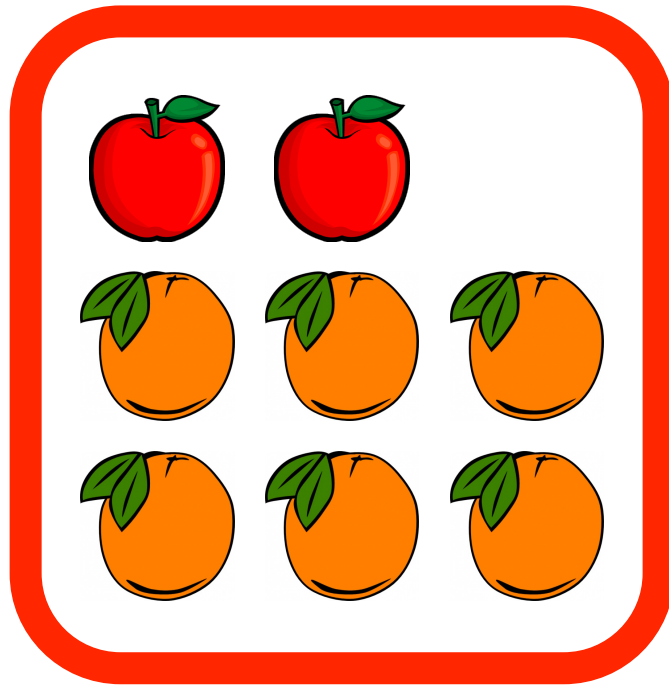


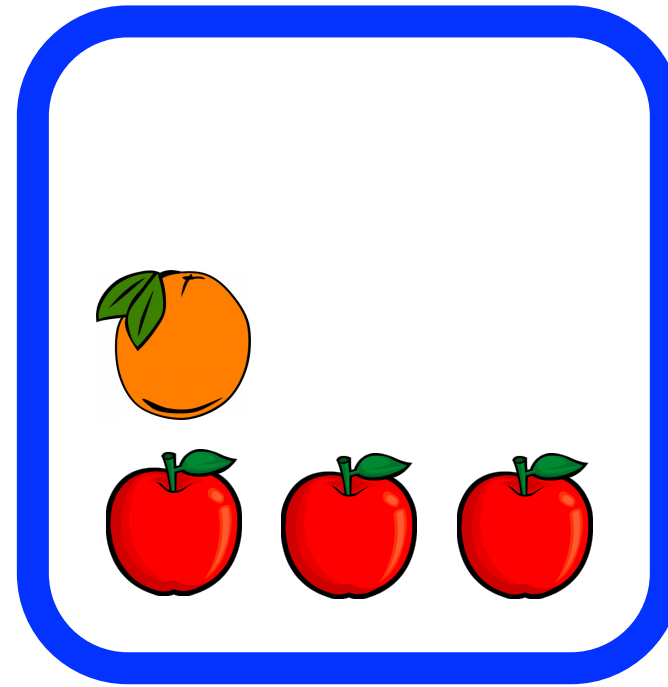
# CS423: Probabilistic Programming Posterior Inference, Basics of Anglican, and Importance Sampling

