

# album-wiz

# Vinyl Companion

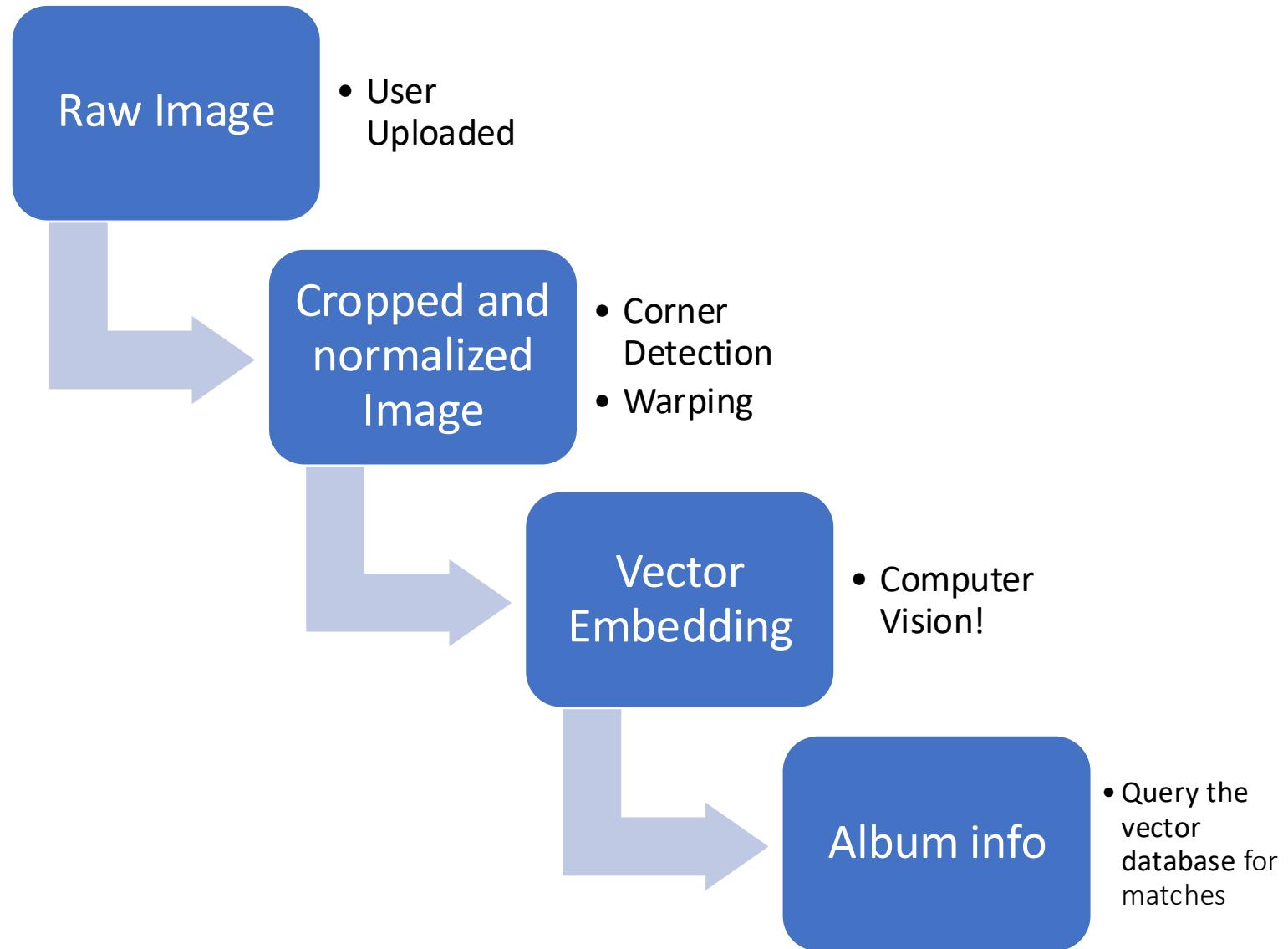
Khue Anh Tran, Mason Daugherty, Tom Han, Linguo Ren

