

TAREA 04**EXERCISE 1**

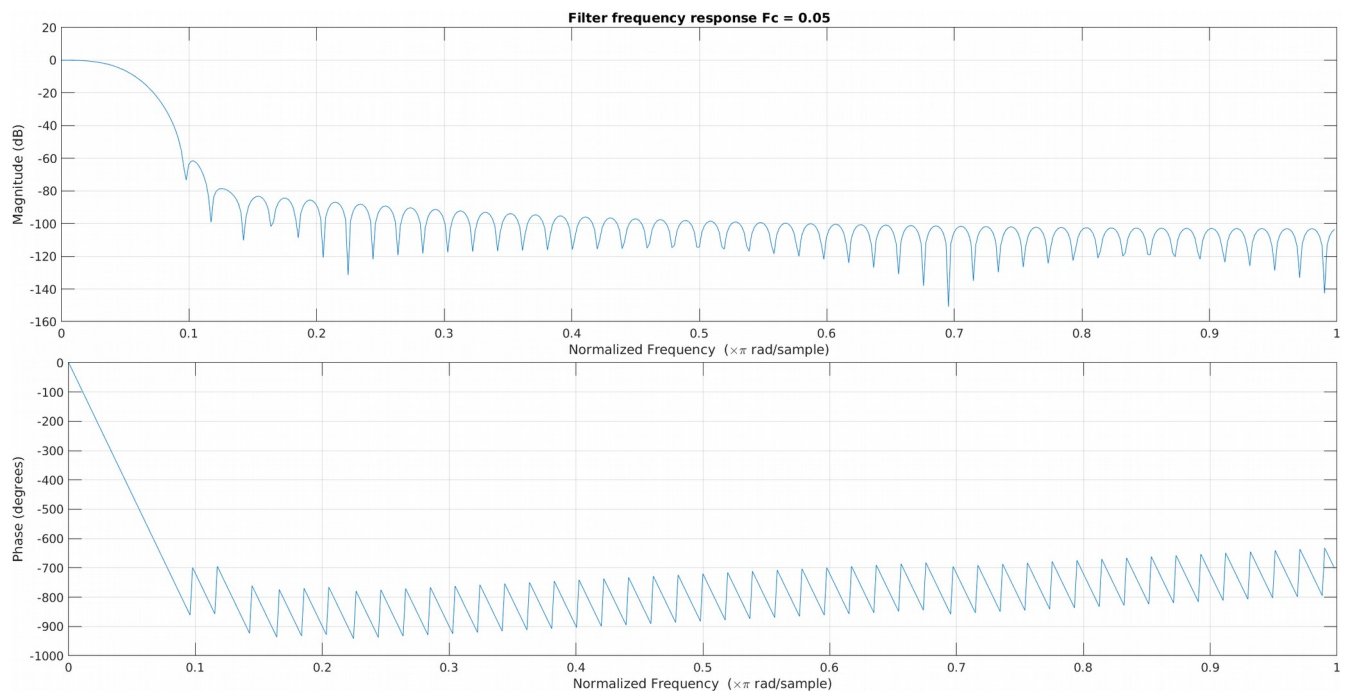
Matlab Code:

```
%% Low pass filter

%Frequency band edges
f = [0, fc_05, fc_05, 1];
%Amplitudes
m = [1, 1, 0, 0];
%Filter order
n = 100;
fir = fir2(n,f,m);

%fir_temp = firls(n,f,m);
%fvtool(fir,1,fir_temp,1);
%phasez(fir);

%Better way of getting frequency response.
freqz(fir,1); title('Filter frequency response Fc = 0.05')
```



```
%% Low pass filter
```

```
%Frequency band edges
```

```
f = [0, fc_2, fc_2, 1];
```

```
%Amplitudes
```

```
m = [1, 1, 0, 0];
```

```
%Filter order
```

```
n = 100;
```

```
fir = fir2(n,f,m);
```

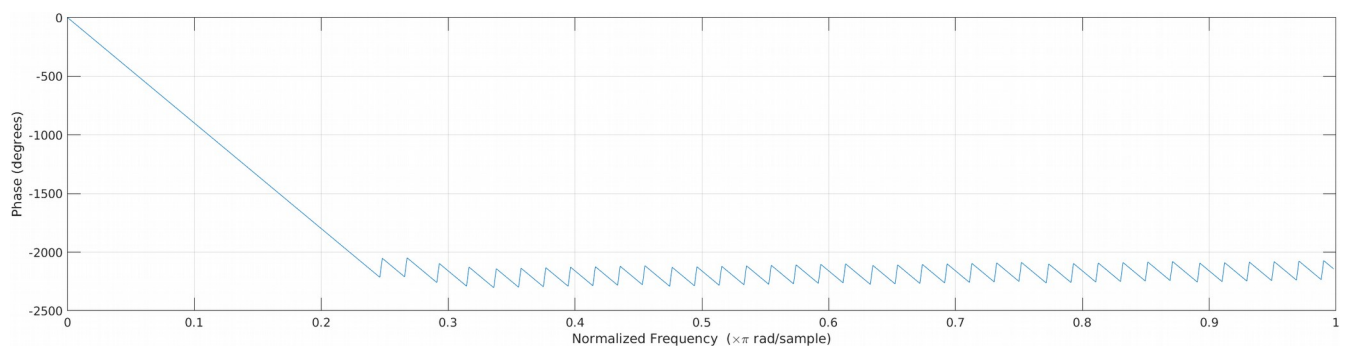
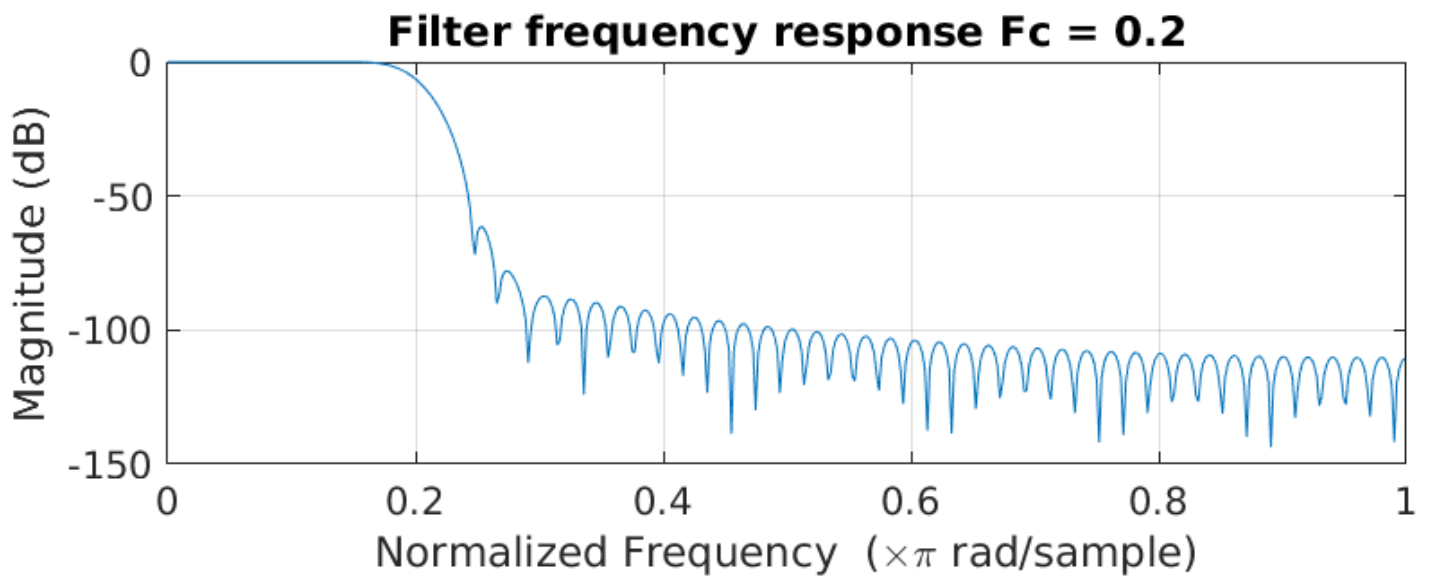
```
%fir_temp = firls(n,f,m);
```

```
%fvtool(fir,1,fir_temp,1);
```

```
%phasez(fir);
```

```
%Better way of getting frequency response.
```

```
freqz(fir,1); title('Filter frequency response Fc  
= 0.2');
```



```
%% Low pass filter
```

```
    %Frequency band edges
```

```
f = [0, fc_4, fc_4, 1];
```

```
    %Amplitudes
```

```
m = [1, 1, 0, 0];
```

```
    %Filter order
```

```
n = 100;
```

