Module - 4

Dynamic programming

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We know that divide-and-Congress technique is used to Solve the problem that can be divided into independent Subproblem. On the other hand, dynamic programming is one Such Strategy that can be used to Solve the problem having dependent Subproblems.

That is, In case of Some problem, their Subjection are Shared & they cannot be Solved Independently.

→ Consider a problem of friding with fiboracci number. The

F(u) = F(u-1) + F(u-2)

With Suitial Condition, F(0)=0 & F(1)=1

Here, If we try to Solve FCU-1) that will contain a term F(U-2) + FCU-3) so  $FCU) \in Ptx$  Subproblem F(U-1) are Showin I Another Subproblem F(U-2). Thus calculating These repeated terms is Simply Waste of time.

Tentead of Solving overlapping Subproblem Again & Again, Dynamic programming Suggests Solving Each of the Smaller Subproblems only once & recording the Herulte In a table from which we can obtain a Solu Jose original problem.

\* Multistage Wraphs 6-

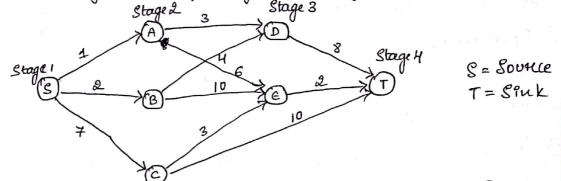
Multitage Chaph In a directed graph In which the noder can be dévided suto a set of Stager (k stager) such that all Edger avec from a Stage to next Stage only.

In this graph all the Ventices are partitioned into the "k" Stages where K > = 2.

> In Multistage graph problem we have to find the Shoutest path from "Source" to "Sink".

The Cost of a path Josom Source (denoted by S) to Stuk Coden - Oted by T) Is the Sum of the Costs of Edger on the path.

→ Consider the foll Example of Multistage graph Cr Stage 2 3 Stage 3

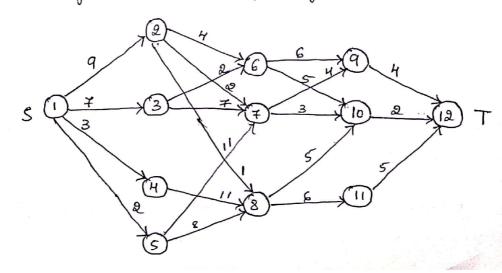


+ Multistage greaph problem can be Solved to find Shorter path

& Forward Approach

\* Backward Approach

- Juling dynamic Approach, the Multistage graph problem is Solved. This is became in Multistage graph problem we obtain the Minimum path at Each Current Stage by Considering the path Jength of Each Vertex obtained in Earlier Stage.
- \* Solve the given Multistage graph problem Using Johnward Approach to find the Shoutest path from Source to Sirk.



Fruity, make a table to Budécate "Vertex V", "distance of vertex Cost (min)" & "reachable through vertex d"

		٥	2	1.1	_		7-			,	,	
		2	3	7	5	6	7	8	9	10	1:0	12
cost	16	7	q	18	15	7	-	7	11	2	-	
1	91				<u> </u>	-	3	Τ_	4	d	4	0
90	3	7	6	8	8	10	10	10	12	12	12	12

Cost of Sink se 12 ho.

→ Next, take Every Individual Verter at a time & update Min detauce in table with through which verter (d).

