SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

Drawing Program - A Basic Shape

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File 1 of 3 Program class

```
using System;
   using System.Drawing;
   using System.Windows.Forms;
   public class RectangleDrawingForm : Form
5
6
       private int rectX = 50;
       private int rectY = 50;
       private int rectWidth = 200;
       private int rectHeight = 100;
10
11
       public RectangleDrawingForm()
12
13
            this.Paint += new PaintEventHandler(DrawRectangles);
        }
15
16
       private void DrawRectangles(object sender, PaintEventArgs e)
17
        {
18
            Graphics g = e.Graphics;
19
            Pen pen = new Pen(Color.Black);
20
            Rectangle rect1 = new Rectangle(rectX, rectY, rectWidth, rectHeight);
            g.DrawRectangle(pen, rect1);
22
        }
23
24
       public static void Main()
25
26
            Application.Run(new RectangleDrawingForm());
27
        }
28
   }
29
```

File 2 of 3 Shape class

```
using System.Drawing;
   using System. Windows. Forms;
   public abstract class Shape
   {
5
        public int X { get; set; }
6
        public int Y { get; set; }
        public Color Color { get; set; }
        public Shape(int x, int y, Color color)
10
11
            X = x;
12
            Y = y;
13
            Color = color;
        }
15
        public abstract void Draw(Graphics graphics);
17
   }
18
19
   public class RectangleShape : Shape
20
21
        public int Width { get; set; }
22
        public int Height { get; set; }
23
24
        public RectangleShape(int x, int y, int width, int height, Color color)
25
            : base(x, y, color)
26
        {
27
            Width = width;
            Height = height;
29
        }
30
31
        public override void Draw(Graphics graphics)
32
        {
            using (Brush brush = new SolidBrush(Color))
34
            {
35
                graphics.FillRectangle(brush, X, Y, Width, Height);
36
            }
37
        }
38
39
   }
40
   public class CircleShape : Shape
41
42
        public int Radius { get; set; }
43
44
        public CircleShape(int x, int y, int radius, Color color)
45
            : base(x, y, color)
46
        {
47
            Radius = radius;
48
        }
49
50
        public override void Draw(Graphics graphics)
51
52
            using (Brush brush = new SolidBrush(Color))
53
```

File 2 of 3 Shape class

```
■ 2.3Assignment

→ %Shape

                 ⊡using System.Drawing;

using System.Windows.Forms;
                 5 references

public abstract

{
 ΟŢ
                                                                                 ×
                         3 references
public int X
                         3 references
public Color
                         2 references
public Shape
{
                              X = x;
Y = y;
Color =
                         public abstract void Draw(Graphics graphics);
                 1 reference
□public class RectangleShape : Shape
                         2 references
public int Width { get; set; }
                         2 references
public int Height { get; set; }
                         Oreferences
public RectangleShape(int x, int y, int width, int height, Color color)
: base(x, y, color)
```