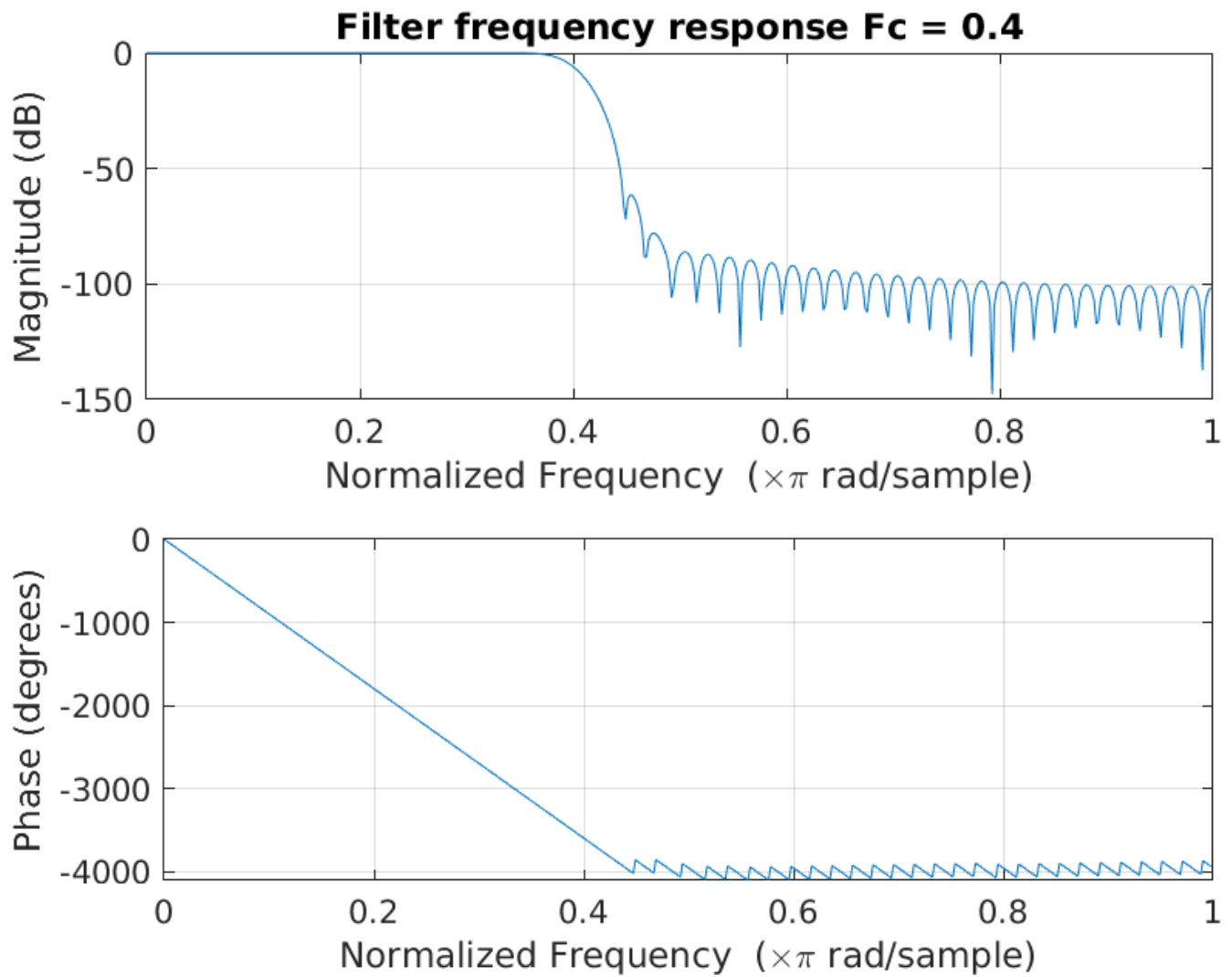
```
fir = fir2(n,f,m);
```

```
%fir_temp = firls(n,f,m);
```

