## Wireless Mesh Networks

#### Based on:

- G. R. Hiertz, D. Denteneer, S. Max, R. Taori, J. Cardona,
   L. Berlemann, B. Walke: *IEEE 802.11s: The WLAN Mesh Standard*. IEEE Wireless Communications, Feb. 2010, pp. 104-111
- The IEEE 802.11-2012 Standard

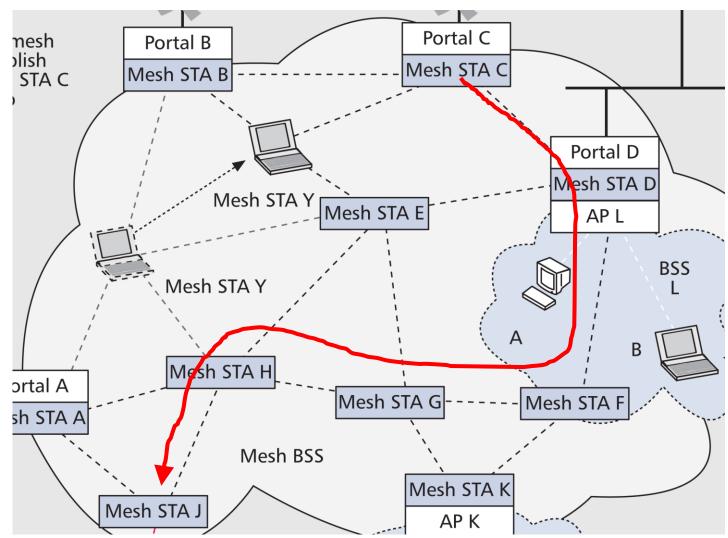
## Mesh Networks: General concepts

- Most of the previously considered wireless networks are infrastructure based:
  - Access points and the Ethernet for WiFi (ESS)
  - Base Stations for GSM, UMTS, LTE (and WiMAX)
- We also have considered a single-hop ad hoc (IBSS) network with no infrastructure.
- The mesh networks are multi-hop wireless networks with no infrastructure required.
- **Two methods** to build a multi-hop network in which packets are transferred using:
  - The Layer 3 mechanism (the IP-layer based network)
  - The Layer 2 mechanism (the link layer based networks)

#### Mesh Networks in Wikipedia

#### Example of a multi-hop wireless network:

- The stations (STAs) form a mesh
- Packets are being forwarded in a number of hops, e.g. from
   STA C to STA J through STAs D, F, G and H



# **Connecting Network Segments**

- Data Link Layer devices are typically designed to form single-hop systems or network segments:
  - Ethernet IEEE 802.3 standard operates with only two
     MAC addresses: source and destination
- To connect network segments at the Data Link Layer a bridge is required
  - The IEEE 802.1d standard specifies bridges for the Ethernet networks.
- A network bridge:
  - connects multiple network segments at the data link layer
  - allows managing traffic between network segments.

## From single-hop to multi-hop WLANs

- Non-mesh 802.11 WLANs rely on wired networks to carry out bridging functions.
- Dependency on wired infrastructure is costly and inflexible, as WLAN coverage cannot be extended beyond the wired infrastructure.
- Centralized structures work inefficiently with new applications, such as wireless gaming, requiring peer-topeer connectivity.
- A fixed topology inhibits stations from choosing a better path for communication.
- The Wireless Mesh System (WMS) allows bridging/routing between wireless segments without relying on the wired infrastructure.

