

# Programming with Algebraic Data Types

---

Jiří Jakeš

March 7, 2017

Scala Taiwan Meetup

# Algebraic Data Types

---

## Algebra

- part of mathematics
- mathematical structure (symbols and operations,  
e. g.  $6x^2 + 3x + 5 = 14$ )

## **Algebraic data type**

= type formed by combining multiple types

## Combining data types

- *product*: “type  $P$  is formed by both  $A$  and  $B$ ”
- *coproduct (sum)*: “type  $C$  is  $A$  or  $B$ ”

## Product in Scala

```
type P = (A, B)
```

## Product in Scala

```
type P = (A, B)
```

```
case class P(a: A, b: B)
```

## Coproduct (sum) in Scala

```
type C = Either[A, B]
```



## Coproduct (sum) in Scala

```
type C = Either[A, B]
```

```
sealed trait C
```

```
case class C1(a: A) extends C
```

```
case class C2(b: B) extends C
```

Also: tagged union, variant record, choice type, discrimination union, disjoint union

## More combining

```
sealed trait C  
case class C1(a: A, b: B) extends C  
case class C2(t: T, u: U, v: V) extends C
```

## **Algebraic data types**

- types formed by combining multiple types
- potentially recursive coproduct of products

## Nomenclature

type

sealed trait C

variants { case class C1(a: A, b: B) extends C  
case class C2(t: T, u: U, v: V) extends C

constructors fields

## Pattern matching

```
sealed trait C  
case class C1(a: A, b: B) extends C  
case class C2(t: T, u: U, v: V) extends C  
  
def toString(c: C): String = ???
```

## Pattern matching

```
sealed trait C
```

```
case class C1(a: A, b: B) extends C
```

```
case class C2(t: T, u: U, v: V) extends C
```

```
def toString(c: C): String = c match {  
  case C1(a, b) => s"C1:$a,$b"  
  case C2(t, u, v) => s"C2:$t,$u,$v"  
}
```

## Pattern matching

```
sealed trait C
```

```
case class C1(a: A, b: B) extends C
```

```
case class C2(t: T, u: U, v: V) extends C
```

```
def toString(c: C): String = c match {  
  case C1(a, b) ⇒ s"C1:$a,$b"  
  case C2(t, u, v) ⇒ s"C2:$t,$u,$v"  
}
```

```
val toString: C ⇒ String = {  
  case C1(a, b) ⇒ s"C1:$a,$b"  
  case C2(t, u, v) ⇒ s"C2:$t,$u,$v"  
}
```

```
def toString(c: C): String = c match {  
  case C1(a, b) => s"C1:$a,$b"  
}
```



```
def toString(c: C): String = c match {  
  case C1(a, b) => s"C1:$a,$b"  
}
```

warning: match may not be exhaustive.

It would fail on the following input: C2(\_,\_,\_)

## Examples

```
sealed trait Option[A]  
case class Some[A](a: A) extends Option[A]  
case object None extends Option[Nothing]
```

## Examples

```
sealed trait Option[A]  
case class Some[A](a: A) extends Option[A]  
case object None extends Option[Nothing]
```

```
sealed trait Either[A, B]  
case class Left[A, B](a: A) extends Either[A, B]  
case class Right[A, B](b: B) extends Either[A, B]
```

## Examples

```
sealed trait List[A]  
case class Cons[A](h: A, t: List[A]) extends List[A]  
case object Nil extends List[Nothing]
```

```
sealed trait Tree[A]  
case object Empty extends Tree[Nothing]  
case class Leaf[A](v: A) extends Tree[A]  
case class Node[A](l: Tree[A], r: Tree[A]) extends Tree[A]
```

# Domain models

---

## Modelling customers

- Every customer must have at least one contact
- Contact can be email, address or phone

Contact can be email, adress or phone

```
sealed trait Contact  
case class Email( ... ) extends Contact  
case class Address( ... ) extends Contact  
case class Phone( ... ) extends Contact
```

**Every customer must have at least one contact**

```
case class Customer(  
  name: String,  
  primaryContact: Contact,  
  otherContacts: List[Contact]  
)
```



Every customer must have at least one contact

```
case class NonEmptyList[A](h: A, t: List[A])
```

Every customer must have at least one contact

```
case class NonEmptyList[A](h: A, t: List[A])
```

```
case class Customer(  
  name: String,  
  contacts: NonEmptyList[Contact]  
)
```

Algebraic data types can help us increase type safety of code.

Algebraic data types can help us increase type safety of code.

**Make illegal states unrepresentable.**

☹️ and 😊

---

☹ Variants are types (in Scala)

```
val a: ??? = List(Some(1), Some(2))
```

☹ Variants are types (in Scala)

```
val a: List[Some[Int]] = List(Some(1), Some(2))
```

## ☹ Variants are types (in Scala)

```
val a: List[Some[Int]] = List(Some(1), Some(2))
```

```
val b: ??? = List(None, None)
```



## Variants are types (in Scala)

```
val a: List[Some[Int]] = List(Some(1), Some(2))
```

```
val b: List[None.type] = List(None, None)
```

Ideally we want `Some(1)` to be of type `Option[Int]`. Can be “solved” by smart constructor or by explicitly providing type.



## Verbose definition

```
sealed trait Option[T]  
final case class Some[T](x: T) extends Option[T]  
final case object None extends Option[Nothing]
```



## ❯ Variants with types, verbose syntax

```
// Scala 3 (Dotty)
```

```
enum Option[T] {  
  case Some(x: T)  
  case None  
}
```

```
val l: List[Option[Int]] = List(Some(1), Some(2))
```

## **Accurate model**

See customers and contacts.