\*Stage 4

## \* Stage 3

\* 
$$COUT(3,7) = uin g(out(7,9) + cout(9), cout(7,10) + cout(10) g$$
=  $uin g(4+4, 3+23 = 5)$  of  $d = 10$ 

## \* Stage 2

\* Cost 
$$(2,2) = \text{min } \{ \text{Cost } (2,6) + \text{Cost } (6), \text{Cost } (2,7) + \text{cost } (2,8) + \text{Cost } (8) \}$$

$$= \text{min } \{ ++7, 2+5, 1+7 \} = 7, 3 \} = 7$$

\* Cost (2,5) = Nûn 
$$\xi$$
 cost (5,7) + cost (7),  $\zeta$  cost (5,8) +  $\zeta$  cost (8)  $\xi$  =  $\zeta$  =

\* Stage 1 \* Cost (1,2) = nun & cost (1,2) + cost (2)), Cost (1,3) + Cost (3), Cost (1,4)+cost(4) , cost (1,5) + cost(5) } = min & 9+7, 7+9, 3+18, 2+15 3 = 16/ " d = 2 d 3 ) Jinally, Backtrack the path Juan Source I' using frial d' valuer j.e 2' d'3' 1  $\longrightarrow$  10  $\longrightarrow$  12 & Total Cort = 16 // \* Algorithm Multistage Graph (Forward Approach) Mullistage Graph (lr, k, n) Cost [4] = 0.0; For (int j= n-1; j>=1; j--) Cost [3] = Cost [3] [4] + Cost [4] DEJ] = 4 3 \* Apply Forward Approach to find Shoutest path from 'S' to T' Jose given graph

> Firstly, make a table to Pholicale "Venue V", "déclame (min cont) "& 'Heachable Veretur d'

1	V	S	A	B	C	D	e	F	T	1
	cost	9	22	18	4	18	13	2	0	
	d	C	D	吳	F	T	Т	Т	T	

Cost of Sink (T) Si'O'.

-> Next, take Every Individual Vertex at a time & update Min With Headhable Ventez (d). dutaire In table

\* Stage 2 6-

\* 
$$COLT(Q,C) = COLT(CC,F) + COLT(F)$$
  
=  $Q+Q = Q_{p}$  '.'  $d=F$ 

\* Stage 1 ?-

-> Finally, Backtrack the path Join Source S' wing fral d' Value C

$$S \rightarrow C \rightarrow F \rightarrow T & Total Cout = 9$$

\* Knaprack problem Uring Dynamic programming 6-

Consider a Knaprack problem of finding the Most Valuate Subset of an Items of Weight William & Value Vi--- Vu that Jet Suto a knaprack of Capacity M'.

- → The Lynamic programming Strategy for Solving this problem theguirus to Lerine a Hocurrance relation that Expresses a Soluto an Pentance of Knaprack problem Buterms of Soluto Its Its Smaller Sub Pentance.
- Consider an Pintance of a problem with fruit g' stein having weight Wi-- We as Valuer Vi-- Vi & knaproick Capa city is M'

  We have the foll two conditions

\* V[i,j] = { max { v[i-j]], V; + v[i-1, j-wi] } i-we \ 0

With the Initial Condition

4 V [0, 1] = 0 & \* V [1, 0] = 0

Out requirement in to find V[n, M] based on the above

\* Algorithm Dynamic Knapeack (n, M)

while (v[2,3]>0)

E 8 J S < Wi

Val ← V[1-1,5]

Flie

Val ← max {V[i-1,3], Ve+V[i-1,3-Wi]}

V[i,i] 4 Val

Hetunn V[E, J]

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\* Comiden the Joll problem with three Stern & the knapack of Capacity W=H, the Weight & Value are as Shown

Stem	weight	Value		
A	3	25		
В	1	20		
C	2	\ ੫੦		

=> M=4 W1=3 W1=1 W3=2 V1=25 V2=20 V2=40

-) Firstly, Create a table In which dimension i -) Indicates no of objects Including 'O' & I -> Sudicates capacity of Knapionch Prichading '0' 3/12/1