## IP-based Wireless Mesh Networks (WMN)

- Most of existing WMNs rely on the IP layer to enable multi-hop communication.
- The ad hoc routing protocols have been developed by the Internet Engineering Task Force's (IETF's):

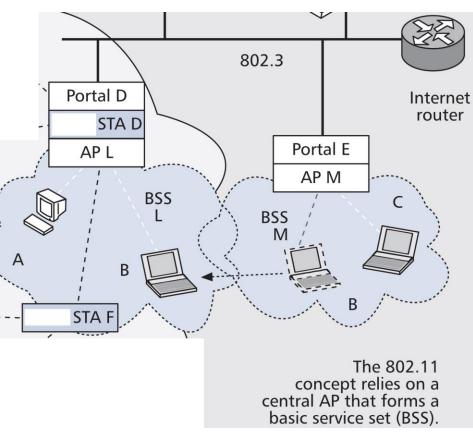
#### Mobile Ad Hoc Networks (MANET) rfc2501

- MANETs rely on indirect measurements of the radio environment
  - the IP-layer has no knowledge of radio.
- The MAC layer has adequate knowledge of its radio neighbourhood but
  - 802.11 does not specify the interfaces that the IP layer needs

#### Mesh BSS in IEEE 802.11-2012

- The Wireless Mesh Networks (WMN) are described in the current IEEE 802.11 standard which includes the previous IEEE 802.11s amendment.
- The standard defines the Mesh BSS (MBSS: clause 4.3.15)
- The MBSS is a Wireless Mesh Network with routing capabilities at the MAC layer.
- MAC-address based routing is called path selection to differentiate it from conventional IP routing.
- An MBSS is a LAN consisting of autonomous STAs.
- Inside the MBSS, all STAs establish wireless links with neighbour STAs to mutually exchange messages.
- From the data delivery point of view, it appears as if all STAs in a MBSS are directly connected at the MAC layer even if the STAs are not within range of each other.

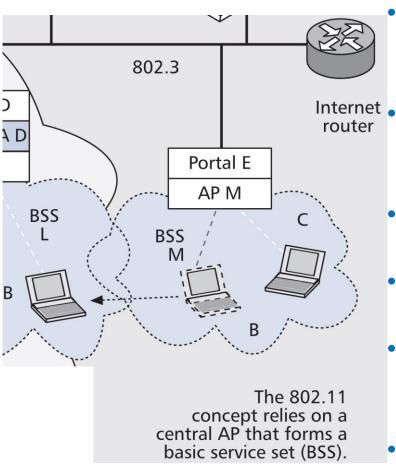
## The 802.11 Network Design - Revision



- Two BSSs with APs M and L form an ESS through the connection to the 802.3 network
- It is shown that the station B moves from the BSS M to the BSS L

- A station (STA) is the entity in an 802.11 network.
- The most elementary 802.11
  network, called a basic service set
  (BSS), can be formed using two
  stations.
- If a station provides the integration service to the other stations, this station is referred to as an access point (AP).
- If an AP is present in a BSS, it is referred to as an infrastructure BSS.
- To join an infrastructure BSS, a station associates with the AP.

## BSS and an Access Point in 802.11



- The AP M is part of the infrastructure and provides stations B and C with access to the **distribution system** (DS).
- The DS provides the services that are necessary to communicate with devices outside the station's own BSS.
- The DS allows APs to unite multiple BSSs to form an **extended service set** (ESS).
- Within an ESS, stations can **roam** from one BSS to another.
  - Ethernet (802.3) is typically used as the **distribution system medium** (DSM) on which the DS relies.
- In practice, APs collocate with the so called **portals** that provide the integration of WLANs with non-802.11 networks.

