

Haswell HDMI audio with or without dsdt edits

Haswell/8 Series/Socket 1150 HDMI Audio

Mountain Lion HDMI audio for Haswell/HD4600 systems with either: 1. HDMI audio edited dsdt or 2. the Haswell HDMI audio ssdt. Both techniques enable native Haswell graphics power management. Haswell HDMI audio is not native; an AppleIntelFramebufferAzul.kext edit is always required as well as an AppleHDA.kext edit. Credit, PikeRAAlpha for both fixes.

Haswell HDMI Audio dsdt edits/HDMI Audio ssdts - Desktop

[toleda/audio_hdmi_8series](#)

Configure MaciASL/Preferences/Sources/+ with URL: (copy/paste URL)
https://raw.githubusercontent.com/toleda/audio_hdmi_8series/master

News:

1. Haswell/HD4600/AMD/Nvidia HDMI audio is working
2. AMD HD 7xxx HDMI audio is working
3. This guide assumes Azul framebuffer 0x0300220D, edit AAPL,ig-platform-id (dsdt or ssdt) for your preferred framebuffer.

Requirements (this version, Haswell HDMI audio)

1. AMI UEFI/Haswell/8 Series/Socket 1150 Intel motherboard
2. HD4600 graphics and/or native OS X HDMI audio graphics support including Nvidia 4xx, 5xx, 6xx and some AMD 5xxx, 6xxx 7xxx.
3. OS X 10.8.5 and newer.

Before You Start

1. OS X does not provide HDMI audio controls (no volume, no mute, no balance, etc.)
2. The connected HDMI device (TV, receiver, etc.) provides any and all audio controls
3. Remove S/L/E/HDAEnabler1.kext or S/L/E/HDAEnabler2.kext (if present)
4. Remove any property-type injection (Extra/org.chameleon.Boot.plist, remove the injection not the plist file)
5. Apply kext patches per Notes 1 and 2, below

ML Haswell HDMI audio enabling techniques - select one

1. 1. ML: Haswell HDMI Audio dsdt (with dsdt edits)
2. 2. ML: Haswell HDMI Audio ssdt (with native dsdt)

Installation - Haswell HDMI audio dsdt

1. dsdt must compile before HDMI audio editing dsdt
2. MaciASL/Preferences/Sources/raw.githubusercontent.com/toleda/audio_hdmi_8series/master
3. MaciASL/Patch/Open/
4. MaciASL/Apply/Compile/Save

5. Install Extra/dsdt.aml
6. Rebuild kernel cache - see **Tools:** 4
7. Restart
8. Verify HDMI audio

Installation - Haswell HDMI audio ssdt

1. [audio_hdmi_8series/ssdt_8series at master · toleda/audio_hdmi_8series](#)
2. Copy Downloads/ssdt-ami-8_series_hdmi_audio-1/SSDT-1.aml to Extra
 1. If Extra/SSDT.aml is present, install Downloads/audio_ssdt-uefi_hdmi_v3/SSDT-1.aml as Extra/SSDT-1.aml
 2. If no Extra/SSDT.aml, rename Downloads/audio_ssdt-uefi_hdmi_v3/SSDT-1.aml to SSDT.aml and install as Extra/SSDT.aml
3. Rebuild kernel cache - see **Tools:** 4
4. Restart
5. Verify HDMI audio

Native ML/10.8.5 HDMI Audio Graphics

1. HD4600 (no native HDMI audio support, framebuffer edits required)
 1. HDMI display (Azul framebuffer 0x0300220D)
 1. AppleIntelFramebuffer@0, additional edit required
 2. AppleIntelFramebuffer@1, additional edit required
 3. AppleIntelFramebuffer@2, recommended, edit required
 2. DP audio supported
 3. DVI audio, not tested
2. Nvidia 4xx/5xx/6xx7xx
 1. Not supported natively: GTS 450, GTX 550ti, and GTX560ti
 2. All Nvidia graphic card connectors support HDMI audio (DVI2HDMI, DP2HDMI)
 3. DP audio supported
 4. DVI audio supported
3. AMD HD5xxx/HD6xxx/HD7xxx (framebuffer injection/editing may be required)
 1. Framebuffers, see [ATI/AMD 5xxx & 6xxx Graphics Cards Framebuffer Personalities](#),
 2. Framebuffer edits,
 1. [Lion HDMI Audio - Part 3a: Kext Edits - AMD](#)
 2. [Editing custom personalities for ATI Radeon HD\[45\]xxx - ATi - InsanelyMac Forum](#))
 3. DP audio supported
 4. DVI audio not supported
4. Supported Configurations (ML Haswell HDMI Audio)
 1. HD4600 only
 2. Nvidia only
 3. AMD only
 4. HD4600 and Nvidia
 5. HD4600 and AMD

