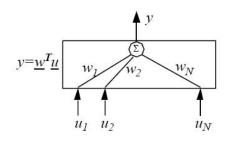
# Adaptive Nonlinear Filters Neural Networks Overview

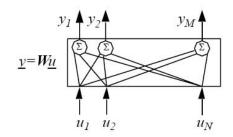
- Linear Perceptron Training  $\equiv$  LMS algorithm
- Perceptron algorithm for Hard limiter Perceptrons
- Delta Rule training algorithm for Sigmoidal Perceptrons
- Generalized Delta Rule (Backpropagation) Algorithm for multilayer perceptrons
- Training static Multilayer Perceptron
- Temporal processing with NN
  - Neural Networks architectures for modelling dynamic signals and systems
  - Reduction of dynamic NN to static NN training through unfolding
  - Dynamic Backpropagation
  - Backpropagation through time

#### References:

Chapters 4, 5 and 6 from [Haykin, 1994] S. Haykin Neural Networks – A comprehensive foundation Macmillan College Publishing Company, 1994.

# Linear Perceptron





LINEAR COMBINER (LINEAR PERCEPTRON)

MULTIPLE LINEAR COMBINER (ONE LAYER PERCEPTRON)

- $\bullet$  A linear combiner has N inputs and one output.
- $\bullet$  An FIR filter of order N is similar, but its N inputs are all shifted-in-time versions of the same signal.

## Linear Perceptron Training $\equiv$ LMS algorithm

#### LMS algorithm for a linear FIR filter (REMINDER)

- Given  $\begin{cases} \bullet \text{ the (correlated) input signal samples} \\ \{u(1), u(2), u(3), \ldots\}, \text{ generated randomly;} \end{cases}$   $\bullet \text{ the desired signal samples } \{d(1), d(2), d(3), \ldots\} \text{ correlated with } \{u(1), u(2), u(3), \ldots\}$

1 Initialize the algorithm with an arbitrary parameter vector  $\underline{w}(0)$ , for example  $\underline{w}(0) = 0.$ 

**2** Iterate for  $t = 0, 1, 2, 3, \dots, n_{max}$ 

- **2.0** Read a new data pair,  $(\underline{u}(t), d(t))$
- Read a new data pair,  $(\underline{u}(t), u(t))$ (Compute the output)  $y(t) = \underline{w}(t)^T \underline{u}(t) = \sum_{i=0}^{M-1} w_i(t) u(t-i)$

(Parameter adaptation)  $\begin{array}{l} \underline{w}(t) = \underline{w}(t) + \mu \underline{w}(t)e(t) \\ \hline (w_0(t+1) \\ w_1(t+1) \\ \hline (w_1(t+1)) \\ \vdots \\ w_{M-1}(t+1) \\ \hline (w_{M-1}(t+1)) \\ \hline \end{array} = \begin{bmatrix} w_0(t) \\ w_1(t) \\ \vdots \\ w_{M-1}(t) \\ \end{bmatrix} + \mu e(t) \begin{bmatrix} u(t) \\ u(t-1) \\ \vdots \\ u(t-M+1) \\ u(t-M+1) \\ \end{bmatrix}$ 

## LMS algorithm derivation for Linear Combiner (Review)

The Linear Combiner (linear neuron, or linear perceptron) has N inputs, which can be grouped into the vector

$$\underline{u}(t) = \begin{bmatrix} u_1(t) & u_2(t) & \dots & u_N(t) \end{bmatrix}^T$$

has also N parameters or weights (synaptic strength)

$$\underline{w} = \begin{bmatrix} w_1 & w_2 & \dots & w_N \end{bmatrix}^T$$

and computes its output as

$$y(t) = \underline{w}^T \underline{u}(t) = \sum_{i=1}^{N} w_i u_i(t)$$

which probably is not equal to the desired signal d(t), the error being

$$e(t) = d(t) - y(t) = d(t) - \underline{w}^T \underline{u}(t)$$

The performance criterion is

$$J(\underline{w}) = E[e^{2}(t)] = E[(d(t) - y(t))^{2}] = E[(d(t) - \underline{w}^{T}\underline{u}(t))^{2}]$$

and must be minimized with respect to  $\underline{w}$ . At the minimum, the gradient vector must be zero

$$\nabla_{\underline{w}} J(\underline{w}) = 0$$

$$\nabla_{\underline{w}} J(\underline{w}) = \nabla_{\underline{w}} E[e^{2}(t)] = 2Ee(t)\nabla_{\underline{w}} [(e(t)] = 2Ee(t)\nabla_{\underline{w}} [(d(t) - \underline{w}^{T}\underline{u}(t))] = -2Ee(t)\underline{u}(t) = 0$$

The gradient method for minimizing the criterion  $E[e^2(t)]$  requires the modification at each time step of the parameter vector with a small step in the reversed direction of gradient vector:

$$\underline{w}(t+1) = \underline{w}(t) - \frac{1}{2}\mu\nabla_{\underline{w}(t)}J(\underline{w}(t)) = \underline{w}(t) + \mu[Ee(t)\underline{u}(t)]$$

In order to simplify the algorithm, instead the true gradient of the criterion

$$\nabla_{w(t)}J(t) = -2E\underline{u}(t)e(t)$$

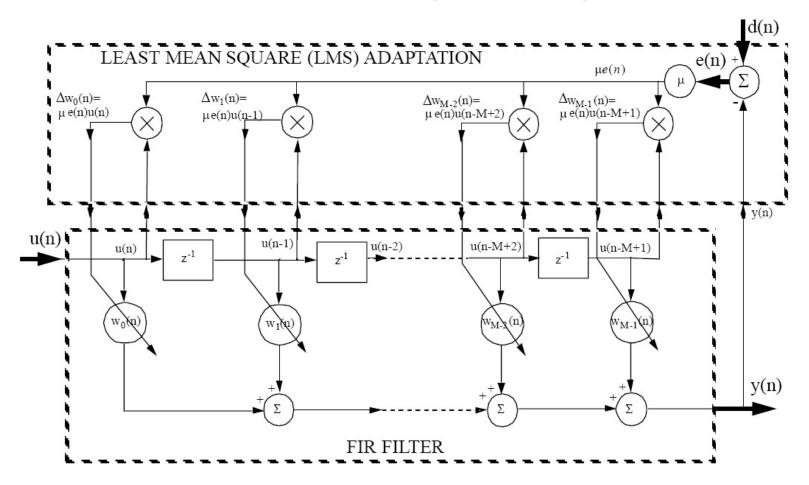
LMS algorithm will use an immediately available approximation

