

Convex Controller Synthesis for Evolution Equations

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Convex Controller Synthesis for Evolution Equations

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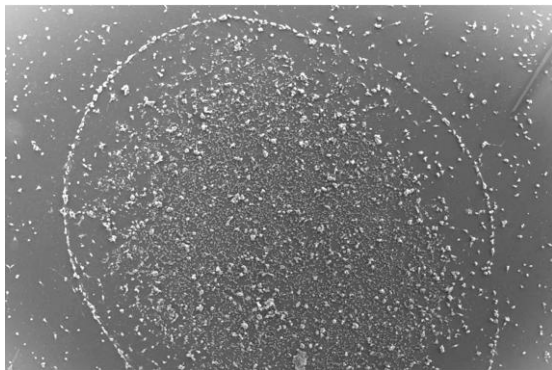
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Control and Analysis in Infinite Dimensions

Multi-particle system



Multi-cell system



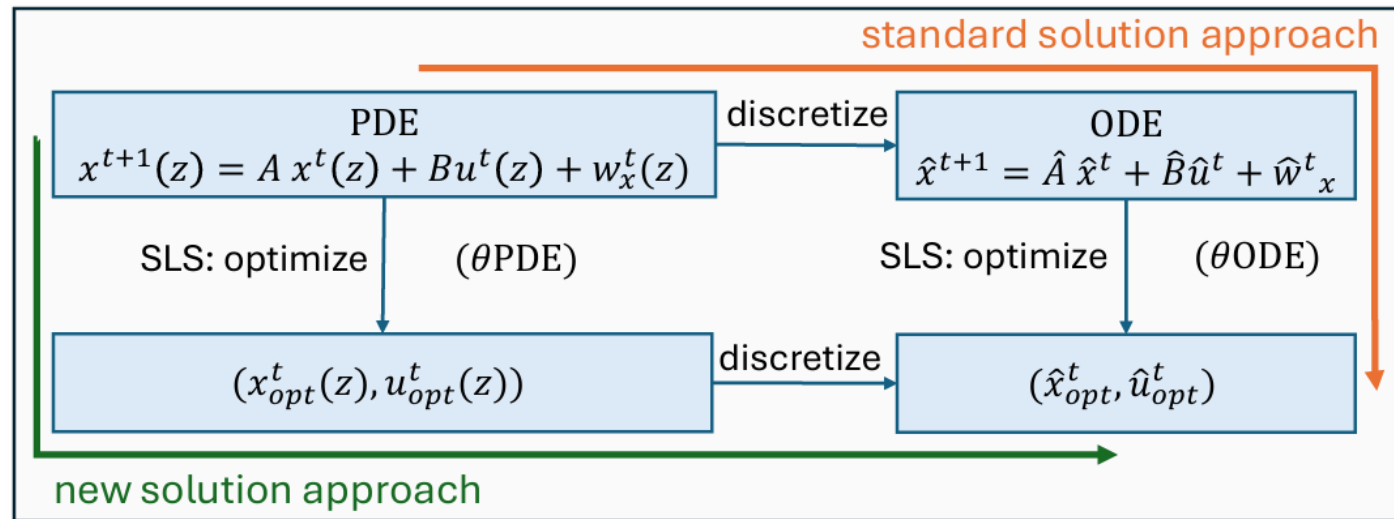
Multi-agent system



Modeling at the continuous level captures global structure. Not always feasible to model at particle level.
⇒ **Discretize PDEs, integral equations in function space.**

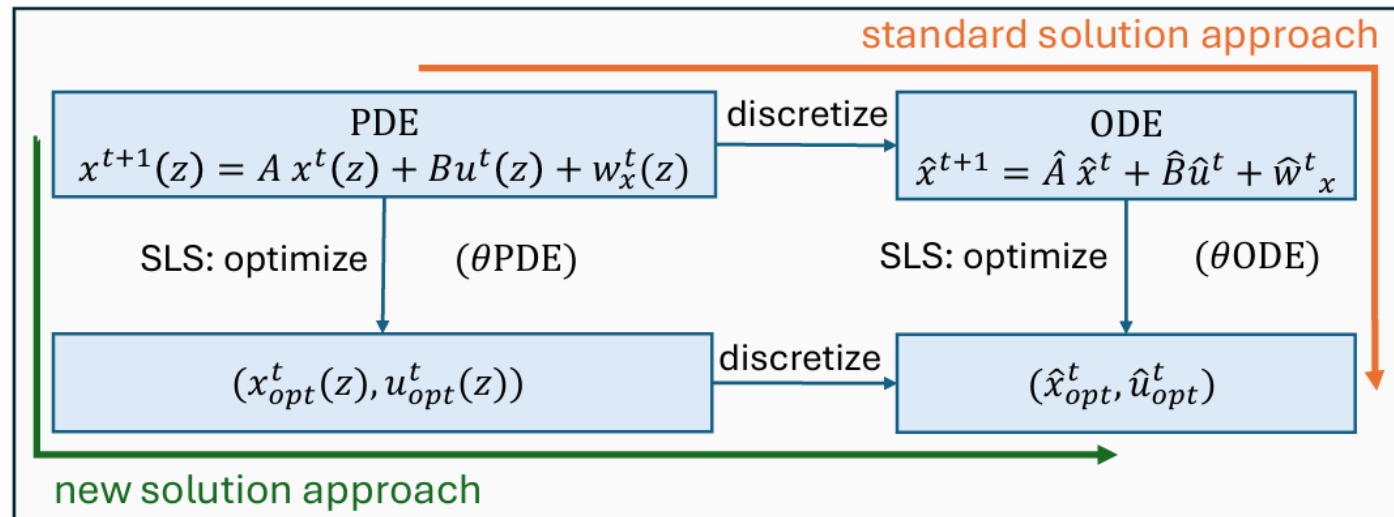
Outline

1. Introduction
2. Discretize-then-optimize system level synthesis
3. Optimize-then-discretize controller synthesis
4. Implementation and numerical results



