{z=\text{val}}(R) \quad T(W) = \frac{T(R)}{V(R,Z)}$$

## Assumption:

Values in select expression  $Z = \text{val}$   
are uniformly distributed  
over possible  $V(R, Z)$  values.

What about  $W = \sigma_{z \geq \text{val}}(R)$  ?

$$T(W) = ?$$

◆ Solution # 1:

$$T(W) = T(R)/2$$

◆ 书上介绍的7.4.3 P369大概预测方法:

$$T(W) = T(R) / 3$$

原因：直观上，这种条件选择趋向选择少的集合。

## ◆ Solution # 2: Estimate values in range

### Example R

	Z

Min=1

$V(R,Z)=20$



Max=20

$W = \sigma_{Z \geq 15}(R)$

$$f = \frac{20-15+1}{20-1+1} = \frac{6}{20} \quad (\text{fraction of range})$$

$$T(W) = f \times T(R)$$

Equivalently:

$f \times V(R, Z)$  = fraction of distinct values

$$T(W) = [f \times V(Z, R)] \times \frac{T(R)}{V(Z, R)} = f \times T(R)$$

What about  $W = \sigma_{z \neq \text{val}}(R)$  ?

$$T(W) = ?$$

◆ Solution # 1:

$$T(W) = T(R)$$

◆ Solution # 2:

$$T(W) = T(R)(V(R,z)-1)/V(R,z)$$

## $\sigma$ 操作预测结果元组大小的总结

- ◆  $W = \sigma_{z = \text{val}} (R)$

- ◆
  - $T(W) = \frac{T(R)}{V(R, Z)}$

- ◆  $W = \sigma_{z \neq \text{val}} (R)$

- $T(W) = T(R)$

Or  $T(W) = T(R)(V(R, z) - 1) / V(R, z)$

- ◆  $W = \sigma_{z > \text{val}} (R)$  or  $W = \sigma_{z < \text{val}} (R)$

$T(W) = f \times T(R)$

Or  $T(W) = T(R) / 3$



# Example 1

- ◆ Given a relation  $R(a,b,c)$ ,  $S = \sigma_{a=10 \text{ and } b < 20}(R)$ .
- ◆ And  $T(R) = 10,000$ ,  $V(R,a) = 50$ .
- ◆ Then  $T(S) = ?$
- ◆  $T(S) = T(R) / (50 * 3) = 67$
- ◆ Or  $T(S) = T(R) / (50 * 2) = 100$
- ◆ Or  $T(S) = T(R) / 50 * f = 200 * f = 200 * 20 / 50 = 80$

## Example 2

- ◆ Given a relation  $R(a,b)$ ,  $S = \sigma_{a=10 \text{ or } b < 20}(R)$ .
- ◆ And  $T(R) = 10,000$ ,  $V(R,a) = 50$ .
- ◆ Then  $T(S) = ?$
- ◆  $M1 = T(R)/V(R,a) = 200$
- ◆  $M2 = T(R)/3 = 3333$
- ◆ So  $T(S) = 200 + 3333 = 3533$
- ◆ Another method:
- ◆  $T(S) = T(R) * (1 - (1 - m1/n)(1 - m2/n))$
- ◆  $= 10000 * (1 - (1 - 200/10000)(1 - 3333/10000)) = 3466$

## Size estimate for $W = R1 \bowtie R2$

Let  $x$  = attributes of  $R1$

$y$  = attributes of  $R2$

Case 1

$$X \cap Y = \emptyset$$

Same as  $R1 \times R2$  (if there exists common attribute; if not, the result is null)

