

Data Structure and Algorithm

M-way Tree BTree

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Outline

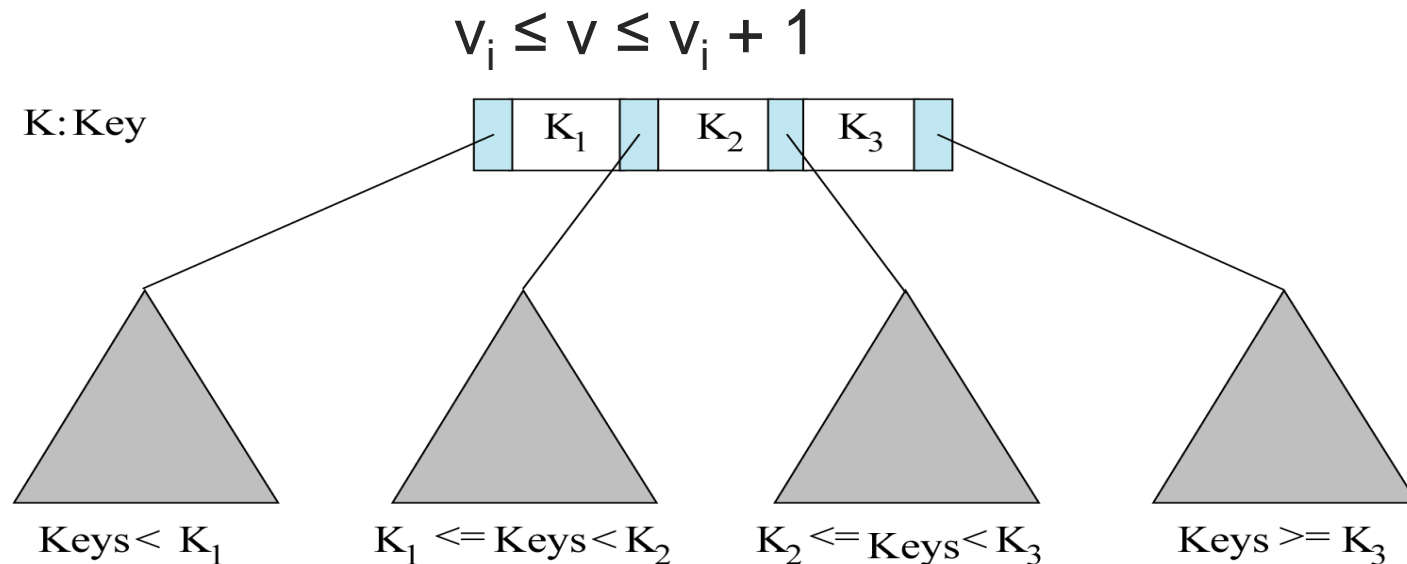
- **M-way Tree**
- B-Tree

About binary tree

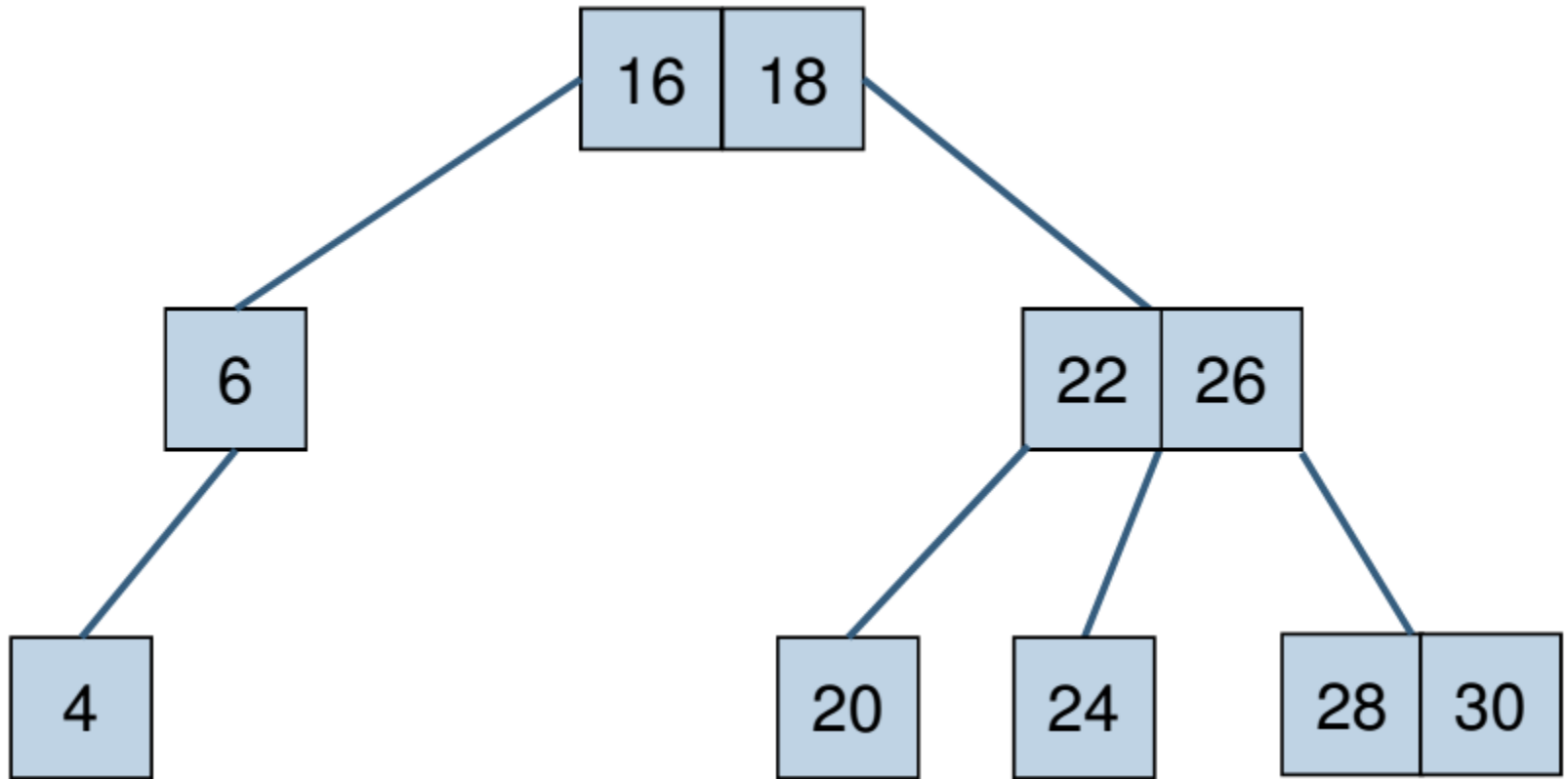
- **Binary tree**: each node has 1 data value and 2 branches
- Some disadvantages:
 - Each stored value need at least two more memory (left pointer, right pointer)
 - Tree can be very high if number of values is large.
 - Implement a balanced binary search tree is complex.

