

**VIETNAM GENERAL CONFEDERATION OF LABOR  
TON DUC THANG UNIVERSITY  
FACULTY OF INFORMATION TECHNOLOGY**



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## **FINAL ESSAY**

# **DIGITAL IMAGE PROCESSING**

**HO CHI MINH CITY, 2024**

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Advised by

**Dr. Trinh Hung Cuong**

**HO CHI MINH CITY, 2024**

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*Ho Chi Minh City, 10th December 2024.*

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## **INTRODUCTION TO DIGITAL IMAGE PROCESSING**

This report outlines the methodology and results for two programming tasks related to image and video processing: detecting traffic signs in a video and detecting digits in an image. The tasks were approached using techniques such as color thresholding, contour detection, and drawing bounding boxes around detected objects, all implemented with OpenCV.

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## CHAPTER 1. METHODOLOGY OF SOLVING TASKS

### 1.1 Related Background Knowledge and Methods

To detect traffic signs effectively in video frames, the solution employs a combination of digital image processing techniques and methods:

#### *1.1.1 Color Filtering in HSV Color Space*

- What is HSV:

- The HSV (Hue, Saturation, Value) color model is more suitable than RGB for detecting specific colors like red, blue, and yellow because it separates chromatic information (color) from intensity.
- **Hue** represents the type of color (red, blue, etc.).
- **Saturation** measures the intensity of the color.
- **Value** measures brightness.

- How HSV is used here:

- Traffic signs are usually in standard red, blue, or yellow colors. The program converts each frame from **BGR** (default OpenCV format) to **HSV** using `cv2.cvtColor()` and creates binary masks for these colors:

```
lower_red = np.array([150, 50, 50]) # Lower bound of red
upper_red = np.array([180, 255, 255]) # Upper bound of red
# Single blue range
lower_blue = np.array([90, 120, 100]) # Lower bound of blue
upper_blue = np.array([130, 255, 255]) # Upper bound of blue
# Yellow range
lower_yellow = np.array([0, 120, 0]) # Lower bound of yellow
upper_yellow = np.array([30, 255, 255]) # Upper bound of yellow
```

Image 1.1 Color Filtering in HSV Color Space

- A binary mask for each color is created using `cv2.inRange()`. Pixels within the range are set to white (255), while others are black (0).

### *1.1.2 Morphological Operations*

- **Purpose:** After creating the binary masks, noise can appear as small white regions in the image that do not correspond to traffic signs.
- Steps Taken:
  - **Opening (Noise Removal):** Removes small white regions caused by noise. This is achieved by first eroding the mask and then dilating it.
  - **Closing (Filling Gaps):** Closes small gaps within the white regions, ensuring smoother detection.
- **Code Example:**

```
# Noise removal (Morphological operations)
kernel = np.ones((3, 3), np.uint8)
combined_mask = cv2.morphologyEx(combined_mask, cv2.MORPH_OPEN, kernel)
combined_mask = cv2.morphologyEx(combined_mask, cv2.MORPH_CLOSE, kernel)
```

Image 1.2 Noise removal (Morphological operations)

### *1.1.3 Contour Detection*

- **Contours** are continuous curves joining all the points on the boundary of a connected white region in the binary mask.
- **Key Step:**
  - Use `cv2.findContours()` to detect contours in the combined mask.
  - Filter the contours by area (`cv2.contourArea()`) to eliminate small regions that are unlikely to be traffic signs.
- **Aspect Ratio Check:**
  - The bounding box around the contour is extracted using `cv2.boundingRect()`. Only contours with an aspect ratio close to 1:1 (square) are considered valid traffic signs.

### ***1.1.4 Template Matching***

- What is Template Matching?
  - Compares a region of interest (ROI) extracted from the frame with preloaded template images of traffic signs.
  - Uses `cv2.matchTemplate()` to calculate a similarity score between the ROI and each template.
  - The template with the highest similarity score (above a threshold of 0.55) is considered the best match.
- **Steps for Template Matching:**
  - Resize the ROI and template to the same size.
  - Convert both images to grayscale.
  - Use `cv2.matchTemplate()` with a normalized correlation coefficient (`cv2.TM_CCOEFF_NORMED`) to calculate the similarity.
  - Similarity threshold: 0.55.

### ***1.1.5 Write the result and display:***

- Draw the rectangle and the detected sign name on the frame.
- Write the output video using `cv2.VideoWriter()`.