# **MAC Addressing**

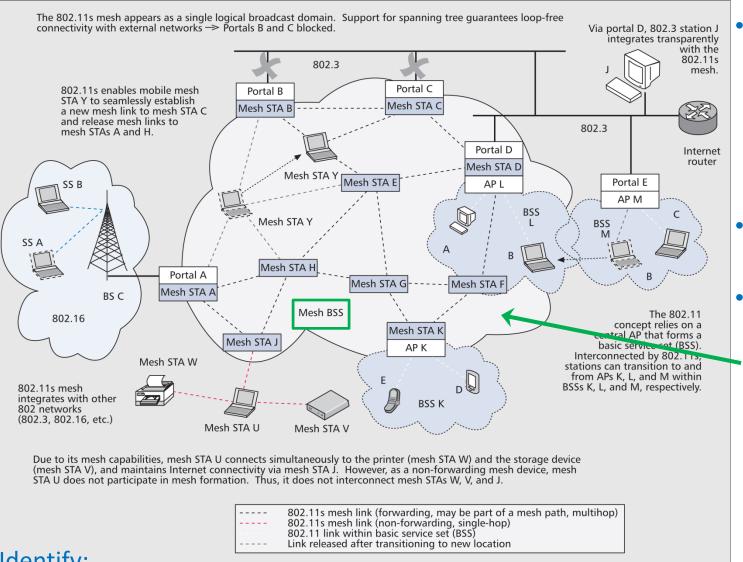
• The 802.11 frame format provides **four fields** necessary for addressing over multiple intermediate devices:

Frame control Duration/ID Address 1 Address 2 Address 3 Sequence control Address 4 QoS control HT control Body	FCS

- There are four 48-bit (6-byte) address fields in the MAC frame format that indicate:
  - the basic service set identification (BSSID) identifies the AP
  - source address (SA) identifies the originator of the frame (Initial hop)
  - destination address (DA) identifies the final recipient(s)
  - transmitting STA address (TA) identifies the immediate transmitter of the frame
  - receiving STA address (RA) identifies the immediate recipient of the frame
- Certain frames may contain only some of the address fields.
- SA and DA remain unchanged in a concatenated set of multiple wireless hops.
- The transmitting and receiving station addresses, which denote the stations that actually forwarded the frame, change with every hop.

#### Wireless Mesh Network Architecture: Interworking

802.11s mesh = MBSS



- For seamless integration, the MBSS appears as a single Ethernet segment to the outside:
- portals C and B are blocked
- The MBSS implements a
   single broadcast domain and thus integrates seamlessly with other 802 networks.