Multi-way Tree

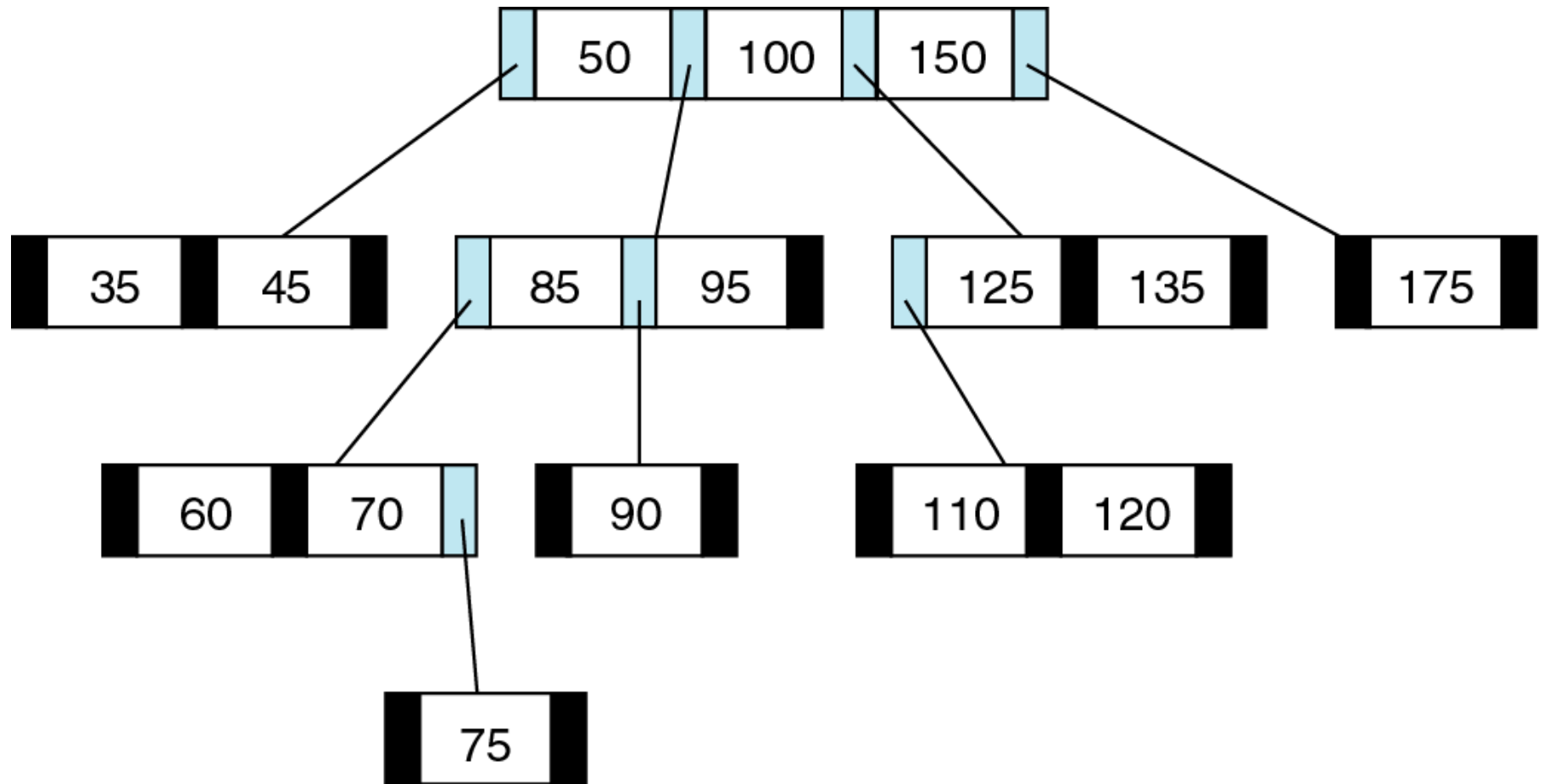
- The multi-way tree (m-way tree) is a tree:
 - Each node contains 1 to m-1 keys with distinct values
 - The keys in each node are ordered (ascending).
 - A node with k keys will have k + 1 subtree, the subtree can be empty.
 - The i^{th} subtree ($0 \leq i \leq k$) of the node contains the keys such that:



3-way tree example



4-way tree example

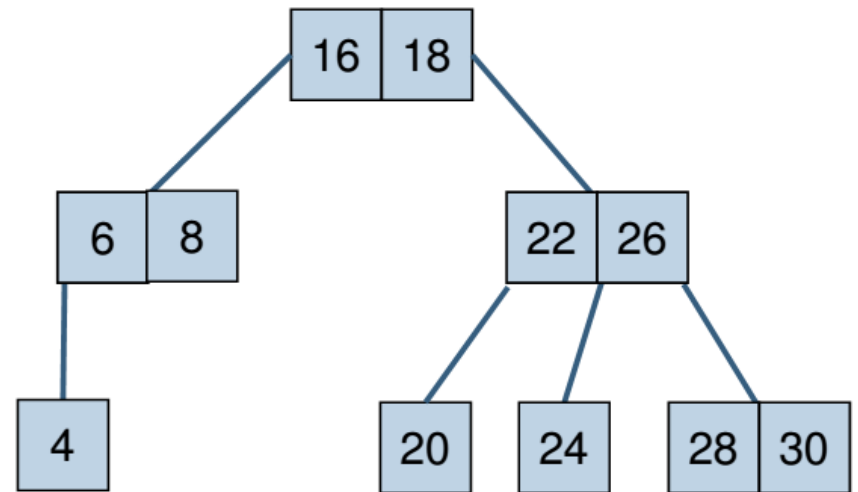
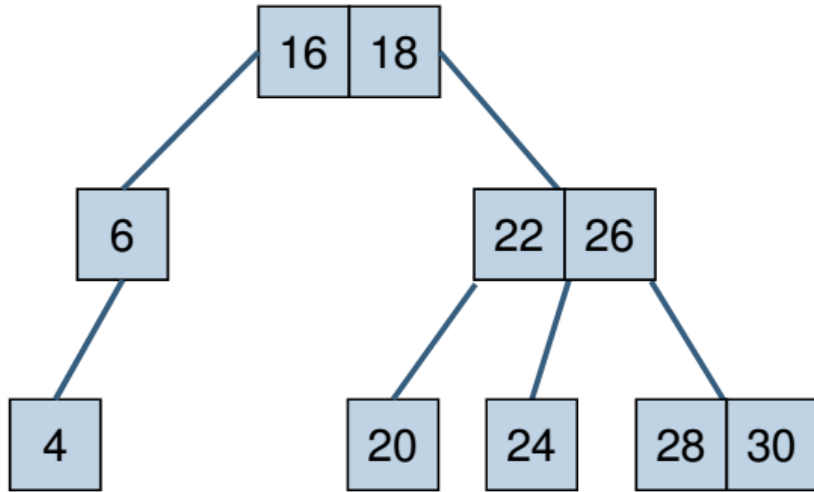


Insert new element

- Insert a key v into the tree:
 - **Traverse the tree** until it finds an empty node
 - Case 1: If the **parent node still has slot**: add the key v to the parent node at this slot.
 - Case 2: If the **parent node is full**: create a new node and add the key v to it.

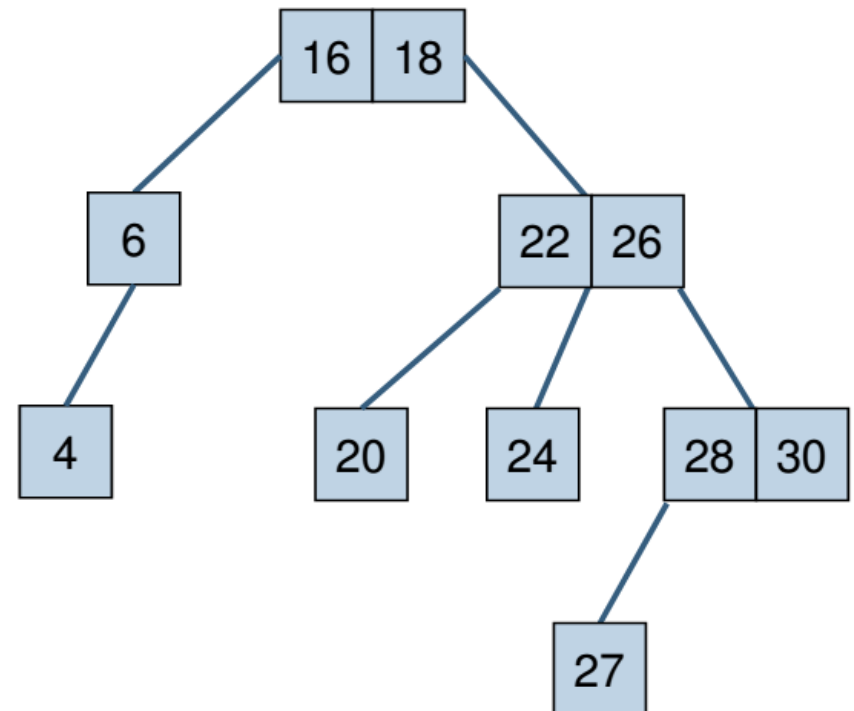
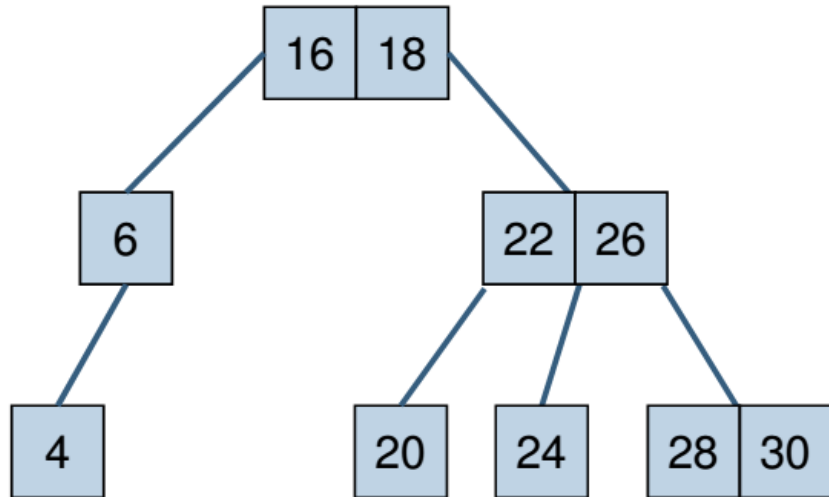
Insert new element