0	,				27.00
_1	0	1	2	3	4
0	0	0	0	0.	0
. 1	0	0	0	25	25
2	0	20	20	25	45.
3	0	20.	40	60	1(60)

fill the final now & column with ox, Ax we know that V[0,f] =0 & V[i,0]=0

- Now Jon Remaining Valuer perform Computation bared on Helati Br

\* 1-1:- L=1 & W1=3 V1=25

·: 3-W2 = 1-3<0 \*V[1,1] = V[i-1,j] = V[0,1]=0/

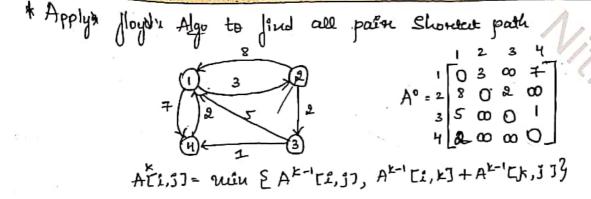
": j-w:=2-3 <0 \* V[1,2] = V[1-1, ゴ] = V[0,2] = 0//

° 0 5-พ?=3-3=0 \* V[1,3] = max {V[i-1,3], Vi+V[i-1,3-wi]} = max { V [0,3], 25+ V [0,0] 3 = 25/

\* V[1,4] = quaz &vci-1,j], Vi+V[i-1,j-wi]3 .: S-wi>0 maz { √[0-0,4], 25+ √ [0,1] 3 = 25

```
A 1=21-
        L=2 W_1 = 1 V_2 = 20
* V[2,1] = max {v[i-1,3], V; + V[L-1,3-W2]}
          = mare {V[1,1], 20+V[1,0]} = mare {0,20+0}
* V[2,2] = max {v[i-1,5], V; +v[i-1,5-w2]3
           = man & V[1,2], 20+V[1,1]3 = man &0,20+03
* V[2,3] = max {V[i-1, j], V; + V[i-1, j-wi]}
             = man & V[1,3], 20+ V[1,2] 3 = man £25, 20+03
                = 25/1
* V[2,4] = max { V(i-1,3], V2 + V[2-1,3- W2]}
              = Marc [V[1,4], 20+V[1,3]3 = max [25, 20+25]
                  = 45/1.
* L=3 %
          1=3 W3=& V3=40
* V[3,1] = V[1-1,3] = V[2,1] = 20//
* V[3,2] = Max & V[i-1,j], V2+ V[i-1,j-Wi]}
            = max {v[2,2], 40+ V[2,0]3 = max {20, 40+03
* V[3,3] = max { V[i-1,3], V, + V[i-1, j-Wi]3
            = Mar & V[2,3], 40+ V[2,1]3 = mar & 25, 40+203
                   = 60//
          = max { VC2-1, JJ, V2 + V C2-1, g-w2]3
* V[3,4]
            = max { V [2,4], 40 + V[2,2]3 = max &45, 40+203
                   =60/
Here, we have
                  V[4,W] = V[3,4] = 60
      By observing the table, the Solu is &2,33 on &B,03
       with the profit 60.
```

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A[2,5] = min & 2, A[2,1] + A[1,3]3 = & 2, 8+00 / = 2 A [2,4] = nun &00, AC2,1] + AC1,4]3 = &00, 8+73 = 15/ A [3,2] = nin & oo, ACS, 17 + ACI, 2]3 = 80, 5+33 = 8/ A [3,4] = quin £1, A[3,1] + A[1,4] } = £1,5++3=1 A [4,2] = Wilu &00, A[4,1]+A[1,2] = &00, 2+33 = 8-A [4,3] = nuin & co, A(4,1)+A[1,5]3 = &co, 2+co) = 00

$$*A^{2} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 3 & 5 & 7 \\ 8 & 0 & 2 & 15 \\ 3 & 5 & 8 & 0 & 4 \\ 2 & 5 & 7 & 0 \end{bmatrix}$$

A [1,3] = rum &00, A[1,2]+ A[2,3]3 = &00,3+23=5/ A [1,4] = nun &+, A[1,2]+A[2,4]3 = & 153=1 A [3,1] = ruin &5, A[3,2]+A[2,1]3= &5, 8+89=#5 A [3,4] = vuin & 1, A[3,2] + A[2,4] 3 = &1, 8+153 = 1/ A[4,1] = win & 2, A[4,2] + A[2,1] = & 2, 5+89 = 2/ A [4,3] = min & co, A [4,2] + A [2,3]3= & co, 5+23 = 7/1

