

# FIT5192 Lecture 2: Enterprise Architecture Concepts and Java EE Application Architecture

# This Lecture

- Look at the different **architecture approaches** towards enterprise applications.
- Learn the breakdown of **Java EE platform** and the **features** it offers developers in building **rich web enterprise applications**.
- Introduce some important terms and concepts.
- Find out how to approach Java EE development and the process of **assembly & deployment**.



- Software that is built to **support business activities** in a **stable** and **reliable** environment.
  - The more **complex** the requirements, often the more demanding the software becomes.
  - Usually the software then becomes supported by **multiple systems** using different programming backends.
  - Often require access to data from **different sources** and incorporate such data to complete the operations required

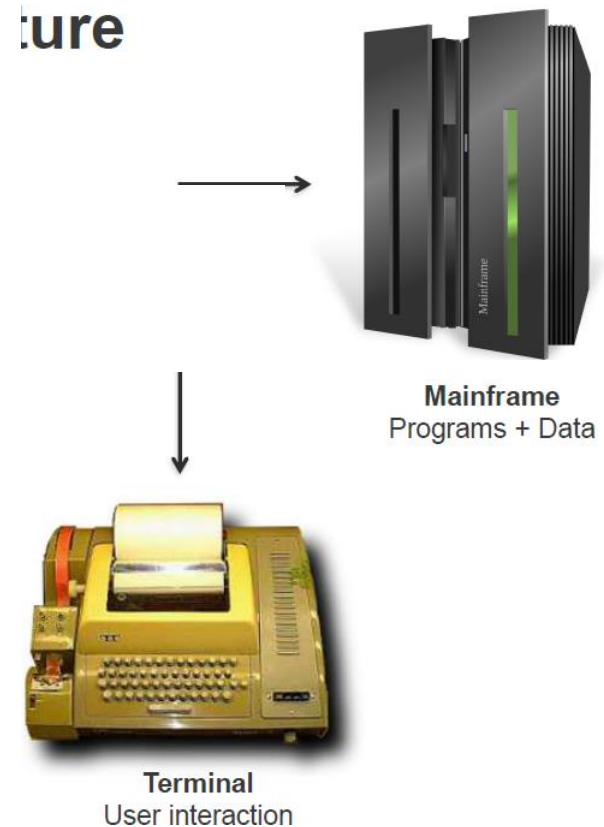
# Tier-based Architecture Approaches

# Multi-tier Architecture

- Often referred to as **n-tier** architecture.
- A **client-server** architecture
- It aims to provide a model that governs developers to build systems that are **flexible**, **maintainable**, **reusable** and **scalable**.
- It segregates a system into “**tiers**” based on the responsibilities of the components.
- Components on tiers are often located in **different machines**, even though it is not necessary.

# Single-Tier Architecture

- Mainframe houses the central processing unit and memory.
- Every program and data was stored in a **single** “powerful” machine.
- Users could access this centralized computer by means of **terminals**.



# Pros & Cons of Single-Tier Architecture

## Pros:

- It is **simpler** to develop as applications don't need to handle any network protocols.
- It has **less overheads**. Problems such as synchronization of faraway data, network failure, bogus data from a server is not a concern.
- It has **faster** response time as requests and response don't need to transfer across network.

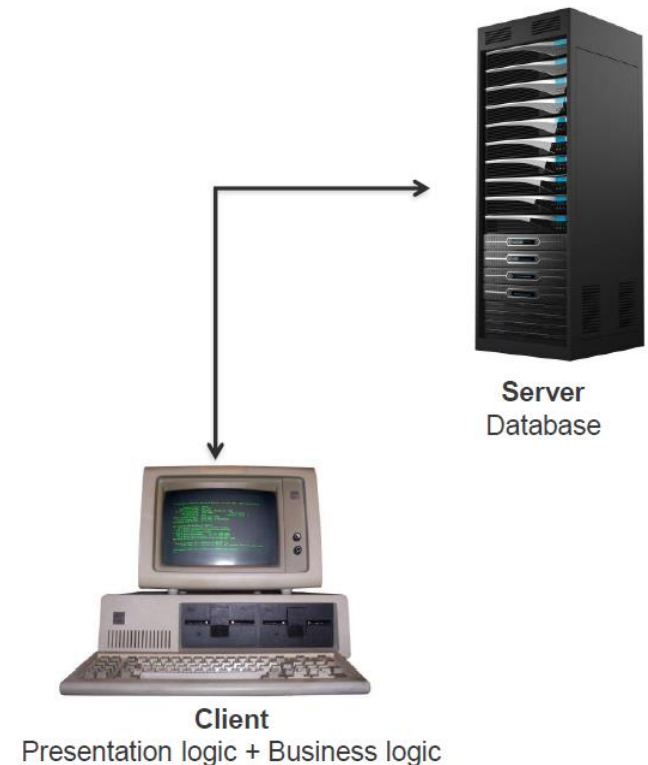
## Cons:

- It does **not** support remote/distributed access of data resources.
- Monolithic manner of the code causes higher **maintenance**.
- It does **not** support load balancing.
- It does **not** support heterogeneous environments.



# Two-Tier Architecture

- In the 1980s, most enterprise applications followed a two-tier architecture approach (**client / server**).
- Business and presentation logic is mixed together – the client application (**fat client**) contains the presentation logic, the application navigation, the business logic and the database access.





# Pros & Cons of Two-Tier Architecture

## Pros:

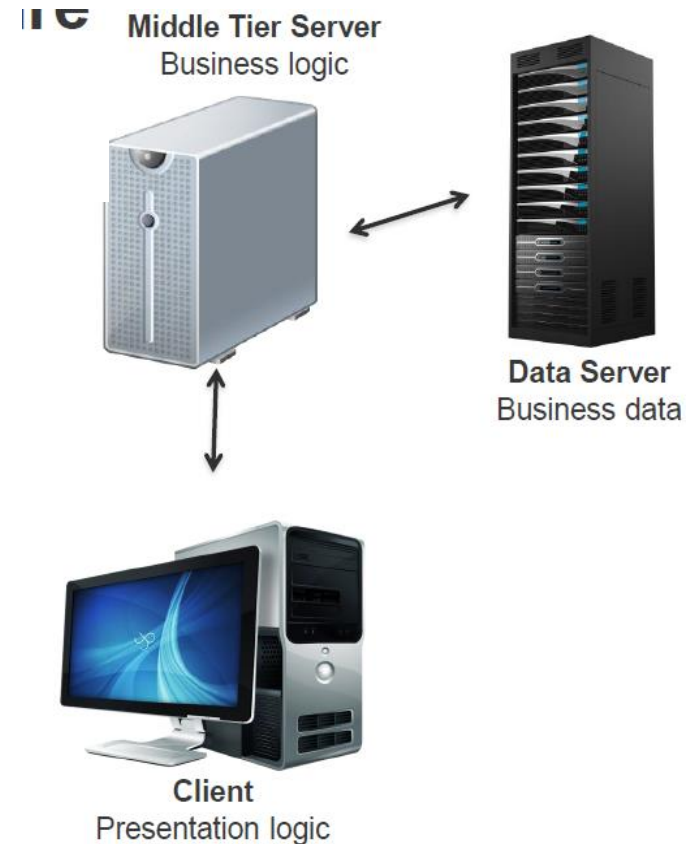
- It is **simpler** to develop as business logic is constrained to a single, non-distributed system.
- Data can be **shared** across multiple systems.

## Cons:

- It is **expensive** to change. When business rules are modified, the whole client applications needs to be changed tested and redistributed. Even when the user interface remains unchanged.
- It is **difficult** to control software version and **re-distribute** new version as client beholds most of the business logics.
- It has **limited** scalability as the number of clients that can access the database is limited.
- It has **minimal** logic sharing since the application logic is coupled with the client.
- It does **not** support heterogeneous environments.

# Three-Tier Architecture

- Separates the presentation logic from the business logic.
  - Tier 1: the **client** contains the presentation logic (thin client).
  - Tier 2: the **middle tier** provides business processes logic and data access.
  - Tier 3: the **data server** provides the business data.



# Pros & Cons of Three-Tier Architecture

## Pros:

- It is **easier** to change or replace any tier without influencing the others tiers.
- It improves code **reusability** as similar business logic can be reused in many clients or applications.
- It has enhanced **scalability/load balancing** because of the separation of the application and database.
- Adequate **security** policies can be enforced within the server tiers without hindering the clients. In addition, access to data can now be granted on a service-by-service basis.
- It provides better **fault recovery** as redundant servers can be used to recover the system from network or server failures.