- Insert 8 to 3-way tree (case 1)



Insert new element

- Insert 27 to 3-way tree (case 2):

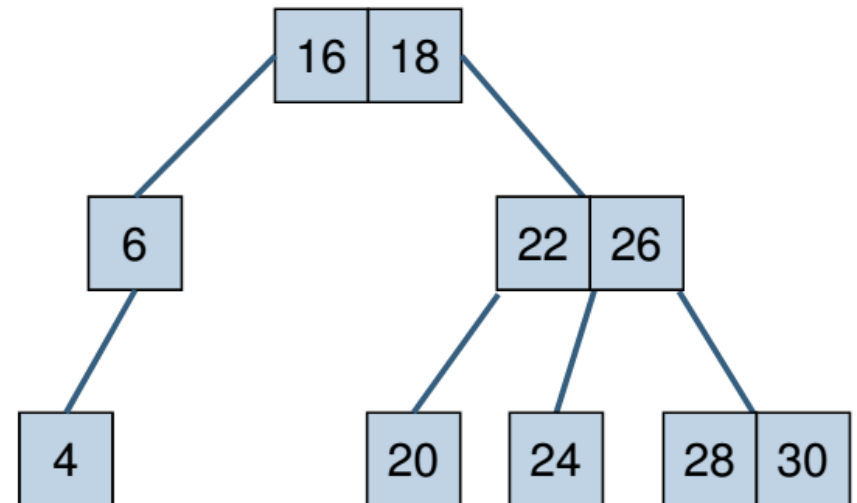
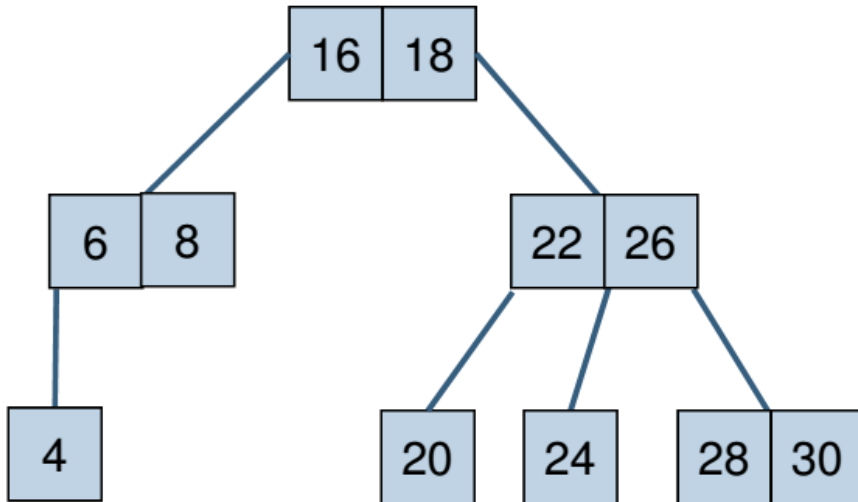


Delete an element

- Delete a key v from the tree:
 - Case 1: If v has no child (between 2 empty subtree) then just delete v .
 - Case 2: If v has any child, replace v with largest element in the left subtree of v or smallest element in the right subtree of v .

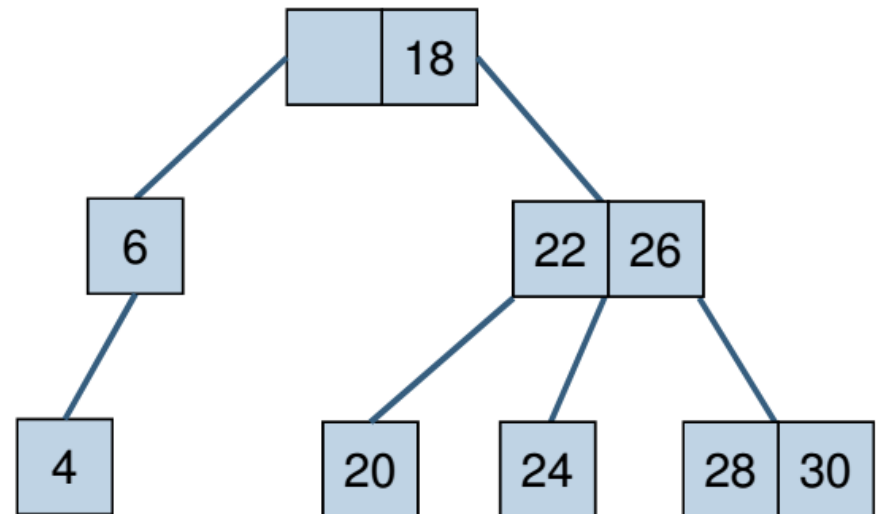
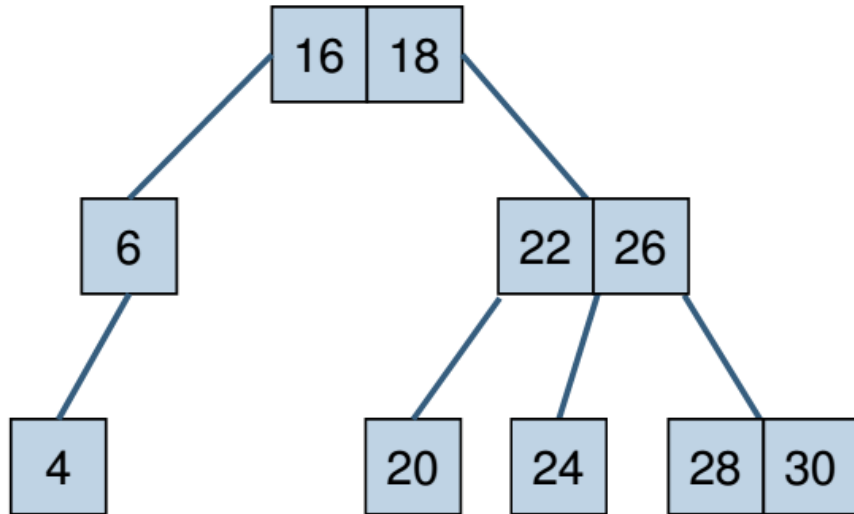
Delete an element

- Delete 8 (case 1)