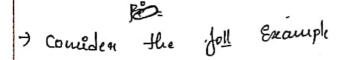
\*  $A^{3} = \begin{bmatrix} 0 & 3 & 5 & 6 \\ 7 & 0 & 2 & 3 \\ 2 & 7 & 0 & 2 & 3 \end{bmatrix}$ ACI,2] = nin  $\{3, ACI,3\} + AC3,2] = \{3, S+8\} = 3$ ACI,4] = nin  $\{3, ACI,3\} + AC3,4] = \{3, S+8\} = 3$ ACI,4] = nin  $\{3, ACI,3\} + AC3,4] = \{3, C+1\} = 6$ AC2,4] = nin  $\{8, AC2,3\} + AC3,4] = \{8, C+5\} = 7$ AC2,4] = nin  $\{8, AC2,3\} + AC3,4] = \{15, C+1\} = 3$ H 25 7 0 AC4,1] = nin  $\{2, AC4,3\} + AC3,1] = \{2, T+5\} = 2$ ACI,2] = ruin &3, ACI,3] + AC3,2] 6= &3, 5+89=3 A [2,4] = nuin EIS, A[2,3] +A[3,4]3 = £15, 2+13=3/ A[4,1] = nuin & 2, A[4,3] + A[8,1]3= & 2, 7+53=2, A[4,2] = quin E5, A[4,3] + A[3,233 = E5, 7+83=5/

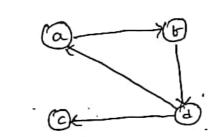
ACI, 2] = ruin {3, A[1,4]+4[4,2]3= {3, 6+53=3 \*  $A^{H} = 1$  0 3 5 6 A = 1 0 3 5 6 A = 1 2 A = 1 2 A = 1 3 A = 1 3 A = 1 3 A = 1 3 A = 1 3 A = 1 3 A = 1 3 A = 1 4 A = 1 4 A = 1 4 A = 1 5 A = 1 4 A = 1 6 A = 1A[3,1]= min {5, A[3,4]+A[4,1]}= {5, 1+23=3/1 A [3,2]= min {8, A [3,4] + A[4,2] 3= [8, 1+54=6//

\* Warehall's Algo 1 To find Tramitive Closure 48

RCE, [1,3) 

RCK-1) [1,3] OR RCE-1) [1,k] & AND RCK-1) [2,3)





	1	6	c	d
'al	ō	Ť	0	0
Ro = 26- 3c	0	0	0	1
30	0	0	0	0)
n d	l	b	1	의

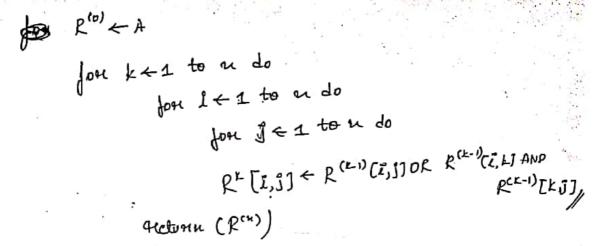
$$P^{2} = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

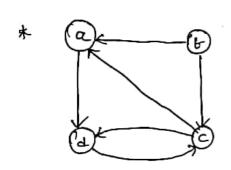
$$P^{3} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c} 1 & 2 & 3 & 4 \\ 0 & 1 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c} 3 & 0 & 0 & 0 \\ 4 & 1 & 1 & 1 & 1 \end{array}$$

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	•	2	3	ч
n# 1	0	0	0	1)
K = 2	Ī	0	1	0
3	1	ο.	0	1
4)	0	0	1	0

$$R^{2} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 3 & 1 & 0 & 0 & 1 \\ 4 & 0 & 0 & 1 & 0 \end{bmatrix}$$

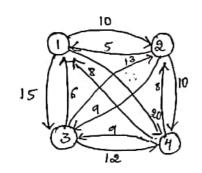
R[4,4] = 0 OH R[4,3] AND R[3,4] = 0 OH 1 AND 1 = 1/ \* Teraveling Saluman protlem

Saleman & a Set of citie. The Saleman has to with Each city Starling John home city & network to the Same city.

