Joystick_Controller

+servo_POS_error:bool
+joystick_keypress_status:bool
+step:int
+servo_position:int
+controller:int
+pygame_err:str
+done:int
+servoid:int
+button:int
+button_status:int
+postrue:int

+read_servo_position()
+servoWrite()
+PiArm()
+JoyStick_Controller()
+listen()