

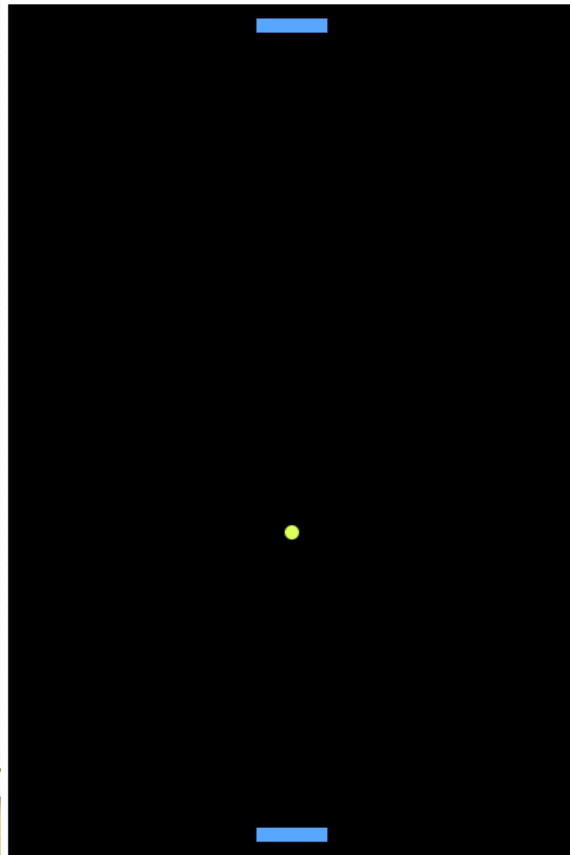
# 物聯網實務

(十一)  
廖裕評

# AI game

**Yu-Ping Liao Ping Pong Game**

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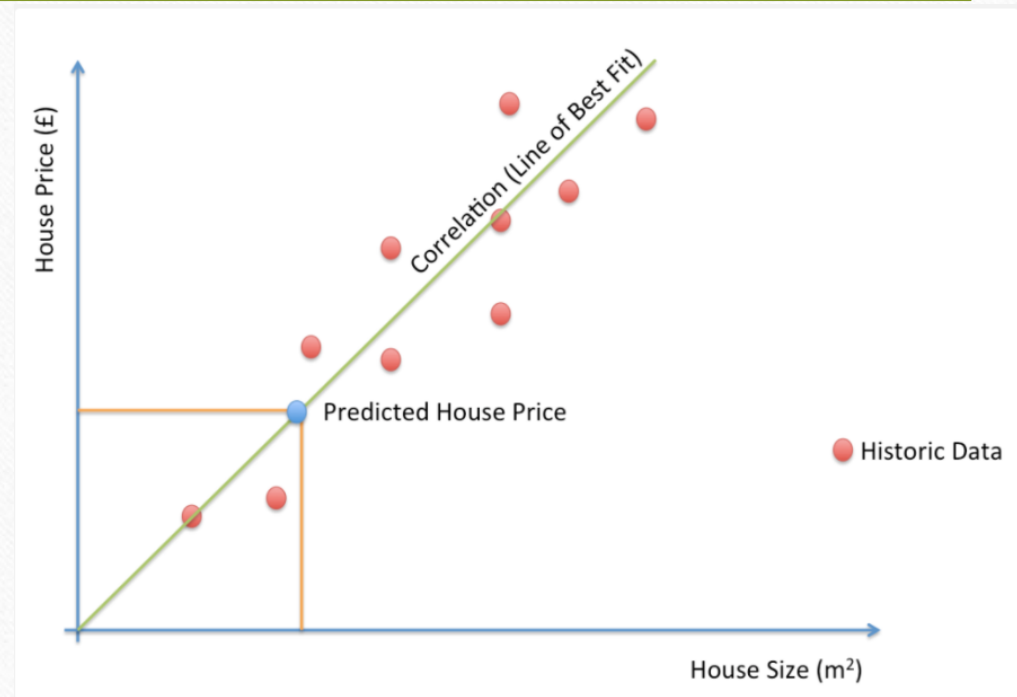
# Teaching AI to Understand Our World



<https://www.slideshare.net/sakhaglobal/unsupervised-learning-teaching-ai-to-understand-our-world>

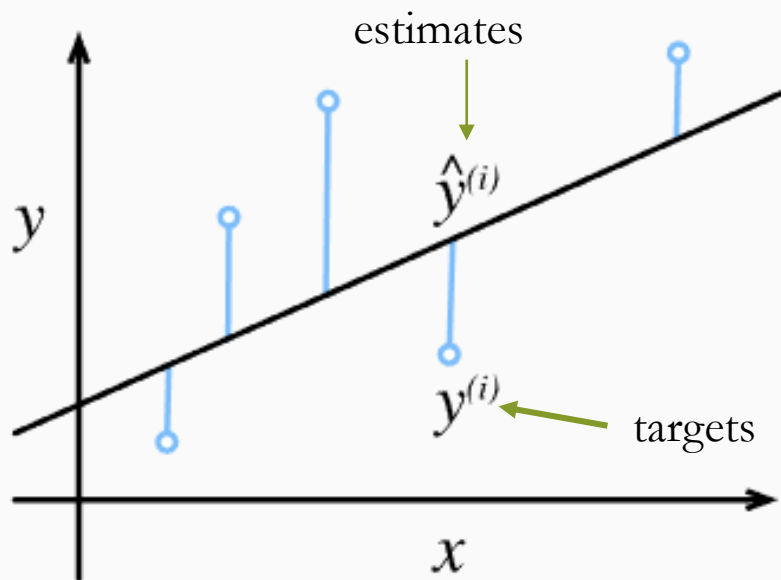
# Regression

- *Regression* refers to a set of methods for **modeling the relationship** between one or more independent **variables** and a dependent variable.
- *Prediction*: predicting prices (of homes, stocks, etc.), predicting length of stay (for patients in the hospital), demand forecasting (for retail sales)



<https://davidgildeh.com/2013/09/16/the-future-of-enterprise-machine-learning/>

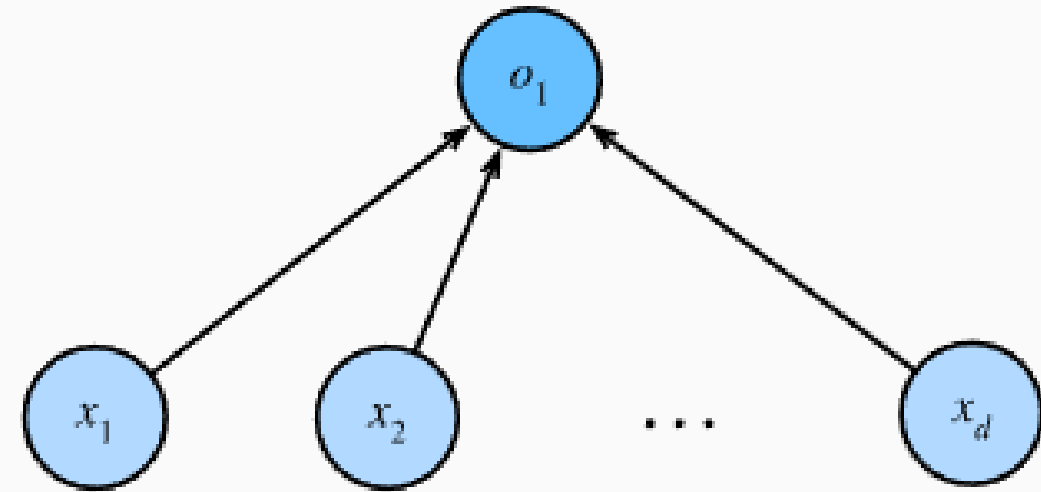
# Linear regression



$$y = wx + b$$

Output layer

Input layer

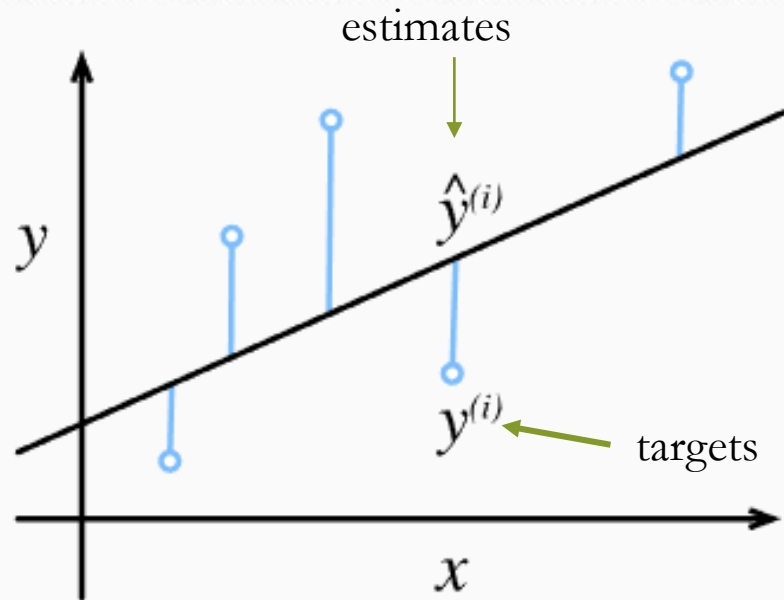


$$\hat{y} = w_1x_1 + \dots + w_dx_d + b$$

single-layer neural network



# Loss Function



$$y = wx + b$$

our prediction for an example  $i$  is  $\hat{y}^{(i)}$  and the corresponding true label is  $y^{(i)}$

squared error

$$l^{(i)}(\mathbf{w}, b) = \frac{1}{2} \left( \hat{y}^{(i)} - y^{(i)} \right)^2.$$

the losses on the training set

$$L(\mathbf{w}, b) = \frac{1}{n} \sum_{i=1}^n l^{(i)}(\mathbf{w}, b)$$

training the model

$$\mathbf{w}^*, b^* = \operatorname{argmin}_{\mathbf{w}, b} L(\mathbf{w}, b).$$

# Regression

- Typically, we will use  $n$  to denote the number of examples in our dataset. We index the data examples by  $i$ , denoting each input as  $x^{(i)} = [x_1^{(i)}, x_2^{(i)}]^T$  and the corresponding label as  $y^{(i)}$ .

$$\text{price} = w_{\text{area}} \cdot \text{area} + w_{\text{age}} \cdot \text{age} + b.$$

Diagram illustrating the linear regression equation with annotations:

- $w_{\text{area}}$  and  $w_{\text{age}}$  are labeled as **weights**.
- $\text{area}$  is labeled as  $x_1$ .
- $\text{age}$  is labeled as  $x_2$ .
- $b$  is labeled as **bias**.

$$y^{(i)} = w_{\text{area}} \cdot x_1^{(i)} + w_{\text{age}} \cdot x_2^{(i)} + b$$

$$y^{(i)} = w_1 \cdot x_1^{(i)} + w_2 \cdot x_2^{(i)} + b$$

# Regression

- When our inputs consist of  $d$  features, we express our **prediction**  $\hat{y}$  (in general the “hat” symbol denotes estimates) as

$$\hat{y} = w_1 x_1 + \dots + w_d x_d + b.$$

$$\hat{y} = \mathbf{w}^\top \mathbf{x} + b.$$

a vector  $\mathbf{w} \in \mathbb{R}^d$

a vector  $\mathbf{x} \in \mathbb{R}^d$

$$\mathbf{x} = [x_1, x_2, \dots, x_d]^\top = \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_d \end{bmatrix}$$

$$\mathbf{w} = [w_1, w_2, \dots, w_d]^\top = \begin{bmatrix} w_1 \\ w_2 \\ \dots \\ w_d \end{bmatrix}$$

$$\hat{y} = [w_1, w_2, \dots, w_d] \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_d \end{bmatrix}$$

$$\mathbf{w}^\top = [w_1, w_2, \dots, w_d]$$



# Regression

---

$$\hat{\mathbf{y}} \in \mathbb{R}^n \quad \mathbf{X} \in \mathbb{R}^{n \times d}.$$

$$\hat{\mathbf{y}} = \mathbf{X}\mathbf{w} + b,$$

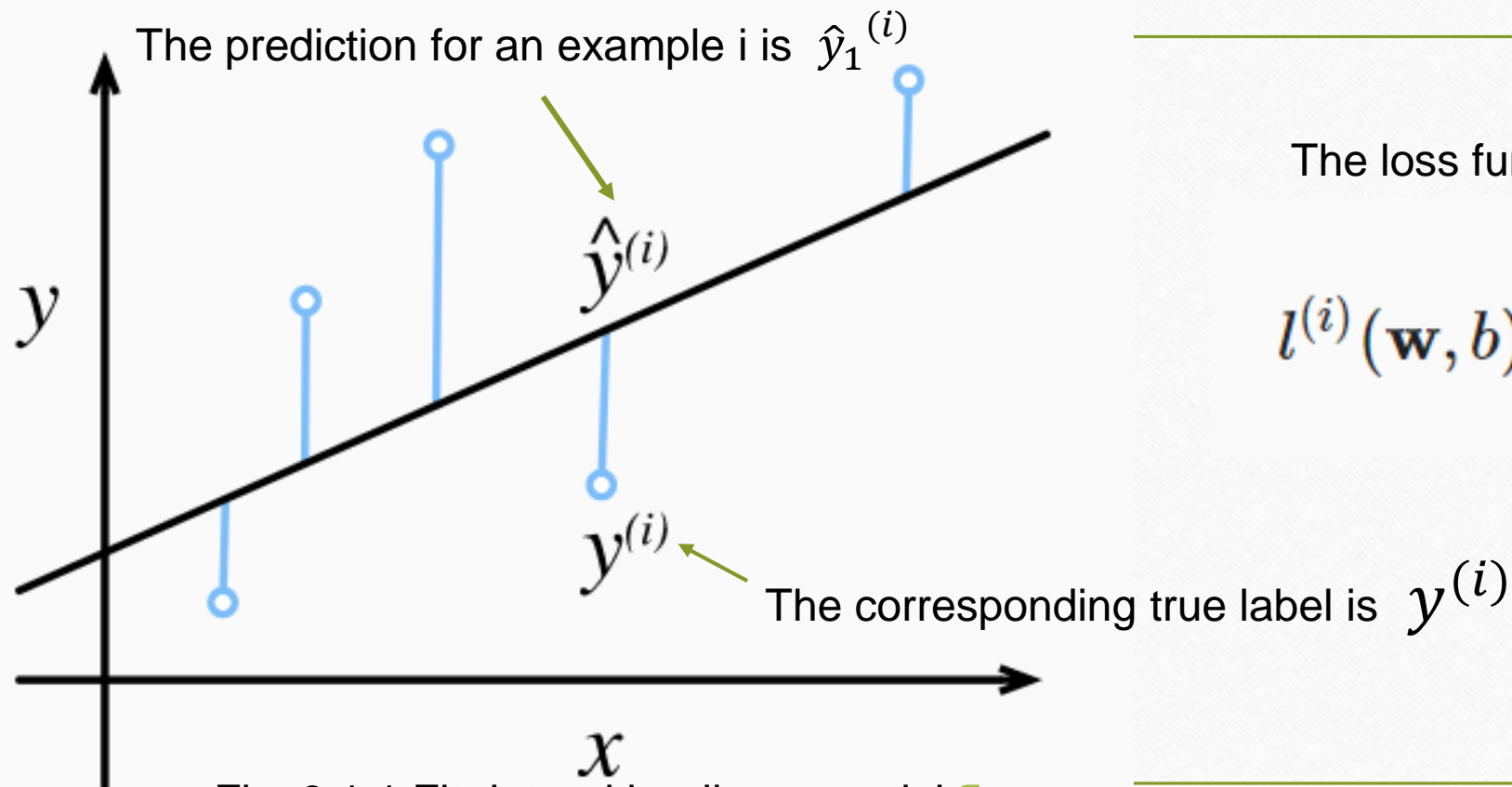
$$\begin{bmatrix} \hat{y}_1 \\ \hat{y}_2 \\ \dots \\ \hat{y}_n \end{bmatrix} = \begin{bmatrix} x_1^{(1)} & x_2^{(1)} & & x_d^{(1)} \\ x_1^{(2)} & x_2^{(2)} & , \dots , & x_d^{(2)} \\ & & & \\ x_1^{(n)} & x_2^{(n)} & & x_d^{(n)} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \dots \\ w_d \end{bmatrix} + b$$

$$\mathbf{x}^{(i)} = [x_1^{(i)}, x_2^{(i)}, \dots, x_d^{(i)}]^T = \begin{bmatrix} x_1^{(i)} \\ x_2^{(i)} \\ \dots \\ x_d^{(i)} \end{bmatrix}$$

$$\mathbf{X} = \begin{bmatrix} x_1^{(1)} & x_2^{(1)} & & x_d^{(1)} \\ x_1^{(2)} & x_2^{(2)} & , \dots , & x_d^{(2)} \\ & & & \\ x_1^{(n)} & x_2^{(n)} & & x_d^{(n)} \end{bmatrix}$$

$$\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \\ \dots \\ w_d \end{bmatrix}$$

# Loss Function



The loss function for an example  $i$  is:

$$l^{(i)}(\mathbf{w}, b) = \frac{1}{2} \left( \hat{y}^{(i)} - y^{(i)} \right)^2.$$

Fig. 3.1.1 Fit data with a linear model. ¶

## average loss

---

$$L(\mathbf{w}, b) = \frac{1}{n} \sum_{i=1}^n l^{(i)}(\mathbf{w}, b) = \frac{1}{n} \sum_{i=1}^n \frac{1}{2} \left( \mathbf{w}^\top \mathbf{x}^{(i)} + b - y^{(i)} \right)^2. \quad (3.1.6)$$

When training the model, we want to find parameters  $(\mathbf{w}^*, b^*)$  that minimize the total loss across all training examples:

$$\mathbf{w}^*, b^* = \operatorname{argmin}_{\mathbf{w}, b} L(\mathbf{w}, b). \quad (3.1.7)$$



# Making Predictions with the Learned Model

---

- Given the learned linear regression model  $\hat{w}^T \mathbf{x} + \hat{b}$ , we can now estimate **the price of a new house** (not contained in the training data)
- given its area  $X_1$  and age  $X_2$ . **Estimating targets** given features is commonly called ***prediction*** or ***inference***.