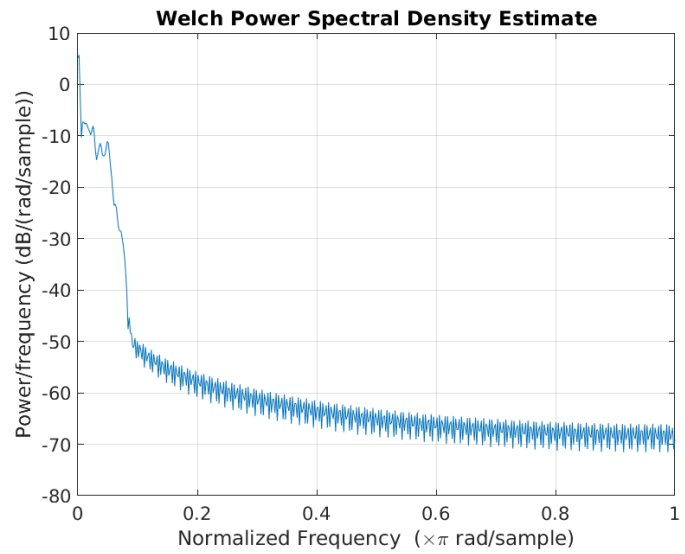
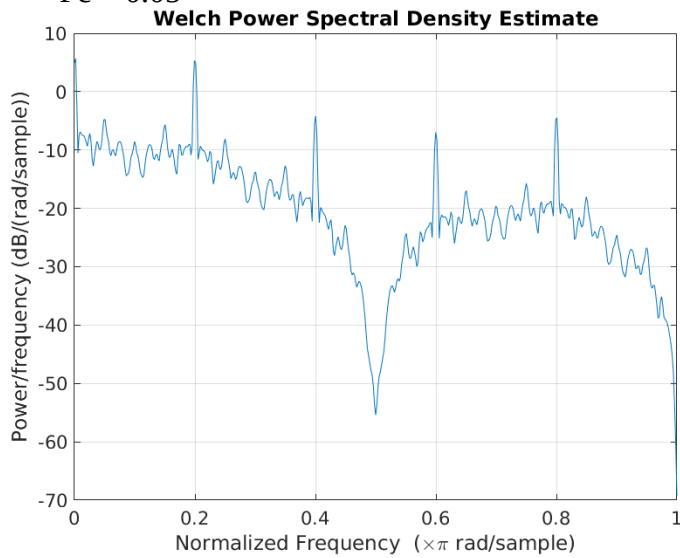
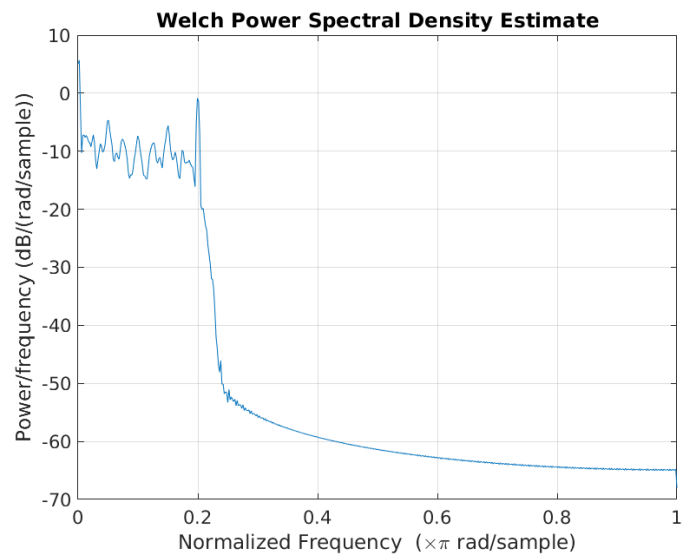
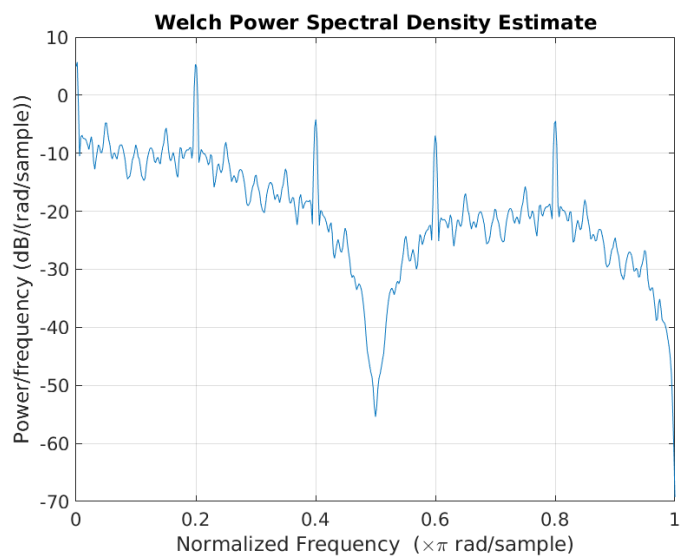
```
%fvtool(fir,1,fir_temp,1);
```

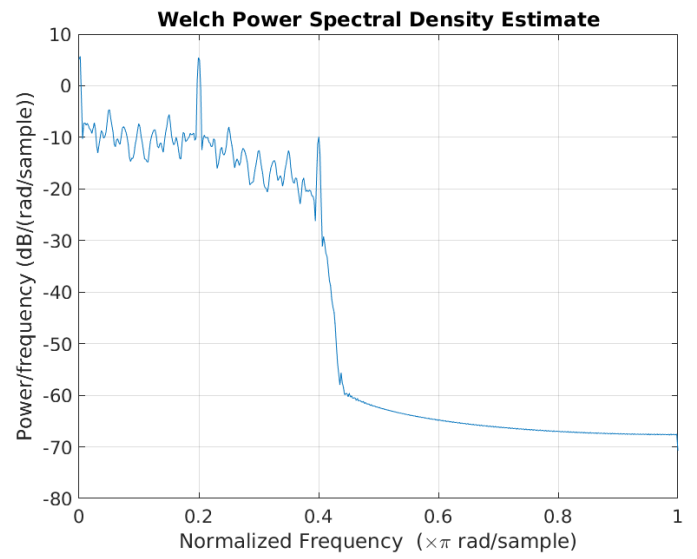
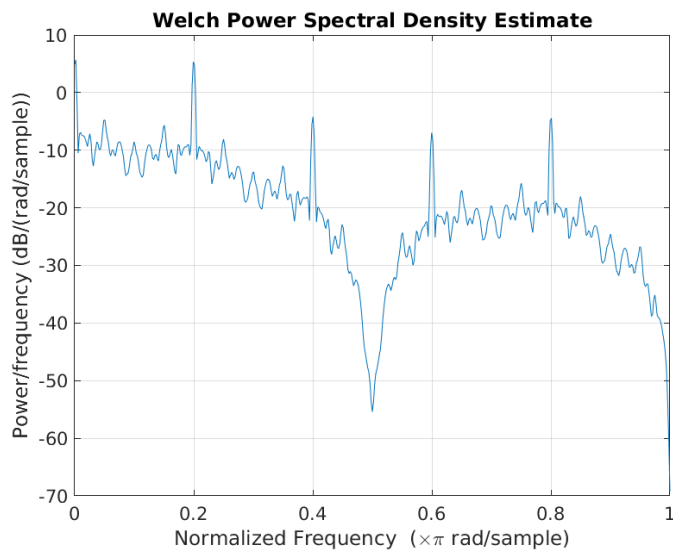
```
%phasez(fir);
```

```
    %Better way of getting frequency response.  
freqz(fir,1); title('Filter frequency response Fc  
= 0.4');
```

