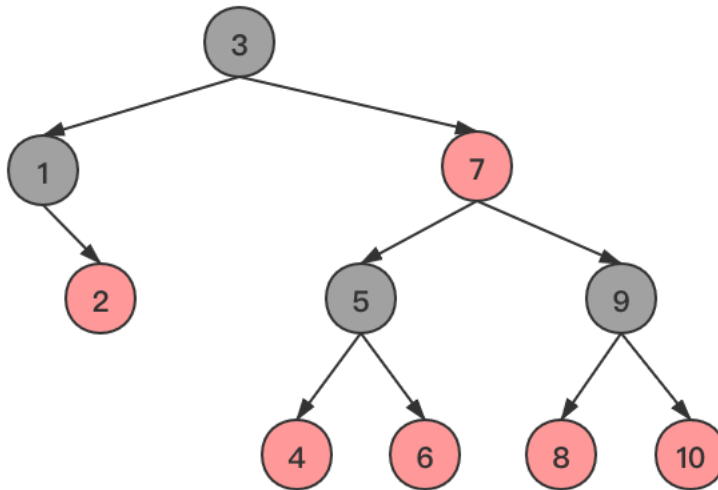


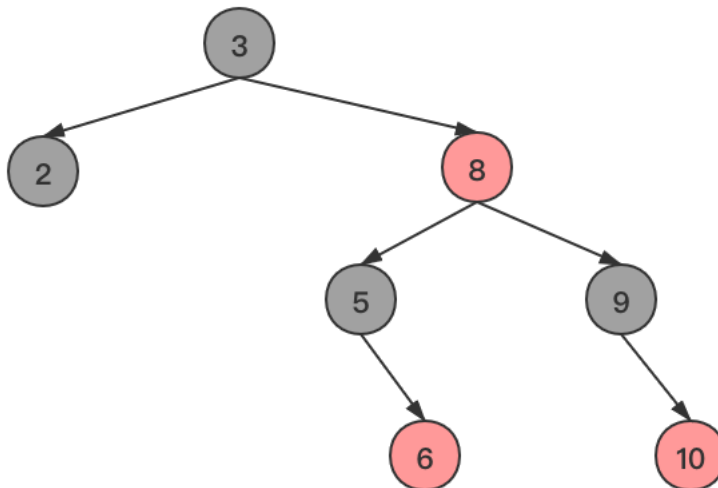
CSIT5500 Advanced Algorithm HW1

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1. (a) Inserting 1,3,5,7,9,2,4,6,8,10:



- (b) Deleting 7,4,1:



2. The divide and conquer algorithm is:

Assume all the elements are stored in list L. The following algorithm is indeed

Merge sort algorithm with counting:

```

function find_inversions(L, low, high):
    if low >= high, then return 0
    mid = (low+high)/2
    c1 = find_inversions(L, low, mid)
    c2 = find_inversions(L, mid, high)
    c3 = merge_part(L, low, mid, high)
    return c1+c2+c3

```

The crucial part is merge_part():

```

function merge_part(L, low, mid, high):
    create a new List nl
    p = low, q = mid+1, cnt = 0
    while (p<=mid) and (q<=high):
        if L[p]<=L[q]: nl.append(L[p]); p++
        else: nl.append(L[q]); q++; cnt += (mid-p+1) //crucial part of counting

    if p>mid: copy the right leftover to nl
    if q>high: copy the left leftover to nl
    copy nl to L
    return cnt

```

The correctness of the algorithm:

- 1) Firstly, by analyzing the base case the number of elements is 0 or 1, the algorithm correctly gets 0 as return.
- 2) Assuming that the algorithm works correctly when the number is k ($k > 1$, $k=2, \dots, n$), then we consider the case that the number of elements is $n+1$:

Since the algorithm works correctly when the number is k , thus the first two counting of sub-list are correct, so we correctly get $c1$ and $c2$; And the merge procedure correctly count the inversions in different two sub-lists and sort the entire list as well, so we get $c3$ as well.

Total inversions appear in these 3 cases:

- i. $i < j$, $L[i] > L[j]$, $i, j \in [low, mid]$
- ii. $i < j$, $L[i] > L[j]$, $i, j \in [mid, high]$

iii. $i < j, L[i] > L[j], i \in [low, mid], j \in [mid, high]$

c1 covers the first case, c2 covers the second case, and c3 covers the third case. So $c1+c2+c3$ cover all the case correctly, thus the algorithm is correct and it would work.

Runtime analysis:

The merge part takes $O(n)$ time since the pointer only moves from the left to the right of entire list.

$T(n)$ denotes the worst-case running time of the algorithm.

$$T(n) \leq O(1) + 2T\left(\frac{n}{2}\right) + O(n)$$

$$T(1) = O(1)$$

Thus,

$$T(n) \leq O(1) + 2T\left(\frac{n}{2}\right) + O(n)$$

$$\leq 4T\left(\frac{n}{4}\right) + 2O(n)$$

$$\leq 2^k T\left(\frac{n}{2^k}\right) + k \cdot O(n)$$

When $k = \log_2 n$,

$$T(n) \leq nO(1) + O(n \log n)$$

$$= O(n \log n)$$

Thus, the algorithms works in $O(n \log n)$ time.

3. According to the definition of a complete binary tree, we can get:

$$1 + 2^1 + \dots + 2^{(h-2)} + f(h) = n$$

Where n denotes total number of nodes, h represents the height of tree and

$f(h)$ represents the number of nodes in the last level.

$$2^{(h-2)} < f(h) \leq 2^{(h-1)}$$

Therefore, we firstly assume $f(h) = 2^{(h-1)}$, and we get:

$$1 + 2^1 + \dots + 2^{(h-2)} + 2^{(h-1)} = n$$

$$2^h - 1 = n$$

$$h = \log_2(n + 1)$$

Assuming $f(h) = 2^{(h-2)}$, and we get:

$$1 + 2^1 + \dots + 2^{(h-2)} = n$$

$$2^{h-1} - 1 = n$$

$$h = \log_2(n + 1) + 1$$

Thus, the relation between h and n is:

$$\log_2(n + 1) \leq h \leq \log_2(n + 1) + 1$$

So, $h = O(\log n)$