# From Linear Regression to Deep Networks

- Neural Network

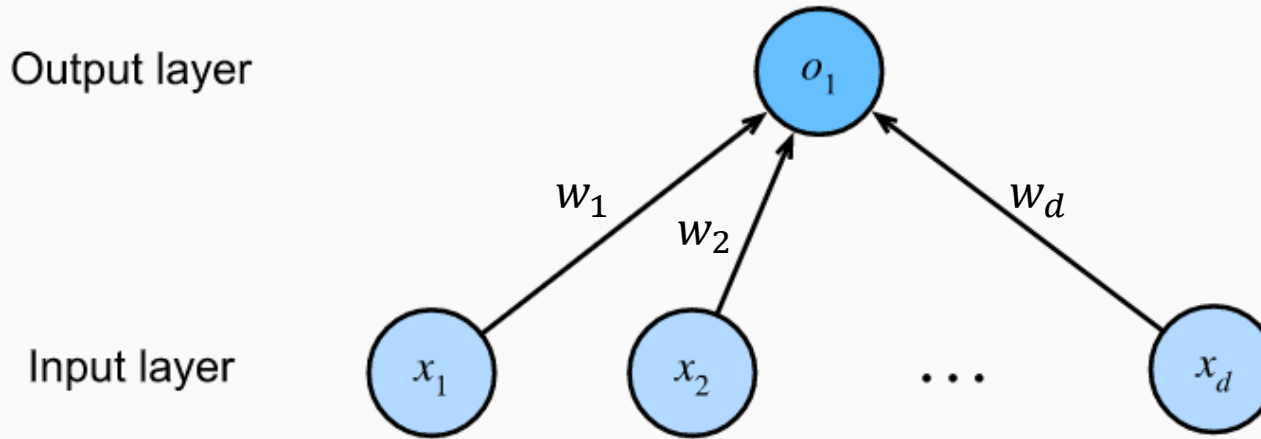
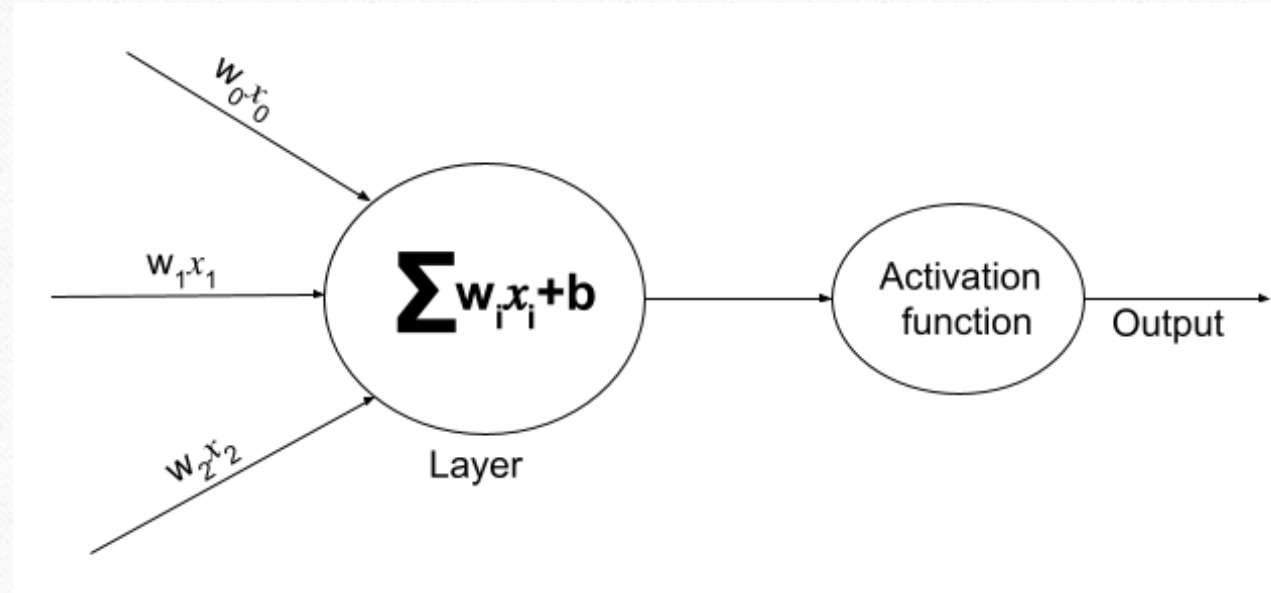
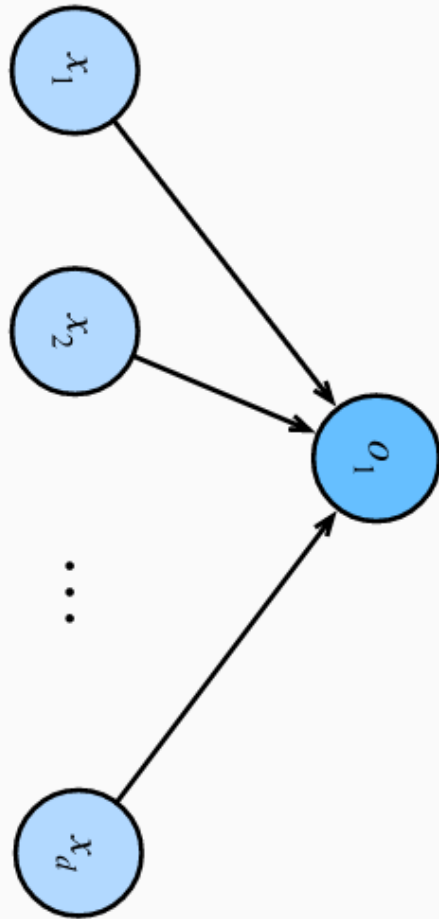


Fig. 3.1.2 Linear regression is a single-layer neural network.

Since for linear regression, every input is connected to every output (in this case there is only one output), we can regard this transformation (the output layer in [Fig. 3.1.2](#)) as a *fully-connected layer* or *dense layer*.

# Activation function



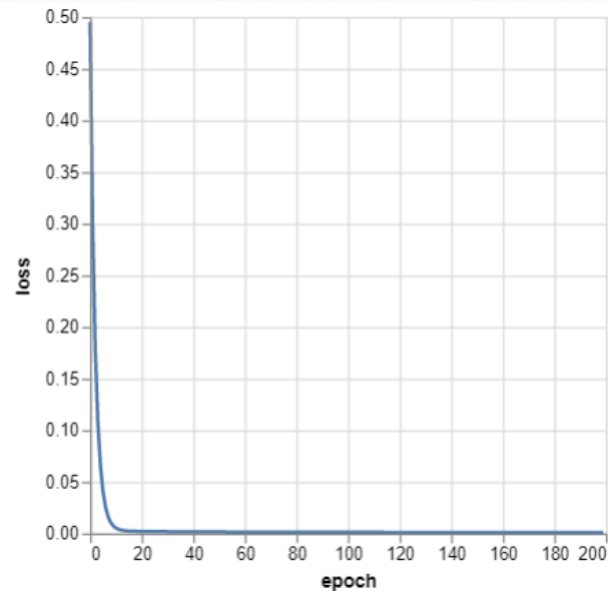
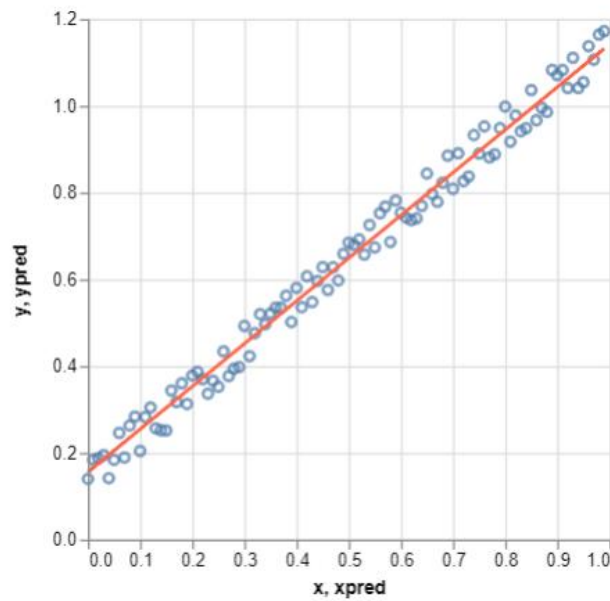
<https://androidkt.com/advantages-relu-tanh-sigmoid-activation-function-deep-neural-networks/>



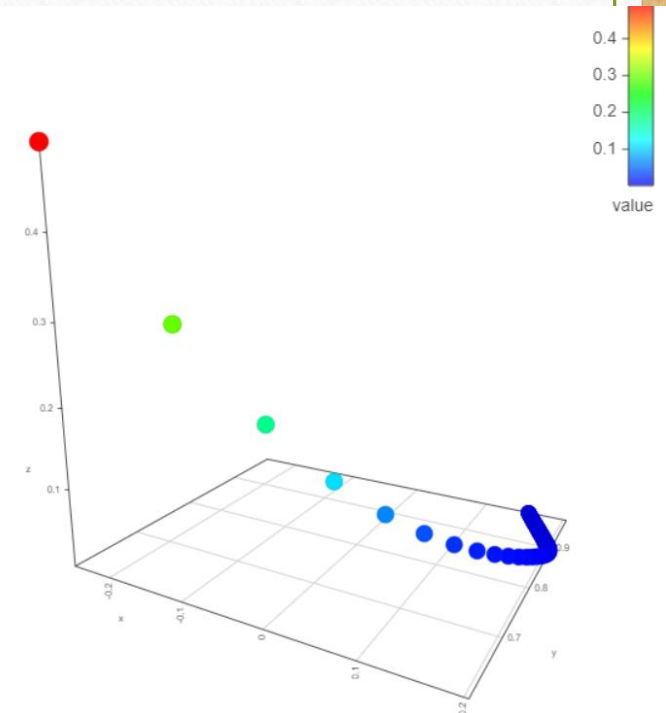
# Exercise 11-1

- ex11\_29\_1.html (copy from ex11\_29\_1.txt)

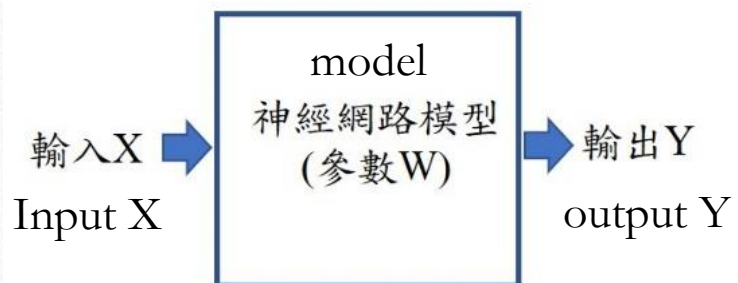
## Linear Regression



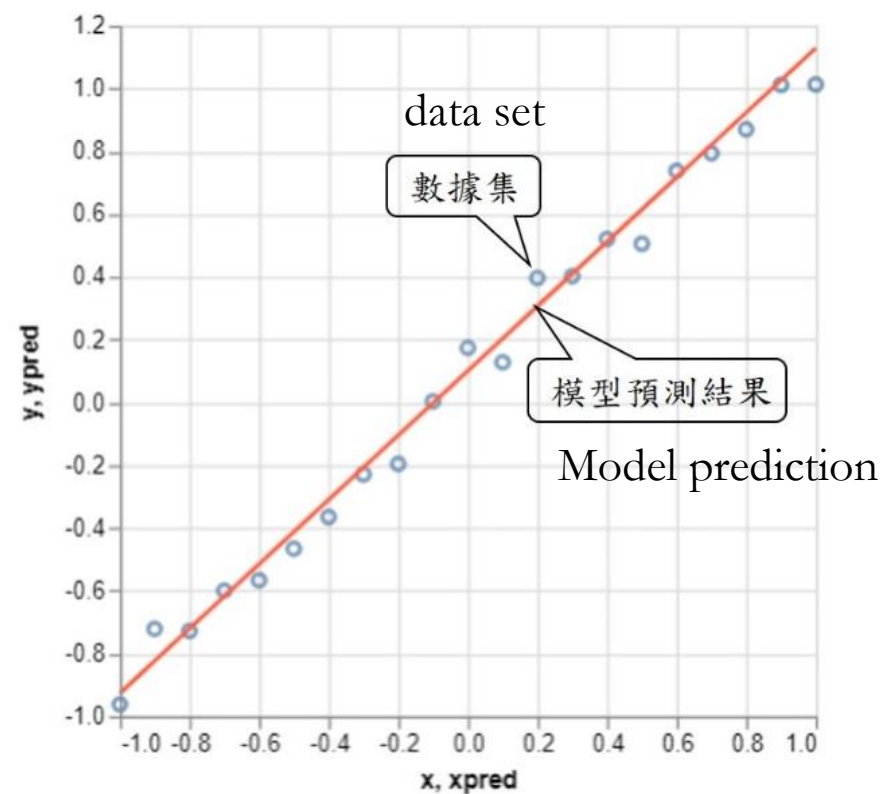
[Save as SVG](#)[Save as PNG](#)[View Source](#)[Open in Vega Editor](#)



# Linear Regression



Linear Regression

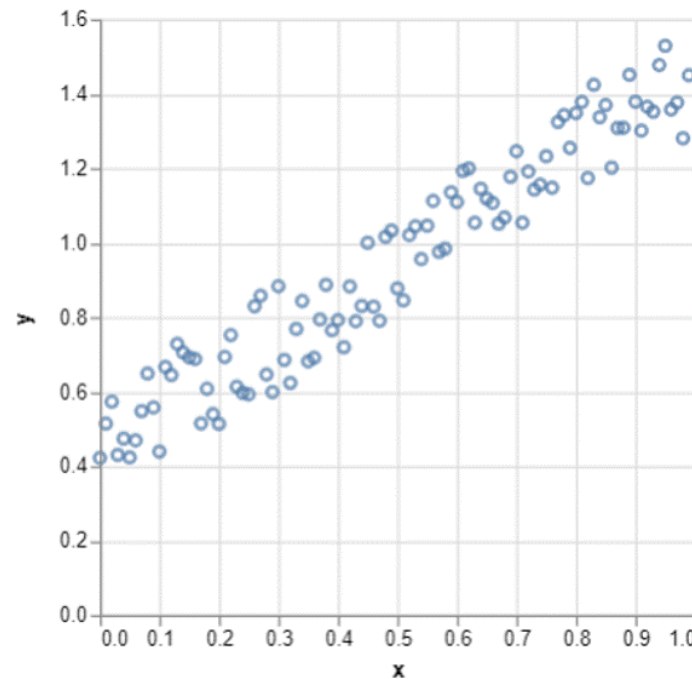


```
coeffs = [1, 0.1];
```

## Data set

```
let y= coeffs[0] * x + coeffs[1]*(1+Math.random());
```

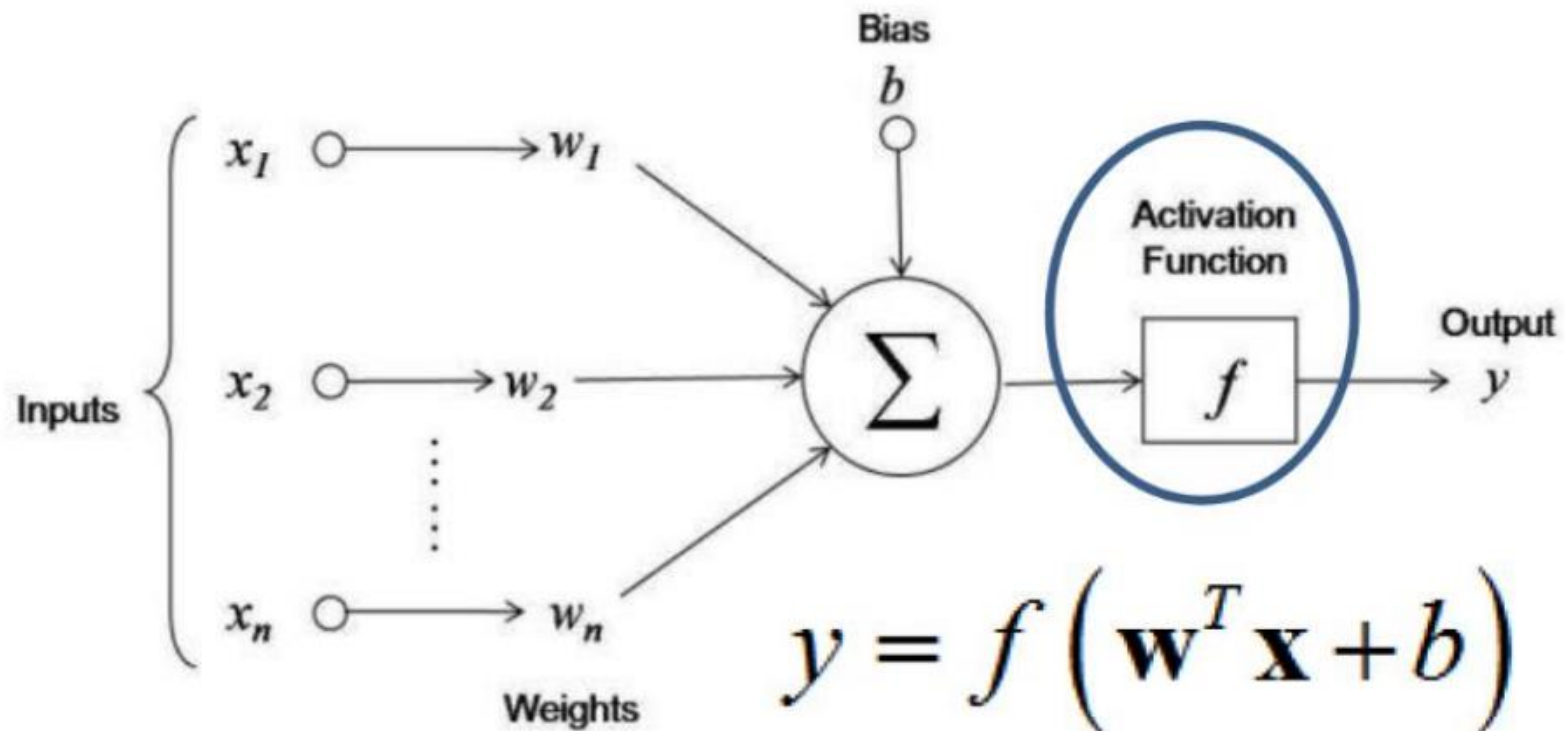
Linear Regression



[Save as SVG](#)[Save as PNG](#)[View Source](#)[Open in Vega Editor](#)

