

**Fundamentals of Programming for Artificial Intelligence**

**Session 01**  
**Basic Statements**

**Instructors:**

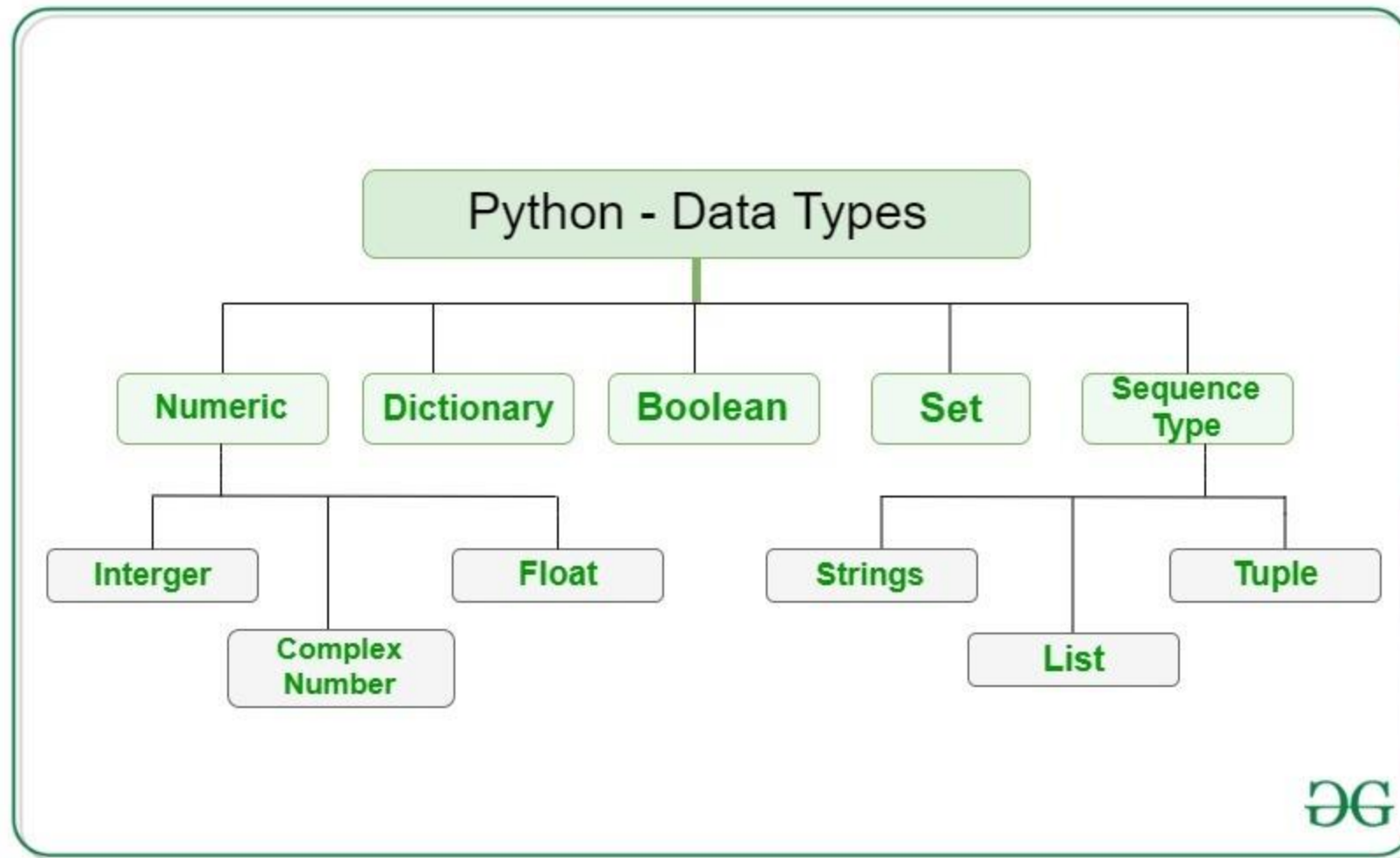
**Dr. Lê Thanh Tùng**

**Dr. Nguyễn Tiến Huy**

# Content

- 1 Data Types & Expression
- 2 Input/Output
- 3 Flowchart
- 4 Conditional Statements

# 1. Data Types and Expression



- Variables are containers for storing data values
- Creating variable:
  - Python has **no command for declaring** a variable.
  - A variable is created the moment you first assign a value to it.

```
x = 4          # x is of type int
x = "Sally"    # x is now of type str
print(x)
```

- Rules for Naming Python Variables:
  - Python is **case-sensitive** (i.e: num  $\neq$  Num)
  - Contains Alphabet (upper/lowercase), Digits (0-9), underscore (\_)
  - **First letter: Alphabet, underscore**
- Avoid Keywords