CSCI 3485 *Deep Learning for Computer Vision*

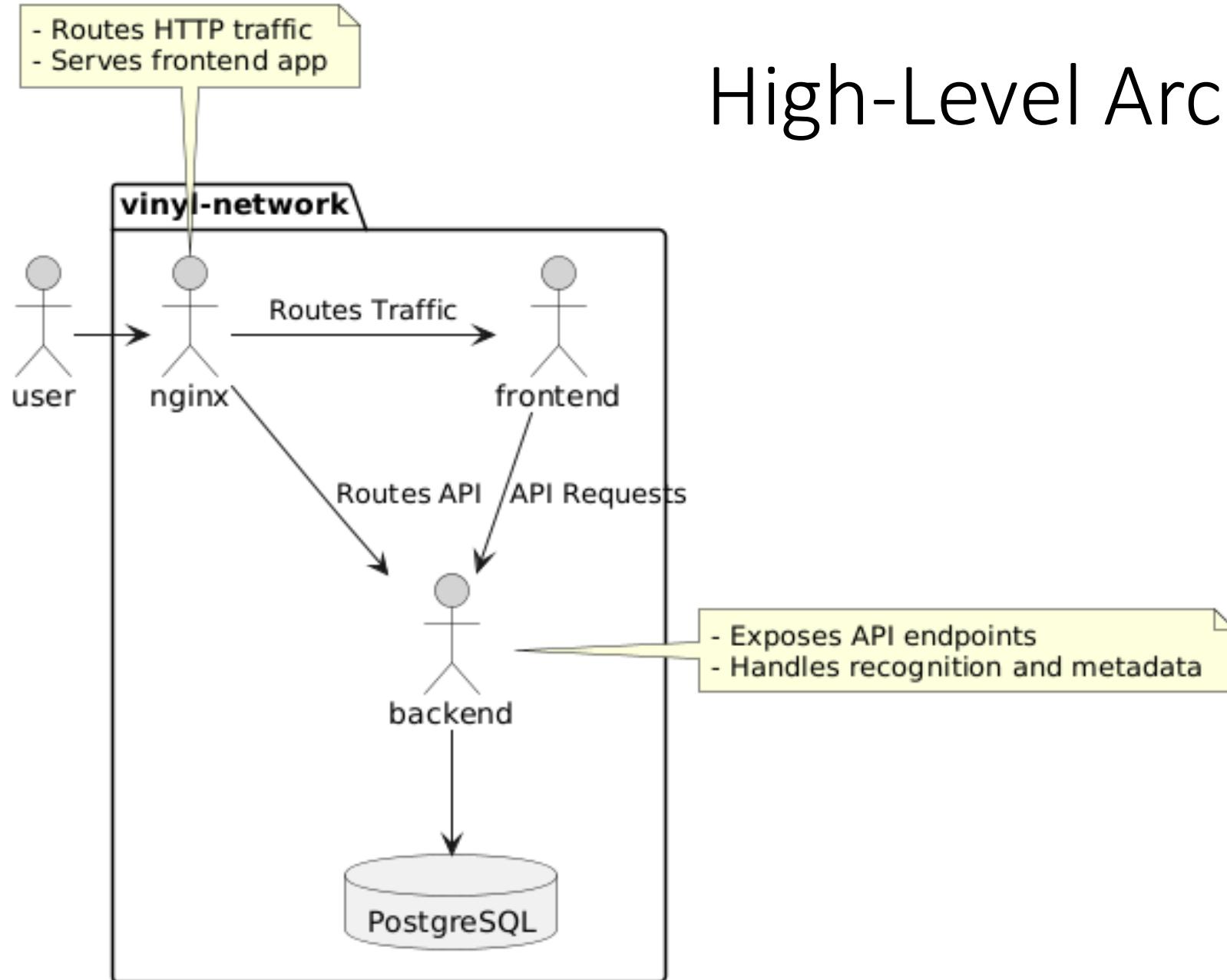
Professor Farias

Dec 17<sup>th</sup>, 2024





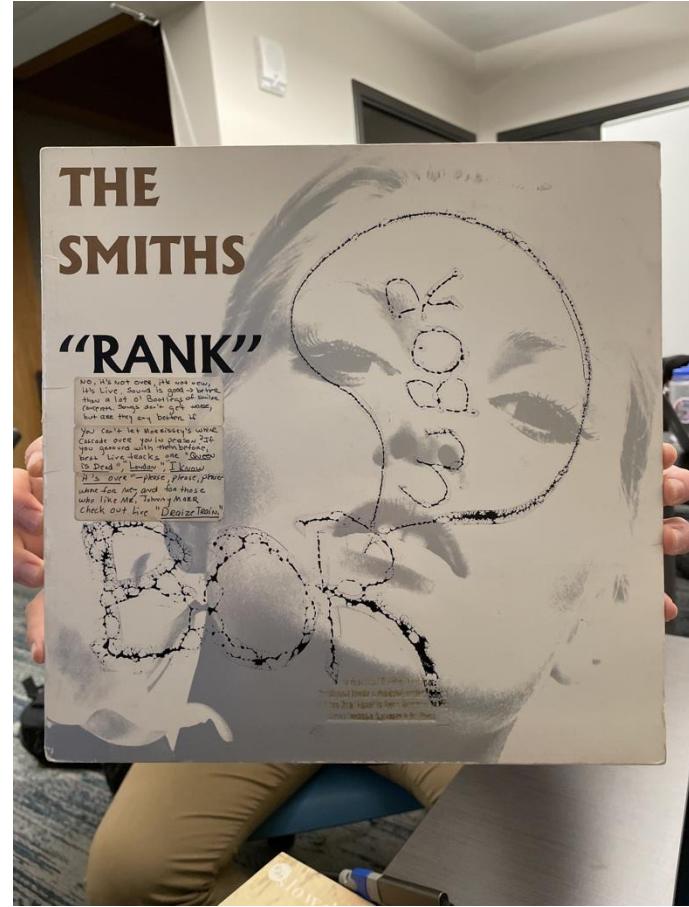
# High-Level Architecture



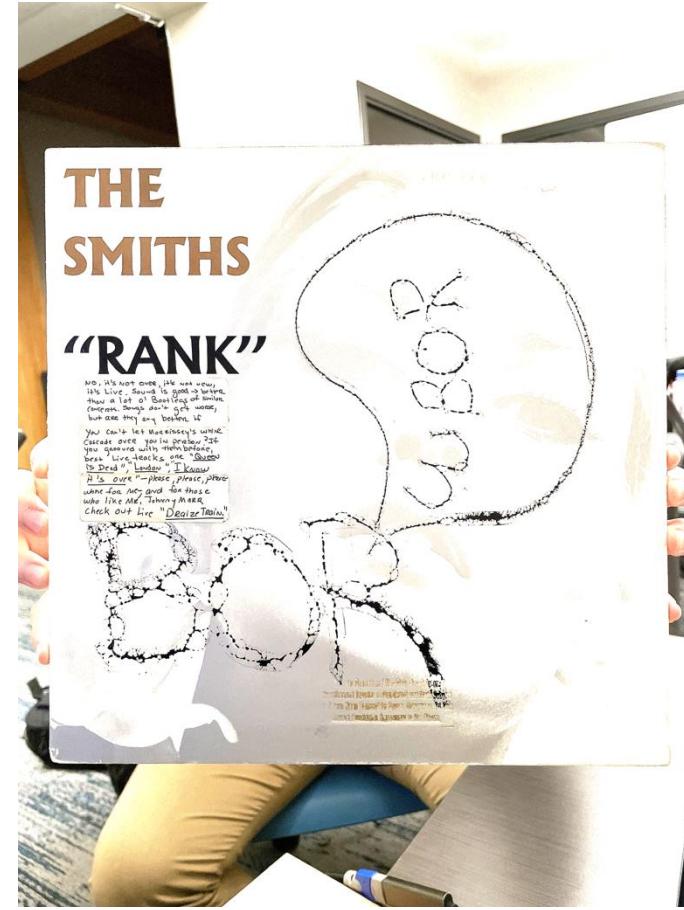
# Square (Album) Detection

- Image Sharpening
- Background Removal
- Line Detection
- Corner Detection
- Perspective Warping