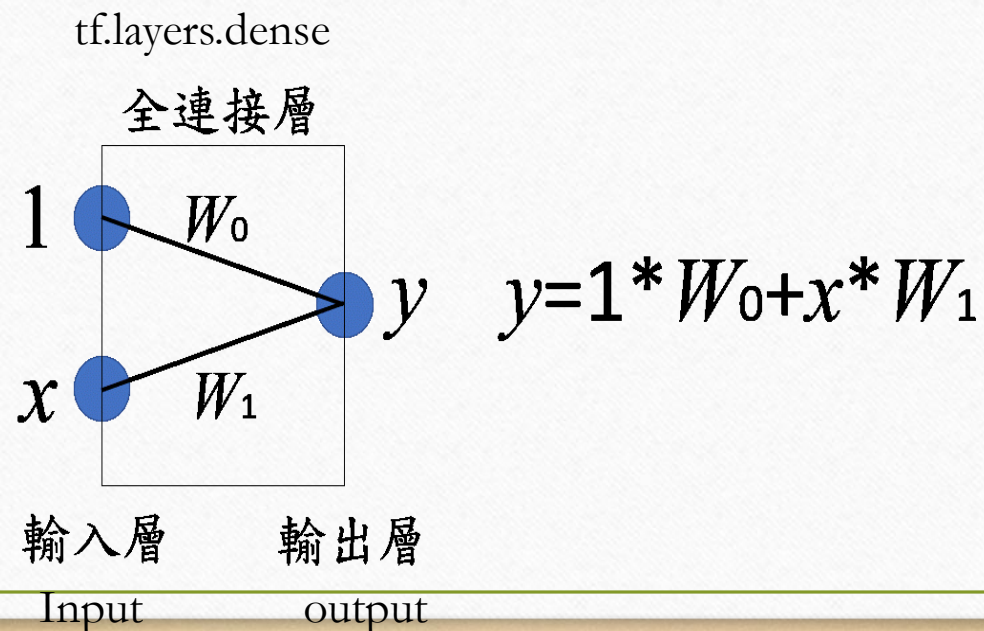


## tf.layers.dense

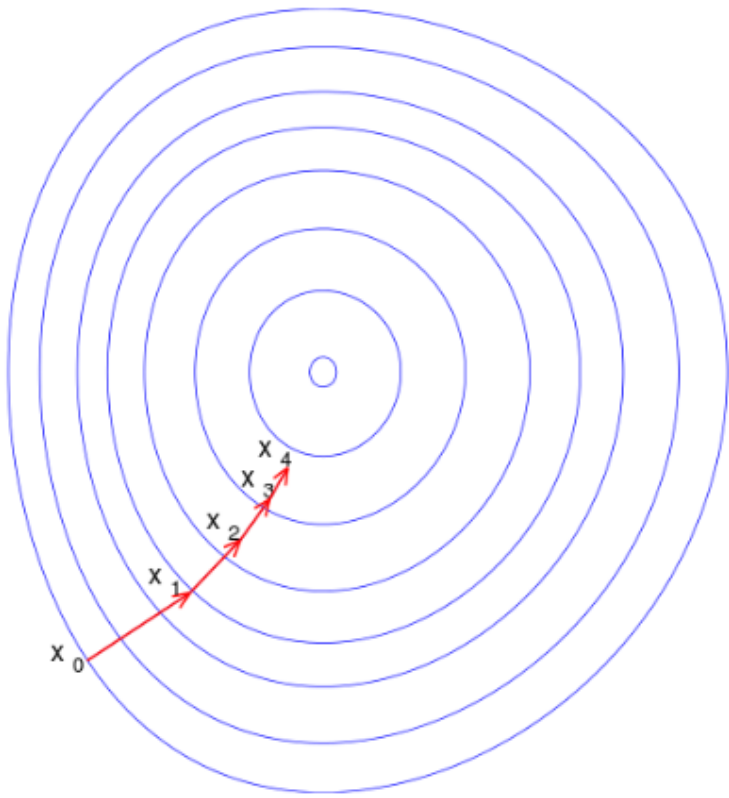


```
model = tf.sequential(); //
```

```
model.add(tf.layers.dense({units: 1, inputShape: [2],  
    useBias: false}));
```



# Optimization algorithms



Gradient descent

- Gradient method

## B

- Biconjugate gradient method
- Biconjugate gradient stabilized method

## C

- Conjugate gradient method
- Contour currents
- Coordinate descent

## D

- Derivation of the conjugate gradient method

## F

- *Gradient flow*
- Frank–Wolfe algorithm

## G

- Gradient descent

## L

- Landweber iteration

## M

- Mirror descent

## N

- Nonlinear conjugate gradient method

## P

- Proximal gradient method

## R

- Random coordinate descent

## S

- Stochastic gradient descent
- Stochastic gradient Langevin dynamics
- Stochastic variance reduction



# 最佳化的演算法

- 梯度下降 (gradient descent, GD) 法，梯度下降法是一個一階找最佳解的一種方法，是希望用梯度下降法找到損失函數的最小值，如3-6圖的某模型參數座標點對應到曲面上梯度的方向是走向最大的方向，所以在梯度下降法中是往梯度的反方向走，變化模型參數往讓損失函數最小值方向移動，如式子(9)所示。

- $$W(t+1) = W(t) - \gamma \nabla(f) \quad (9)$$

其中 $f$ 為損失函數， $\nabla(f)$ 為函數 $f$ 的梯度， $\gamma$ 為學習率(learning rate)， $W(t)$ 為在某時間點模型參數座標值， $W(t+1)$ 為調整後的模型參數座標。

# Loss function

- 均方誤差(mean-square error, MSE)函數，是各測量值誤差的平方和取平均值，以有n個量測值 $y_i$ 與模型計算出的結果 $y_i^p$ 之均方誤差表示如(8)所示:

- $$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (y_i - y_i^p)^2 \quad (8)$$

- 其中 $y_i^p = 1 * W_0 + x_i * W_1$ ， $x_i$ 為第i筆測試資料的x值，根據第i筆測試資料的x值帶入 $W_0$ 與 $W_1$ 計算出的y值就是 $y_i^p$

# Setting Optimization algorithm & loss function

---

```
43 const learningRate = 0.01;  
44 const sgd = tf.train.sgd(learningRate);  
45 // 'meanSquaredError'  
46 model.compile({optimizer: sgd, loss: 'meanSquaredError'});  
47
```

Optimization algorithm

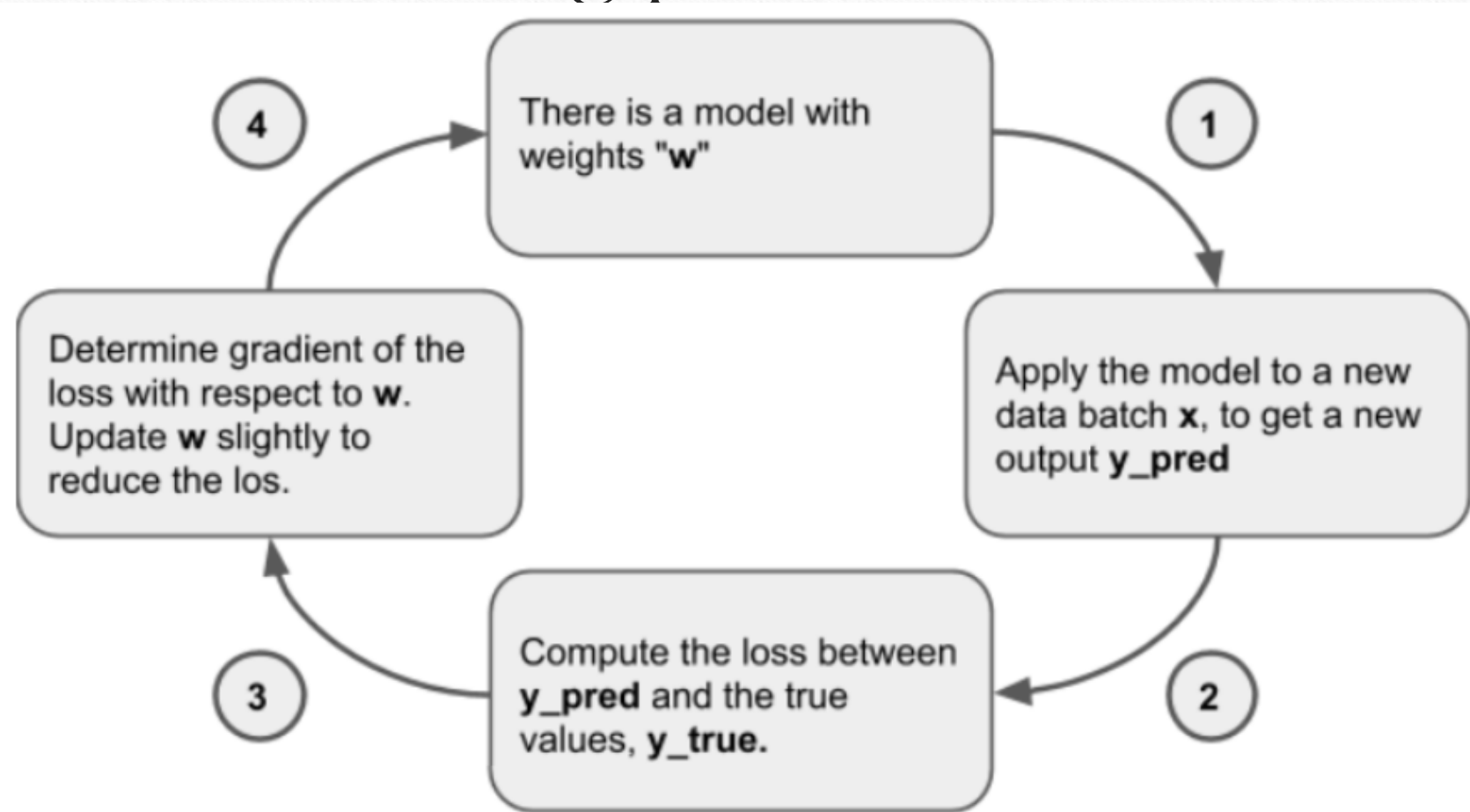


loss function





# Training process



# Training

```
const batchSize = 10;
const epochs = 200;
await model.fit( xtensor, ytensor, {
  batchSize: batchSize,
  epochs: epochs,
  callbacks: {
    onEpochEnd: async (epoch, log) => { console.log(epoch),
      console.log(log.loss); Prediction(x);
      plotloss("#vis2", log.loss, epoch);
      var W= Array.from(model.trainableWeights[0].read().dataSync());
      var style = log.loss;
      data3d.add({x:W[0],y:W[1],z:log.loss,style:style});
      drawVisualizationdot("vis3",data3d);
    }
  }
});
```

# Prediction

```
const xtensor = tf.tensor2d(xArrayData, [nVx.length, 2]);  
  
xtensor.print();  
  
const predictOut = await model.predict(xtensor);  
  
Ysfinal = predictOut.dataSync();  
console.log('Ysfinal =', Ysfinal);  
  
predictOut.dispose();  
xtensor.dispose();  
plotData2("#vis1", xyData[0], xyData[1], xyData[0], Ysfinal);
```



# Plot functions

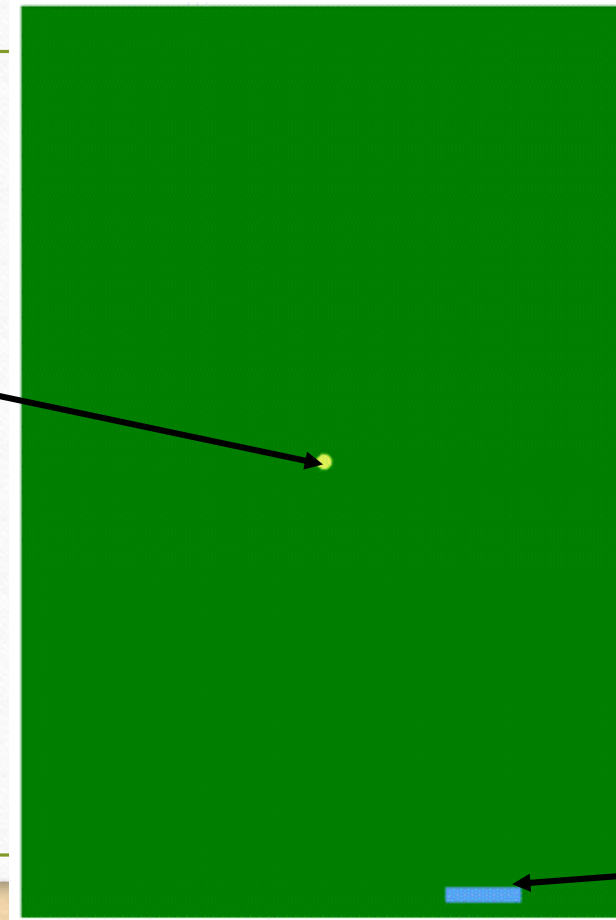
---

- `function drawVisualizationdot(containerid,datadot) {  
  
}`
- `function plotloss(container, loss, epoch) {  
  
}`
- `function plotData2(container, xs, ys, xspreds, yspreds) {  
  
}`

# Exercise 11-2

- ex11\_29\_1.html
- (copy from ex1129\_.txt)
- Ping pong game

Ping pong

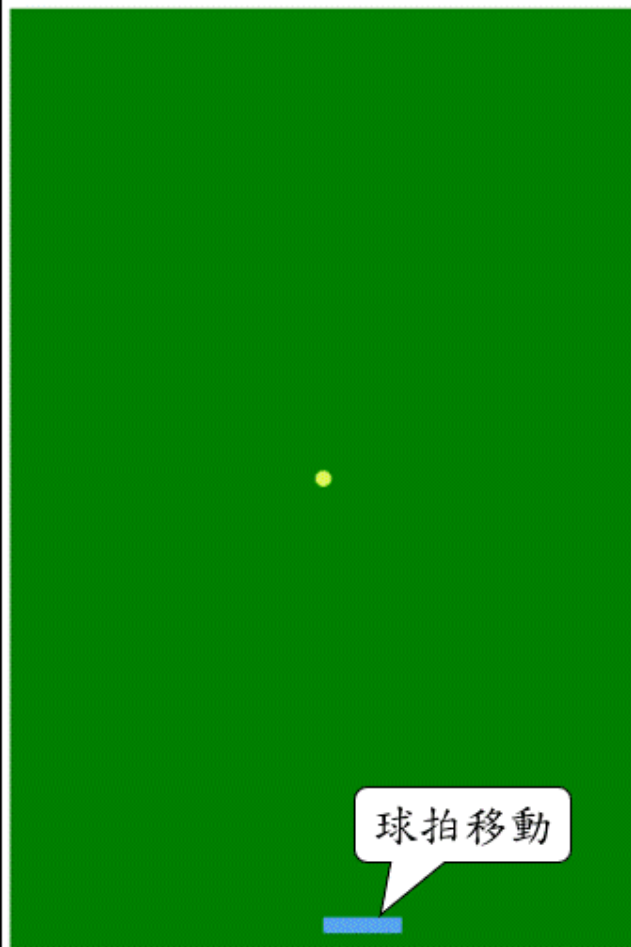


Paddle

網頁內容

Console視窗

Ping Pong Game



球拍移動

按鍵代碼

keysDown內容

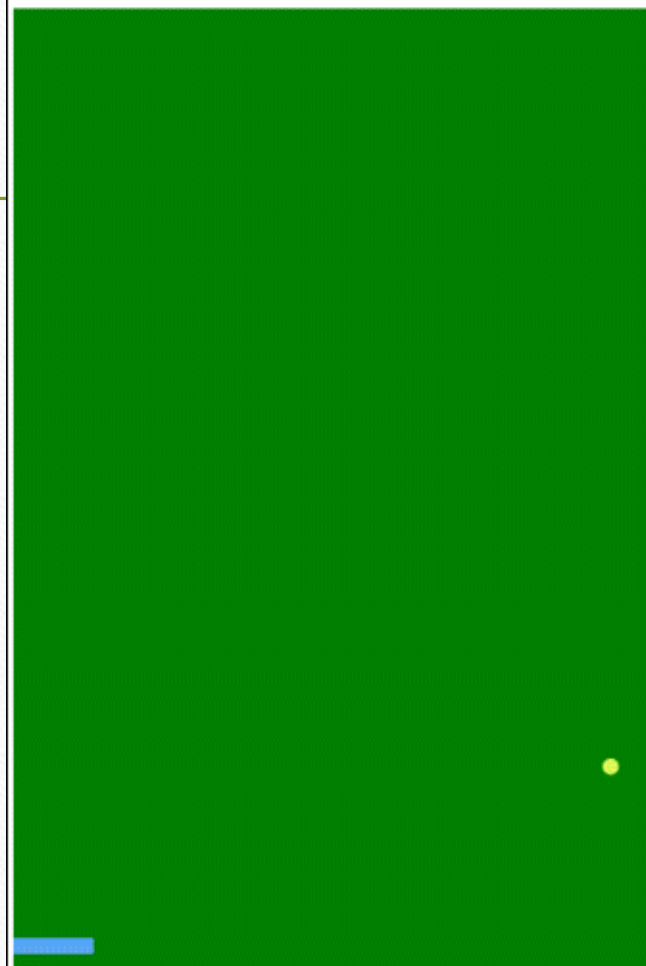




網頁內容

Console視窗

### Ping Pong Game



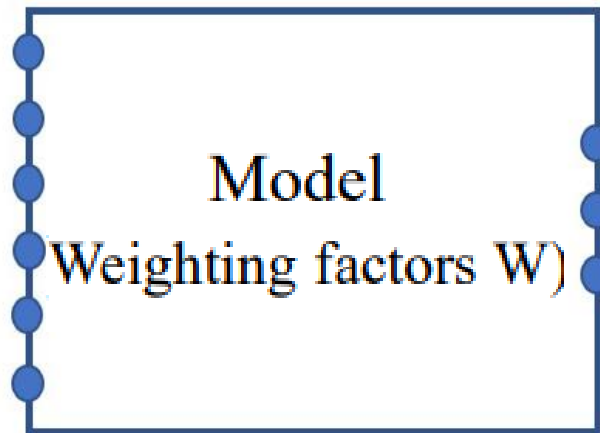
球x座標

球自動移動

	Elements	Console	Sources	Network	»
		top	Filter	Default levels	⚙
340					pingpong4.html:114
341					pingpong4.html:114
342					pingpong4.html:114
343					pingpong4.html:114
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369					pingpong4.html:114
370					pingpong4.html:114

