
Basics of Circom programming

A learning group for ZK and SNARK application development

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Logistics: ZK Learning Group

Every month, third thursday in 2025, from 18 (CET)

One hour, presentation + short discussion

Different topics on zero knowledge proof,

- mostly from programmer and application developers perspective
- with some theory

Coordination:

- Discord channel: LF Decentralized Trust

<https://discord.com/channels/905194001349627914/1329201532628898036>

- Meetup.com: <https://www.meetup.com/lfdt-hungary/events/305634614/>
- Repo with all the contents:<https://github.com/LF-Decentralized-Trust-labs/>

<https://github.com/Daniel-Szego/zk-leraning-group>

Quizzes and small programming challenges, LFDT merchs at the end



Logistics: Hunting for the SNARK

February - Introduction, Theory : Definitions and building blocks

March - Theory : Polynomial commitments

April - Theory : Interactive oracle proofs

May - Programming : Circom

June - Programming : Circom

July - Programming : Noir

August - Programming : Noir

September : Applications : Off-chain transaction

October : Applications : Proving solvency

November : Applications : Rollup

December : Wrap up, Applications

Subject to change based on community discussion





Agenda

- zkSNARK
- zk *programming*
- Core algorithmic considerations
- DSL language and tool selection
- Circom
- Demo, code
- Challenge
- Links, Resources, Literature
- Q&A

(zk)SNARK - Succinct Non-interactive ARgument of Knowledge

Computation: arithmetic circuit : $C(x, w) \rightarrow F$

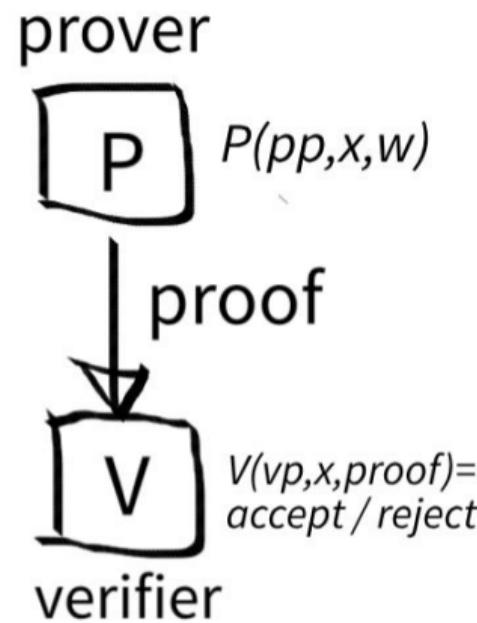
- x public input
- w private input, witness
- high level computation
- arithmetic circuit
- polynomials

Prover algorithm: $P(pp, x, w) \rightarrow proof$

Verifier algorithm: $V(vp, x, proof) \rightarrow accept / reject$

Properties:

- *Succinct*:
- *Complete*:
- *Knowledge sound*:
- *Zero knowledge*



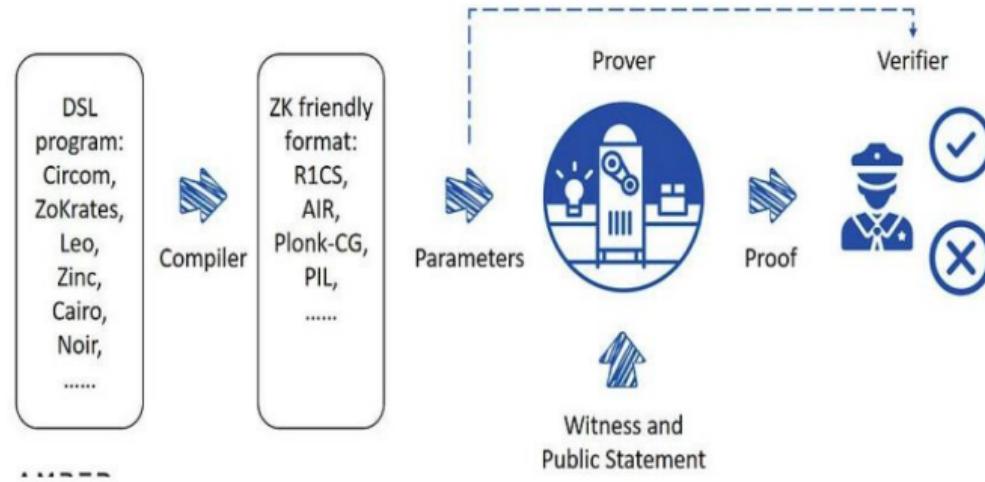
ZK programming - engineering flow

Domain specific languages for
SNARK or zkSNARK programming

Abstracting away some of the
mathematical and theoretical
complexity

ZK and SNARK programming
without cryptographic knowledge ?
Not yet :)

Complex development frameworks,
compile, test, prover, verifier module
integrations.