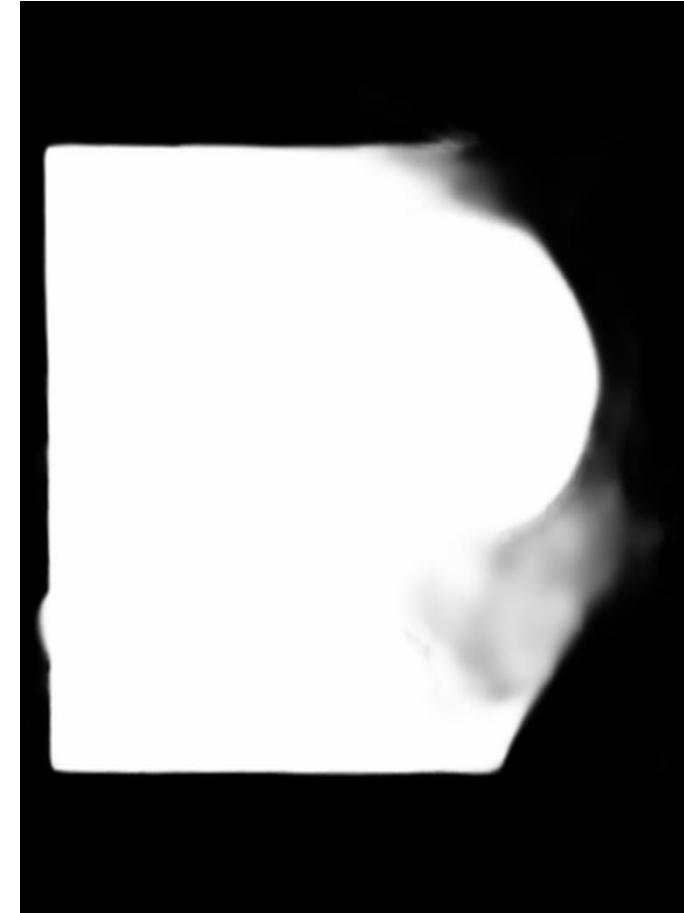
# Original Images



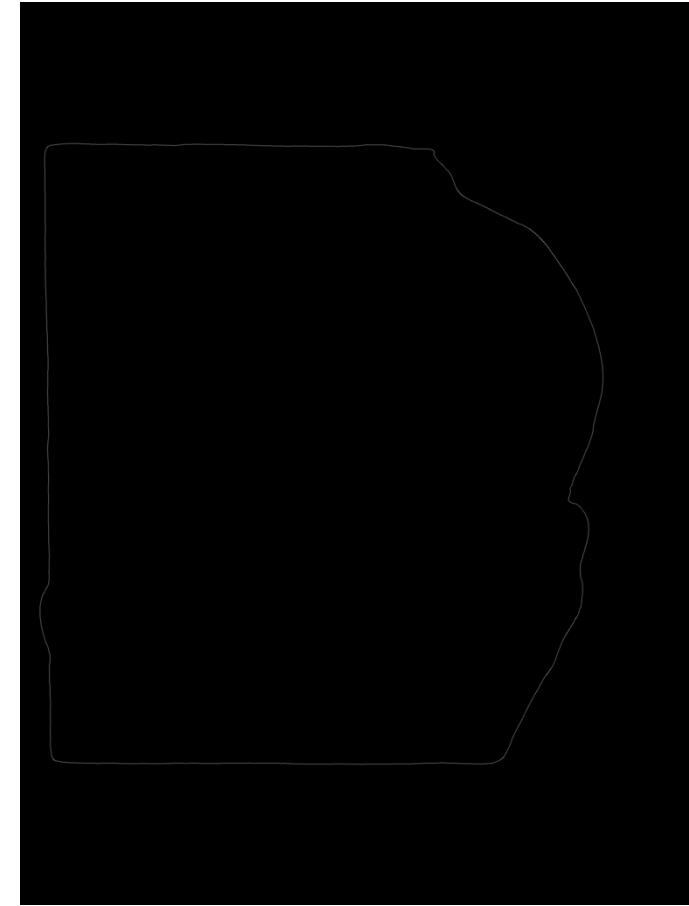
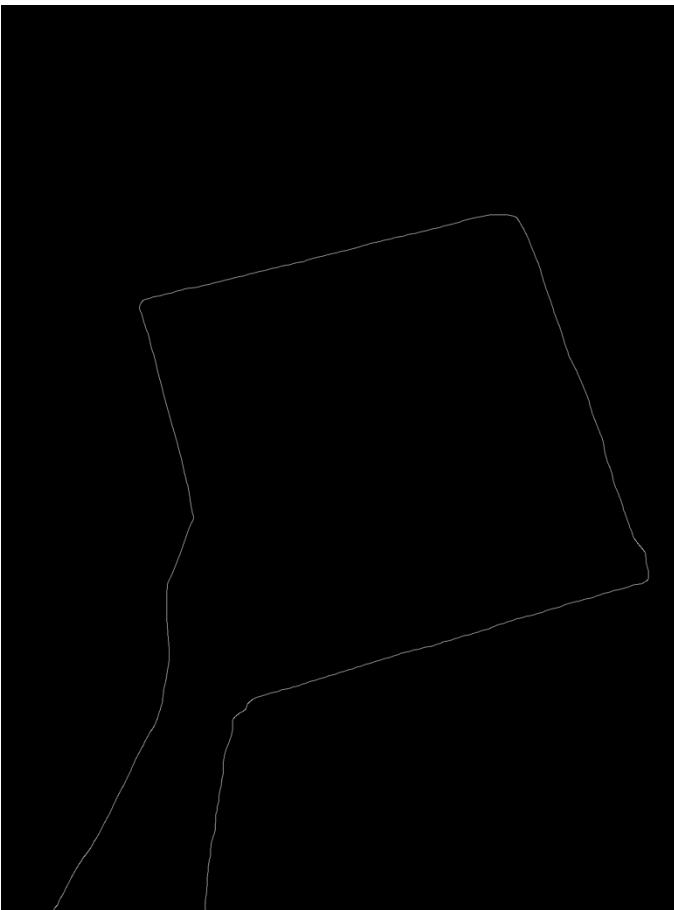
# Image Sharpening (help detect edges)



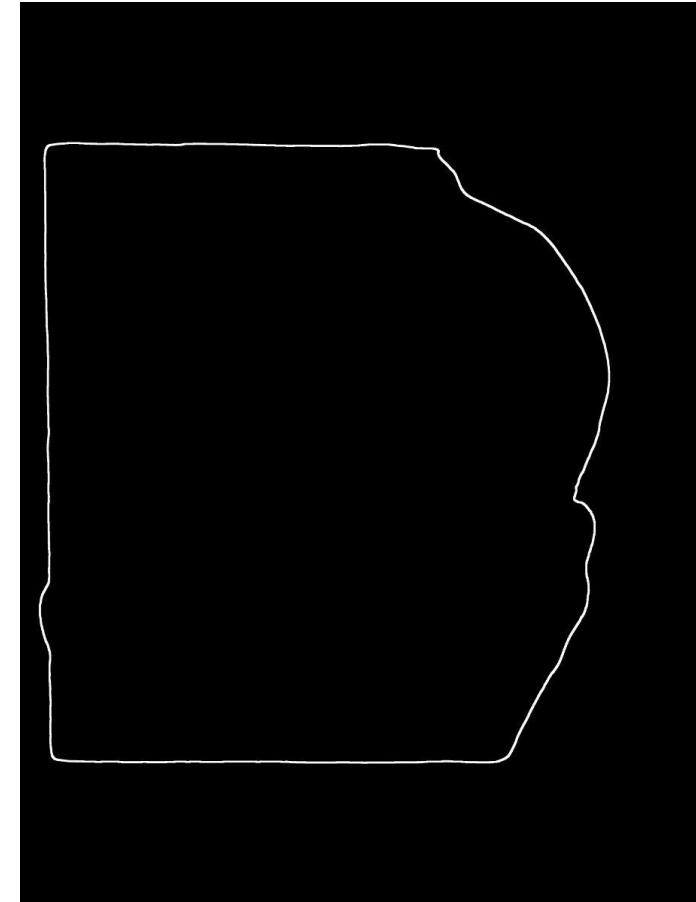
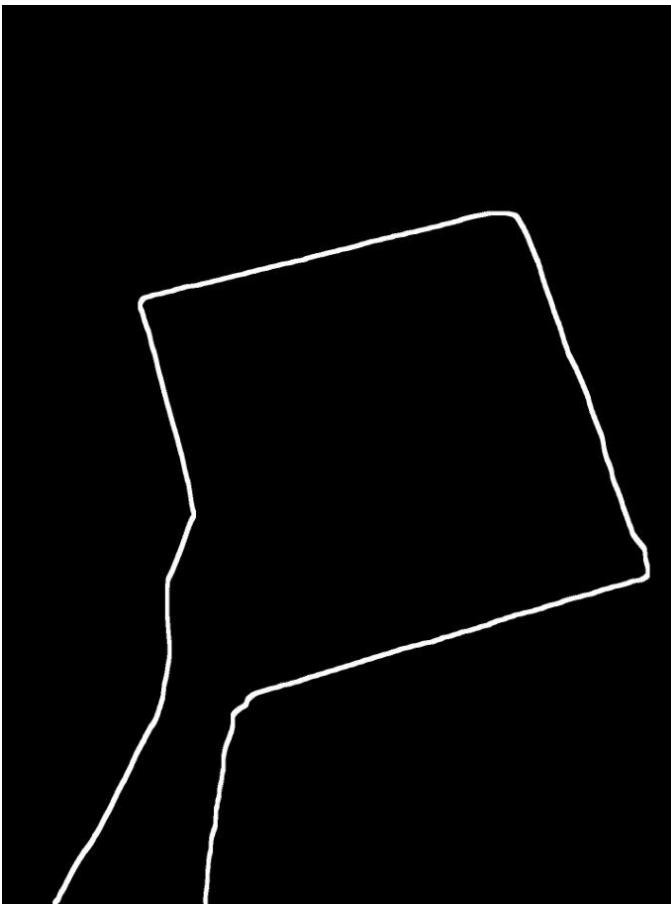
# Background Removal (with dilation)