## Cons:

- It is more **difficult** to develop as considerations need to be made for multi-threading, security, distribution, deployment and administration support.

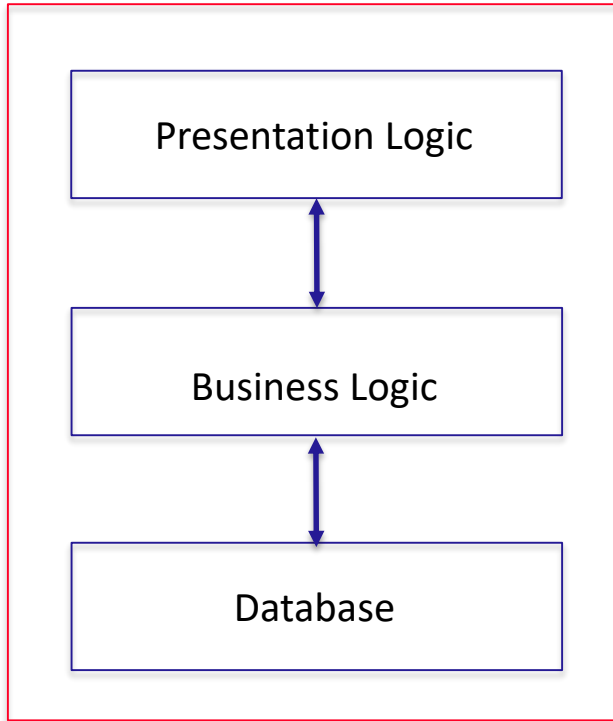
# Example – Coffee Shop(1)

- Suppose I own a **coffee shop** in Caulfield and I do not have any branches.
- I give **credit** to my regular customers and I maintain their accounts in a software on my computer.
- Now what should my software do when a customer comes in with his member card issued by me?

# Example – Coffee Shop(2)

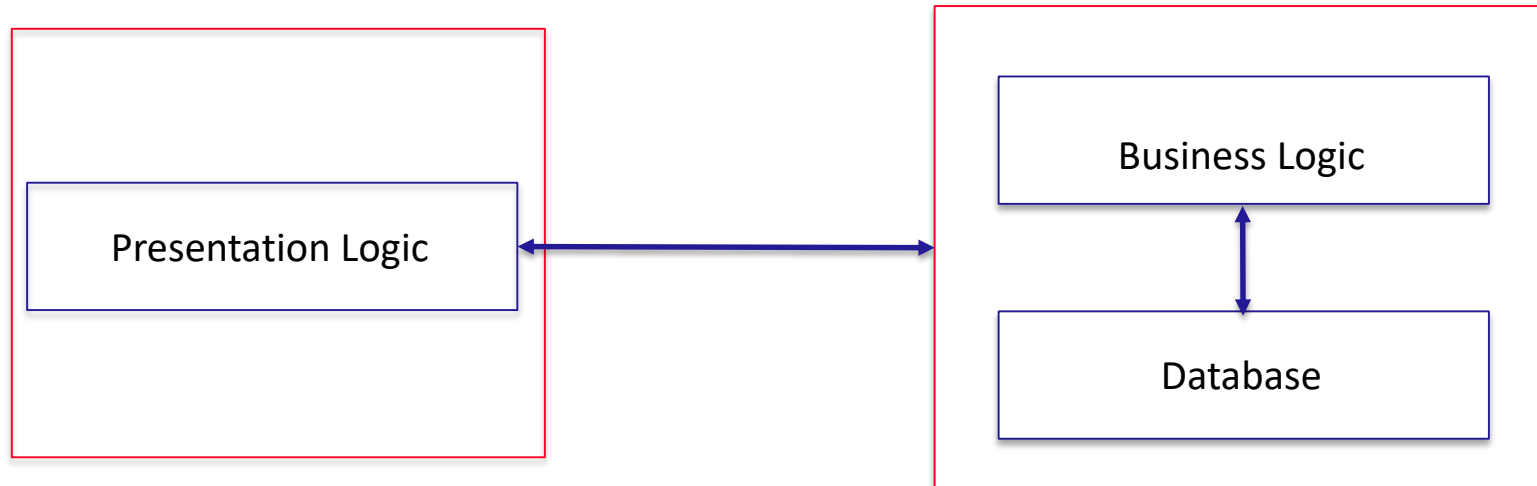
- The software should cater the at least the following requirements:
  - Presents a **GUI** to the employee to enter the customer ID and the order details
  - Some program with sufficient **logic** to read the ID and display the customer details such as his maximum amount of credit, the current balance and whether he has any overdue payment.
  - A **database** that maintains customers' details.
- Because I own only one coffee shop and I have a tight budget, all the above three requirements are implemented as **one program** and loaded into a single computer.

