EEG - GAN:

Generative adversarial networks for electroencephalograhic(EEG) brain signals

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2020.04.01

Abstract

- Introduce **modification** to the improved training of **Wasserstein GAN**s(WGAN-GP) to stabilize training
 - Also, investigate a range of architectural choices critical for time series generation
- For evaluation,
 - Inception score
 - Frechet inception distance
 - Sliced Wasserstein distance
 - Euclidean distance
- It thus opens up a range of new generative scenarios in the neuroscientific and neurological context
 - Data augmentation of a certain class
 - EEG restoration

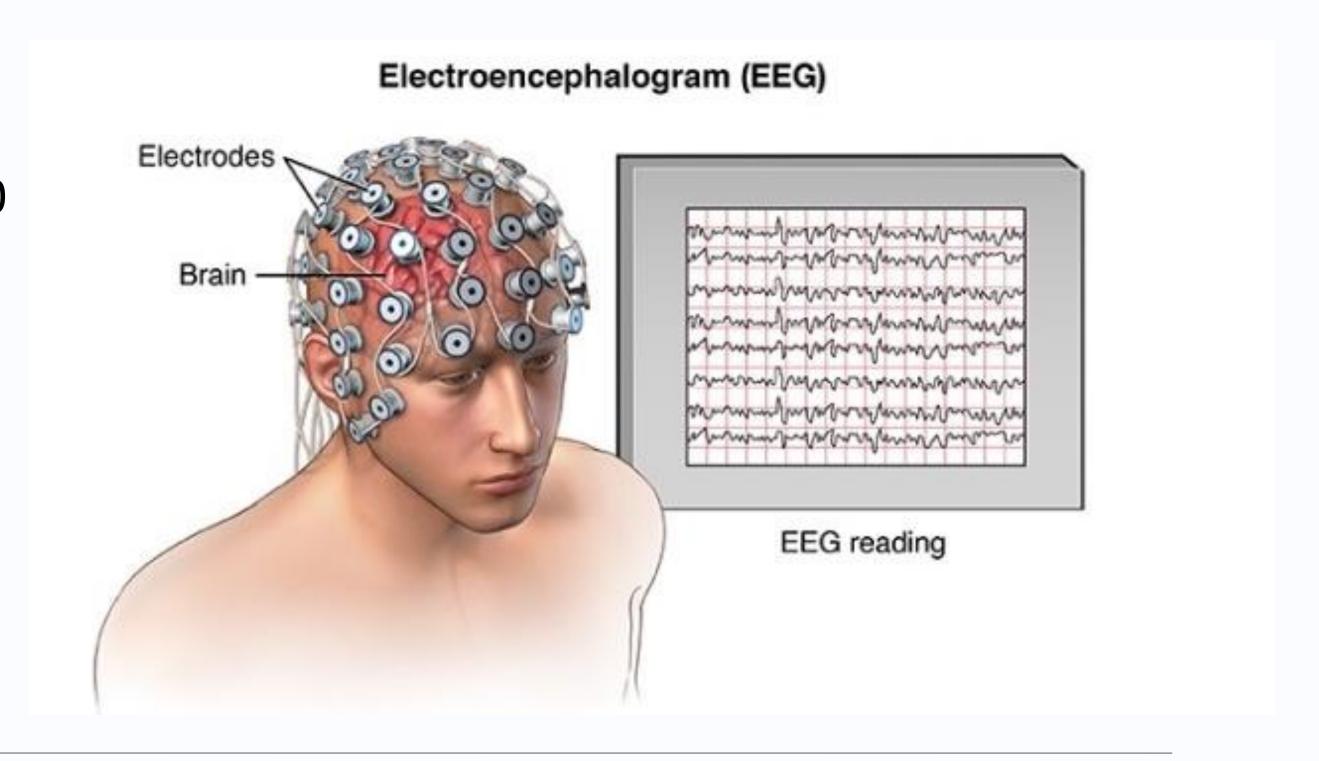
Introduction

- Vanilla GANs suffered heavily from training instability and were restricted to low resolution images.
- GANs have mainly been developed and applied to the generation of images and only a few studies investigating time series were conducted.
- No research regarding the generation of raw EEG signals with GANs has been published at this time.
- To generate naturalistic samples of EEG data, we **propose** an **improvement** to the **Wasserstein GAN** training showing increased training stability.

