SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

Clock in Another Language

PDF generated at 20:48 on Tuesday $21^{\rm st}$ November, 2023

File 1 of 2 Code

```
class Clock:
        def __init__(clock):
            clock._hour = Counter("hours")
            clock._minute = Counter("minutes")
            clock._second = Counter("seconds")
        def tick(clock):
            if clock._second.ticks < 59:
                 clock._second.increment()
            else:
10
                 clock._second.reset()
                 if clock._minute.ticks < 59:
12
                     clock._minute.increment()
13
                 else:
                     clock._minute.reset()
15
                     if clock._hour.ticks < 23:</pre>
                          clock._hour.increment()
17
                     else:
18
                          clock._hour.reset()
19
20
        def read_time(clock):
            return f"{clock._hour.count}:{clock._minute.count}:{clock._second.count}"
22
23
        def reset(clock):
24
            clock._second.reset()
25
            clock._minute.reset()
26
            clock._hour.reset()
27
28
29
   class Counter:
30
        def __init__(clock, name):
31
            clock._name = name
32
            clock._count = 0
34
        def increment(clock):
35
            clock._count += 1
36
37
        def reset(clock):
38
            clock._count = 0
39
40
        @property
41
        def ticks(clock):
42
            return clock._count
43
        @property
45
        def count(clock):
46
            return clock._count
47
48
        @property
49
        def name(clock):
50
            return clock._name
51
   def main():
52
        print("24h - Clock:")
53
```

File 1 of 2 Code

```
time = Clock()
for i in range(24 * 60 * 60 - 1):
    time.tick()
print(time.read_time())
main()
```

