• Test script: test.sh

- Test log files are placed in test\_log folder in the source code
- time command of linux is used to calculate the performance
- Buffer size is set to a maximum of 4096 bytes for every read / write

## Test Case 1:

A peer client tries to access a file of varying sizes of 1.1K, 2.1K, 4.2K, 8.3K and 11K. It iterates for 1000 times sequentially.

**Index Server :** csrocks

**Peers:** compute-0-0, compute-0-1

No of Peer clients: 1 Iterations: 1000

Si. No	File Size	Time taken (seconds)
1	1.1K	5.272
2	2.1K	5.364
3	4.2K	46.058
4	8.3K	86.746
5	11K	86.811

## Test Case 2:

2 peer client tries to access a file of size 4.2K. It iterates for 1000 times sequentially.

**Index Server :** csrocks

**Peers:** compute-0-0, compute-0-1, compute-0-2

No of Peer clients: 2 Iterations: 1000

Time taken by peer_1	46.056
Time taken by peer_2	45.54

## Test Case 2:

4 peer client tries to access a file of size 4.2K. It iterates for 1000 times sequentially.

**Index Server:** csrocks

**Peers:** compute-0-0, compute-0-1, compute-0-2, compute-0-3, compute-0-5

No of Peer clients: 4

**Iterations:** 1000

Time taken by peer_1	46.158
Time taken by peer_2	45.558
Time taken by peer_3	45.668
Time taken by peer_4	45.741

## Test Case 2:

2 peer clients parallely tries to access a file of size 512K 10 times sequentially

**Index Server:** csrocks

**Peers:** compute-0-0, compute-0-1, compute-0-2

No of Peer clients: 3

Time taken by peer_1	2.366
Time taken by peer_2	2.456
Time taken by peer_3	2.713