The person wants to Miller. I 110.

- The penion wants to remaine the total length of the trup.
- ) let g (i,s) be the length of Shoodest pools starting at verter it, going through all vertere in s & terminating at verter

> Comeden the foll Example



$$\Rightarrow$$
 \* Finally for Set [\$\delta^3\$]

 $9 & (1, 0) = (1) = 0$ 
 $9 & (1, 0) = (1) = 0$ 
 $9 & (2, 0) = (2) = 0$ 
 $9 & (3, 0) = (2) = 0$ 
 $9 & (3, 0) = (2) = 0$ 
 $9 & (3, 0) = (2) = 0$ 

-) Next Jon all other ventice from suc venter (13

$$\begin{array}{lll}
& q(2, \xi_3, 3, 43) = \min \left\{ \begin{array}{l} C_{12} + q(2, \xi_3, 43) \end{array}, C_{13} + q(3, \xi_8, 43) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, 15 + 25, 20 + 23 \end{array}, 2 &= 35 \end{array} \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, 15 + 25, 20 + 23 \end{array}, 2 &= 35 \end{array} \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, 15 + 25, 20 + 23 \end{array}, 2 &= 35 \end{array} \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= \min \left\{ \begin{array}{l} 10 + 25, \xi_4 \end{array}, C_{24} + q(4, \xi_3, 3) \right\} \\
&= 00 + 25, \xi_4 \end{array}, C_{24} + Q(3, \xi_4, 3) \right\} \\
&= 00 + 25, \xi_4 \end{array}$$

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\* 
$$g(3,843) = \text{ruln } \sum_{34} + g(4,4)^3$$
  
=  $12 + 8 = 20/1$   
\*  $g(4,834) = \text{ruln } \sum_{43} + g(3,4)^3$   
=  $9 + 6 = 15/1$ 

\* 
$$g(4, \{2,33\}) = 2\pi i n \{ \frac{C_{42} + g(2, \{33\})}{25}, C_{43} + g(3, \{23\}) \}$$

=  $\pi i i n \{ \frac{8 + g(2, \{33\})}{25}, q + g(3, \{23\}) \}$ 

=  $\frac{8 + 15^{+}}{25}, q + 18$ 

\*  $g(2, \{33\}) = 2\pi i n \{ (23 + g(3, \emptyset)) \}$ 

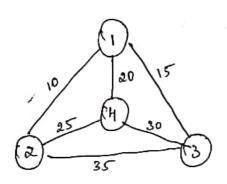
\*  $g(2, \{33\}) = 2\pi i n \{ (23 + g(3, \emptyset)) \}$ 

