

CIS 22B FINAL

Documentation File

Group 2

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Requirements Analysis

1. Develop a POS software package that will **(a)function as a cash register** and **(b)keep an inventory file**:
 - a. **“Function as a cash register”**:
 - The program functions as a cash register by allowing the cashier to add and remove books to and from the current transaction. The program will display the subtotal, tax, and total of the transaction, and print a receipt for the transaction.
 - b. **“Keep an inventory file”**:
 - The program keeps an inventory file by reading and writing to a plaintext file called “books.txt” located near the executable. The books.txt file is formatted in a way inspired by XML, using “<tag>”s to delimit information about books.

The program will be organized into the following three modules:

2. Cashier Module - The **(a)user enters information for the books being purchased** and the program **(b)calculates the sales tax and total price**. In addition, the **(c)books being purchased are automatically subtracted from the Inventory Database**.
 - a. **“User enters information for the books being purchased”**
 - The program will accept the ISBN of the book being purchased as input. The ISBN was chosen as the user input because 1. ISBNs are always unique and also function as the “bar code”, or UPC, of a book, and 2. Since ISBNs are printed as barcodes on books, a cashier using a barcode scanner will be able to scan the book into the program without having to type the number manually.
 - b. **“Calculates the sales tax and total price”**
 - The program will calculate the sales tax and total price of the current transaction, and will print out a receipt containing that information during checkout.

- c. **“Books being purchased are automatically subtracted from the Inventory Database”**
 - The program will automatically subtract books from the inventory immediately after checkout, without the user having to edit the book quantity manually.
- 3. **Inventory Database Module** - There shall be a **(a)file containing a list of all the books in Serendipity’s inventory**. The following **(b)information for each book will be stored in the file**: ISBN, Title, Author, Publisher, Date Added, Quantity-On-Hand, Wholesale Cost, Retail Price. The Inventory Database module will allow the user to **(c)look up information on any book** in the file, **(d)add new books** to the file, **(e)delete books**, and **(f)change any information** in the database.
 - a. **File containing a list of all the books in Serendipity’s inventory**
 - The program keeps a .txt file containing every book in Serendipity’s inventory.
 - b. **Information for each book will be stored in the file**
 - Within the text file, information for each book is delimited using XML style “<tag>”s, which are then read and parsed by the program into usable form.
 - c. **Look up information on any book**
 - The program allows the user to look up information on individual and all books in the inventory using a combination of the Inventory and Report modes.
 - d. **Add new books**
 - Using the Inventory mode, users can create new books from within the program by providing the required information (ISBN, title, author, etc.) which is then added to the file automatically. In addition, the program will prevent books with duplicate ISBNs from being added.
 - e. **Delete books**
 - Using the Inventory mode, users can delete books from within the program by providing the books ISBN, which is then deleted from the file automatically.
 - f. **Change any information**
 - Using the Inventory mode, users can change any attribute of any book in the file by first providing the books ISBN, and any change is saved to the file automatically.

4. Report Module - The Report module with analyze the information in the Inventory Database to produce any of the following reports: **(a)Inventory List, (b)Inventory Wholesale Value, (c)Inventory Retail Value, (d)List By Quantity, (e)List By Cost, (f)List By Age.**
 - a. **Inventory List**
 - The program will display a list of all books in the database, including every tracked attribute, in a formatted, easy to read table.
 - b. **Inventory Wholesale Value**
 - The program will display a list of all books in the database, including wholesale value, quantity, individual total wholesale value (quantity * wholesale value), and inventory total wholesale value in a formatted, easy to read table.
 - c. **Inventory Retail Value**
 - The program will display a list of all books in the database, including retail value, quantity, individual total retail value (quantity * retail value), and inventory total retail value in a formatted, easy to read table.
 - d. **List By Quantity**
 - The program will display a list of all books in the database, ordered by quantity-on-hand, starting with the greatest quantity first. This is accomplished internally with a selection sort.
 - e. **List By Cost**
 - The program will display a list of all books in the database, ordered by wholesale cost, starting with the greatest cost first. This is accomplished internally with a selection sort.
 - f. **List By Age**
 - The program will display a list of all books in the database, ordered by purchase date, starting with the oldest first. This is accomplished internally with a selection sort.
5. Coding Requirements: The demonstration of the following concepts in code: **(a)Main OOP concepts, (b)Friends, (c)Templates, (d)Operator Overloading, (e)Exception Handling**
 - a. **Main OOP concepts**
 - The program uses classes to fulfill individual modules roles (Cashier, Inventory, Report), and has inheritance through the Book and InventoryBook classes.
 - b. **Friends**

- The program uses the friend declaration in the Book and InventoryBook classes, granting ostream access to the << operator overload.

c. Templates

- The program uses templates in the swap() function in the Report class.

d. Operator Overloading

- The program uses operator overloads in the Book and InventoryBook classes, such as the ++ operator in InventoryBook which increases the quantity of the book by one.

e. Exception Handling

- The program uses exception handling in the getUserInput() functions in main.cpp, where it will catch any exceptions thrown by std::stoi() and std::stod() and give the user an appropriate error message.

