

MONASH INFORMATION TECHNOLOGY

FIT5192 Module 2
Internet Applications Development
Lecture 3 Material —
C# / ASP.NET Introduction





# **Lecture Overview**

- 1 Introduction
- 2 C# basics: data types and operators
- 3 C# Language Constructs
- 4 Major Task Question







Background

# **C# History**

Developed in competition with Java, so some similarities

- Strongly typed
- Object Oriented

Unlike some other languages such as JavaScript



#### **External Resources: MSDN**

C# Reference:

http://msdn.microsoft.com/en-us/library/kx37x362.aspx

.NET Reference

http://msdn.microsoft.com/enus/library/bb400852%28v=vs.100%29.aspx



## **Strongly Typed**

Each variable must be declared before use.

```
e.g
string memberName = "John Smith";
int age =35;
```

#### **Example (part 1):**

```
< @ Page Language="c#" %>
 <script runat="server">
  void Page_Load()
   string memberName = "John Smith;
   int age =35;
   Display1.Text = memberName;
   Display2.Text = age.ToString();
 </script>
```



#### **Example (part 2):**

```
<html>
 <head>
  <title>Creating Variables Example</title>
 </head>
 <body>
  Our new member is:
  <asp:label id="Display1" runat="server" />
  <br /> Member's age is:
  <asp:label id="Display2" runat="server" />
 </body>
</html>
```





C# Data type conversion functions

## **Converting to Strings**

C# has 2 built in methods of converting from one datatype to Strings

int age = 35;

string strAge1 = age.ToString();

string strAge2 = Convert.ToString(age);

Convert.ToString() function can handle null values ToString() can not handle null values.





# **Comparison Operators**

## **C# Comparison Operators**

Similar to Java and C/C++

- == Equality
- != OR <> Inequality
- < Less Than
- Sometime > Greater Than
- <= Less Than or Equal To</p>
- >= Greater Than or Equal To



# **C# Logical Operators**

&& And

|| OR

NOT





Data Types: Strings and Characters

# **C# Characters and Strings**

char data type holds one character values are enclosed in single quotes.

String data type holds any length of characters enclosed in double quotes.

```
char initial ='M';
string name = "Mouse";
```

string is an Alias for String in C#



#### **Reference Types**

# Although a String is a reference type

- == and != are defined to:
- compare the values of string objects and not their references
- This is how we would normally want them to behave



# **C# String manipulation Functions (Part 1)**

length returns the length of a string or string variable

substring(start, length) extracts length number of characters from string, beginning at position start

IndexOf(character) returns index number of first occurence of character within string or -1 if not found

LastIndexOf(character) returns index number of last occurence of character within string or -1 if not found

ToUpper returns uppercase version of string

ToLower returns lowercase version of string

# **C# String manipulation Functions (Part 2)**

Contains(string) returns a value indicating whether string occurs within the string

Trim trims whitespace from start and end of string

TrimStart trims whitespace from start of string

TrimEnd trims whitespace from end of string



#### **String manipulation Examples**

```
<script runat="server">
 void Page_Load()
  string myString = "the quick brown fox";
  Display1.Text = myString.Length.ToString();
  Display2.Text = myString.Substring(0, 9);
  Display3.Text = myString.IndexOf('o').ToString();
  Display4.Text = myString.LastIndexOf('o').ToString();
  Display5.Text = myString.ToUpper();
  Display6.Text = myString.ToLower();
  Display7.Text = myString.Contains("xx").ToString();
</script>
```



## **More String manipulation**

Splitting and joining strings:

split(separator, string\_to\_split) returns an array of strings

join(separator, array\_name)
returns a string of all array elements joined with separator



## **Splitting and Joining Strings Example**

```
<script runat="server">
  void Page_Load()
     string myDate = \frac{5}{8}2011;
     string[] dates = myDate.Split('/');
     Display1.Text = dates[0];
     Display2.Text = dates[1];
     Display3.Text = dates[2];
          Display4.Text = string.Join("/", dates);
 </script>
```





Data Types: Numerics



# C# arithmetic operators

- + Addition
- Subtraction
- \* Multiplication
- / Division
- % Modulus (returns the remainder when one number is divided by another