A screenshot of a web browser window showing the Python keywords page from beginnersbook.com. The browser's address bar shows the URL https://beginnersbook.com. The page content lists Python keywords in a grid format. The keywords are: False, None, True, and, as, assert, break, class, continue, def, del, elif, else, except, finally, for, from, global, if, import, in, is, lambda, nonlocal, not, or, pass, raise, return, try, while, with, and yield. The page title is "Python — 80x15".

```
[help> keywords]

Here is a list of the Python keywords. Enter any keyword to get more help.

False      def        if         raise
None       del        import     return
True       elif       in         try
and        else       is         while
as         except    lambda     with
assert     finally   nonlocal   yield
break     for       not
class     from     or
continue  global   pass

[help> ]
```

- If you want to specify the data type of a variable, this can be done with casting

```
x = str(3)      # x will be '3'
y = int(3)      # y will be 3
z = float(3)    # z will be 3.0
```

- A constant is a special type of variable whose value cannot be changed
- In Python, constants are usually declared and assigned in a module (a new file containing variables, functions, etc which is imported to the main file)
- **Note:** In reality, we don't use constants in Python. Naming them in all capital letters is a convention to separate them from variables, however, it **does not actually prevent reassignment**.

Create a **constant.py**:

```
# declare constants
PI = 3.14
GRAVITY = 9.8
```

Create a **main.py**:

```
# import constant file we created above
import constant

print(constant.PI) # prints 3.14
print(constant.GRAVITY) # prints 9.8
```



- Literals are representations of fixed values in a program
- Numeric Literals are **immutable** (unchangeable). Numeric literals can belong to 3 different numerical types: **Integer, Float, and Complex**.

| Type                      | Example        | Remarks  |
|---------------------------|----------------|--|
| Decimal                   | 5, 10, -68     | Regular numbers.   |
| Binary                    | 0b101,<br>0b11 | Start with <code>0b</code> .   |
| Octal                     | 0o13           | Start with <code>0o</code> .   |
| Hexadecimal               | 0x13           | Start with <code>0x</code> .   |
| Floating-point<br>Literal | 10.5, 3.14     | Containing floating decimal points.  |
| Complex Literal           | 6 + 9j         | Numerals in the form <code>a + bj</code> , where <code>a</code> is real and <code>b</code> is imaginary part |

- Assign operator "=": put the value from right-hand side to left-hand side

```
# assign value to site_name variable
site_name = 'programiz.pro'

print(site_name)

# Output: programiz.pro
```

- Assigning multiple values to multiple variables

```
a, b, c = 5, 3.2, 'Hello'

print(a) # prints 5
print(b) # prints 3.2
print(c) # prints Hello
```

- What is the value of site1, site2 ?

```
site1 = site2 = 'programiz.com'
```

- Separate it into the simple process?

- **Expression:** is the combination of operands and operators

Example :

```
x = 25          # a statement
x = x + 10      # an expression

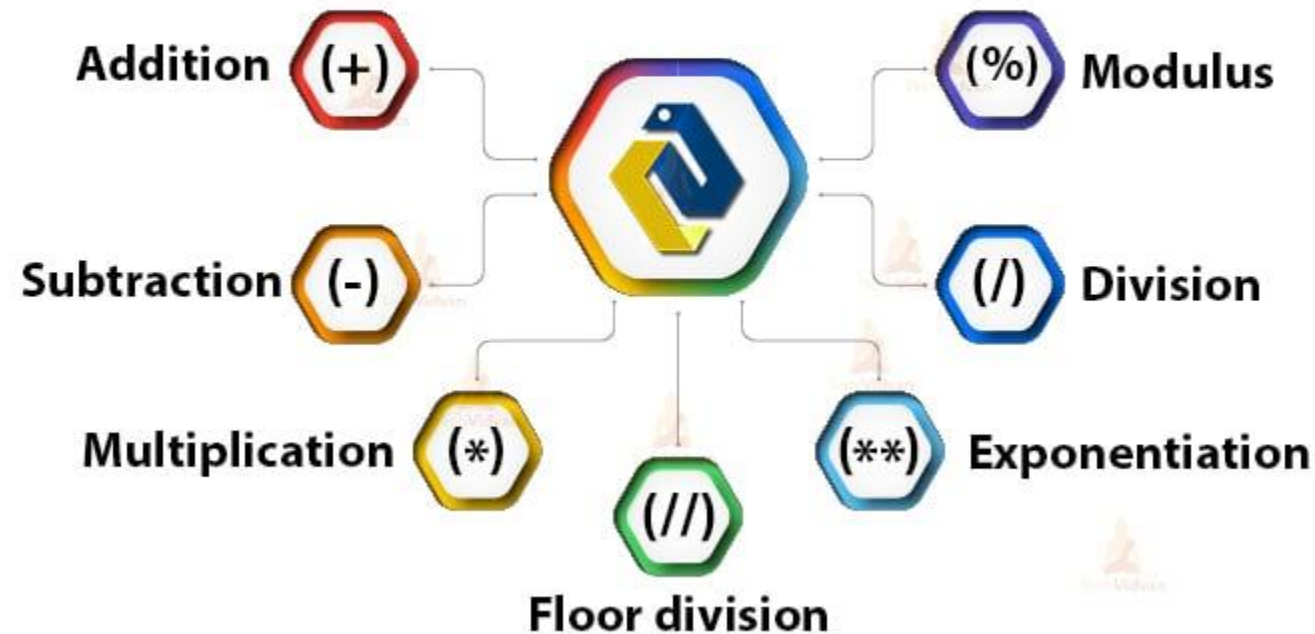
print(x)
```

