### TP NOTÉ N° 4: Bagging and Random Forests

In order to be evaluated, your work need to be uploaded as a <u>unique</u> file with the following format nom\_prenon.ipynb on the website of the course (section TP4).

You must upload your work on Éole before the 07th of April 2017 23h59.

The maximum grade is 20 points, assigned in the following way:

- quality of the answers: 15 points,
- quality of the writing, presentation: 4 points,
- absence of bugs: 1 point

If you do not upload your work before the aforementioned deadline, you will get zero points.

# The exercises are independent and no work will be accepted by email! DO NOT SEND YOUR WORK BY EMAIL!

#### - Model aggregation -

We consider a standard supervised problem. Let  $\mathcal{D} = \{(X_1, Y_1), \dots, (X_n, Y_n)\}$  be a given data-set and  $\hat{f}_{\mathcal{D}}$  an estimator/classifier (i.e. a function). If the ensemble of  $Y_i$  takes values in  $\{1, \dots, K\}$ , we call it a multi-class classification problem (with K classes). Instead, if the  $Y_i$  take values in  $\mathbb{R}$ , we call it a regression problem.

An aggregation of models (classifiers/estimators) consists of linearly combining the predictions of each model. In regression, we compute the model  $\hat{F}_{\mathcal{D}}^{L}$  with an aggregation of L estimators  $\hat{f}_{\mathcal{D}}^{l}$ ,  $l = 1, \dots, L$ :

$$\hat{F}_{\mathcal{D}}^{L} = \sum_{l=1}^{L} w_l \hat{f}_{\mathcal{D}}^{l}$$

where  $w_l \geq 0$  is a weight.

For the classification, the aggregation can be done with a voting procedure (for instance with a majority rule), or by averaging the probabilities of the classes. If the prediction of a binary classifier  $\hat{f}_{\mathcal{D}}^l$  in X corresponds to :  $\operatorname{sign}(\hat{f}_{\mathcal{D}}^l(X))$ , then the aggregation of models can predict using :  $\operatorname{sign}(\sum_{l=1}^L w_l \hat{f}_{\mathcal{D}}^l(X))$ .

A necessary and sufficient condition for having an aggregation of models more precise than each independent model, is that each model should predict better than by chance and in a different way if we change the input data-sets. The principle of model aggregation is based on the idea that by averaging the predictions of several independent models, we reduce the variance and thus the prediction error.

**Math question:** Let us consider L binary independent classifiers where the probability of a correct prediction is p > 0.5. Then, the prediction of the aggregation of models follows a Binomial distribution with parameters p and L (Why?).

1) If p = 0.7 (which means a probability slightly greater than by chance) and L = 10, which is the probability of correct prediction for the aggregation of models? We could use the implementation of the Binomial distribution in scipy:

```
from scipy.stats import binom
rv = binom(L, p)
```

The Bagging (acronym of "Boostrap Aggregation") [Bre96] is a classical method for combining models. It consists of taking a simple average of the predictions, i.e.,  $w_l = 1/L$ . In order to produce several estimators, we use different data-sets randomly generated using the technique of bootstrap. A bootstrap sample is a sample of n points obtained from  $\mathcal{D}$  using a uniform random sampling with replacement (i.e., a point may appear multiple times in the same sample).

1) Use BAGGING with first decision trees of depth 1 (called *stumps*) and then with decision trees characterized by a greater depth. Use the following code:

```
import numpy as np
from sklearn.tree import DecisionTreeRegressor
from sklearn.ensemble import BaggingRegressor
import matplotlib.pyplot as plt
# Create a random dataset
rng = np.random.RandomState(1)
X = np.sort(5 * rng.rand(80, 1), axis=0)
y = np.sin(X).ravel()
y[::5] += 1 * (0.5 - rng.rand(16))
n_estimators = 10 # L in the text
tree_max_depth = 10
bagging_max_depth = 10
# TODO define the regressor by bagging stumps
# tree = ...
tree.fit(X, y)
# bagging = BaggingRegressor(...)
bagging.fit(X, y)
# Predict
X_test = np.arange(0.0, 5.0, 0.01)[:, np.newaxis]
y_tree = tree.predict(X_test)
y_bagging = bagging.predict(X_test)
# Plot the results
plt.figure(figsize=(12, 8))
plt.plot(X, y, 'o', c="k", label="data")
# TODO add plots for Bagging/Tree
plt.title("Decision Tree Regression")
plt.legend(loc=1, numpoints=1)
plt.show()
```

- 2) Graphically illustrate the roles of L and of the tree depth (max\_depth).
- 3) How can we check that the estimators computed with the decision trees are biased and that the ones based on *bagging* reduce the variance?
- 4) Playing with the noise level, show the over-fitting (sur-apprentissage).
- 5) Show that we can reduce this phenomenon by randomly sub-sampling (sous-échantillonner) without replacement instead than taking the *bootstrap* samples.

## Random Forests

The Random Forests [Bre01], combine the ideas of Bagging, bootstrap sampling and average, with a random selection of the variables at every node of the tree. For a classification task, the aggregation is made with a majority rule.

6) Evaluate the scores using *Random Forests* with a 7-fold cross-validation on the data-sets boston, diabetes, iris and digits. Compare the performances with the ones of a linear SVM. You could use:

```
from sklearn.ensemble import RandomForestRegressor, RandomForestClassifier
```

The Random Forests, like Bagging, can be used to predict a probability. In order to do that, the probability of belonging to class k is the proportion of trees which predict class k.

7) Using the data-set iris, limited to the first two variables/features, show the prediction probabilities for each class. Start from the following script where you will vary the number of random trees (parameter n\_estimators).

```
import numpy as np
import matplotlib.pyplot as plt
from sklearn import preprocessing
from sklearn.datasets import load_iris
from sklearn.ensemble import RandomForestClassifier
# Parameters
n_{estimators} = 2
plot_colors = "bry"
plot_step = 0.02
# Load data
iris = load_iris()
X_unscaled, y = iris.data[:, :2], iris.target
# Standardize
X = preprocessing.scale(X_unscaled)
# RF fitting
model = RandomForestClassifier(n_estimators=n_estimators)
clf = model.fit(X, y)
# Plot the decision boundary
x_{\min}, x_{\max} = X[:, 0].\min() - 1, X[:, 0].\max() + 1
y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
xx, yy = np.meshgrid(np.arange(x_min, x_max, plot_step),
                   np.arange(y_min, y_max, plot_step))
plt.figure()
for tree in model.estimators_:
   \mbox{\tt\#} TODO use predict to obtain the probabilities you will store in Z
   Z = Z.reshape(xx.shape)
   cs = plt.contourf(xx, yy, Z, alpha=1. / n_estimators, cmap=plt.cm.Paired)
plt.axis("tight")
# Plot the training points
for i, c in zip(range(3), plot_colors):
   idx = np.where(y == i)
   plt.scatter(X[idx, 0], X[idx, 1], c=c, label=iris.target_names[i],
              cmap=plt.cm.Paired)
plt.legend(scatterpoints=1)
plt.show()
```

8) Compare the scores between *Random Forests* with a 6-fold cross-validation and the pure decision trees (obtained with DecisionTreeClassifier), on the data-set iris limited to the first two features/variables. Vary the parameter max\_depth between 1 and 30. Show that both *Random Forests* and deep decision trees reduce the over-fitting.

## Références

```
[Bre96] L. Breiman. Stacked regressions. Mach. Learn., 24(1):49–64, 1996. 2 [Bre01] L. Breiman. Random Forests. Mach. Learn., 45(1):5–32, 2001. 2
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