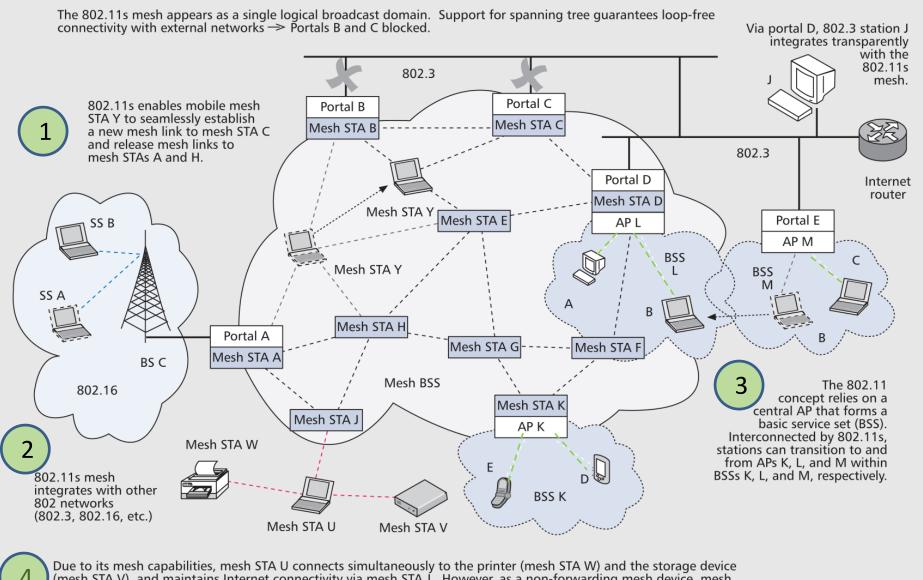
**Identify:** 

The 802.11s mesh appears as a single logical broadcast domain. Support for spanning tree guarantees loop-free connectivity with external networks -> Portals B and C blocked Via portal D, 802.3 station J integrates transparently with the 802.11s 802.3 mesh. Portal C 802.11s enables mobile mesh Portal B STA Y to seamlessly establish Mesh STA C Mesh STA B a new mesh link to mesh STA C and release mesh links to 802.3 mesh STAs A and H. Portal D router Mesh STA D Mesh STA E Portal E AP M BSS Mesh STA Y BSS SS A Mesh STA H Portal A Mesh STA F Mesh STA G Mesh STA A BS C Mesh BSS The 802.11 802.16 concept relies on a Mesh STA K central AP that forms a Mesh STA . AP K basic service set (BSS). Interconnected by 802.11s, Mesh STA W stations can transition to and from APs K, L, and M within D : BSSs K, L, and M, respectively. 802.11s mesh integrates with other BSS K 802 networks (802.3, 802.16, etc.) Mesh STA U Mesh STA V

## Interworking (2)

802.11s supports
 transparent
 delivery of uni-,
 multi-, and
 broadcast frames to
 destinations inside
 and outside of the
 MBSS

- Devices that form the mesh are called **mesh stations** (mesh STAs).
- Mesh stations forward frames wirelessly but do not communicate directly with non-mesh stations, e.g. with A, B, C in BSS L and M and with D, E in BSS K but through co-located Access Points.
- A mesh station may be collocated with other 802.11 entities e.g. Portals A, B, C, D, Access Points AP K, L.
- An Ethernet station J (not the mesh STA J) can communicate with MBSS transparently through the Portal D.

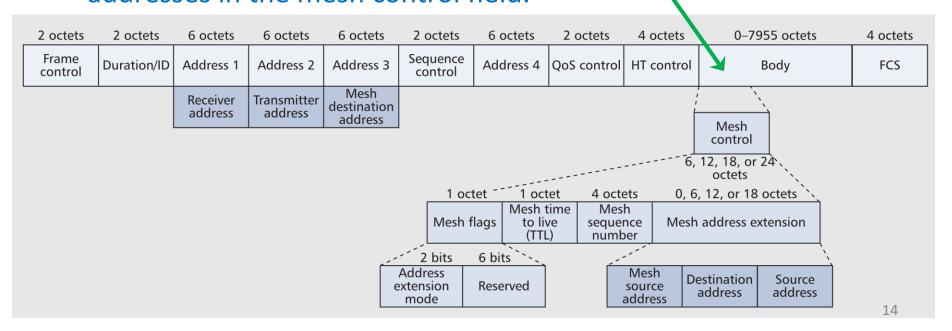


(mesh STA V), and maintains Internet connectivity via mesh STA J. However, as a non-forwarding mesh device, mesh STA U does not participate in mesh formation. Thus, it does not interconnect mesh STAs W, V, and J.

> 802.11s mesh link (forwarding, may be part of a mesh path, multihop) 802.11s mesh link (non-forwarding, single-hop) 802.11 link within basic service set (BSS) Link released after transitioning to new location

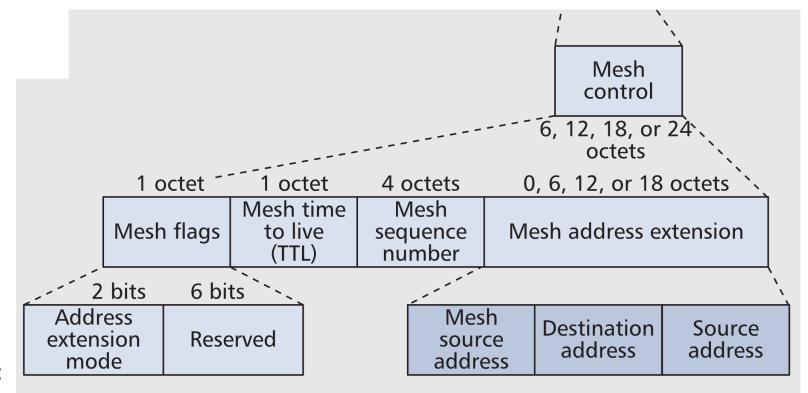
#### 802.11s Frame Structure

- 802.11 categorizes frames as data, control, or management.
- Data frames carry higher-layer data.
- Control frames are used for acknowledgments and reservations.
- Devices use management frames to set up, organize, and maintain a WLAN and the local link.
- To provide for multi-hop, 802.11s extends data and management frames by an additional mesh control field
- The mesh flags field indicates the presence of additional MAC addresses in the mesh control field.



