

EXP-1 : LEDFLASHER

AIM-Design a LED flasher.

APPARATUS:

Arduino Board, LED, Bread board, wires.

THEORY:

LED flashers are semiconductor integrated circuits used to turn on and off groups of light emitting diodes either sequentially or according to a programmed pattern. They are found in circuits used as indicators and controllers, as well as in home-built projects.

CONCEPT USED:

1. In this experiment, I have used the concept of pn junction diode.
2. To make circuit on breadboard
3. Logic code for Arduino UNO, using loop statement.

LEARNING AND OBSERVATION:

LEARNING:

1. We have learnt to use Arduino to make light flash.
2. Arduino board has Analog pins.
3. Digital pin provides Input as well as Output, but Analog pin provides only input.
4. The Arduino board has (~) pins which is also known as Pulse Width Modulation(PWM).
5. These pins help's in getting analog results with

digital means.

6. How a circuit on breadboard is placed so that it can work properly.
7. Digital Pin provides 5V Power supply to the circuit.

OBSERVATIONS:

1. If we connect the 'n' terminal of the LED to other terminal except ground(GND), hence the circuit will be incomplete and we cannot get the desired output.
2. I connected the 'p' terminal of the p-n junction diodes to the Digital pins 9 in combination with the resistance, and 'n'
3. If we connect the 'p' junction of LED to the 5V of analog the the light will not blink it will remain to glow.

PROBLEM AND TROUBLESHOOTING:

1. I have connected the 'p' terminal of the LEDs to analog side 5V terminal, but we cannot use that terminal because it can take input only it cannot provide output like digital terminals.
2. The LEDs were not glowing due to its loose connection. By reinserting it again I was able to fix this issue.
3. I have written the code for 7 number digital pin instead of 9
4. Then I rechecked the code and corrected the error.

PRECAUTIONS:

1. The connections should be tight and firm.
2. We have to check the voltage before operating the board as high voltage might destroy the micro components of the board.
3. We have to look correctly which wire are we putting where, neglecting which might create error.