# Example – Coffee Shop(3)



1-Tier Architecture

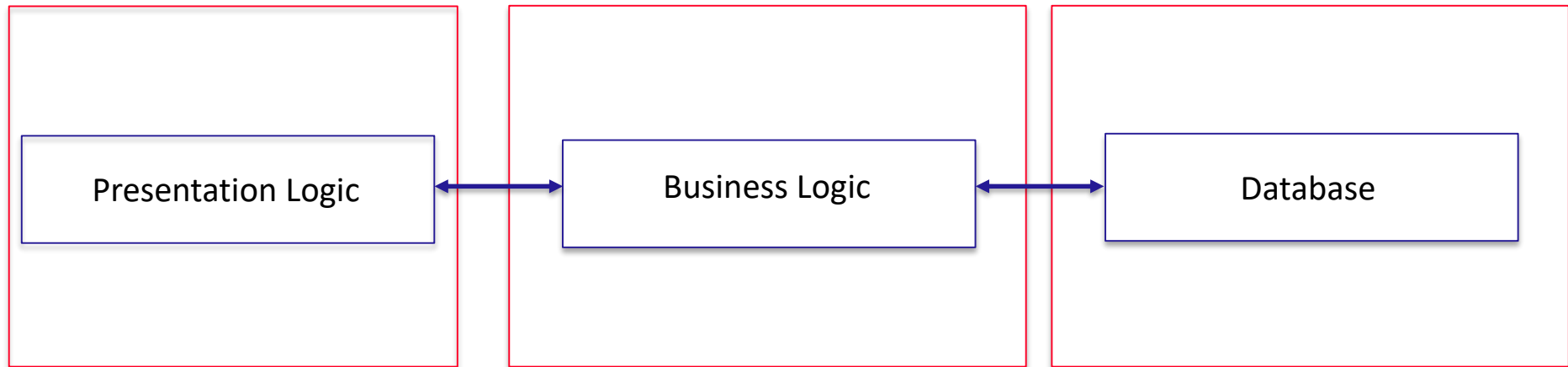
# Example – Coffee Shop(4)



2-Tier Architecture  
(Possible to have multiple clients)



# Example – Coffee Shop(5)



3-Tier Architecture  
(Possible to have multiple clients)