$$\hat{\nabla}_{\underline{w}(t)}J(t) = -2\underline{u}(t)e(t)$$

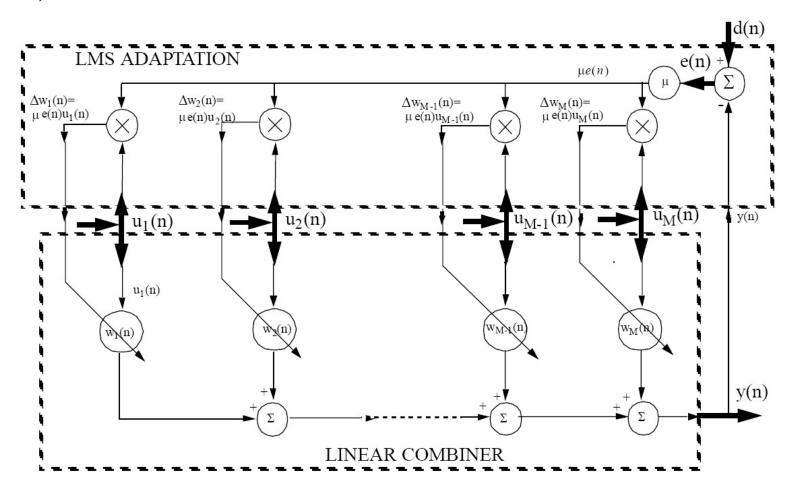
Using the noisy gradient, the adaptation will carry on the equation

$$\underline{w}(t+1) = \underline{w}(t) - \frac{1}{2}\mu\hat{\nabla}_{\underline{w}(t)}J(t) = \underline{w}(t) + \mu\underline{u}(t)e(t)$$

# A Reminder of the circuit implementing the LMS algorithm



A similar circuit implementing the adaptation of the linear combiner (perceptron)



### LMS algorithm for a Linear Combiner

Given {

- the (correlated) input vector samples  $\{\underline{u}(1), \underline{u}(2), \underline{u}(3), \ldots\}$ , generated randomly;
- the desired signal samples  $\{d(1), d(2), d(3), \ldots\}$

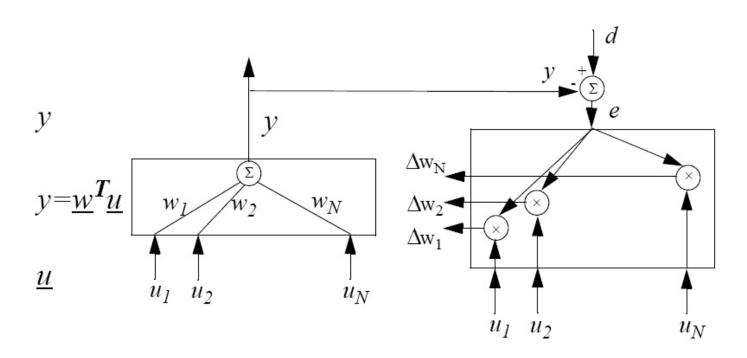
1 Initialize the algorithm with an arbitrary parameter vector  $\underline{w}(0)$ , for example  $\underline{w}(0) = 0$ .

- **2 Iterate for**  $t = 0, 1, 2, 3, \dots, n_{max}$
- **2.0** Read a new data pair,  $(\underline{u}(t), d(t))$
- **2.1** (Compute the output)  $y(t) = \underline{w}(t)^T \underline{u}(t) = \sum_{i=1}^N w_i(t) u_i(t)$
- **2.2** (Compute the error) e(t) = d(t) y(t)
- **2.3** (Parameter adaptation)  $\underline{w}(t+1) = \underline{w}(t) + \mu \underline{u}(t)e(t)$

or componentwise

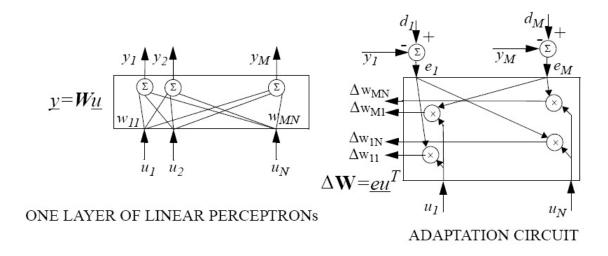
$$\begin{bmatrix}
w_1(t+1) - \underline{w}(t) + \mu \underline{u}(t)e(t) \\
w_1(t+1) \\
w_2(t+1) \\
\vdots \\
\vdots \\
w_N(t+1)
\end{bmatrix} = \begin{bmatrix}
w_1(t) \\
w_2(t) \\
\vdots \\
\vdots \\
w_N(t)
\end{bmatrix} + \mu e(t) \begin{bmatrix}
u_1(t) \\
u_2(t) \\
\vdots \\
\vdots \\
u_N(t)
\end{bmatrix}$$

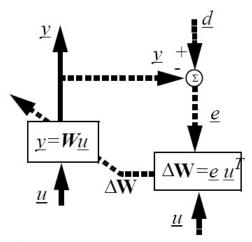
A Redrawing of the circuit implementing the adaptation of the linear combiner (perceptron)



TRAINING A LINEAR PERCEPTRON

# Generalizing the linear combiner to a layer of M linear combiners





TRAINING ONE LAYER LINEAR PERCEPTRON

#### Perceptrons with Hard Nonlinearities

A perceptron with hard nonlinearity (the proper perceptron) is a linear combiner followed by one "hard" nonlinearity  $h = h^{[0,1]}$  or  $h = h^{[-1,1]}$ 

$$y(t) = h[\underline{w}^{T}\underline{u}(t)] = h^{0,1}[\sum_{i=1}^{N} w_{i}u_{i}(t)]$$

where

$$h^{[0,1]}(x) = \begin{cases} 1, & x \ge 0 \\ 0, & x < 0 \end{cases}$$

$$h^{[-1,1]}(x) = \text{sign}(x) = \begin{cases} 1, & x \ge 0\\ -1, & x < 0 \end{cases}$$