# Model

Ball x  
Ball y  
previous ball x  
previous ball y  
previous player paddle x  
previous computer paddle x

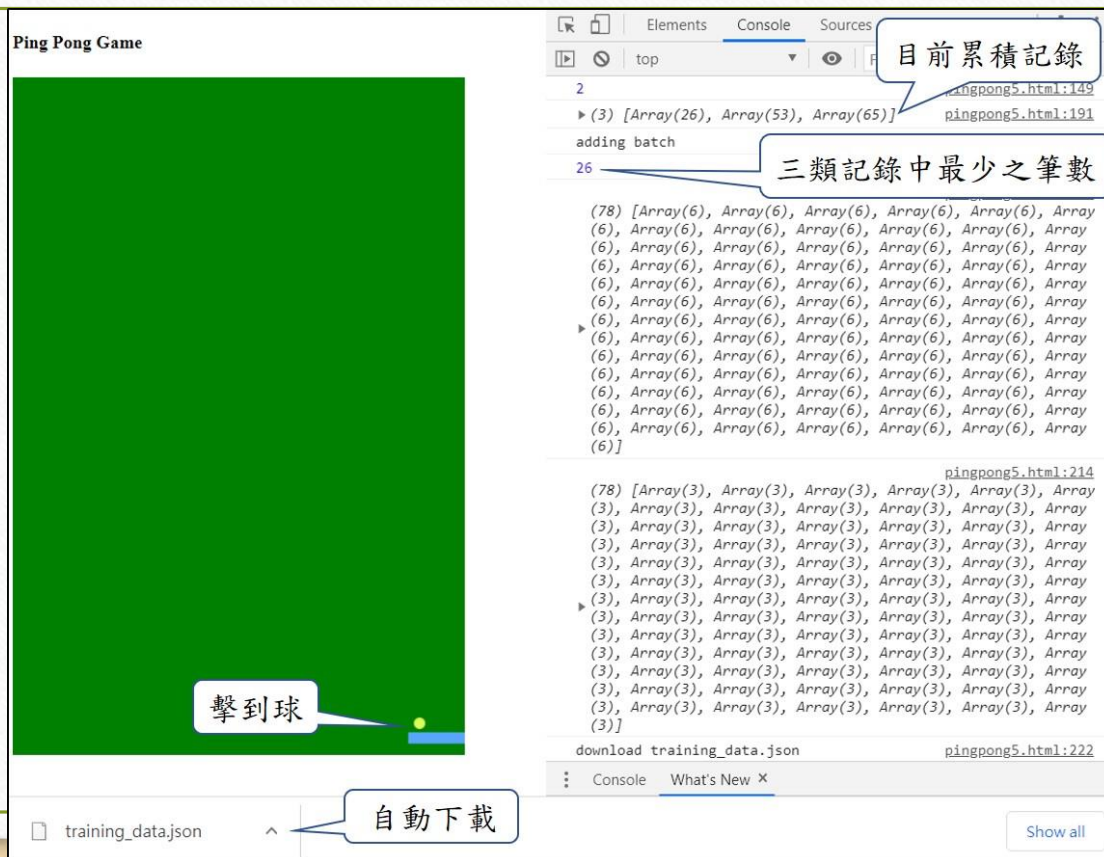


Paddle moves left  
Paddle does nothing  
Paddle moves right



# Exercise 11-3

- ex11\_29\_3.html
- (copy from ex11\_29\_3.txt)
- Record playing data



Ping Pong Game

擊到球

目前累積記錄

三類記錄中最少之筆數

training\_data.json

自動下載

Show all



[illegible]

```
1 console.log(len);
```

```
2 var data_xx=[];
```

```
3 var data_yy=[];
```

```
4  
5 if (len > 10){
```

```
6   for(i = 0; i < 3; i++){
```

```
7     data_xx.push(...training_data[i].slice(0, len));
```

```
8     // trims training data to 'len' length
```

```
9  
10    data_yy.push(...Array(len).fill([i==0?1:0, i==1?1:0  
11    , i==2?1:0])); // creates 'len' number records  
12    of embedding data
```

```
13    // ...
```

# Blob

```
var a = document.createElement("a");  
// var a = document.getElementById("a");  
var file = new Blob([JSON.stringify({xs: data_xx, ys  
: data_yy})]), {type: 'application/json'});  
a.href = URL.createObjectURL(file);  
a.download = 'training_data.json';  
a.click();  
console.log('download training_data.json');  
//印出文字'download training_data.json'
```



# Homework 11-1

- change code: when the length of the record is larger than 100, the json file will be downloaded automatically ◦

```
1 console.log(len);
2 var data_xx=[];
3 var data_yy=[];
4
5 if (len > 10) {
6     for(i = 0; i < 3; i++) {
7         data_xx.push(...training_data[i].slice(0, len));
8         // trims training data to 'len' length
9
10        data_yy.push(...Array(len).fill([i==0?1:0, i==1?1:0
11        , i==2?1:0])); // creates 'len' number records
```

# Classification Problem

---

- $y \in \{\text{dog, cat, chicken}\} \Rightarrow y \in \{1, 2, 3\} \Rightarrow y \in \{(1, 0, 0), (0, 1, 0), (0, 0, 1)\}$
- In our case, a label  $y$  would be a three-dimensional vector, with  $(1, 0, 0)$  corresponding to “cat”,  $(0, 1, 0)$  to “chicken”, and  $(0, 0, 1)$  to “dog”:
- $y \in \{\text{baby, toddler, adolescent, young adult, geriatric}\} \Rightarrow y \in \{1, 2, \dots, ?\} \Rightarrow y \in \{????\}$

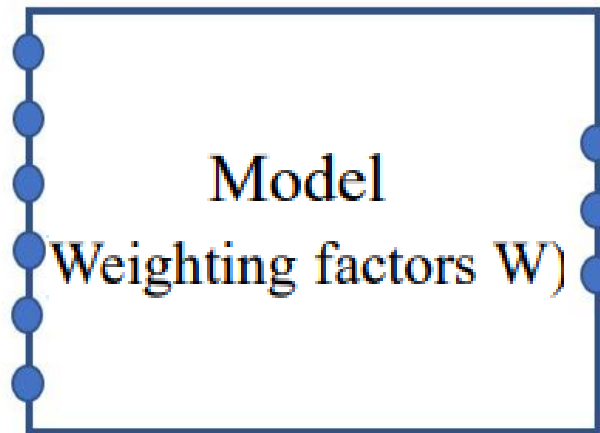
# Classification

Classification	Label
Paddle move left	[1,0,0]
Paddle does nothing	[0,1,0]
Paddle move right	[0,0,1]



# Model

Ball x  
Ball y  
previous ball x  
previous ball y  
previous player paddle x  
previous computer paddle x



Paddle moves left  
Paddle does nothing  
Paddle moves right

## Network Architecture

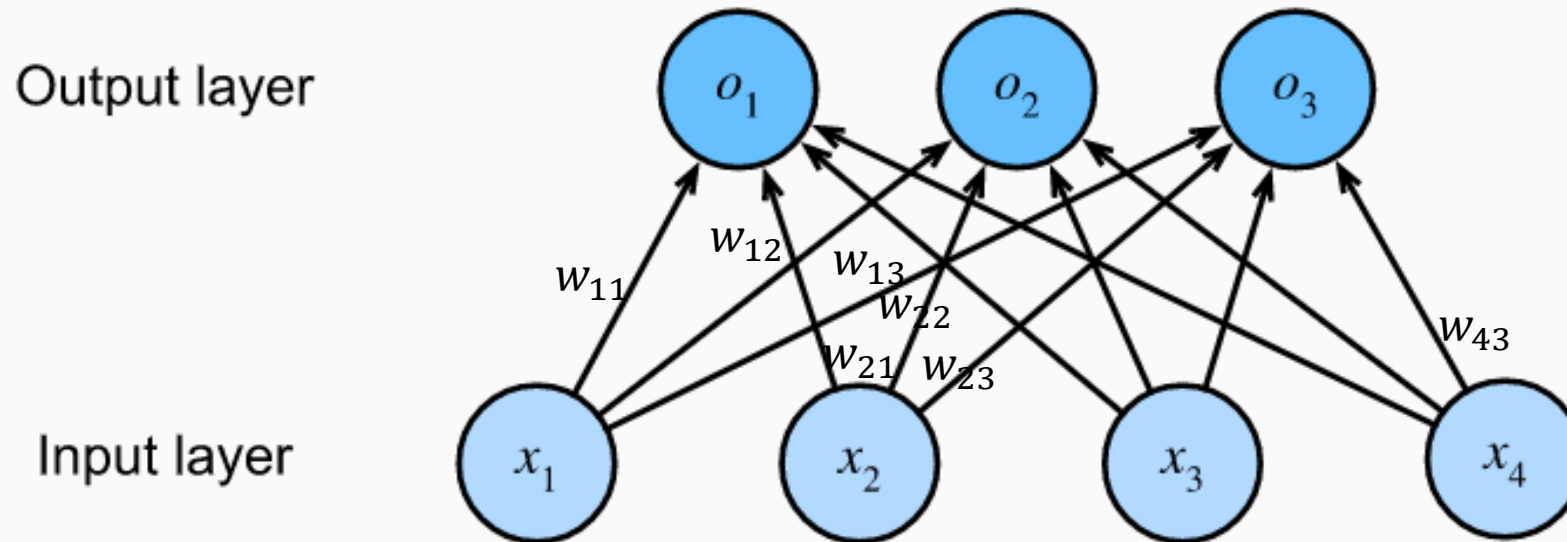


Fig. 3.4.1 Softmax regression is a single-layer neural network.

$$\mathbf{o} = \mathbf{W}\mathbf{x} + \mathbf{b},$$

## Network Architecture

$$\mathbf{o} = \mathbf{W}\mathbf{x} + \mathbf{b},$$

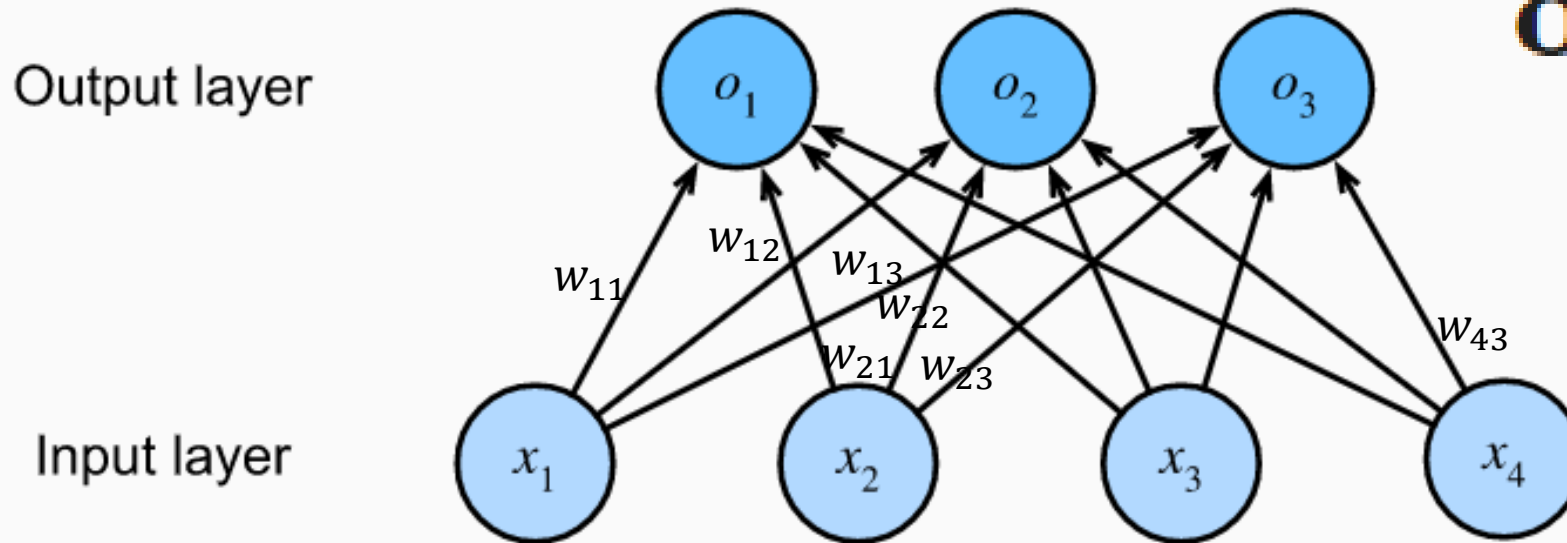


Fig. 3.4.1 Softmax regression is a single-layer neural network.

$$o_1 = x_1 w_{11} + x_2 w_{12} + x_3 w_{13} + x_4 w_{14} + b_1,$$

$$o_2 = x_1 w_{21} + x_2 w_{22} + x_3 w_{23} + x_4 w_{24} + b_2,$$

$$o_3 = x_1 w_{31} + x_2 w_{32} + x_3 w_{33} + x_4 w_{34} + b_3.$$

$$o_1 = w_{11}x_1 + w_{12}x_2 + w_{13}x_3 + w_{14}x_4 + b_1$$

$$o_2 = ?$$

$$o_3 = ?$$



# Softmax Operation

$$\hat{\mathbf{y}} = \text{softmax}(\mathbf{o}) \quad \text{where} \quad \hat{y}_j = \frac{\exp(o_j)}{\sum_k \exp(o_k)}. \quad (3.4.3)$$

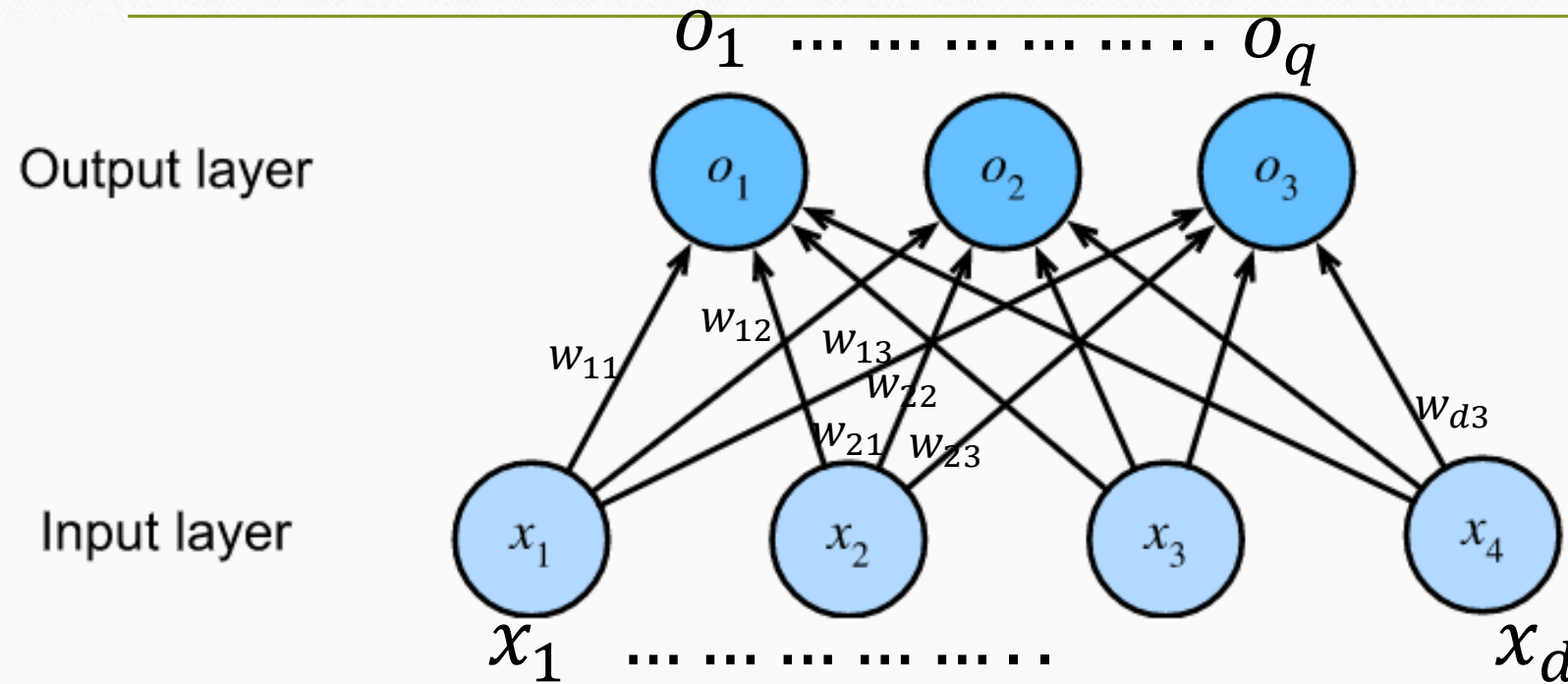
It is easy to see  $\hat{y}_1 + \hat{y}_2 + \hat{y}_3 = 1$  with  $0 \leq \hat{y}_j \leq 1$  for all  $j$ . Thus,  $\hat{\mathbf{y}}$  is a proper probability distribution whose element values can be interpreted accordingly.

we can still pick out the most likely class by

$$\operatorname{argmax}_j \hat{y}_j = \operatorname{argmax}_j o_j. \quad (3.4.4)$$

Although softmax is a nonlinear function, the outputs of softmax regression are still *determined* by an affine transformation of input features; thus, softmax regression is a linear model.

# Vectorization for Minibatches



$$\mathbf{X} \in \mathbb{R}^{n \times d}.$$

$$\mathbf{W} \in \mathbb{R}^{d \times q}$$

$$\mathbf{O} = \mathbf{XW} + \mathbf{b},$$

$$\hat{\mathbf{Y}} = \text{softmax}(\mathbf{O}).$$

Fig. 3.4.1 Softmax regression is a single-layer neural network.