Notes

1. Haswell/ApplesHDA.kext_v2.4.7 only edit
 1. MultiBeast 5.5.3 or newer

2. Select View Raw: [audio_hdmi_8series/audio_hdmi_hd5K-hda-85_patch.command.zip at master · toleda/audio_hdmi_8series](#)
2. Haswell/ApplesIntelFramebufferAzul.kext
 1. See **Patch Azul for HDMI on AppleIntelFramebuffer@2**, below
 2. Select View Raw: [audio_hdmi_8series/audio_hdmi_hd5k-azul-85_patch.command.zip at master · toleda/audio_hdmi_8series](#)
3. Haswell HDMI audio works with two ML Audio IDs select one ID
 1. Audio_ID: 1 supports HD4600/AMD/Nvidia HDMI and 3, 5 and 6 port Realtek ALC onboard audio
 2. Audio_ID: 2 supports HD4600/AMD/Nvidia HDMI and 3 port Realtek ALC onboard audio
4. For unsupported motherboard audio codecs, the native 10.8.5 AppleHDA.kext supports HDMI audio only when configured properly (Notes 1, 2 and 3-1)
5. Haswell patches must be applied after each software update.
6. No testing on laptops has been performed to date.

Troubleshooting

1. Verify HDMI device connected
 1. System Information/Graphics/Display/HDMI device name/Television/Yes
2. Run IOJones/Verify Devices (PEGP, IGPU and HDAU)
 1. Device (IGPU and HDAU) may not be present if HD4600/HD5000 Graphics is not enabled
 2. Device (PEGP) may not be present if no discrete graphics

Problem Reporting

1. Motherboard/BIOS version/processor/graphics/OS and version
2. Copy of dsdt (if edited)
3. Copy of HDMI audio SSDT ((if installed)
4. Copy of IORegistryExplorer/IOJones
5. Post: see README.txt/Problem Reporting in [toleda/audio_hdmi_8series](#)

Credit

PikeAlpha [Haswell HDAU solution | Pike's Universum](#)

bcc9 <http://www.insanelymac.com/forum/top...ort/?p=1934889>, Post #11

Tools (Guides below)

1. Patch Haswell framebuffer: [Resolving the DP4 HDMI hang | Pike's Universum](#)
 1. Update-2, Download AIFBAzul v1.2,
 2. Rename Downloads/aifbazul2.doc to aifbazul2.sh
2. Edit dsdt with MaciASL <http://maciasl.sourceforge.net/>
3. Find HD4600 HDMI port-number: [Alternative to IORegistryExplorer: IOJones](#)
4. Rebuild kernel cache: see <http://sourceforge.net/projects/dpcimanager/>

Guides

Rebuild kernel cache

Patch Azul for HDMI on AppleIntelFramebuffer@2

Find HD4600 HDMI AppleIntelFramebuffer
Patch Azul for HDMI on AppleIntelFramebuffer@0
Patch Azul for HDMI on AppleIntelFramebuffer@1
Successful Terminal/aifbazul2.sh Session

Rebuild kernel cache

1. Open Downloads/DPCIManager/DPCIManager
2. Select: Rebuild Cache

Patch Azul for HDMI on AppleIntelFramebuffer@2

1. Edit aifbazul2.sh

1. TextEdit/Open/aifbazul2.sh
2. Textedit/Copy (code below)
3. TextEdit/Paste (over the same entry in aifbazul2.sh)
4. TextEdit/Save

```
0x0d220003) PATCHED_PLATFORM_INFO="0:
    0300 220D 0003 0303 0000 0002 0000 0001
    0000 0000 0000 0040 9914 0000 9914 0000
    0000 0000 0000 0000 0105 1200 0004 0000
    8700 0000 0204 1400 0004 0000 8700 0000
    0306 1000 0008 0000 0000 0000 FF00 0100
    0100 0000 4000 0000 0200 0000 0101 0000
    0400 0000 0000 0000 0000 0000 0000 0000
    0000 0000 0000 0000"
;;
```

2. Patch AppleIntelFramebufferAzul.kext

1. Terminal/cd Downloads
2. sudo chmod 755 aifbazul2.sh
3. sudo ./aifbazul2.sh 0x0d220003 patch
4. Enter Password
5. sudo touch /System/Library/Extensions
6. exit