# Mesh control

The mesh control field consists of:



- a mesh time to live (TTL) field,
- a mesh sequence number,
- a mesh flags field,
- a mesh address extension field (optional)

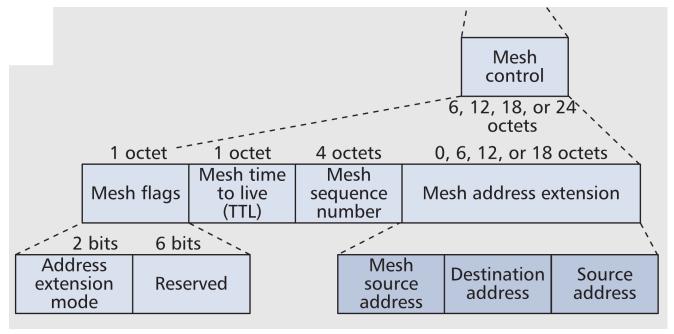
 The TTL and sequence number fields are used to prevent the frames from looping forever.

When mesh stations communicate over a single hop, their frames do not carry the mesh control field.

#### The six address scheme

The mesh frame structure allows for the addition of up to three

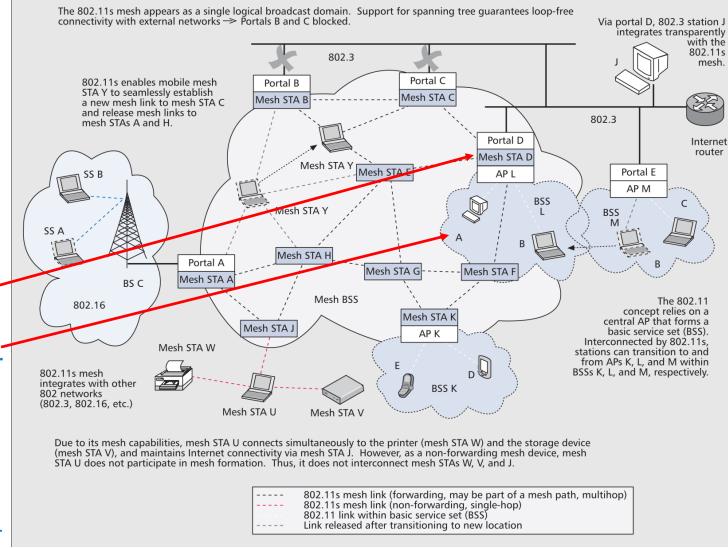
addresses:



- Non-mesh management frames have three addresses only.
- Hence, in the case of multi-hop mesh management frames, address 4
  is included in the mesh control field rather than in the standard
  frame header.
- The six address scheme provides support for:
  - -proxied stations and
  - —tree-based path selection.

- Up to six address fields in a mesh frame,
- Used when the source and destination of the frame are not part of the mesh, but are proxied by mesh stations
- In the example mesh station D proxies non-mesh stations A, B, and C.
- Informing other
  mesh stations of its
  proxied devices,
  mesh station D
  diverts to itself all
  frames destined for
  A, B, or C.

#### **Proxied Entities**



The six address scheme allows for the proxied entities to be identified as the final destination beyond the intermediate destination D.