# Multilayer Perceptrons

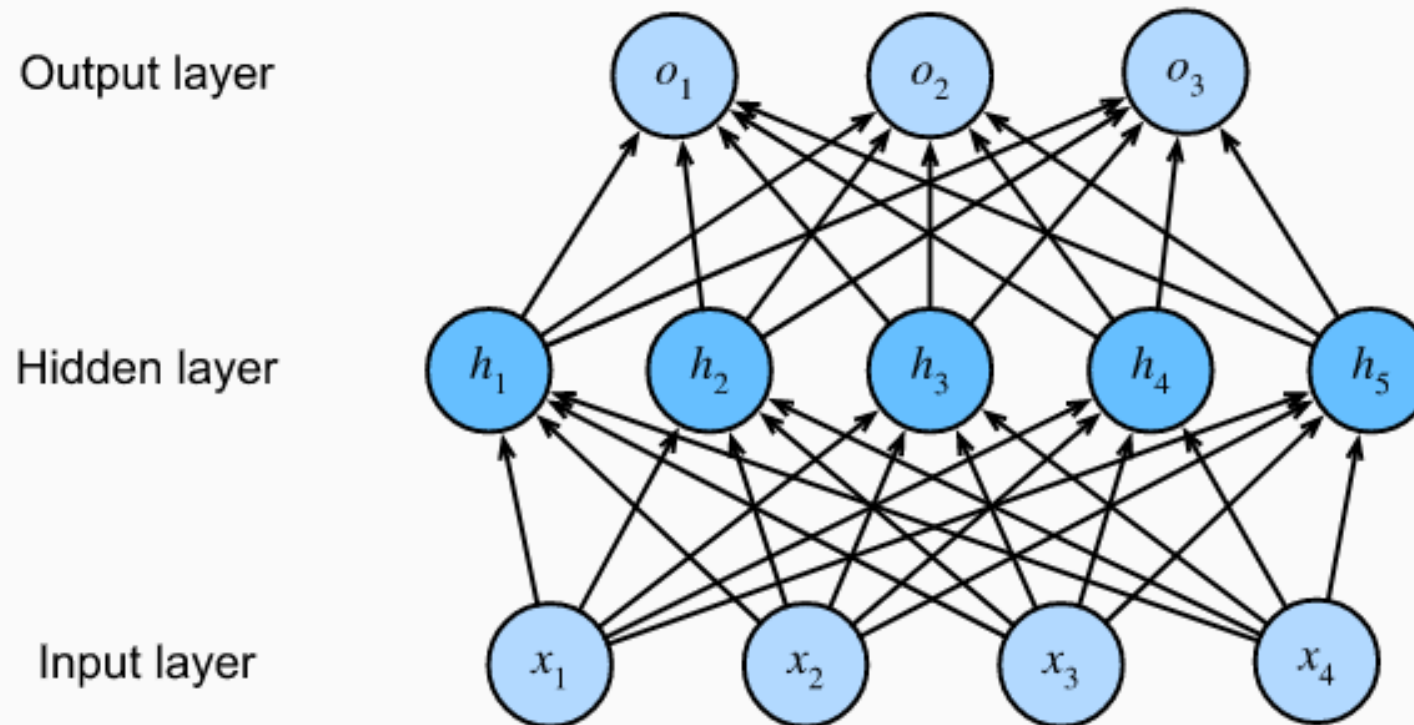
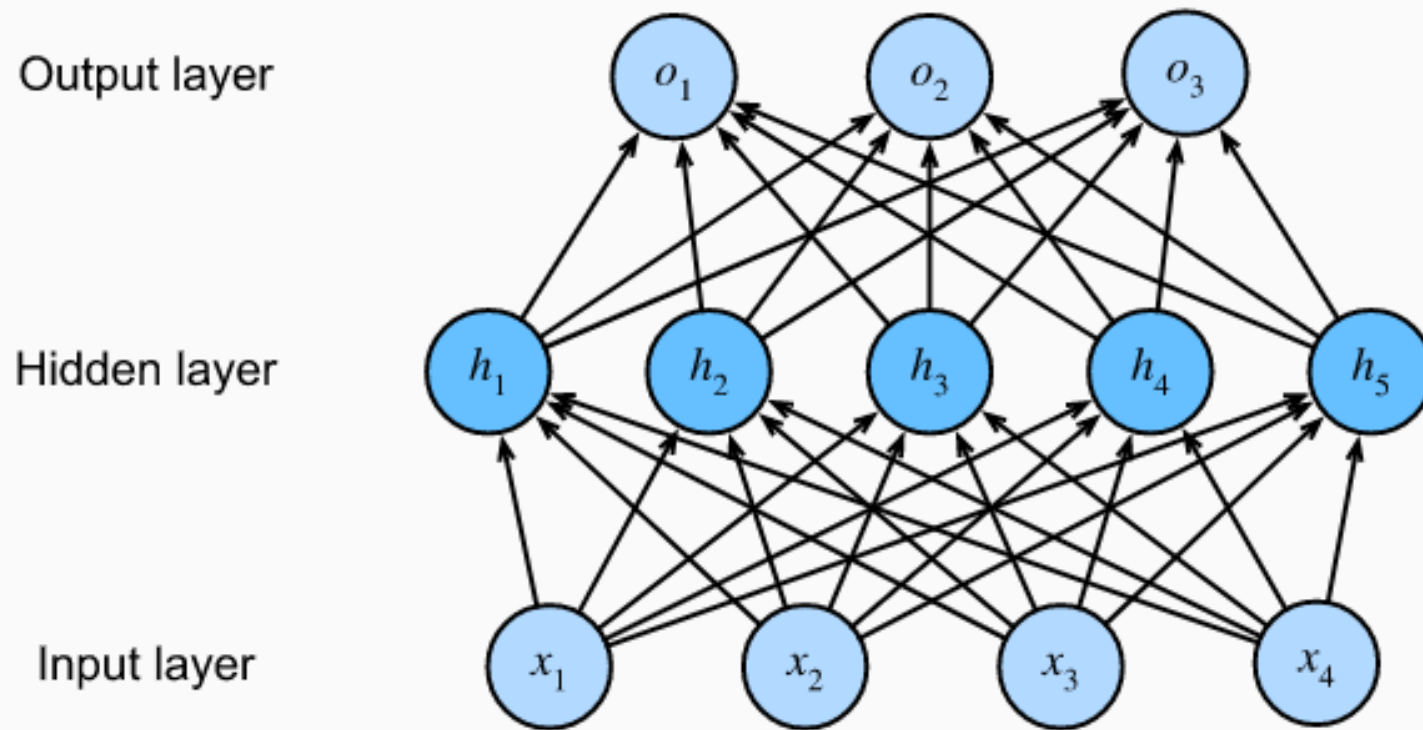


Fig. 4.1.1 An MLP with a hidden layer of 5 hidden units.



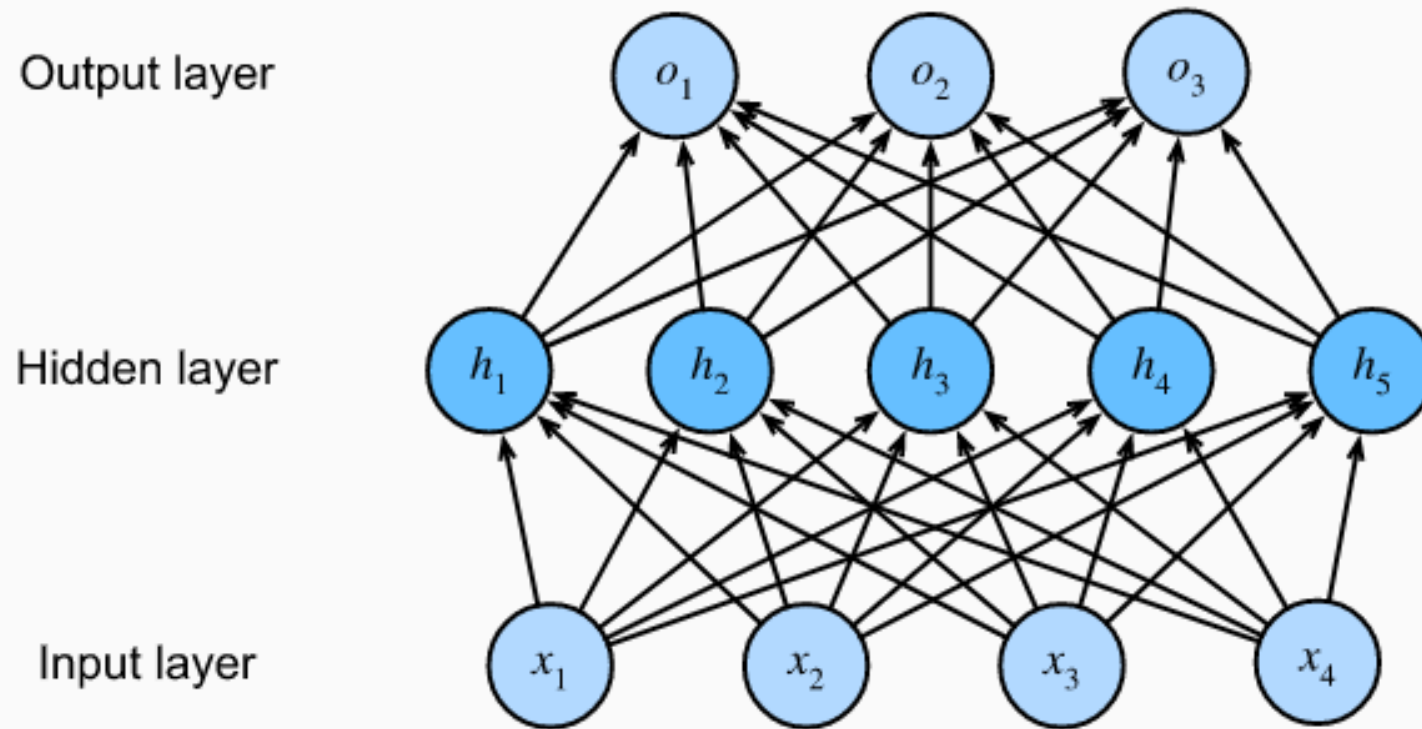
# Multilayer Perceptrons



$$\mathbf{H} = \mathbf{XW}^{(1)} + \mathbf{b}^{(1)},$$

Fig. 4.1.1 An MLP with a hidden layer of 5 hidden units.

# Multilayer Perceptrons

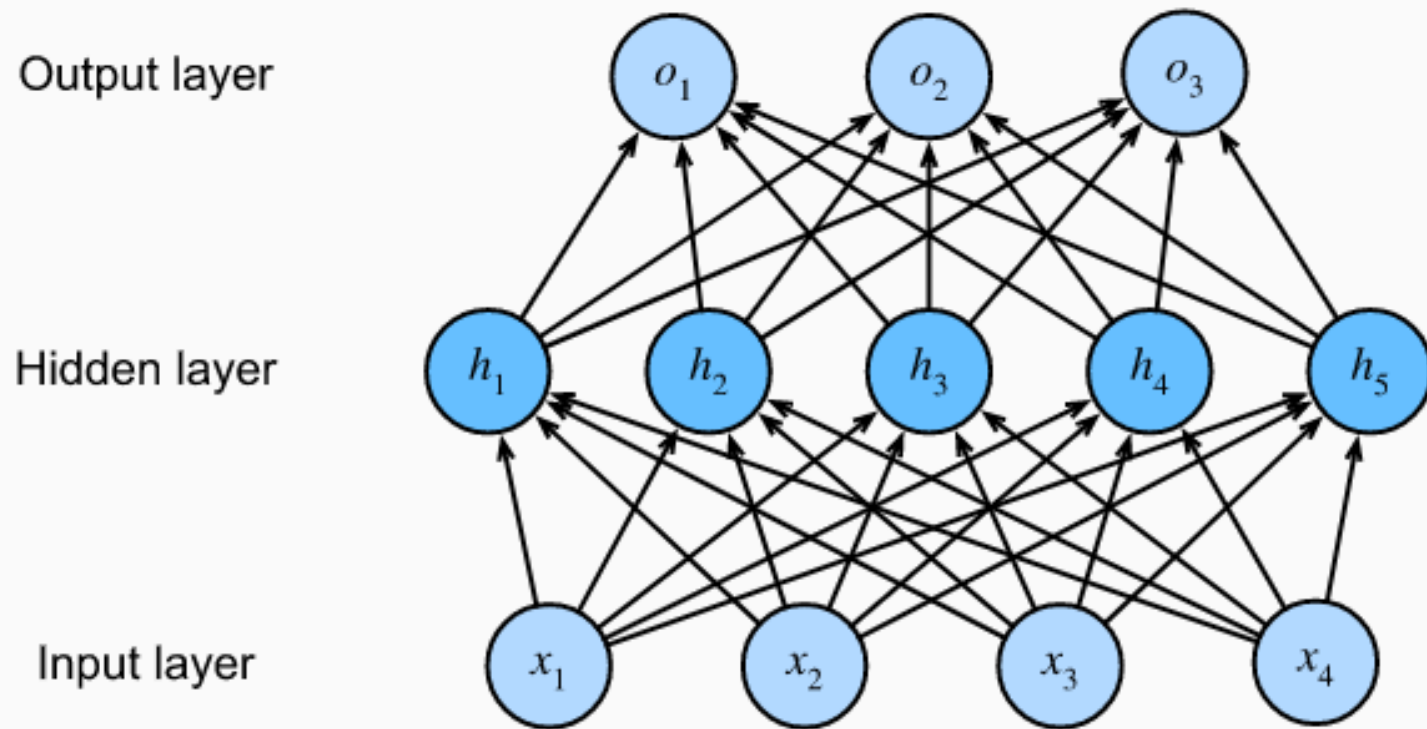


$$\mathbf{O} = \mathbf{H}\mathbf{W}^{(2)} + \mathbf{b}^{(2)}.$$

$$\mathbf{H} = \mathbf{X}\mathbf{W}^{(1)} + \mathbf{b}^{(1)},$$

Fig. 4.1.1 An MLP with a hidden layer of 5 hidden units.

# From Linear to Nonlinear

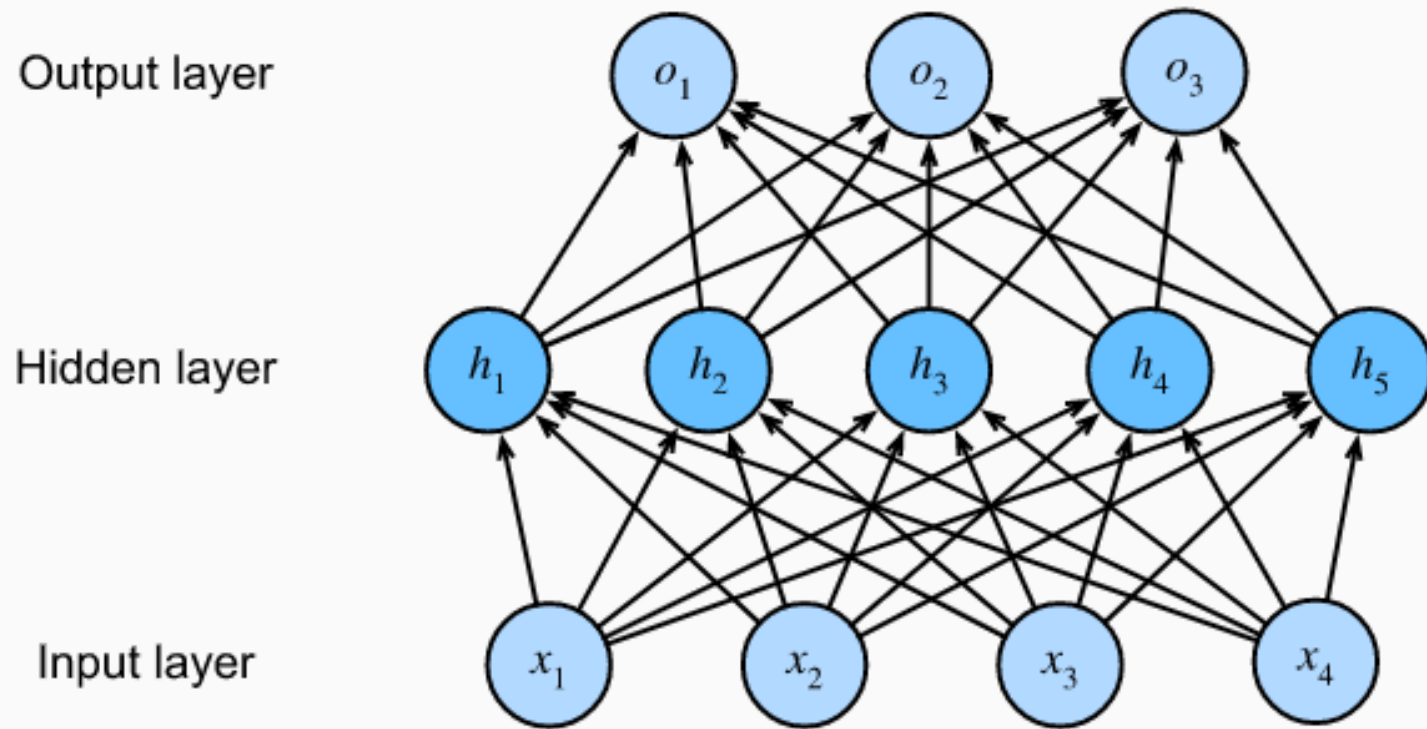


$$\mathbf{H} = \sigma(\mathbf{X}\mathbf{W}^{(1)} + \mathbf{b}^{(1)}),$$

Fig. 4.1.1 An MLP with a hidden layer of 5 hidden units.



# From Linear to Nonlinear



$$\mathbf{O} = \mathbf{H}\mathbf{W}^{(2)} + \mathbf{b}^{(2)}.$$

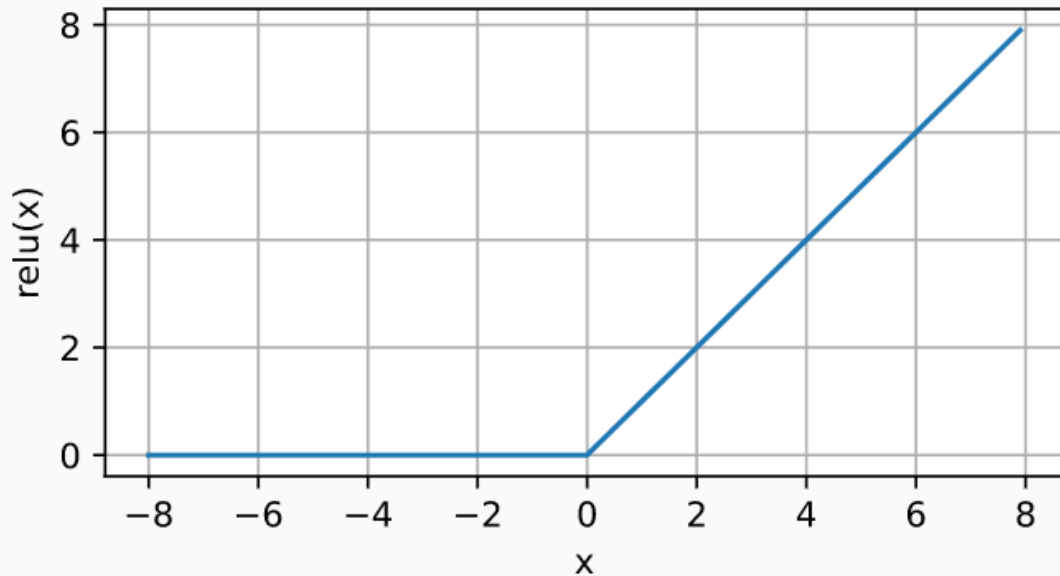
$$\mathbf{H} = \sigma(\mathbf{X}\mathbf{W}^{(1)} + \mathbf{b}^{(1)}),$$

↑  
Activation Functions

Fig. 4.1.1 An MLP with a hidden layer of 5 hidden units.

