Geant 4.10 Notes

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1 Install

• Follow install instructions at http://geant4.web.cern.ch/geant4/UserDocumentation/ UsersGuides/InstallationGuide/

2 CMake notes

- Fast compile to check for coding errors add a /fast make G4run/fast
- Can make several build directories for each src directory for testing different things
- See http://geant4.web.cern.ch/geant4/UserDocumentation/UsersGuides/InstallationGuides/I
- Good technique: have (i) release build and (ii) a dev build
 - 1. Once you have something working:

```
cd LENAGe/build-release,
cmake -DCMAKE_BUILD_TYPE=Release ../src
make -j6
```

2. To develop something,

```
cd LENAGe/build-dev,
cmake -DCMAKE_BUILD_TYPE=Debug ../src
make -j6, edit code, make -j6, etc.
```

- Remember that git tracking of source code also needs to be kept track of
- http://www.cmake.org/cmake/help/cmake_tutorial.html
- Building a Geant4 application with CMake needs:
 - A 'src' directory with everything in it (like the old LENAGe directory, for example)
 - Note that there is another directory within this called 'src' with all the .cc files (again, like with the old code)
 - CMakeLists.txt is the CMake script. Should be in the base 'src' (e.g., for example B1 it's in ~/geant4/B1/src)
 - A separate 'build' directory (~/geant4/B1/build)
- Example B1 is a good place to start
 - mkdir ~/geant4/B1/src
 - cp -r /opt/geant4/geant4.10.00.p01-src/examples/basic/B1/* ~/geant4/B1/src
 - mkdir ~/geant4/B1/build
 - cd ~/geant4/B1/build

- cmake ../src
- make

3 THM Notes

- Copy CMakeLists.txt over from example B1
- Comment out the add_custom_target command near the bottom. This screws up if the executable is named the same as the project
- Copying scripts directory is now much easier than the <code>configure_file</code> stuff in the B1 example. Now we can use <code>file</code> (<code>COPY</code>
 - See line beginning with "set(SCRIPTS" in THM for an example
- Added check for datasets, line beginning with "foreach(dsname"
- Added check for multithreading, line begins with "find_package (Geant 4 COMPONENTS multithreaded"
- To use root, we need the FindROOT.cmake file (copied from the Root FAQ)
- Add root include directories and lib directories (see section starting with "include(FindROOT.cmake)")
- Needed to add G4SystemOfUnits.hh to a bunch of files since it was removed from the standard linking
- Same for G4PhysicalConstants (for example, for 'pi', 'proton_{massc2'}, etc.)
- Make sure that target_link_libraries also points to the \${ROOT_LIBRARIES} (see line beginning "target_link_libraries")
- To make the dictionary needed to output root files
 - Add an EXECUTE_PROCESS to compile the dictionary in CMakeList.txt
 - See http://hypernews.slac.stanford.edu/HyperNews/geant4/get/analysis/410/ 3/1.html
 - Make sure it's referred to in add_executable
 add_executable(THM THM.cc RootOutputDataDICT.cxx \${sources} \${headers})