# Java EE Platform

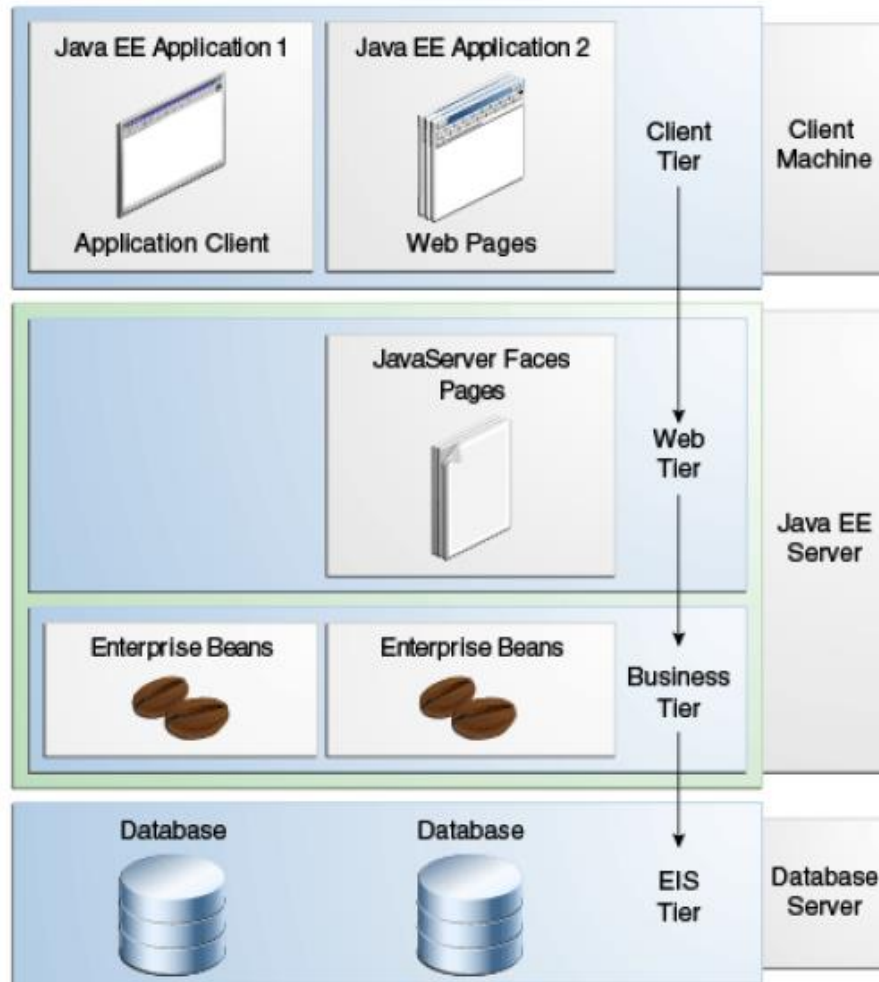
# Java EE Architecture

- The Java EE platform uses a **distributed multi-tiered** architecture for enterprise applications.
- Application logic is divided into **components** according to function.
- These components are then installed on different machines depending on the tier to which they belong to.
  - **Client-tier** components run on the client machine.
  - **Web-tier** components run on the Web server/Java EE server.
  - **Business-tier** components run on the Java EE server.
  - **Enterprise information system (EIS)-tier** software runs on the EIS server.

# Component-based Software

- Java EE applications consist of **components**.
- A Java EE component:
  - is a **self-contained** functional software unit that is assembled into a Java EE application
  - contains its **related** classes and files
  - can **communicate** with other components
- The Java EE specification defines the following components:
  - **Application clients** and applets are components on the client
  - Java Servlet, **JavaServer Faces** (JSF) and JavaServer Pages (JSP) technology components are web components that run on the web server/Java EE server
  - **Enterprise Java Bean** (EJB) components are business components that run on Java EE server

# Multi-tiered Applications



Source: <https://docs.oracle.com/javaee/7/tutorial/overview003.htm#BNAAY>

# Java EE Clients – Web Clients

- A **Java EE client** is usually either a **web client** or an **application client**
- Web client usually consists of two parts:
  - **Dynamic web pages** containing various types of markup language (e.g. HTML, XML, and etc) that are generated by web components running in the web tier
  - A **web browser**, which renders the pages received from the server
- A web client does **not** usually access database directly, execute complex business rules, or connect to legacy applications.
- The heavyweight operations are **off-loaded** to EJBs running on the Java EE server.

# Java EE Clients – Application Clients

- An **application client** runs on a **client** machine.
- It usually has a **graphical user interface** (GUI) created using Swing or Abstract Window Toolkit (AWT) API, but a command line interface is also possible.
- It allows users to handle tasks that require a **richer user interface**.
- Application client **directly** access enterprise beans running in the business tier, but it is capable of opening an HTTP connection to communicate with a **Servlet** running in the web tier if needed



# Applets

- An **Applet** is a small client program written in the Java programming language.
- It is typically embedded in a **web page** received from the web tier.
- It runs in the **JVM** installed in the **web browser**. The Java Plug-in and a security policy file is likely required.
- Due to these requirements, it has **lost** its popularity in recent years

# Web Components

- Java EE **web components** are either **servlets** or **web pages** created using **JavaServer Faces (JSF)** technology and/or JSP technology.
- Servlets are Java programming language classes that dynamically process requests and constructs responses
- JSP pages are text-based documents that execute as servlets but allow a more natural approach to creating static content.
- **JavaServer Faces** technology builds on servlets and JSP technology and provides a user interface component framework for web applications.
- **Applets**, static HTML pages and other **utility classes** can be/are bundled with web components, but they are not considered as web component by Java EE specification.