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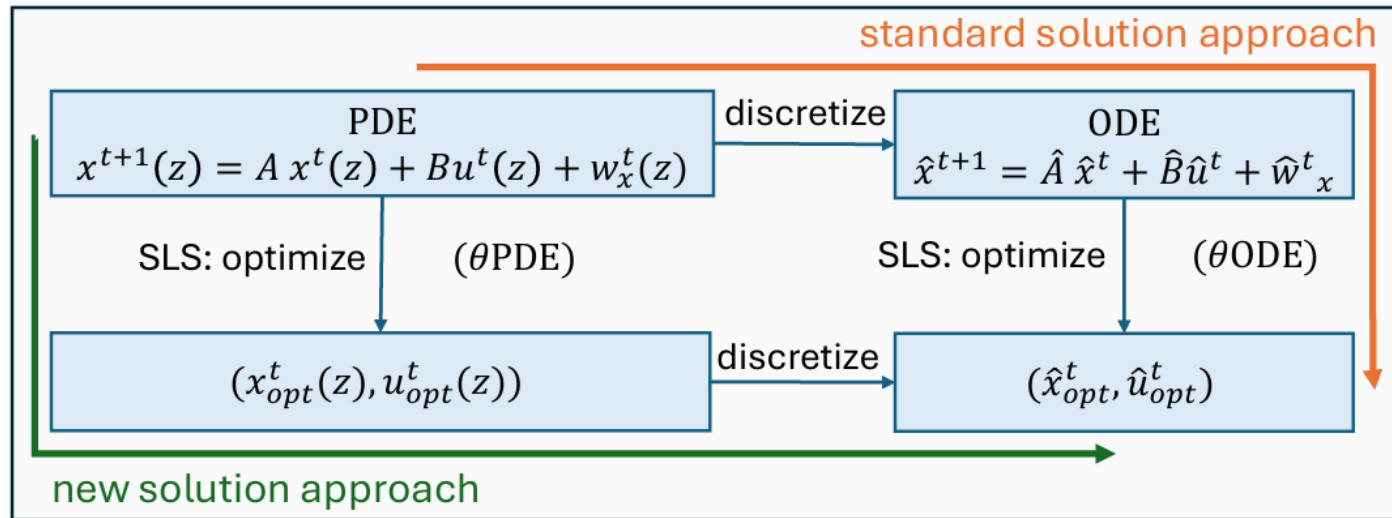
Related Research

- Discretize-then-optimize does not commute [Liu and Wang, 2019]
- Continuous space and time with SLS proposed in [Jensen, 2020]
- Boundary control via Backstepping [Smyshlyaev and Krstic, 2010, Ascencio et al., 2018]
- System specifics [Tröltzsch, 2010], e.g., reaction-diffusion [Ayamou et al., 2024, Si et al., 2018, Vazquez and Krstic, 2019]
- Theoretical control in Hilbert space: adaptive control [Wen and Balas, 1989], robust control [Venkatesh et al., 2000], controllability [Slemrod, 1974], and stabilizing operators [Gibson, 1979]

Need practical and principled general-purpose tools for (uncertain) linear PDEs!

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Discretization Example

Consider the system¹ with full state measurements $x^t \in L^2(\Omega)$, $u^t \in \mathbb{R}^{n_u}$, parameterized by $a \in L^2(\Omega)$ and $b: \Omega \rightarrow \mathbb{R}^{n_u}$,

$$x^{t+1}(z) = \underbrace{\int a(z - z')x^t(z')dz'}_{Ax^t} + \underbrace{\sum_{l=1}^{n_u} b(l, z)u_l^t}_{Bu^t}.$$

After discretization, it yields

$$\hat{x}^{t+1} = \hat{A}\hat{x}^t + \hat{B}\hat{u}^t, \quad \hat{x}^t \in \mathbb{R}^{n_x}, \quad \hat{u}^t \in \mathbb{R}^{n_u}.$$

¹The linear Boltzmann dynamics is used to model, e.g., bacterial movement [Perthame, 2007, Sec 5.6]