Defining as before the error

$$e(t) = d(t) - y(t)$$

the performance criterion can be written as either MSE (mean square error) or MAE(mean absolute error)

$$J(\underline{w}) = E[e^{2}(t)] = E[(d(t) - y(t))^{2}] = E[|e(t)|]$$

(for binary values of d(t) and y(t) MSE and MAE are identical), and must be minimized with respect to  $\underline{w}$ . The gradient is

$$\nabla_{\underline{w}} J(\underline{w}) = \nabla_{\underline{w}} E[e^2(t)] = 2Ee(t)\nabla_{\underline{w}}[(e(t)] = 2Ee(t)\nabla_{\underline{w}}(d(t) - h[\underline{w}^T\underline{u}(t)]) = -2Ee(t)\underline{u}(t)h'[\underline{w}^T\underline{u}(t)]$$

The problem with this expression is that almost everywhere h' = 0 so the gradient based updating will be zero almost all the time, and when it is not zero, the derivative is not defined.

However, using an algorithm with the updating

$$\underline{w}(t+1) = \underline{w}(t) + \underline{u}(t)e(t)$$

will result in a powerful result:

If there is a vector  $\underline{w}_0$  which makes the criterion zero, the algorithm will find in a finite number of iterations a parameter vector making the criterion zero (probably not  $\underline{w}_0$ , since in general there are many different parameter vectors for which the criterion is zero).

#### Perceptron algorithm

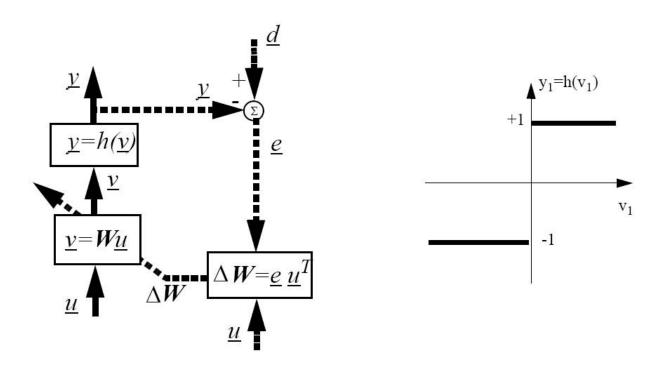
Given

- the (correlated) input vector samples  $\{\underline{u}(1), \underline{u}(2), \underline{u}(3), \ldots\},\$ generated randomly;
- the desired signal samples  $\{d(1), d(2), d(3), \ldots\}$

1 Initialize the algorithm with an arbitrary parameter vector  $\underline{w}(0)$ , for example w(0) = 0.

- **2** Iterate for  $t = 0, 1, 2, 3, \dots, n_{max}$
- **2.0** Read a new data pair,  $(\underline{u}(t), d(t))$
- (Compute the output)  $y(t) = \operatorname{sign}[\underline{w}(t)^T \underline{u}(t)] = \operatorname{sign}[\sum_{i=1}^N w_i(t)u_i(t)]$
- (Compute the error) e(t) = d(t) y(t)2.2

A circuit implementing the adaptation of the perceptron with hard nonlinearity



TRAINING ONE LAYER HARD LIMITER PERCEPTRON

#### Perceptrons with Sigmoidal Nonlinearities

A perceptron with a sigmoidal nonlinearity (the proper perceptron) is a linear combiner followed by a monotonically increasing nonlinearity h

$$y(t) = h[\underline{w}^T \underline{u}(t)]$$

where, e.g. h can be the nonsymmetrical function

$$h(x) = \frac{1}{1 + e^{-\beta x}}$$

or the symmetrical function

$$h(x) = \frac{1 - e^{-\beta x}}{1 + e^{-\beta x}}$$

Now the derivation we tried for the hardlimiter nonlinearity will be meaningful: The gradient

$$\nabla_{\underline{w}}J(\underline{w}) = \nabla_{\underline{w}}E[e^2(t)] = 2Ee(t)\nabla_{\underline{w}}[(e(t)] = 2Ee(t)\nabla_{\underline{w}}(d(t) - h[\underline{w}^T\underline{u}(t)]) = -2Ee(t)\underline{u}(t)h'[\underline{w}^T\underline{u}(t)]$$

can be approximated by

$$\nabla_w J(\underline{w}) \approx -2e(t)\underline{u}(t)h'[\underline{w}^T\underline{u}(t)]$$

and then use the gradient based update

$$\underline{w}(t+1) = \underline{w}(t) + \mu \underline{u}(t)e(t)h'[\underline{w}^{T}(t)\underline{u}(t)]$$

The computation of the derivative can be done using (for the nonsymmetrical sigmoid)

$$h'[x] = h(x)(1 - h(x))$$

### Delta Rule Algorithm

Given

- the (correlated) input vector samples  $\{\underline{u}(1), \underline{u}(2), \underline{u}(3), \ldots\},\$ generated randomely;
- the desired signal samples  $\{d(1), d(2), d(3), \ldots\}$

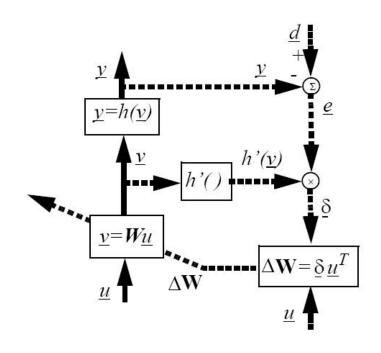
1 Initialize the algorithm with an arbitrary parameter vector  $\underline{w}(0)$ , for example w(0) = 0.