Data EEG data

- 128 – electrode EEG system

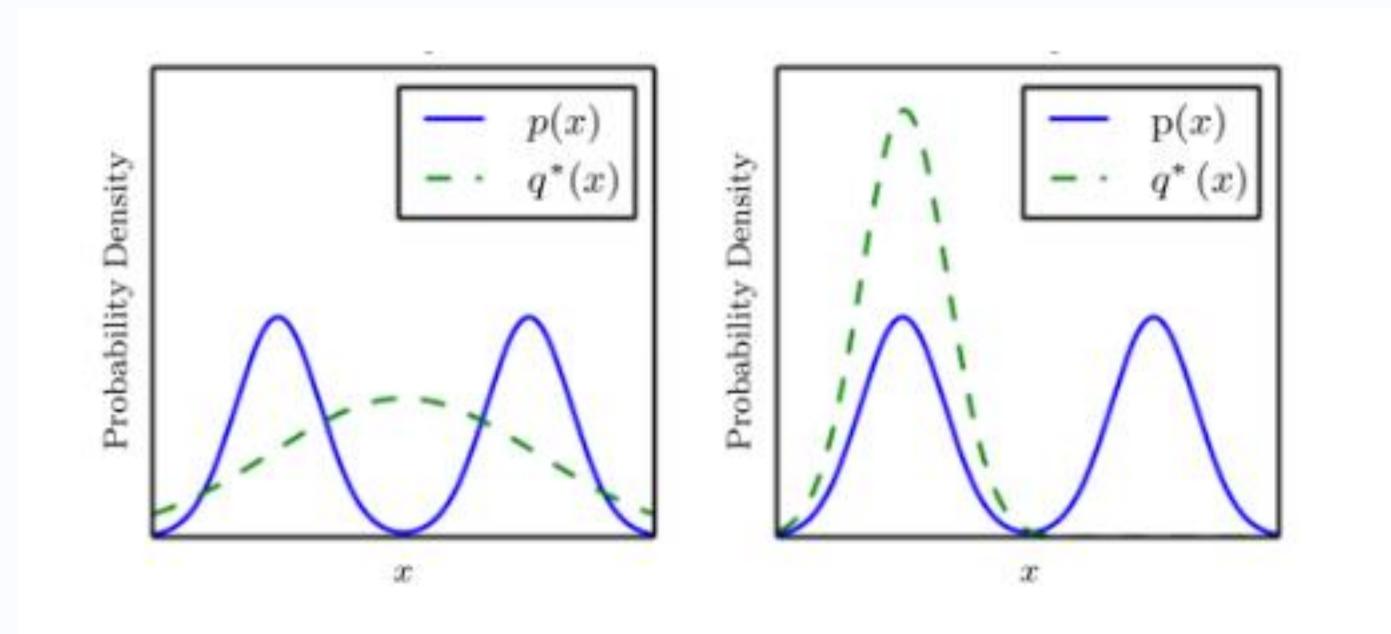
- Sampling rate = 250Hz
- Channel FCC4h (range = alpha, beta, high gamma)
- Use Single channel 'FCC 4h'
- Overall dataset = 438 signals
- Training data = 286, validation = 72, test 80