UML DIAGRAMS

Book
<ul style="list-style-type: none"> + isbn : string + title : string + author : string + publisher : string
<ul style="list-style-type: none"> + Book() : + Book(is : string, ti : string, au string, pu : string) + ~Book() : + operator = (book : const Book&) : Book& + <<friend>> operator << (os : ostream&, book : const Book&) : ostream&

InventoryBook
<ul style="list-style-type: none"> + addDate : string + quantity : int + wholeSale : double + retail : double
<ul style="list-style-type: none"> + Inventory Book () : + InventoryBook (book : const InventoryBook&) : + InventoryBook(is : string, ti : string, au : string, pu : string, ad : string, qu : int, wh : double, re : double) : + ~InventoryBook() : + operator = (inventory book : const InventoryBook&) : InventoryBook& + operator + (n : const int) : InventoryBook& + operator - (n : const int) : InventoryBook& + operator += (n : const int) : InventoryBook& + operator -= (n : const int) : InventoryBook& + operator ++() : InventoryBook& + operator --() : InventoryBook& + operator ++(int) : InventoryBook& + operator --(int) : InventoryBook& + <<friend>>operator << (os : ostream&, inventoryBook : const InventoryBook&) : ostream&

Cashier
<ul style="list-style-type: none"> - pInventoryDatabase : InventoryDatabase* - cart : unique_ptr<InventoryBook []> - cartSize : int - SALES_TAX : const double - Inv : unique_ptr<>InventoryBook[]>
<ul style="list-style-type: none"> + Cashier (pD : InventoryDatabase*) : + addBookToCart (isbnNum : string) : void + removeBookFrom(isbnNum : string) : void + checkout() : void + printCart() : void + printCartForReceipt() : void + clearCart () : void + getBookCartIndex (isbnNum : string) : int + bookPrice (isbn : string) : double + totalPriceOfCart() : double + subTotal() : double + getCart() : const unique_ptr<InventoryBook[]>

InventoryDatabase
<ul style="list-style-type: none"> - inventoryFilePath : string - inventoryString : string - inventoryArray : unique_ptr<InventoryBook []> - inventoryArraySize : int - DELIM_BOOK : const string - DELIM_ISBN : const string - DELIM_TITLE : const string - DELIM_AUTHOR : const string - DELIM_DATE_ADDED : const string - DELIM_QUANTITY : const string - DELIM_WHOLESALE : const string - DELIM_RETAIL : const string - parseString(str : const string, delimiter : const string) : string - parseString(str : const string, delimiter : const string, skip : const int) : string

<ul style="list-style-type: none"> - fileToString(path : const string) : string - bookToString(book : InventoryBook) : string - inventoryArrayToString () : string - getNumBooksInString(str : const string) : int
<ul style="list-style-type: none"> + InventoryDatabase() : + InventoryDatabase(path : const string) : + InventoryDatabase(const InventoryDatabase&) : + ~InventoryDatabase() : + buildInventoryArray(path : const string) : bool + getInventoryArray() : const unique_ptr<InventoryBook []> + getInventoryArraySize() : const int + setBookIsbnByIsbn(isbn : const string, edit : const string) : void + setBookTitleByIsbn(isbn : const string, edit : const string) : void + setBookAuthorByIsbn(isbn : const string, edit : const string) : void + setBookPublisherByIsbn(isbn : const string, edit : const string) : void + setBookAddDateByIsbn(isbn : const string, edit : const string) : void + setBookQuantityByIsbn(isbn : const string, edit : const int) : void + setBookWholesaleByIsbn(isbn : const string, edit : const double) : void + setBookRetailByIsbn(isbn : const string, edit : const double) : void + addToBookQuantityByIsbn(isbn : const string, amount : const int) : void + addBookToArray(book : InventoryBook) : void + removeBookFromArray(index : int) : void + getBookByIsbn(isbn : string) : InventoryBook + getBookIndexByIsbn(isbn : string) : int + operator = (const InventoryDatabase) : InventoryDatabase&

Report
<ul style="list-style-type: none"> - convertDataToInt(date : string) : int - <T : template> : template - Swap (a : T&, b : T&) : void
<ul style="list-style-type: none"> + selectionSortQuantity(books : InventoryBook*, numBooks : int) : void + selectionSortCost(books : InventoryBook*, numBooks : int) : void + selectionSortAge(books : InventoryBook*, numBooks : int) : void + getBookTotalWolesale(book : InventoryBook) : double

- + getInventoryTotalWolesale(book : InventoryBook*, numBooks : int) : double
- + getBookTotalRetail(book : InventoryBook) : double
- + getInventoryTotalRetail(book : InventoryBook*, numBooks : int) : double

PSEUDOCODE

Main Pseudo Code:

Do this

Display Main Menu:

Cashier Mode.