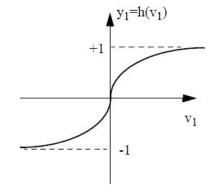
**2** Iterate for  $t = 0, 1, 2, 3, \dots, n_{max}$ 

- **2.0** Read a new data pair,  $(\underline{u}(t), d(t))$
- (Compute the output)  $y(t) = h[\underline{w}(t)^T \underline{u}(t)] = h[\sum_{i=1}^N w_i(t) u_i(t)]$
- 2.2

(Compute the output) 
$$y(t) = h[\underline{w}(t)^T \underline{u}(t)] = h[\sum_{i=1}^N w_i(t)u_i(t)]$$
(Compute the error) 
$$e(t) = d(t) - y(t)$$
(Parameter adaptation) 
$$\underline{w}(t+1) = \underline{w}(t) + \mu \underline{u}(t)e(t)h'[\underline{w}^T(t)\underline{u}(t)]$$
or componentwise 
$$\begin{bmatrix} w_1(t+1) \\ w_2(t+1) \\ \vdots \\ w_N(t+1) \end{bmatrix} = \begin{bmatrix} w_1(t) \\ w_2(t) \\ \vdots \\ w_N(t) \end{bmatrix} + \mu e(t)h'[\underline{w}^T(t)\underline{u}(t)] \begin{bmatrix} u_1(t) \\ u_2(t) \\ \vdots \\ u_N(t) \end{bmatrix}$$

A circuit implementing the adaptation of the perceptron with sigmoidal (soft) nonlinearity





SIGMOIDAL NONLINEARITY

TRAINING ONE LAYER SIGMOIDAL PERCEPTRON

# Multilayer Perceptrons

- 1. Multilayer Perceptron: Consider a three layers perceptron (having two hidden layers). The first perceptron layer has
  - $n_1$  inputs,  $\underline{u}^{[1]} = \begin{bmatrix} u_1^{[1]} & \dots & u_{n_1}^{[1]} \end{bmatrix}^T$  and  $n_2$  neurons;
  - The weight matrix  $\mathbf{W}^{[1]}$  with dimensions  $n_2 \times n_1$ ;
  - the activations  $\underline{v}^{[1]} = \begin{bmatrix} v_1^{[1]} & \dots & v_{n_2}^{[1]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{v}^{[1]} = \mathbf{W}^{[1]} \underline{u}^{[1]}$
  - the outputs  $\underline{u}^{[2]} = \begin{bmatrix} u_1^{[2]} & \dots & u_{n_2}^{[2]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{u}^{[2]} = h(\underline{v}^{[1]})$
- 2. The second perceptron layer has
  - $n_2$  inputs,  $\underline{u}^{[2]} = \begin{bmatrix} u_1^{[2]} & \dots & u_{n_2}^{[2]} \end{bmatrix}^T$  and  $n_3$  neurons;
  - The weight matrix  $\mathbf{W}^{[2]}$  with dimensions  $n_3 \times n_2$ ;
  - the activations  $\underline{v}^{[2]} = \begin{bmatrix} v_1^{[2]} & \dots & v_{n_3}^{[2]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{v}^{[2]} = \mathbf{W}^{[2]} \underline{u}^{[2]}$
  - the outputs  $\underline{u}^{[3]} = \begin{bmatrix} u_1^{[3]} & \dots & u_{n_3}^{[3]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{u}^{[3]} = h(\underline{v}^{[2]})$
- 3. The third perceptron layer has
  - $n_3$  inputs,  $\underline{u}^{[3]} = \begin{bmatrix} u_1^{[3]} & \dots & u_{n_3}^{[3]} \end{bmatrix}^T$  and  $n_4$  neurons;
  - The weight matrix  $\mathbf{W}^{[3]}$  with dimensions  $n_4 \times n_3$ ;

- the activations  $\underline{v}^{[3]} = \begin{bmatrix} v_1^{[3]} & \dots & v_{n_2}^{[3]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{v}^{[3]} = \mathbf{W}^{[3]} \underline{u}^{[3]}$
- the outputs  $\underline{y} = \underline{u}^{[4]} = \begin{bmatrix} u_1^{[3]} & \dots & u_{n_4}^{[3]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{y} = \underline{u}^{[4]} = h(\underline{v}^{[3]})$

The computation of the output  $\underline{y}$  with the multilayer perceptron is realized using

$$\begin{array}{ll} \underline{v}^{[1]} = \mathbf{W}^{[1]}\underline{u}^{[1]}; & \underline{u}^{[2]} = h(\underline{v}^{[1]}) \\ \underline{v}^{[2]} = \mathbf{W}^{[2]}\underline{u}^{[2]}; & \underline{u}^{[3]} = h(\underline{v}^{[2]}) \\ \underline{v}^{[3]} = \mathbf{W}^{[3]}\underline{u}^{[3]}; & \underline{y} = \underline{u}^{[4]} = h(\underline{v}^{[3]}) \end{array}$$

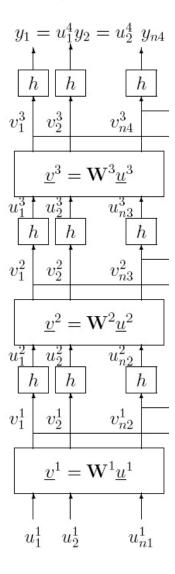
or written componentwise

$$v_i^{[1]} = \sum_{j=1}^{n_1} w_{ij}^{[1]} u_j^{[1]} \qquad u_i^{[2]} = h(v_i^{[1]}) \qquad i = 1, \dots, n_2$$

$$v_i^{[2]} = \sum_{j=1}^{n_2} w_{ij}^{[2]} u_j^{[2]} \qquad u_i^{[3]} = h(v_i^{[2]}) \qquad i = 1, \dots, n_3$$

$$v_i^{[3]} = \sum_{j=1}^{n_3} w_{ij}^{[3]} u_j^{[3]} \qquad y_i = u_i^{[4]} = h(v_i^{[3]}) \qquad i = 1, \dots, n_4$$

# A circuit implementing the multilayer perceptron



The optimality criterion can be selected to take into account the norm of errors at time t:

$$J_t = \frac{1}{2} \sum_{i=1}^{n_4} (d_i(t) - u_i^{[4]}(t))^2 = \frac{1}{2} \sum_{i=1}^{n_4} e^2(t) = \frac{1}{2} e^T e$$
 (1)