GAN background and improvement

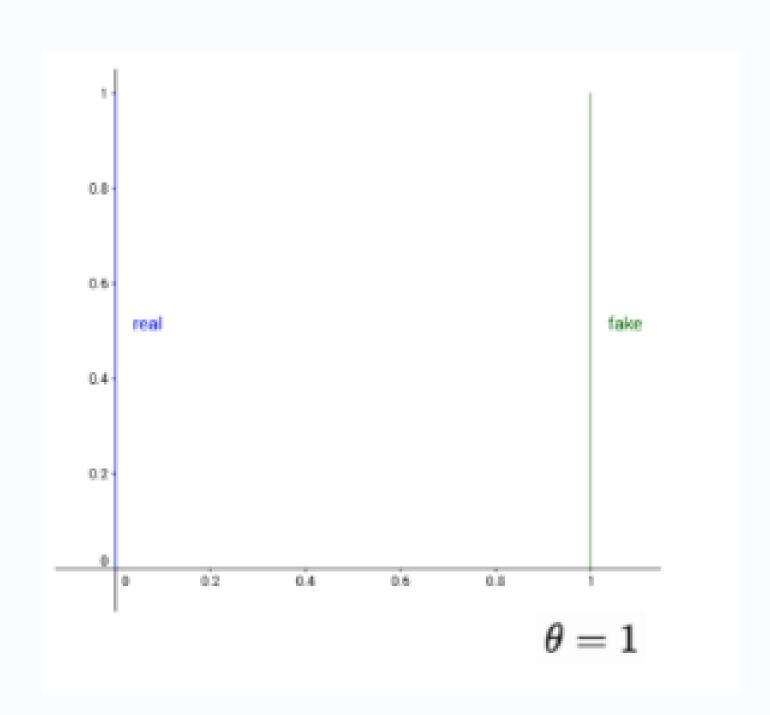
- Vanilla GAN's draw back

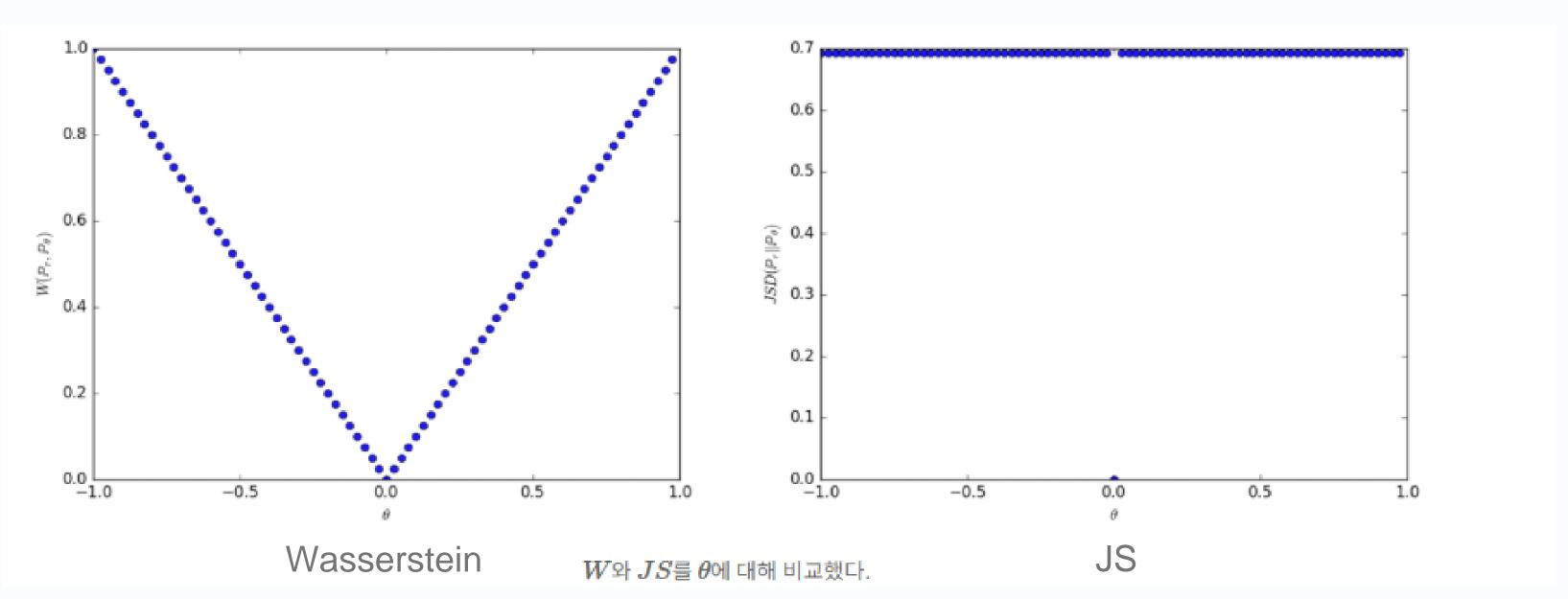
- Vanilla GAN framework tries to minimize the Jenson-Shannon (JS) divergence between the real data distribution P_r and fake data distribution P_f
- If the discriminator is trained to optimality this may lead to the problem of vanishing gradients for the generator. (Problem)
- Mode collapsing problem



Method WGAN

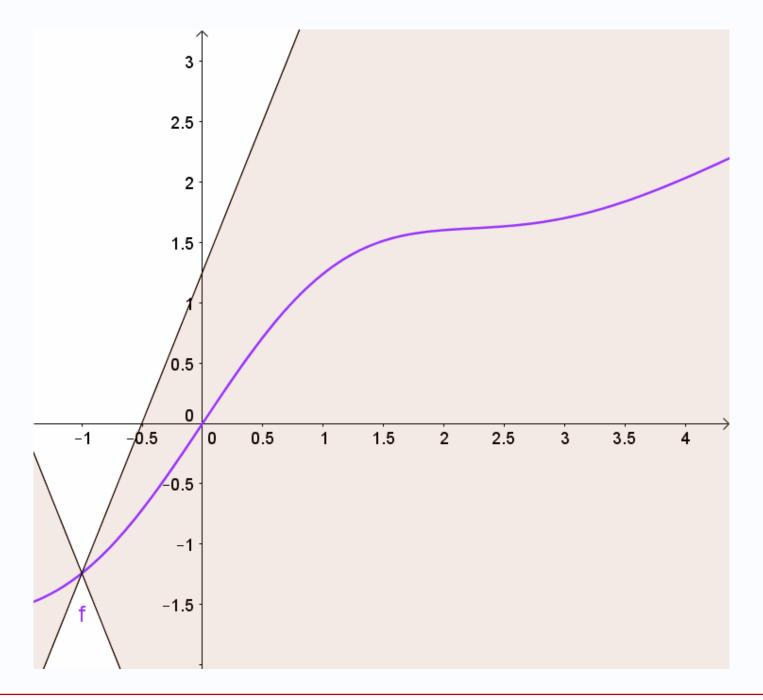
- Wasserstein GAN shows training stability.
- WGAN use wasserstein distance while GAN use Jenson-Shannon divergence.





Method WGAN - Clipping

- WGAN enforce Lipschitz continuity ($|f|_L \le k$) by clipping the weights of the discriminator to interval [-c, c]
- Limiting weights, however, leads to an undesired convergence(vanishing or exploding) of network parameters to those limits.