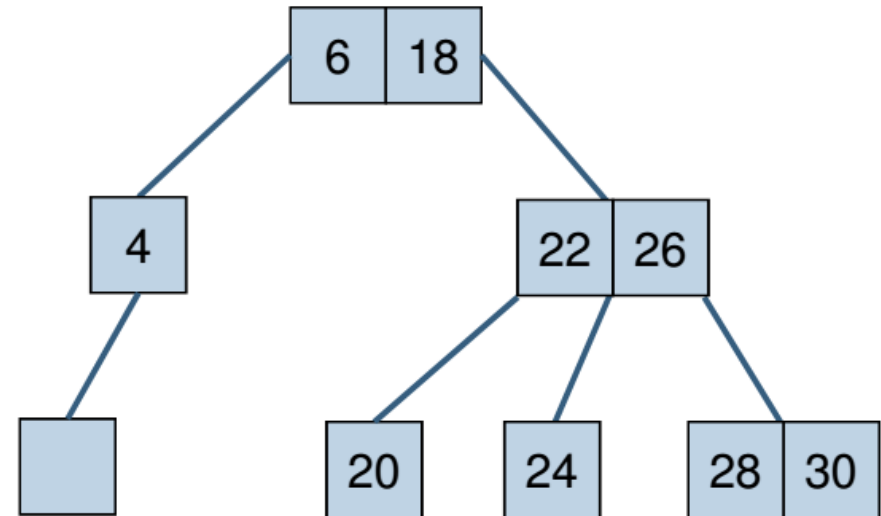
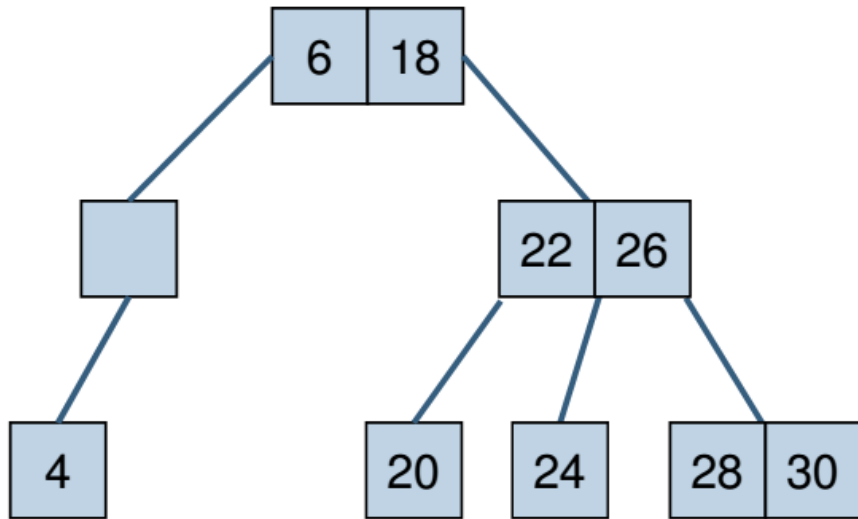
Delete an element

- Delete 16 (case 2):



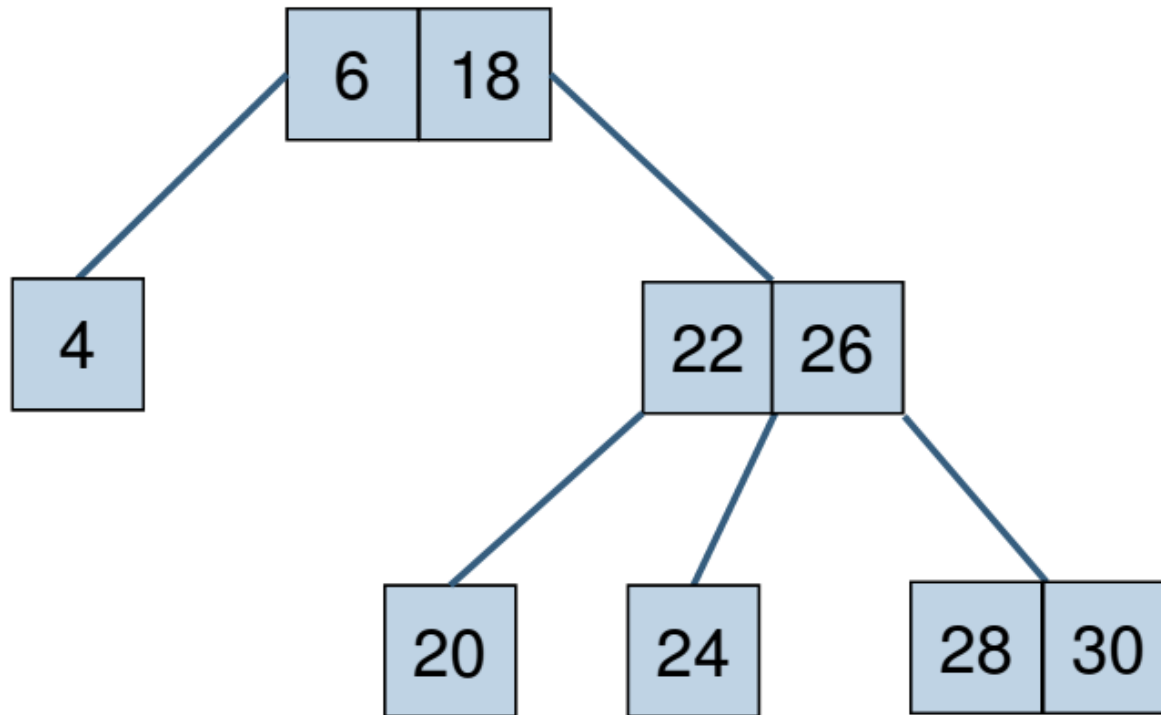
Delete an element

- Delete 16 (case 2):



Delete an element

- Delete 16 (case 2):

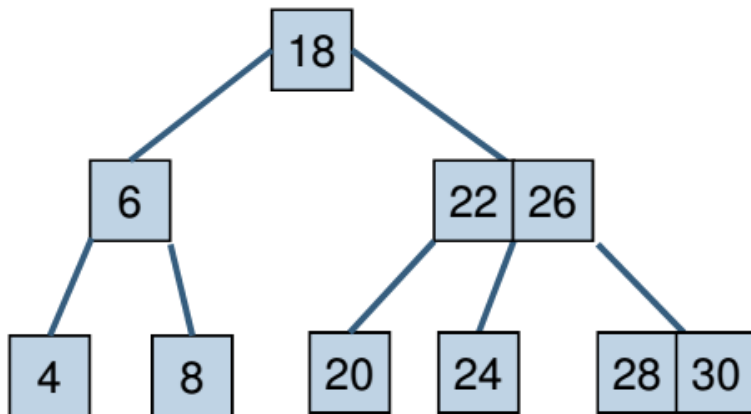


Outline

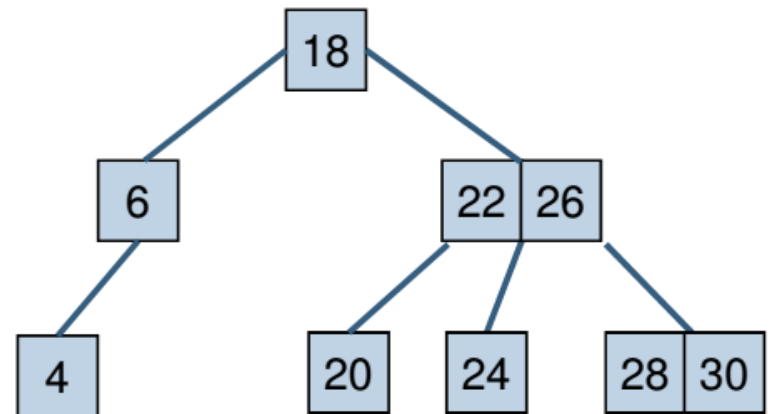
- M-way Tree
- **B-Tree**

Balanced m-way Tree: B-Tree

- B-Tree is a m-way tree which satisfies:
 - Root node has at least 1 key
 - Branch nodes have at least $\lceil (m-1) / 2 \rceil + 1$ subtree
 - i.e. have at least $\lceil (m-1) / 2 \rceil$ keys
 - All empty nodes belong to the same level