# Activation Functions

---

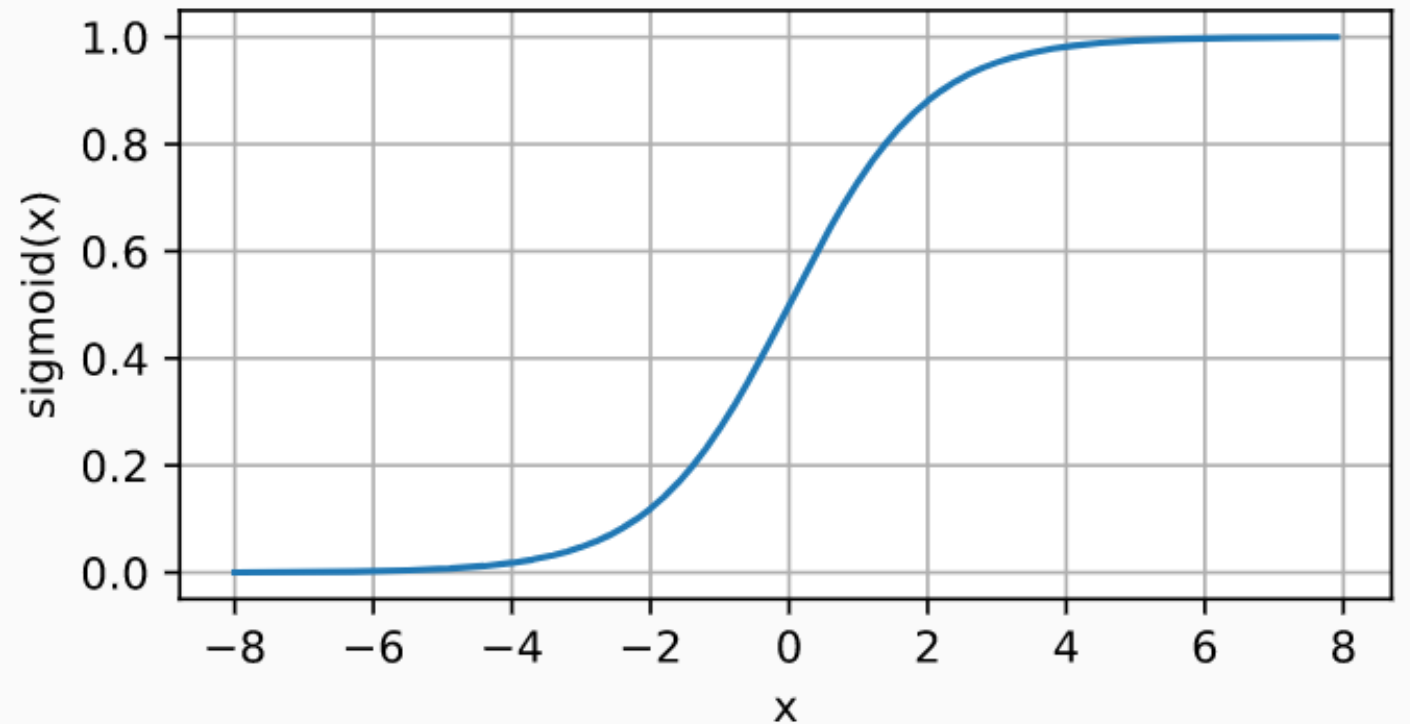


$$\text{ReLU}(x) = \max(x, 0).$$

# Sigmoid Function

---

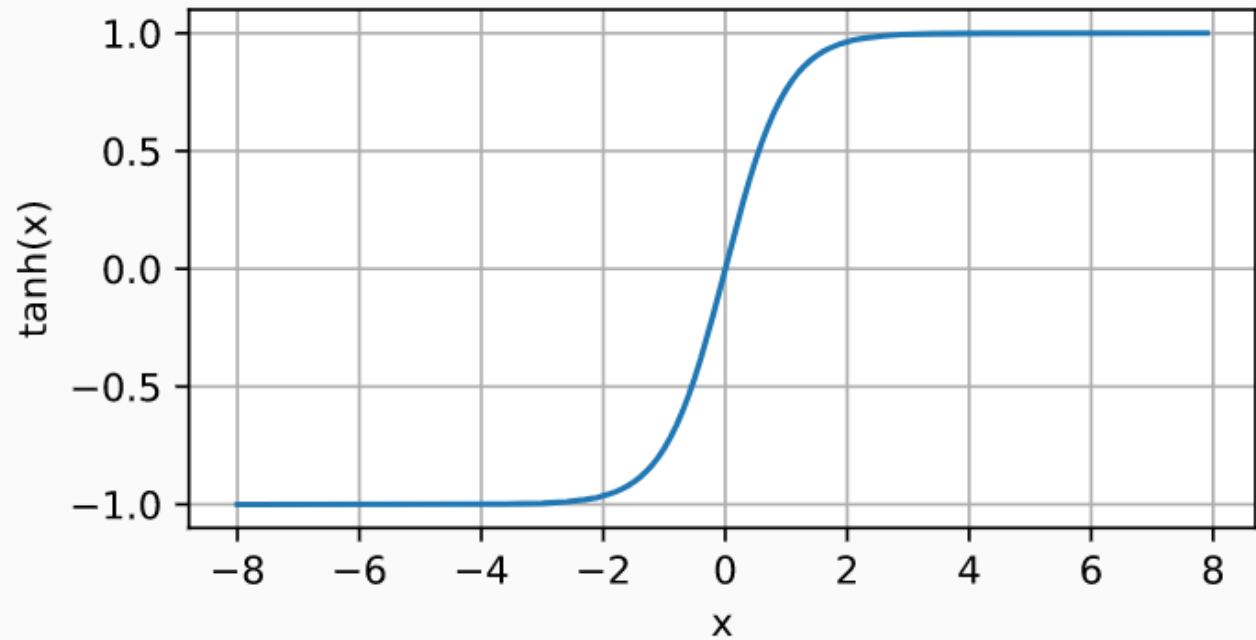
$$\text{sigmoid}(x) = \frac{1}{1 + \exp(-x)}.$$





# Tanh Function

$$\tanh(x) = \frac{1 - \exp(-2x)}{1 + \exp(-2x)}.$$



```
// Initializes a sequential model
const model = tf.sequential();
// The line below needs curly braced inputs (note the syntax similarity with TF K
// We are using 10 units and ReLU activation. The input shape is a 28 by 28 monoc
model.add(tf.layers.dense({units:64,inputShape:[28,28,1],activation:'relu'}));
// This line compiles the model quite similar to model.compile in TensorFlow, wit
model.compile({
  optimizer:'adam',
  loss:'categoricalCrossentropy'
});
// This line fits the model on the dataset, which is currently stored in a tensor
await model.fit(xs,ys,{
  epochs: 100,
  callbacks: { // The line below may look scary, but all it does it prints the lo
    onEpochEnd: async(epoch,logs) =>{
      console.log("Epoch :" + epoch + " Loss:" + logs.loss);
    }
  }
});
// Done!
```

Initializes a sequential model

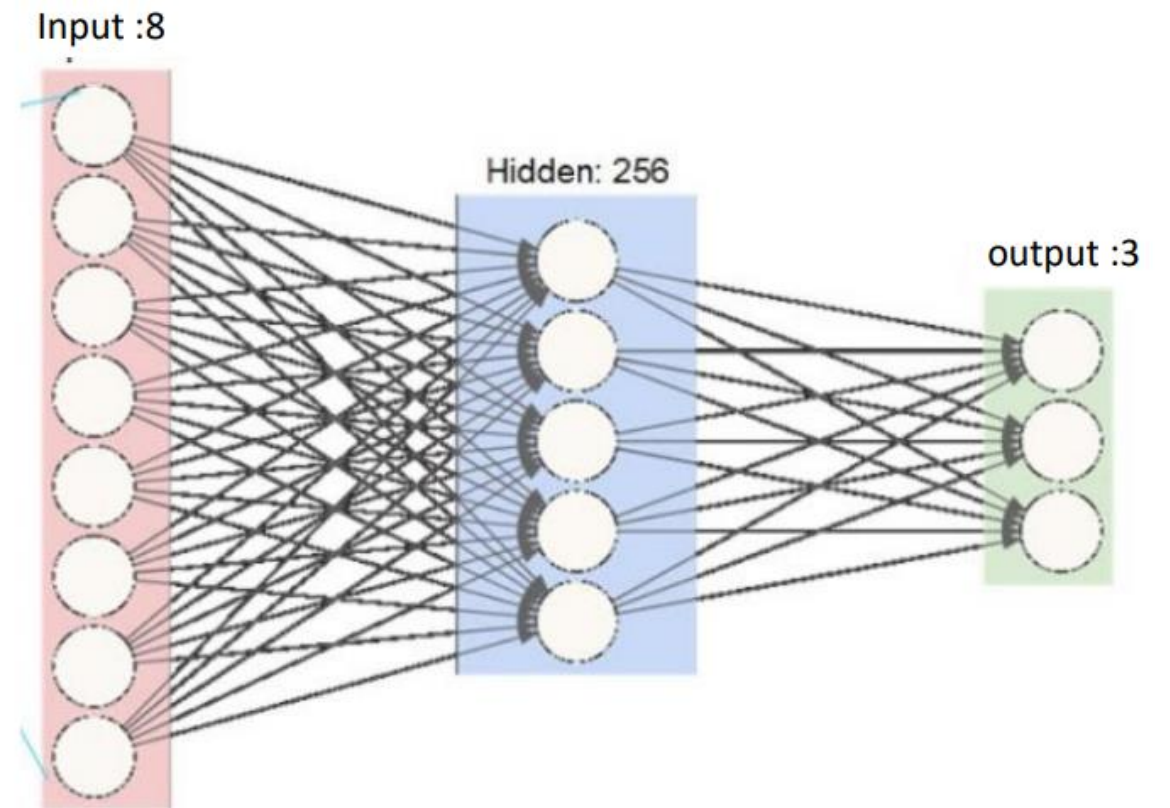
Add layers

Compile

fit

# model

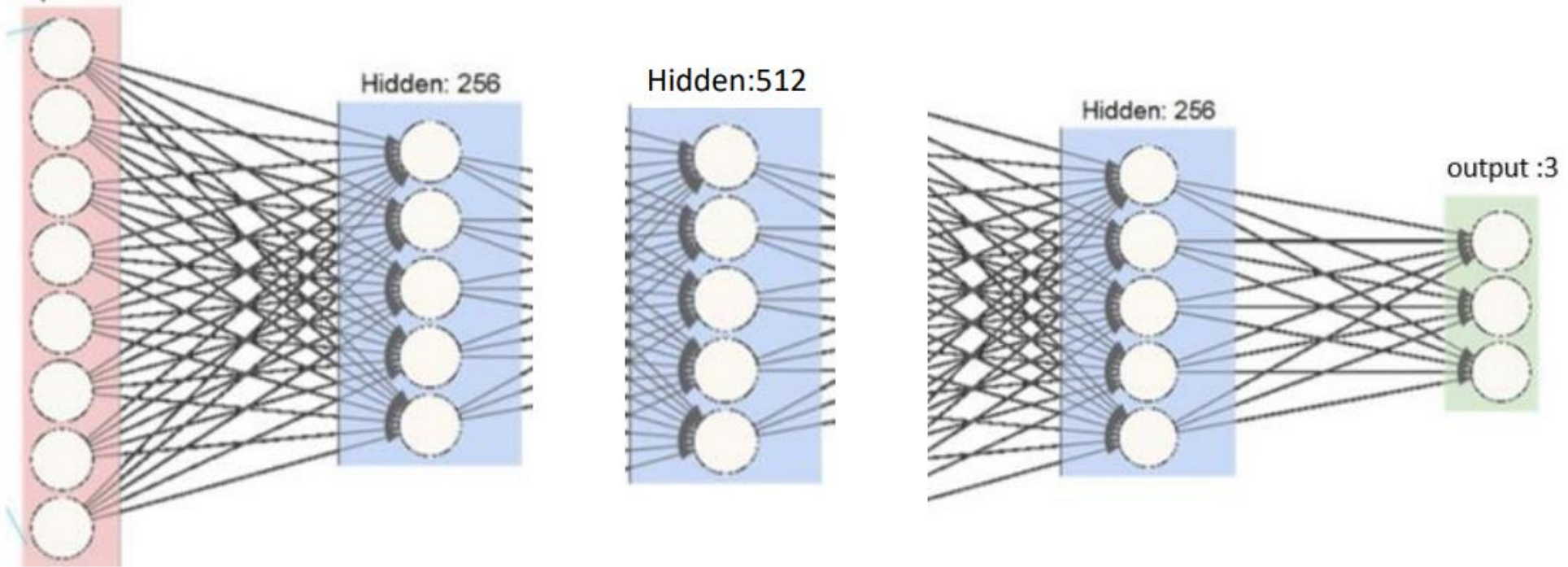
```
const model = tf.sequential();  
model.add(tf.layers.dense({units: 256, inputShape: [8]}));  
model.add(tf.layers.dense({units: 3, inputShape: [256]}));  
//returns a 1x3
```





```
// initial model definition
const model = tf.sequential();
model.add(tf.layers.dense({units: 256, inputShape: [8]})); //input is a 1x8
model.add(tf.layers.dense({units: 512, inputShape: [256]}));
model.add(tf.layers.dense({units: 256, inputShape: [512]}));
model.add(tf.layers.dense({units: 3, inputShape: [256]})); //returns a 1x3
```

Input :8



# Exercise 11-4

- ex11\_29\_4.html
- (copy from ex11\_29\_4.txt)
- Train model

Developer tools

Ctrl+Shift+I

請選出一個乒乓球遊戲紀錄檔

select \*.json data file  
選擇檔案 training\_data.json

1.選擇檔案

Chose training\_data.json

Save model

儲存模型

	Elements	Console	Sources	Network	>>
	top	Filter		Default levels	
77:0.07012242400000000					
78:0.0897345087016932				test5.html:137	
79:0.0698927323441104				test5.html:137	
80:0.11177431764113144				test5.html:137	
81:0.07930465362610786				test5.html:137	
82:0.08773687550994722				test5.html:137	
83:0.07523359316623465				test5.html:137	
84:0.09621799065698312				test5.html:137	
85:0.08248460423397232				test5.html:137	
86:0.12301956694652282				test5.html:137	
87:0.07859563933569383				test5.html:137	
88:0.10883187672771698				test5.html:137	
89:0.07752041782237985				test5.html:137	
90:0.05908774871100908				test5.html:137	
91:0.05958677825863054				test5.html:137	
92:0.07787116473234744				test5.html:137	
93:0.07405822775610173				test5.html:137	
94:0.1541209992844612				test5.html:137	
95:0.059507313660273634				test5.html:137	
96:0.05505048167762953				test5.html:137	
97:0.16742130799957816				test5.html:137	
98:0.05308360279800331				test5.html:137	
99:0.04959545494744804				test5.html:137	
save model my-model-ping-pong-3000				test5.html:146	



# model

---

```
model = tf.sequential();  
model.add(tf.layers.dense({units: 64, activation: 'relu',  
inputShape: [6]})); //input is a 1x8  
model.add(tf.layers.dropout(0.5));  
model.add(tf.layers.dense({units: 64, activation: 'relu'}));  
model.add(tf.layers.dropout(0.5));  
model.add(tf.layers.dense({units: 3, activation: 'softmax'}));
```



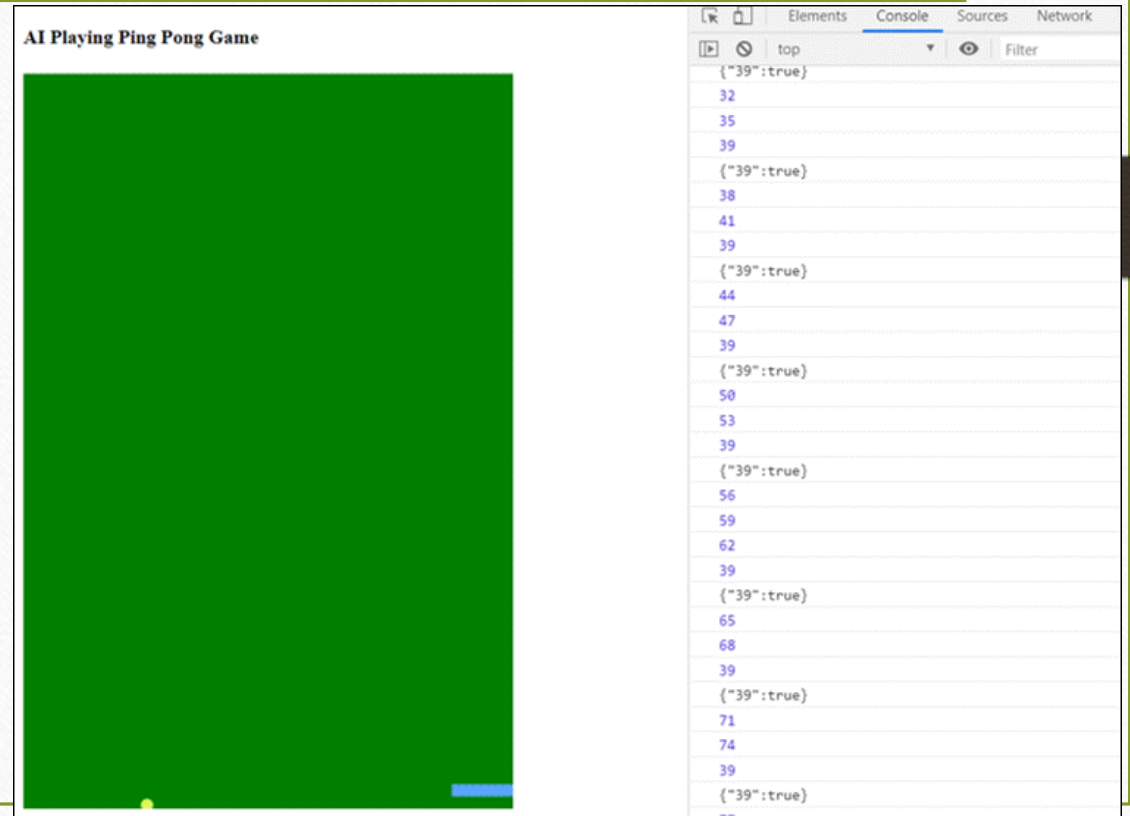
# Setting Optimization algorithm & loss function