Another choice is to evaluate with the criterion the overall training set  $(t = 1, ..., N_{set})$  performance of the neural network

$$J = \frac{1}{2} \sum_{t=1}^{Nset} J_t \tag{2}$$

In order to minimize (1) and (2) we introduce some notations, and derive the BP algorithm:

$$\frac{\partial J_t}{\partial v_i^{[3]}} = \frac{\partial J_t}{\partial u_i^{[4]}} \frac{\partial u_i^{[4]}}{\partial v_i^{[3]}} = -(d_i - u_i^{[4]}) h'(v^{[3]}) \stackrel{\Delta}{=} -\delta_i^{[3]}$$
(3)

For the output layer the gradient computation is straightforward

$$\frac{\partial J_t}{\partial w_{ij}^{[3]}} = \frac{\partial J_t}{\partial v_i^{[3]}} \frac{\partial v_i^{[3]}}{\partial w_{ij}^{[3]}} = -\delta_i^{[3]} u_j^{[3]}$$
(4)

For any hidden layer, we recognize that

$$\frac{\partial v_i^{[k+1]}}{\partial v_j^{[k]}} = \frac{\partial v_i^{[k+1]}}{\partial u_j^{[k]}} \frac{\partial u_j^{[k]}}{\partial v_j^{[k]}} = w_{ij}^{[k]} h'(v_j^{[k]})$$
(5)

and

$$\frac{\partial v_n^{[k+1]}}{\partial w_{ij}^{[k]}} = \begin{cases} u_j^{[k]}, & n=i\\ 0, & n\neq i \end{cases}$$

$$\tag{6}$$

Now we can apply the rule for derivative of a compose function

$$\frac{\partial J_t}{\partial v_j^{[k]}} = \sum_{i=1}^{n_{k+2}} \frac{\partial J_t}{\partial v_i^{[k+1]}} \frac{\partial v_i^{[k+1]}}{\partial v_j^{[k]}} = -\sum_{i=1}^{n_{k+2}} \delta_i^{[k]} w_{ij}^{[k]} h'(v_j^{[k]}) \stackrel{\Delta}{=} -\delta_j^{[k-1]}$$
(7)

$$\frac{\partial J_t}{\partial w_{ij}^{[k]}} = \sum_{p=1}^{n_{k+1}} \frac{\partial J_t}{\partial v_p^{[k+1]}} \frac{\partial v_p^{[k+1]}}{\partial w_{ij}^{[k]}} = -\delta_i^{[k]} u_j^{[k]}$$
(8)

## **Backpropagation Algorithm**

- 1. Initialization of weight matrices,  $\mathbf{W}^{[1]}(1)$ ,  $\mathbf{W}^{[2]}(1)$ ,  $\mathbf{W}^{[3]}(1)$  at time instant t=1 with small random numbers.
- 2. For  $it = 1, 2, 3, \dots, N_{it}$

2.0 Initialize 
$$\left(\frac{\partial J(it)}{\partial w_{ii}^{[k]}}\right) \leftarrow 0$$
,  $k = \overline{1,3}$ ,  $j = \overline{1,n_k}$ ,  $i = \overline{1,n_{k+1}}$ ,  $J(it) \leftarrow 0$ 

- 2.1 For  $n = 1, 2, ..., N_{set}$  (we omit writing the time argument (t))
  - 2.1.0 Read a new element  $(\underline{u}^{[1]}(t), d(t)))$
  - 2.1.1 Forward computations "FORWARD PATH"

#### 2.1.2 Backward computation "BACKWARD PATH"

Compute the generalized errors for all neurons, starting with last layer

$$\delta_i^{[3]} = (d_i(t) - u_i^{[4]})h'(v_i^{[3]}) \quad i = \overline{1, n4}$$

$$\delta_i^{[2]} = h'(v_i^{[2]}) \sum_{j=1}^{n_4} w_{ji}^{[3]} \delta_i^{[3]} \quad i = \overline{1, n3}$$

$$\delta_i^{[1]} = h'(v_i^{[1]}) \sum_{j=1}^{n_3} w_{ji}^{[2]} \delta_i^{[2]} \quad i = \overline{1, n2}$$

Compute the elements of the gradients,  $\frac{\partial J_t}{\partial w_{ij}^{[1]}}$ 

$$\left(\frac{\partial J_t}{\partial w_{ij}^{[1]}}\right) = -u_j^{[1]} \delta_i^{[1]} \quad i = \overline{1, n_2}, \quad j = \overline{1, n_1}$$

$$\left(\frac{\partial J_t}{\partial w_{ij}^{[2]}}\right) = -u_j^{[2]} \delta_i^{[2]} \quad i = \overline{1, n_3}, \quad j = \overline{1, n_2}$$

$$\left(\frac{\partial J_t}{\partial w_{ij}^{[3]}}\right) = -u_j^{[3]} \delta_i^{[3]} \quad i = \overline{1, n_4}, \quad j = \overline{1, n_3}$$

2.1.3 Accumulate the gradient elements J(it)

$$\left(\frac{\partial J(it)}{\partial w_{ij}^{[k]}}\right) \leftarrow \left(\frac{\partial J(it)}{\partial w_{ij}^{[k]}}\right) + \left(\frac{\partial J_t}{\partial w_{ij}^{[k]}}\right), \quad k = \overline{1, 3}, \quad j = \overline{1, n_k}, \quad i = \overline{1, n_{k+1}}$$

- 2.2 If  $J(it) < \varepsilon$  STOP
- 2.3 Modify the wheight values in the direction opposed to gradient vector

$$w_{ij}^{[1]}(it+1) = w_{ij}^{[1]}(it) - \lambda \left(\frac{\partial J}{\partial w_{ij}^{[1]}}\right)_{it}$$

$$w_{ij}^{[2]}(it+1) = w_{ij}^{[2]}(it) - \lambda \left(\frac{\partial J}{\partial w_{ij}^{[2]}}\right)_{it}$$

$$w_{ij}^{[3]}(it+1) = w_{ij}^{[3]}(it) - \lambda \left(\frac{\partial J}{\partial w_{ij}^{[3]}}\right)_{it}$$