# **C# Arithmetic Example**

```
<script runat="server">
void Page_Load()
  int num1 = 5;
  int num2 = 2;
  Display1. Text = 5 + 2 = + (num1 + num2). ToString();
  Display2. Text = 5 - 2 = + (num1 - num2). ToString();
  Display3. Text = 5 * 2 = + (num1 * num2). ToString();
  Display4. Text = 5 / 2 = + (num1 / num2). ToString();
  Display5. Text = 5\% 2 = + (num1 \% num2). ToString();
 } </script>
```







# **Division of Integers**

If we want a Double or Floating point output of an integer division then the data types must be converted

```
int num1 = 5;
int num2 = 2;
```

Display6.Text = "5 / 2 = " +

(Convert.ToDouble(num1) /
Convert.ToDouble(num2)).ToString();

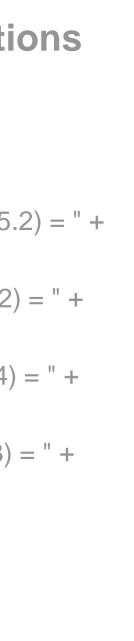






## Other C# Maths functions

```
<script runat="server">
  void Page_Load()
     Display1.Text = "Ceiling(5.2) = " +
  Math.Ceiling(5.2);
     Display2.Text = "Floor(5.2) = " +
  Math.Floor(5.2);
     Display3. Text = "Sqrt(144) = " +
  Math.Sqrt(144);
     Display4. Text = "Pow(3,3) = " +
  Math.Pow(3, 3);
```







Data Types: Boolean and bool



# **Boolean Data Types**

Can have only a true or false value

They can be declared using either Boolean or bool bool is an alias for Boolean







# **Boolean Example**

```
<script runat="server">
  void Page_Load()
     Boolean result = 5 > 2;
     Display1.Text = 5 > 2 = + result;
     Display2.Text = "2 > 5 = " +
Convert.ToBoolean("2 > 5");
 </script>
```





Data Types: Dates

#### Date time examples

```
<script runat="server">
  void Page_Load()
    Display1.Text = "Current Date and Time is " + DateTime.Now;
    Display2.Text = "Short Date = " + DateTime.Now.ToShortDateString();
    Display3.Text = "Short Time = " + DateTime.Now.ToShortTimeString();
    Display4.Text = "Day of Week = " + DateTime.Now.DayOfWeek;
    Display5.Text = "Month = " + DateTime.Now.Month;
    Display6.Text = "Month Name = " + DateTime.Now.ToString("MMMM");
```



#### More Date time examples

```
<script runat="server">
void Page Load(){
 Display1.Text = "Current Date and Time is " + DateTime.Now.ToString("g");
 Display2.Text = "Current Date is " + DateTime.Now.ToString("d");
 Display3.Text = "Current Time is " + DateTime.Now.ToString("T");
 Display4.Text = "Current Time is " + DateTime.Now.ToString("t");
 Display5.Text = "Current Day is " + DateTime.Now.ToString("dddd");
 Display6.Text = "Current Month and Year is "+DateTime.Now.ToString("Y");
 Display7.Text = "Current Month is " + DateTime.Now.ToString("MMMM");
 Display8.Text = "Current Year is " + DateTime.Now.ToString("yyyy");
} </script>
```





Data Types: Constants



## **Constants**

Sometimes a value in an application doesn't change:

– e.g Scientific constants:

const int AbsoluteZero = -273;

The compiler ensures the program doesn't attempt to change the value







#### **Constants conventions**

Normally constants are named in capitals:

const int ABSOLUTE\_ZERO = -273;

The const keyword is enforced by the compiler, not the UPPER CASE!







Data types: Arrays



#### **C# Arrays**

- Collections of, usually related, values
- stored under a single name
- C# does not require a value to be stored in each element
- values do not have to be stored sequentially
- E.G.

```
string[] OzStates = new string[6];
OzStates[0] = "New South Wales";
OzStates[1] = "South Australia";
```





## More C# Arrays E.G.

string[] OzStates = new string[6];

OzStates[0] = "New South Wales";

OzStates[4] = "South Australia";

Or

String[] OzStates = { "New South Wales", "South Australia",

"Tasmania"







#### **C# Array Functions**

There are many Array functions

- E.G.