Output :

```
35
```

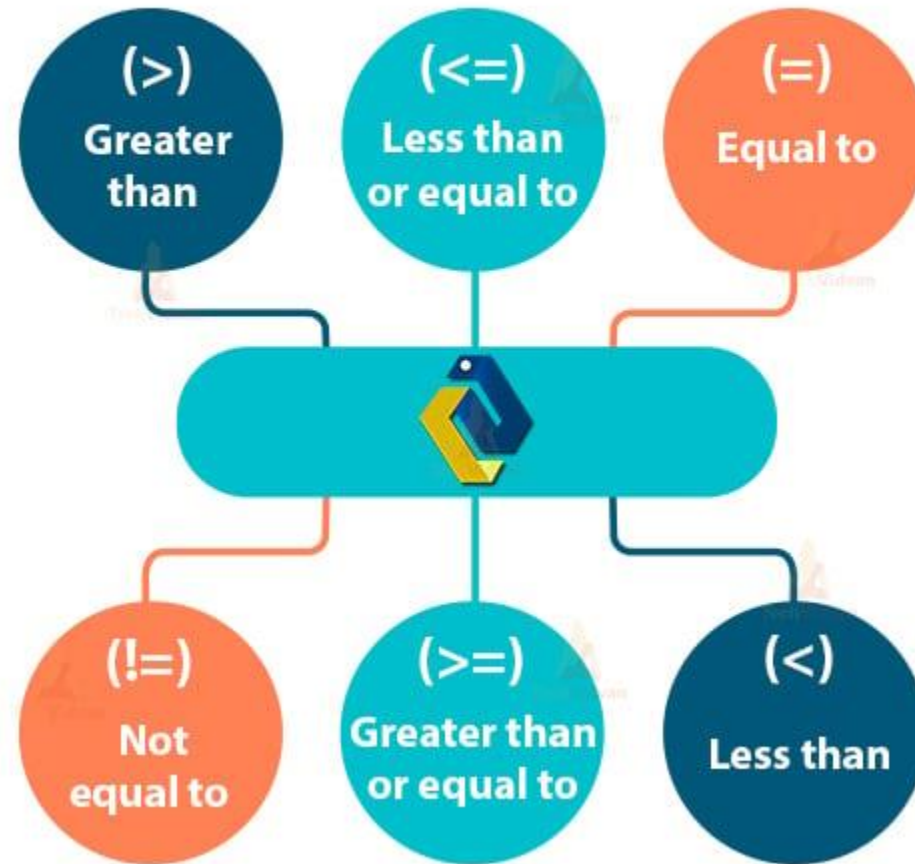
- Arithmetic Operators

## Python Arithmetic Operators



- Relational Operators

## PYTHON RELATIONAL OPERATORS



- **Assignment Operators**



## ▪ Logical Operators

### Python - Logical Operators

- not

| x     | not x |
|-------|-------|
| False | True  |
| True  | False |

- and

| x     | y     | x and y |
|-------|-------|---------|
| False | False | False   |
| False | True  | False   |
| True  | False | False   |
| True  | True  | True    |