# JavaBeans

- Java classes that conform to the **JavaBean** standard:
  - has a **default** constructor.
  - allow access to properties only via **accessors** and **mutators**.
  - the **name** of the accessors and mutators must follow the JavaBeans **guidelines**.
- They are often used to manage the data flow between:
  - Java EE **clients** and **components** running on the Java EE server.
  - Server **components** and a **database**.
- They are considered Java EE components by the Java EE specification.

# Business Components

- They contain the **logic** that solve the problems or meet the needs of a particular business domain.
- An enterprise bean is a **server-side** component that encapsulate such logic.
- They can only run on a **Java EE server**
- There are two types of EJB:
  - **Session bean**: performs a task for a client; it may implement a web service.
  - **Message-driven bean**: acts as a listener for a particular messaging type, such as the Java Message Service API

# Enterprise Information System Tier (EIS)

- The enterprise information system tier handles EIS software and includes enterprise infrastructure systems, such as:
  - Enterprise Resource Planning (ERP)
  - Mainframe transaction processing
  - Database systems
  - Other legacy information systems

# Java EE Containers

- A **runtime** environment that Java EE components run in.
- They provides the **interface** between a component and the low-level, platform-specific functionalities that support the component.
- Example of services provided by Java EE containers include:
  - EJB & servlet **lifecycles**
  - State management
  - **Multithreading**
  - Resource **pooling** and etc.
- Before a component can be executed, it must be **assembled** into a Java EE module and deployed into its container.

# Assembly

- The **assembly** process involves specifying container settings for each component in the Java EE application and for the Java EE application itself.
- These settings **customize** the underlying support provided by the Java EE server.
- Example of configurable services include:
  - The Java EE **security** model lets developers configure a web component or enterprise bean so that the system resources are accessed only by authorized users.
  - The Java EE **transaction** model allow developers to specify relationships among methods that make up a single transaction so that all methods in one transaction are treated as a single unit.
  - JNDI **lookup** services provide a unified interface to multiple naming and directory services in the enterprise so that application components can access these services.
- As a result of the configurable services, the same component might behave **differently** in different environment.



# Container Types

- The deployment process installs Java EE application components in the Java EE containers.
- There are 4 types of containers:

Container Type	Manage	Environment
EJB container	Enterprise Java Beans	Java EE server
Web container	Web pages, servlets	Java EE server
Application client container	Application client	Client machine
Applet container	Applet	Web browser + Java Plug-in on client machine

# jar Files

- A type of **archive** files with the .jar extension (These are essentially zip files)
- During assembly, components are packed into:
  - **JAR** (Java Archive) file – a standard JAR file for packaging Java classes with .jar
  - It contains the **Java modules** and necessary **deployment descriptors**.
  - Deployment descriptions can be changed without the need to modify the source code of the application. They are processed at runtime.

# war Files

- A type of **archive** files with the .war extension (These are essentially zip files)
- During assembly, components are packed into:
  - **WAR** (Web Archive) file – a standard WAR file for packaging a Java EE web components with a .war
  - It contains the **Java web modules** and necessary **deployment descriptors**.
  - Deployment descriptions can be changed without the need to modify the source code of the application. They are processed at runtime.

# ear Files

- A type of **archive** files with the .ear extension (These are essentially zip files)
- During assembly, components are packed into:
  - **EAR** (Enterprise Archive) file – a standard JAR file for packaging a Java EE application with the extension .ear
  - It contains the **Java EE modules** and necessary **deployment descriptors**.
  - Deployment descriptions can be changed without the need to modify the source code of the application. They are processed at runtime.

# Summary

- Today, we have looked at:
  - the evolution of enterprise software architecture and what the current practice is today.
  - the structure of Java EE platform and how it can help us build enterprise application specifically for the web.
- Next lecture: we will start working on enterprise application

See you in the Studio !

- ***Recommended background reading:***

Chapter 2: Context and Dependency Injection in Beginning Java EE 7, Antonio Goncalves