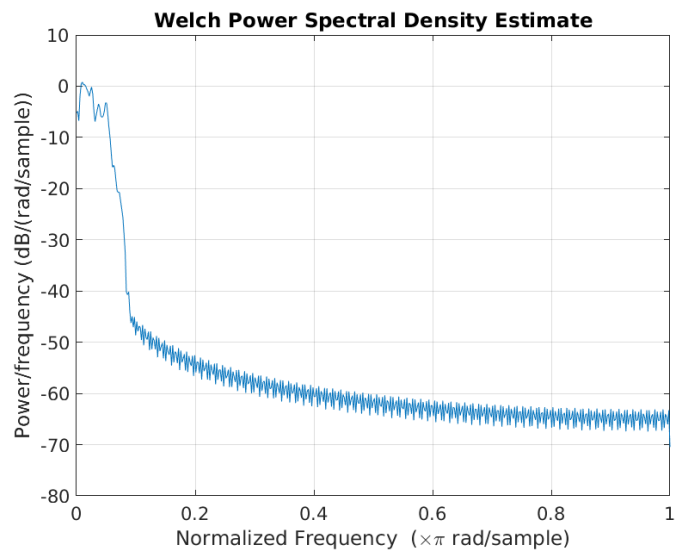
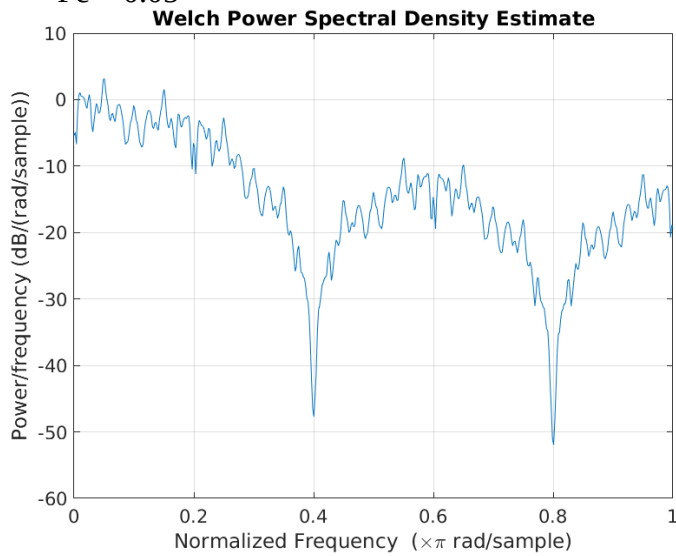
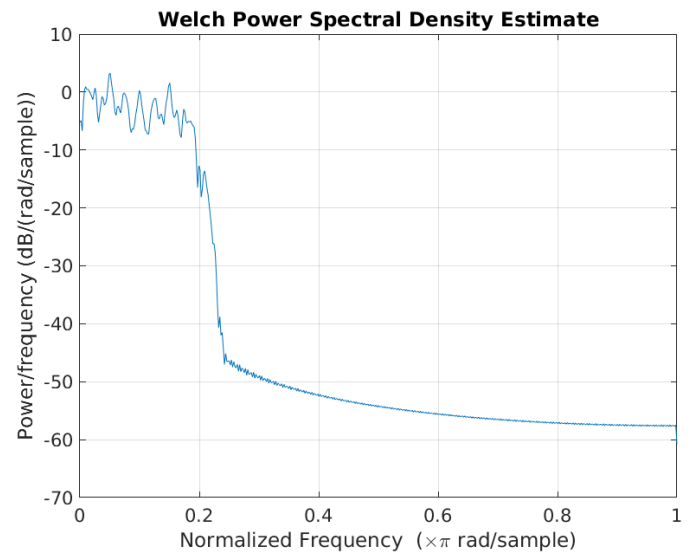
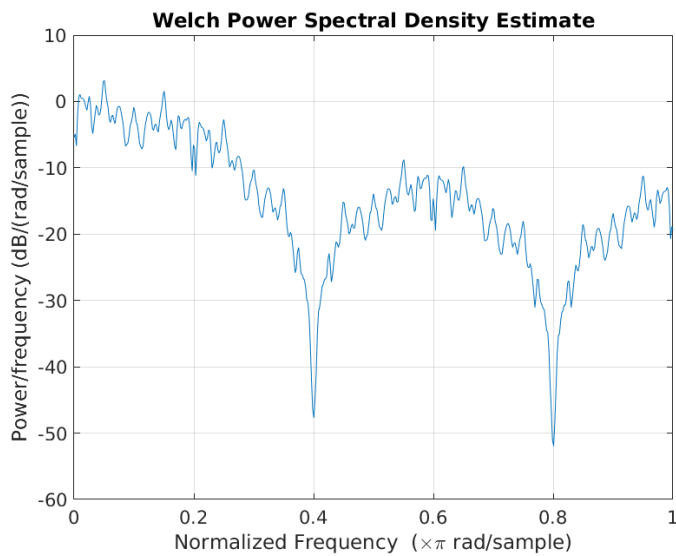