- or

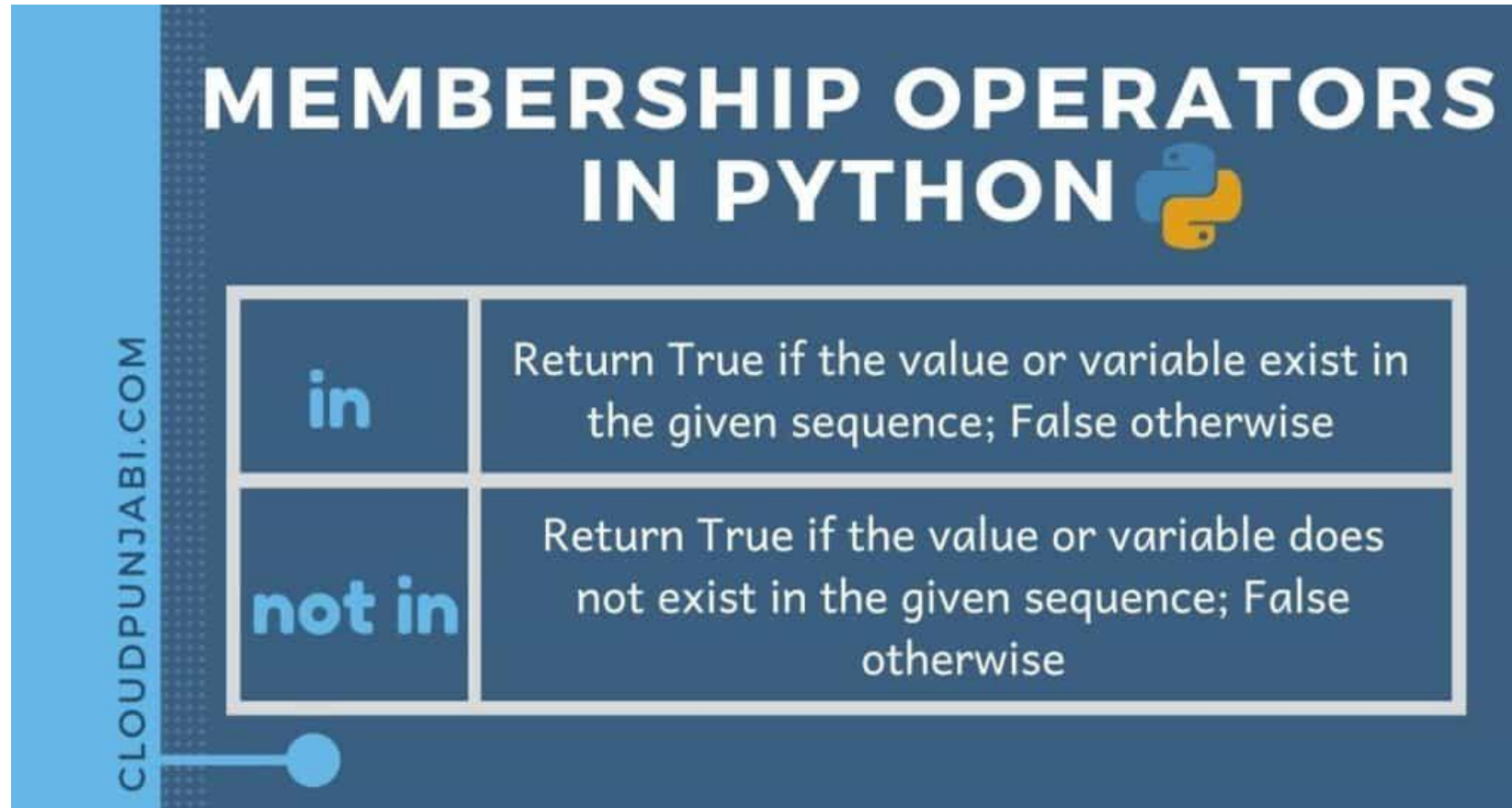
| x     | y     | x or y |
|-------|-------|--------|
| False | False | False  |
| False | True  | True   |
| True  | False | True   |
| True  | True  | True   |


Operator Priority

<http://inderpsingh.blogspot.com/>



- **Membership Operators**



| MEMBERSHIP OPERATORS IN PYTHON  |  |
|--|--|
| <b>in</b>  | Return True if the value or variable exist in the given sequence; False otherwise          |
| <b>not in</b>  | Return True if the value or variable does not exist in the given sequence; False otherwise |

## ▪ Identity Operators

### Identity Operators in Python

#### is operator

Return True if both the operands or variables are referring to the same memory location. Otherwise, it will return False

Example: `a is b`

#### is not operator

Return True if both the operands or variables are referring to the different memory location. Otherwise, it will return False.

