Programming assignment 5 – Total Order Broadcast

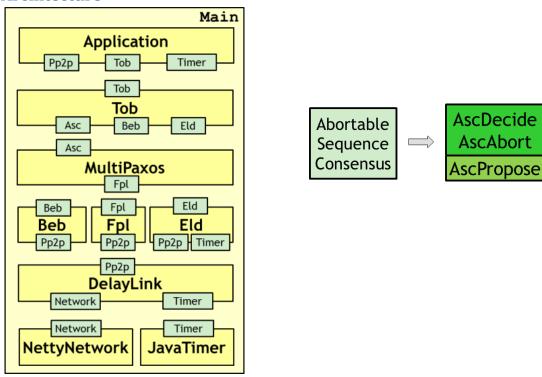
Introduction

In this programming assignment you shall implement the Multi-Paxos component that provides the Abortable Sequence Consensus service. The algorithm is available at the end of this document (the algorithm is not available in the textbook).

Installation

Download id2203-ass5-tob.zip from the course website, unpack and import into Eclipse in the same way as for previous assignments.

Architecture



The AbortableSequenceConsensus port is defined in se.kth.ict.id2203.ports.asc.

Code to write

The component shall be implemented in the MultiPaxos.java file in the se.kth.ict.id2203.components.multipaxos package. You will have to add files for messages, etc, as you see fit.

Various notes

- You need to add the following messages (events) in the component's package:
 - o PrepareMessage ⊆ FplDeliver
 - o PrepareAckMessage \subseteq FplDeliver
 - o NackMessage ⊆ FplDeliver

- o AcceptMessage ⊆ FplDeliver
- o $AcceptAckMessage \subseteq FplDeliver$
- o DecideMessage ⊆ FplDeliver
- You are highly encouraged to insert logging statements in the code to be able to trace the execution. If you have problems this will help you explain where things are not working.
- Assignment 5 is relatively new (as of last year). Hopefully there aren't any bugs, but there is always a small risk. Please check the forum if you encounter any issues.
- The ArrayList data structure is probably a good choice for implementing sequences.
- prefix (σ, k) returns the prefix of sequence σ with at most k elements.
- suffix (σ, k) returns the suffix of σ by skipping the k first elements and returning the rest (possibly an empty sequence if $|\sigma| \le k$).
- $\sigma_1 + \sigma_2$ is the concatenation of sequence σ_1 and σ_2 .
- The values that are proposed and later delivered can have any type T that is a subtype of Object, and T must have an equals method.
- Any object that is sent into or received out of the framework must be treated as immutable (read-only).
 - o In particular, any sequence passed in a message must be read-only and may not be modified after it has been sent or received. Typically, create a new Object[] array, copy the elements from the sequence into the array, and send the array.
- To truncate a sequence you can use list.subList(from, to).clear(), as described here: http://docs.oracle.com/javase/7/docs/api/java/util/ArrayList.html#subList(int, int)

Notation in pseudo-code vs. in lecture slides

The notation in the pseudo-code follows the notation used for the pseudo-code in programming assignment 4. Unfortunately this notation differs from the notation used in the lecture slides. Here follows a table with correspondences between the two notations:

Pseudo-code	Lecture slides
prepts	n _p
ats	n _a
av	V _a
al	I _d
pts	n _c
pv	V _c
pl	l _c
proposedValues	Missing in slides
readlist	S
accepted	a
decided	S

Exploration

In this assignment there are two applications that use the MultiPaxos component.

The first application in se.kth.ict.id2203.pa.multipaxos uses the MultiPaxos component directly, similarly to how the application in assignment 4 used the Paxos component. The application provides the Pn and Cn commands, as in assignment 4. You should run the three scenarios in Executor.java and verify that you get the desired outcome for each scenario.

The second application is in se.kth.ict.id2203.pa.tob and uses the Tob component, which indirectly uses the MultiPaxos component. The application uses the Bm command to broadcast message m (a string). Run the three scenarios in Executor.java and make sure that messages are delivered at all correct processes in a total order.

Automatic correction

When everything is working you run the AutomaticCorrection.java file in the se.kth.ict.id2203.pa.tob package to test the component and submit the assignment to the http://cloud7.sics.se:11700/ server. Remember to change the email and password strings before running.

Algorithm 1 Multi-Paxos: Prepare Phase

Implements:

AbortableSequenceConsensus, instance asc.