Core algorithm consideration

Under very active development

Proof size

Verification time

Setup :

- per circuit
- universal
- transparent

Post quantum readiness

		size of proof π	verifier time	setup	post-quantum?
	Groth'16	≈ 200 Bytes $O_\lambda(1)$	≈ 1.5 ms $O_\lambda(1)$	trusted per circuit	no
	Plonk / Marlin	≈ 400 Bytes $O_\lambda(1)$	≈ 3 ms $O_\lambda(1)$	universal trusted setup	no
	Bulletproofs	≈ 1.5 KB $O_\lambda(\log \mathcal{C})$	≈ 3 sec $O_\lambda(\mathcal{C})$	transparent	no
	STARK	≈ 100 KB $O_\lambda(\log^2 \mathcal{C})$	≈ 10 ms $O_\lambda(\log^2 \mathcal{C})$	transparent	yes

using "Replace Image" to show
your own photo.

DSL language and tool selection

Core algorithm consideration

Imperative / description / circuit languages

Different base programming language

Different programming language and framework integration modules

Technological life cycle: all are early stage, but:

- Successful productive usage
- Stable releases

Language	Team
Noir	 Aztec
SnarkyJS	 O(1) Labs
Leo	 Aleo
Circom	 iden3
Cairo	 STARKWARE
Lurk	 Lurk Lab

Circom

DLS / circuit programming language
and development environment for
arithmetic circuits and constraints

Used e.g. in tornado cash

Supports:

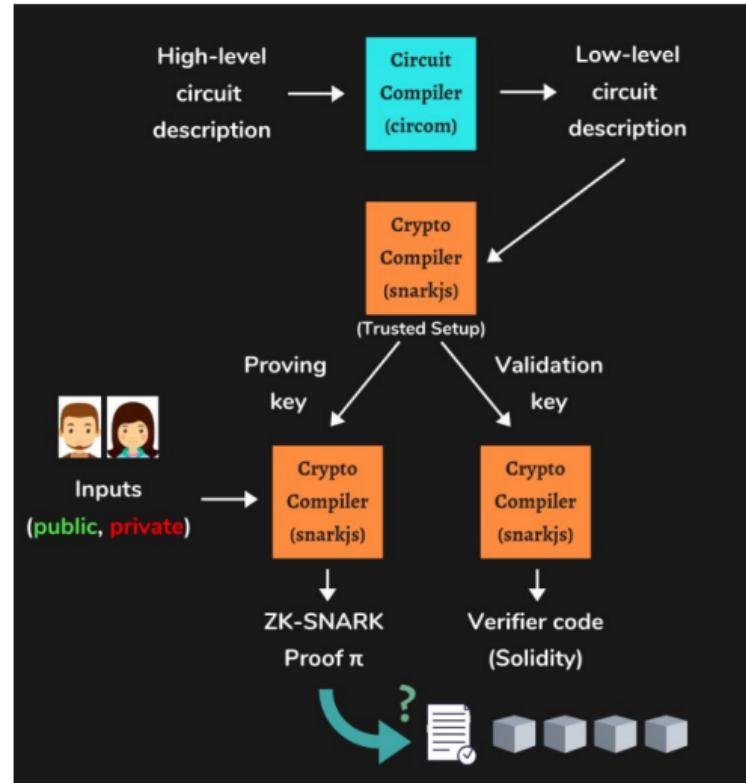
- Groth16
- Plonk

Well established (exist 3 years :)

Supported integration:

- javascript (snarkjs)
- cpp
- solidity verifier

<https://docs.circom.io/>



Demo

Creating module / template for arithmetic circuits:

- public inputs
- private inputs
- output

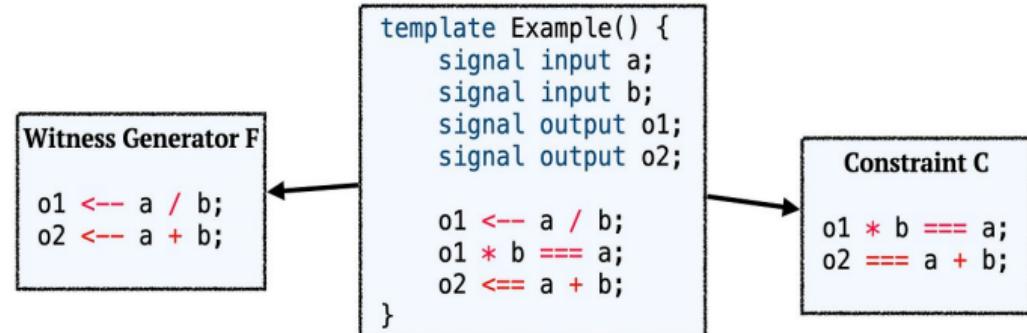
Creating rank1 constraints and calculations

Setup, power of tau

Creating proof for certain inputs

Verifying proof

- javascript
- solidity



code: */circom_basics*

Challenge

Developer challenge:

Create a proof that an output is the 10th series of a Fibonacci like series of two hidden (private) starting elements of the series

Links, Resources, Literature

Circom tutorial:

<https://www.rareskills.io/post/circom-tutorial>

Circom Workshop 1:

<https://learn.Oxparc.org/materials/circom/learning-group-1/circom-1/>

Circom repo:

<https://github.com/iden3/circom>

Install circom:

<https://docs.circom.io/getting-started/installation/#installing-circom>

Circom 2 documentation:

<https://docs.circom.io/>

Happy Hunting for the SNARK :)

Q & A

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