Inventory Mode.

Report Mode.

Exit.

Get user input.

If user chooses Cashier Mode

 Display Cashier Mode Menu:

 Sell books

 Back

 If user chooses Sell Book

 Display Sell Books Menu:

 Add Book To Cart

 Remove Book From Cart

 Checkout

 Back

 If user chooses Add Book To Cart (in Sell Book Menu)

 Ask the user for an isbn

 Read the isbn from the user

 While

 Isbn is a 13 integer long, proceed

 If not display error message and read it again

 For every element in the inventory array

 Check if user isbn equals one of the inventory book isbn

 If book isbn found has a quantity less than or equal to zero

 Display error message

 If quantity is greater call addBookToCart function in Cashier class

 Decrease quantity book in copy of inventory array.

Display a message letting user know book is added.
If user isbn does not equal any of the inventory book isbn
Display an error message letting the user know there is no book
Ask the user if they want to add another book
while user input is valid
Proceed.
If not display error message and read it again
If user answer is one
Run the loop again
If user answer is two
Return to Sell Book Menu

If user Chooses Remove Book From Cart (in Sell Book Menu)
Ask user for a book isbn
Read the book isbn from the user
While
Book isbn is a 13 digit long proceed
If not
Display error message and read it again
To check if book exists in cart call getBookCartIndex in cashier
If it is equal to negative one
Display error message: book wasn't found on cart
Also if the cart is empty
Display error message: cart is empty.
If book exists
Call remove function from cashier class.
Display message letting user know is remove.
Ask the user if they want to remove another book from cart
while user input is valid
Proceed.
If not display error message and read it again
If user answer is one
Run the loop again
If user answer is two
Return to Sell Book Menu

If user chooses Checkout (in Sell Book Menu)
If cart is greater than zero
Display the user cart so far with each price and a total price.

Asks the user if they want to checkout or cancel the transaction

If user inputs one

It is going to print the receipt.

Call the checkout function from cashier class

Return to the Sell Book Menu

If user inputs two

Displays a message: Transaction Cancel

If cart is less than or equal to zero

Displays a message: Cart is empty

If user chooses Back option (in Sell Book Menu)

Goes back to Cashier Mode Menu

If user chooses Back option (in Cashier Mode Menu)

Goes back to Main Menu

If user chooses Inventory Mode

Display the Inventory Mode Menu

Find Book By Id

Find Book By Isbn

Add Book To Database

Remove Book From Database

Edit Book In Database

Back

If user chooses Find Book By Id (in Inventory Mode Menu)

If copy of database array is equal to zero

Display error message: database empty

Else

Proceed

Ask the user for the ID of the book

Reads the user input ID

If id is less than zero or id is greater than the copy of database array

Display error message: ID does not exists in database.