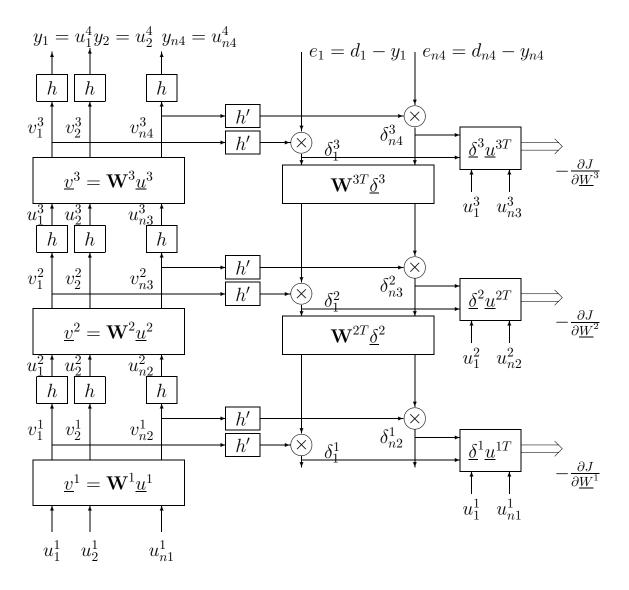


Figure 1: Circuit implementing Backpropagation algorithm

## Temporal processing with Neural Networks

### Neural Networks architectures for modelling dynamic signals and systems

- NN with linear dinamic synapses: FIR multilayer perceptron and Time Delay Neural Networks
- Mixed NN Transfer function model
- Standard nonlinear state space models

#### Generalization of static NN models to dynamic NN models

- Definition 1: A static NN is characterized by :
  - has memoryless transmitance of the synapse,  $w_{ij}$ , between the output of neuron j and the input of neuron i;
  - there are no feedback loops (once there is a connection from neuron i to neuron j, there is no connection path from neuron j back to neuron i.
- Definition 2: A dynamic NN satisfies one of the following conditions:
  - either has a nontrivial transfer function at some synapses (a linear filter)  $w_{ij}(q^{-1})$ , between the output of neuron j and the input of neuron i (e.g. FIR multilayer perceptrons).
  - or it contains feedback loops: dynamic feedback loops (not algebraic loops) (e.g. reccurent neural networks).
  - or it is formed by composing Linear Filters structures with Neural Network structures (not necessarily at synapse level).

#### NN with linear dinamic synapses: FIR multilayer perceptrons

The basic model of a neuron can be generalized to include memory elements, (like delay elements).

Consider the classical sigmoidal perceptron, which processes the inputs  $u_1, u_2, \ldots, u_N$  as

$$v = \sum_{i=1}^{N} w_i u_i = \underline{w}^T \underline{u}$$
$$y = h(v)$$

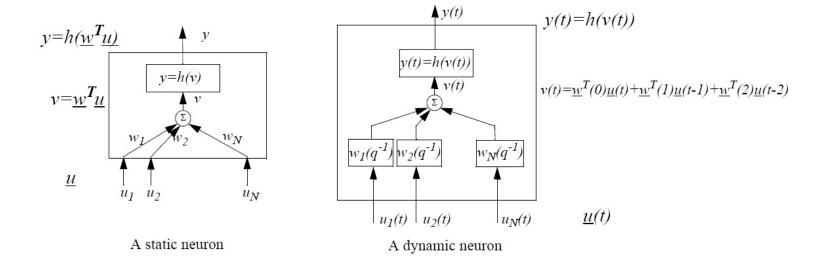
to obtain the output y. We don't specify the time moment t since all variables have the same time argument. The nonlinear function  $h(\cdot)$  can be either symmetric sigmoid or the asymmetrical sigmoid.

A dynamic neuron can be defined as

$$v(t) = \sum_{i=1}^{N} w_i(q^{-1})u_i(t)$$
  
 $y(t) = h(v(t))$ 

where each  $w_i(q^{-1})$  is a FIR filter.

# Static and dynamic neurons



A FIR multilayer perceptron is obtained replacing all neurons in a multilayer perceptron by dynamic neurons.

#### Example

For notation simplicity, consider dynamic neurons FIR filters of order 3.

Consider a three layers perceptron (having two hidden layers).

We define for the first perceptron layer (for other layers notations are straightforward extensions of static multilayer perceptron)

- $n_1$  inputs,  $\underline{u}^{[1]} = \begin{bmatrix} u_1^{[1]} & \dots & u_{n_1}^{[1]} \end{bmatrix}^T$  and  $n_2$  neurons;
- The matrix of transfer functions  $\mathbf{W}^{[1]}(q^{-1})$  with  $n_2 \times n_1$  elements,

$$\mathbf{W}^{[1]}(q^{-1}) = \mathbf{w}_0^{[1]} + \mathbf{w}_1^{[1]}q^{-1} + \mathbf{w}_2^{[1]}q^{-2}$$

where the matrices  $\mathbf{w}_0^{[1]}$ ,  $\mathbf{w}_1^{[1]}$ , and  $\mathbf{w}_2^{[1]}$  have dimensions  $n_2 \times n_1$ ;

• the activations  $\underline{v}^{[1]} = \begin{bmatrix} v_1^{[1]} & \dots & v_{n_2}^{[1]} \end{bmatrix}^T$  of the neurons are computed as

$$\underline{v}^{[1]}(t) = \mathbf{W}^{[1]}(q^{-1})\underline{u}^{[1]}(t) = \mathbf{w}_0^{[1]}\underline{u}^{[1]}(t) + \mathbf{w}_1^{[1]}\underline{u}^{[1]}(t-1) + \mathbf{w}_2^{[1]}\underline{u}^{[1]}(t-2)$$