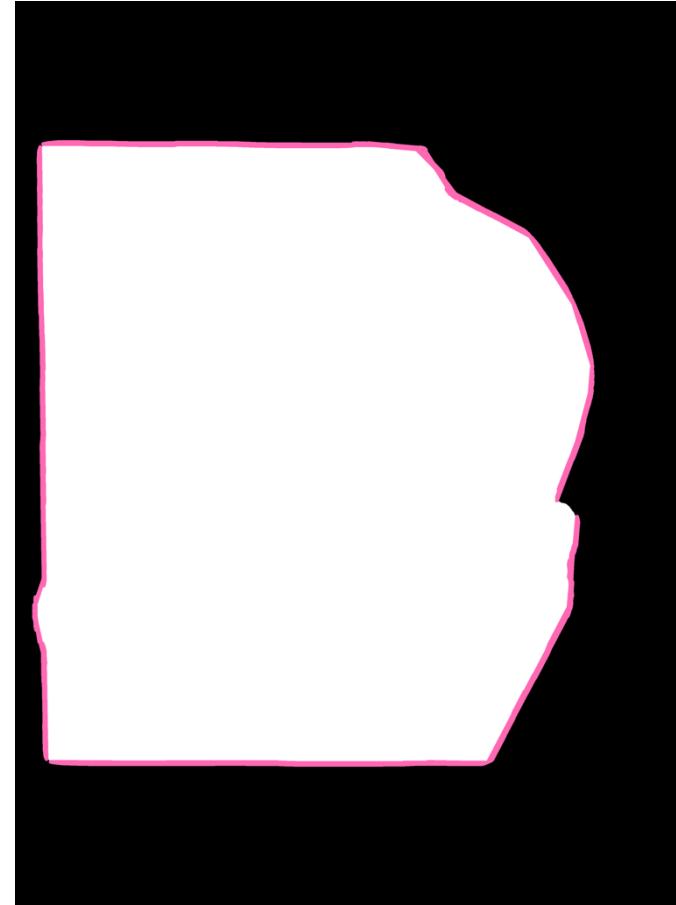
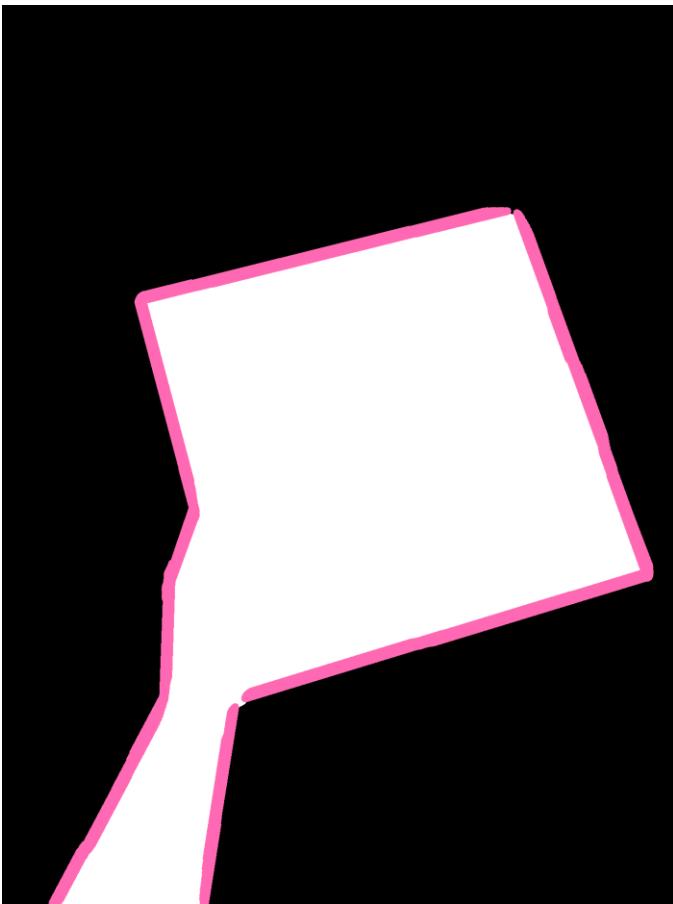
# Line Detection: Canny Edges



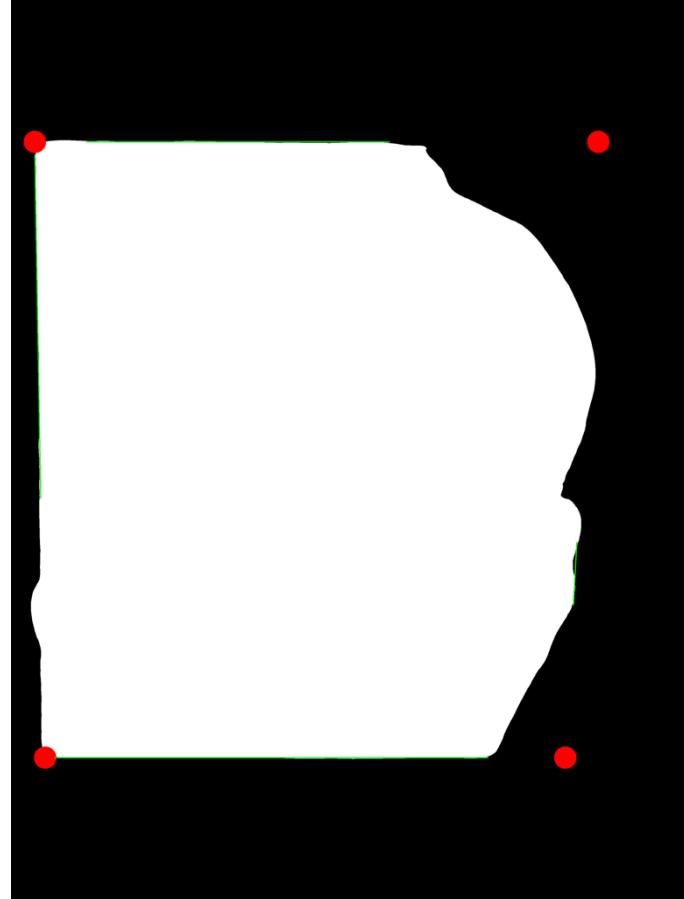
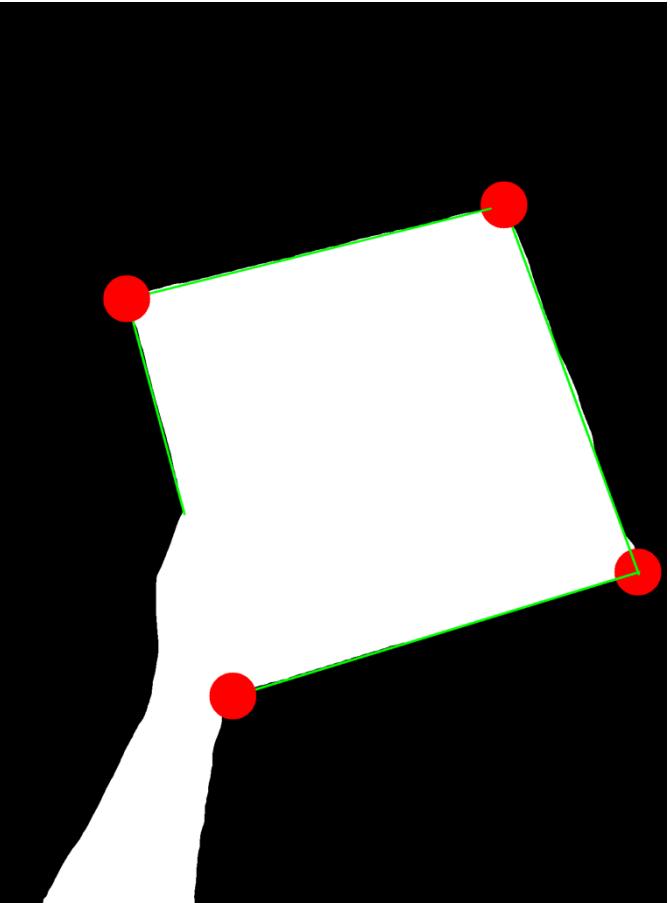
# Line Detection: Dilated Edges