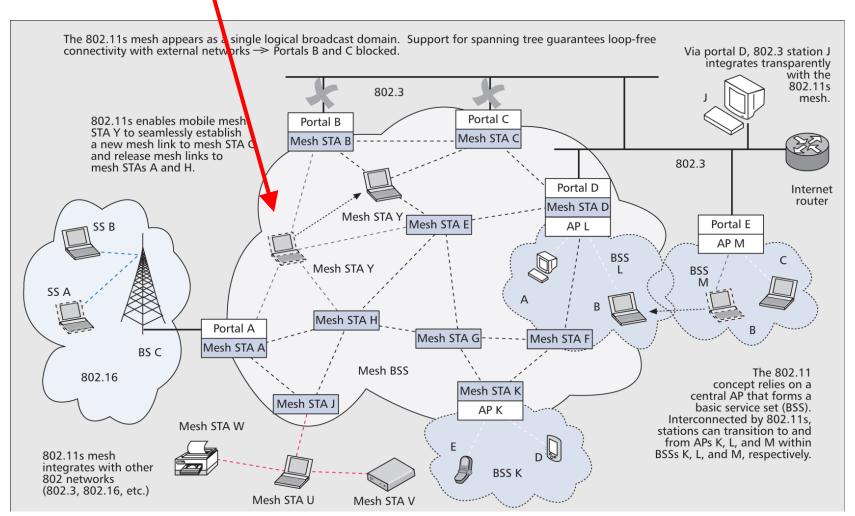
## Mesh Formation and Management

- An AP's beacon frame helps the non-mesh stations to detect a BSS and learn about its settings
- Similarly, the mesh station's beacon carries information about the mesh and helps other mesh stations detect and join the mesh.
- Mesh stations detect each other based on:
  - passive scanning (observation of beacon frames)
     or
  - active scanning (probe frame transmission).

#### **Beacon and Probe Frames**

- The mesh-specific beacon and probe frames contain
  - a Mesh ID (the name of a mesh),
  - a configuration element that advertises the mesh services,
  - parameters supported by the transmitting mesh station.
- This functionality enables mesh stations to search for suitable peers (e.g., other mesh stations that use the same path selection protocol and metric).
- Once such a candidate peer has been identified, a mesh station uses the Mesh Peer Link Management protocol to establish a peer link with another mesh station.

- Even when the physical link breaks, mesh stations may keep the peer link status to allow for quick reconnection.
- The mesh STA Y may re-establish connection with mesh STA A or H
  as soon as it moves in range again.



#### Path Selection Metric

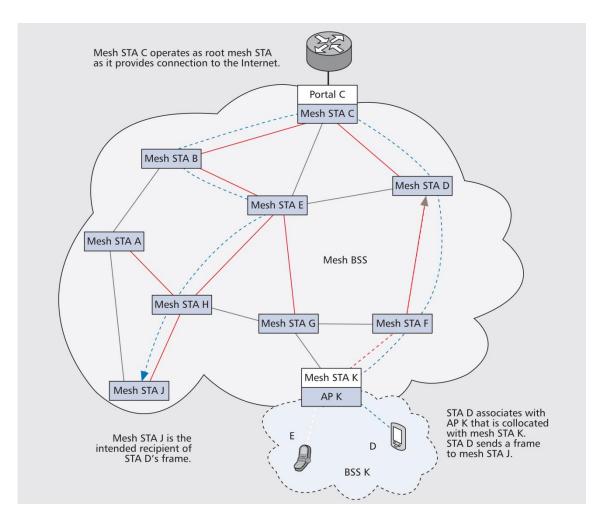
- Within a mesh, all mesh stations use the same
  - path metric and
  - path selection protocol.
- For both, 802.11s defines a mandatory default scheme.
- Because of its extensible framework, they can be replaced by other solutions.
- The default airtime metric indicates a link's overall cost for a test frame of 1kB size taking into account
  - data rate,
  - overhead, and
  - frame error rate

## Path Selection Protocol

- The default path selection protocol, is the Hybrid Wireless Mesh Protocol (HWMP),
- This protocol describes two concurrent modes:
  - > a proactive tree-oriented path selection mode
  - ➤ an **on demand** distributed path selection mode, (derived from the Ad Hoc On Demand Distance Vector (AODV) protocol).