Hongseok Yang  
KAIST

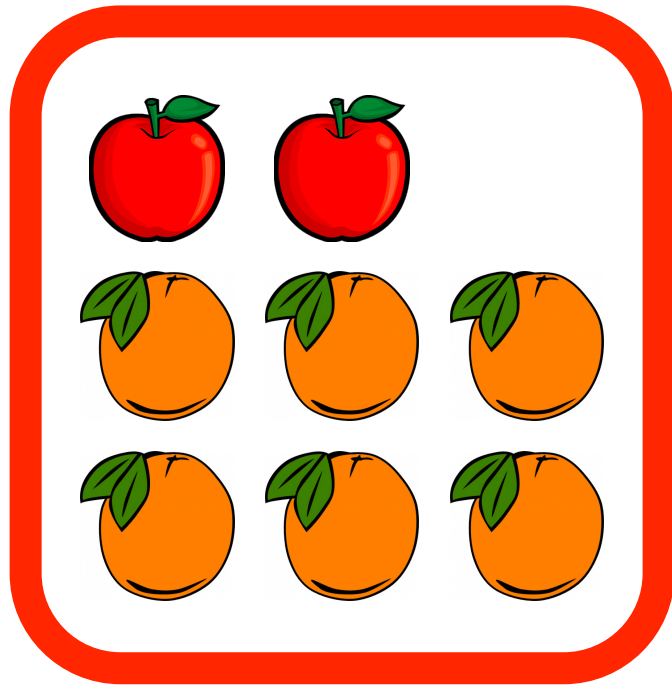
red bin



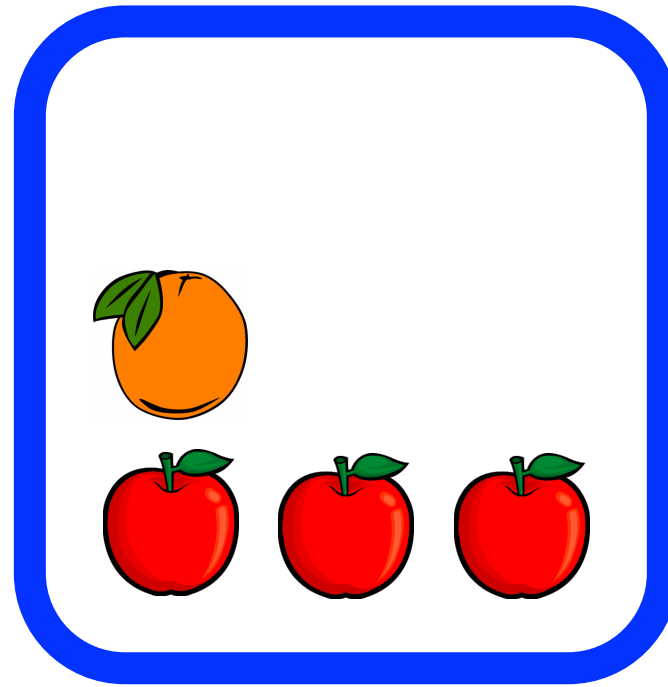
blue bin



red bin



blue bin

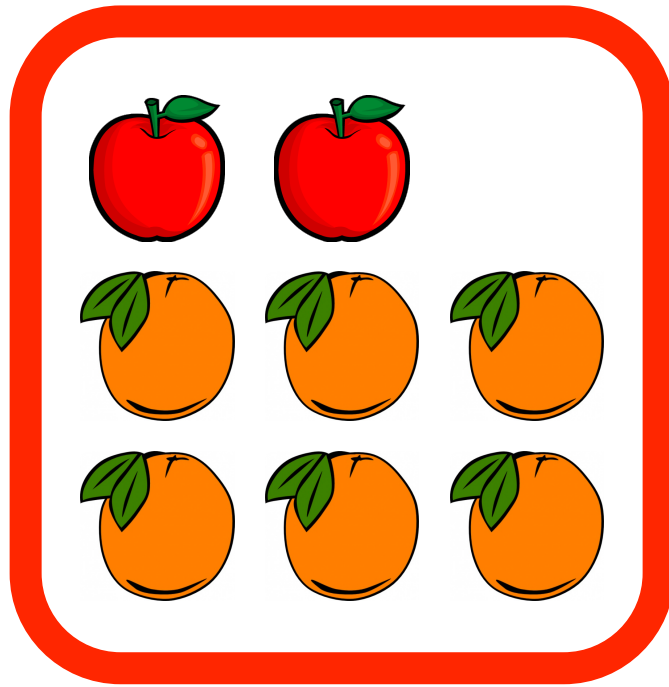


I pick a bin.

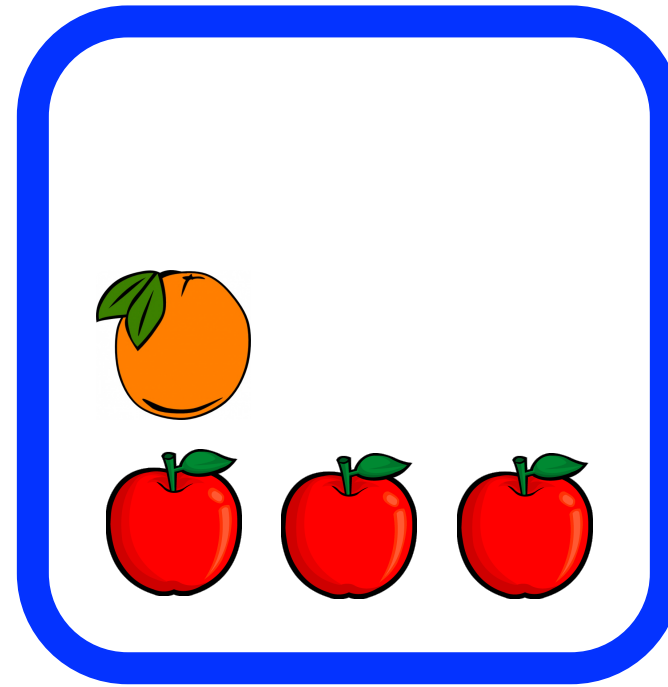
$$p(\text{red}) = 1/6$$

$$p(\text{blue}) = 5/6$$

red bin



blue bin



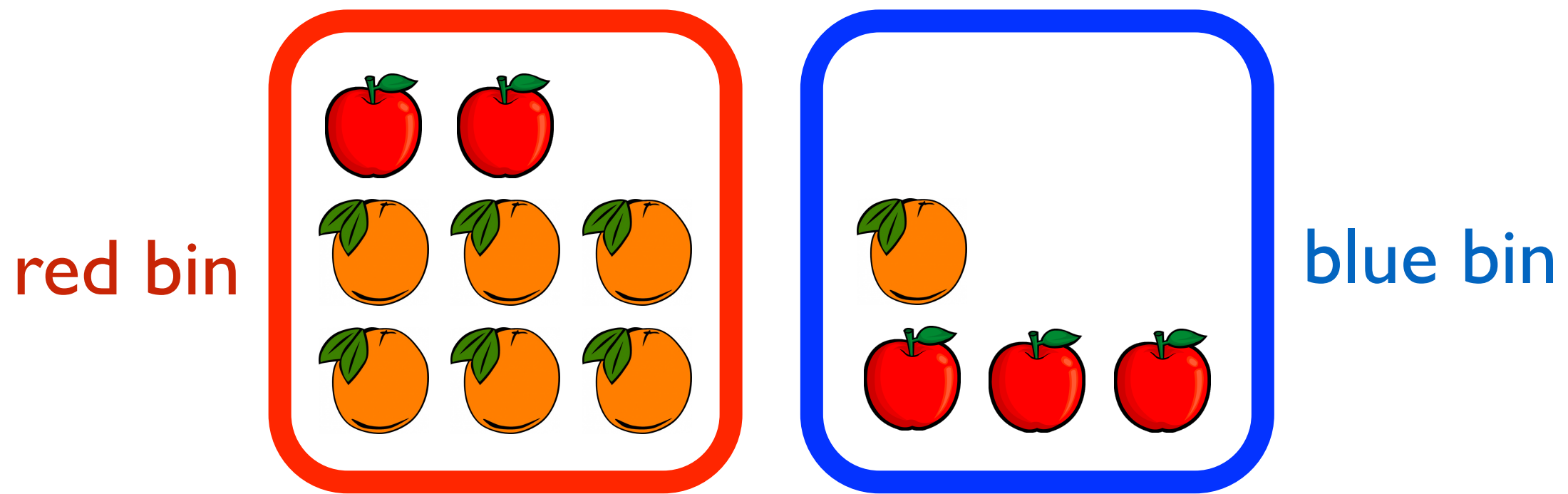
I pick a bin. Then, I choose a fruit from the bin.

$$p(\text{red}) = 1/6$$

$$p(\text{blue}) = 5/6$$

$$p(\text{apple}|\text{red}) = 2/8$$

$$p(\text{apple}|\text{blue}) = 3/4$$



I pick a bin. Then, I choose a fruit from the bin.