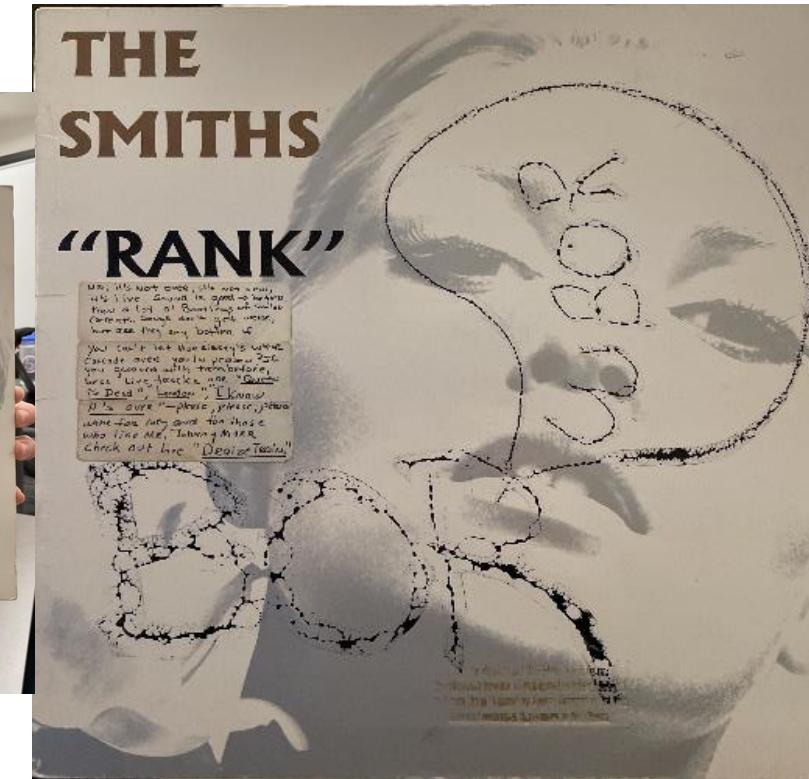
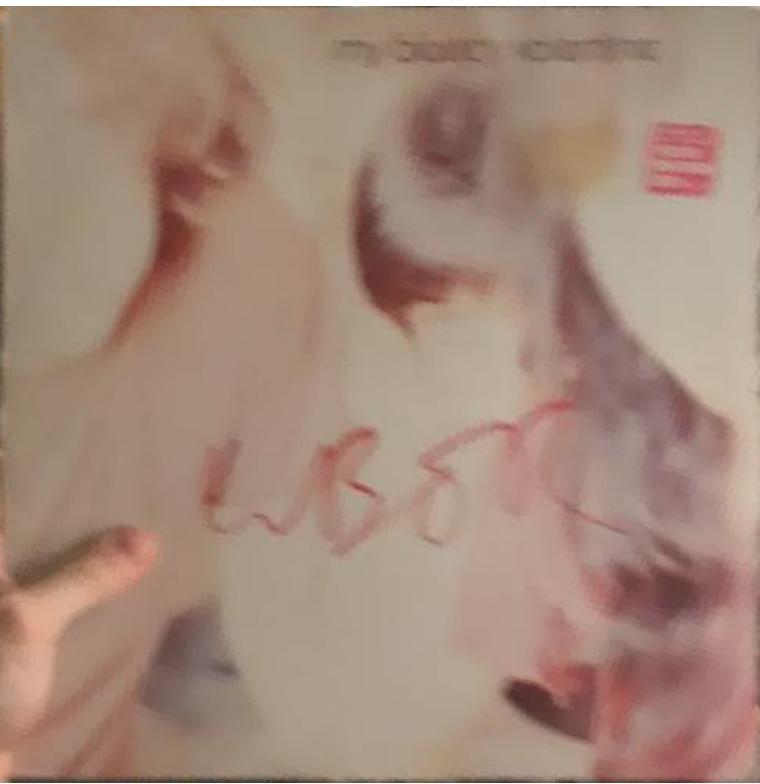
# Line Detection: Unique Lines