Output feedback system level synthesis

We have a system

$$\begin{aligned}x^{t+1} &= Ax^t + Bu^t + w^t \\ y^t &= Cx^t + v^t\end{aligned}$$

which we write compactly over the time horizon

$$\mathbf{x} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u} + \mathbf{w}$$

$$\mathbf{y} = \mathbf{C}\mathbf{x} + \mathbf{v}.$$

$$\mathbf{x} = \begin{bmatrix} x^0 \\ \vdots \\ x^T \end{bmatrix}, \mathbf{u} = \begin{bmatrix} u^0 \\ \vdots \\ u^T \end{bmatrix}, \mathbf{w} = \begin{bmatrix} w^0 \\ \vdots \\ w^{T-1} \end{bmatrix}, \mathbf{v} = \begin{bmatrix} v^0 \\ \vdots \\ v^T \end{bmatrix},$$

$$\mathbf{A} = \begin{bmatrix} 0 & & & \\ A & \ddots & & \\ & & \ddots & \\ & & A & 0 \end{bmatrix}, \text{ etc.}$$

We introduce an output feedback controller

$$\mathbf{u} = \mathbf{K}\mathbf{y}.$$

Rearranging the dynamics,

$$\mathbf{x} = (\mathbf{I} - \mathbf{Z}\mathbf{A} - \mathbf{Z}\mathbf{B}\mathbf{K}\mathbf{C})^{-1}\mathbf{w} + (\mathbf{I} - \mathbf{Z}\mathbf{A} - \mathbf{Z}\mathbf{B}\mathbf{K}\mathbf{C})^{-1}\mathbf{Z}\mathbf{B}\mathbf{K}\mathbf{v}$$

$$\mathbf{u} = \mathbf{K}\mathbf{C}\mathbf{x} + \mathbf{K}\mathbf{v}$$

Define closed-loop maps

$$\Phi_{xx} = (\mathbf{I} - \mathbf{Z}\mathbf{A} - \mathbf{Z}\mathbf{B}\mathbf{K}\mathbf{C})^{-1}$$

$$\Phi_{xy} = (\mathbf{I} - \mathbf{Z}\mathbf{A} - \mathbf{Z}\mathbf{B}\mathbf{K}\mathbf{C})^{-1}\mathbf{Z}\mathbf{B}\mathbf{K}$$

$$\Phi_{ux} = \mathbf{K}\mathbf{C}\Phi_{xx}$$

$$\Phi_{uy} = \mathbf{K} + \mathbf{K}\mathbf{C}\Phi_{xx}\mathbf{Z}\mathbf{B}\mathbf{K}$$

Dynamics in terms of closed-loop maps:

$$\mathbf{x} = \Phi_{xx}\mathbf{w} + \Phi_{xy}\mathbf{v}$$

$$\mathbf{u} = \Phi_{ux}\mathbf{w} + \Phi_{uy}\mathbf{v}$$

Output feedback system level synthesis

We have a system

$$\begin{aligned}x^{t+1} &= Ax^t + Bu^t + w^t \\ y^t &= Cx^t + v^t\end{aligned}$$

which we write compactly over the time horizon

$$\mathbf{x} = A\mathbf{x} + B\mathbf{u} + \mathbf{w}$$

$$\mathbf{y} = C\mathbf{x} + \mathbf{v}.$$

$$\mathbf{x} = \begin{bmatrix} x^0 \\ \vdots \\ x^T \end{bmatrix}, \mathbf{u} = \begin{bmatrix} u^0 \\ \vdots \\ u^T \end{bmatrix}, \mathbf{w} = \begin{bmatrix} w^0 \\ \vdots \\ w^{T-1} \end{bmatrix}, \mathbf{v} = \begin{bmatrix} v^0 \\ \vdots \\ v^T \end{bmatrix},$$

$$A = \begin{bmatrix} 0 & & & \\ A & \ddots & & \\ & & \ddots & \\ & & & A & 0 \end{bmatrix}, \text{ etc.}$$

We introduce an output feedback controller

$$\mathbf{u} = K\mathbf{y}.$$

Rearranging the dynamics,

$$\mathbf{x} = (I - ZA - ZBKC)^{-1} \mathbf{w} + (I - ZA - ZBKC)^{-1} ZBK \mathbf{v}$$

$$\mathbf{u} = KC\mathbf{x} + K\mathbf{v}$$

Define closed-loop maps

$$\Phi_{xx} = (I - ZA - ZBKC)^{-1}$$

$$\Phi_{xy} = (I - ZA - ZBKC)^{-1} ZBK$$

$$\Phi_{ux} = KC\Phi_{xx}$$

$$\Phi_{uy} = K + KC\Phi_{xx}ZBK$$

Dynamics in terms of closed-loop maps:

$$\mathbf{x} = \Phi_{xx} \mathbf{w} + \Phi_{xy} \mathbf{v}$$

$$\mathbf{u} = \Phi_{ux} \mathbf{w} + \Phi_{uy} \mathbf{v}$$

Output feedback system level synthesis

We have a system

$$\begin{aligned}x^{t+1} &= Ax^t + Bu^t + w^t \\ y^t &= Cx^t + v^t\end{aligned}$$

We introduce an output feedback controller

$$\mathbf{u} = \mathbf{K}\mathbf{y}.$$

Dynamics in terms of closed-loop maps:

$$\begin{aligned}\mathbf{x} &= \Phi_{xx}\mathbf{w} + \Phi_{xy}\mathbf{v} \\ \mathbf{u} &= \Phi_{ux}\mathbf{w} + \Phi_{uy}\mathbf{v}\end{aligned}$$

Theorem (informal) [Anderson et al, 2019]