## 😊 Self documenting

```
sealed trait Contact  
case class Email( ... ) extends Contact  
case class Address( ... ) extends Contact  
case class Phone( ... ) extends Contact
```

## ☺ Compiler helps

```
def toString(c: Contact): String = c match {  
  case Email( ... ) ⇒ "Email"  
  case Address( ... ) ⇒ "Address"  
}
```

warning: match may not be exhaustive.

It would fail on the following input: Phone(\_)

☺ **Illegal state unrepresentable**

You cannot create an invalid value.



## **Anemic domain model**

- Separation between logic and data
- No state (allows easier scalability)
- Easier pickling, ORM
- Modularization
- Simpler testing



# JSON Driven Development

---

```
{ "id": "a01", "car": { "make": "Škoda" } }  
{ "id": "a02", "bicycle": { "gears": 24 } }
```

```
{ "id": "a01", "car": { "make": "Škoda" } }  
{ "id": "a02", "bicycle": { "gears": 24 } }
```

```
case class Car(make: String)  
case class Bicycle(gears: Int)
```

```
case class Response(  
  id: String,  
  car: Option[Car],  
  bicycle: Option[Bicycle]  
)
```

```
{ "id": "a01", "car": { "make": "Škoda" } }  
{ "id": "a02", "bicycle": { "gears": 24 } }
```

```
sealed trait Vehicle
```

```
case class Car(make: String) extends Vehicle
```

```
case class Bicycle(gears: Int) extends Vehicle
```

```
case class Response(id: String, vehicle: Vehicle)
```

# ADT & Mathematics

---

```
type A = (Boolean, Boolean, Boolean, Boolean)
```

```
type A = (Boolean, Boolean, Boolean, Boolean)// 16 inhabitants  
type B = (Boolean, Boolean, Boolean)
```

```
type A = (Boolean, Boolean, Boolean, Boolean)// 16 inhabitants
type B = (Boolean, Boolean, Boolean)          // 8 inhabitants
type C = (Boolean, Boolean)
```



```
type A = (Boolean, Boolean, Boolean, Boolean)// 16 inhabitants
type B = (Boolean, Boolean, Boolean)          // 8 inhabitants
type C = (Boolean, Boolean)                  // 4 inhabitants
type D = (Boolean)
```

```
type A = (Boolean, Boolean, Boolean, Boolean)// 16 inhabitants
type B = (Boolean, Boolean, Boolean)          // 8 inhabitants
type C = (Boolean, Boolean)                  // 4 inhabitants
type D = (Boolean)                          // 2 inhabitants
type E = ()
```

```
type A = (Boolean, Boolean, Boolean, Boolean)// 16 inhabitants
type B = (Boolean, Boolean, Boolean)         // 8 inhabitants
type C = (Boolean, Boolean)                  // 4 inhabitants
type D = (Boolean)                          // 2 inhabitants
type E = ()                                 // 1 inhabitant
// type: Unit, value: ()
```

```
type A = (Boolean, Unit)
```

```
type A = (Boolean, Unit)           // (T, ()), (F, ())  
type B = (Boolean, Unit, Unit)
```

```
type A = (Boolean, Unit)           // (T, ()), (F, ())  
type B = (Boolean, Unit, Unit)     // (T, (), ()), (F, (), ())  
type C = (Boolean, Unit, Unit, Unit)
```

$$2 \times 2 \times 2 = 8$$

type A = (Boolean, Boolean, Boolean)

type B = (Boolean, Unit, Unit)

$$2 \times 1 \times 1 = 2$$

Product corresponds to multiplication.



```
sealed trait T  
case class A(b: Boolean) extends T  
case class B(b: Boolean) extends T  
case class C(b: Boolean) extends T
```

```
sealed trait T  
case class A(b: Boolean) extends T  
case class B(b: Boolean) extends T  
case class C(b: Boolean) extends T
```

```
A(true), B(true), C(true),  
A(false), B(false), C(false)
```

```
sealed trait T
```

```
case class A(b: Boolean) extends T  
case class B(b: Boolean) extends T  
case class C(b: Boolean) extends T
```

}  
 $2+2+2=6$

```
A(true), B(true), C(true),  
A(false), B(false), C(false)
```

```
sealed trait T  
case class A(b: Boolean) extends T  
case class B(b: Boolean) extends T  
case class C(n: Nothing) extends T
```

```
sealed trait T  
case class A(b: Boolean) extends T  
case class B(b: Boolean) extends T  
case class C(n: Nothing) extends T
```

```
A(true), B(true),  
A(false), B(false)
```

Coproduct corresponds to addition.

```
type T = (Boolean, Boolean, Nothing)
```

$$2 \times 2 \times 0 = 0$$



type T = (Boolean, Boolean, Nothing)



Algebraic data types form *semiring* (半環).

Semiring is a set equipped with two binary operations  $+$  and  $\cdot$ , called addition and multiplication, such that:

- addition is commutative with identity element 0

$$a + b = b + a \quad a + 0 = a$$

- multiplication has identity element 1

$$a \cdot 1 = a$$

- multiplication is distributive

$$a \cdot (b + c) = (a \cdot b) + (a \cdot c)$$

- multiplication by 0 annihilates

$$a \cdot 0 = 0$$

0	Nothing
1	Unit
$a + b$	<b>Either</b> [A, B] (or sealed trait)
$a \cdot b$	(A, B) (or case class)
$1 + 1 = 2$	<b>Boolean</b>
$1 + a$	<b>Option</b> [A]
$a \cdot (b + c)$	(A, <b>Either</b> [B, C])
$a \cdot b + a \cdot c$	<b>Either</b> [(A, B), (A, C)]
$b^a$	$A \Rightarrow B$

Thank you for attention