# Corner Detection

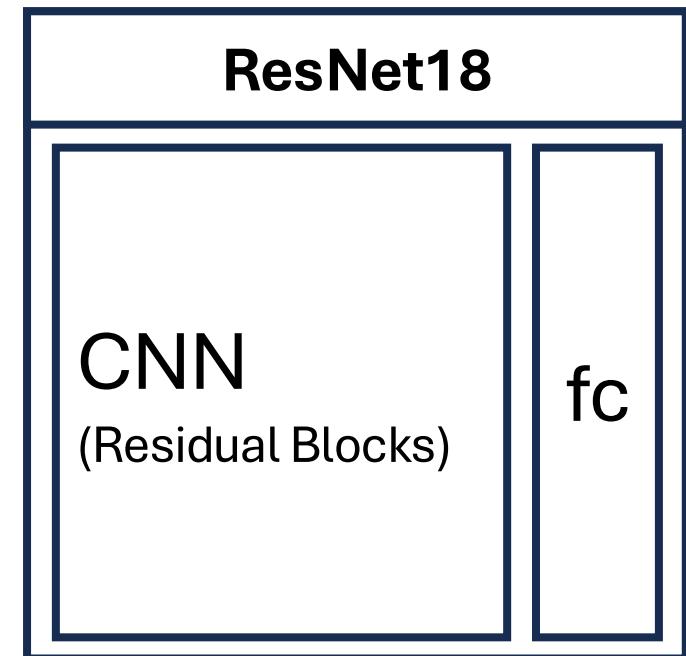


# Perspective Warping



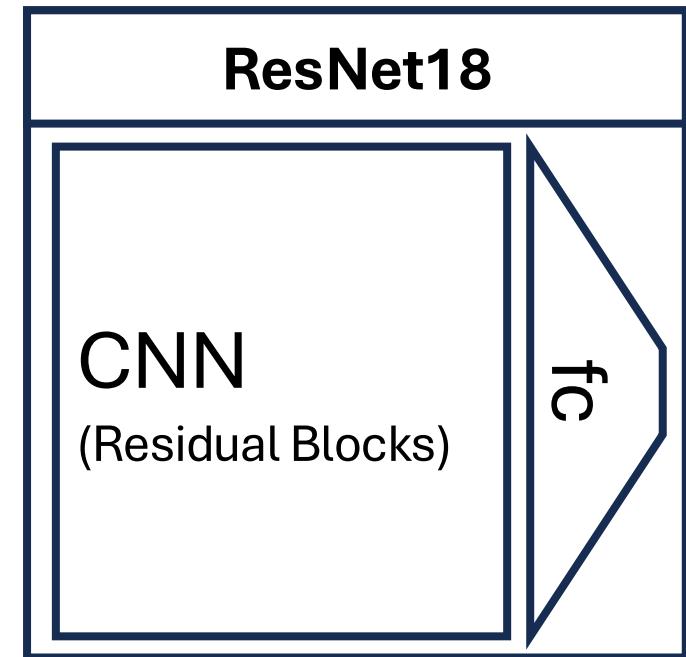
# Model Training

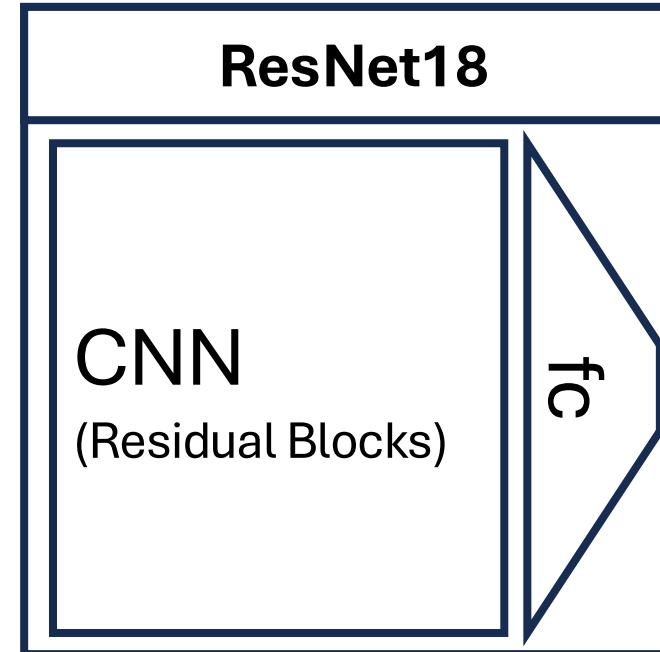
- Faster (compared to ResNet51)
- Original output of ResNet18: 1000
  - Too long, not efficient for vector search
  - Not power of 2

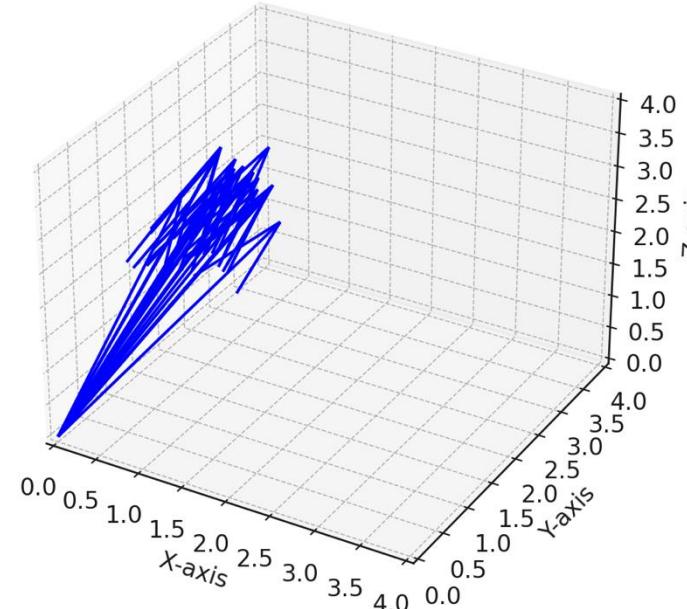
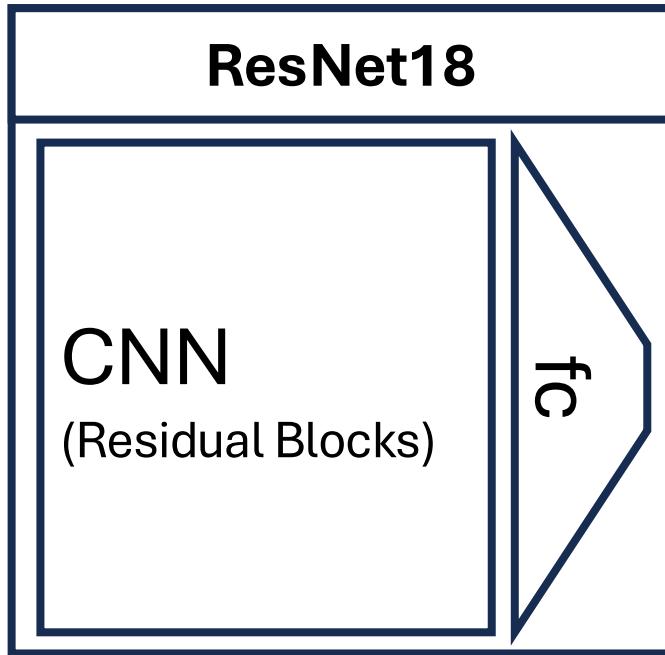


# Model Training

- Original output of ResNet18: 1000
  - Too long, not efficient for vector search
  - Not power of 2
- New length: 256
  - Short
  - Is power of 2
  - BONUS: Faster to train!
  - SKINNY



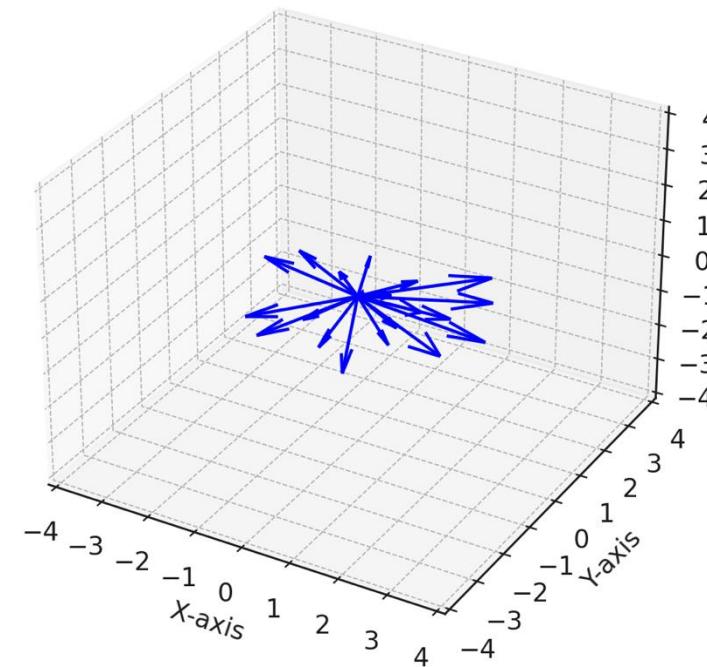




## ResNet18 - FineTuned

CNN  
(Residual Blocks)

fc



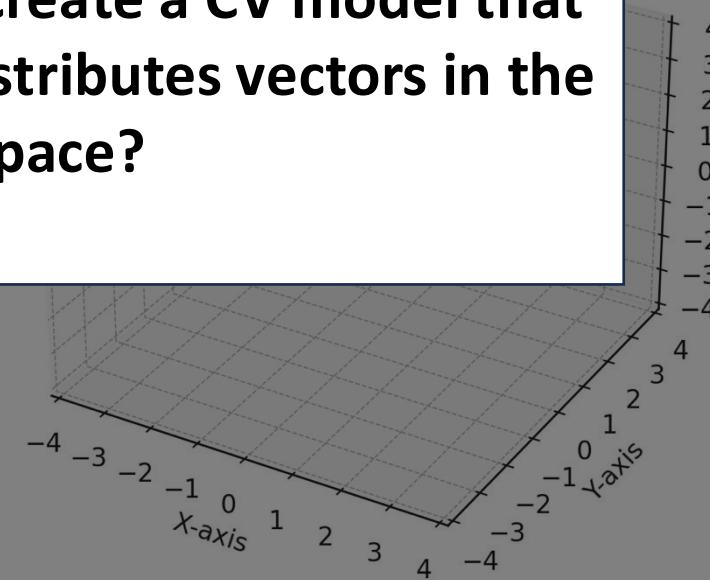
**ResNet18 - Fi**

**CNN**

(Residual Blocks)