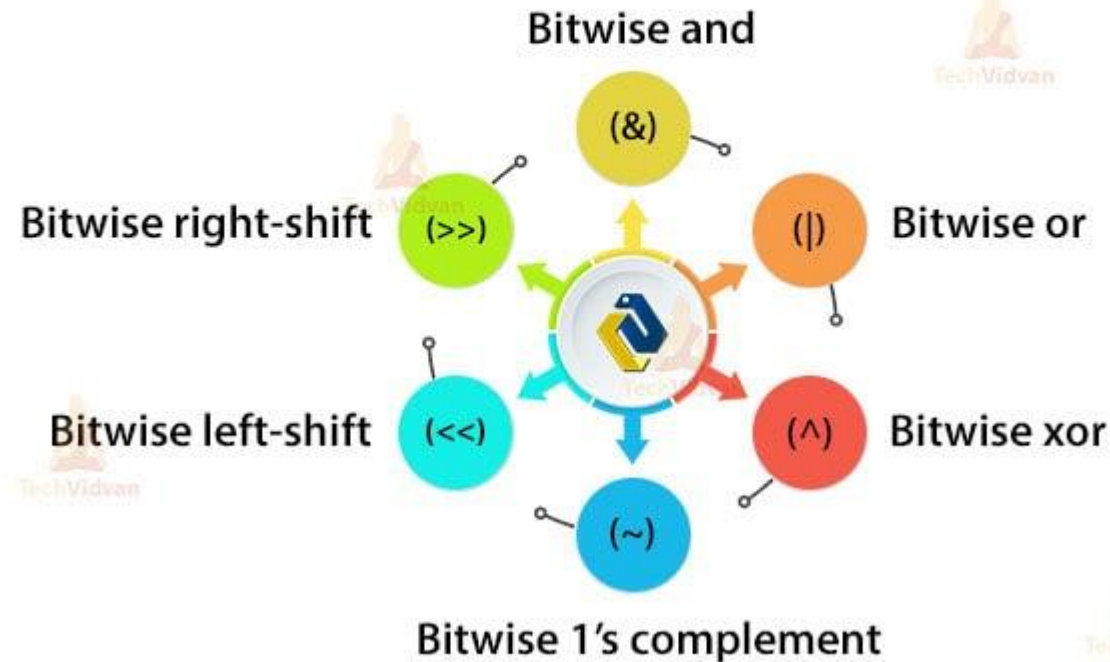
Example: `a is not b`

cloudpunjabi.com

- Bitwise Operators



## Python Bitwise Operators



- Arithmetic Operators

| Operator | Name           | Example             |
|----------|----------------|---------------------|
| +        | Addition       | <code>x + y</code>  |
| -        | Subtraction    | <code>x - y</code>  |
| *        | Multiplication | <code>x * y</code>  |
| /        | Division       | <code>x / y</code>  |
| %        | Modulus        | <code>x % y</code>  |
| **       | Exponentiation | <code>x ** y</code> |
| //       | Floor division | <code>x // y</code> |

- Modulus Operators
  - $a \div b \rightarrow a \% b == 0$
  - $a \nmid b \rightarrow a \% b != 0$
  - $a$  is even  $\rightarrow$
  - $a$  is odd  $\rightarrow$

- Type Casting is the method to convert the Python variable datatype into a certain data type in order to perform the required operation by users
- There can be two types of Type Casting in Python:
  - Python Implicit Type Conversion
  - Python Explicit Type Conversion

- Implicit Type Conversion
  - Via the operators

```
a = 5          # int
b = 7.0        # float
c = a + b      # float => Implicit Type
```

- Explicit Type Conversion
  - Via the function: `int()`, `float()`, `str()`

```
# int variable
```

```
a = 5.9
```

```
# typecast to int
```

```
n = int(a)
```

```
print(n) # 5
```



## 2. Input/Output Statements

- Output: display the data to users (Console/File)

print(<value>):

```
print('Python is powerful')  
# Output: Python is powerful
```

```
print(object= separator= end= file= flush=)
```

Here,

- **object** - value(s) to be printed
- **sep** (optional) - allows us to separate multiple **objects** inside `print()`.
- **end** (optional) - allows us to add add specific values like new line `"\n"`, tab `"\t"`
- **file** (optional) - where the values are printed. It's default value is `sys.stdout` (screen)
- **flush** (optional) - boolean specifying if the output is flushed or buffered. Default: `False`

```
# print with end whitespace  
print('Good Morning!', end= ' ')  
  
print('It is rainy today')
```

## Output

```
Good Morning! It is rainy today
```

```
print('New Year', 2023, 'See you soon!', sep= '. ')
```

## Output

```
New Year. 2023. See you soon!
```

```
number = -10.6

name = "Programiz"

# print literals
print(5)

# print variables
print(number)
print(name)
```

- **Output: display the data to users (Console/File)**

print(<value>):

```
print('Python is powerful')  
  
# Output: Python is powerful
```

- **Input: get the data from users (Console/File)**

input([prompt])

```
# using input() to take user input  
num = input('Enter a number: ')  
  
print('You Entered:', num)  
  
print('Data type of num:', type(num))
```