=  $g(3, \{23\}) = 2\pi i n \{ (23 + g(2, \emptyset)) \}$ 

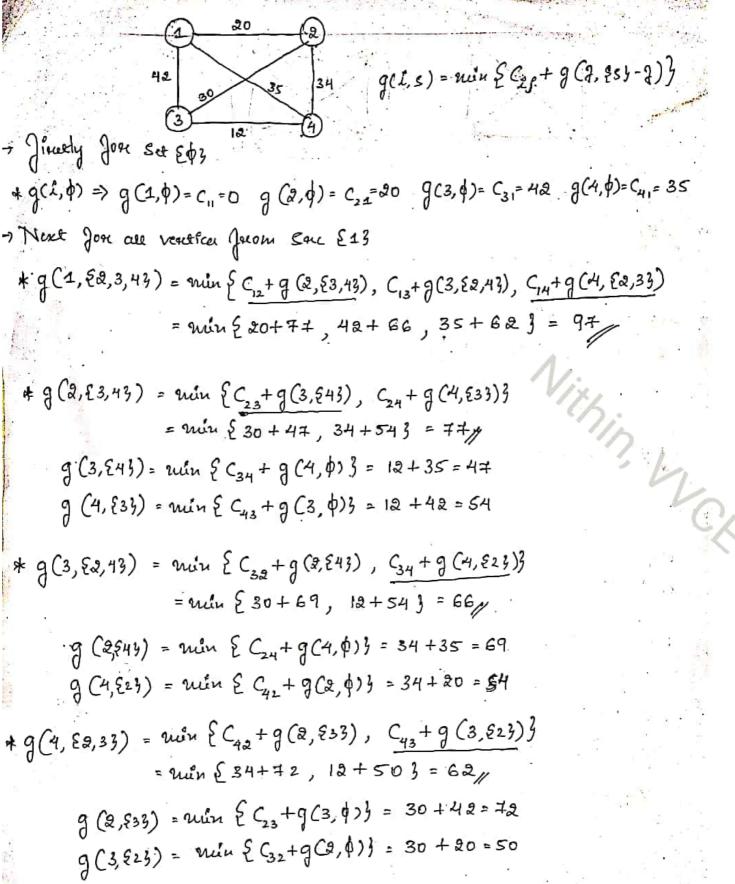
=  $g(3, \{23\}) = 2\pi i n \{ (23 + g(2, \emptyset)) \}$ 

=  $g(3, \{23\}) = 2\pi i n \{ (23 + g(2, \emptyset)) \}$ 

=  $g(3, \{23\}) = 2\pi i n \{ (23 + g(2, \emptyset)) \}$ 



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1-4-3-2-1

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1-2-3-4-1

$$\frac{\sqrt{1} \text{ Enapsack } (-\frac{1}{2})^{2} \text{ Evaz } \left\{ V[i-1,5], V_{i} + V[i-1,f-w_{i}] \right\} \left\{ J-w_{i} \geq 0 \right\} \\
+ V[i,j] = \begin{bmatrix} waz \\ V[i-1,j] \end{bmatrix} \int_{0}^{1} \int_{0}^{1} w_{i} < 0 & & V[0,j] = 0 \end{bmatrix} V[i,0] = 0$$

$$\frac{1}{2} \quad \frac{1}{2} \quad \frac{1}{2$$

=) #BM=5

Han	Weight	Value
1	2	12
2	11	10
3	3 .	20
4	2	15.

			_	35			
	, _	0	11	2	3	4	5
	0	b	0	ō	. 0	0	0_
i	1	0	0	12	12	12	12
	2	0	10	12	22	22	22
		0	10	12	22	30	32
	4	0	10	18	25	30	37

$$V[2,1] = \max \{V[1,1], 10+V[1,0]\} = 10$$
  $V[2,2] = \max \{V[1,2], 10+V[1,1]\} = 12$   $V[2,3] = \max \{V[1,3], 10+V[1,2]\} = 22$   $V[2,4] = \max \{V[1,4], 10+V[1,3]\} = 22$   $V[2,5] = \max \{V[1,5], 10+V[1,4]\} = 22$ 

v[3,3] = @ max {v[2,3], 20+v[2,0]}= 22 v[3,4]= max {v[2,4], 20+v[2,1]}=20 · V[3,5] = max {V[2,5], 20+ V[2,2]}=32

\* 1=41- 2=4 W4=2 V4=15

$$V[4,1] = V[3,1] = 10$$
  $V[4,2] = max {V[3,2], 15+V[3,0]} = 18$ 

V[4,3] = Wax Ev[3,3], 15+V[3,1]3 = 25 V[4,4]= wax Ev[3,4], 15+V[3,2]3=30 V[4,5]= max {V[3,5], 15+V[3,3]} = 37/

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