Array.Sort(OzStates);







C# code execution sequence



#### # code execution

Branching Statements
Looping Statements
Jumping Statements
Functions







**C# Branching Statements** 



### **C# Branching Statements**

#### if...else

Standard Approach

#### ternary

Not recommended for code readability

#### switch statements

For large lists of options







#### if ... else examples

```
void Page_Load()
     int a = 7;
     int b = 5;
if(a < b) {
    Display1.Text= "a is less then b";
} else {
    Display1.Text = "a is not less than b";
```







#### **Ternary operator**

Display1. Text = a < b? "a is less than b": "a is not less than b";

 Code is executed depending on whether the test is true or false.

Not recommended for readable code.





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#### switch .. case statement

```
string choice = "train";
switch (choice) {
    case "plane":
        Display1.Text = "Selected to fly"; break;
    case "car":
        Display1.Text = "Selected by road";
break;
    case "train":
        Display1.Text = "Selected by rail"; break;
    default:
        Display1.Text = "Staying home"; break;
```







C# Loops



### C# Loops

for Loops
while Loops
do ... while Loops
foreach loops







#### for Loop Example

```
for(int i = 1; i <= 3; i++) {
Display1.Text += "This C# for loop will execute 3 times<br/>
}
```







#### while Loop Example

```
int loan = 600;
while(loan > 0) {
    Display1.Text += "You still owe $"+ loan +"<br/>br />";
    loan -=200;
}
```

Display1.Text += "Your loan is now repaid";







## do ... while Loop Examples

When Executed at least once

```
int loan = 600;
```

do {
Display1.Text += "You still owe "+ loan + "<br />";
loan -=200;
} while (loan > 0);

Display1.Text += "Your loan is now repaid";







#### foreach Loop

Iterates through each item in a container class e.g. array, that supports the IEnumerable interface

```
string[] OzStates = { "Victoria", "New South Wales",

"South Australia", "Tasmania" };
```

```
foreach (string str in OzStates) {
  Display1.Text += str + "<br />";
}
```





**C# Functions** 



#### **C# Functions**

- Execute another named block of code
- Control is returned to the calling section of code

 Allow the programmer to re-usable code sections







#### **C# Function Signatures**

 Parameters types and return data types should be specified

```
return_type functionName([parameter_list...])
{
    [statement(s);]
    [return return_value;]
}
```





#### **C# Function Examples (Part 1)**

```
void Page_Load() {
    DateTime DueDate; DateTime CheckOutDate;
    CheckOutDate = DateTime.Now;
  DueDate = FindDueDate(CheckOutDate);
    Display1.Text = "Your books are being checked OUT on " +
     CheckOutDate.ToString("d");
    Display2.Text = "Your books are DUE BACK on " +
     DueDate.ToString("d");
```





#### **C# Function Examples (Part 2)**

```
DateTime FindDueDate(DateTime
    CheckOutDate) {
    return CheckOutDate.AddDays(30);
}
```







Major Task Question

## Major Task for unit: ASP.NET web site for a fictitious (or real) company

 Due for feedback at regular intervals, final submission at end of semester

■ The task feature check list is in the Design Report Template, linked to Task information in the Assignment section on moodle





#### **Major Tasks on Doubtfire**

- Details of Task are on Doubtfire
- •Code is a Credit Task, that will be extended to a Distinction Task
- Design Report is Credit Task, that will be extended to a Distinction Task
- •The Distinction versions of the code and design report will then be extended to High Distinction versions
- Research Report is High Distinction Task







### **Summary**

- 1 Review week 2 material
- 2 Introduction
- 3 C# basics: data types and operators
- 4 C# Language Constructs
- 5 Major Task Question







What you will do in the Studio this weel

Complete topic 5 exercises

Read ahead ASP examples from topic 6 start looking at Credit Code Task question

Run using Visual Studio 2013







# Thanks and See you in the Studio!