- However, all input value is string

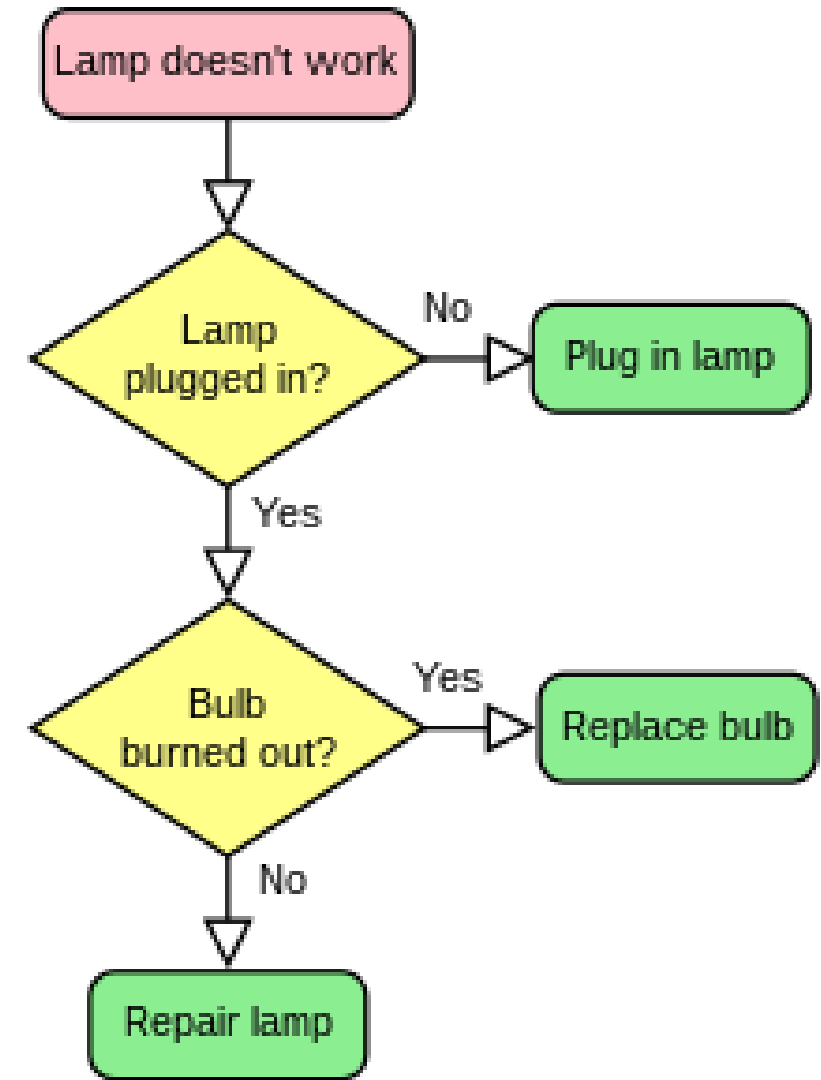
# 3. Flowchart



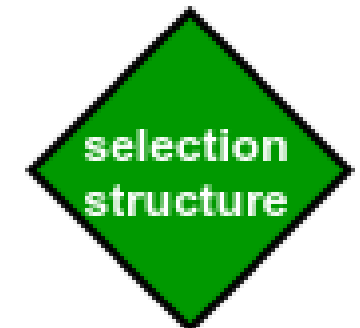
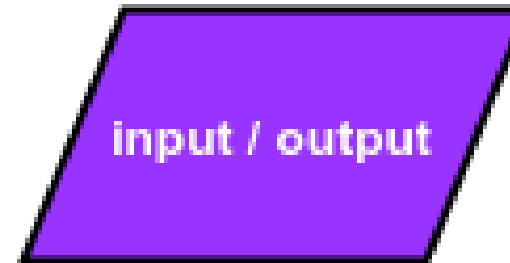
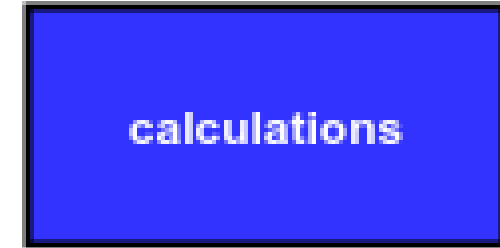
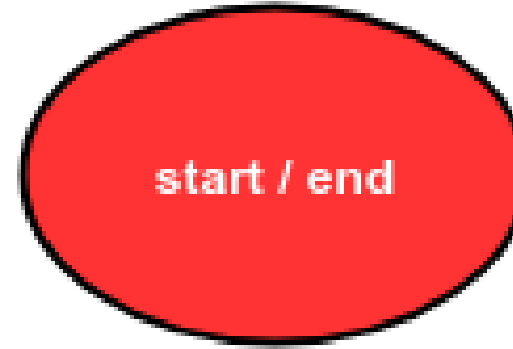
- For problem in programming, we need to identify:
  - Input
  - Output
  - Algorithm: In Computer Science, an algorithm is a list set of instructions, used to solve problems or perform tasks, based on the understanding of available alternatives.

- I want to check whether 2023 is a leaf year or not. What is the input/output of this problem

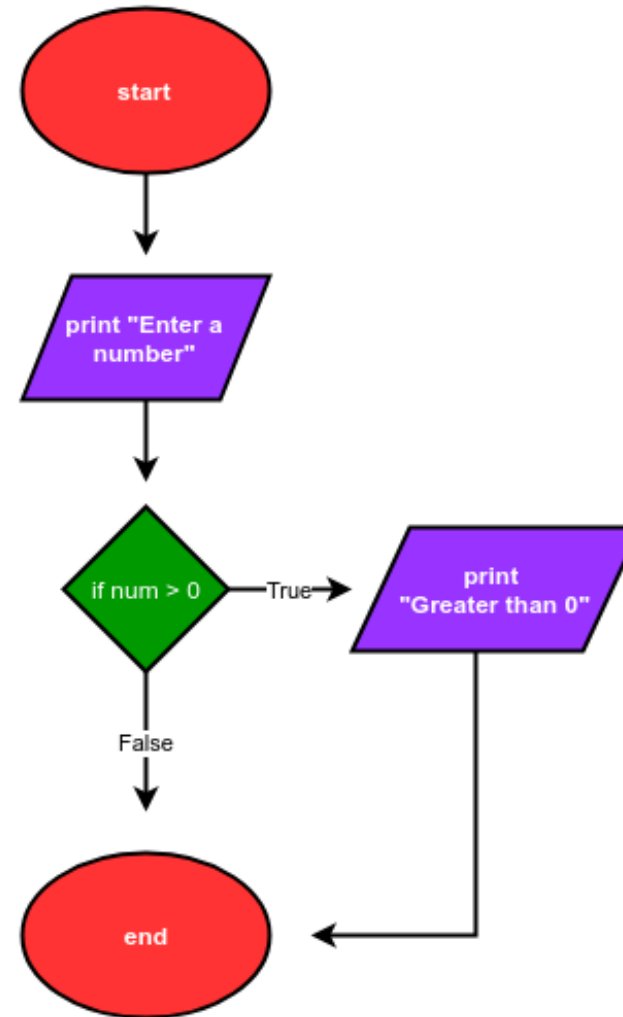
- Python is sequentially programming language
- A flowchart is a type of diagram that represents a workflow or process
- Use flowchart to visualize the algorithm