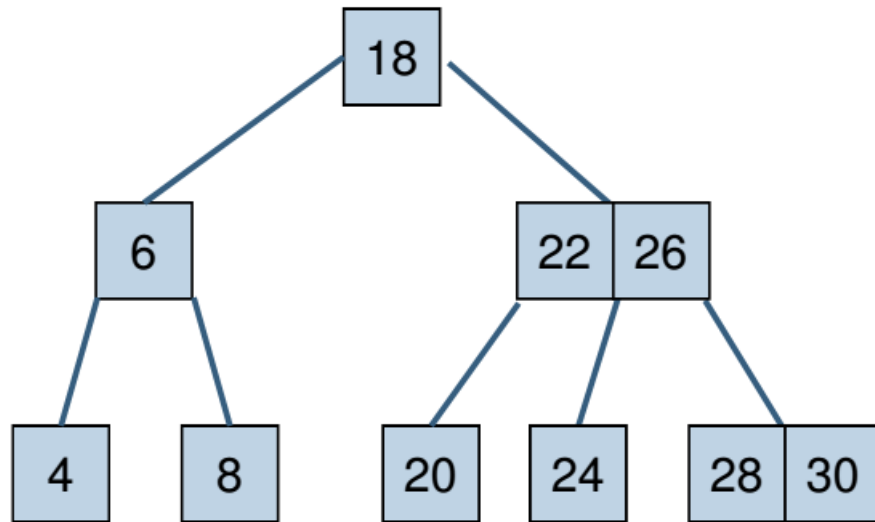
B-Tree



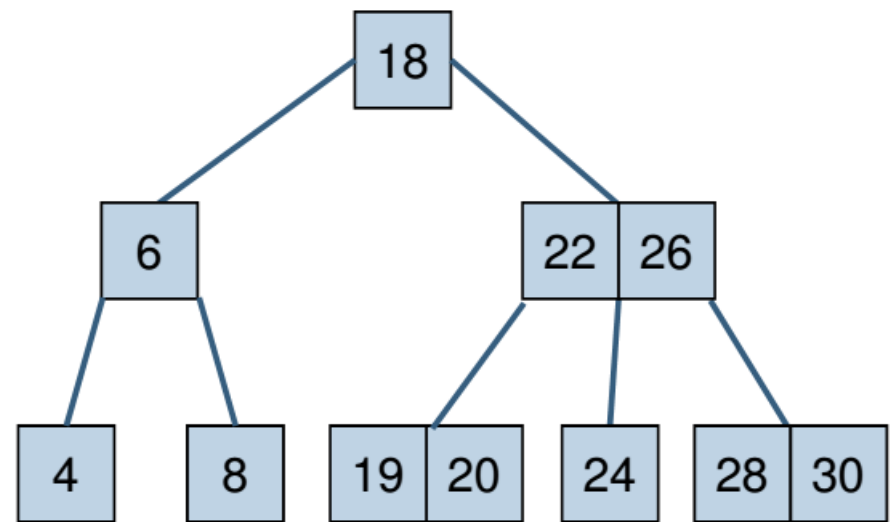
Not a B-Tree

Insert new element in B-Tree

- Insert a key v to the B-tree
 - Add v to a leaf node
 - If the leaf node is full: splits the leaf node in half and moves the middle element onto the parent node.

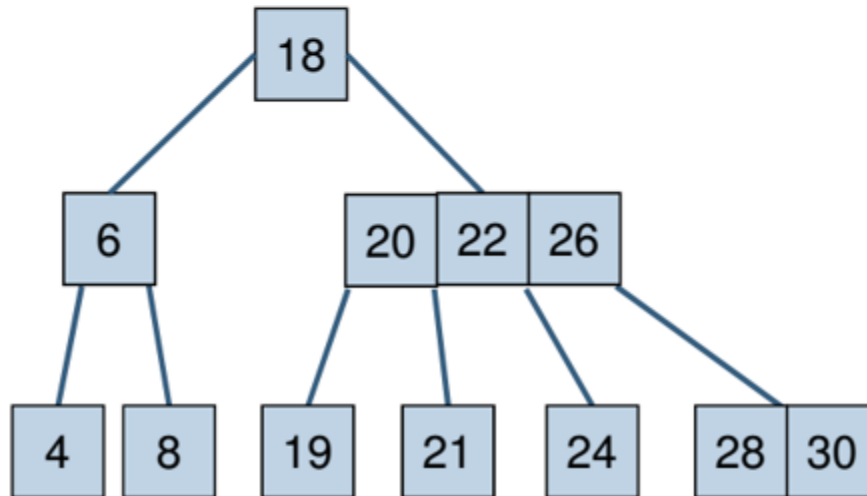
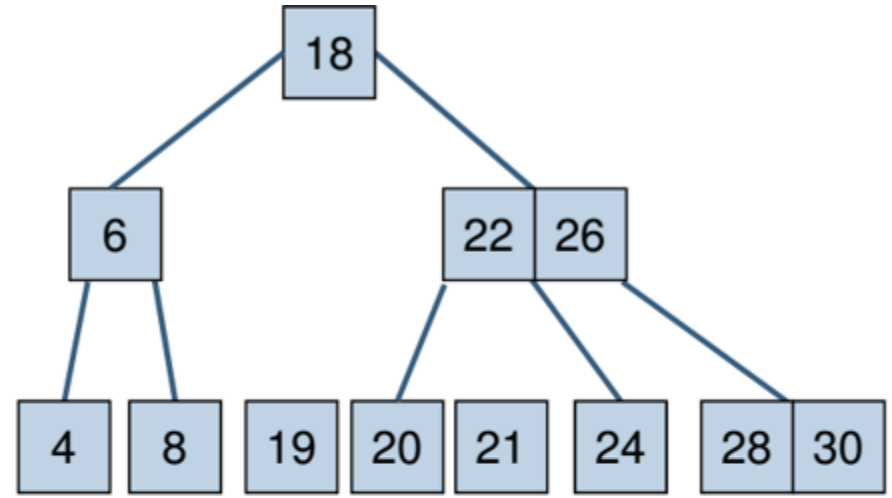
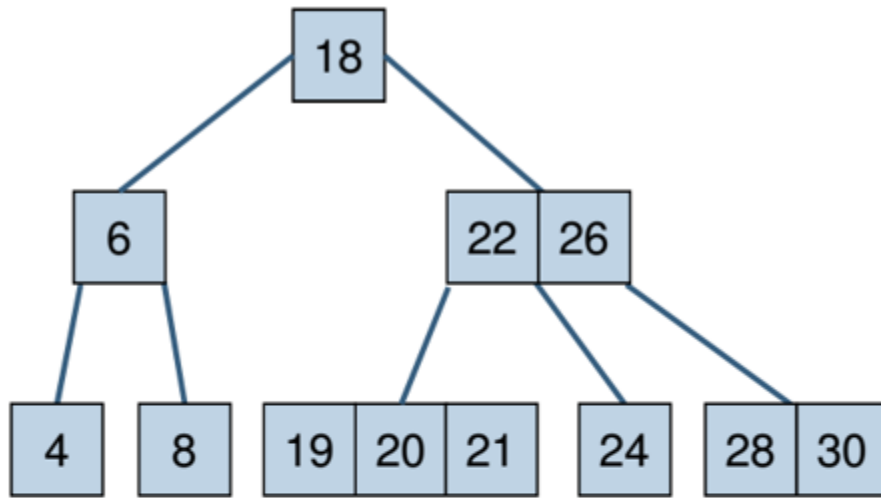


B-Tree



Insert value 19

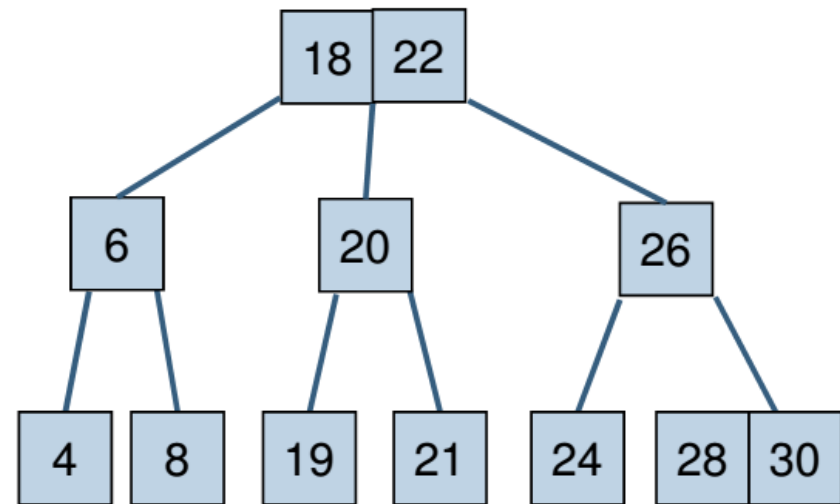
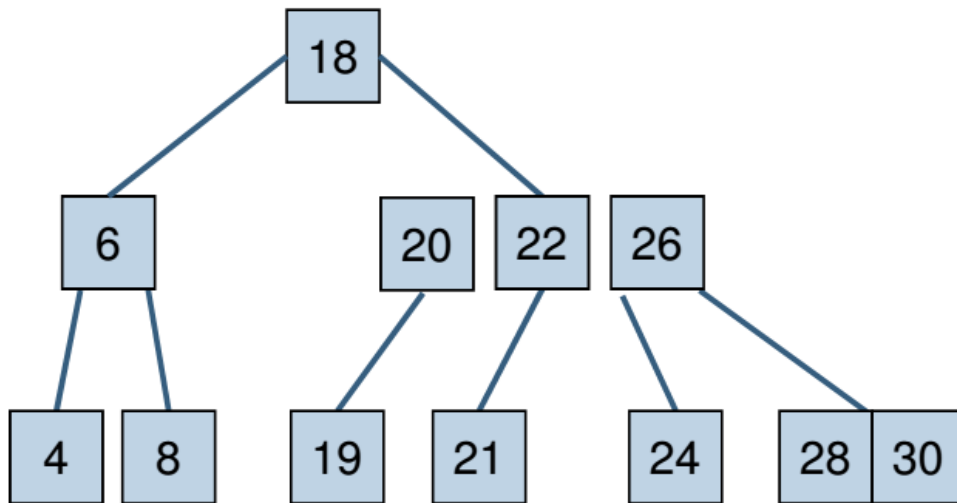
Example for 3-way tree



Adding key 21 at leaf node cause it full, so splitting the leaf node in half and moving the middle element onto the parent node.