## **Proactive Path Selection**

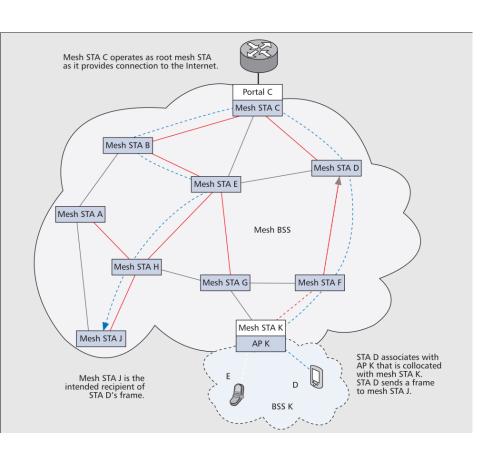
- The extension to six addresses allows for **proactive routing/path selection**.
- Proactive routing divides a path into two distinct routes to simplify path selection.



- Only mesh station C that provides Internet connection, maintains paths to all mesh stations.
- When a non-mesh station D sends frames to a mesh station J
  - the frames enter the mesh at mesh STA K,
  - traverse to mesh STA C(the first route), and
  - from there to mesh station J (the second route).

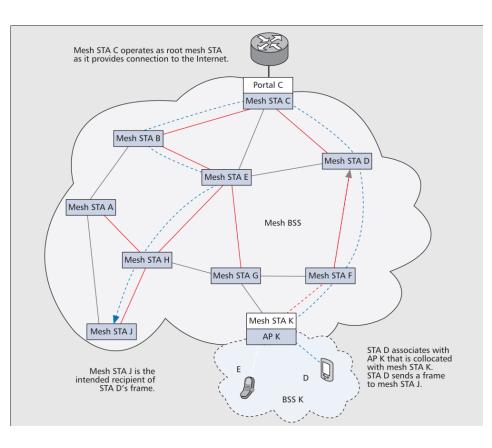
#### More on Proactive Mode

The **proactive mode** requires a mesh station to be configured as a **root mesh station** typically collocated with a **portal**.



- The root mesh station constantly propagates routing messages that
- either establish and maintain paths to all mesh stations in the mesh, or
- simply enable mesh stations to initiate a path to it (red lines in Fig).
- Mesh STA K uses the root mesh STA C to establish an initial path (dotted line) to mesh STA J.

#### AODV: Ad hoc On demand Distance Vector



- Once the path is established using the proactive mode,
- mesh stations may use the AODV part of HWMP to avoid the indirection via the root mesh station.
- In the example, K could discover a shorter path (links marked in grey) via G and H to forward STA D's frames to the destination mesh STA J.

## More Path Selection options

- Mesh stations also rely on AODV when a root mesh station is unavailable.
- When no path setup messages are propagated proactively, however, the initial path setup is delayed.
- To allow for even simpler configuration, vendors may opt not to implement HWMP (Hybrid Wireless Mesh Protocol) at all.
- As an example, a battery-limited handheld device may refrain from frame forwarding to minimize power consumption.
- Accordingly, it does not propagate path information and behaves like an end station.
- However, the device is still able to request the frame forwarding service from neighbouring mesh stations.

## **Power Management**

- All beacon frames provide a time reference that is used for synchronization and power saving.
- Power-saving mesh stations are either in light-sleep or deepsleep mode.
- Being in **light-sleep mode**, a mesh station switches to full power whenever a neighbour, or the mesh station itself is expected to transmit a beacon frame.
- In **deep-sleep mode** a mesh station solely wakes up for its own beacon frame transmissions.
- The mesh station can be informed of buffered traffic during the awake period that follows the beacon.

## Medium Access Control in 802.11s

- For medium access, mesh stations implement the mesh coordination function (MCF).
- For the mandatory part, MCF relies on the contention-based protocol known as Enhanced Distributed Channel Access (EDCA), which is an improved variant of the basic 802.11 distributed coordination function (DCF).