---

```
// set optimiser and compile model
const learningRate = 0.001;
const optimizer = tf.train.adam(learningRate);
model.compile({loss: 'categoricalCrossentropy', optimizer:
optimizer, metrics: ['accuracy']});
console.log( 'compile finished');
```

# Exercise 11-5

- ex11\_29\_5.html
- (copy from ex11\_29\_5.txt)
- AI play ping pong game

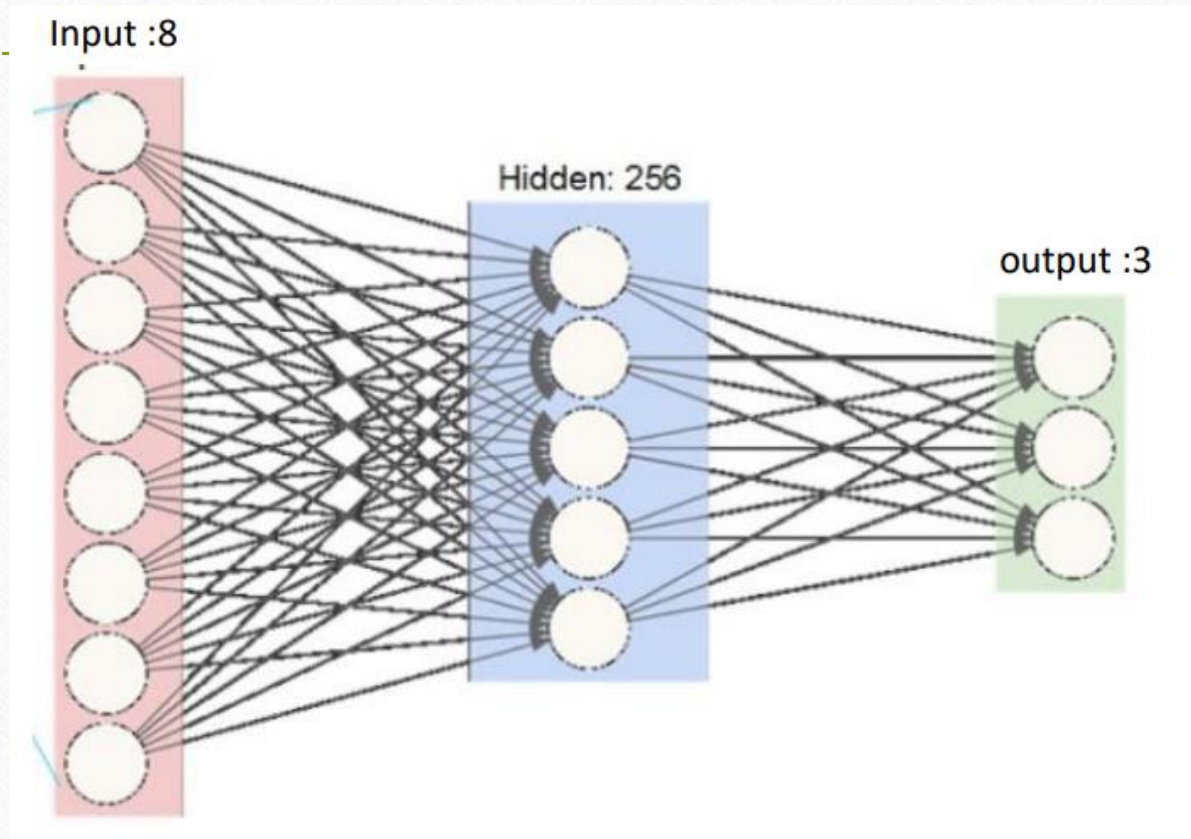


# Model summary

Layer (type)	Output shape	Param #
=====		
dense_Dense1 (Dense)	[null,64]	448
=====		
dropout_Dropout1 (Dropout)	[null,64]	0
=====		
dense_Dense2 (Dense)	[null,64]	4160
=====		
dropout_Dropout2 (Dropout)	[null,64]	0
=====		
dense_Dense3 (Dense)	[null,3]	195
=====		
Total params: 4803		
Trainable params: 4803		
Non-trainable params: 0		
=====		



# Neural Networks



Initializes a sequential model

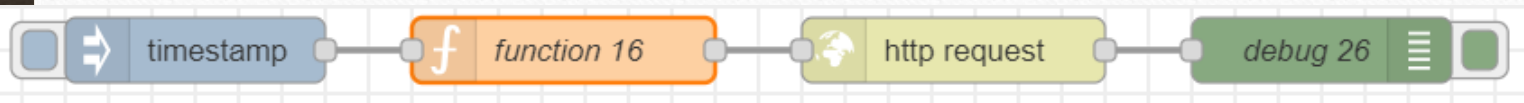
Add layers

Compile

fit

# Exercise 11-6

- Generate data to firebase:



▼ — plotdata

- ▶ 1700658185968
- ▶ 1700658627412
- ▶ 1700658627557
- ▶ 1700658628849
- ▶ 1700658630002
- ▶ 1700658632064
- ▶ 1700658634742

# JavaScript Get Date Methods

## The new Date() Constructor

In JavaScript, date objects are created with `new Date()`.

`new Date()` returns a date object with the current date and time.

### Get the Current Time

```
const date = new Date();
```

Try it Yourself »

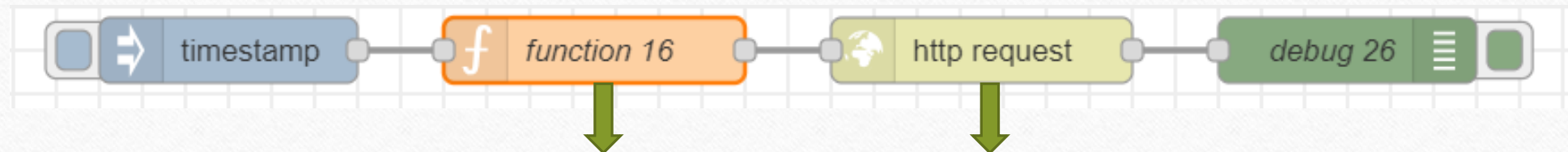


# Date Get Methods

Method	Description
getFullYear()	Get <b>year</b> as a four digit number (yyyy)
getMonth()	Get <b>month</b> as a number (0-11)
getDate()	Get <b>day</b> as a number (1-31)
getDay()	Get <b>weekday</b> as a number (0-6)
getHours()	Get <b>hour</b> (0-23)
getMinutes()	Get <b>minute</b> (0-59)
getSeconds()	Get <b>second</b> (0-59)
getMilliseconds()	Get <b>millisecond</b> (0-999)
getTime()	Get <b>time</b> (milliseconds since January 1, 1970)

# Edit nodes

- Generate data to firebase:



```
let data = Math.round((Math.random()*100));
const d = new Date();
var timestamp = d.getTime();
var time = d.toString() + " " + d.getHours()
+ ":" + d.getMinutes() + ":" +
d.getMinutes() + ":" + d.getSeconds();
msg.url="https://fornodered-312ce-default-
rtbd.firebaseio.com/plotdata/"+timestamp+".json";
msg.payload = {  "data": data, "time": time };
return msg;
```

Edit http request node

Delete Cancel Done

Properties

Method PUT

URL http://

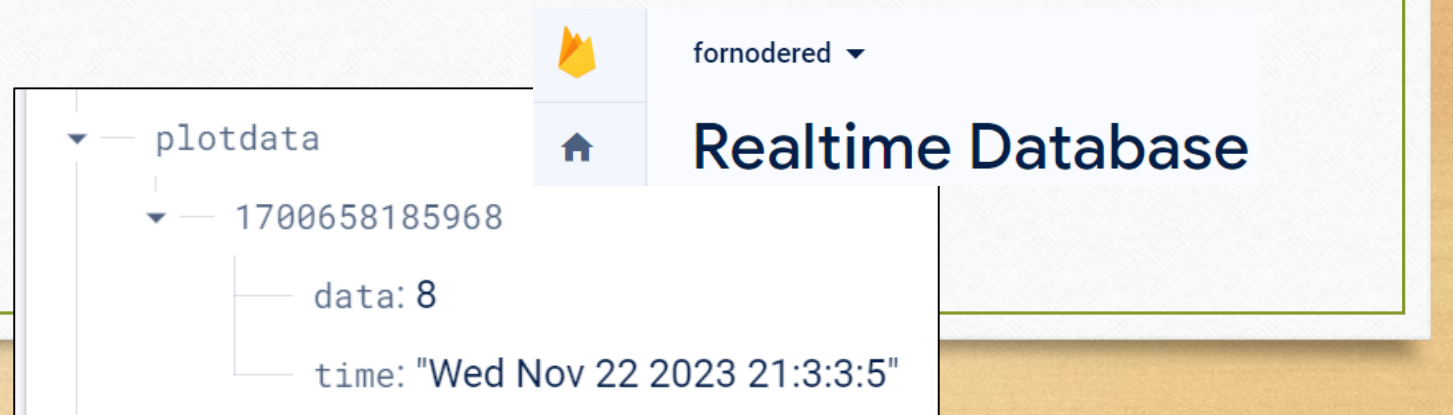
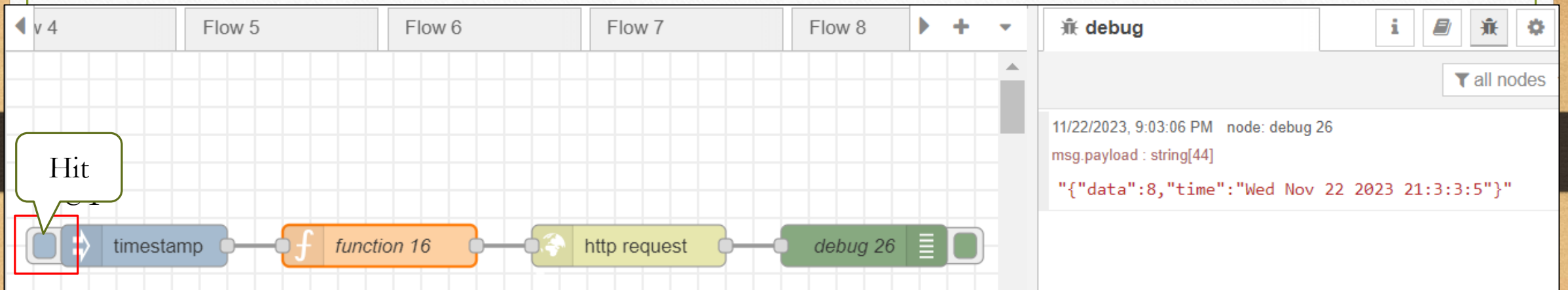
☐ Enable secure (SSL/TLS) connection

☐ Use authentication

☐ Enable connection keep-alive

☐ Use proxy

# Trigger





# Trigger 6 times

The screenshot displays a Node-RED workflow in the 'Flow 6' tab. The flow consists of the following nodes: a trigger node (highlighted with a red box and a 'Hit' callout), a 'timestamp' node, a 'function 16' node, an 'http request' node, and a 'debug 26' node. The left sidebar shows the 'fornodered' logo and a 'Realtime Database' panel with a list of 'plotdata' values. The right sidebar shows the 'debug' console with a list of messages.

**Realtime Database**

- plotdata
- 1700658185968
- 1700658627412
- 1700658627557
- 1700658628849
- 1700658630002
- 1700658632064
- 1700658634742

**debug**

- 11/22/2023, 9:03:06 PM node: debug 26  
msg.payload : string[44]  
{"data":8,"time":"Wed Nov 22 2023 21:3:3:5"}
- 11/22/2023, 9:10:27 PM node: debug 26  
msg.payload : string[48]  
{"data":81,"time":"Wed Nov 22 2023 21:10:10:27"}
- 11/22/2023, 9:10:27 PM node: debug 26  
msg.payload : string[48]  
{"data":57,"time":"Wed Nov 22 2023 21:10:10:27"}
- 11/22/2023, 9:10:29 PM node: debug 26  
msg.payload : string[48]  
{"data":29,"time":"Wed Nov 22 2023 21:10:10:28"}
- 11/22/2023, 9:10:30 PM node: debug 26  
msg.payload : string[48]  
{"data":62,"time":"Wed Nov 22 2023 21:10:10:30"}
- 11/22/2023, 9:10:32 PM node: debug 26  
msg.payload : string[48]  
{"data":79,"time":"Wed Nov 22 2023 21:10:10:32"}
- 11/22/2023, 9:10:35 PM node: debug 26  
msg.payload : string[47]  
{"data":5,"time":"Wed Nov 22 2023 21:10:10:34"}

# Exercise 11-7

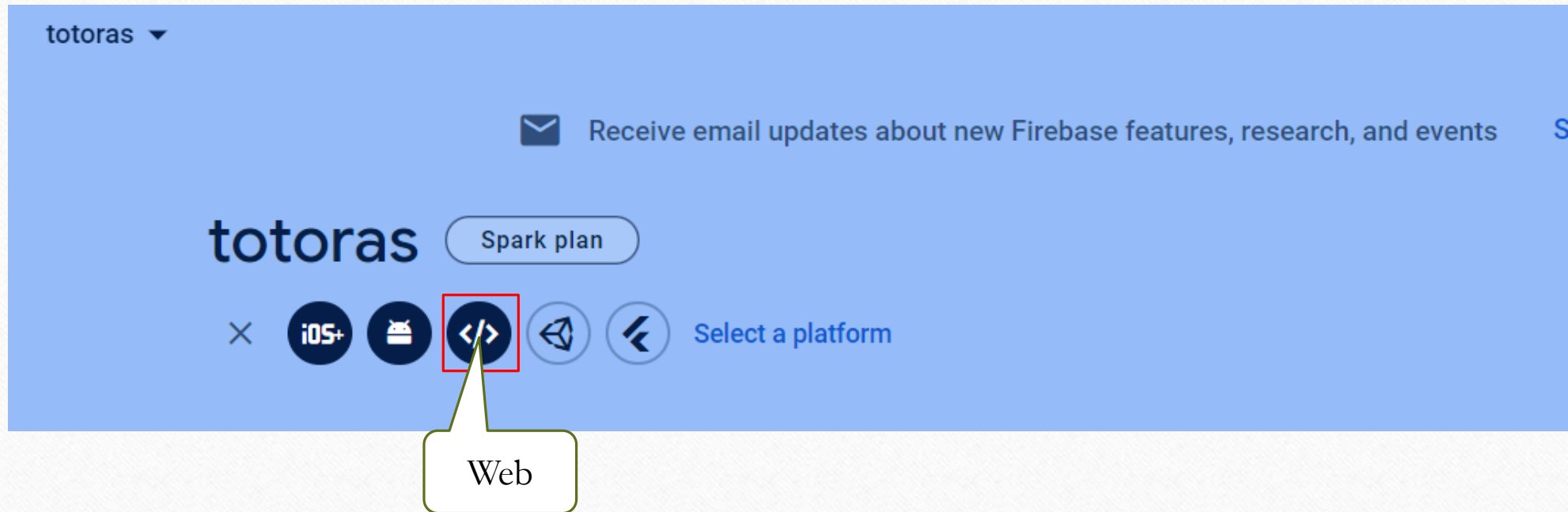
- Add App

The image displays two screenshots of the Firebase console interface, illustrating the steps to add a new app.

**Left Screenshot:** Shows the "Recent projects" section. A red box highlights the project "totoras" (ID: totoras1027). A speech bubble labeled "1.Click" points to this project. Below the project list is a button labeled "+ Add project".

**Right Screenshot:** Shows the "totoras" project overview page. A red box highlights the "+ Add app" button. A speech bubble labeled "2.Add app" points to this button. The page also shows the "Project Overview" tab, "Product categories" (Build, Release & Monitor, Analytics), and a "Spark plan" button.

# Add Web





## × Add Firebase to your web app

### 1 Register app

App nickname ?

Plotdata

1.Plotdata



Also set up **Firebase Hosting** for this app. [Learn more](#)

Hosting can also be set up later. There is no cost to get started anytime.

2

Register app

### 2 Add Firebase SDK

## 2 Add Firebase SDK

☐ Use npm

☒ Use a `<script>` tag

Use a `<script>` tag

If you don't use build tools, use this option to add and use the Firebase JS SDK. Use this option to get started, but it's not recommended for production apps. [Learn more](#).

