

# Orasi Monthly Code Challenge

Gold League

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*July 2013*

*Challenge Submitted by:*  
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*Challenge Winner:*  
**Ethan Bell**

# July 2013 Orasi Code Challenge - Gold

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## Challenge Description

In the board game Boggle players are asked to find as many words as they can from a 4x4 grid of random letters. To create words, players may start at any letter in the grid and can move to any connecting letter (horizontally, vertically, and diagonally). The player that finds the most words wins. By extending the Boggle board to an  $N \times N$  size board with random letters and searching for all the possible word combinations, we arrive at an interesting computational problem. The Gold League challenge for July 2013 is to find all the possible Boggle style word combinations in an  $N \times N$  array.

## Boggle Rules

In Boggle, the goal is to find as many words as possible given a square board of random letters. Words can be created by starting at any position on the board and moving horizontally, vertically, or diagonally. Each letter on the board can only be used once for a given word. Only words of three letters or more are considered valid.

**A Legal Word Combination**

Q	E	K	L	N
A	S	D	J	D
X	A	R	G	A
T	O	S	E	M
F	H	U	I	R

**An Illegal Word Combination**

T	B	L	J	O
B	D	E	A	E
C	R	V	E	G
X	U	I	Y	I
H	L	Q	T	M

The definitive word list for this challenge can be found at the following location.

<http://web.mit.edu/kilroi/Public/bot/wordlist>

Your script will need to access this word list, from this location, and use it to determine the possible word combinations. Your script may save a local copy of the list, but the copy must be removed before the script completes. **Use of this word list is required**

## Submission Requirements:

Your submission must be in the form of a VBScript function that can run inside QTP. The function should accept one argument (an N x N array) and return a semicolon delimited string containing all the possible word combinations in alphabetical order. The function name should be your name. The function must comply with Orasi Coding Standards. You will be allowed 15 minutes of execution time to accomplish this task. Anyone who successfully returns the correct word list will be considered to have completed the challenge. The code that completes the task the fastest and meets coding standards will be the winner of the challenge.

## Winning Solution:

Public Function EthanBell(aBoard)

```
*****
'Variable Declaration
*****

'String that will be built from answers as they're found, then rebuilt after array is sorted.
Dim answers
'Array of words found in boggle board. Put into this array for sorting purposes.
Dim aAnswers
'Reference to a browser object. Used to call the page and status bar objects.
Dim browserDesc
'Regular expression object to be sure a given word has the letters we're interested in.
Dim checkLettersRegex
'Counter used when iterating over columns of the 2D array from input.
Dim column
'currentPosition is used in sorting, when iterating down the currently sorted part of the list to see where to insert.
Dim currentPosition
'Used to hold each word in the matches collection when looping to add words to dictionary.
Dim match
'The number of elements expected in each row.
Dim numCols
'The number of rows found in the array.
Dim numRows
'Trie that will be used for checks against the dictionary of valid words.
Dim oDictionary
'Description and reference to the page object, used to pull text from the word list.
Dim pageDesc
'Counter used when iterating over rows of the board.
Dim row
'When sorting, indicates the end of the sorted list
Dim sortedLength
'Description of Internet Explorer's status bar; used to determine when loading is done.
Dim statusDesc
'temp is used purely as temporary storage to swap values while sorting.
Dim temp
'String that will end up containing one instance of each letter found on the boggle board.
Dim validLetters
'Will reference a collection of match objects the regular expression will return after testing against the word list.
Dim validWords

*****
'Variable Assignment
*****
answers = ""
Set checkLettersRegex = New RegExp
```

```

checkLettersRegex.IgnoreCase = True
checkLettersRegex.Global = True
numCols = uBound(aBoard, 2)
numRows = uBound(aBoard, 1)
validLetters = ""
Set oDictionary = New Trie

'*****
'Business Process
'*****

'Use letters present in Boggle board to setup regular expression.
For row=0 To numRows
    For column=0 To numCols
        If InStr(validLetters, aBoard(row,column)) = 0 Then
            validLetters = validLetters & aBoard(row,column)
        End If
    Next
Next

'Regular expression looking for words with valid letters, length 3 and up.
'Determines if something is a word or not by having either newlines or beginning or end of input at edges.
checkLettersRegex.Pattern = "\b[\"&validLetters&\"]{3,}\b\"|^[\"&validLetters&\"]{3,}\b\"|\b[\"&validLetters&\"]{3,}$"

'Open browser to wordlist.
SystemUtil.Run "iexplore.exe", "http://web.mit.edu/kilroi/Public/bot/wordlist"

'Create empty description of browser; depends on having just one browser available.
Set browserDesc = Description.Create
browserDesc("title").Value = "http://web.mit.edu/kilroi/Public/bot/wordlist"
browserDesc("index").Value = "0"

'Describe IStatus bar.
Set statusDesc = Description.Create
statusDesc("nativeclass").Value = "msctls_statusbar32"

'Describe page object
Set pageDesc = Description.Create
pageDesc("url").Value = "http://web.mit.edu/kilroi/Public/bot/wordlist"

Do While Not WinStatusBar(statusDesc).getROProperty("text")="Done"
    'Waits until page loading is done.
Loop

'Use regular expression to pull out words that have only letters found in the boggle board. Very helpful for small boards, or those
missing any common letters and vowels.
Set validWords = checkLettersRegex.Execute(Browser(browserDesc).Page(pageDesc).Object.DocumentElement.innertext)

'Browser objects are no longer useful.
Browser(browserDesc).Close
Set browserDesc = Nothing
Set statusDesc = Nothing
Set pageDesc = Nothing
Set checkLettersRegex = Nothing

'Store each match found in a trie. This allows for fast checking, and finds prefixes that lead to nothing early.
For Each match In validWords
    oDictionary.AddWord oDictionary.root, match.Value
Next

'For each letter on board, explore possible paths. Assumes rectangular grid, and at least one row.
For row=0 To numRows
    For column=0 To numCols
        Expand aBoard, row, column, "", "", oDictionary, answers
    Next
Next