Else

Display books relevant to user's input ID

Press Enter to continue and return to Inventory Mode Menu

If user chooses Find Book By Isbn (in Inventory Mode Menu)

```
If copy of database array is equal to zero
    Display error message: database empty
Else
    Proceed
Ask the user to input the book isbn
Reads the book isbn
For every element in the copy of the inventory array
    If the user isbn equal a book isbn in copy of the inventory array
        Assigns the index of the book to a variable
        And sets a boolean variable to true.
If boolean variable is false
    Display an error message: Book isbn does not exists in inventory.
Else
    Display inventory array relevant to user book isbn.
    Press enter to continue and return to Inventory Mode Menu
```

```
If user chooses Add Book To Database (in Inventory Mode Menu)
    While the variable isbn is an empty string
        Ask user for a book isbn
        Reads the user isbn
    If user isbn number is not 13 digits
        Display error message: isbn must be 13 digits
    Else
        Try an exception if parameter is out of rage
        If an empty string is catch
            Error message: isbn must be a number
        For every element in the inventory copy array
            If the user isbn equal to an existing isbn in the array
                Display error message: isbn already exists
    Ask user for a book title
    Reads the book title
    Ask the reader for an author
    Reads the book author
    Asks the user for a publisher
    Reads the user publisher
    While the variable addDate is empty
        Ask the user for a date
        Read the user date
        If the user date does not equal 10 digits
```

```
        Set boolean variable error to true
    If user date does not contain the slash character
        Set boolean variable error to true
    else
        Try an exception if parameters are incorrect
        If an empty string is catch
            Set boolean variable error to true

    if month, date, and year are not in the right range
        Set boolean variable error to true
    If error equals true
        Display error message: date must be mm/dd/yyyy
Ask user for the number of books
Reads the number of books
Ask user for the wholesale price
Reads user wholesale price
Ask user for the retail price
Reads the retail price
Creates a variable from the InventoryBook class
Class the constructor of the class in order to create an InventoryBook object
An inventory database variable calls addBookToArray function to add the book
    Displays a message: Book successfully added
Press enter to continue and return to Inventory Mode Menu
```

```
If user chooses Remove Book From Database (in Inventory Mode Menu)
    if copy of database array is equal to zero
        Display error message: database empty
    Else
        Proceed
    Ask the user to enter the book isbn
    Read the book isbn
    For every element in the inventory copy array
        If the user isbn is equal to an existing book isbn in the array
            Call removeBookFromArray function from the inventory class
            Sets boolean variable bookExists to true
        If bookExists equals to true
            Display a message: successfully removed from inventory
        else
            Display error message: book does not exists in database
```



```

If user chooses Edit Book By Isbn (in Inventory Mode Menu)
    if copy of database array is equal to zero
        Display error message: database empty
    Else
        Proceed
    Ask the user to enter the book isbn
    Read the book isbn
    For every element in the inventory copy array
        If user isbn is equal to an existing isbn in the copy array
            Set bookExists to true
            Assign book index to foundIndex
            Assign the book to foundBook
        If bookExists is equal to false
            Display an error message: book does not exists on inventory
        else
            Display book attributes

            Isbn
            Title
            Author
            Publisher
            Date added
            On-hand
            Wholesale
            Retail

    Ask the user to choose an attribute to edit
    Read the user attribute

    If user chooses Isbn:
        While newString variable is an empty string
            Ask user to enter the new isbn
            Read the isbn from user
            Check if isbn is 13 digits if not
                Display error message: isbn 13 digits long
            else
                Try an exception if out of range
                If empty string is catched
                    Display error message

```

For every element in the inventory array
 If user isbn equals another isbn from array
 Display an error message
Inventory database calls setBookIsbnByIsbn function sets new isbn
Display message: Isbn has been successfully added

If user chooses Title:
Ask the user for the book title
Reads the book title from the user
inventoryDatabase calls setBookTitleByIsbn and sets new title
Display message: title successfully added

If user chooses Author:
Ask the user for the book author
Reads the book author from the user
inventoryDatabase calls setBookAuthorByIsbn and sets new author
Display message: author successfully added

If user chooses Publisher:
Ask the user for the book publisher
Reads the book publisher from the user
inventoryDatabase calls setBookPublisherByIsbn sets publisher
Display message: publisher successfully added

If user chooses Added Date:
While newString is empty
 Ask user for the book date
 Reads the date from the user
If date is not have 10 characters long
 Set boolean variable error to true
else
 If date does not contain slashes /
 Set boolean variable error to true
 Try an exception if out of range
 If empty input is caught
 Set boolean variable error to true
 If month, day and year is out of range respectively
 Set boolean variable error to true
If error is equal to true

Display an error message: date must be mm/dd/yyyy
inventoryDatabase calls setAddDateByIsbn, sets new date
Display message: Date successfully added.

If user chooses Quantity:
Ask the user for the book quantity
Reads the book quantity from the user
inventoryDatabase calls setBookQuantityByIsbn sets quantity
Display message: quantity successfully added

If user chooses Wholesale:
Ask the user for the book wholesale
Reads the book wholesale from the user
inventoryDatabase calls setBookWholesalerByIsbn sets wholesale
Display message: wholesale successfully added

If user chooses Retail:
Ask the user for the book retail
Reads the book retail from the user
inventoryDatabase calls setBookRetailByIsbn sets new retail
Display message: retail successfully added

Press enter to continue and return to Inventory Mode Menu

If user Chooses Back (in Inventory Mode Menu)
Goes back to the Main menu

If user chooses Report Mode:
Display Report Mode Menu

Inventory List
Inventory Wholesale value
Inventory Retail value
List By Quantity
List By Cost
List By Age
Back

If user chooses Inventory List (in Report Mode Menu)

Display the whole book Inventory list

If user chooses Inventory Wholesale Value (in Report Mode Menu)

Display book Inventory by wholesale order value.