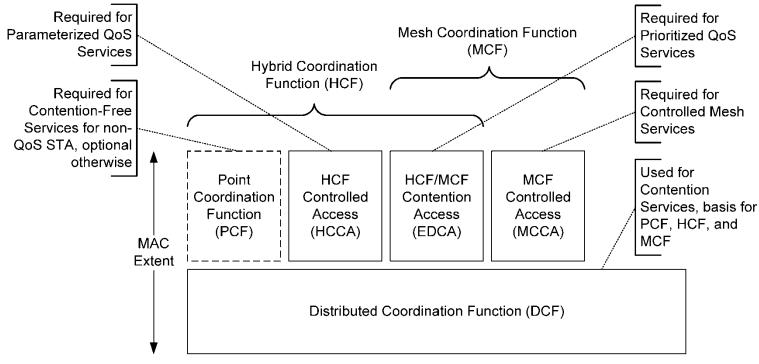


Figure 9-1—MAC architecture

#### **Enhanced Distributed Channel Access**

- Using DCF, a station transmits a **single frame** of arbitrary length.
- With EDCA, a station may transmit multiple frames whose total transmission duration may not exceed the so-called transmission opportunity (TXOP) limit.
- The intended receiver acknowledges any successful frame reception.
- EDCA also differentiates four traffic categories with different priorities in medium access and thereby allows for limited support of quality of service (QoS).

# Mesh Coordinated Channel Access (1)

- To enhance QoS, MCF describes an **optional medium access** protocol called **Mesh Coordinated Channel Access** (MCCA).
- It is a distributed reservation protocol that allows mesh stations to avoid frame collisions.
- With MCCA, mesh stations reserve TXOPs (transmission opportunities times) called MCCA opportunities (MCCAOPs).
- An MCCAOP has a precise start time and duration measured in slots of 32  $\mu s$ .
- To negotiate an MCCAOP, a mesh station sends an MCCA setup request message to the intended receiver.
- Once established, the mesh stations advertise the MCCAOP via the beacon frames.

# Mesh Coordinated Channel Access (2)

- Since mesh stations outside the beacon reception range could conflict with the existing MCCAOPs, mesh stations also include their neighbours' MCCAOP reservations in the beacon frame.
- At the beginning of an MCCA reservation, mesh stations other than the MCCAOP owner refrain from channel access.
- In a presence of stations that do not support MCC A, the owner of the MCCAOP uses standard EDCA to access the medium, and does not have priority over such stations.
- After an MCCA transmission ends, mesh stations use again EDCA for medium contention.

# **Congestion Control**

- Access in 802.11 relies on carrier sensing.
- At a mesh's edge, mesh stations have fewer neighbours and therefore observe an idle wireless medium more often than mesh stations located in the core of the mesh.
- Consequently, edge mesh stations have a higher probability to transmit.
- When core mesh stations congest, they cannot carry the aggregated traffic and drop frames.
- This is costly as the mesh frame has already traversed several hops to reach the congested mesh station.
- The optional 802.11s **congestion control** concept uses a management frame to indicate the expected duration of congestion and to request a neighbour mesh station to slow down.

# Security in 802.11s

- With 802.11s, mesh stations perform the **Simultaneous Authentication of Equals** (SAE) algorithm.
- Besides mutual authentication, SAE provides **two mesh stations** with a **pairwise master key** (PMK) that they use to encrypt their frame.
- As its name indicates, SAE does not rely on a keying hierarchy like traditional 802.11 encryption.
- Instead, it implements a distributed approach that both mesh stations may initiate simultaneously.
- Because of the pairwise encryption, each link is independently secured.
- As a consequence, 802.11s does not provide end-to-end encryption.
- Since broadcast traffic must reach all authenticated peers, a mesh station is required to update its broadcast traffic key with every new peering it establishes.

# 802.11s Implementations

#### Find out about

- >the OLPC project

as two examples of the implementation of the 802.11s mesh networks