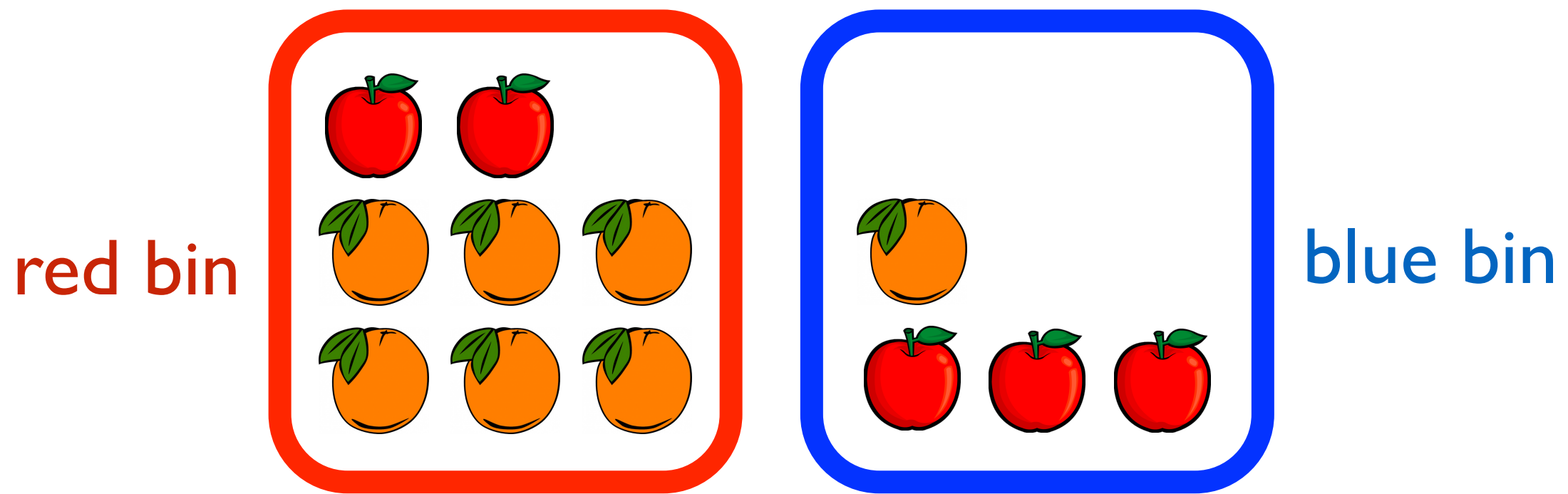
$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$



I pick a bin. Then, I choose a fruit from the bin.

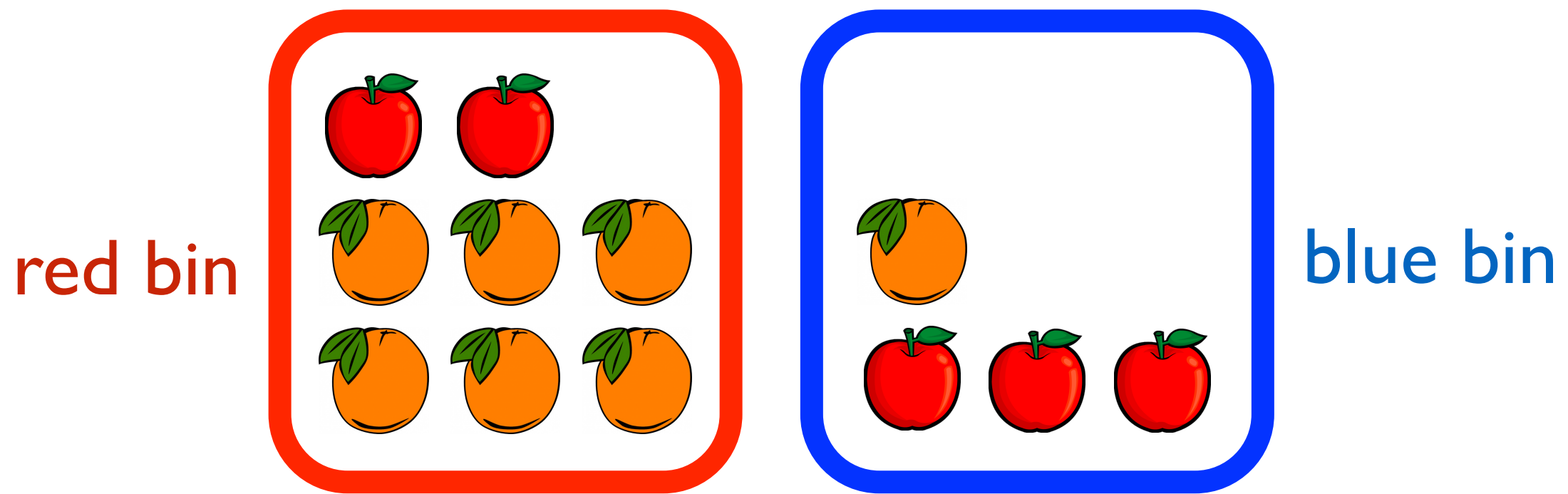
$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$



I pick a bin. Then, I choose a fruit from the bin.

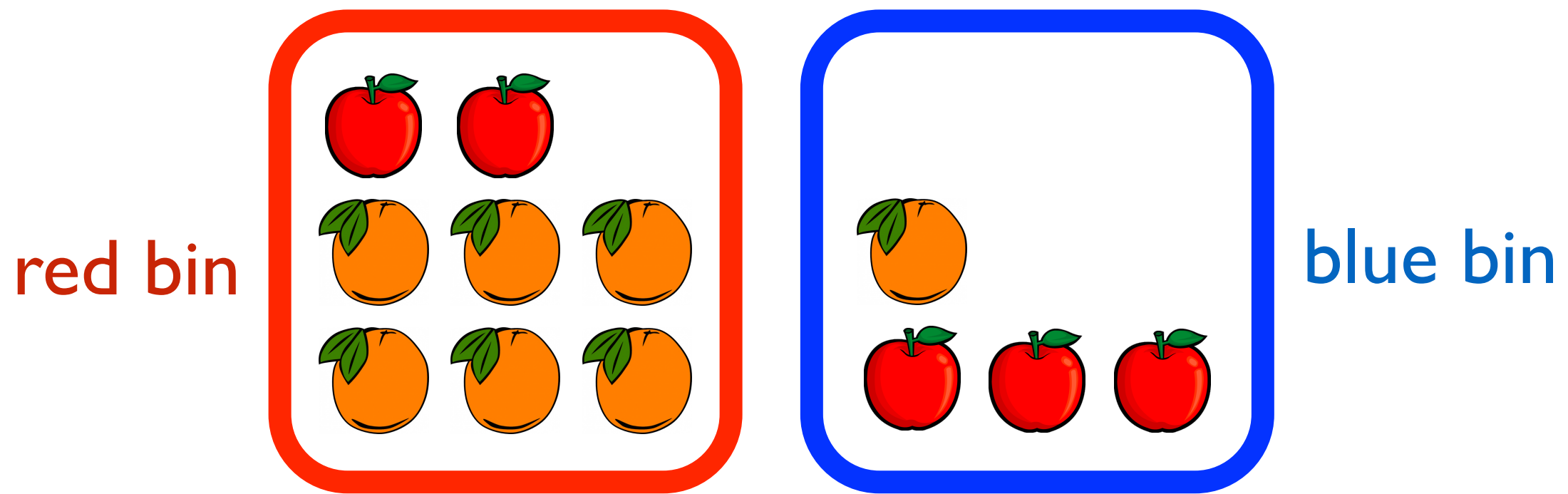
$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$