## **1.2 Source Code Presentation**

### ***1.2.1 Import libraries***

```
import cv2
import numpy as np
import os
```

Image 1.3 Import libraries

- `cv2`: OpenCV library, used for image and video processing.
- `numpy`: A Python library for numerical computing, used to handle image data as matrices.

- os: A library to work with the file system, used to read the traffic sign templates from a folder.

## *1.2.2 Variables and main data structures*

### *1.1.1.1 SIGN\_TEMPLATES*

```
# Dictionary to store template images
SIGN_TEMPLATES = {}
```

Image 1.4 Dictionary to store template images

### *1.1.1.2 SIGN\_NAME\_MAPPING*

```
# Dictionary to map template sign names to new names
SIGN_NAME_MAPPING = {
    "camnguocchieu": "Wrong way",
    "wrongway": "Wrong way",
    "huongdi1": "Keep right",
    "keepright": "Keep right",
    "no_left": "No left turn",
    "camdungxe": "No parking",
    "noparking": "No parking",
    "children": "Children",
    "slow": "Slow",
    "nostopandparking": "No stopping and parking",
    "camdungxedonha": "No parking",
    "camdungxe": "No parking",
}
```

Image 1.5 Dictionary to map template sign names to new names

- A dictionary to map the original sign names (from the `sign_templates`) to more descriptive or user-friendly names.
- **Purpose:** Customize the names of detected signs for display.

### 1.2.3 *load\_templates()* function

```
def load_templates(template_dir='sign_templates'):  
    """Load template images from directory"""  
    for filename in os.listdir(template_dir):  
        if filename.endswith(('.png', '.jpg')):  
            sign_name = os.path.splitext(filename)[0]  
            template_path = os.path.join(template_dir, filename)  
            template = cv2.imread(template_path)  
            SIGN_TEMPLATES[sign_name] = template
```

Image 1.6 The `load_templates` function

#### **Functionality:**

- Load all traffic sign templates from the folder `sign_templates` into the `SIGN_TEMPLATES` dictionary.

#### **Steps:**

1. **Iterate through files:** Use `os.listdir(template_dir)` to list all files in the directory.
2. **Filter image files:** Only process files with extensions `.png` or `.jpg`.
3. **Load images:** Use `cv2.imread(template_path)` to load each template image.
4. **Store templates:** Save each template into the dictionary `SIGN_TEMPLATES` with the filename (minus the extension) as the key.

### 1.2.4 *match\_template()* function

```
def match_template(roi, template, target_size=(100, 100)):
    """Compare ROI with template using template matching"""
    # Resize both images to same size
    roi_resized = cv2.resize(roi, target_size)
    template_resized = cv2.resize(template, target_size)

    # Convert both to grayscale
    roi_gray = cv2.cvtColor(roi_resized, cv2.COLOR_BGR2GRAY)
    template_gray = cv2.cvtColor(template_resized, cv2.COLOR_BGR2GRAY)

    # Template matching
    result = cv2.matchTemplate(roi_gray, template_gray, cv2.TM_CCOEFF_NORMED)
    return np.max(result)
```

Image 1.7 The match\_template function

#### Functionality:

- Compare a region of interest (ROI) in the frame with a traffic sign template using **template matching**.

#### Steps:

1. **Resize images:** Normalize the ROI and template to a consistent size (100x100) using cv2.resize.
2. **Convert to grayscale:** Simplify the images by converting them to grayscale using cv2.cvtColor.
3. **Perform template matching:** Use cv2.matchTemplate to calculate a similarity score between the ROI and the template.
4. **Return maximum score:** Extract the highest similarity score using np.max(result).