The trajectory (\mathbf{x}, \mathbf{u}) of the system in closed loop with $\mathbf{u} = \mathbf{K}\mathbf{y}$ can be expressed as above, *if and only if* $\Phi_{xx}, \Phi_{xy}, \Phi_{ux}, \Phi_{uy}$ lie on the affine subspace

$$\begin{aligned}[I - \mathbf{Z}\mathbf{A} \quad -\mathbf{Z}\mathbf{B}] \begin{bmatrix} \Phi_{xx} & \Phi_{xy} \\ \Phi_{ux} & \Phi_{uy} \end{bmatrix} &= [\mathbf{I} \quad \mathbf{0}], \\ \begin{bmatrix} \Phi_{xx} & \Phi_{xy} \\ \Phi_{ux} & \Phi_{uy} \end{bmatrix} \begin{bmatrix} \mathbf{I} - \mathbf{Z}\mathbf{A} \\ -\mathbf{C} \end{bmatrix} &= \begin{bmatrix} \mathbf{I} \\ \mathbf{0} \end{bmatrix}.\end{aligned}$$

The controller can be computed as $\mathbf{u} = (\Phi_{uy} - \Phi_{ux}\Phi_{xx}^{-1}\Phi_{xy})\mathbf{y}$; implementation does not require inversion of Φ_{xx} .

Constraints

Dynamics in terms of closed-loop maps:

$$\mathbf{x} = \Phi_{xx}\mathbf{w} + \Phi_{xy}\mathbf{v}$$

$$\mathbf{u} = \Phi_{ux}\mathbf{w} + \Phi_{uy}\mathbf{v}$$

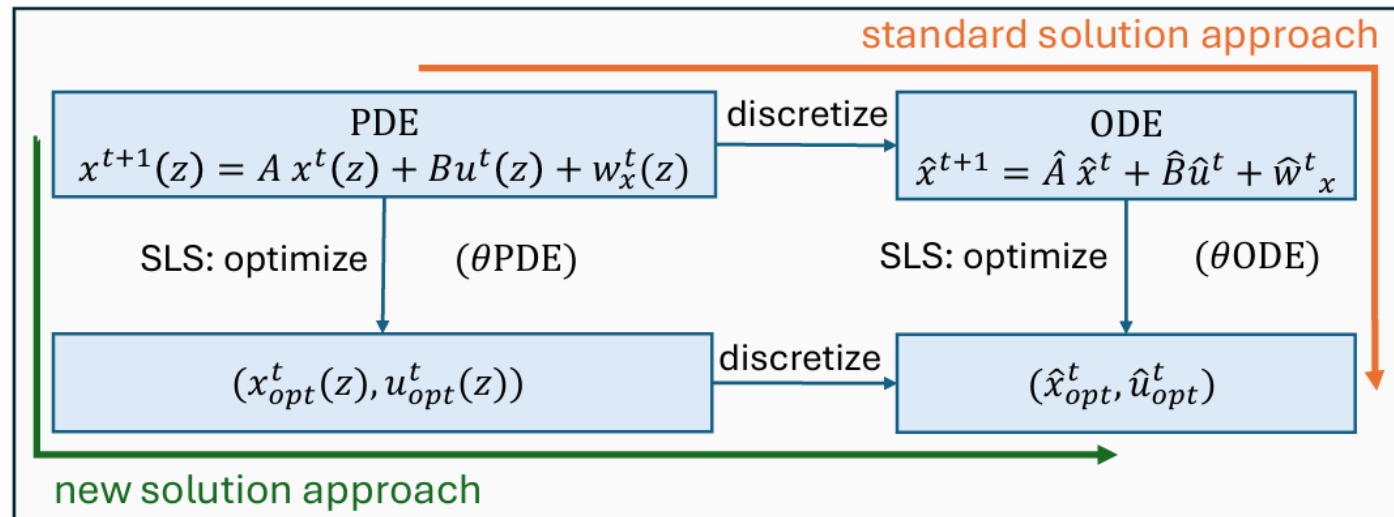
Let the adjacency matrix G be defined such that $G[i, j] = 1$ if $A[i, j] \neq 0$.

(locality r)	$\text{supp } \Phi_x(\cdot, \cdot) = \text{supp } G^r,$	$\text{supp } \Phi_u = \text{supp}(B^\top \text{supp } \Phi_x)$
(communication speed v)	$\text{supp } \Phi_x(t, \cdot) = \text{supp } G^{\lfloor vt \rfloor},$	$\text{supp } \Phi_u = \text{supp}(B^\top \text{supp } \Phi_x)$
(actuation delay τ)	$\Phi_u(t, \cdot) = 0 \quad \forall t < \tau.$	

⇒ **Convex constraints!**

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Natural Extension: *strong* form of dynamics

For Hilbert spaces X, U, Y , at time t let

- state $x^t \in X$
- input $u^t \in U$
- output $y^t \in Y$,
- disturbance $w_x^t \in X$
- observation noise $w_y^t \in Y$.