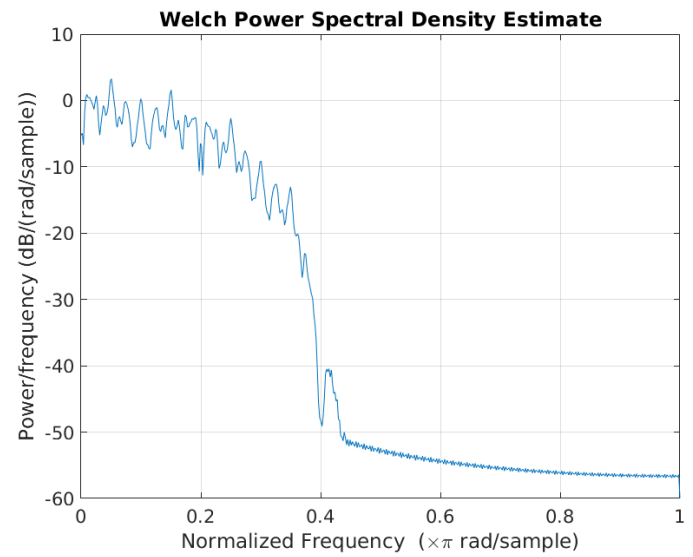
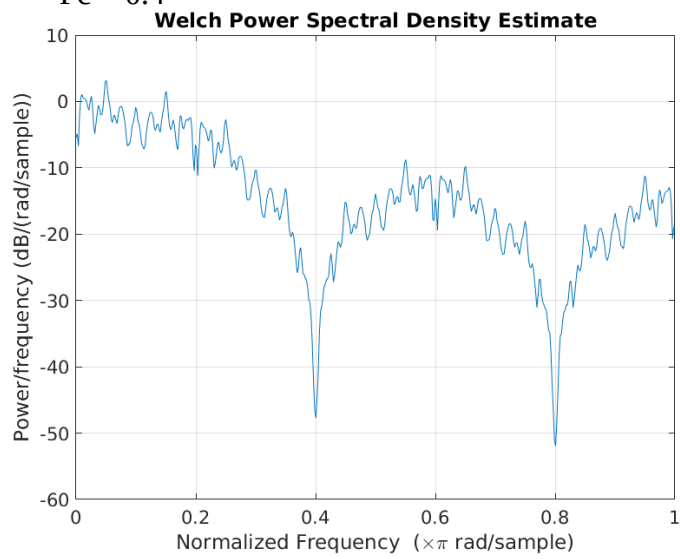
Specter Uni-polar.

 $F_c = 0.05$  $F_c = 0.2$ 

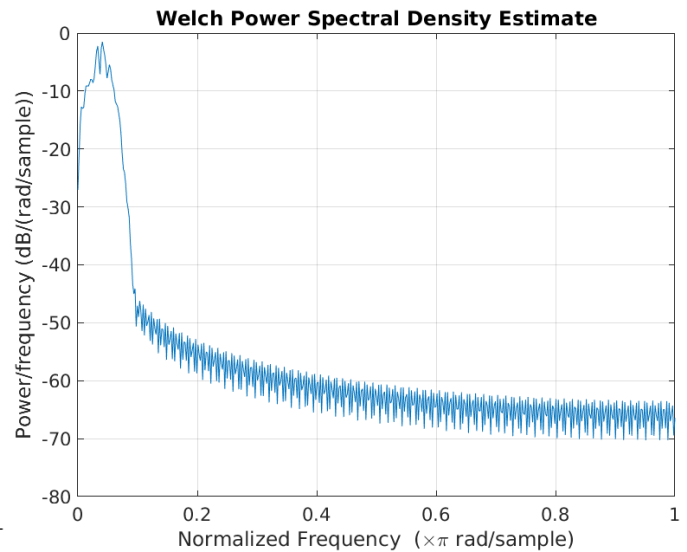
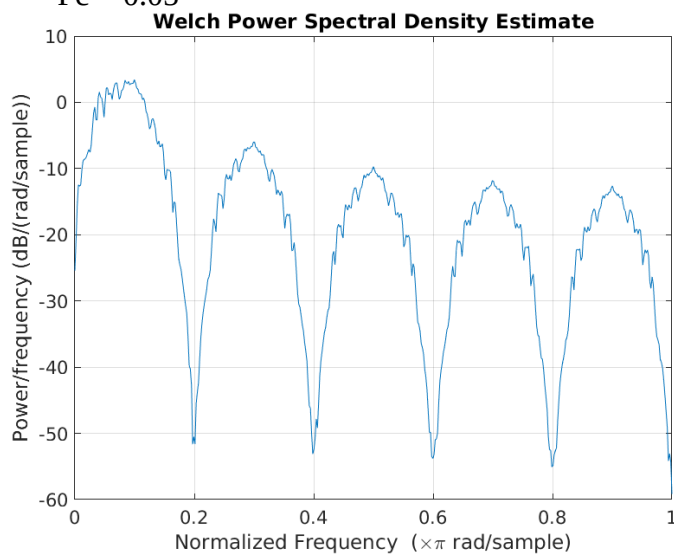
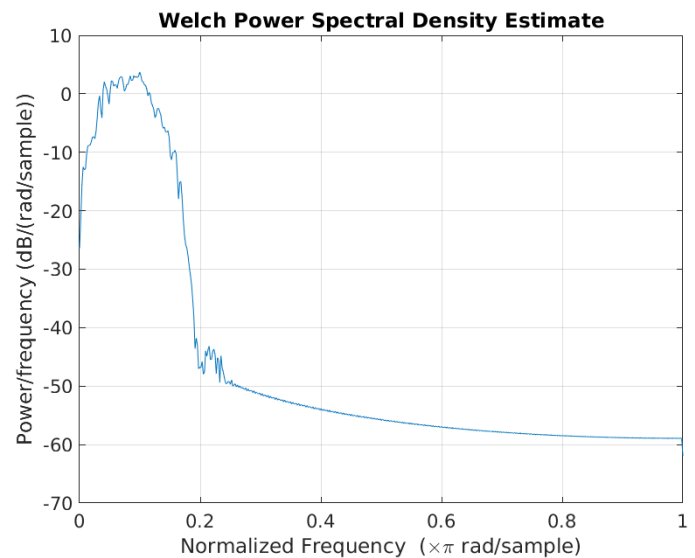
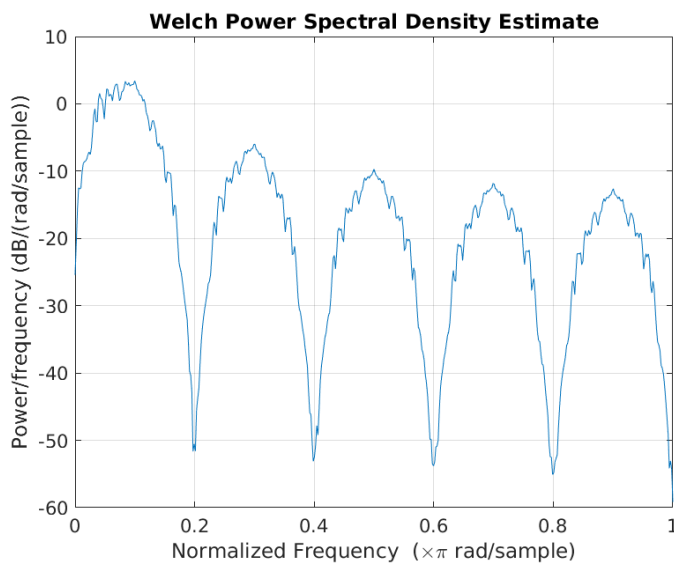
$F_c = 0.4$ 