I pick a bin. Then, I choose a fruit from the bin.

$$p(\text{red}) = 1/6$$

$$p(\text{blue}) = 5/6$$

$$p(\text{apple}|\text{red}) = 2/8$$

$$p(\text{apple}|\text{blue}) = 3/4$$

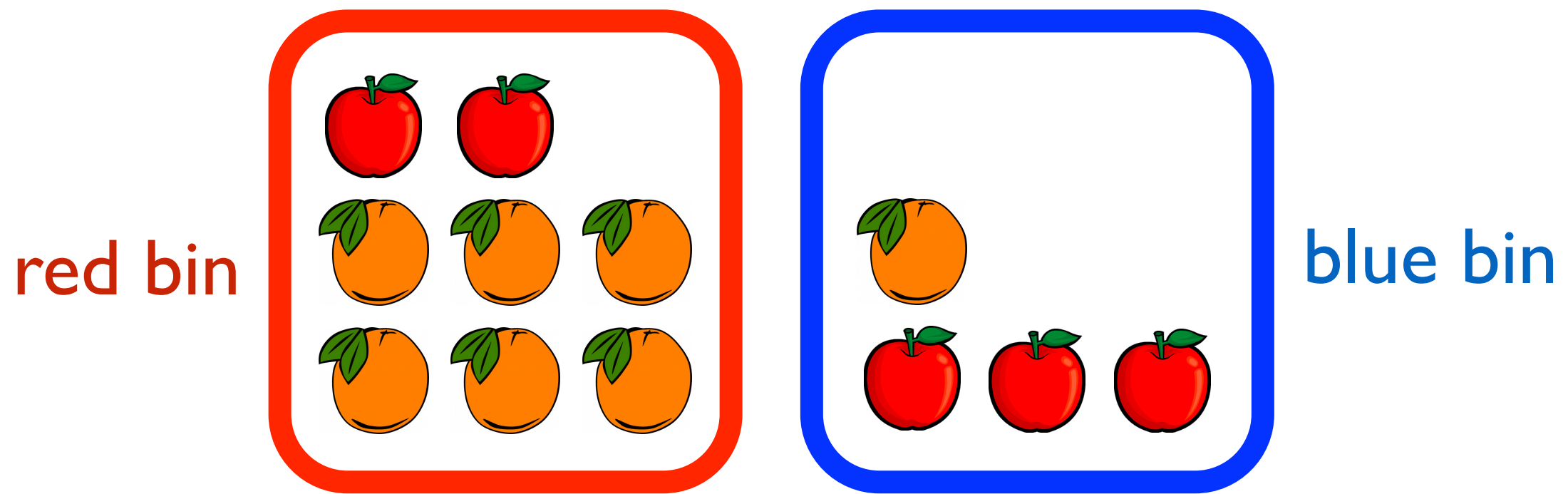
[Q]  $p(\text{orange}|\text{red}) = 3/4$       $p(\text{orange}|\text{blue}) = 1/4$   
that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$





I pick a bin. Then, I choose a fruit from the bin.

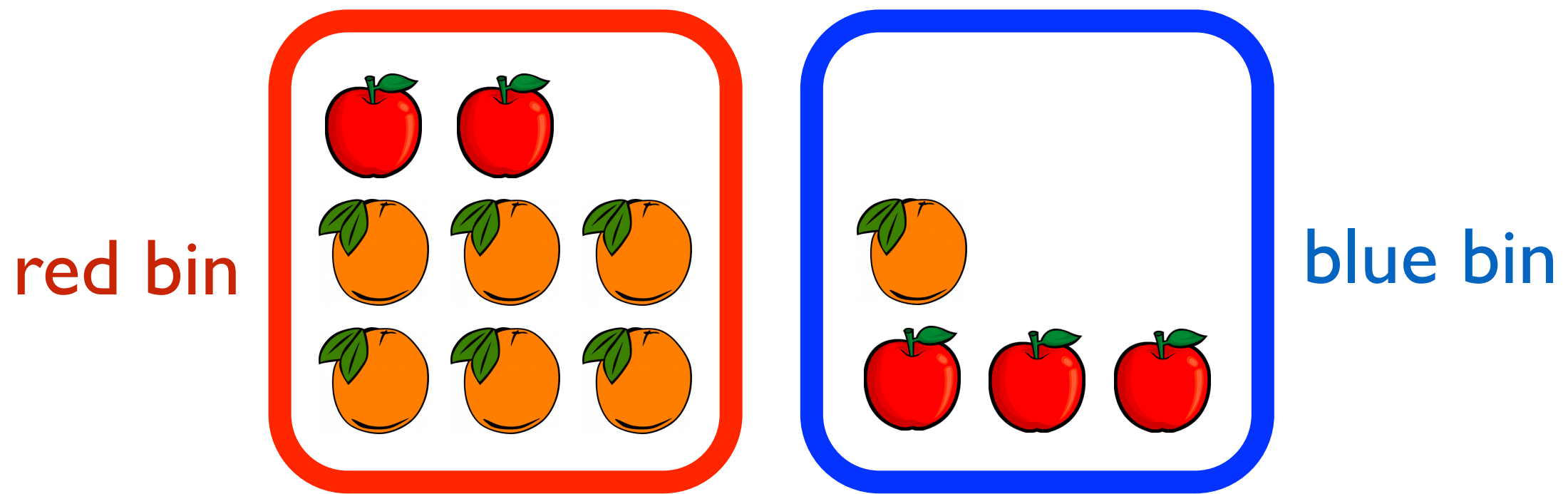
$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$



I pick a bin. Then, I choose a fruit from the bin.