### 1.2.5 detect\_traffic\_signs() function

```
def detect_traffic_signs(frame):
    # Convert to HSV
    hsv = cv2.cvtColor(frame, cv2.COLOR_BGR2HSV)

    # Define color ranges
    # Single red range
    lower_red = np.array([150, 50, 50]) # Lower bound of red
    upper_red = np.array([180, 255, 255]) # Upper bound of red
    # Single blue range
    lower_blue = np.array([90, 120, 100]) # Lower bound of blue
    upper_blue = np.array([130, 255, 255]) # Upper bound of blue
    # Yellow range
    lower_yellow = np.array([0, 120, 0]) # Lower bound of yellow
    upper_yellow = np.array([30, 255, 255]) # Upper bound of yellow

    # Create red, blue, and yellow masks
    red_mask = cv2.inRange(hsv, lower_red, upper_red)
    blue_mask = cv2.inRange(hsv, lower_blue, upper_blue)
    yellow_mask = cv2.inRange(hsv, lower_yellow, upper_yellow)

    # Combine the red, blue, and yellow masks
    combined_mask = cv2.bitwise_or(red_mask, blue_mask)
    combined_mask = cv2.bitwise_or(combined_mask, yellow_mask)

    # Noise removal (Morphological operations)
    kernel = np.ones((3, 3), np.uint8)
    combined_mask = cv2.morphologyEx(combined_mask, cv2.MORPH_OPEN, kernel)
    combined_mask = cv2.morphologyEx(combined_mask, cv2.MORPH_CLOSE, kernel)

    # Find contours
    contours, _ = cv2.findContours(combined_mask, cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_SIMPLE)

    detected_signs = []

    for contour in contours:
        if cv2.contourArea(contour) > 500:
            x, y, w, h = cv2.boundingRect(contour)
            aspect_ratio = float(w) / h

            if 0.8 <= aspect_ratio <= 1.5:
                # Extract ROI
                roi = frame[y:y+h, x:x+w]

                # Get color type (Red, Blue, or Yellow)
                roi_hsv = cv2.cvtColor(roi, cv2.COLOR_BGR2HSV)
                red_pixels = cv2.countNonZero(cv2.inRange(roi_hsv, lower_red, upper_red))
                blue_pixels = cv2.countNonZero(cv2.inRange(roi_hsv, lower_blue, upper_blue))
                yellow_pixels = cv2.countNonZero(cv2.inRange(roi_hsv,
                    lower_yellow, upper_yellow))

                # Determine the color type
                if red_pixels > max(blue_pixels, yellow_pixels):
                    color_type = "Red"
                elif blue_pixels > max(red_pixels, yellow_pixels):
                    color_type = "Blue"
                else:
                    color_type = "Yellow"

                # Template matching
                best_match = None
                best_score = 0

                for sign_name, template in SIGN_TEMPLATES.items():
                    score = match_template(roi, template)
                    if score > best_score and score > 0.55:
                        best_score = score
                        best_match = sign_name

                if best_match:
                    # Map the sign name to a custom name
                    new_sign_name = SIGN_NAME_MAPPING.get(best_match, best_match) # If no
                    mapping, use the original name
                    sign_info = f"{new_sign_name} ({color_type})"
                    detected_signs.append((x, y, w, h, sign_info))

    return detected_signs
```

Image 1.8 The detect\_traffic\_signs function



**Functionality:**

- Detect traffic signs in a single frame of the video.

**Steps:**

1. **Convert frame to HSV color space:** Use `cv2.cvtColor` to convert the frame from RGB to HSV, which simplifies color-based segmentation.
2. **Define color ranges:**
  - a) Create ranges for red, blue, and yellow in HSV color space.
  - b) These ranges help identify traffic signs based on their dominant colors.
3. **Create masks:**
  - a) Use `cv2.inRange` to create binary masks for red, blue, and yellow areas.
  - b) Combine the masks using `cv2.bitwise_or` to get a single mask for all traffic signs.
4. **Noise removal:**
  - a) Use morphological operations (`cv2.morphologyEx`) to clean up the mask by removing noise and filling gaps.
5. **Find contours:**
  - a) Extract the shapes in the mask using `cv2.findContours`.
  - b) Filter contours based on area ( $>500$  pixels) and aspect ratio (close to square).
6. **Template matching:**
  - a) For each ROI (Region of Interest) corresponding to a detected contour:
    - i. Compare it with all templates in `SIGN_TEMPLATES` using `match_template`.
    - ii. Keep track of the best matching template if the score exceeds 0.55.
7. **Color classification:**
  - a) Check the dominant color (red, blue, or yellow) in the ROI by counting the number of pixels that match each color range.
8. **Store results:**
  - a) Append the detected sign's position and name to a list.

