



ROCOS Slide 7

lua - c++

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lua与c++的交互

- c++ -> lua
 - RunScript
- lua -> c++
 - AddFunction
 - toluapp : xxx.pkg

lua启动流程

- Init (DM Constructor)
 - StartZeus.lua
- Cycle (DM:DoTeamMode)
 - SelectPlay.lua

StartZeus.lua

- ADD_TO_PATH
- require("Config")
- require("RoleMatch")
- require("Zeus")
 - require(...)
 - dofile(ALL_SKILL)
 - dofile(ALL_PLAY)