Consider the discrete-time dynamics

$$\begin{aligned}x^{t+1} &= A^*x^t + B^*u^t + w_x^t \\y^t &= C^*x^t + w_y^t,\end{aligned}$$

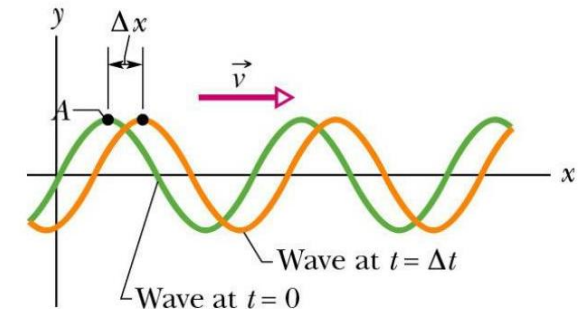
dynamics $A^*: D(A^*) \rightarrow X, D(A^*) \subseteq X$,
control $B^*: D(B^*) \rightarrow X, D(B^*) \subseteq U$,
observation $C^*: D(C^*) \rightarrow Y, D(C^*) \subseteq X$.

Example

Consider the advection operator

$$A^*x = I + \Delta t (v \cdot \nabla_x x(z)).$$

- Initial condition: $x^0(z) = \text{sign}(z)$
- Desired solution: translation
- Bad news: step function not differentiable; physically relevant solutions not captured by this strong framework. **Need another approach!**



Generalization: *weak* form of dynamics

Consider the dynamics

$$\begin{aligned}\langle x^{t+1}, f \rangle_X &= \langle x^t, Af \rangle_X + \langle u^t, Bf \rangle_U + \langle w_x^t, f \rangle_X \\ \langle y^t, g \rangle_Y &= \langle x^t, Cg \rangle_X + \langle w_y^t, g \rangle_Y\end{aligned}$$

for all test functions $f \in D(A) \cap D(B) \subseteq X$ and $g \in D(C) \subseteq Y$.

Compare with strong form

$$\begin{aligned}x^{t+1} &= A^*x^t + B^*u^t + w_x^t \\ y^t &= C^*x^t + w_y^t,\end{aligned}$$

Test functions

- Applying differential operators to test functions instead of solution itself allows for less regular solutions
- $(x^t, u^t)_{t=0}^T$ solves *weakly* if all test functions fulfilled.

Finite-Dimensional Hilbert Space: Example

- For $X = \mathbb{R}^{n_x}$, $U = \mathbb{R}^{n_u}$ and $Y = \mathbb{R}^{n_y}$, the weak form reduces to the standard strong form.
- X, U, Y are Hilbert spaces when equipped with the 2-norm.

Linear Feedback in Hilbert Spaces

We define in the weak sense, for $t, \tau \in [0, \dots, T]$

$$\langle u^t, h \rangle_U = \sum_{\tau=0}^t \langle x^\tau, K_x^{t,t-\tau} h \rangle_X \text{ for state feedback}$$
$$\langle u^t, h \rangle_U = \sum_{\tau=0}^t \langle y^\tau, K_y^{t,t-\tau} h \rangle_Y \text{ for output feedback}$$

for all test functions $h \in \cap_{\tau=0}^t D(K_{x,y}^{t,t-\tau}) \subseteq U$, with family of operators

- $K_x^{t,\tau}: D(K_x^{t,\tau}) \rightarrow X$,
- $K_y^{t,\tau}: D(K_y^{t,\tau}) \rightarrow Y$.

Compare with strong form,

$$u^t = \sum_{\tau=0}^t (K_x^{t,t-\tau})^* x^\tau \text{ for state feedback}$$
$$u^t = \sum_{\tau=0}^t (K_y^{t,t-\tau})^* y^\tau \text{ for output feedback.}$$

System Level Parameterization

Infinite Dimension

The maps θ_x and θ_u parameterize the trajectories $x \in \mathcal{X}$ and $u \in \mathcal{U}$ via

$$\begin{aligned}\langle x, f \rangle_{\mathcal{X}} &= \langle w_x, \theta_x f \rangle_{\mathcal{X}} \quad \forall f \in D(\theta_x) \subseteq \mathcal{X} \\ \langle u, f \rangle_{\mathcal{U}} &= \langle w_x, \theta_u h \rangle_{\mathcal{X}} \quad \forall h \in D(\theta_u) \subseteq \mathcal{U},\end{aligned}$$

with the controller K_x given by

$$\langle f, \theta_x^{-1} \theta_u h \rangle_{\mathcal{X}} = \langle f, K_x h \rangle_{\mathcal{X}}$$

for appropriate test functions f, h .

Finite Dimension

The maps Φ_{xx} and Φ_{ux} parameterize the trajectories x and u via

$$\begin{aligned}x &= \Phi_{xx} w \\ u &= \Phi_{ux} w\end{aligned}$$

with the controller K_x given by

$$K_x = \Phi_{xx}^{-1} \Phi_{ux}.$$

Theorem 1: State Feedback

Consider the trajectories

$$\begin{aligned} \langle x, f \rangle_{\mathcal{X}} &= \langle w_x, \theta_x f \rangle_{\mathcal{X}} \quad \forall f \in D(\theta_x) \subseteq \mathcal{X} \\ \langle u, f \rangle_{\mathcal{U}} &= \langle w_x, \theta_u h \rangle_{\mathcal{X}} \quad \forall h \in D(\theta_u) \subseteq \mathcal{U}. \end{aligned} \quad (*)$$

Theorem (SLP-SF)

Fix disturbance function realization $w_x \in \mathcal{X}$ and operators \mathcal{A}, \mathcal{B} .

