



# Besu PKI Support

Peer and Block Creation permissioning

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# Why add PKI support?

- PKI model is used by countless companies
- Easier integration with existing infrastructure
- Recent use-case: Compliance and Liability

# Peer Permissioning

- Requirements
  - Only **authorized** peers can communicate with other peers
  - Communication between peers must be encrypted
- Enforce TLS on DevP2P communication
  - Including client-side verification so both sides validate the counterpart certificate
- Use independent *truststore* for Peer Permissioning
- Implementation is using Netty channel handlers for seamless and transparent integration

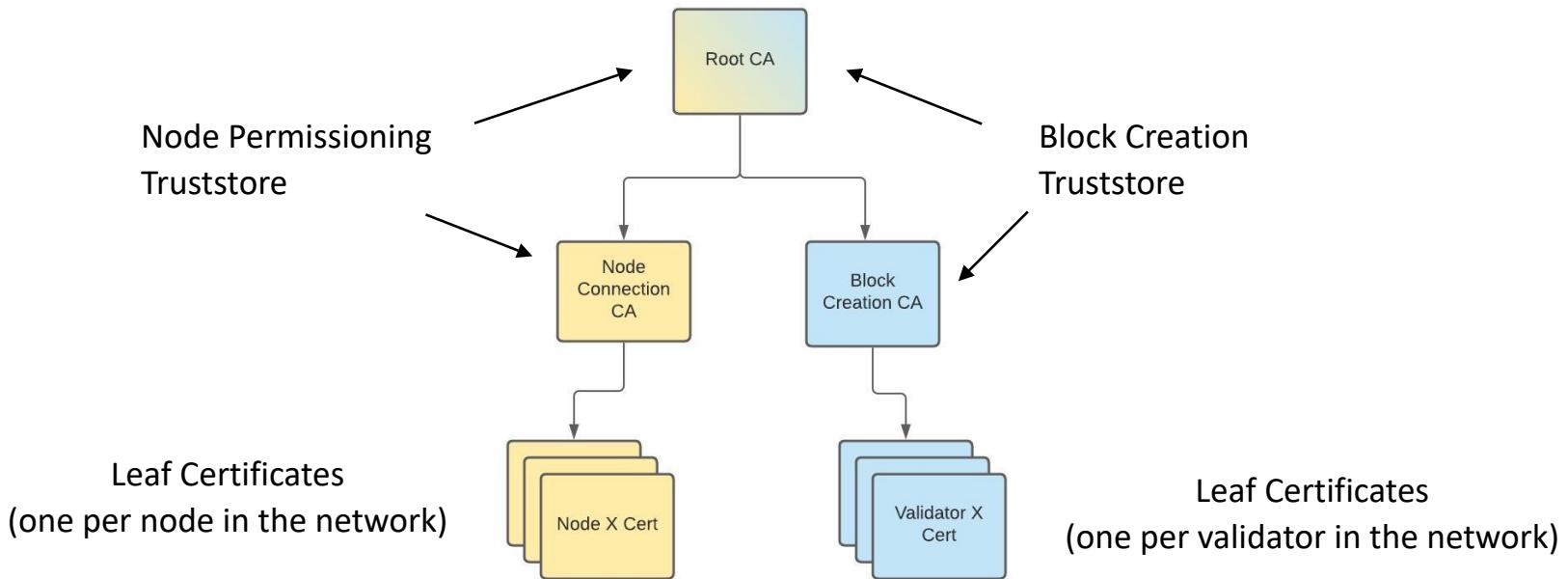
# Block Creation Permissioning

- Requirements
  - Only blocks proposed by **authorized** validators are considered valid
  - Every block must contain a “stamp” identifying its proposer
- Adding a CMS field to the extra data in the block header
  - Only when running in this “PKI mode”
- Using independent *truststore* for Block Permissioning
- Implementation is using Bouncy Castle library for most crypto/certificate functionality

# Block Creation Permissioning (cont.)

- **Proposing a block**
  - Validator creates CMS message with:
    - Signed payload (using its certificate's private key)
    - Intermediate certificate chain (used for validation)
  - Signed payload is the proposed block hash (prevent it being reused in other blocks).
- **Validating a proposed block**
  - Verify that signed block hash matches proposed block hash
  - Validate signer's certificate chain

# Example Certificate Authority Tree



# Code Changes

- PKI module (<https://github.com/hyperledger/besu/pull/2298>)
  - Added initial code for dealing with certificates and keystores
- CMS creation and validation logic (<https://github.com/hyperledger/besu/pull/2340>)
  - All about CMS :)
- Netty “DeFramer” logic refactoring (<https://github.com/hyperledger/besu/pull/2391>)
  - Small change to enable adding extra channel handlers without breaking anything
- TODO (WIP - don't have PRs yet)
  - Extra data changes and QBFT logic for stamping and validating proposed blocks
    - <https://github.com/lucassaldanha/besu/tree/extra-data>
  - DevP2P Over TLS changes
    - <https://github.com/perusworld/besu/tree/p2p-over-ssl>