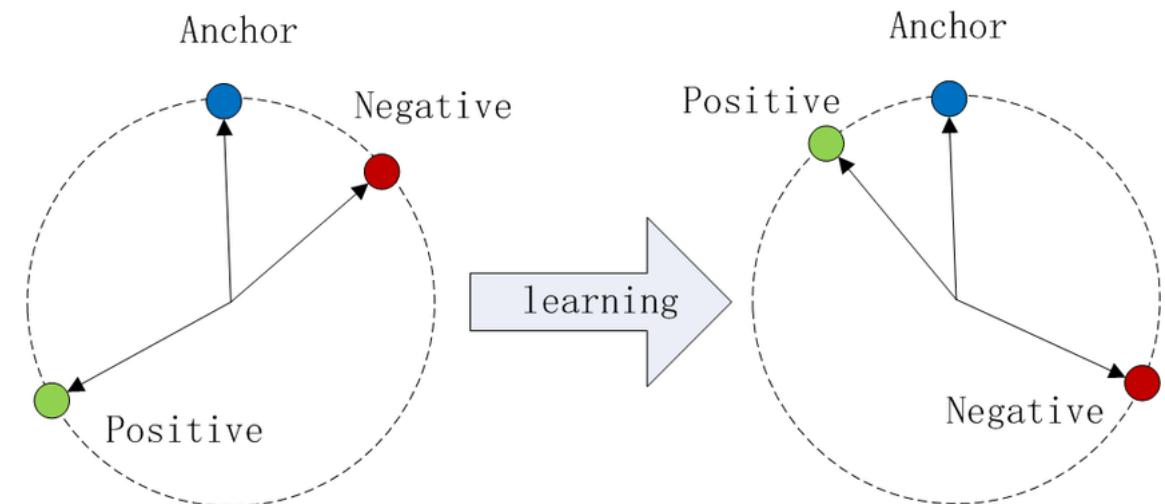
**fc**

**How do we create a CV model that uniformly distributes vectors in the embedded space?**

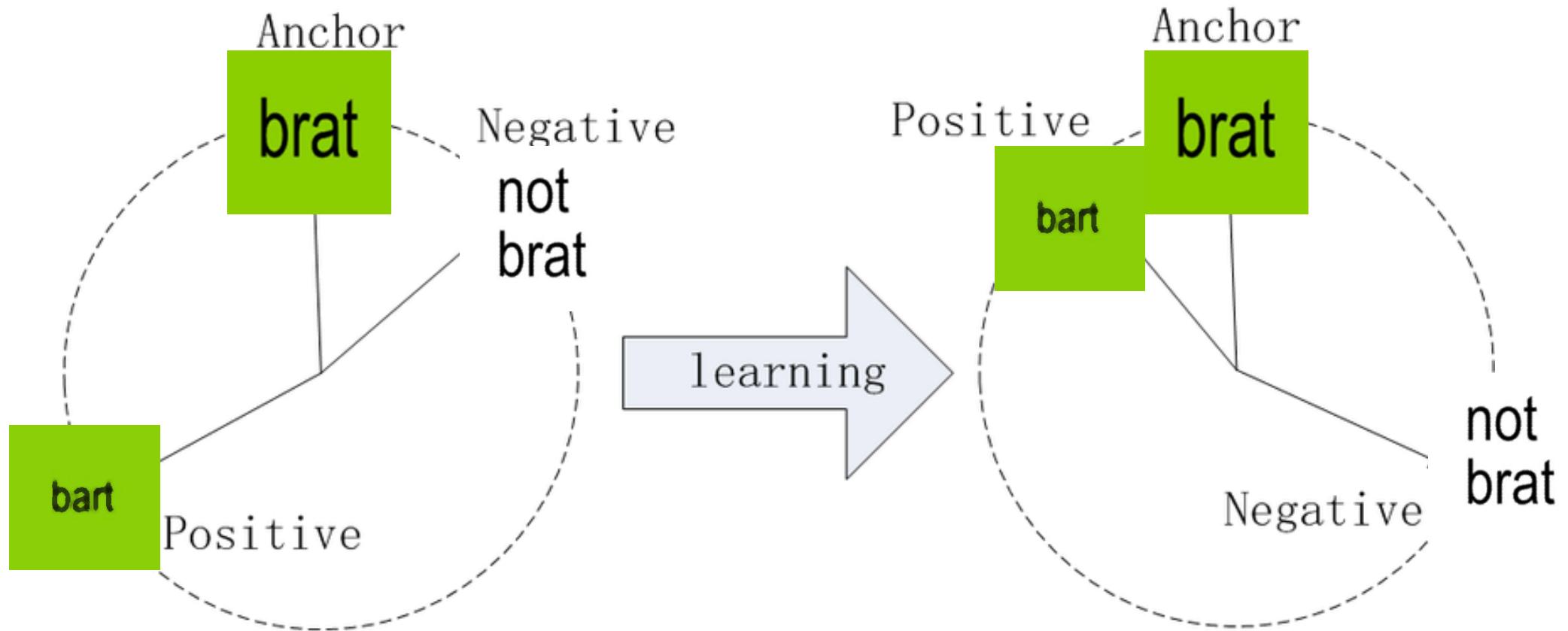


# Triplet Loss

- Similar data points are closer together, and dissimilar ones are farther apart.
- In this case:
  - **Anchor**: Original Cover
  - **Positive**: Camera captured
  - **Negative**: A different cover