- Four basic shapes in flowchart:
  - oval: start / end
  - parallelogram: input / output
  - rectangle: calculations
  - diamond: selection structures



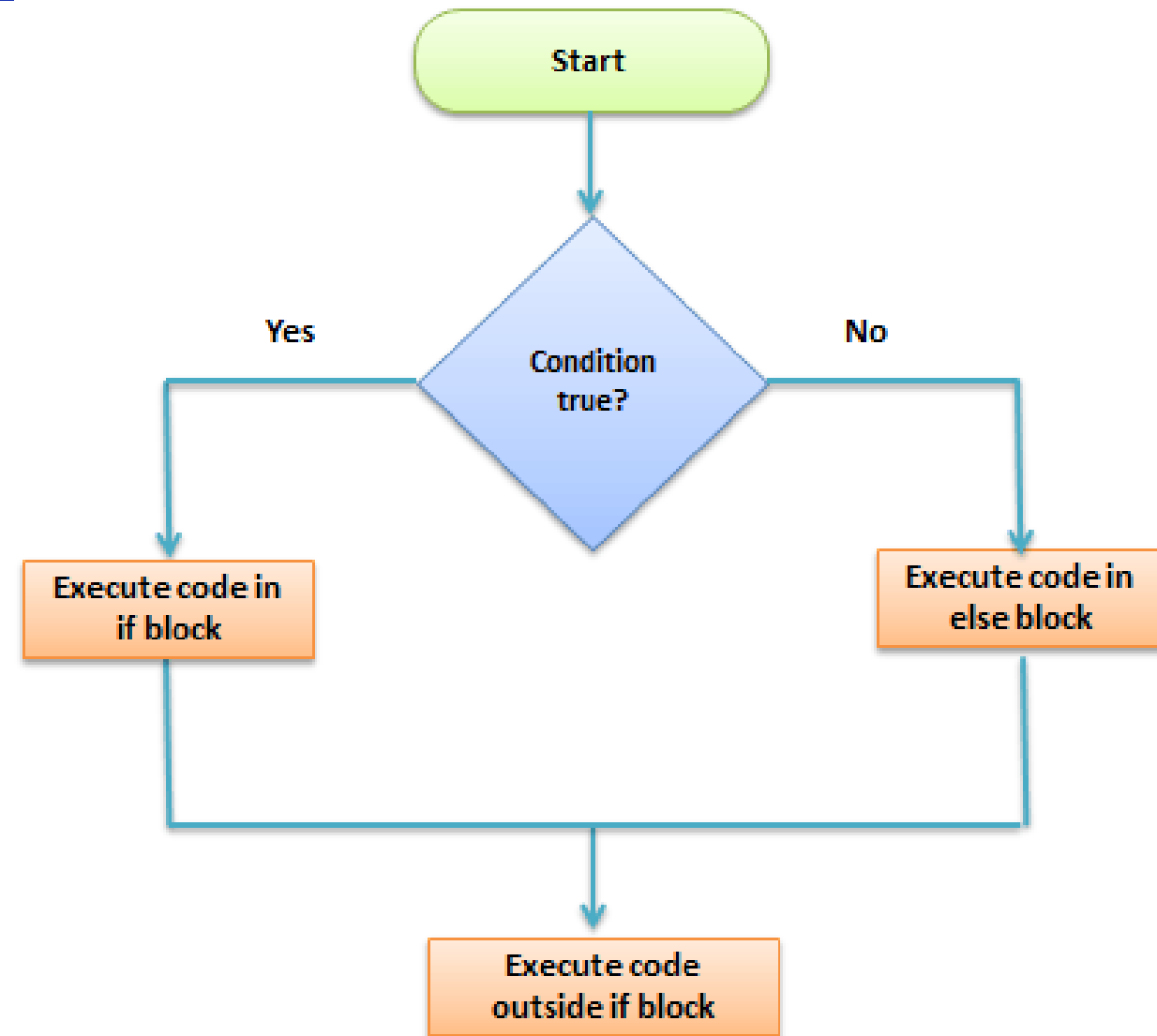
- Explain the flow of the following figure



- Draw a flowchart to display the absolute value of integer  $x$

# 4. Conditional Statements

- Condition or selection, need to detect:
  - A condition
  - True action
  - False action (optional)