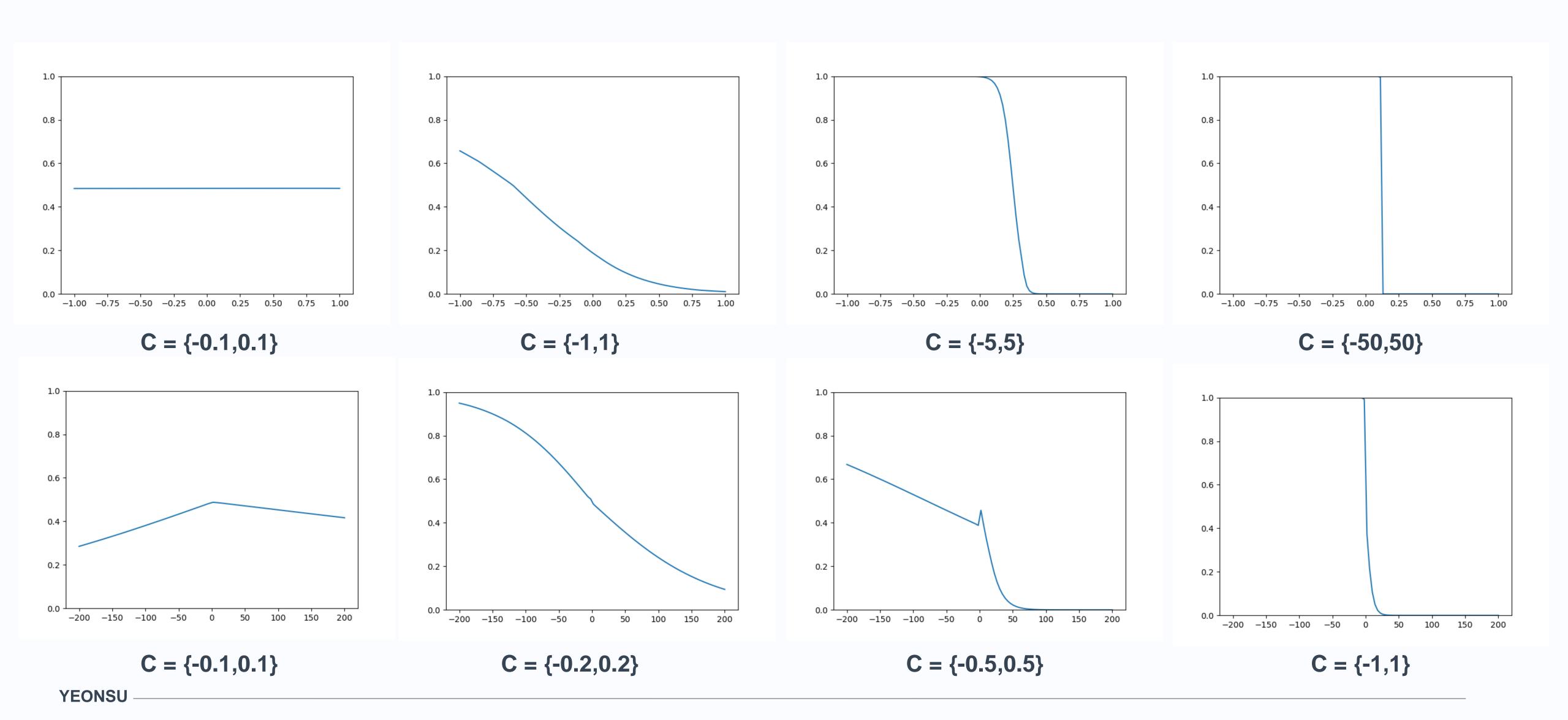


 $|f(x_1) - f(x_2)| \le k|x_1 - x_2|, k \ge 0$ --> f enforce K-Lipschitz continuous

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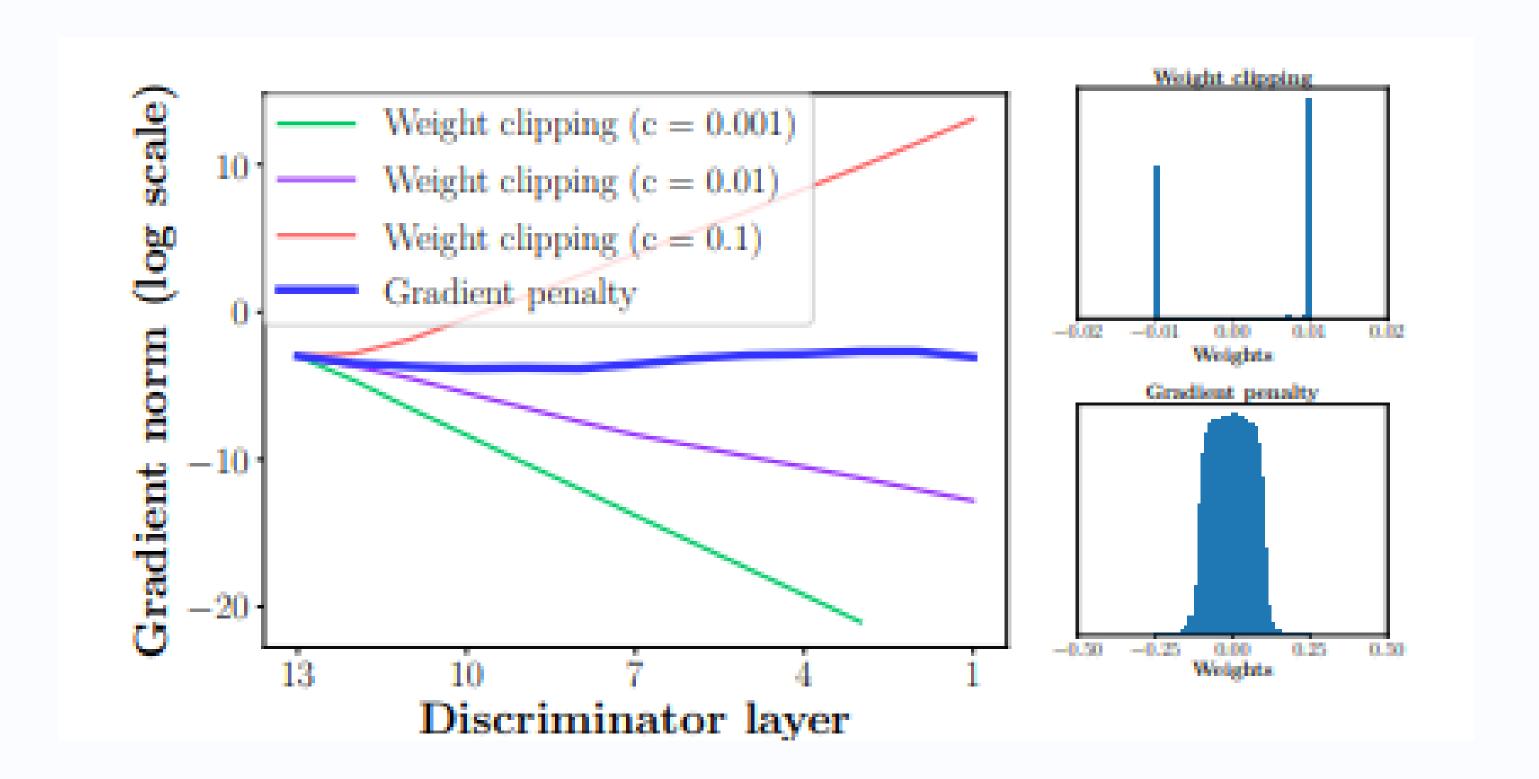
Method

WGAN - Clipping



WGAN - clipping

- **WGAN** optimization process is difficult because of interactions between the weight constraint and the cost function, which result in either vanishing or exploding gradients without careful tuning of the clipping threshold c.



