## Instaventory

A convenience store inventory management solution

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#### What is Inventory Management (software)?

- Inventory Management
  - The small or large scale control and overseeing of physical materials and goods.
  - Examples of use cases:
    - Helping to decide when to purchase new goods for retail
    - Calculating profits/margins
- Can be accomplished with paper records, spreadsheets, software, etc.

### Instaventory, our solution

- Inventory Management software
  - Designed for individual, small scale stores
    - Gas stations
    - Convenience stores (7-Eleven, Liquor stores)
- Features
  - Save and load data records from a file
  - Add and delete data records
  - View ordered lists of records
  - View records ordered by profit margin
  - And more!

#### User Interface

- Menu / Option based
  - Navigation by choosing a number option
- Input validation
  - Can't enter invalid options/data reason will be given and asked to retry



#### How Products/Items are stored in file

- UID Unique Identifier
- UPC Universal Product Code
  - o A.K.A. Barcode
- Name
- Size (Number, Weight, Volume)
- Category
  - Snacks
  - Drinks
  - Tobacco
  - Lottery & Scratch Cards
  - Miscellaneous
- Wholesale / Retail Price
- Quantity in Stock

#### Data Structures used in Instaventory

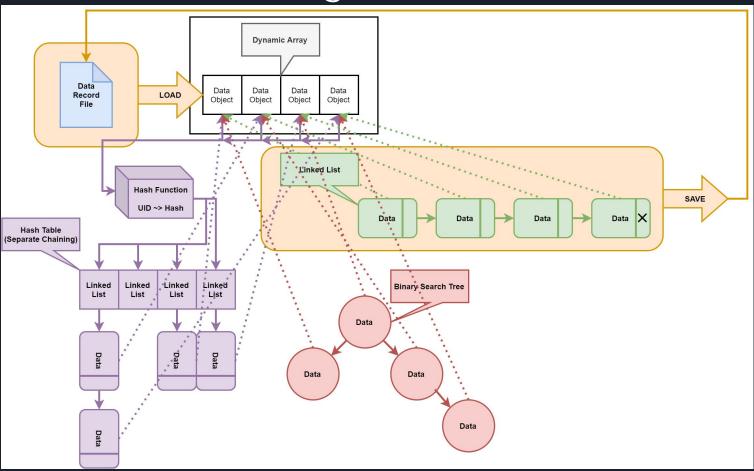
- Dynamic Array (std::vector-like)
  - Used as the primary structure for storing data
  - All other ADTs reference from the dynamic array
- Linked List
  - Used in general use cases
  - Used in hash table ADT for separate chaining
- Hash Table
  - Used to retrieve items by UID efficiently
- Binary Search Tree
  - Used to efficiently print items by sorted profit margins

#### Efficiency Diagnostics

What counts as an operation?

- Does count as an operation:
  - Allocating or deleting dynamic memory
  - Accessing data objects
    - Search, edit, add, remove, insert, etc.
  - Traversing through nodes
- Does not count as an operation:
  - Direct or indirect access of primitive member variables, eg. getCount(), getSize(), etc.
  - Arithmetic
    - Next prime number
    - Modulo

#### Data Structure Diagram



# Demonstration and Q&A