- i. If K_x is given, then any trajectory $(x, u) \in \mathcal{X} \times \mathcal{U}$ satisfying the closed-loop dynamics also satisfies (*) with some causal closed-loop maps satisfying

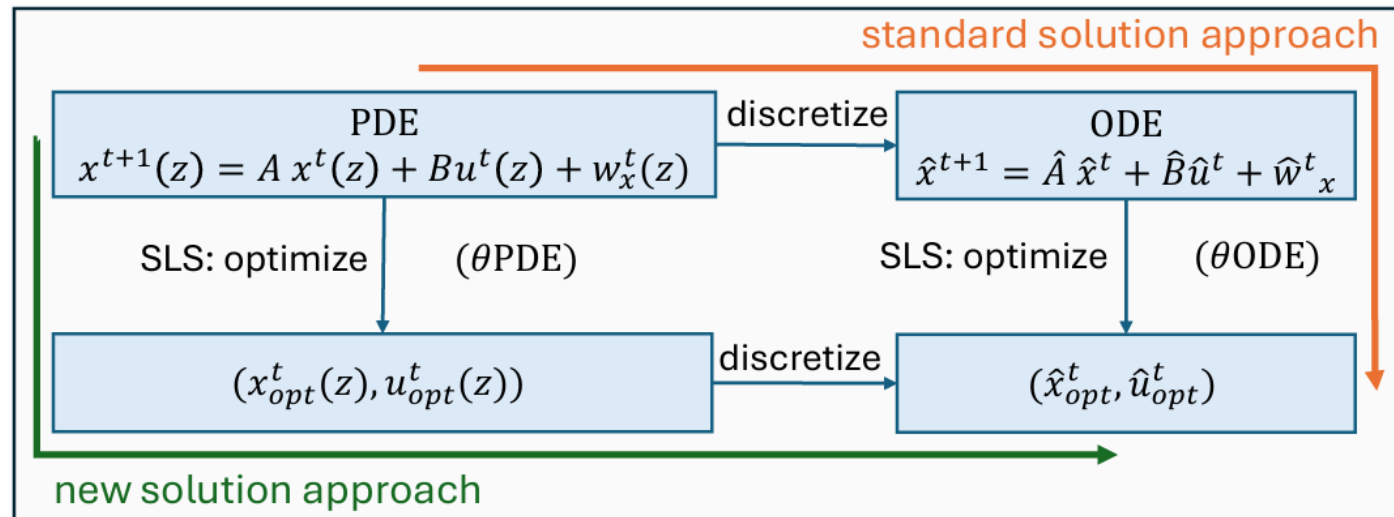
$$\langle f, \theta_x \hat{f} \rangle_{\mathcal{X}} = \langle f, \theta_x \mathcal{A} \hat{f} \rangle_{\mathcal{X}} + \langle f, \theta_u \mathcal{B} \hat{f} \rangle_{\mathcal{X}} + \langle f, \hat{f} \rangle_{\mathcal{X}} \text{ for all } f \in \mathcal{X}, \hat{f} \in D(\mathcal{A}) \cap D(\mathcal{B}). \quad (\text{SLP-SF})$$

- ii. Let θ_x, θ_u be arbitrary causal maps satisfying (SLP-SF). The trajectory $(x, u) \in \mathcal{X} \times \mathcal{U}$ computed with (*) also satisfies the closed-loop dynamics with the controller K_x defined by $K_x := \theta_x^{-1} \theta_u$ and $D(K_x) := D(\theta_u)$.

\Rightarrow Space of controllers parameterized by K_x is equivalent to space parameterized by (θ_x, θ_u) .

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Implementation

Structural Constraints

As in finite-dimensional SLS, when restricting to a constraint set S , the optimization problem is

$$\min_{\theta \in S} J(\theta) \text{ such that (SLS – SF) holds,}$$

e.g. locality constraints, delayed measurements, communication delay.

Integral Operators via kernels

Express operators via kernels $f \in L^2(\Omega)$ and $z \in \Omega$

$$(\theta_x^{t,\tau})^* f = \int_{\Omega} \vartheta_x^{t,\tau}(\tilde{z}, \cdot) f(\tilde{z}) d\tilde{z}$$

$$(\theta_u^{t,\tau})^* f = \int_{\Omega} \vartheta_u^{t,\tau}(\tilde{z}, \cdot) f(\tilde{z}) d\tilde{z}.$$

Implementation of Integral Operators via Kernels

- Optimizing over θ_x, θ_u is equivalent to optimizing over kernels $\vartheta \in M$.
- We use a real Fourier basis for ϑ .
- *Apply constraints to basis functions.*