Clipping -> GP

- Propose an alternative way to enforce the Lipschitz constraint.
- We consider directly constraining the gradient norm of the critic's output with respect to its input.
- WGAN GP (Gradient Penalty) gives gradient penalty in loss.

$$L_{P_2} = E_{\widetilde{x} \sim P_g}[D(\widetilde{x})] - E_{\widetilde{x} \sim P_r}[D(x)] + \lambda E_{\widetilde{x} \sim P_{\widetilde{x}}}[(\|\nabla_{\widetilde{x}}D(\widetilde{x})\| - 1)^2]$$
Original critic loss

Gradient penalty

$$P_{1} = \lambda E_{\widetilde{x}} \sim_{P_{\widetilde{x}}} \left[max(0, \|\nabla_{\widetilde{x}}D(\widetilde{x})\| - 1)^{2} \right]$$

$$P_{2} = \lambda E_{\widetilde{x}} \sim_{P_{\widetilde{x}}} \left[(\|\nabla_{\widetilde{x}}D(\widetilde{x})\| - 1)^{2} \right]$$

Proposed method

- We will not use the two-sided penalty P2
- They did not state a specific reason to choose the two-sided penalty over the one-sided penalty, but preferred it from empirical results.
- The resulting loss function for the critic Generative adversarial networks for brain signals then becomes: **Proposed Loss function**
- Instead of only weighting the penalty term with λ , we also scale it by the current critic difference $\widetilde{W}(P_r, P_{theta})$

$$L_{c} = E_{\widetilde{x} \sim P_{theta}}[D(\widetilde{x})] - E_{\widetilde{x} \sim P_{r}}[D(x)] + \max(0, \widetilde{W}(P_{r}, P_{theta}) \cdot P_{1}]$$

Training and architecture choices

Network architecture

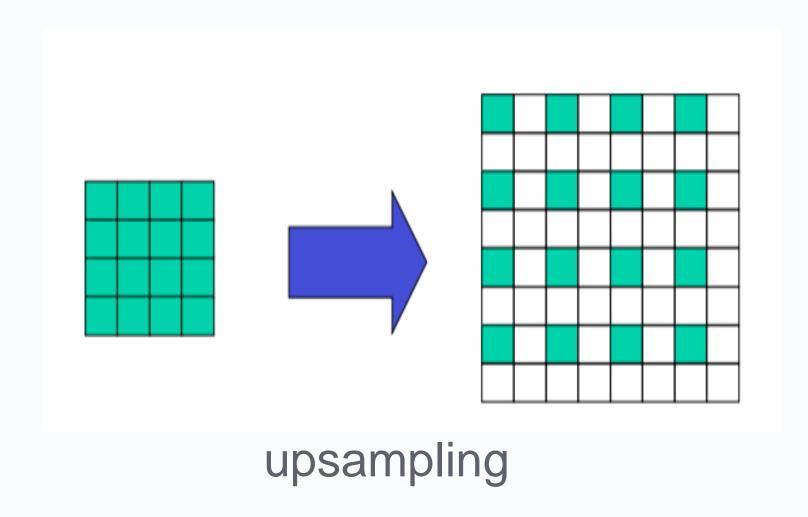
- We start at a resolution 24 time samples and increase the resolution by factor **2** over **6** steps to arrive at 768 samples.
- Factor 2 introduced the least frequency artifacts and led to the best results.
- Use Upsampling: cubic interpolation, linear interpolation, nearest-neighbor upsampling
 - NN upsampling introduces strong highfrequency artifacts
 - CUB, LIN lead to much weaker artifacts