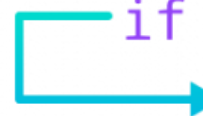
- Obtain an integer score. If score is bigger than 5.0, display "Pass", otherwise "Not pass". Draw a flowchart to solve this problem

- In python, condition is represented by:

```
if condition:  
    # body of if statement
```


## Condition is True

```
number = 10  
if number > 0:  
    # code  
  
# code after if
```



## Condition is False

```
number = -5  
if number > 0:  
    # code  
  
# code after if
```

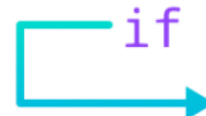


# Condition: if ... else

```
if condition:  
    # block of code if condition is True  
  
else:  
    # block of code if condition is False
```


## Condition is True

```
number = 10  
if number > 0:  
    # code  
  
else:  
    # code  
  
# code after if
```



## Condition is False

```
number = -5  
if number > 0:  
    # code  
  
else:  
    # code  
  
# code after if
```



- Obtain an integer score. If score is bigger than 5.0, display "Pass", otherwise "Not pass"
  - Draw a flowchart

- In python, condition is represented by:
  - Input: int x
  - Output: Pass, Not Pass
  - Condition:  $x > 5.0$
  - True statement: print – Pass
  - False statement: print – Not pass

## Python

```
if <expr>:  
    <statement(s)>  
else:  
    <statement(s)>
```

## Python

```
if <expr>:  
    <statement(s)>  
else:  
    <statement(s)>
```

- Equals: `a == b`
- Not Equals: `a != b`
- Less than: `a < b`
- Less than or equal to: `a <= b`
- Greater than: `a > b`
- Greater than or equal to: `a >= b`

- Indentation is a way to separate the statement's block in Python

## Example

If statement, without indentation (will raise an error):

```
a = 33
b = 200
if b > a:
print("b is greater than a") # you will get an error
```

- Write a program to calculate the absolute value of integer  $n$



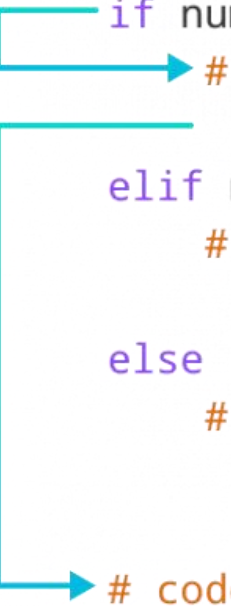
- Write a program to find the biggest number between two integers from keyboards

# Condition: if ... elif ... else

```
if condition1:  
    # code block 1  
  
elif condition2:  
    # code block 2  
  
else:  
    # code block 3
```


## 1st Condition is True

```
let number = 5  
if number > 0 :  
    # code  
  
elif number < 0 :  
    # code  
  
else :  
    # code  
  
# code after if
```



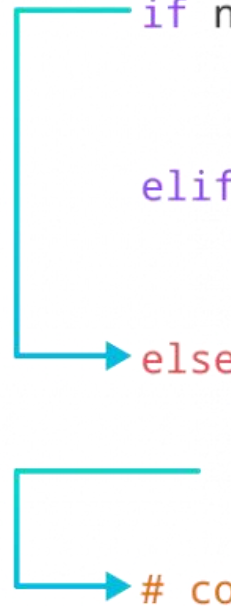
## 2nd Condition is True

```
let number = -5  
if number > 0 :  
    # code  
  
elif number < 0 :  
    # code  
  
else :  
    # code  
  
# code after if
```



## All Conditions are False

```
let number = 0  
if number > 0 :  
    # code  
  
elif number < 0 :  
    # code  
  
else :  
    # code  
  
# code after if
```



- For statements in `condition2`: it also meet the `condition1`
- Can be rewritten as:  
    `if (condition1 and condition2):`

```
# outer if statement
if condition1:
    # statement(s)

    # inner if statement
    if condition2:
        # statement(s)
```

- Write a program to input a positive integer  $n$ . Check whether  $n$  is a squared number or not? (A squared number is a number that when taking the square root of 2, the result is an integer)

- Write a function that checks for a leap year (leap year: divisible by 4 and not divisible by 100 or divisible by 400)

- Enter 1 month and year, show how many days that month (month has 31 days: 1, 3, 5, 7, 8, 10, 12; month has 30 days: 4, 6, 9, 11; February have 28 or 29 days)

- Print out these 3 numbers in ascending order

- Enter the lengths of 3 sides  $a$ ,  $b$ ,  $c$  of a triangle. Check whether  $a, b, c$  are 3 sides form a triangle or not?
  - Display: "TRUE"  $\rightarrow$  if yes
  - Display: "FALSE"  $\rightarrow$  if no



- Calculate taxi fare from the number of kilometers entered, knowing:
  - First 1 km costs 15,000 VND,
  - From the 2nd to the 5th km, the price is 13,500 VND,
  - From the 6th kilometer onwards, the price is 11,000 VND,
  - If you go more than 120km, you will receive a 10% discount on the total amount

THANK YOU  
for YOUR ATTENTION