Uses:

FIFOPerfectPointToPointLinks, instance fpl.

```
1: upon event \langle asc, Init \rangle do
        t := 0;
 2:
                                                                                                            ⊳ logical clock
                                                                                     ▷ acceptor: prepared timestamp
        prepts := 0;
3:
 4:
        (ats, av, al) := (0, \langle \rangle, 0);
                                                    ▷ acceptor: timestamp, accepted seq, length of decided seq
        (pts, pv, pl) := (0, \langle \rangle, 0);
                                                   ▷ proposer: timestamp, proposed seq, length of learned seq
5:
        proposed Values := \langle \rangle;
 6:
                                                                      ▷ proposer: values proposed while preparing
        readlist := [\bot]^N;
 7:
        accepted := [0]^N;
8:
                                     > proposer's knowledge about length of acceptor's longest accepted seq
        decided := [0]^N;
                                      ▷ proposer's knowledge about length of acceptor's longest decided seq
9:
10: upon event \langle asc, Propose \mid v \rangle do
        t := t + 1;
11:
        if pts = 0 then
12:
            pts := t \times N + rank(self);
13:
            pv := prefix(av, al);
14:
            pl := 0;
15:
            proposed Values := \langle v \rangle;
16:
            readlist := [\bot]^N;
17:
            accepted := [0]^N;
18:
             decided := [0]^N;
19:
            for all p \in \Pi do
20:
                 trigger \langle fpl, Send \mid p, [PREPARE, pts, al, t] \rangle;
21:
        else if \#(readlist) \leq |N/2| then
22:
            proposed Values := proposed Values + \langle v \rangle;
                                                                                                  ▶ append to sequence
23:
        else if v \notin pv then
24:
            pv := pv + \langle v \rangle;
25:
            for all p \in \Pi such that readlist[p] \neq \bot do
26:
                 trigger \langle fpl, Send \mid p, [ACCEPT, pts, \langle v \rangle, \#(pv) - 1, t] \rangle;
27:
28: upon event \langle fpl, Deliver \mid q, [Prepare, ts, l, t'] \rangle do
29:
        t := max(t, t') + 1;
        if ts < prepts then
30:
            trigger \langle fpl, Send \mid q, [NACK, ts, t] \rangle;
31:
        else
32:
33:
            prepts := ts;
            trigger \langle fpl, Send \mid q, [PrepareAck, ts, ats, suffix(av, l), al, t] \rangle;
34:
35: upon event \langle fpl, Deliver \mid q, [NACK, pts', t'] \rangle do
        t := max(t, t') + 1;
36:
        if pts' = pts then
37:
            pts := 0;
38:
39:
            \mathbf{trigger} \langle asc, Abort \rangle
```

Algorithm 2 Multi-Paxos: Accept Phase

```
40: upon event \langle fpl, Deliver \mid q, [PrepareAck, pts', ts, vsuf, l, t'] \rangle do
        t := max(t, t') + 1;
41:
        if pts' = pts then
42:
            readlist[q] := (ts, vsuf);
43:
            decided[q] := l;
44:
            if \#(readlist) = |N/2| + 1 then
45:
46:
                 (ts', vsuf') := (0, \langle \rangle);
                for all (ts'', vsuf'') \in readlist do
47:
                     if ts' < ts'' \lor (ts' = ts'' \land \#(vsuf') < \#(vsuf'')) then
48:
                         (ts', vsuf') := (ts'', vsuf'');
49:
                pv := pv + vsuf';
50:
51:
                for all v \in proposed Values such that v \notin pv do
                     pv := pv + \langle v \rangle;
52:
                for all p \in \Pi such that readlist[p] \neq \bot do
53:
                     l' := decided[p];
54:
                     trigger \langle fpl, Send \mid p, [ACCEPT, pts, suffix(pv, l'), l', t] \rangle;
55:
            else if \#(readlist) > |N/2| + 1 then
56:
                trigger \langle fpl, Send \mid q, [Accept, pts, suffix(pv, l), l, t] \rangle;
57:
                if pl \neq 0 then
58:
59:
                     trigger \langle fpl, Send \mid q, [Decide, pts, pl, t] \rangle;
60: upon event \langle fpl, Deliver \mid q, [Accept, ts, vsuf, offs, t'] \rangle do
        t := max(t, t') + 1;
61:
        if ts \neq prepts then
62:
            trigger \langle fpl, Send \mid q, [NACK, ts, t] \rangle;
63:
        else
64:
            ats := ts;
65:
            if offs < \#(av) then
66:
67:
                av := prefix(av, offs);
                                                                                                   av := av + vsuf;
68:
            trigger \langle fpl, Send \mid q, [ACCEPTACK, ts, \#(av), t] \rangle;
69:
70: upon event \langle fpl, Deliver \mid q, [ACCEPTACK, pts', l, t'] \rangle do
        t := max(t, t') + 1;
71:
        if pts' = pts then
72:
            accepted[q] := l;
73:
            if pl < l \land \#(\{p \in \Pi \mid accepted[p] \ge l\}) > |N/2| then
74:
                pl := l;
75:
                for all p \in \Pi such that readlist[p] \neq \bot do
76:
                     trigger \langle fpl, Send \mid p, [Decide, pts, pl, t] \rangle;
77:
78: upon event \langle fpl, Deliver \mid q, [Decide, ts, l, t'] \rangle do
79:
        t := max(t, t') + 1;
        if ts = prepts then
80:
            while al < l do
81:
                trigger \langle asc, Decide \mid av[al] \rangle;
82:
                                                                                                al := al + 1;
83:
```