Numerical Example

Consider the dynamics

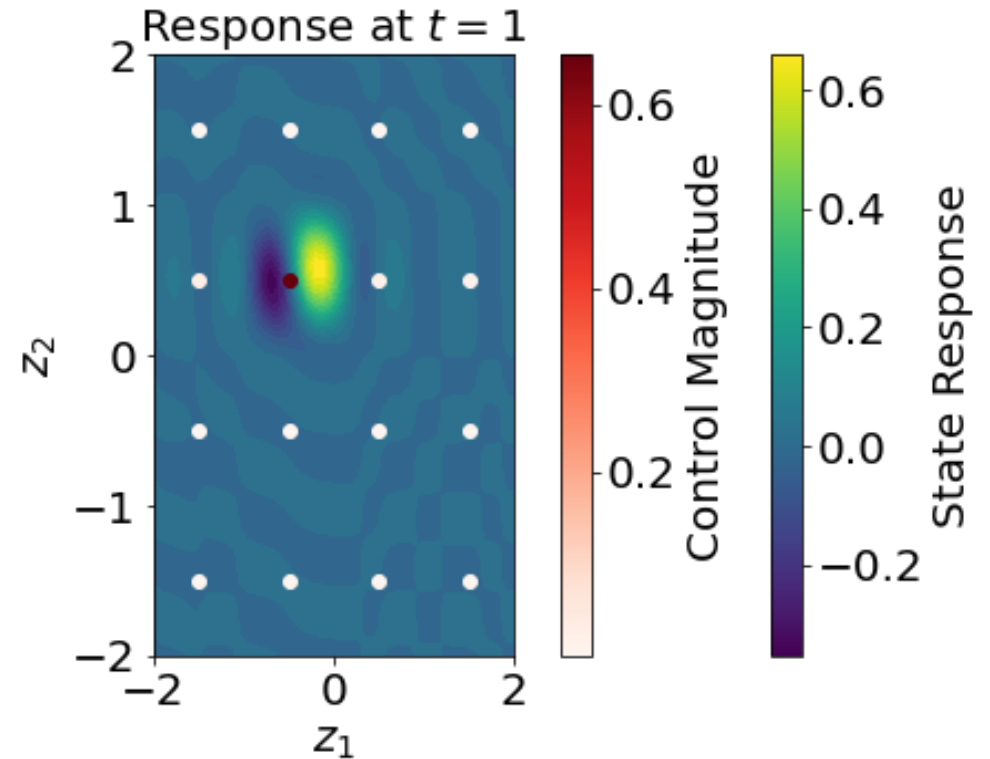
$$x^{t+1}(z) = \int a(z - z')x^t(z')dz' + \sum_{l=1}^{n_u} b(l, z)u_l^t.$$

Define the cost function

$$J(\vartheta) := \sum_{t,\tau} Q \iint |\vartheta_x^{t,\tau}(\tilde{z}, z)|^2 d\tilde{z} dz + R \int \|\vartheta_u^{t,\tau}(\tilde{z}, \cdot)\|_2^2 d\tilde{z},$$

For scalars $Q > 0$ and $R \geq 0$, *analogous to LQR* for finite-dimensional SLS.

- Time horizon $T = 5$
- Disturbance position $(-0.26, 0.56)$
- Basis functions $k = 12$



Simulation Results

1) Relative error, performance gain (relative to no control):

time step	error (%)	perf. gain (%)
1	0.16	42.23
2	0.11	61.23
3	0.17	70.93
4	0.21	77.39
5	0.23	82.16

⇒ small relative error

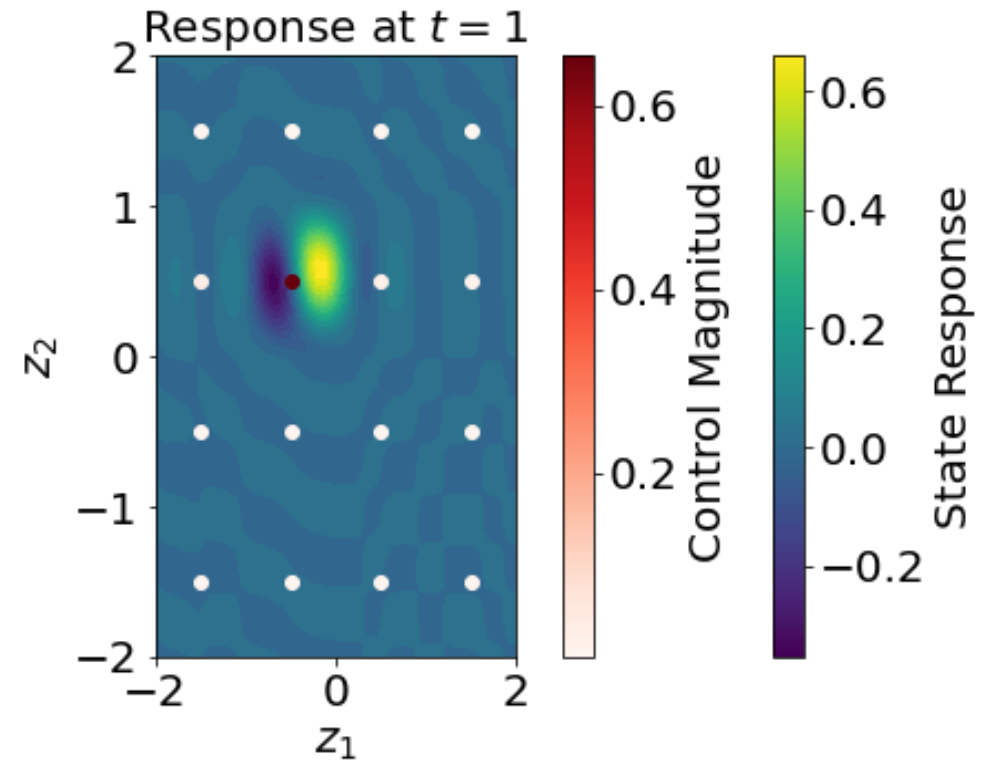
⇒ faster convergence to zeros relative to no control