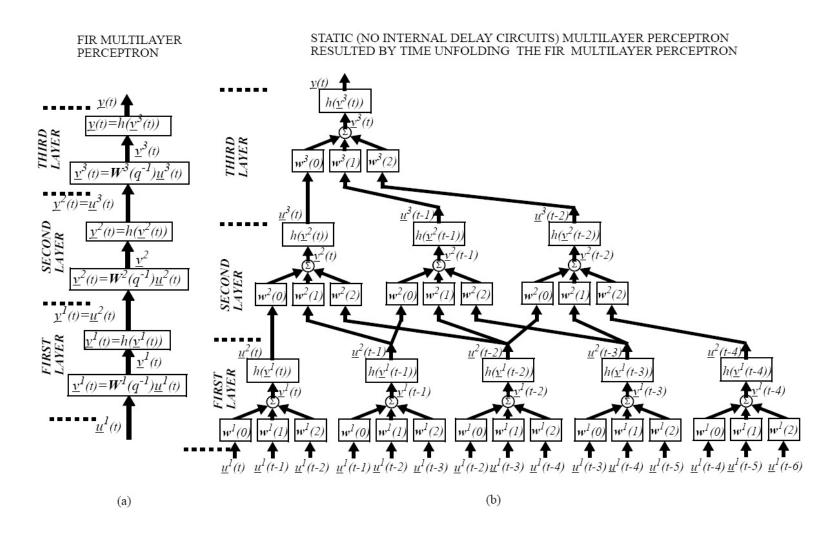
or elementwise

$$v_i^{[1]}(t) = \sum_{j=1}^{n_1} \mathbf{W}_{ij}^{[1]}(q^{-1}) u_j^{[1]}(t) = \sum_{j=1}^{n_1} (\mathbf{w}_{0ij}^{[1]} u_j^{[1]}(t) + \mathbf{w}_{1ij}^{[1]} u_j^{[1]}(t-1) + \mathbf{w}_{2ij}^{[1]} u_j^{[1]}(t-2))$$

• the outputs  $\underline{u}^{[2]} = \begin{bmatrix} u_1^{[2]} & \dots & u_{n_2}^{[2]} \end{bmatrix}^T$  of the neurons are computed as  $\underline{u}^{[2]}(t) = h(\underline{v}^{[1]}(t))$ 

The resulting FIR multilayer perceptron is shown in Figure (a).

## A circuit implementing the adaptation of the FIR multilayer perceptron



#### Reduction of dynamic NN training to static NN training through unfolding

The optimality criterion can be selected to take into account the norm of errors at time t:

$$J_{t} = \frac{1}{2} \sum_{i=1}^{n_{4}} (d_{i}(t) - y_{i}(t))^{2} = \frac{1}{2} (\underline{d}(t) - \underline{y}(t))^{T} (\underline{d}(t) - \underline{y}(t)) = \frac{1}{2} \sum_{i=1}^{n_{4}} e^{2}(t) = \frac{1}{2} \underline{e}(t)^{T} \underline{e}(t)$$
(9)

Another choice is to evaluate with the criterion the overall training set  $(t = 1, ..., N_{set})$  performance of the neural network

$$J = \frac{1}{2} \sum_{t=1}^{Nset} J_t \tag{10}$$

The derivative of criterion  $J_t$  with respect to an elemental weight, say,  $\mathbf{w}_{0ij}^{[1]}$ , of the FIRMP can be computed applying the derivative chain rule to the system of equations

$$v_{i}^{[1]}(t) = \sum_{j=1}^{n_{1}} (\mathbf{w}_{0ij}^{[1]} u_{j}^{[1]}(t) + \mathbf{w}_{1ij}^{[1]} u_{j}^{[1]}(t-1) + \mathbf{w}_{2ij}^{[1]} u_{j}^{[1]}(t-2)), \quad i = 1, \dots, n_{2}, \quad j = 1, \dots, n_{1}$$

$$u_{i}^{[2]}(t) = h(v_{i}^{[1]}(t)), \quad i = 1, \dots, n_{2},$$

$$v_{i}^{[2]}(t) = \sum_{j=1}^{n_{2}} (\mathbf{w}_{0ij}^{[2]} u_{j}^{[2]}(t) + \mathbf{w}_{1ij}^{[2]} u_{j}^{[2]}(t-1) + \mathbf{w}_{2ij}^{[2]} u_{j}^{[2]}(t-2)), \quad i = 1, \dots, n_{3}, \quad j = 1, \dots, n_{2}$$

$$u_{i}^{[3]}(t) = h(v_{i}^{[2]}(t)), \quad i = 1, \dots, n_{3},$$

$$v_{i}^{[3]}(t) = \sum_{j=1}^{n_{3}} (\mathbf{w}_{0ij}^{[3]} u_{j}^{[3]}(t) + \mathbf{w}_{1ij}^{[3]} u_{j}^{[3]}(t-1) + \mathbf{w}_{2ij}^{[3]} u_{j}^{[3]}(t-2)), \quad i = 1, \dots, n_{4}, \quad j = 1, \dots, n_{3}$$

$$y_{i}(t) = u_{i}^{[4]}(t) = h(v_{i}^{[3]}(t)), \quad i = 1, \dots, n_{4},$$

$$J_{t} = \sum_{j=1}^{n_{4}} (d_{i}(t) - y_{i}(t))^{2}$$

Once the gradients

$$\frac{dJ_t}{d\mathbf{w}_{lij}^{[k]}}$$

for all defined k, l, i, j are computed, the updating of the weights will take place as:

$$\mathbf{w}_{lij}^{[k]}(t+1) = \mathbf{w}_{lij}^{[k]}(t) - \mu \frac{dJ_t}{d\mathbf{w}_{lij}^{[k]}}$$

#### Unfolding the FIR MP

One equivalent way to perform the training of FIR MP is to use the standard Backpropagation algorithm for an unfolded structure, as in Figure (b).