### 1.2.6 process\_video() function

```
def process_video(video_path):
    # Load template images
    load_templates()

    cap = cv2.VideoCapture(video_path)

    frame_width = int(cap.get(cv2.CAP_PROP_FRAME_WIDTH))
    frame_height = int(cap.get(cv2.CAP_PROP_FRAME_HEIGHT))
    fps = int(cap.get(cv2.CAP_PROP_FPS))

    out = cv2.VideoWriter('output2.avi',
                          cv2.VideoWriter_fourcc(*'XVID'),
                          fps, (frame_width, frame_height))

    while cap.isOpened():
        ret, frame = cap.read()
        if not ret:
            break

        signs = detect_traffic_signs(frame)

        for (x, y, w, h, sign_name) in signs:
            cv2.rectangle(frame, (x, y), (x+w, y+h), (0, 255, 0), 2)
            cv2.putText(frame, sign_name, (x, y-10),
                        cv2.FONT_HERSHEY_SIMPLEX, 0.9, (0, 0, 255), 2)

        cv2.imshow("Processed Video", frame)
        out.write(frame)

        if cv2.waitKey(1) & 0xFF == ord('q'):
            break

    cap.release()
    out.release()
    cv2.destroyAllWindows()
```

Image 1.9 The detect\_traffic\_signs function

**Functionality:**

- Process the input video to detect traffic signs in each frame, annotate them, and save the result as a new video.

**Steps:**

1. **Load templates:** Call `load_templates()` to load traffic sign templates into memory.
2. **Read input video:**
  - a) Use `cv2.VideoCapture` to load the video.
  - b) Extract video properties such as frame width, height, and FPS.
3. **Prepare output video:**
  - a) Create a `cv2.VideoWriter` object to save the processed frames into a new video.
4. **Process frames:**
  - a) For each frame:
    - i. Call `detect_traffic_signs()` to detect traffic signs.
    - ii. Draw bounding boxes and labels for each detected sign using `cv2.rectangle` and `cv2.putText`.
    - iii. Save the annotated frame to the output video.
5. **Release resources:**
  - a) Close the video input and output streams and destroy all OpenCV windows.

***1.2.7 Directory Structure***

```
# Create directory structure
if not os.path.exists('sign_templates'):
    os.makedirs('sign_templates')
```

Image 1.10 Create directory structure

Ensure that the `sign_templates` folder exists to store traffic sign template images.

### *1.2.8 Example Usage*

```
# Process video  
process_video('video2.mp4')
```

Image 1.11 Process video

- Call the `process_video()` function with the input video (video1 or video2).
- The script processes the video frame by frame, detects traffic signs, and saves the output as `output2.avi`.