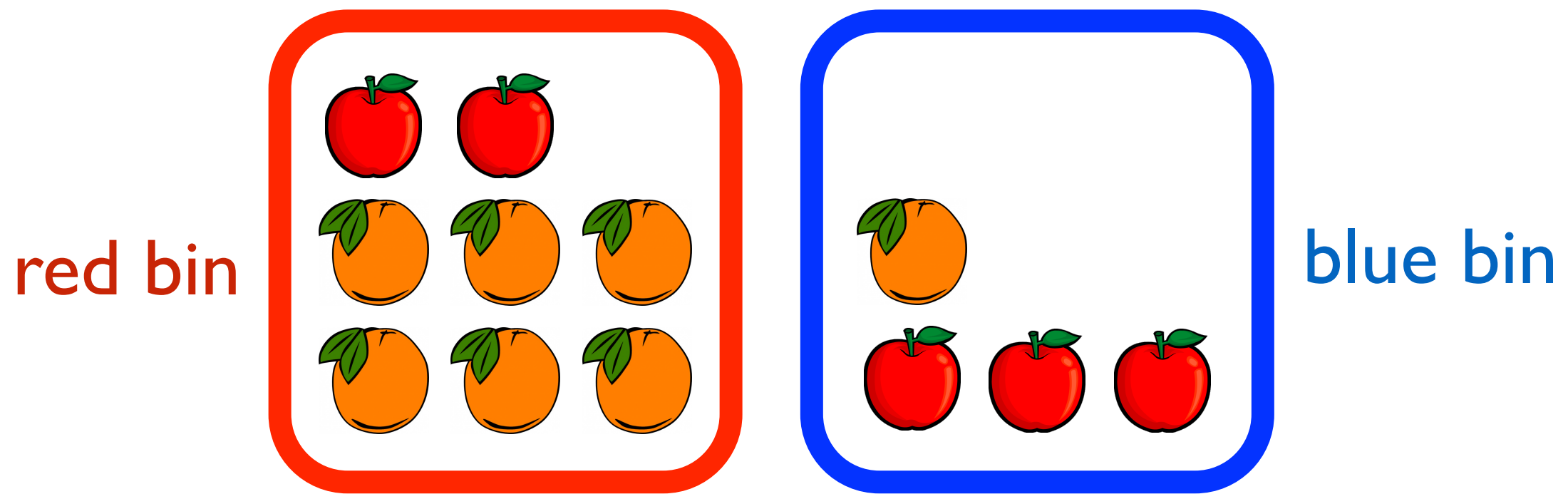
$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$



I pick a bin. Then, I choose a fruit from the bin.

$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

1)  $5/6$

2)  $1/4$

3)  $5/8$

# Learning outcome

- Can describe prior, likelihood, posterior, Bayes' rule.
- Can solve the puzzle using Bayes' rule.
- Can express/solve the puzzle in Anglican.
- Can explain importance sampling.

We will use discrete probabilities mostly.

# Review of discrete probability, and posterior inference

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$p(x=0, y=0) = 1/24$	$p(x=0, y=1) = 3/24$
$p(x=1, y=0) = 5/24$	$p(x=1, y=1) = 15/24$
$p(x=0) = 4/24$	$p(x=1) = 20/24$

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1.$



- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1.$

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1.$

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1.$

[Requirement 2]  $p(x=v) = \sum_w p(x=v, y=w).$

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1.$

[Requirement 2]  $p(x=v) = \sum_w p(x=v, y=w).$

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 for all possible value assignments of some variables.

$$\begin{array}{ll}
 p(x=0, y=0) = 1/24 & p(x=0, y=1) = 3/24 \\
 p(x=1, y=0) = 5/24 & p(x=1, y=1) = 15/24 \\
 p(x=0) = 4/24 & p(x=1) = 20/24
 \end{array}$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1$ .

[Requirement 2]  $p(x=v) = \sum_w p(x=v, y=w)$ .

[Q] Compute  $p(y=0)$  and  $p(y=1)$ .

- Consider random variables  $x, y, z, \dots$  having values in countable sets, such as  $\{\text{true}, \text{false}\}$  and  $\mathbb{N}$ .
- Probability  $p$  assigns numbers between 0 and 1 to all possible value assignments of so

Enough.

Determines

$p(x=v), p(y=w)$ .

$$p(x=0, y=0) = 1/24$$

$$p(x=0, y=1) = 3/24$$

$$p(x=1, y=0) = 5/24$$

$$p(x=1, y=1) = 15/24$$

$$p(x=0) = 4/24$$

$$p(x=1) = 20/24$$

[Requirement 1]  $\sum_{v,w} p(x=v, y=w) = 1$ .

[Requirement 2]  $p(x=v) = \sum_w p(x=v, y=w)$ .

[Q] Compute  $p(y=0)$  and  $p(y=1)$ .

# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

[Lemma 1]  $\sum_v p(x=v \mid y=w) = 1$ .



# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

[Lemma 1]  $\sum_v p(x=v \mid y=w) = 1$ .

[Lemma 2] (Bayes' rule)

$$p(x=v \mid y=w) = \frac{p(y=w \mid x=v) \times p(x=v)}{p(y=w)}$$

# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

[Lemma 1]  $\sum_v p(x=v \mid y=w) = 1$ .

[Lemma 2] (Bayes' rule)

$$p(x \mid y) = \frac{p(y \mid x) \times p(x)}{p(y)}$$

In sloppy but simpler popular notation.

# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

[Lemma 1]  $\sum_v p(x=v \mid y=w) = 1$ .

[Lemma 2] (Bayes' rule)

$$p(x \mid y) = \frac{p(y \mid x) \times p(x)}{p(y)}$$

In sloppy but simpler popular notation.

# Conditional probability

$$p(x=v \mid y=w) =_{\text{def}} \frac{p(x=v, y=w)}{p(y=w)}$$

Says the prob. of  $x=v$  conditioned on  $y=w$ .

[Lemma 1]  $\sum_v p(x=v \mid y=w) = 1$ .

[Q] Prove both lemmas.

[Lemma 2] (Bayes' rule)

$$p(x \mid y) = \frac{p(y \mid x) \times p(x)}{p(y)}$$

In sloppy but simpler popular notation.

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.

$y$  — observation

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.



$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

prior  
distribution



- Trivial fact. But super famous. Why?
- Says how to combine **prior knowledge** with observed data consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

likelihood

prior  
distribution

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with **observed data** consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

likelihood

prior  
distribution

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

posterior  
distribution

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

posterior distribution

likelihood

prior distribution

marginal likelihood

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

$y$  — observation  
 $x$  — target latent  
variable

# Bayes' rule

$$p(x | y) = \frac{p(y | x) \times p(x)}{p(y)}$$

posterior distribution

likelihood

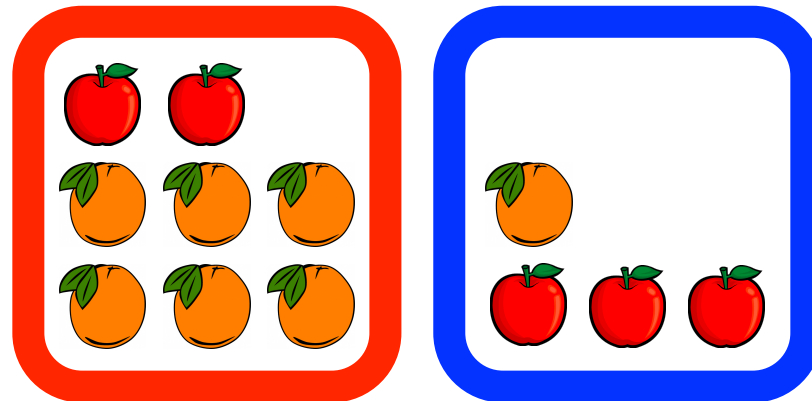
prior distribution

marginal likelihood

posterior  $\propto$  likelihood  $\times$  prior

- Trivial fact. But super famous. Why?
- Says how to combine prior knowledge with observed data consistently.
- Typically,  $p(x)$  &  $p(y|x)$  specified (not  $p(x,y)$ ).