Specter Polar

 $F_c = 0.05$  $F_c = 0.2$ 

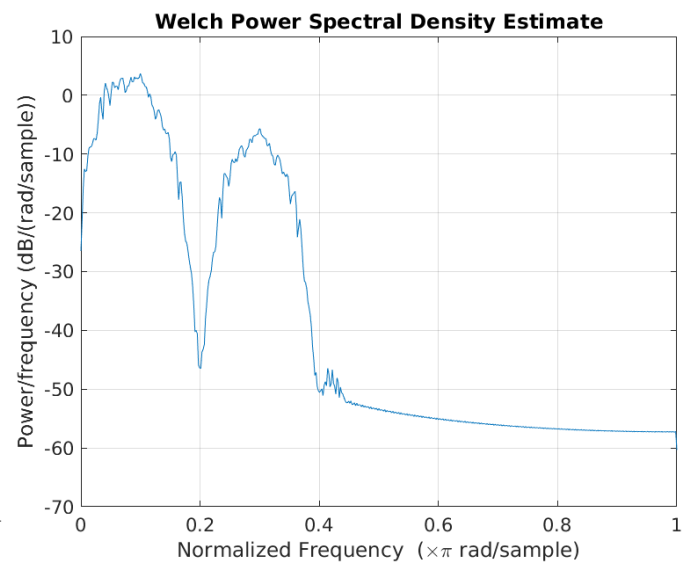
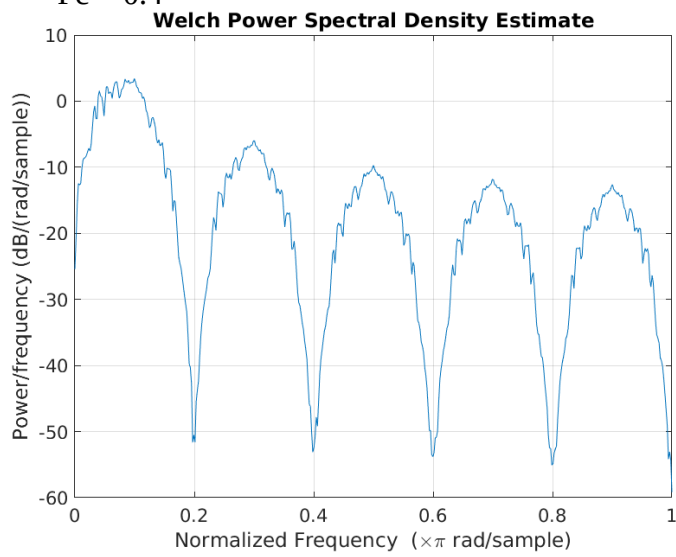
$F_c = 0.4$ 

Specter Bi-Polar

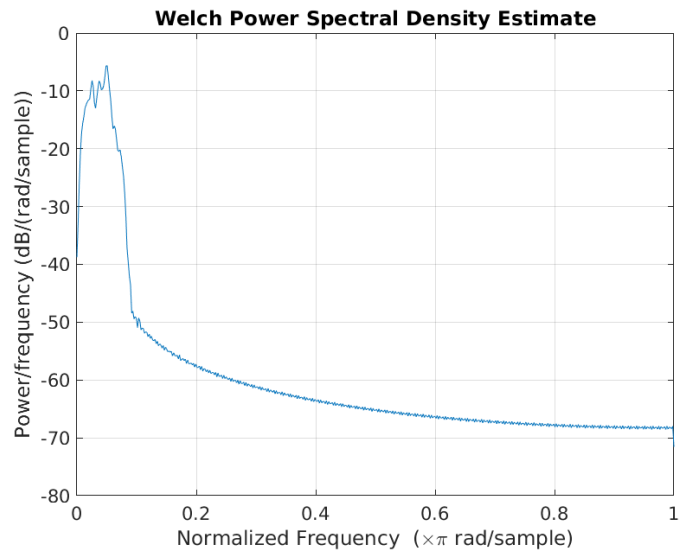
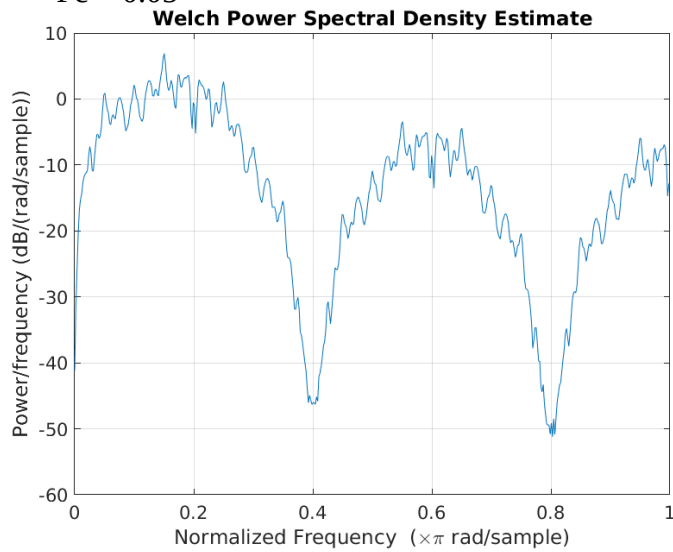
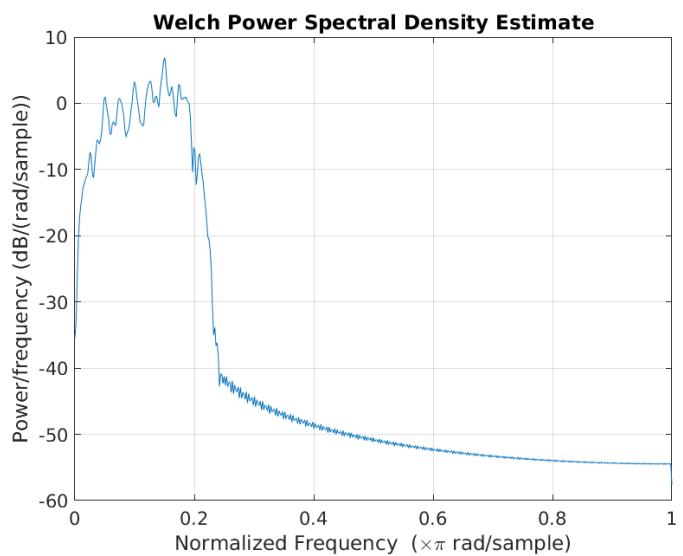
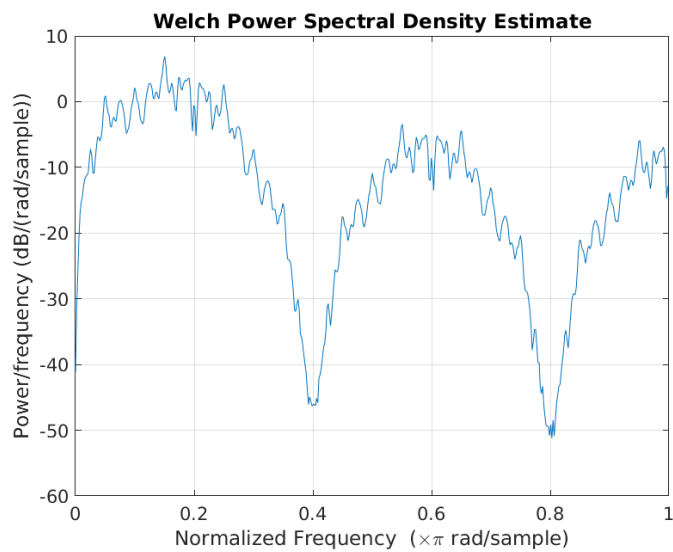
 $F_c = 0.05$  $F_c = 0.2$ 