```

```

Set oDictionary = Nothing

If answers = "" Then
    EthanBell = ""
Exit Function
End If

'Now all answers are in a string delimited by semicolons. Split for sorting.
aAnswers = Split(Left(answers, Len(answers)-1), ";")

'Insertion sort

'Iterate over the positions of the array.
For sortedLength=1 to UBound(aAnswers)
    currentPosition=sortedLength
    Do While currentPosition>0
        'See if the current word is smaller than the one in front of it. If so, fix that.
        If StrComp(aAnswers(currentPosition), aAnswers(currentPosition-1), 1)=-1 Then
            'Swap the words.
            temp = aAnswers(currentPosition)
            aAnswers(currentPosition)=aAnswers(currentPosition-1)
            aAnswers(currentPosition-1)=temp

            'Continue down the array, toward the front.
            currentPosition = currentPosition-1
        Else
            'If this item is already in the right place, skip to next.
            Exit Do
        End If
    Loop
Next

'Loop through now sorted array to build string return value.
answers = ""
For Each temp in aAnswers
    answers = answers & temp & ","
Next

'Output assignment
'EthanBell = Left(answers, Len(answers)-1)
End Function

```

```

'Assisting Classes

```

'Trie class, used to efficiently check possibilities for matches from the word list.

Class Trie

    'Initial node

        Public root

        'Field that will be reused to refer to the chopped off first letter of a given input.

        Private firstLetter

    Private Sub Class\_Initialize()

        Set root = new Node

        firstLetter = ""

    End Sub

    Private Sub Class\_Terminate()

        Set root = Nothing

    End Sub

```

'Puts a new word in the trie, allowing for validity check.
'From outside, always call using [thisTrie].root for first param.
Public Function AddWord(fromNode, ByVal word)

    'If at the end of a word, increase parent node's word count to indicate word end.
    If word="" Then
        fromNode.words = fromNode.words+1

    'Otherwise, consider parent (and its path) as a prefix, and add the rest of the word.
    Else
        fromNode.prefixes = fromNode.prefixes+1
        firstLetter = Left(word, 1) 'Save first letter to check for edge.
        If isEmpty(fromNode.Child(firstLetter)) Then
            fromNode.ActivateChild(firstLetter) 'Activate edge to next letter if it is dormant.
        End If

        'Recursive call to add the rest of the word from the node just created.
        word = Right(word, Len(word)-1) 'Chop off the first letter of word for recursion.
        AddWord fromNode.Child(firstLetter), word
    End If
End Function

```

```

'Find out if a word is an entry in this trie/dictionary.
'From outside, always call using [thisTrie].root for first param.
Public Function CheckWord(fromNode, ByVal word)
    firstLetter = Left(word, 1)
    If word = "" Then
        CheckWord = CBool(fromNode.words)
        Exit Function
    ElseIf isEmpty(fromNode.Child(firstLetter)) Then
        CheckWord = False
        Exit Function
    Else
        word = Right(word, Len(word)-1)
        CheckWord = CheckWord(fromNode.Child(firstLetter), word)
    End If
End Function