# Puzzle again



I pick a bin. Then, I choose a fruit from the bin.

$$\begin{aligned} p(\text{red}) &= 1/6 & p(\text{blue}) &= 5/6 \\ p(\text{apple}|\text{red}) &= 2/8 & p(\text{apple}|\text{blue}) &= 3/4 \end{aligned}$$

[Q] If I pick an orange, what is the probability that I picked the blue bin?

# Exercise

A bag contains one ball, either white with prob  $1/5$  or black with prob  $4/5$ . An additional white ball is put in, and the bag is shaken. Then, a ball is drawn, which proves to be white. What is now the chance of drawing a white ball?

Modified Ex 3.12 from MacKay's Info.Th. book



# Posterior inference

- Computation of  $p(x|y)$  given i)  $p(y|x)$  and  $p(x)$  and ii) an observed value  $w$  of  $y$ .
- Bayes' rule and Req 2 give an algorithm:

$$\begin{aligned} p(x \mid y=w) &= \frac{p(y=w \mid x) \times p(x)}{p(y=w)} \\ &= \frac{p(y=w \mid x) \times p(x)}{\sum_v p(x=v, y=w)} \end{aligned}$$

# Posterior inference

- Computation of  $p(x|y)$  given i)  $p(y|x)$  and  $p(x)$  and ii) an observed value  $w$  of  $y$ .
- Bayes' rule and Req 2 give an algorithm:

$$\begin{aligned} p(x \mid y=w) &= \frac{p(y=w \mid x) \times p(x)}{p(y=w)} \\ &= \frac{p(y=w \mid x) \times p(x)}{\sum_v p(x=v, y=w)} \end{aligned}$$

Big sum for realistic models. Inefficient.

# Approximate posterior inference

- Approximates posterior  $p(\mathbf{x}|\mathbf{y})$  using a set of samples or a simpler distribution.
- Commonly used in practice.
- Anglican implements many such algorithms.
- Often, the goal is to estimate  $\mathbb{E}_{p(\mathbf{x}|\mathbf{y})}[f(\mathbf{x})]$ .

# Expectation

$$\mathbb{E}_{p(x)}[f(x)] = \sum_x p(x)f(x)$$

1. Linearity:

$$\mathbb{E}_{p(x)}[\alpha f(x) + \beta g(x)] = \alpha \mathbb{E}_{p(x)}[f(x)] + \beta \mathbb{E}_{p(x)}[g(x)]$$

2. Independent random variables:

$$\mathbb{E}_{p(x)p(y)}[f(x)g(y)] = \mathbb{E}_{p(x)}[f(x)]\mathbb{E}_{p(y)}[g(y)]$$

# Expectation

$$\mathbb{E}_{p(x)}[f(x)] = \sum_x p(x)f(x)$$

1. Linearity:

$$\mathbb{E}_{p(x)}[\alpha f(x) + \beta g(x)] = \alpha \mathbb{E}_{p(x)}[f(x)] + \beta \mathbb{E}_{p(x)}[g(x)]$$

2. Independent random variables:

$$\mathbb{E}_{p(x)p(y)}[f(x)g(y)] = \mathbb{E}_{p(x)}[f(x)]\mathbb{E}_{p(y)}[g(y)]$$

[Q] A coin with probability  $p$  of coming up heads.  $N$  coin tosses. Mean of the number of heads? Variance?

# Conditioning and posterior inference in Anglican

# Conditioning in Anglican

In Anglican, we condition a model by observed random variables using the observe construct:

*(observe distribution-object observed-value)*

Examples:

```
(observe (flip p) true)
```

```
(observe  
  (categorical  
    {:blue p, :red q, :green r})  
  :blue)
```

[Q] Write an Anglican query for our puzzle using categorical distribution.

```
(defquery puz1 [fruit]
```

```
  (let [bin
```



```
  ]
```



```
  bin))
```



[Q] Write an Anglican query for our puzzle using categorical distribution.

```
(defquery puz1 [fruit]
  (let [bin
```



```
]
```



```
bin))
```

```
(observe
  (categorical
    {:blue p, :red q, :green r})
  :blue)
```

[Q] Write an Anglican query for our puzzle using categorical distribution.

```
(defquery puz1 [fruit]
  (let [bin (sample (categorical
                    { :red (/ 1 6),
                      :blue (/ 5 6) }))]
    (if (= bin :red)
```



```
bin))
```

```
(observe
  (categorical
    { :blue p, :red q, :green r })
  :blue)
```