## Case 2

$$W = R1 \bowtie R2$$

$$X \cap Y = A$$

R1	A	B	C

R2	A	D

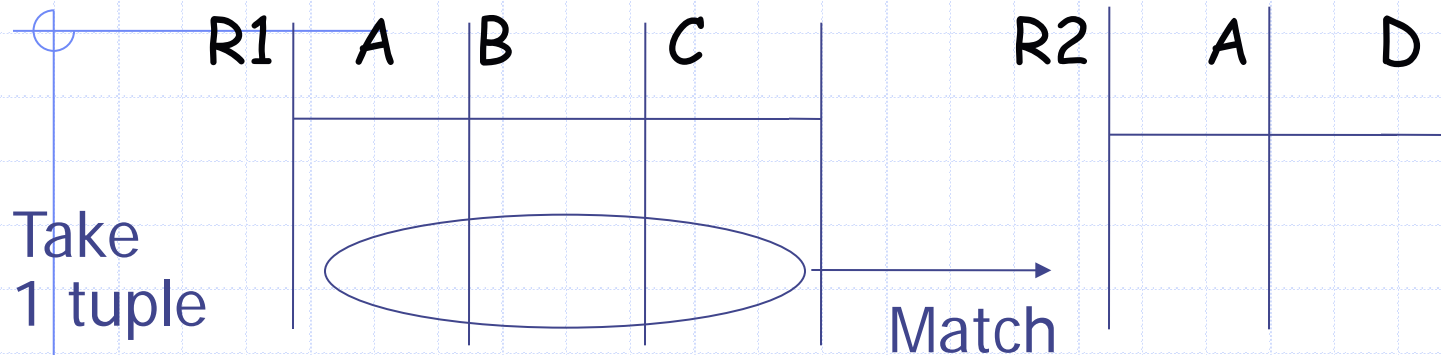
### Assumption:

$V(R1, A) \leq V(R2, A) \Rightarrow$  Every A value in R1 is in R2

$V(R2, A) \leq V(R1, A) \Rightarrow$  Every A value in R2 is in R1

"containment of value sets" Sec. 7.4.4

# Computing $T(W)$ when $V(R1, A) \leq V(R2, A)$



1 tuple matches with  $\frac{T(R2)}{V(R2, A)}$  tuples...

so 
$$T(W) = \frac{T(R2)}{V(R2, A)} \times T(R1)$$

◆  $V(R1,A) \leq V(R2,A) \quad T(W) = \frac{T(R2) T(R1)}{V(R2,A)}$

◆  $V(R2,A) \leq V(R1,A) \quad T(W) = \frac{T(R2) T(R1)}{V(R1,A)}$

[A is common attribute]

In general  $W = R1 \bowtie R2$

$$T(W) = \frac{T(R2) T(R1)}{\max\{V(R1,A), V(R2,A)\}}$$

Give an Example

## Example 3

- ◆ Given  $R(a,b)$ ,  $S(b,c)$ ,  $U(c,d)$
- ◆  $T(R)=1000$ ;  $T(S)=2000$ ;  $T(U)=5000$
- ◆  $V(R,b)=20$ ;  $V(S,b)=50$ ;  $V(S,c)=100$ ;  $V(U,c) = 500$
- ◆ Then,  $T(R \bowtie S \bowtie U) = ?$



$$1: (R \bowtie S) \bowtie U$$

$$2: T(R \bowtie S) = T(R)T(S)/\max(V(R,b), V(S,b)) \\ = 1000 * 2000 / 50 = 40,000$$

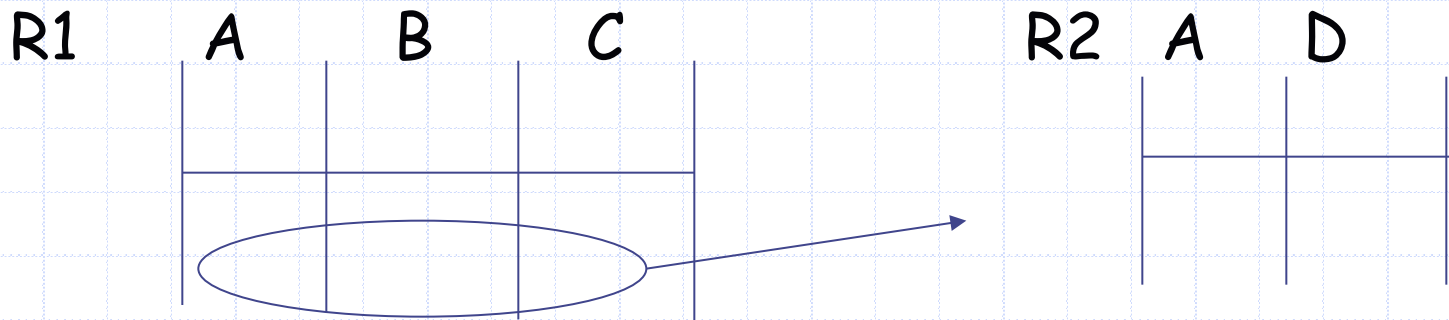
$$3: T(R \bowtie S \bowtie U) \\ = T(R \bowtie S)T(U)/\max(V(R \bowtie S, c), V(U,c)) \\ = 40,000 * 5000 / \max(100, 500) = 400,000$$