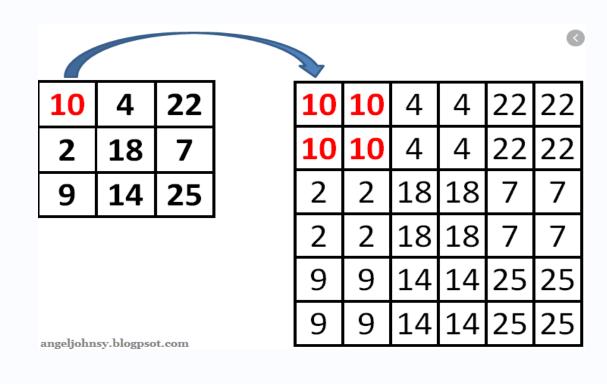
Table 1. Network architecture							
	(a) Generator			(b) Critic			
Layer	Act./Norm.	Output shape	Layer	Act.	Output shape		
Latent vector	-	200 x 1	Input signal	-	1 x 768		
Linear	LReLU	50 x 12	Conv 1	LReLU	50 x 768		
Upsample	-	50 x 24	Conv 9	LReLU	50 x 768		
Conv 9	LReLU/PN	50 x 24	Conv 9	LReLU	50 x 768		
Conv 9	LReLU/PN	50 x 24	Downsample	-	50 x 384		
Upsample	-	50 x 48	Conv 9	LReLU	50 x 384		
Conv 9	LReLU/PN	50 x 48	Conv 9	LReLU	50 x 384		
Conv 9	LReLU/PN	50 x 48	Downsample	-	50 x 192		
Upsample	-	50 x 96	Conv 9	LReLU	50 x 192		
Conv 9	LReLU/PN	50 x 96	Conv 9	LReLU	50 x 192		
Conv 9	LReLU/PN	50 x 96	Downsample	-	50 x 96		
Upsample	-	50 x 192	Conv 9	LReLU	50 x 96		
Conv 9	LReLU/PN	50 x 192	Conv 9	LReLU	50 x 96		
Conv 9	LReLU/PN	50 x 192	Downsample	-	50 x 48		
Upsample	-	50 x 384	Conv 9	LReLU	50 x 48		
Conv 9	LReLU/PN	50 x 384	Conv 9	LReLU	50 x 48		
Conv 9	LReLU/PN	50 x 384	Downsample	-	50 x 24		
Upsample	-	50 x 768	Conv 9	LReLU	50 x 24		
Conv 9	LReLU/PN	50 x 768	Conv 9	LReLU	50 x 24		
Conv 9	LReLU/PN	50 x 768	Downsample	-	50 x 12		
Conv 1	-	1 x 768	Linear	-	1 x 1		