2) Performance comparison with finite-dimensional SLS:

discretization step	avg perf. gain (%)	state dimension n_x
continuous (our approach)	42.79	/
$dx = 0.1$	32.26	1600
$dx = 0.2$	30.54	400
$dx = 0.25$	31.91	256
$dx = 0.5$	37.36	64

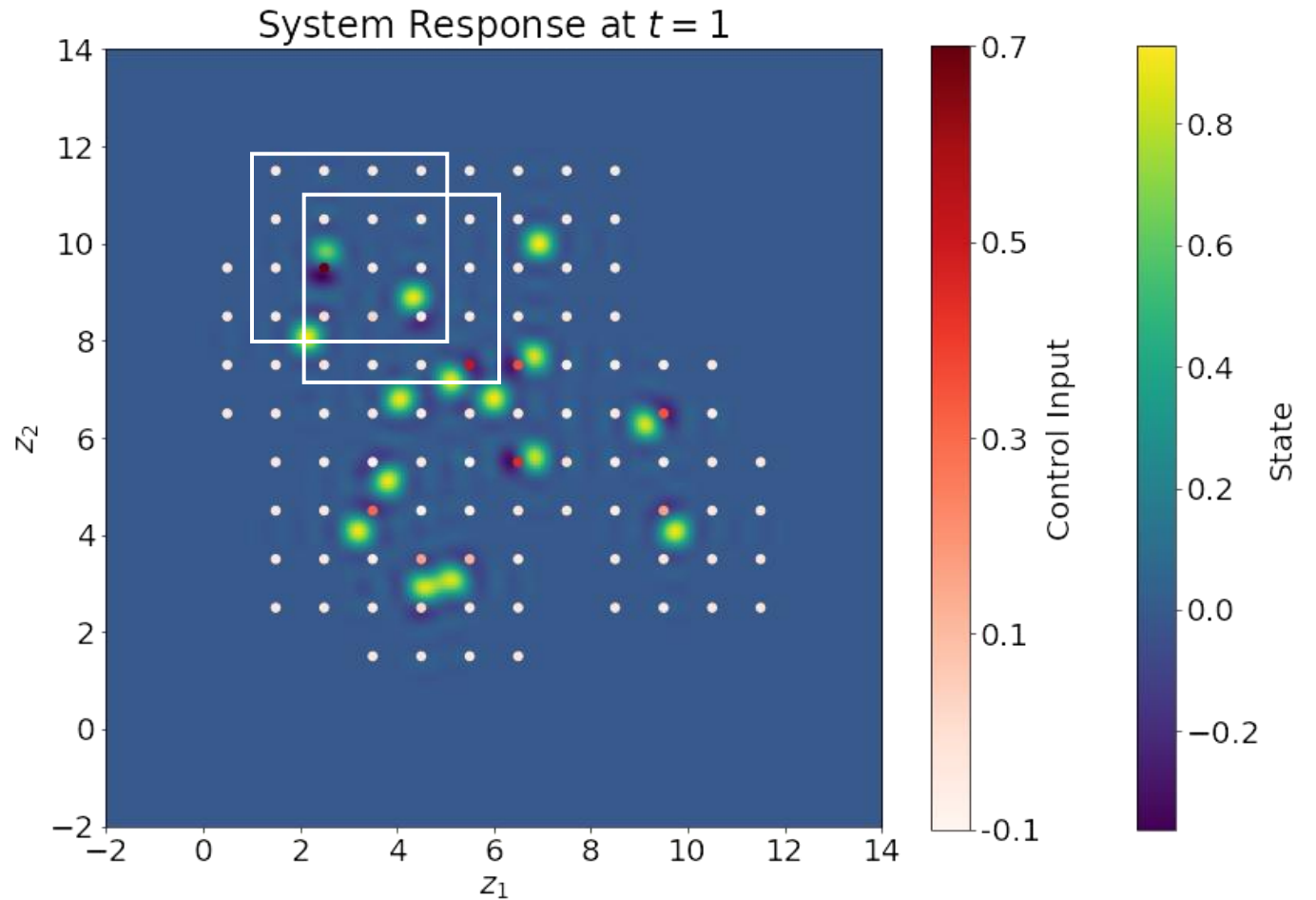
⇒ scalability independent of discretization

⇒ higher performance compared to (finite-dimensional) SLS



Parallel Computation and Constraints

Example: **Constrain** to allow only local controllers to respond to disturbances, compute responses in **parallel**.



Contributions, Future Work

- ✓ Extension of SLS to infinite-dimensional Hilbert space
- ✓ Convex structural constraints (locality, sensor and communication delays)
- ✓ Improved performance compared to finite-dimensional SLS

❑ Controllability and observability

- ❑ Time-varying operators, continuous time
- ❑ Robustness guarantees