## CHAPTER 2. TASK RESULT

### 2.1 Task result of video 1:



Image 2.1 Output the frame at 5 seconds mark in video 1



Image 2.2 Output the frame at 7 seconds mark in video 1





Image 2.3 Output the frame at 18 seconds mark in video 1



Image 2.4 Output the frame at 25 seconds mark in video 1



Image 2.5 Output the frame at 36 seconds mark in video 1



Image 2.6 Output the frame at 42 seconds mark in video 1



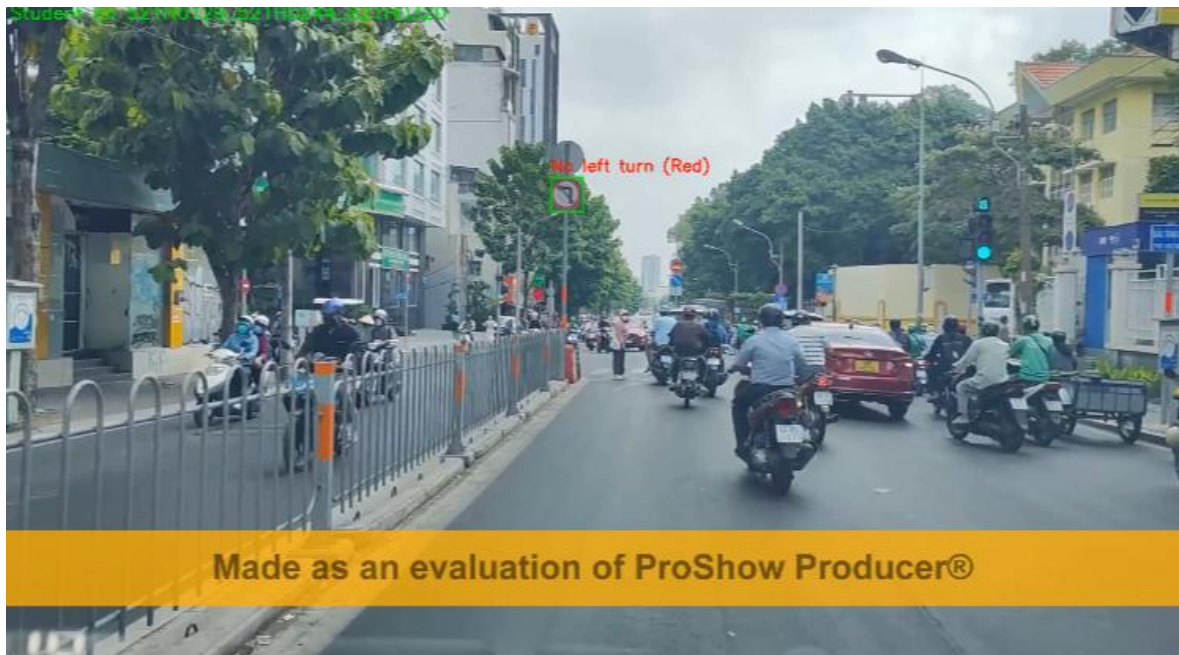


Image 2.7 Output the frame at 46 seconds mark in video 1

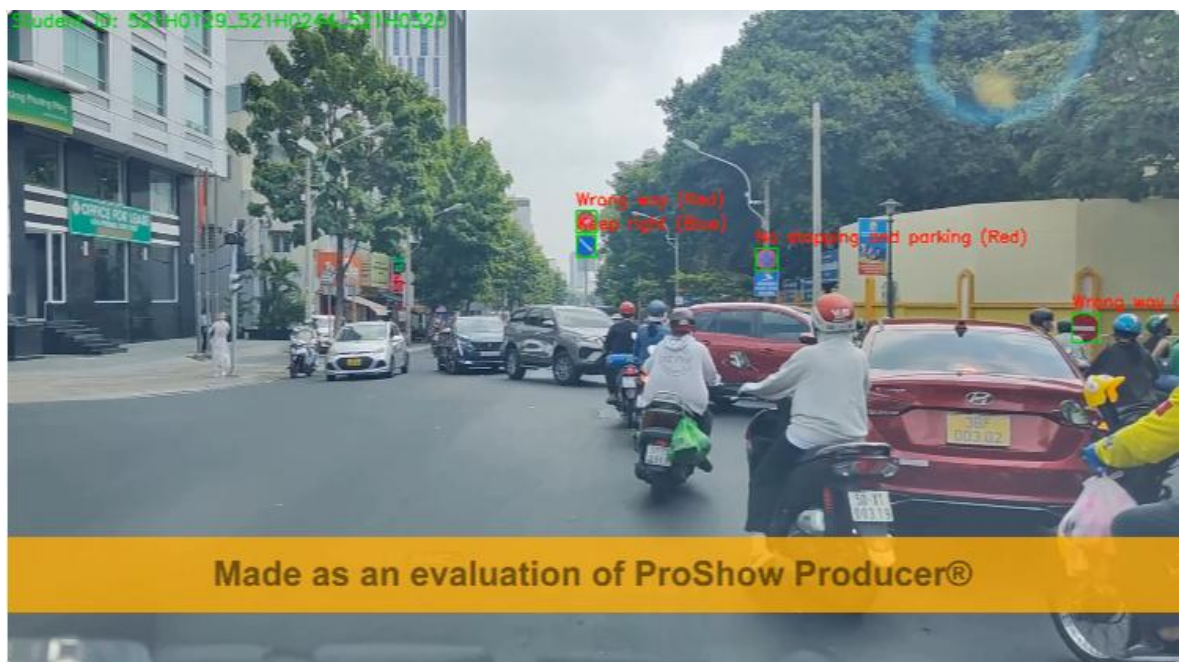


Image 2.8 Output the frame at 57 seconds mark in video 1





Image 2.9 Output the frame at 1 minutes and 9 seconds mark in video 1



Image 2.10 Output the frame at 1 minutes and 26 seconds mark in video 1



Image 2.11 Output the frame at 1 minutes and 46 seconds mark in video 1

## 2.2 Task result of video 2:



Image 2.12 Output the frame at 4 seconds mark in video 2





Image 2.13 Output the frame at 23 seconds mark in video 2



Image 2.14 Output the frame at 1 minutes and 4 seconds mark in video 2

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