Training and architecture choices

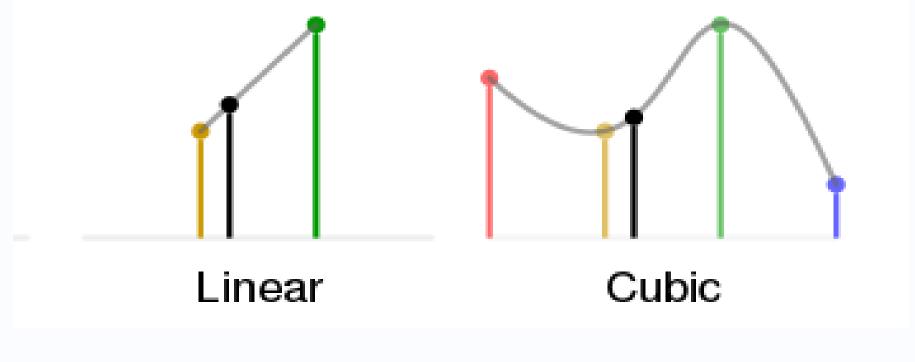
Network architecture

- Upsampling Interpolation





NN upsampling

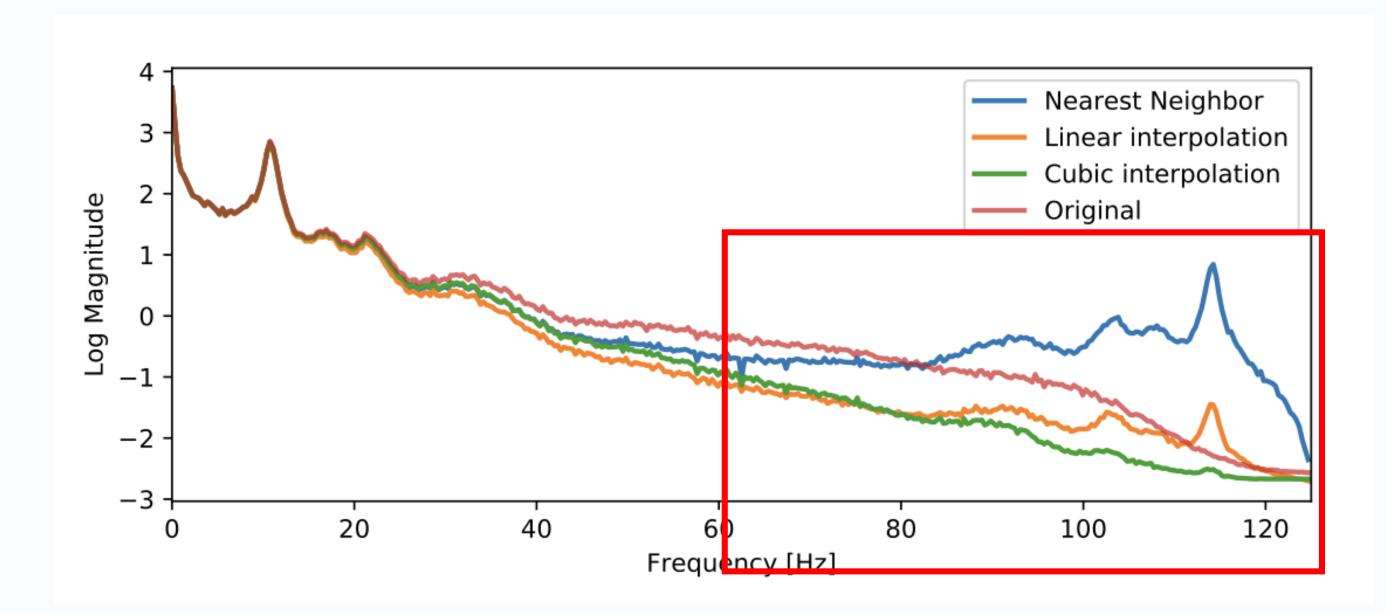


interpolation

Training and architecture choices

Network architecture

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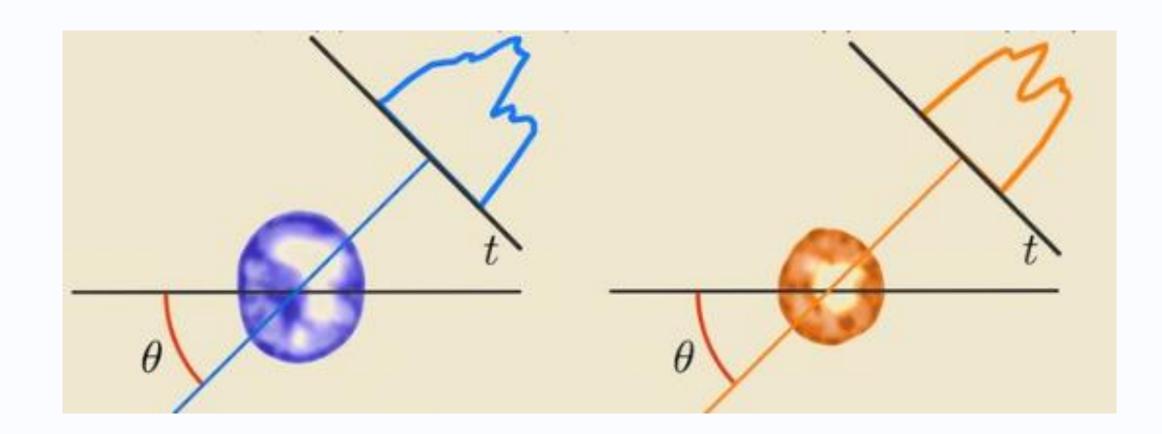


Evaluation metrics

- INCEPTION SCORE
- FRECHET INCEPTION DISTANCE
 - > real data & fake data feature space distance

$$> FID^2 = \|m_f - m_r\|^2 + Tr(C_f + C_r - 2(C_f C_r)^{\frac{1}{2}})$$

- EUCLIDEAN DISTANCE (??? 왜 마이너스지 ???)
- SLICED WASSERSTEIN DISTANCE



Results

- WGAN-GP model collapsed (IS gave no strong evidence for the collapse of the mode but the others)
- Different architectures performed best for different metrics.
- CONV-LIN performed best for IS
- AVG-NN performed best for FID
- AVG-NN performed best again for ED
- CONV-CUB performed best for SWD

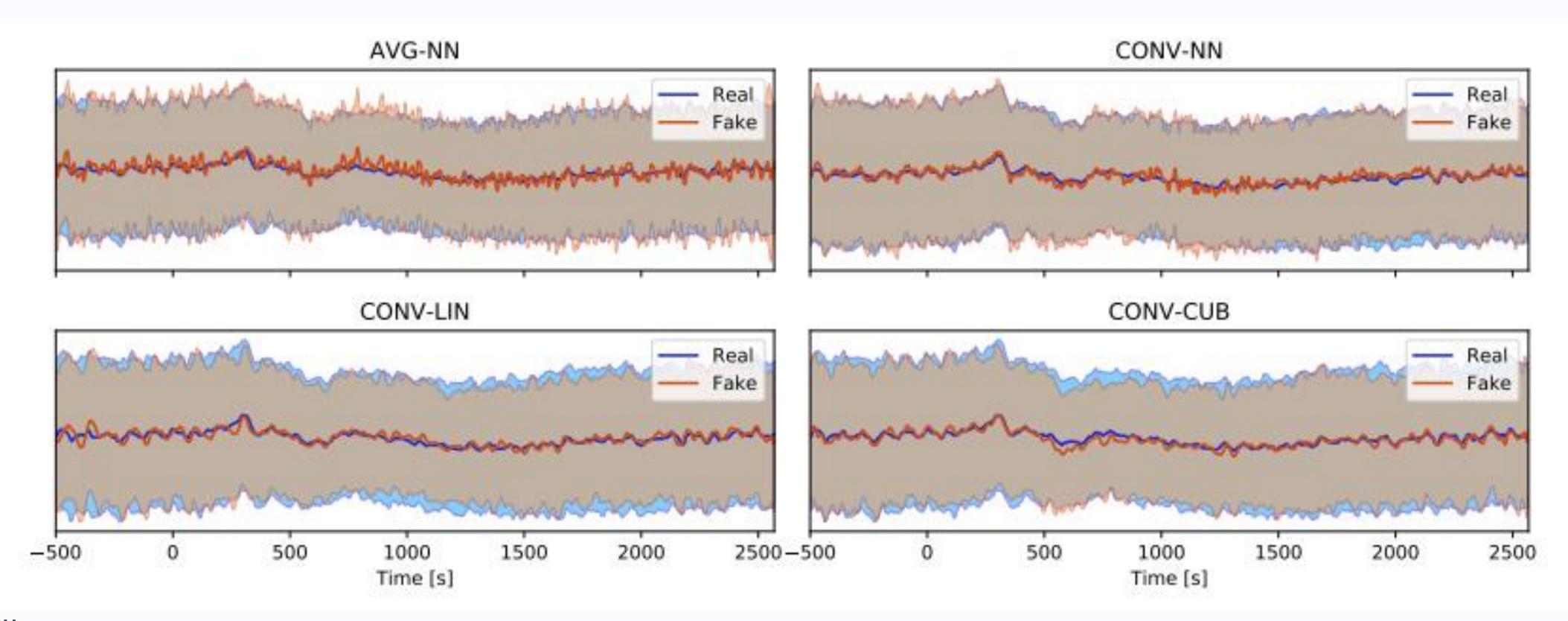
- AVG = average pooling
- NN = nearest-neighbor upsampling
- LIN = linear interpolation
- CUB = cubic interpolation