If user chooses Inventory Retail Value (in Report Mode Menu)

Display book Inventory by retail order value.

If user chooses List By Quantity (in Report Mode Menu)

Display book Inventory in quantity order

If user chooses List By Cost (in Report Mode Menu)

Display book Inventory in cost order

If user chooses List By Age (in Report Mode Menu)

Display book Inventory in age order

If user chooses Back (in Report Mode Menu)

Goes back to the Main Menu

If user chooses Exit:

Displays goodbye function

===== Helper Functions =====

generateBars

Gets an int as a parameter

Depending on the number it generates the equal sign character “=”

Returns the bars generated

getUserInputInt

Gets two int const as parameters

Do this

Try an exemption if user input is out of range

If user input exceeds the max and min bounds

Display error message

If an invalid argument is catch

Display error message

Set boolean variable to true.

If out of range is catch
 Display error messahe
 Set boolean variable to true
 If empty string is catch
 Display error message
 Set boolean variable to true.
While error is true
 Do the loop again
Return the user integer

getUserInputDouble

Gets two double const as parameters

Do this

 Try an exemption if user input is out of range
 If user input exceeds the max and min bounds
 Display error message
 If an invalid argument is catch
 Display error message
 Set boolean variable to true.
 If out of range is catch
 Display error messahe
 Set boolean variable to true
 If empty string is catch
 Display error message
 Set boolean variable to true.
While error is true
 Do the loop again
Return the user double

getUserInputString

 Reads the user input by line

 Returns the user string

clearScreen

Gets a boolean as a parameter

 Clears the screen

 Display header after cleaning the screen

Pause

Pauses the screen until the user press enter

Initialize

Resize the window terminal

Creates two variables

Uses System mode to resize the terminal window

printHeader

Displays Serendipity Bookseller header

displayGoodbye

Clears the screen

Displays the goodbye message.

Book.cpp

2 constructors -

- Default constructor
 - Set isbn, title, author, and publisher equal to empty strings
- Second constructor
 - Set isbn equal to what the user passes in as parameters
 - Set title equal to what the user passes in as parameters
 - Set author equal to what the user passes in as parameters
 - Set publisher equal to what the user passes in as parameters

Include destructor

Operation overload of =

- Setting a Book object equal to another Book means that all of the attributes of the Book should be the same as the attributes of the Book it is set equal to
- The address to the book should be passed as the parameter

Operation overload of <<

- Prints out the attribute values of the book the operation is performed on

Cashier.cpp

Constructor with a pointer to InventoryDatabase object as a parameter

- Should set the pInventoryDatabase pointer attribute equal to the parameter
- Should set the unique pointer cart attribute to a list of InventoryBooks of size 100
- Should set cart size to 0
- Should set the unique pointer inventory attribute by calling the getInventoryArray function in InventoryDatabase

Add Book to Cart function

- Should have a string as parameter (the isbn number of the book)
- Should go through the inventory array using a for loop
 - If the isbn of the book is equal to the string argument, should add the book to cart by increasing quantity
 - Should decrease the quantity in the copy of the inventory array in Inventory Database

Remove Book from Cart function

- Should have a string as parameter (the isbn number of the book)
- Should go through the inventory array using a for loop

- If the isbn of the book is equal to the string argument, should remove the book from cart by decreasing quantity
- Should increase the quantity in the copy of the inventory array in Inventory Database

Get Book Cart Index

- Go through the cart using a for loop
- If the isbn number passed as a parameter matches the isbn of the book, pass i (the counter in the for loop)

Book price

- Isbn in the string parameter
- If getBookIndexByIsbn returns -1 when isbn is passed as the argument, then -1 is returned
 - If it doesn't pass -1, the price is returned by finding the book in the inventory by isbn and multiplying its wholesale number by sales tax

Subtotal

- Function returns subtotal of books in the cart by looping through the cart and multiplying the quantity of the book times its retail price

Total Price of Cart

- Does the same thing as the above function but multiplies the subtotal by the sales tax and adds it to the subtotal

Checkout

- Reduces quantity in inventory by the amount of books that are in the cart
- Loops through the books in the cart and subtracts this value from the inventory array
- Does this in the copy of the array and the inventory array in the InventoryDatabase by calling addToBookQuantityByIsbn

getCart

- Make a copyCartArray unique pointer of cart size
- Go through the cart array and assign all the attribute values of each book to the books in the copyCartArray
- Return the copyCartArray

printCart

- Loop through the cart array
- Print out the isbn, title, quantity, and retail

printCartForReciept

- Loop through the cart using a for loop
- Print the attribute values of the book, formatting the way you desire