- Establish the structure of the static multilayer perceptron, (number of neurons in each layer) In the first layer:  $(15 \times n_1 \times n_2)$  nonzero weights, there are  $n_1^{ex} = 15n_1$  inputs and  $n_2^{ex} = 5n_2$  outputs; In the second layer:  $(9 \times n_2 \times n_3)$  nonzero weights, there are  $n_2^{ex} = 5n_2$  inputs and  $n_3^{ex} = 3n_3$  outputs; In the third layer:  $(3 \times n_3 \times n_4)$  nonzero weights, there are  $n_3^{ex} = 3n_3$  inputs and  $n_4^{ex} = n_4$  outputs.
- In the connection matrices  $\mathbf{W}^{[ex1]}$ ,  $\mathbf{W}^{[ex2]}$ ,  $\mathbf{W}^{[ex3]}$ , many weights are constraint to zero;
- Some other weights must obey equality constraints (e.g. in the first layer connections matrix  $\mathbf{W}^{[ex1]}$ , the block  $\mathbf{W}_0^{[1]}$  appears five times).
- Apply one step of BP algorithm to the MP  $\mathbf{W}^{[ex1]}$ ,  $\mathbf{W}^{[ex2]}$ ,  $\mathbf{W}^{[ex3]}$ , finding the gradients with respects to all nonzero weights in the matrices  $\mathbf{W}^{[ex1]}$ ,  $\mathbf{W}^{[ex2]}$ ,  $\mathbf{W}^{[ex3]}$ .

- Find the constraint gradients, with respect to original FIR MP weights, by adding all corresponding gradients in MP.
- $\bullet$  change the weights using the constraint gradients.
- $\bullet$  iterate until convergence.

## Temporal Back -Propagation Algorithm (Wan, 1990)

The change in a weight on a hidden layer,  $\Delta \mathbf{w}_{lij}^{[k]}$ , will modify the value of  $v_i^{[k]}(t)$ , which will have effect not only in the computation of  $J_t$ , but also in the computation of  $J_t$  for some other future time instants.

Then, an alternative updating of the weights may be defined as

$$\mathbf{w}_{lij}^{[k]}(t+1) = \mathbf{w}_{lij}^{[k]}(t) - \mu \frac{dJ}{dv_i^{[k]}(t)} \frac{dv_i^{[k]}(t)}{d\mathbf{w}_{lij}^{[k]}}$$

The gradients

$$\frac{dJ}{dv_i^{[k]}(t)} = -\delta_i^{[k]}(t)$$

for all defined k, i, are now key internal variables (generalized errors) for the updating algorithm. We immediately evaluate the derivative

$$\frac{dv_i^{[k]}(t)}{d\mathbf{w}_{lij}^{[k]}} = u_j^{[k]}(t-l)$$

and the only remaining task is to evaluate  $\delta_i^{[k]}(t)$ . But we have

$$\frac{dJ}{dv_i^{[k]}(t)} = \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \frac{dJ}{dv_j^{[k+1]}(t+n)} \frac{dv_j^{[k+1]}(t+n)}{dv_i^{[k]}(t)} = \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \frac{dJ}{dv_j^{[k+1]}(t+n)} \frac{dv_j^{[k+1]}(t+n)}{dy_i^{[k]}(t)} \frac{dv_j^{[k]}(t)}{dv_i^{[k]}(t)} = \\
= -\sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \frac{dv_j^{[k+1]}(t+n)}{dy_i^{[k]}(t)} h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k+1]} + \frac{1}{n_{k+1}} \frac{dv_j^{[k]}(t+n)}{dv_j^{[k]}(t)} = -h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k+1]} + \frac{1}{n_{k+1}} \frac{dv_j^{[k]}(t+n)}{dv_j^{[k]}(t)} = -h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{2} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{2} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{2} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t)) \sum_{j=1}^{2} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k]}(t) = -h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t) = -h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t)) = -h'(v_i^{[k]}(t) = -h'(v_i^{[k]}(t)) =$$

and thus

$$\delta_i^{[k]}(t) = -\frac{dJ}{dv_i^{[k]}(t)} = h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k+1]}$$

leading to the backward generalized error computation

$$\delta_i^{[k]}(t) = h'(v_i^{[k]}(t)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_j^{[k+1]}(t+n) \mathbf{w}_{nji}^{[k+1]}$$
(11)

which can be iterated from the output level k = 3, where trivially we have

$$\delta_i^{[3]}(t) = -\frac{dJ}{dv_i^{[3]}(t)} = -\frac{dJ_t}{dv_i^{[3]}(t)} = h'(v_i^{[3]}(t))e_i(t)$$

and then backward we can find all generalized errors, up to the first layer, k = 1. The weight update can be summarized as

$$\mathbf{w}_{lij}^{[k]}(t+1) = \mathbf{w}_{lij}^{[k]}(t) + \mu \frac{dJ}{dv_i^{[k]}(t)} \frac{dv_i^{[k]}(t)}{d\mathbf{w}_{lij}^{[k]}}$$
$$= \mathbf{w}_{lij}^{[k]}(t) + \mu \delta_i^{[k]}(t) u_i^{[k]}(t-l)$$

Unfortunately, this procedure is not causal, since we need in (11) the future values  $\delta_j^{[k+1]}(t+n)$ .

#### Causal Temporal Back -Propagation Algorithm

Iterate for all time instants t, until convergence:

- Compute the forward path, using the weight values at time t,  $\mathbf{w}_{lij}^{[k]}(t)$ .
- Output layer updating

$$\delta_i^{[3]}(t) = h'(v_i^{[3]}(t))e_i(t) 
\mathbf{w}_{lij}^{[3]}(t+1) = \mathbf{w}_{lij}^{[3]}(t) + \mu \delta_i^{[3]}(t)u_j^{[3]}(t-l)$$

• For the uppermost hidden layer k=2

$$\delta_{i}^{[k]}(t-3) = h'(v_{i}^{[k]}(t-3)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_{j}^{[k+1]}(t+n-3) \mathbf{w}_{nji}^{[k+1]}(t)$$
  
$$\mathbf{w}_{lij}^{[k]}(t+1) = \mathbf{w}_{lij}^{[k]}(t) + \mu \delta_{i}^{[k]}(t-3) u_{j}^{[k]}(t-l-3)$$

• For lower hidden layer k = 1

$$\delta_{i}^{[k]}(t-6) = h'(v_{i}^{[k]}(t-6)) \sum_{j=1}^{n_{k+2}} \sum_{n=0}^{2} \delta_{j}^{[k+1]}(t+n-6) \mathbf{w}_{nji}^{[k+1]}(t)$$
$$\mathbf{w}_{lij}^{[k]}(t+1) = \mathbf{w}_{lij}^{[k]}(t) + \mu \delta_{i}^{[k]}(t-6) u_{j}^{[k]}(t-l-6)$$