Example

- After middle node move to parent node:



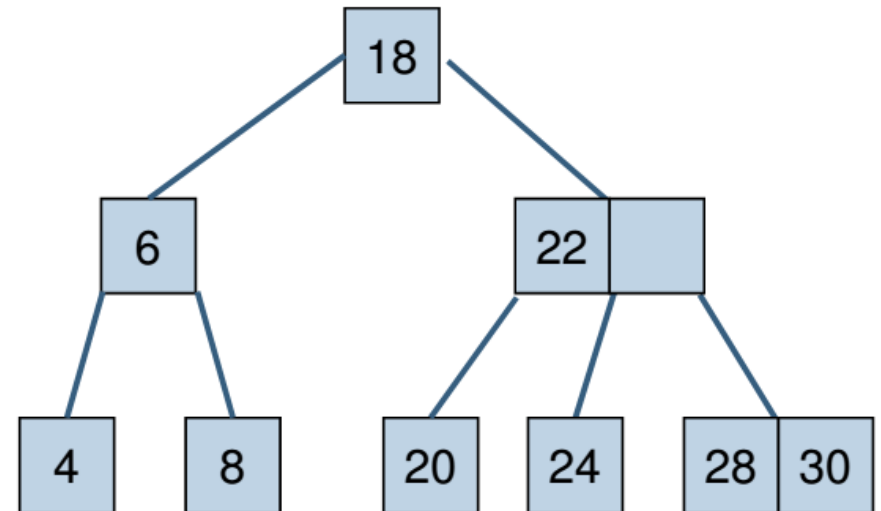
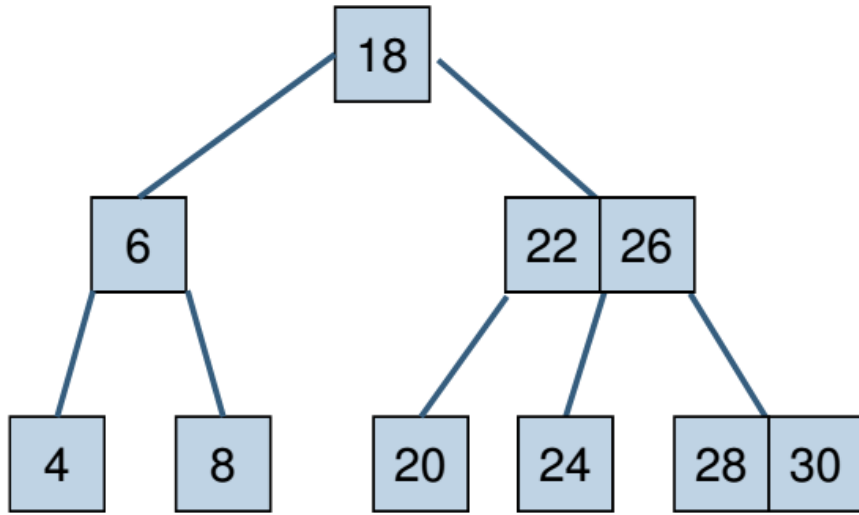
Parent node is full, so repeat same action

Delete an element from B-Tree

- Delete a key v from the tree
 - Do the same as a m -way tree.
 - If a node has less than $\lceil (m-1) / 2 \rceil$ keys
 - Borrow 1 key from the adjacent sibling node if the sibling node have enough key, or
 - Merge with an adjacent sibling node if the sibling node does not have enough key and a corresponding key from the parent node.

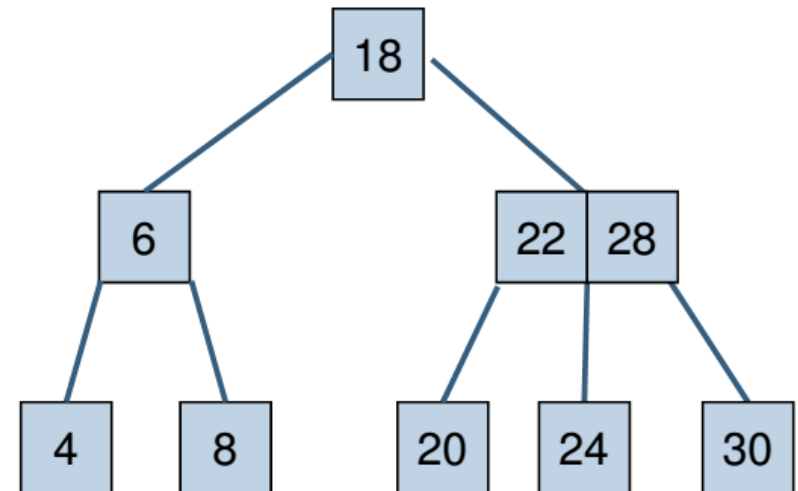
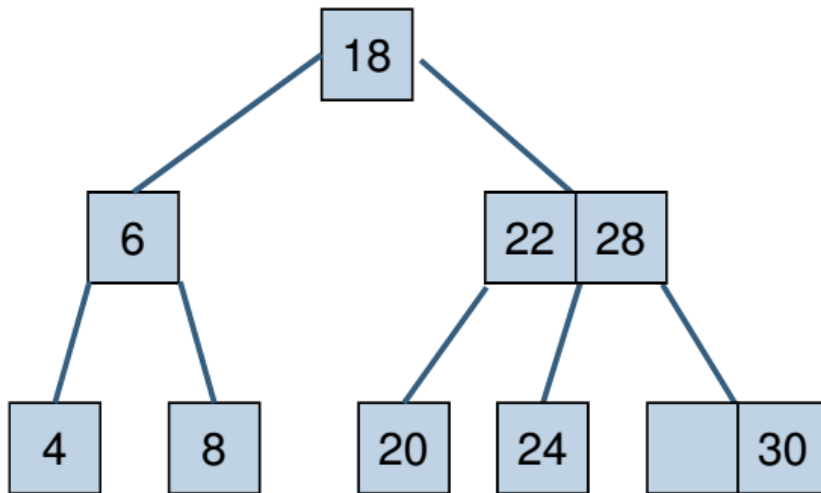
Example

- Delete value 26:



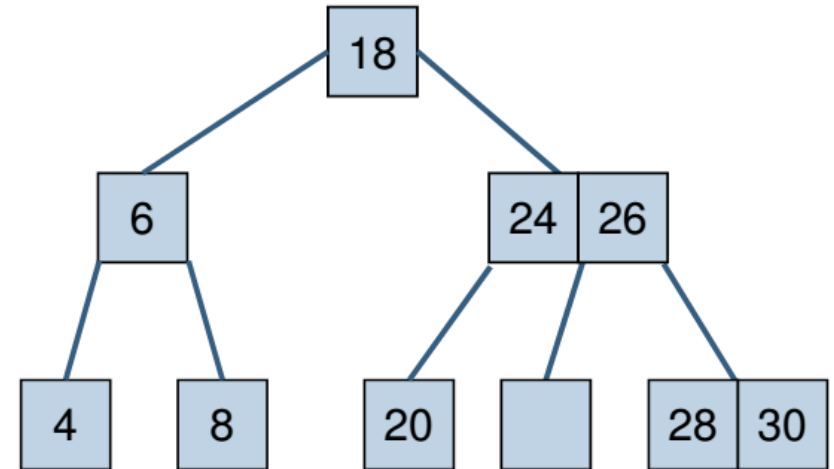
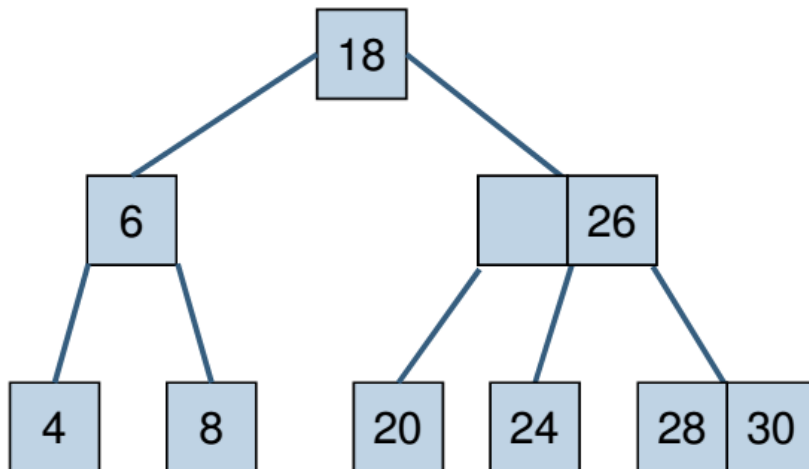
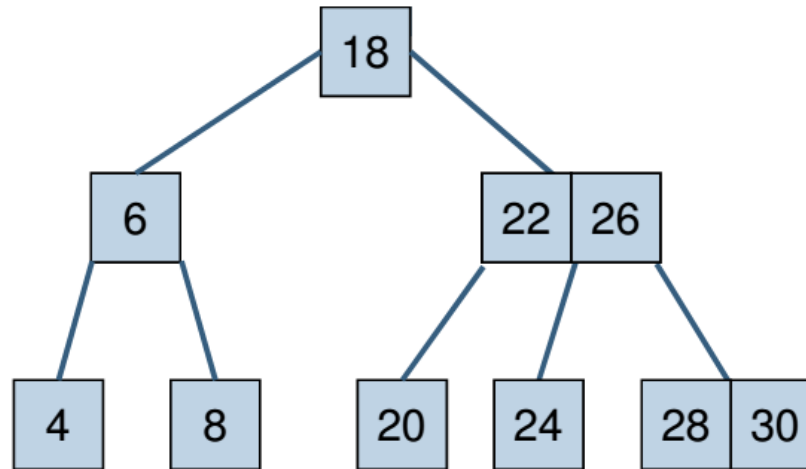
Example

- To delete value 26, replace with the smallest value on the left subtree



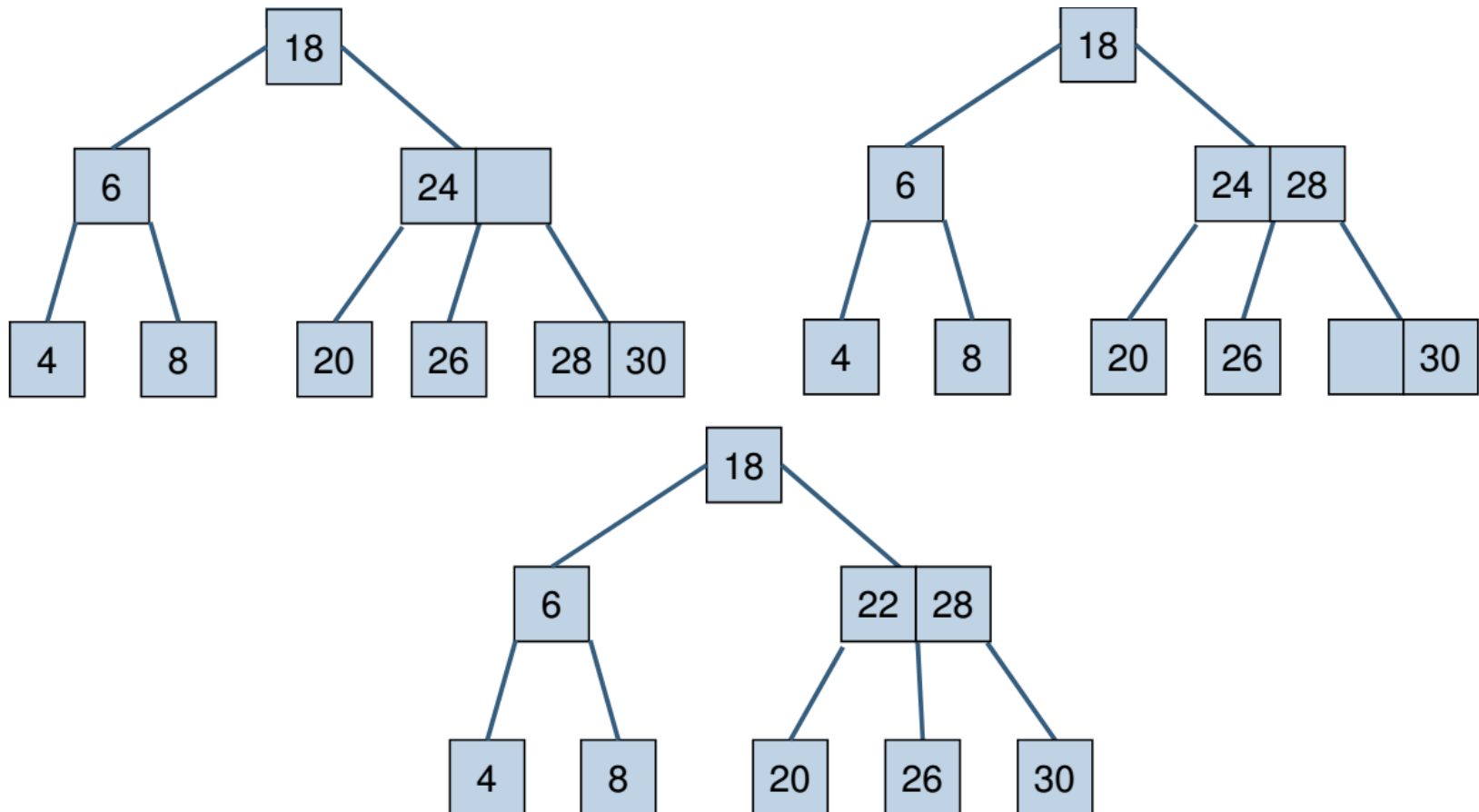
Example

- How to delete value 22?