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02/24/20

$F_c = 0.4$

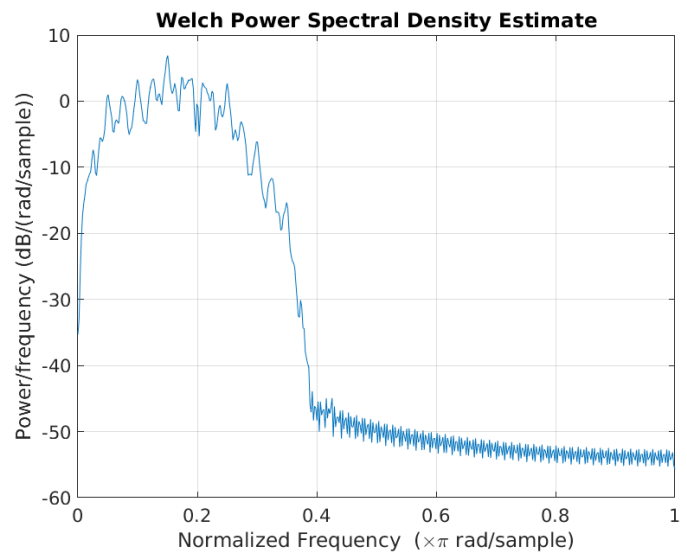
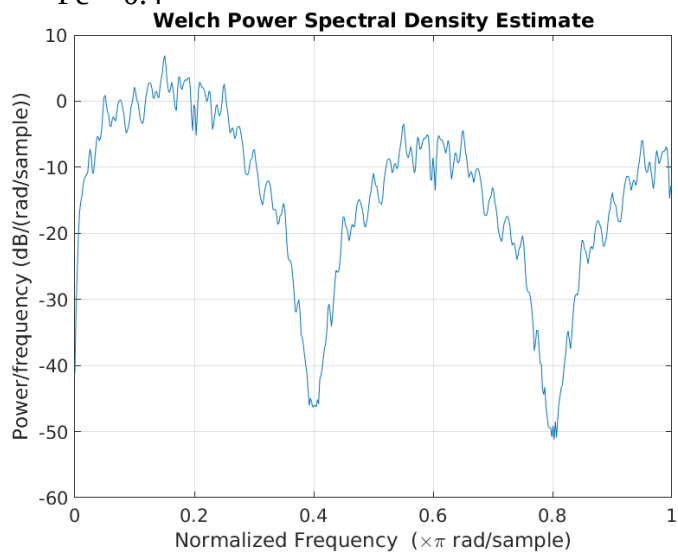


Specter Manchester

 $F_c = 0.05$  $F_c = 0.2$ 

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02/24/20

$F_c = 0.4$



Uni-polar Code Matlab

```
%% Low pass filter

%Frequency band edges
f = [0, fc_4, fc_4, 1];
%Amplitudes
m = [1, 1, 0, 0];
%Filter order
n = 100;
fir = fir2(n,f,m);

%fir_temp = firls(n,f,m);
%fvtool(fir,1,fir_temp,1);
%phasez(fir);

%Better way of getting frequency response.
freqz(fir,1); title('Filter frequency response Fc = 0.4');

%% Lena
load lena512.mat;

figure;
imshow(uint8(lena512));
title('Original Img');

lenarec=lena512(252:284,318:350);

figure;
imshow(uint8(lenarec));
title('Cutted Img');

b = de2bi(lenarec,8); %For Default it is the 'right-msb'
b = b'; %Transpose operation
bits_rx = b(:); %Concatena el resto de bits, para que sea un solo vector

lena_size = size(lenarec);
y = bits_rx(1:256);

mp = 10;
t = 0:0.1:1;
%Use numel because it is less heavy operation
%We follow the examples made in class
x = zeros(1,numel(t));
x( find( (t>=0.4) & (t<=0.7) ) ) = 1;
s1 = y;
s1(s1 == 0) = 0;

s = zeros(1,numel(y)*mp);
s(1:mp:end) = s1;
x = conv(s,x);
figure;
pwelch(x);

%Filer
%Low Pass filter fc = 0.4
LPF = conv(x,fir);
pwelch(LPF);
```