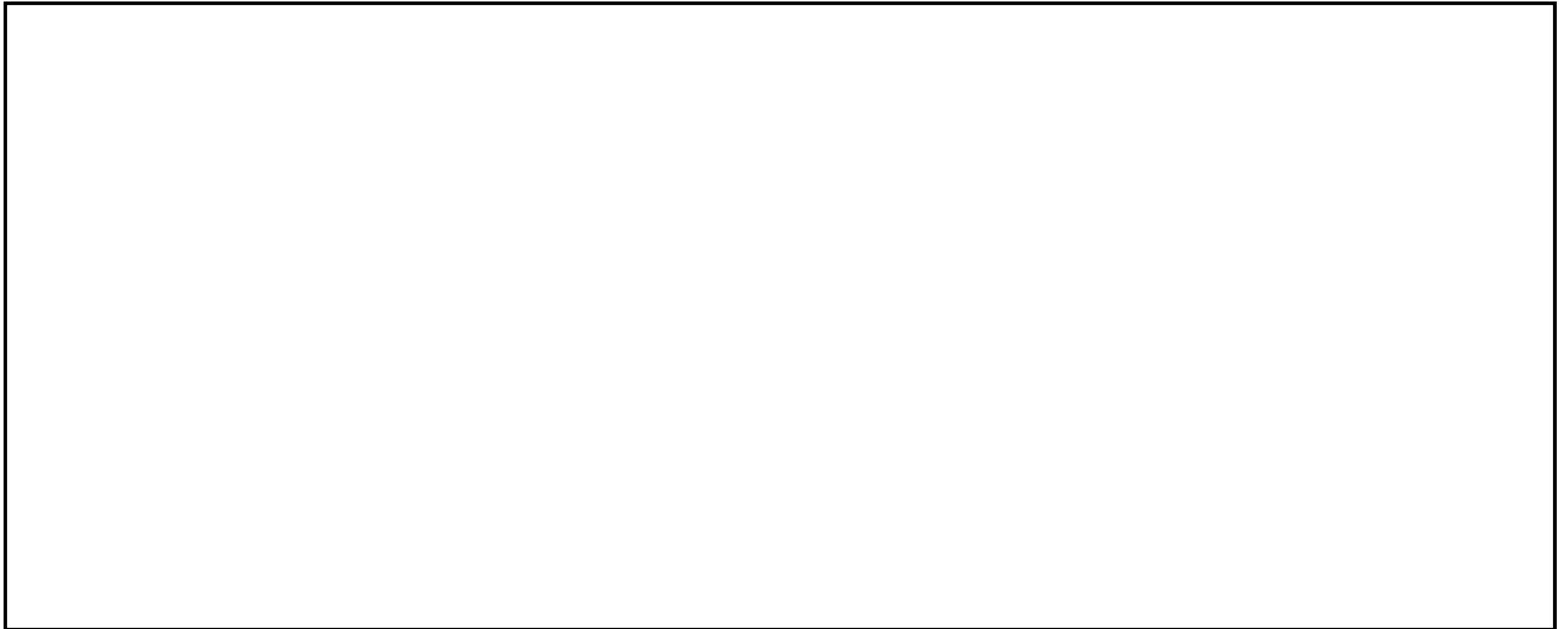
[Q] Write an Anglican query for our puzzle using categorical distribution.

```
(defquery puz1 [fruit]
  (let [bin (sample (categorical
                    { :red (/ 1 6),
                      :blue (/ 5 6) }) )]

    (if (= bin :red)
        (observe (categorical
                  { :apple (/ 2 8),
                    :orange (/ 6 8) })
                fruit)
        (observe (categorical
                  { :apple (/ 3 4),
                    :orange (/ 1 4) })
                fruit))

    bin))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.



We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
```



Anglican function.

Performs inference.

Returns a lazy infinite list of Clojure maps.

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(println (first x))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(println (first x))
```

```
{:log-weight -1.3862943611198906,  
 :result :blue, :predicts []}
```



We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(def y (take 10000 x))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(def y (take 10000 x))  
(println (count y))  
(println (first (rest y)))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(def y (take 10000 x))  
(println (count y))  
(println (first (rest y)))
```

```
10000  
{:log-weight -1.3862943611198906,  
 :result :blue, :predicts []}
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(def y (take 10000 x))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))  
(def y (take 10000 x))  
  
(defn f [m] (exp (:log-weight m)))  
(defn g [m]  
  (if (= (:result m) :blue) (f m) 0.0))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
(def y (take 10000 x))

(defn f [m] (exp (:log-weight m)))
(defn g [m]
  (if (= (:result m) :blue) (f m) 0.0))

(/ (reduce + 0.0 (map g y))
   (reduce + 0.0 (map f y)))
```

We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
(def y (take 10000 x))

(defn f [m] (exp (:log-weight m)))
(defn g [m]
  (if (= (:result m) :blue) (f m) 0.0))

(/ (reduce + 0.0 (map g y))
   (reduce + 0.0 (map f y)))
```

[Q] Does anyone see what goes on here?



We perform approximate posterior inference using the importance-sampling algo. of Anglican.

```
(def x (doquery :importance puz1 [:orange]))
(def y (take 10000 x))

(defn f [m] (exp (:log-weight m)))
(defn g [m]
  (if (= (:result m) :blue) (f m) 0.0))

(/ (reduce + 0.0 (map g y))
   (reduce + 0.0 (map f y)))
```

[Q] Does anyone see what goes on here?

[A] Portion of (weighted) blue samples among all (weighted) samples.

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(\mathbf{x}|\mathbf{y})}[f(\mathbf{x})]$  for a given  $f$ .

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

  
posterior

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

I. Sample  $x_1, \dots, x_N$  from **prior**  $p(x)$ .

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute **weight**  $w_i = p(y|x_i)$  for each  $i$ .

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return **weighted** avg.  $(\sum_i w_i f(x_i)) / \sum_j w_j$ .

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

[puzl]  $f(x)=0$  if  $(:result\ x)$  is `:red`. If `:blue`,  $f(x)=1$ .

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

[puzl]  $f(x)=0$  if  $(\text{:result } x)$  is  $\text{:red}$ . If  $\text{:blue}$ ,  $f(x)=1$ .

[Q1] Why is this a sensible algorithm?



# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

[puzl]  $f(x)=0$  if  $(\text{:result } x)$  is  $\text{:red}$ . If  $\text{:blue}$ ,  $f(x)=1$ .

[Q1] Why is this a sensible algorithm?

[Q2] How to implement 1 & 2 for Anglican queries?

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

1. Use a global variable  $w$  initialised to 1.

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

1. Use a global variable  $w$  initialised to 1.
2. Run  $Q$  as usual except for sample & observe.

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

1. Use a global variable  $w$  initialised to 1.
2. Run  $Q$  as usual except for `sample` & observe.
  - a. (`sample dist`): draw a sample from *dist*.

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

1. Use a global variable  $w$  initialised to 1.
2. Run  $Q$  as usual except for `sample` & `observe`.
  - a. (`sample dist`): draw a sample from *dist*.
  - b. (`observe dist  $v$` ): update  $w := w \times p_{dist}(v)$ .

[Input]  $N$  and an Anglican query  $Q$ .

[Output] Weighted samples  $(w_1, s_1), \dots, (w_N, s_N)$ .

Run  $Q$  as follows for  $N$  times.

1. Use a global variable  $w$  initialised to 1.
2. Run  $Q$  as usual except for `sample` & `observe`.
  - a. (`sample dist`): draw a sample from *dist*.
  - b. (`observe dist  $v$` ): update  $w := w \times p_{dist}(v)$ .
3. Return  $w$  and the result  $s$  of  $Q$ .



fruit = :orange

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
               {:red (/ 1 6),
                :blue (/ 5 6)})])
    (if (= bin :red)
        (observe (categorical
                  {:apple (/ 2 8),
                   :orange (/ 6 8)})
                fruit)
        (observe (categorical
                  {:apple (/ 3 4),
                   :orange (/ 1 4)})
                fruit))
    bin))
```