Copy and paste these scripts into the bottom of your `<body>` tag, but before you use any Firebase services:

```
<script type="module">
  // Import the functions you need from the SDKs you need
  import { initializeApp } from "https://www.gstatic.com/firebasejs/10.6.0/firebase-app.js";
  // TODO: Add SDKs for Firebase products that you want to use
  // https://firebase.google.com/docs/web/setup#available-libraries

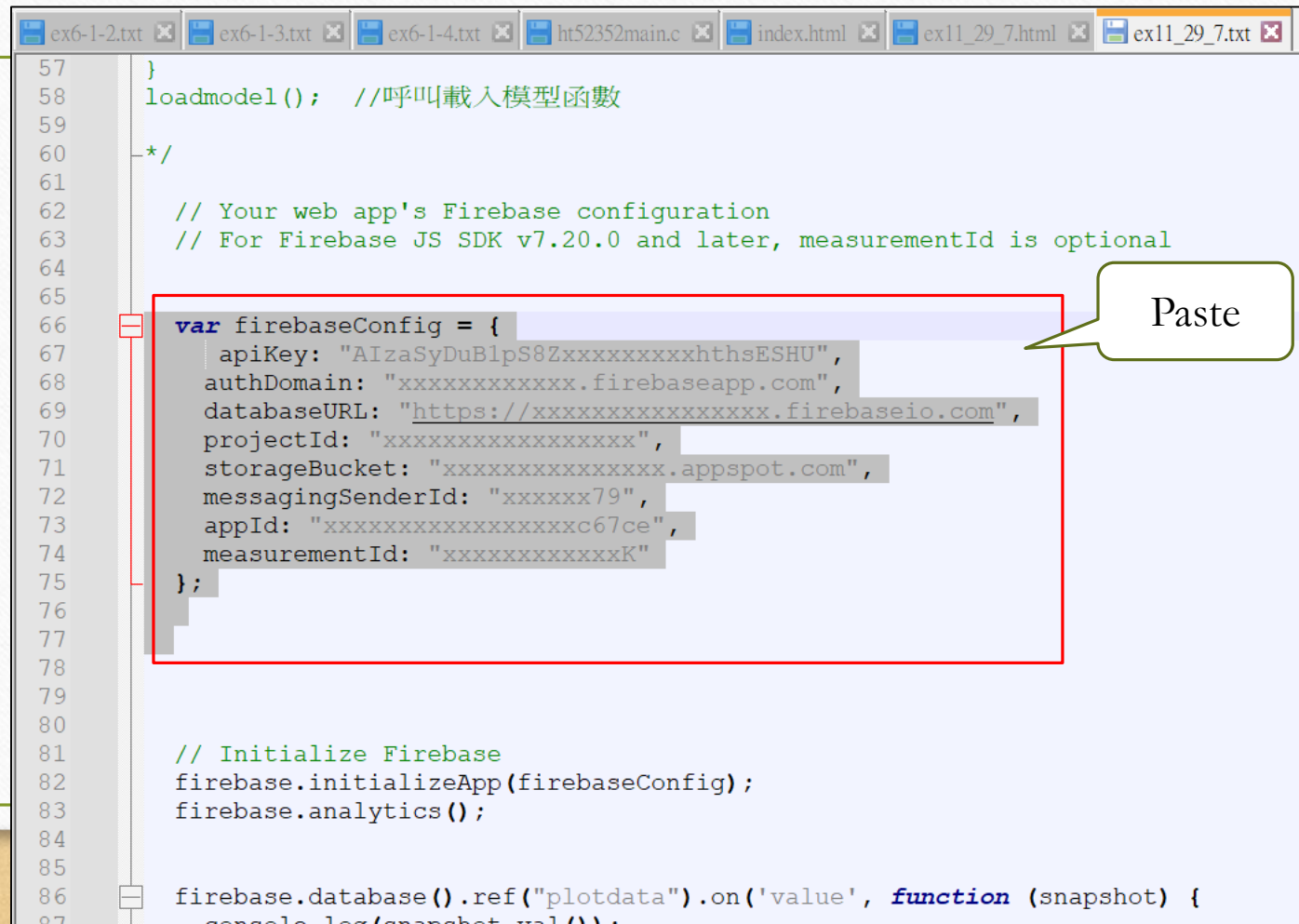
  // Your web app's Firebase configuration
  const firebaseConfig = {
    apiKey: "AIzaSyDqJ...M0Vw",
    authDomain: "totor...com",
    databaseURL: "http...com",
    projectId: "totora...com",
    storageBucket: "to...com",
    messagingSenderId: "...",
    appId: "1:71973988...34ae8"
  };

  // Initialize Firebase
  const app = initializeApp(firebaseConfig);
</script>
```

Copy



# Paste to ex\_11\_29\_7.txt

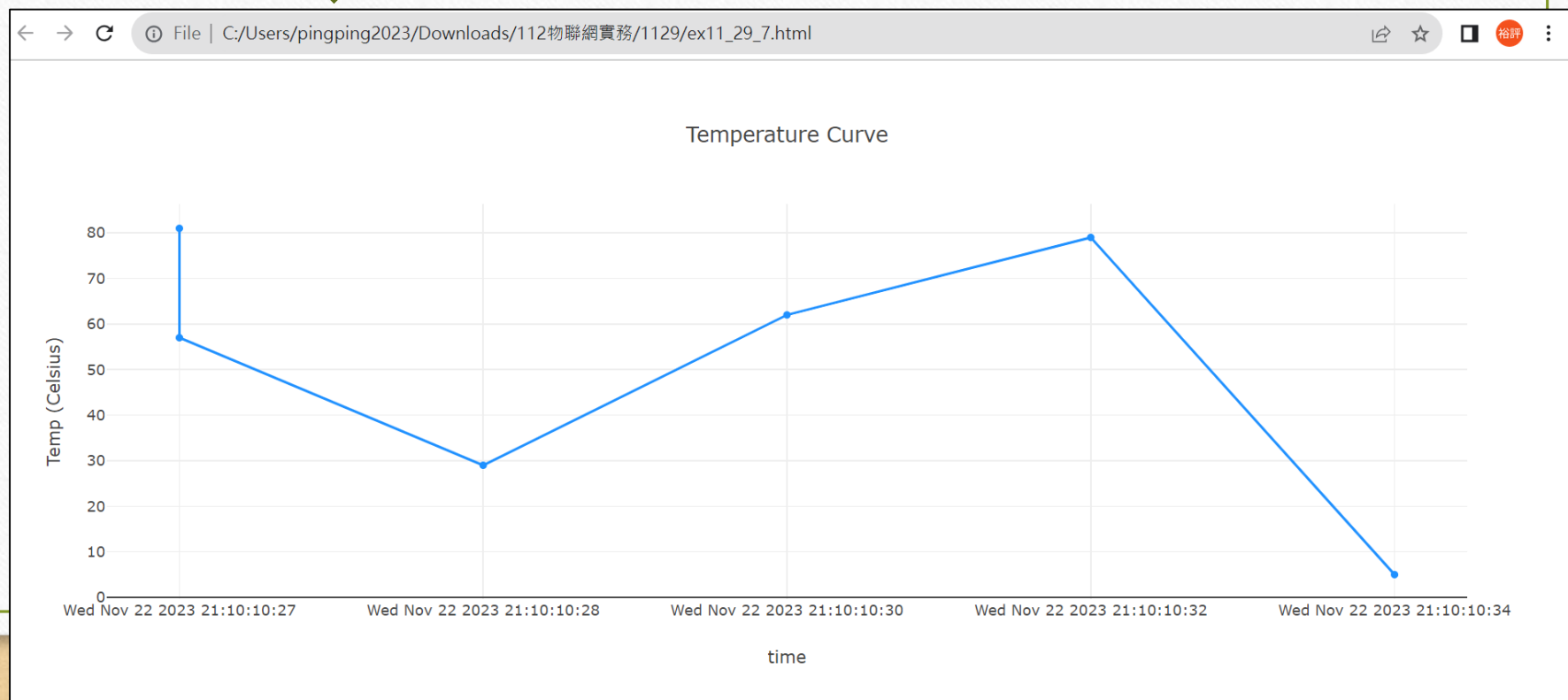
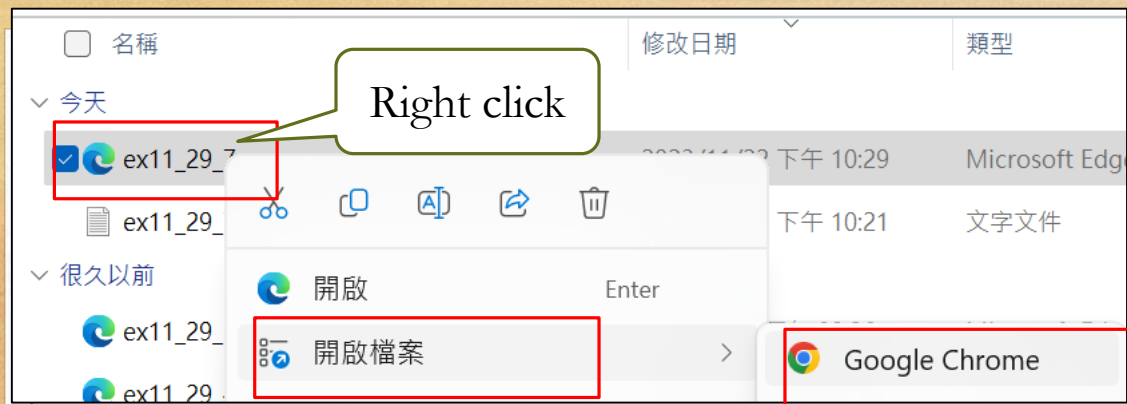


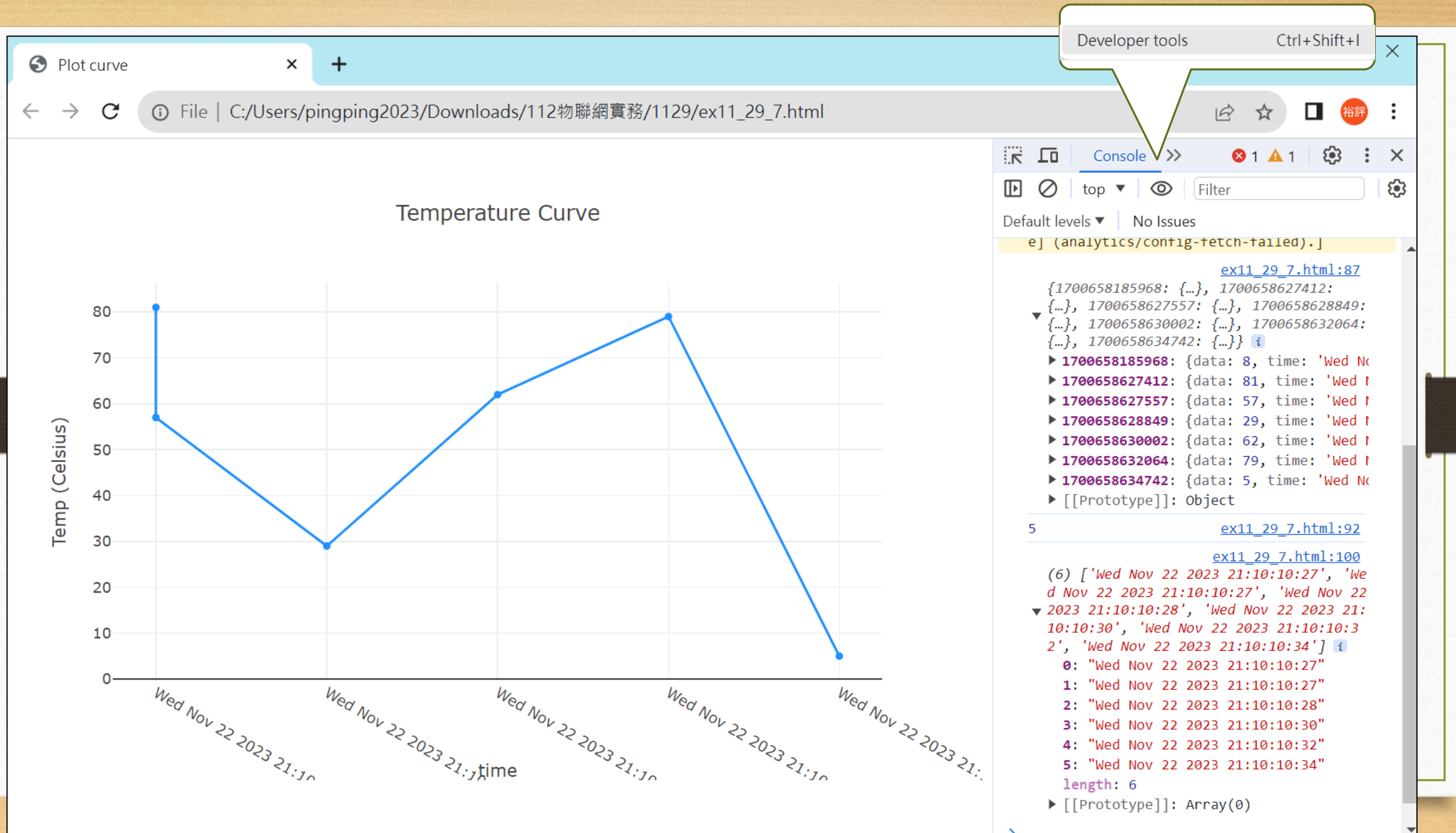
```
57 }
58 loadmodel(); //呼叫載入模型函數
59
60 */
61
62 // Your web app's Firebase configuration
63 // For Firebase JS SDK v7.20.0 and later, measurementId is optional
64
65
66 var firebaseConfig = {
67   apiKey: "AIzaSyDuBlpS8ZxxxxxxxxxhthsESHU",
68   authDomain: "xxxxxxxxxxxxx.firebaseio.com",
69   databaseURL: "https://xxxxxxxxxxxxx.firebaseio.com",
70   projectId: "xxxxxxxxxxxxx",
71   storageBucket: "xxxxxxxxxxxxx.appspot.com",
72   messagingSenderId: "xxxxxx79",
73   appId: "xxxxxxxxxxxxxxxxxc67ce",
74   measurementId: "xxxxxxxxxxxxK"
75 };
76
77
78
79
80
81 // Initialize Firebase
82 firebase.initializeApp(firebaseConfig);
83 firebase.analytics();
84
85
86 firebase.database().ref("plotdata").on('value', function (snapshot) {
87   console.log(snapshot.val());
88 })
```



# Save As ex\_11\_29\_7.html

```
ex6-1-2.txt x ex6-1-3.txt x ex6-1-4.txt x ht52352main.c x index.html x ex11_29_7.html x
1  <!DOCTYPE html>
2  <html>
3  <head>
4
5  <title>Ping Pong</title>
6  <script src="https://unpkg.com/@tensorflow/tfjs"></script>
7
8  <script src="https://cdn.plot.ly/plotly-latest.min.js"></script>
9  <!-- The core Firebase JS SDK is always required and must be listed first -->
10 <script src="https://www.gstatic.com/firebasejs/7.21.0/firebase-app.js"></script>
11
12 <!-- TODO: Add SDKs for Firebase products that you want to use
13      https://firebase.google.com/docs/web/setup#available-libraries -->
14 <script src="https://www.gstatic.com/firebasejs/7.21.0/firebase-analytics.js"></script>
15
16
17 <script src="https://www.gstatic.com/firebasejs/7.21.0/firebase-database.js"></script>
18 <style>
19   h1 {text-align: center;}
20
21
22 </style>
23 </head>
24
25 <body>
26 <p>
27 </p>
28 <div id="epf" style="width:100%;height:500px;"></div>
29 <h1><div id="status" style="center" ></div></h1>
```

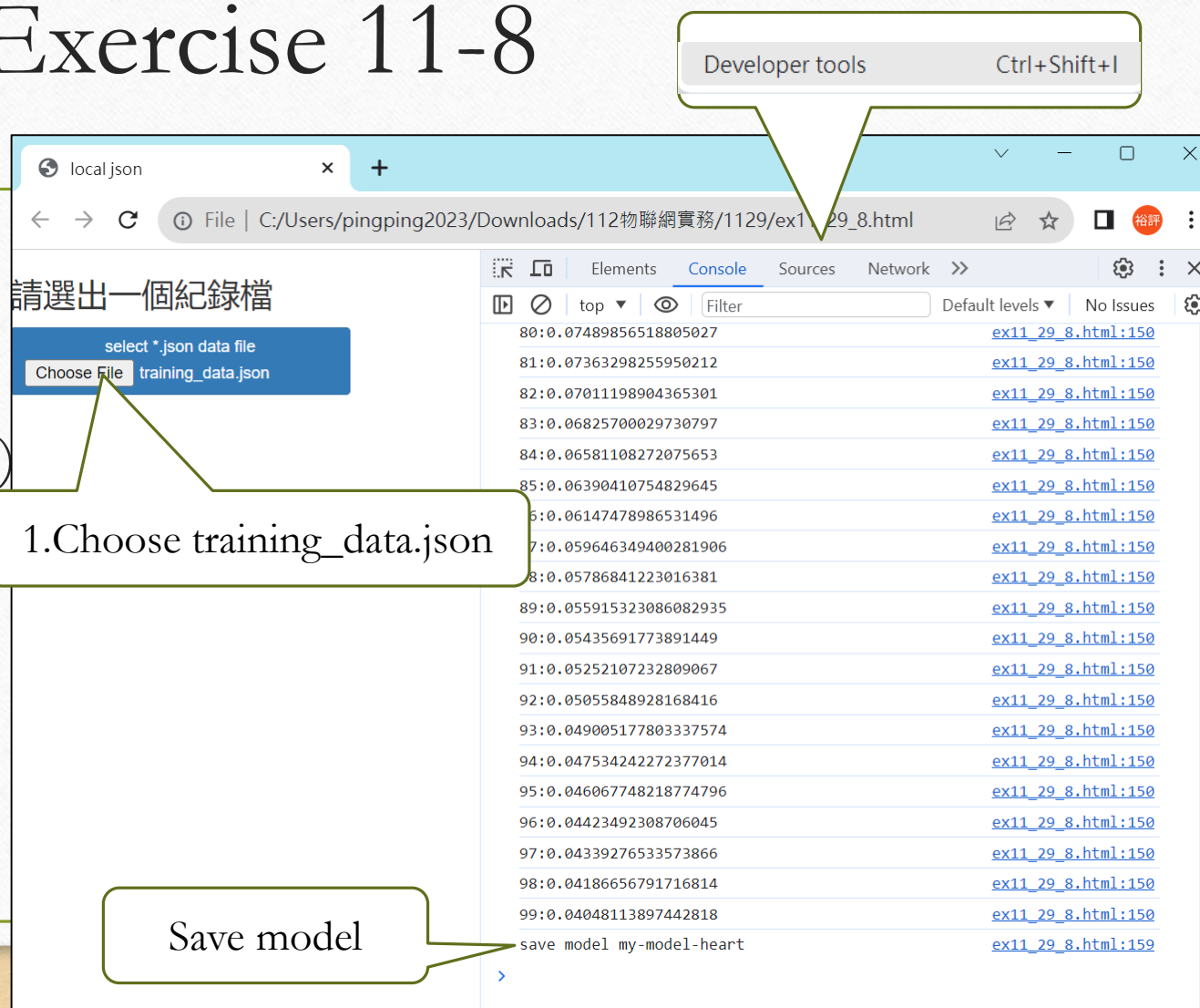






# Exercise 11-8

- Training Model
- ex11\_29\_8.html
- (copy from ex11\_29\_8.txt)
- AI play ping pong game



# Homework 11-2

---

- Open “ex11\_29\_7.html” and save as “ex11\_29\_9.html”
- Delete `/* */`
- `/* */`

Open “ex11\_29\_9.html” with google chrome