Polar Code Matlab

```
%% Low pass filter

%Frequency band edges
f = [0, fc_4, fc_4, 1];
%Amplitudes
m = [1, 1, 0, 0];
%Filter order
n = 100;
fir = fir2(n,f,m);

%fir_temp = firls(n,f,m);
%fvtool(fir,1,fir_temp,1);
%phasez(fir);

%Better way of getting frequency response.
freqz(fir,1); title('Filter frequency response Fc = 0.4');

%% Lena
load lena512.mat;

figure;
imshow(uint8(lena512));
title('Original Img');

lenarec=lena512(252:284,318:350);

figure;
imshow(uint8(lenarec));
title('Cutted Img');

b = de2bi(lenarec,8); %For Default it is the 'right-msb'
b = b'; %Transpose operation
bits_rx = b(:); %Concatena el resto de bits, para que sea un solo vector

lena_size = size(lenarec);
y = bits_rx(1:256);

mp = 10;
t = 0:0.1:1;
%Use numel because it is less heavy operation
%We follow the examples made in class
x = zeros(1,numel(t));
x(find((t>0)&(t<=0.5)))=1;
x(find((t>0.5)&(t<1)))=0;
s1 = y;
s1(s1 == 0) = -1;

s = zeros(1,numel(y)*mp);
s(1:mp:end) = s1;
x = conv(s,x);
figure;
pwelch(x);

%Filer
%Low Pass filter fc = 0.4
LPF = conv(x,fir);
pwelch(LPF);
```

Bipolar Code Matlab

```
%% Low pass filter

%Frequency band edges
f = [0, fc_4, fc_4, 1];
%Amplitudes
m = [1, 1, 0, 0];
%Filter order
n = 100;
fir = fir2(n,f,m);

%fir_temp = firls(n,f,m);
%fvtool(fir,1,fir_temp,1);
%phasez(fir);

%Better way of getting frequency response.
freqz(fir,1); title('Filter frequency response Fc = 0.4');

%% Lena
load lena512.mat;

figure;
imshow(uint8(lena512));
title('Original Img');

lenarec=lena512(252:284,318:350);

figure;
imshow(uint8(lenarec));
title('Cutted Img');

b = de2bi(lenarec,8); %For Default it is the 'right-msb'
b = b'; %Transpose operation
bits_rx = b(:); %Concatena el resto de bits, para que sea un solo vector

lena_size = size(lenarec);
y = bits_rx(1:256);

mp = 10;
t = 0:0.1:1;
%Use numel because it is less heavy operation
%We follow the examples made in class
x = zeros(1,numel(t));
x( find( (t>=0.1) & (t<=1.0) ) ) = 1;
s1 = y;
flag = 1;
for i = 1:numel(s1)
    if(s1(i) == 1)
        s1(i) = flag;
        flag = flag*-1;
    end
end
s = zeros(1,numel(y)*mp);
s(1:mp:end) = s1;
x = conv(s,x);
figure;
pwelch(x);
```

Manchester Code Matlab

```
%% Low pass filter
%Frequency band edges
f = [0, fc_4, fc_4, 1];
%Amplitudes
m = [1, 1, 0, 0];
%Filter order
n = 100;
fir = fir2(n,f,m);

%fir_temp = firls(n,f,m);
%fvtool(fir,1,fir_temp,1);
%phasez(fir);

%Better way of getting frequency response.
freqz(fir,1); title('Filter frequency response Fc = 0.4');

%% Lena
load lena512.mat;

figure;
imshow(uint8(lena512));
title('Original Img');

lenarec=lena512(252:284,318:350);

figure;
imshow(uint8(lenarec));
title('Cutted Img');

b = de2bi(lenarec,8); %For Default it is the 'right-msb'
b = b'; %Transpose operation
bits_rx = b(:); %Concatena el resto de bits, para que sea un solo vector

lena_size = size(lenarec);
y = bits_rx(1:256);

mp = 10;
t = 0:0.1:1;
%Use numel because it is less heavy operation
%We follow the examples made in class
x = zeros(1,numel(t));
x(find((t>=0)&(t<0.5)))=1;
x(find((t>=0.5)&(t<1)))=-1;
s1 = y;

s1(s1==0) = -1;

s = zeros(1,numel(y)*mp);
s(1:mp:end) = s1;
x = conv(s,x);
figure;
pwelch(x);

%Filer
%Low Pass filter fc = 0.4
LPF = conv(x,fir);
pwelch(LPF);
```

EXERCISE 2

- Un monitor LCD de resolución 1920x1200 cuantifica el valor de cada pixel con 24 bits, y refresca la imagen a 60 veces por segundo. ¿Cuál es la tasa de bit en el cable entre el monitor y la computadora?

$$f = 60 \text{ Hz.}$$

$$\text{Res} * \text{bits} = 1920 \times 1200 \times 24 = 55,296 \text{ k bits.}$$

$$R_b = 60 * \text{Res} * \text{bits} = 3,317,760 \text{ bits/s.}$$

$$R_b = 3.317 \text{ G bits/s}$$

- ¿Cuál es la tasa de bit si consideramos un monitor del tipo 4K?
Considerando las mismas operaciones anteriores pero ahora con resolución 4k

$$4k \text{ equivale a } 3840 \times 2160$$

$$R_b = 60 * \text{Res} * \text{bits} = 11.94 \text{ G bits/s}$$

- 12 Mega pixels
4k = 3840x2160
60 fps

$$R_b = 24 * 3840 * 2160 * 60 = 11.94 \text{ G bits/s}$$

- Cual es la tasa de bits que soporta USB 3.1 / HDMI / PCIe 4.0
 - USB 3.1
 - HBR2-. Tasa de Bits Alta 2 = 5.4 Gbps
 - HBR-. Tasa de Bits Alta = 2.7 Gbps
 - RBR-. Tasa de Bits Reducida = 1.62 Gbps
 - HDMI
 - 4.9 Gbps
 - PCIe 4.0
 - 16 GT (GigaTransfer per Second)
 - $16 * (1 - (2/130)) / 8 = 1.969 \text{ GB / s por línea (31.51GB/s x16).}$

Sources Used:

<https://www.mathworks.com/help/signal/ug/fir-filter-design.html>

<https://www.mathworks.com/help/signal/ref/phasez.html>

<https://www.mathworks.com/help/signal/ref/freqz.html>