#	Model	IS	FID	EDmin	SWD
1	AVG-NN	1.361	9.523	-0.056	0.102
2	CONV-NN	1.297	16.755	-0.121	0.084
3	CONV-LIN	1.363	11.854	-0.252	0.086
4	CONV-CUB	1.292	33.765	-0.375	0.078
5	WGAN-GP CONV-CUB	1.281	120.854	+0.034	0.309
	Real	1.555	0.	4.653	0.
	Noise	1.049	614.782	+1.061	0.155

Visual inspection

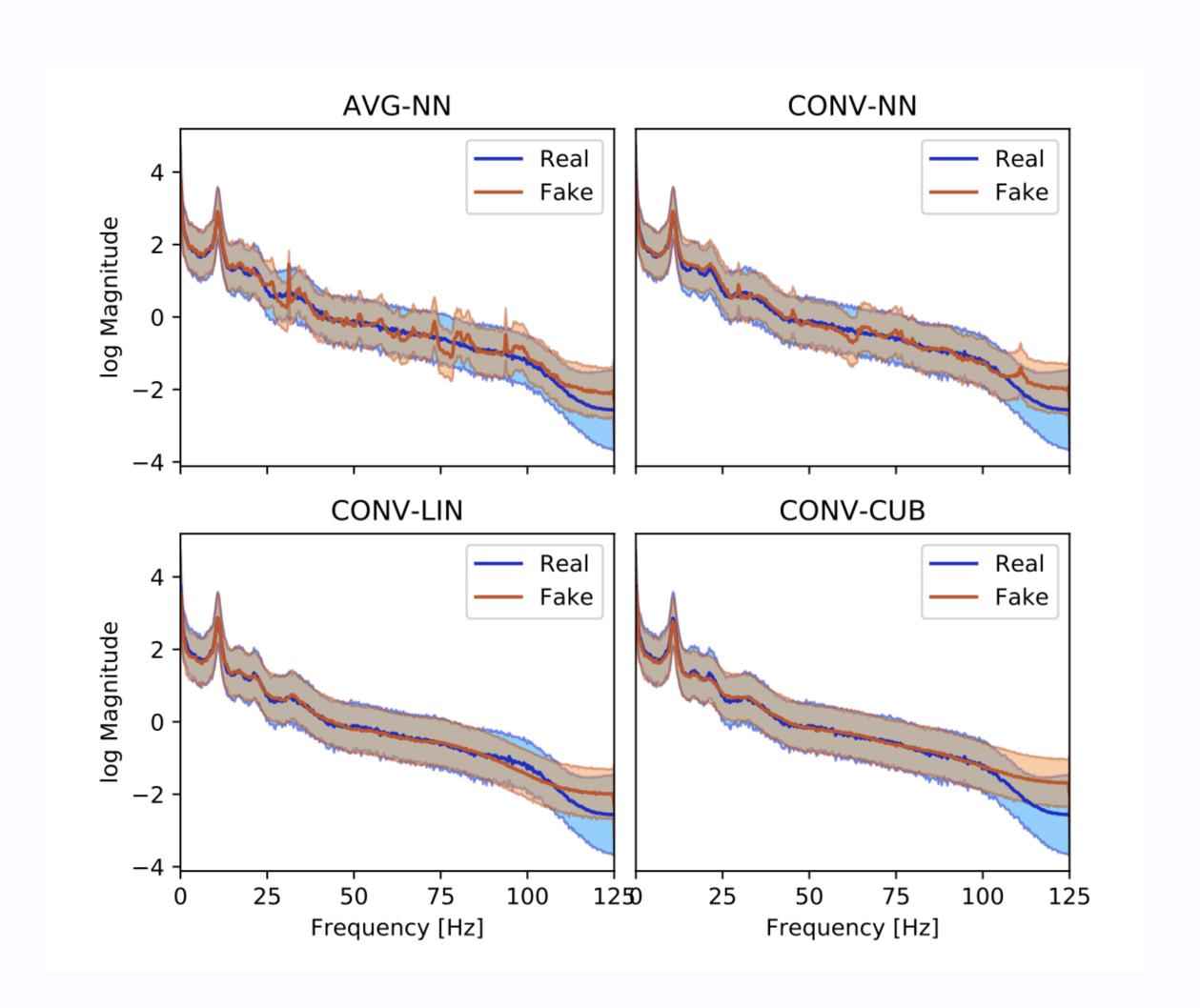
TIME SAMPLES

- AVG-NN shows a clear deviation of the generated sample distributions from real data
- CONV-CUB shows a very good fit.



Visual inspection FREQUENCY SPECTRA

- CONV-LIN and CONV-CUB show a good fit.
- CONV-LIN better fits low frequencies, whereas CON-LIN shows better fits in high frequencies.
- No model managed to properly fit frequencies higher than 100Hz



Conclusion

- Inception score(IS) did not give meaningful information about the quality of signals generated by a model.
- Also, Frechet inception distances (FID) did not necessarily produce signals with spatial and spectral properties similar to the real input samples.
- The model expressing the most natural looking spatial and spectral distributions had the best sliced Wasserstein distance (SWD).
- Overall, no single metric gave sufficient information about the quality of a model
- Combination of FID, SWD and ED gave a good idea about its possible overall properties

Future works

- Training not only single channel, also multi-channel EEG recordings.
- Understand the impact of different design choices such as convolution size and up-down sampling.

Thank you.