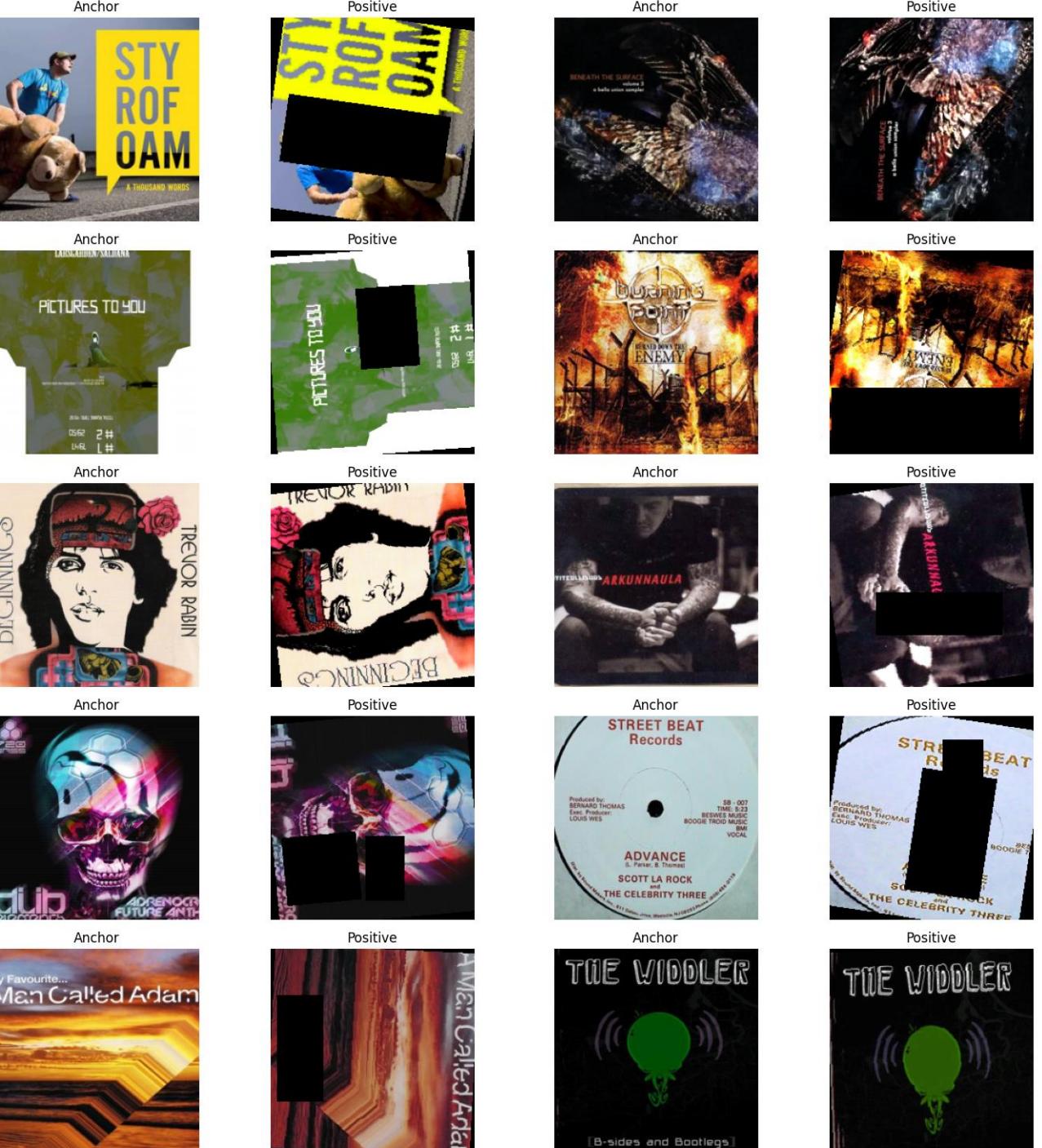


# Triplet Loss



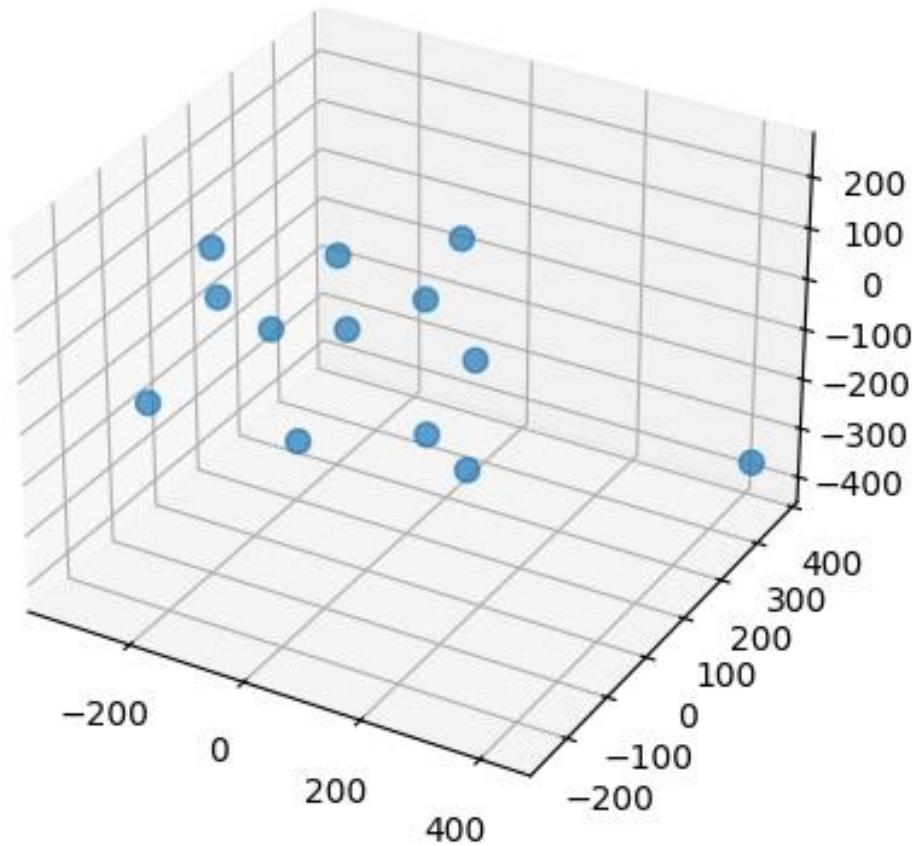
# Transformation

- Approximate camera artifact.
  - Gaussian Blur is too expensive
- Colored Noise
- Random rotation
- Tilt ( $\leq 15$  degree)
- $\leq 30\%$  of area covered

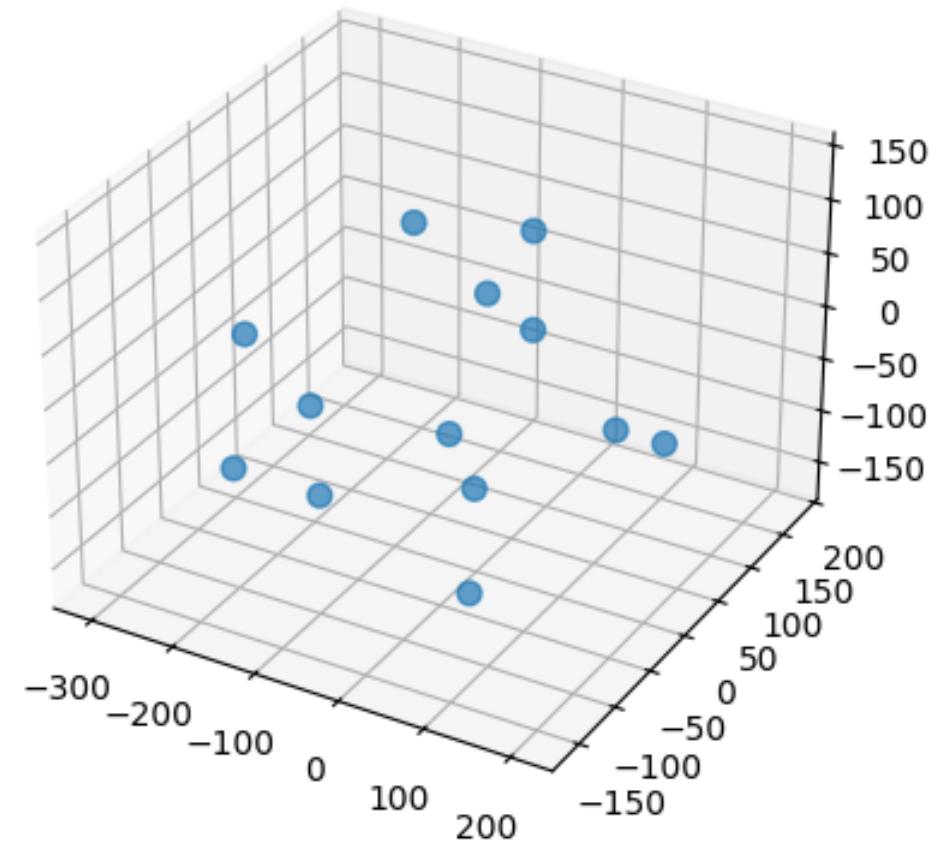


# Result

3D Embedding Visualization of ResNet 18 (Raw)



3D Embedding Visualization of ResNet 18(Fine Tuned)



# Actual Results

- Mostly good
  - Struggles with certain album art types and lighting conditions
  - Non-deterministic results with multiple albums in frame
- Initial setup is still fairly involved for stations deploying

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## Acknowledgements

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- Us four!
- Jeova
- WBOR
- RIP Dudley Coe
- Steve Jobs

wbor