fruit = :orange

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
               {:red (/ 1 6),
                :blue (/ 5 6)})])
        (if (= bin :red)
            (observe (categorical
                     {:apple (/ 2 8),
                      :orange (/ 6 8)})
                    fruit)
            (observe (categorical
                     {:apple (/ 3 4),
                      :orange (/ 1 4)})
                    fruit))
        bin))
```

w = 1.0

fruit = :orange

w = 1.0

:blue

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
               {:red (/ 1 6),
                :blue (/ 5 6)})])
        (if (= bin :red)
            (observe (categorical
                      {:apple (/ 2 8),
                       :orange (/ 6 8)})
                    fruit)
            (observe (categorical
                      {:apple (/ 3 4),
                       :orange (/ 1 4)})
                    fruit))
        bin))
```

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
                {:red (/ 1 6),
                 :blue (/ 5 6)}))]
    (if (= bin :red)
      (observe (categorical
                 {:apple (/ 2 8),
                  :orange (/ 6 8)})
              fruit)
      (observe (categorical
                 {:apple (/ 3 4),
                  :orange (/ 1 4)})
              fruit))
    bin))
```

fruit = :orange

w = 1.0

bin = :blue

fruit = :orange

w = 1.0

bin = :blue

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
                {:red (/ 1 6),
                 :blue (/ 5 6)})
            )]
    (if (= bin :red)
      (observe (categorical
                {:apple (/ 2 8),
                 :orange (/ 6 8)})
              fruit)
      (observe (categorical
                {:apple (/ 3 4),
                 :orange (/ 1 4)})
              fruit))
    bin))
```

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
                {:red (/ 1 6),
                 :blue (/ 5 6)})])
    (if (= bin :red)
      (observe (categorical
                {:apple (/ 2 8),
                 :orange (/ 6 8)})
              fruit)
      (observe (categorical
                {:apple (/ 3 4),
                 :orange (/ 1 4)})
              fruit))
    bin))
```

fruit = :orange

w = 1.0

bin = :blue

fruit = :orange

w = 1.0

bin = :blue

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
               {:red (/ 1 6),
                :blue (/ 5 6)})])
        (if (= bin :red)
            (observe (categorical
                     {:apple (/ 2 8),
                      :orange (/ 6 8)})
                    fruit)
            (observe (categorical
                     {:apple (/ 3 4),
                      :orange (/ 1 4)})
                    fruit))
        bin))
```

```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
                {:red (/ 1 6),
                 :blue (/ 5 6)})])
    (if (= bin :red)
      (observe (categorical
                {:apple (/ 2 8),
                 :orange (/ 6 8)})
              fruit)
      (observe (categorical
                {:apple (/ 3 4),
                 :orange (/ 1 4)})
              fruit))
    bin))
```

fruit = :orange

$w = 1.0 \times 0.25$

bin = :blue



```
(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
                {:red (/ 1 6),
                 :blue (/ 5 6)})])
    (if (= bin :red)
      (observe (categorical
                {:apple (/ 2 8),
                 :orange (/ 6 8)})
              fruit)
      (observe (categorical
                {:apple (/ 3 4),
                 :orange (/ 1 4)})
              fruit))
    bin))
```

fruit = :orange

$w = 1.0 \times 0.25$

bin = :blue

Thus, returns  
(0.25, :blue)

```

(defquery puz1 [fruit]
  (let [bin (sample
              (categorical
               {:red (/ 1 6),
                :blue (/ 5 6)})
            )]
    (if (= bin :red)
      (observe (categorical
                {:apple (/ 2 8),
                 :orange (/ 6 8)})
              fruit)
      (observe (categorical
                {:apple (/ 3 4),
                 :orange (/ 1 4)})
              fruit))
    bin))

```

fruit = :orange

$w = 1.0 \times 0.25$

bin = :blue

Thus, returns  
(0.25, :blue)

Other samples:

(0.75, :red)

(0.25, :blue)

(0.25, :blue)

(0.25, :blue)

(0.25, :blue)

# Likelihood weighted importance sampling

- Simple.
- Regarded as a semi-official semantics for Anglican and other probabilistic PLs.
- Log weight, not weight, used typically. Why?

# Likelihood weighted importance sampling

- Simple.
- Regarded as a semi-official semantics for Anglican and other probabilistic PLs.
- Log weight, not weight, used typically. Why?

[Q] OK, but inefficient. Can you guess why?  
How can we improve it?

# Likelihood weighted importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i f(x_i)) / \sum_j w_j$ .

# General ~~likelihood weighted~~

## importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from prior  $p(x)$ .
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i f(x_i)) / \sum_j w_j$ .

# General ~~likelihood weighted~~

## importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from ~~prior  $p(x)$~~ .  
proposal  $q(x)$
2. Compute weight  $w_i = p(y|x_i)$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

# General ~~likelihood weighted~~

## importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from ~~prior  $p(x)$~~ .  
proposal  $q(x)$
2. Compute weight  $w_i = \frac{p(y|x_i)}{q(x_i)}$  for each  $i$ .  
???
3. Return weighted avg.  $(\sum_i w_i f(x_i)) / \sum_j w_j$ .

[Q] Fill in ???



# General ~~likelihood weighted~~

## importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from ~~prior  $p(x)$~~ .  
proposal  $q(x)$
2. Compute weight  $w_i = \cancel{p(y|x_i)}$  for each  $i$ .  
 $p(y|x_i)p(x_i)/q(x)$
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

[Q] Fill in ???

# General ~~likelihood weighted~~

## importance sampling

[Goal] Estimate  $\mathbb{E}_{p(x|y)}[f(x)]$  for a given  $f$ .

1. Sample  $x_1, \dots, x_N$  from ~~prior  $p(x)$~~ .  
proposal  $q(x)$
2. Compute weight  $w_i = \frac{p(y|x_i)}{p(y|x_i)p(x_i)/q(x)}$  for each  $i$ .
3. Return weighted avg.  $(\sum_i w_i x f(x_i)) / \sum_j w_j$ .

[Q] Which  $q(x)$  is good?

# Summary

- Learnt posterior inference using Bayes' rule in the context of discrete probabilities.
- In Anglican, we can condition using observe and perform posterior inference.
- Discussed the likelihood weighted importance sampling algorithm.