













01

# Introduction to Functions





#### Characteristics of a function

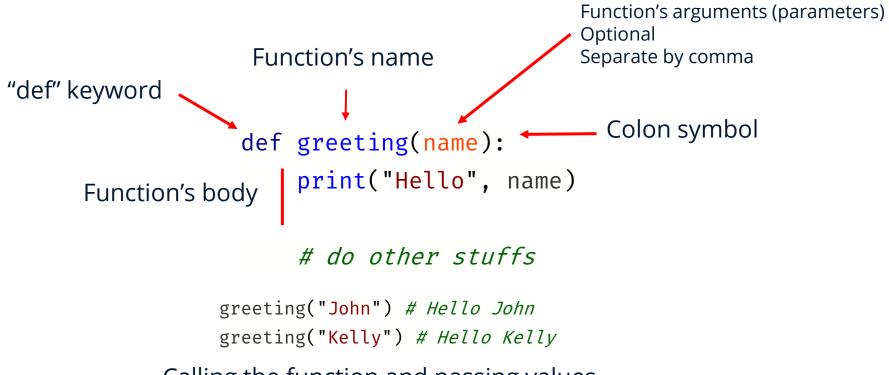
A block of code which only runs when it is called

Can pass data, known as parameters, into a function

A function can return data as a result



## Declaring and using a function



Calling the function and passing values



## Properties of function

#### Passing value:

- You can pass a number, string, list...
- Positional arguments => Order matters!!
- Keyword Arguments

#### Make an argument optional:

Default value (must be one of the most left arguments)



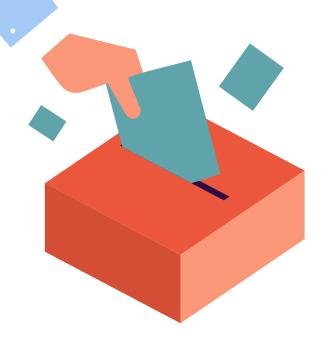
#### Return value

```
def area_of_triangle(width, height):
    return width * height * 0.5

print(area_of_triangle(5, 10)) # 25.0
print(6 * area_of_triangle(2, 4.5)) # 27.0
```

- To let a function return a value (number, string, list...), use the return statement
- If the function has a return statement in the middle of the body, it will exit the function, regardless of any code after it
- A function returning nothing, or don't return anything will have
   None value





# Scope of the variables



## Scope of the variables

Any variable declared inside a function, will disappear when the function end

```
def function_a():
    # a is declared inside
function_a
    a = 12

# a doesn't exists outside of
function_a
print(a) # Error: name 'a' is not
defined
```





## The global keyword

The *global* keyword allows you to modify the variable outside of the current scope.

It is used to create a global variable and make changes to the variable in a local context.





## Rules of the global Keyword



When we create a variable inside a function, it is local by default.



When we define a variable outside of a function, it is global by default. You don't have to use *global* keyword.



We use global keyword to read and write a *global* variable inside a function.



Use of *global* keyword outside a function has no effect.



# Python Modules











Consider a module to be the same as a code library



A file containing a set of functions you want to include in your application



## Creating and using a module

STEP 1

Save a function, variables, list,... in a another .py file, the filename will be module name

STEP 2

In the file which the module will be used, add import module\_name To the top of the file

STEP 3

To use the module's function, variables,..; use the syntax module\_name.name



### Tips on modules



## Module can contains lots of things

 The module can contain functions, as already described, but also variables of all types (arrays, dictionaries, objects etc)



#### Rename on import

- You can create an alias when you import a module, by using the as keyword
- E.g: import my\_module as md



#### dir()

- The dir() function lists all the function names or variables of the module
- import platform print(dir(platform))



#### Some commons built-in modules







#### random

pseudo-random number generators for various distributions

#### math

gives developers access to the mathematical functions defined by the C standard

#### datetime

delivers tools that make it easier to work with dates and times



## THANKS!

See you in the next lesson!

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