- Go to the next line at the end of the loop

clearCart

- Set the cart size to 0
- Reassign cart to a unique pointer cart attribute to a list of InventoryBooks of size 100 (All attribute values reset)

InventoryBook.cpp

3 constructors -

- Default constructor
 - Set isbn, title, author, and publisher, and addDate equal to empty strings
 - Set quantity, wholesale, and retail to 0
- Second constructor
 - The address to an InventoryBook should be the parameter
 - Set the attributes (isbn, title, author, and publisher, addDate, quantity, wholesale, and retail) equal to the attributes of the InventoryBook in the parameter
- Third constructor
 - 5 strings and 3 ints should be in the parameter
 - Set the attributes isbn, title, author, and publisher, and addDate equal to the string values
 - Set the quantity, wholesale, and retail equal to the int values

Operation overload of =

- Setting an InventoryBook object equal to another InventoryBook means that all of the attributes of the InventoryBook should be the same as the attributes of the InventoryBook it is set equal to

Operation overload of +, -, +=, -=, ++, —

- These operations are performed on the quantity attribute of the book

Operation overload of <<

- Prints out the attribute values of the book the operation is performed on

InventoryDatabase.cpp

parseString

- Use the delimiter to parse the string and then return this string

fileToString

- Create a input file object with the string path as the argument (the path string should be a parameter of the function)

- Reserve space in the string to store the entire file
- Store the entire file in the string by iterating from beginning to end

bookToString

- Turn the book into a string using the delimiter and return this string

inventoryArrayToString

- Create a string variable named bookString
- Loop through each book in the string
- Call the function bookToString and pass the current book in the inventory array
 - Append what the function returns to bookString
- After the loop is finished, return bookString

getNumBooksInString

- Using a while loop and the book delimiter, get the number of books that are in the inventory string

saveInventoryArrayToFile

- Convert the inventory array to a string
- Save it to a file by creating an ofstream object (output file) and writing into the output file
- Close the output file at the end

buildInventoryArray

- Use a for loop to loop through each index in the inventory array
- Use the parse string function to set the title, isbn, author, publisher, addDate, quantity, wholesale, and retail of each book in the inventory array

getInventoryArray

- Make a copyInventoryArray unique pointer of cart size
- Go through the inventory array and assign all the attribute values of each book to the books in the copyInventoryArray
- Return the copyInventoryArray

getInventoryArraySize

- Returns the inventory size attribute

set Book Isbn By Isbn

- The isbn string (isbn) of the book should be the parameter as well as the isbn that the user wants to change the book's isbn to (edit)
- Loop through the inventory array
- If the isbn passed as the argument is equal to the isbn of the book, set the isbn of the book to edit

setBookTitleByIsbn

- The isbn string (isbn) of the book should be the parameter as well as the title that the user wants to change
- Loop through the inventory array
- If the isbn passed as the argument is equal to the isbn of the book, set the title of the book to title passed in the parameter

setBookAuthorByIsbn

- The isbn string (isbn) of the book should be the parameter as well as the author that the user wants to change
- Loop through the inventory array
- If the isbn passed as the argument is equal to the isbn of the book, set the author of the book to author passed in the parameter

setBookPublisherByIsbn

- The isbn string (isbn) of the book should be the parameter as well as the publisher that the user wants to change
- Loop through the inventory array
- If the isbn passed as the argument is equal to the isbn of the book, set the publisher of the book to publisher passed in the parameter

setBookAddDateByIsbn, setBookQuantityByIsbn, setBookWholesaleByIsbn, setBookRetailByIsbn, addToBookQuantityByIsbn should have the same pseudocode as above except with alternate parameters depending on the function

getBookByIsbn

- The isbn on the book should be the parameter
- Loop through the inventory array
- If the isbn passed as the argument matches the isbn of the book, return that book

getBookIndexByIsbn

- The isbn on the book should be the parameter
- Loop through the inventory array
- If the isbn passed as the argument matches the isbn of the book, return the index of that book by returning the counter of the for loop

addBookToArray

- Create a new inventory array and make the size the old size + 1
- Copy the old books into the array
- Copy the new book into the array
- The new book should be passed as the parameter
- Swap the old array and the new array, then set the array size variable to the right value
- Save changes to file

remove Book From Array

- Make a new array to hold the old books, minus the one we are removing
- Keep track of whether we have passed the book to remove or not
- Copy the old books into the new array, except the one we are removing
- Swap the old array and the new array, then set the array size variable to the right value
- Save changes to file

2 constructors

- Default constructor
 - Should set inventoryFilePath to an empty string as well as inventoryString to an empty string
- 2nd constructor
 - Should set inventoryFilePath to the string named path (should be a parameter) and should set inventoryString to an empty string