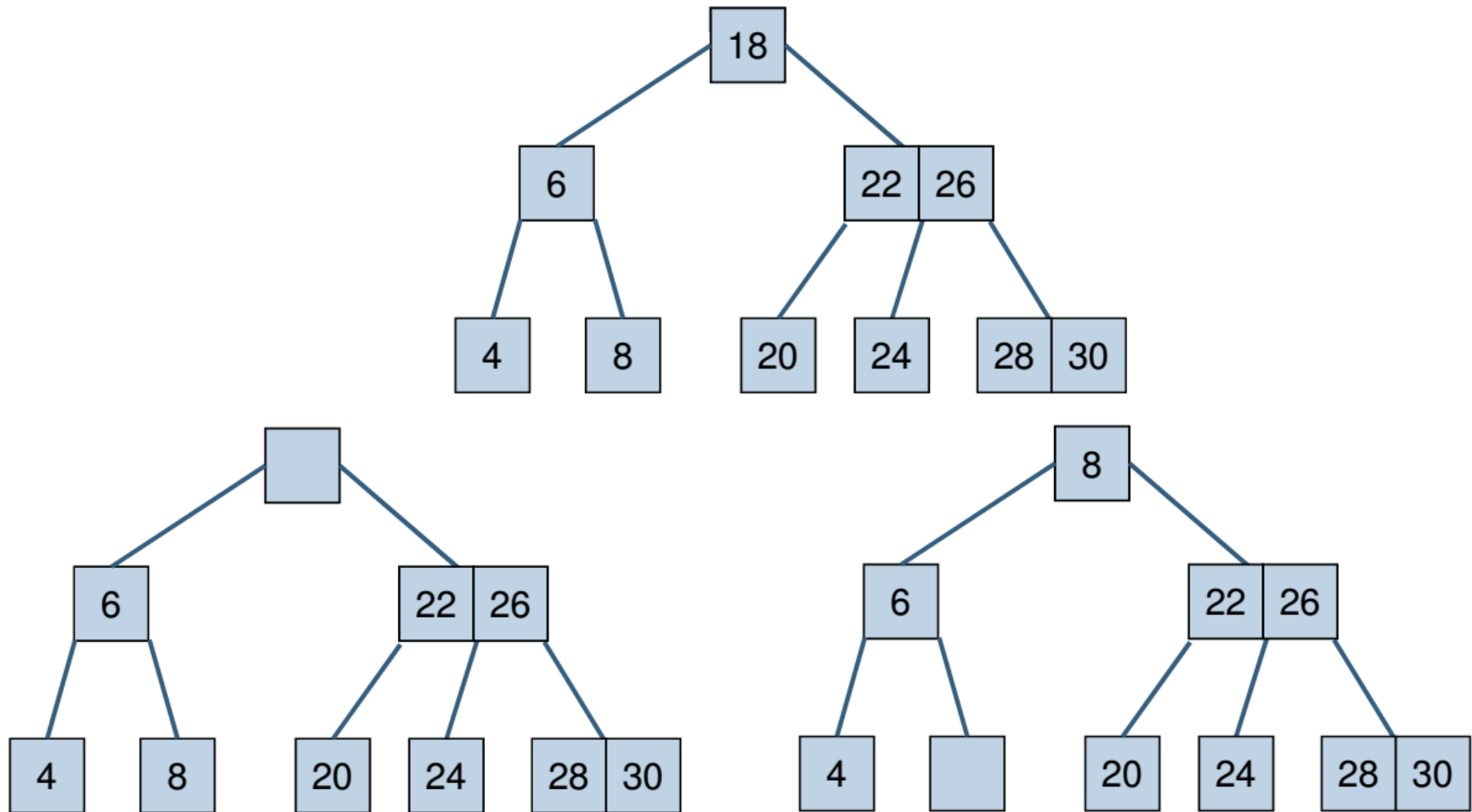
Example

- After delete 22, a node is not enough key, so adjust it (case 1)

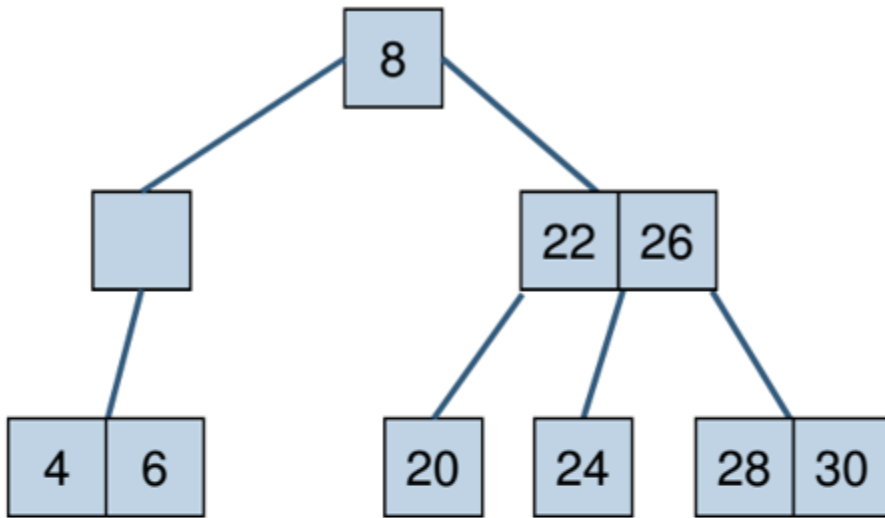


Example

- How to delete 18?

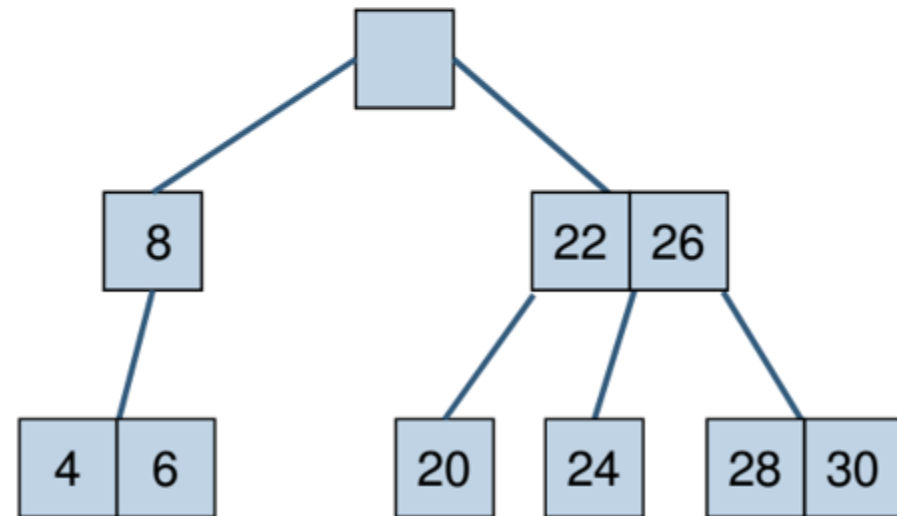


Example



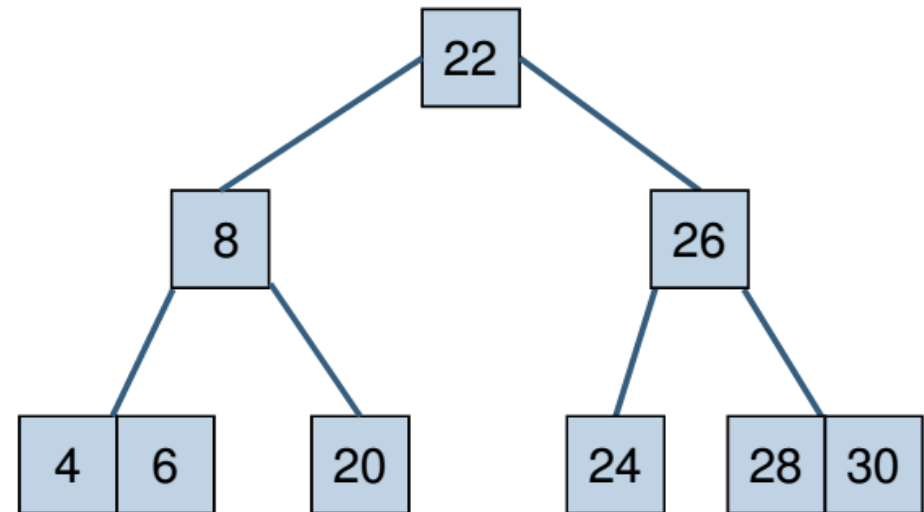
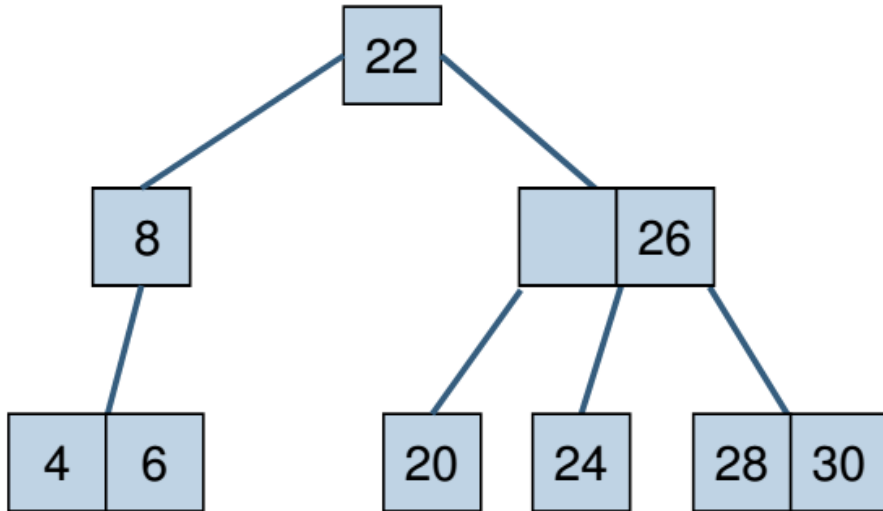
Rebalance the parent because the parent has not enough key.

Merge with sibling sandwiching their separator taken off from their parent



Example

- Balance nodes:



Exercises

- Let's create a 5-way B-Tree with the following data in turn:
3, 7, 9, 23, 45, 1, 5, 14, 25, 24, 13, 11, 8, 19, 4, 31, 35, 56, 2, 6, 12.
- Delete the following keys:
4, 5, 7, 3, 14.

A large, stylized yellow 'X' shape is centered on a dark gray background. The 'X' is composed of two overlapping triangles, with a slight 3D effect suggested by a darker yellow shadow on the right side of each triangle. The text 'The End.' is written in a white, sans-serif font, centered within the intersection of the 'X'.

The End.