

- Test script : test.sh
- Test log files are placed in test\_log folder in the source code
- time command of linux is used to calculate the performance
- Buffer size is set to a maximum of 4096 bytes for every read / write

#### **Test Case 1 :**

A peer client tries to access a file of varying sizes of 1.1K, 2.1K, 4.2K, 8.3K and 11K . It iterates for 1000 times sequentially.

**Index Server :** csrocks

**Peers :** compute-0-0, compute-0-1

**No of Peer clients :** 1

**Iterations :** 1000

Si. No	File Size	Time taken (seconds)
1	1.1K	5.272
2	2.1K	5.364
3	4.2K	46.058
4	8.3K	86.746
5	11K	86.811

#### **Test Case 2 :**

2 peer client tries to access a file of size 4.2K. It iterates for 1000 times sequentially.

**Index Server :** csrocks

**Peers :** compute-0-0, compute-0-1, compute-0-2

**No of Peer clients :** 2

**Iterations :** 1000

Time taken by peer	Time taken(seconds)
_1	46.056
_2	45.54

**Test Case 3 :**

4 peer client tries to access a file of size 4.2K. It iterates for 1000 times sequentially.

**Index Server :** csrocks

**Peers :** compute-0-0, compute-0-1, compute-0-2, compute-0-3, compute-0-5

**No of Peer clients :** 4

**Iterations :** 1000

Time taken by peer	Time taken(seconds)
_1	46.158
_2	45.558
_3	45.668
_4	45.741

**Test Case 4 :**

3 peer clients parallel-ly tries to access a file of size 512K 10 times sequentially

**Index Server :** csrocks

**Peers :** compute-0-0, compute-0-1, compute-0-2

**No of Peer clients :** 3

Time taken by peer	Time taken(seconds)
_1	2.366
_2	2.456
_3	2.713

PS : Log file of all performance Test Cases are available in the test\_log folder of source code.