Include the destructor, and call saveInventoryArrayToFile in the destructor

Report.cpp

selectionSortQuantity

- A pointer to Inventory Book and an int named numBooks should be the parameters
- Iterate through and find the book with the largest quantity
- Swap the book with the largest quantity with the index farthest to the left that is unsorted
- Keep doing this till the entire list is sorted (this can be done using 2 for loops)

selectionSortCost

- A pointer to Inventory Book and an int named numBooks should be the parameters
- Iterate through and find the book with the largest cost
- Swap the book with the largest quantity with the index farthest to the left that is unsorted
- Keep doing this till the entire list is sorted (this can be done using 2 for loops)

selectionSortAge

- A pointer to Inventory Book and an int named numBooks should be the parameters
- Iterate through and find the book with the largest age
- Swap the book with the largest quantity with the index farthest to the left that is unsorted
- Keep doing this till the entire list is sorted (this can be done using 2 for loops)

converyDateToInt

- Use the function stoi to convert the date to an integer value and return this integer value

getBookTotalWholesale

- The parameter should be an InventoryBook object

- Multiply its quantity times wholesale and return this number

getBookTotalRetail

- The parameter should be an InventoryBook object
- Multiply its quantity times retail and return this number

Screenshots

MAIN MENU



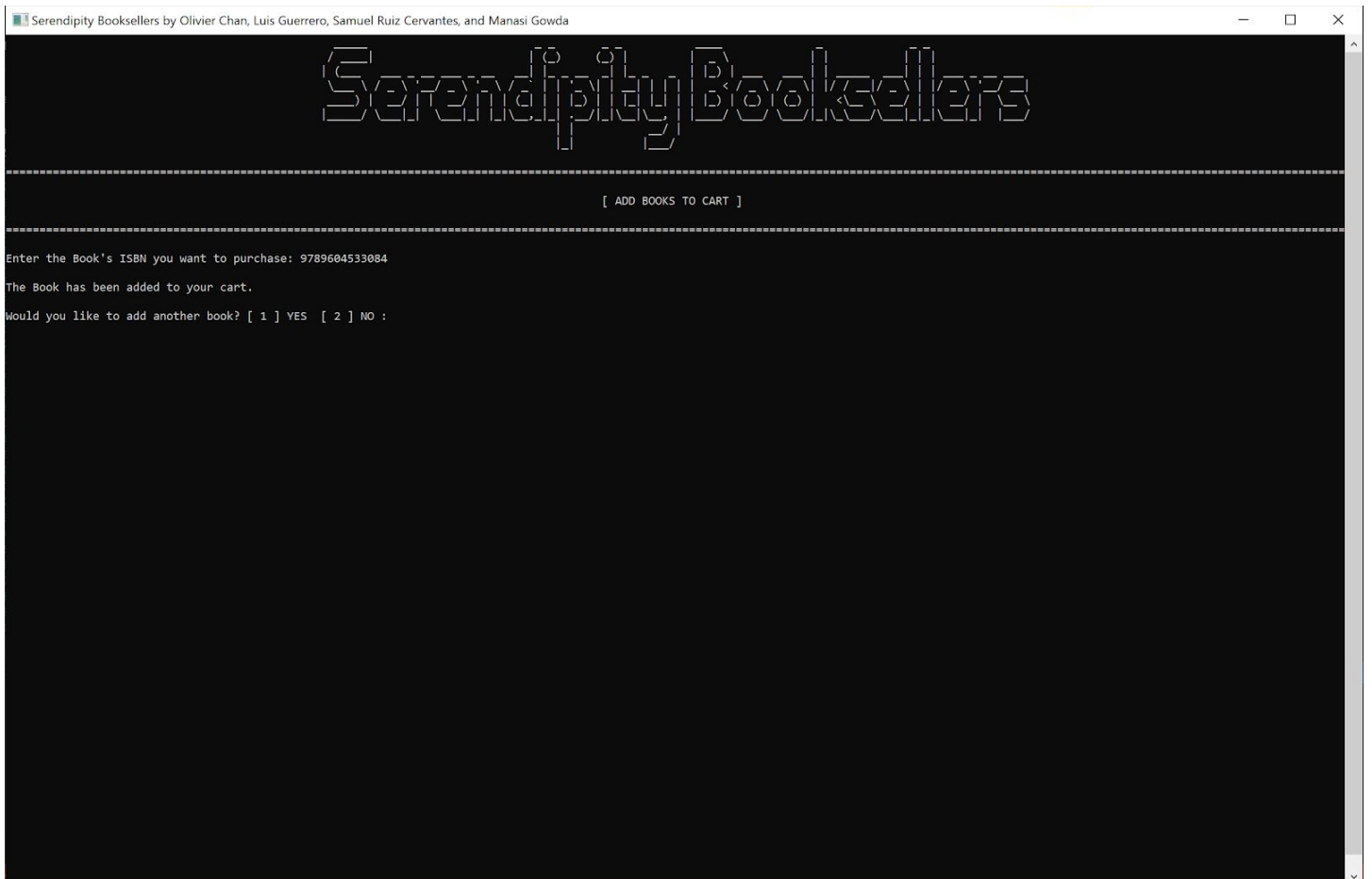
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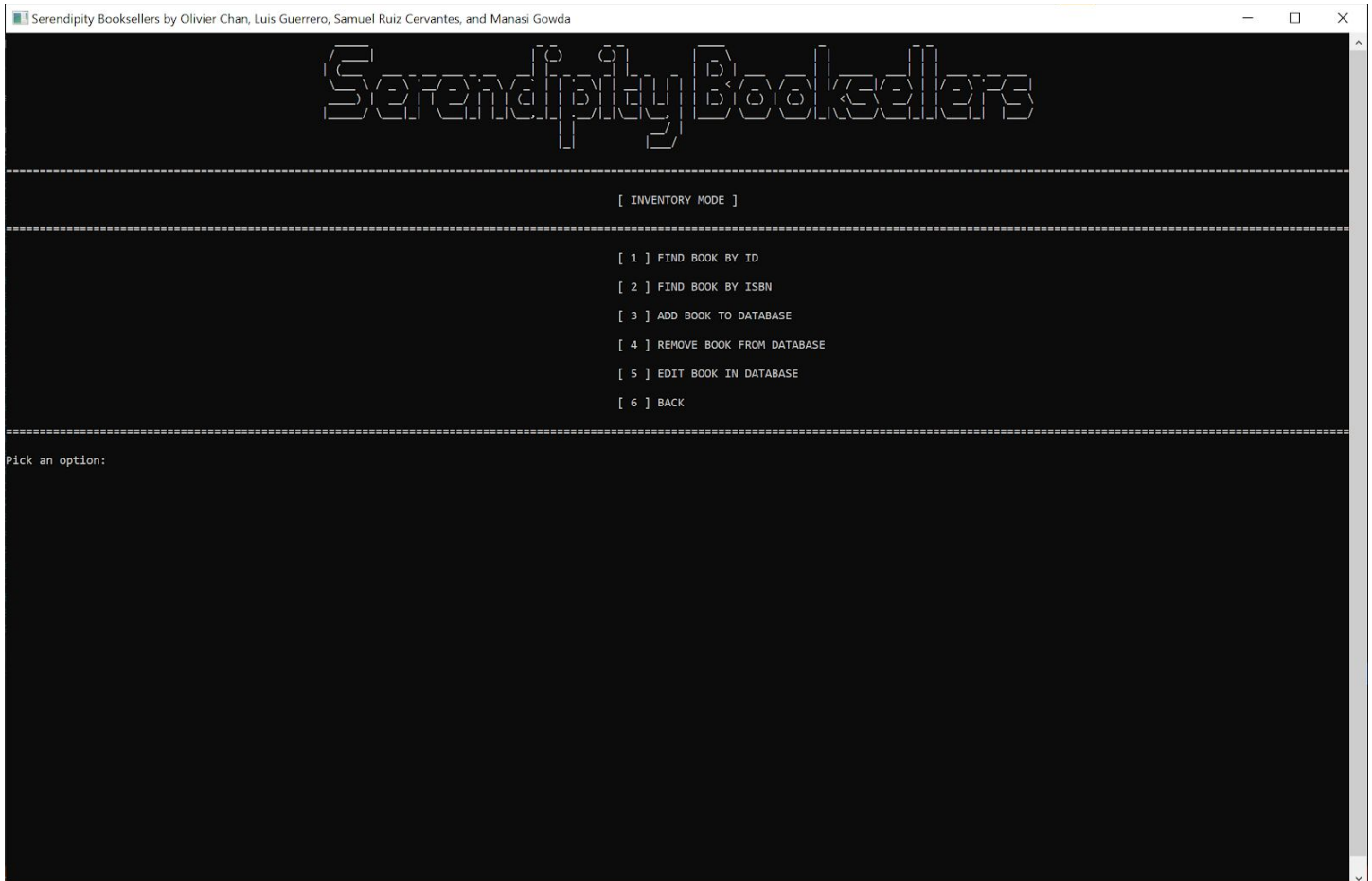
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Enter book publisher: Mariner Books
Enter book add date: 09/10/2009
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Enter book retail price: 17.50
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