You can also calculate by  $R \bowtie (S \bowtie U)$

## Case 2

with alternate assumption

Values uniformly distributed over domain



This tuple matches  $T(R2)/DOM(R2,A)$  so

$$T(W) = \frac{T(R2) T(R1)}{DOM(R2, A)} = \frac{T(R2) T(R1)}{DOM(R1, A)}$$

Assume the same

○ In all cases:

$$S(W) = S(R1) + S(R2) - S(A)$$

← size of attribute A

Using similar ideas,  
we can estimate sizes of:

$\Pi_{AB}(R)$  ..... Sec. 7.4.2

$\sigma_{A=a \wedge B=b}(R)$  .... Sec. 7.4.3

$R \bowtie S$  with common attribs.  $A, B, C$   
Sec. 7.4.5 涉及多个属性的自然连接

Union, intersection, diff, .... Sec. 7.4.7

Note: for complex expressions, need intermediate T,S,V results.

E.g.  $W = [\underbrace{\sigma_{A=a}(R1)}] \bowtie R2$

Treat as relation U

$$T(U) = T(R1)/V(R1,A) \quad S(U) = S(R1)$$

Also need  $V(U, *)$  ! !

## To estimate Vs

E.g.,  $U = \sigma_{A=a}(R1)$

Say R1 has attribs A,B,C,D

$V(U, A) =$

$V(U, B) =$

$V(U, C) =$

$V(U, D) =$

## Example

R1

A	B	C	D
cat	1	10	10
cat	1	20	20
dog	1	30	10
dog	1	40	30
bat	1	50	10

$$V(R1, A) = 3$$

$$V(R1, B) = 1$$

$$V(R1, C) = 5$$

$$V(R1, D) = 3$$

$$U = \sigma_{A=a}(R1)$$

$$V(U, A) = 1 \quad V(U, B) = 1 \quad V(U, C) = \frac{V(R1, C)}{V(R1, A)}$$

$V(U, D)$  的取值在 1 或者  $\frac{V(R1, D)}{V(R1, A)}$  之间的某个值

Possible Guess      $U = \sigma_{A=a}(R)$

$$V(U, A) = 1$$

$$V(U, B) = V(R, B)$$



For Joins  $U = R1(A,B) \bowtie R2(A,C)$

$$V(U,A) = \min \{ V(R1, A), V(R2, A) \}$$

$$V(U,B) = V(R1, B)$$

$$V(U,C) = V(R2, C)$$

[called "preservation of value sets" in section 7.4.4]

## Example:

$$Z = R1(A,B) \bowtie R2(B,C) \bowtie R3(C,D)$$

R1

$$T(R1) = 1000 \quad V(R1,A)=50 \quad V(R1,B)=100$$

R2

$$T(R2) = 2000 \quad V(R2,B)=200 \quad V(R2,C)=300$$

R3

$$T(R3) = 3000 \quad V(R3,C)=90 \quad V(R3,D)=500$$

$$T(U) = T(R \bowtie S) = ?$$

$$V(U,A) = ?$$

$$V(U,B) = ?$$

$$V(U,C) = ?$$

Partial Result:  $U = R \bowtie S$

$$T(U) = \frac{1000 \times 2000}{200}$$

$$V(U, A) = 50$$

$$V(U, B) = 100$$

$$V(U, C) = 300$$

$$Z = U \bowtie R3$$

$$T(Z) = ?$$

$$V(Z, A) = ?$$

$$V(Z, B) = ?$$

...

$$Z = U \bowtie R3$$

$$T(Z) = \frac{1000 \times 2000 \times 3000}{200 \times 300}$$

$$V(Z,A) = 50$$

$$V(Z,B) = 100$$

$$V(Z,C) = 90$$

$$V(Z,D) = 500$$

## Summary

- ◆ Estimating size of results is an “art”

- ◆ Don't forget:  
Statistics must be kept up to date...  
(cost?)

# Outline

## ◆ Estimating cost of query plan

- Estimating size of results ← done!
- Estimating # of IOs ← next...

## ◆ Generate and compare plans

# Exercise

- ◆ P351 7.2.1
- ◆ P353 7.2.6
- ◆ P379 7.4.1 a,b,g
- ◆ P382 7.5.1 Histogram for estimation