3. To restore native AppleIntelFramebufferAzul.kext, run
sudo ./aifbazul2.sh 0x0d220003 restore

Find HD4600 HDMI AppleIntelFramebuffer

1. Boot system with only HDMI display connected
2. Open Downloads/IOJones
3. Search: AppleIntelFr
 - Screenshot
4. Open each framebuffer to find display0
5. Select: AppleIntelFramebuffer (with display0)

6. Cancel Search (X)
7. Scroll up for AppleIntelFramebuffer to show
8. Note AppleIntelFramebuffer#0, 1 or 2
9. If HDMI display is attached to
10. AppleIntelFramebuffer#2, no further edits
11. AppleIntelFramebuffer#0, see instructions below
12. AppleIntelFramebuffer#1, see instructions below

Patch Azul for HDMI on AppleIntelFramebuffer@0

1. Edit aifbazul2.sh

1. TextEdit/Open/aifbazul2.sh
2. Textedit/Copy (code below)
3. TextEdit/Paste (over the same entry in aifbazul2.sh)
4. TextEdit/Save

```
0x0d220003) PATCHED_PLATFORM_INFO="0:
    0300 220D 0003 0303 0000 0002 0000 0001
    0000 0000 0000 0040 9914 0000 9914 0000
    0000 0000 0000 0000 0105 1200 0008 0000
    0600 0000 0204 1400 0004 0000 8700 0000
    0306 1000 0008 0000 0000 0000 FF00 0100
    0100 0000 4000 0000 0200 0000 0101 0000
    0400 0000 0000 0000 0000 0000 0000 0000
    0000 0000 0000 0000"
;;
```

2. See 2. Patch AppleIntelFramebufferAzul.kext above

Patch Azul for HDMI on AppleIntelFramebuffer@1

1. Edit aifbazul2.sh

1. TextEdit/Open/aifbazul2.sh
2. Textedit/Copy (code below)
3. TextEdit/Paste (over the same entry in aifbazul2.sh)
4. TextEdit/Save

```
0x0d220003) PATCHED_PLATFORM_INFO="0:
    0300 220D 0003 0303 0000 0002 0000 0001
    0000 0000 0000 0040 9914 0000 9914 0000
    0000 0000 0000 0000 0105 1200 0004 0000
    8700 0000 0204 1400 1200 0008 0000 0600
    0306 1000 0008 0000 0000 0000 FF00 0100
    0100 0000 4000 0000 0200 0000 0101 0000
    0400 0000 0000 0000 0000 0000 0000 0000
    0000 0000 0000 0000"
;;
```

2. See 2. Patch AppleIntelFramebufferAzul.kext above

Successful Terminal/aifbazul2.sh Session

Last login: Thu Sep 26 13:12:48 on console

\$ cd Desktop

\$ sudo chmod 755 aifbazul2.sh

Password:

\$ sudo ./aifbazul2_v3.sh 0x0d220003 show

AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha

AAPL,ig-platform-id: 0x0d220003 located @ 329840

0050870: 0300 220d 0003 0303 0000 0002 0000 0001 .."
0050880: 0000 0000 0000 0040 9914 0000 9914 0000@
0050890: 0000 0000 0000 0000 0105 1200 0004 0000
00508a0: 8700 0000 0204 1400 0004 0000 8700 0000
00508b0: 0306 1000 0004 0000 1100 0000 ff00 0100
00508c0: 0100 0000 4000 0000 0200 0000 0101 0000@
00508d0: 0000 0000 0000 0000 0000 0000 0000 0000
00508e0: 0400 1204 0000 0000

\$ sudo ./aifbazul2_v3.sh 0x0d220003 patch

AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha

AAPL,ig-platform-id: 0x0d220003 located @ 329840

120+0 records in
120+0 records out
120 bytes transferred in 0.000122 secs (983040 bytes/sec)

\$ sudo ./aifbazul2_v3.sh 0x0d220003 show

AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha

AAPL,ig-platform-id: 0x0d220003 located @ 329840

0050870: 0300 220d 0003 0303 0000 0002 0000 0001 .."
0050880: 0000 0000 0000 0040 9914 0000 9914 0000@
0050890: 0000 0000 0000 0000 0105 1200 0004 0000

```
00508a0: 8700 0000 0204 1400 0004 0000 8700 0000 .....
00508b0: 0306 1000 0008 0000 0000 0000 ff00 0100 .....
00508c0: 0100 0000 4000 0000 0200 0000 0101 0000 ....@.....
00508d0: 0400 0000 0000 0000 0000 0000 0000 0000 .....
00508e0: 0000 0000 0000 0000 .....
```

```
$ sudo touch /System/Library/Extensions
```

```
$ exit
```

```
logout
```

```
[Process completed]
```