```

```

'Check a given prefix, to see if it leads to any further words.
Public Function CountWordsFromPrefix(fromNode, ByVal prefix)
    firstLetter = Left(prefix, 1)
    If firstLetter="" Then
        CountWordsFromPrefix = fromNode.prefixes
    ElseIf isEmpty(fromNode.Child(firstLetter)) Then
        CountWordsFromPrefix = 0
    Else
        prefix = Right(prefix, Len(prefix)-1)
        CountWordsFromPrefix = CountWordsFromPrefix(fromNode.Child(firstLetter), prefix)
    End If
End Function

```

End Class

'A single node in the trie. Converted between letter and index into array of parent's children.  
Class Node

```

Private aChildren 'Links to child nodes.
Public words 'Running count of words how many words end at this node. Should generally be 1 or 0.
Public prefixes 'How many words this node is a prefix of.

'Constructor to initialize values.
Private Sub Class_Initialize()
    ReDim aChildren(25) 'One possible outgoing edge for each letter
    words = 0
    prefixes = 0

```

```

End Sub

'Property to work with the array of children/edges.
Public Property Get Child(name)
    If isEmpty(aChildren(letterToNum(name))) Then
        Child = Empty
    Else
        Set Child = aChildren(letterToNum(name))
    End If
End Property

'Takes a letter as a string, enables child of the corresponding index.
Public Sub ActivateChild(name)
    Set aChildren(letterToNum(name)) = New Node
End Sub

End Class

*****
'Private Functions
*****

'Explore the grid, abandoning if no more words have a given prefix.
Private Function Expand(grid, ByVal rw, ByVal co, ByVal path, ByVal word, dict, answers)
    'Counters used in a for loop. Represent directions that can be travelled along x and y.
    Dim i
    Dim j

    'Build the additions to word and path that come from visiting this point in the board/graph/grid.
    word = word & grid(rw,co)
    path = path & "(" & rw & "," & co & ")"

    'If the word built so far is in the dictionary, append it to answers.
    If dict.CheckWord(dict.root, word) Then

        'Regular expression object;
        Dim DuplicateCheck

        'First check to ensure that the word isn't a duplicate.
        Set DuplicateCheck = New RegExp

        'Look for word at beginning, or within semicolons.
        DuplicateCheck.Pattern = "^"&word&";|;"&word&";"
        DuplicateCheck.IgnoreCase = True

        'If a non-duplicate is found, add it to the string of answers.
        If Not DuplicateCheck.Test(answers) Then
            answers = answers & word & ";"
        End If

        Set DuplicateCheck = Nothing
    End If

    'See if continuing this path can lead to anything, if not stop.
    If dict.CountWordsFromPrefix(dict.root, word) = 0 Then
        Exit Function
    End If

    'Loop over possible neighboring directions.
    For i=-1 To 1
        For j=-1 To 1

            'Make sure the move we get ready to look at is in bounds.
            If rw+i>=0 AND rw+i<=uBound(grid,1) AND co+j>=0 AND co+j<=uBound(grid,2) Then

```

```

'Make sure the node we're about to expand hasn't been visited on this path
If InStr(path, "(" & (rw+i) & "," & (co+j) & ")")=0 Then

    'If the node is an in-bounds neighbor not yet visited, visit it.
    Expand grid, rw+i, co+j, path, word, dict, answers

End If

End If

Next

Next

End Function

```

'Pass in a letter, returns the corresponding number [0-25]

Private Function LetterToNum (letter)

```

Select Case uCase(letter)
    Case "A"
        LetterToNum=0
    Case "B"
        LetterToNum=1
    Case "C"
        LetterToNum=2
    Case "D"
        LetterToNum=3
    Case "E"
        LetterToNum=4
    Case "F"
        LetterToNum=5
    Case "G"
        LetterToNum=6
    Case "H"
        LetterToNum=7
    Case "I"
        LetterToNum=8
    Case "J"
        LetterToNum=9
    Case "K"
        LetterToNum=10
    Case "L"
        LetterToNum=11
    Case "M"
        LetterToNum=12
    Case "N"
        LetterToNum=13
    Case "O"
        LetterToNum=14
    Case "P"
        LetterToNum=15
    Case "Q"
        LetterToNum=16
    Case "R"
        LetterToNum=17
    Case "S"
        LetterToNum=18
    Case "T"
        LetterToNum=19
    Case "U"
        LetterToNum=20
    Case "V"
        LetterToNum=21
    Case "W"
        LetterToNum=22
    Case "X"
        LetterToNum=23
    Case "Y"
        LetterToNum=24
    Case "Z"
        LetterToNum=25

```



```
                Case Else
                    MsgBox "Input must be character. [" & letter & "] is not a letter."
                End Select
            End Function

'*****
'End File
'*****
```