

LinZi M. Fuller

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Experience

Lockheed Martin Space | Software Engineer & Project Manager

May 2018 – August 2021 | [Deer Creek, CO](#)

- **Software Engineering Intern (2018–2019):** Developed immersive AR/VR applications to engage corporate partners. Built a satellite tracker leveraging AI & machine learning integrated with Unity.
- **Software Engineer & Project Lead (2019–2021):** Led Nebula intern team, managing the development of an AR rover prototype for lunar missions. Took on project management responsibilities, working closely with stakeholders.

S&P Global | Scrum Master & Technical Project Manager

July 2022 – November 2023 | [Boulder, CO](#)

- Led three software teams, ensuring successful delivery by coordinating stakeholder communication, sprint planning, and risk management.
- Managed multiple cross-functional projects and coordinated release schedules.
- Championed team well-being by identifying and mitigating burnout risks, increasing efficiency and morale.
- **Role eliminated due to company restructuring in November 2023.**

Returned.com | Engineering Manager & Technical Project Manager

April 2024 – Present | [Boulder, CO](#)

- Lead internal and outsourced development teams, ensuring timely and high-quality feature delivery.
- Work closely with CPO, CTO, and CEO to define product roadmaps, scope projects, and optimize workflows.
- Serve as Release Manager, overseeing deployments 1–3 times per week in a fast-paced, evolving environment.
- Act as Technical Lead & Product Owner, managing ticketing, sprint planning, and backlog prioritization.
- Directly manage a team of developers, including 3 outsourced engineers.

Education

University of Colorado Boulder | Computer Science, Mandarin Chinese

August 2018 – December 2021

Relevant Areas: Neural Networks, Machine Learning (ML), Artificial Intelligence (AI), AR/VR, Video Game Design, Computational Complexity, Automated Systems

University of Denver | Technical Project Management

February 2022 – June 2022

Relevant Areas: Agile & Waterfall Methodology, Risk Management, Stakeholder Communication, KPI Management

Software Development (5+ years)

- **Front-End:** ReactJS, AngularJS, Dart, Flutter, UI/UX Design, JavaScript, Docker
- **Back-End:** Java, NodeJS, Python, SQL, C#, TypeScript
- **Hardware & EE:** Python, Arduino, VIVE, Oculus
- **Mobile Development:** Unity, Android Studio, Apple Development

Project Management & Agile Methodologies (4+ years)

- Jira, Kanban, Agile, Waterfall, Hybrid Models
 - Sprint Leadership, DevOps, Risk & Cost Management
 - Release Management, Cross-Functional Team Coordination
 - Stakeholder Communication, KPI Analysis, Burndown/Burnup Charts
 - Miro, Figma
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Awards & Achievements

- **Lockheed Martin Next Generation Award** – *Recognized for leadership in STEM & mentorship*
- **S&P Global Essential Excellence Award** – *Team-based recognition for outstanding project delivery*