# Haswell HDMI audio with or without dsdt edits

## Haswell/8 Series/Socket 1150 HDMI Audio

Mountain Lion HDMI audio for Haswell systems with either: 1. HDMI audio edited dsdt or 2. the Haswell HDMI audio ssdt. Both techniques enable native Haswell graphics power management. Haswelll HDMI audio is not native; an AppleIntelFramebufferAzul.kext edit is always required as well as an AppleHDA.kext edit. Credit, PikeRAlpha for both fixes.

# Haswell HDMI Audio dsdt edits/HDMI Audio ssdts - Desktop

toleda/audio hdmi 8series

Configure MaciASL/Preferences/Sources/+ with URL:

[CODE]https://raw.github.com/toleda/audio\_hdmi\_8series/master[/CODE]

#### News:

- 1. Haswell/HD4600/AMD/Nvidia HDMI audio is working
- 2. AMD HD 7xxx HDMI audio is working
- 3. This guide assumes Azul framebuffer 0x0300220D, edit AAPL,ig-platform-id (dsdt or ssdt) for your preferred framebuffer.

# **Requirements** (this version, Haswell HDMI audio)

- 1. AMI UEFI/Haswell/8 Series/Socket 1150 Intel motherboard
- 2. HD4600 graphics and/or native OS X HDMI audio graphics support including Nvidia 4xx, 5xx, 6xx and some AMD 5xxx, 6xxx 7xxx.
- 3. OS X 10.8.5 and newer.

#### **Before You Start**

- 1. OS X does not provide HDMI audio controls (no volume, no mute, no balance, etc.)
- 2. The connected HDMI device (TV, receiver, etc.) provides any and all audio controls
- 3. Remove S/L/E/HDAEnabler1.kext or S/L/E/HDAEnabler2.kext (if present)
- 4. Remove any property-type injection (Extra/org.chameleon.Boot.plist, remove the injection not the plist file)
- 5. Apply kext patches per Notes 1 and 2, below

#### ML Haswell HDMI audio enabling techniques - select one

- 1. 1. ML: Haswell HDMI Audio dsdt (with dsdt edits)
- 2. 2. ML: Haswell HDMI Audio ssdt (no dsdt/no dsdt edits)

#### **Installation - Haswell HDMI audio dsdt**

- 1. dsdt must compile before HDMI audio editing dsdt
- 2. MaciASL/Preferences/Sources/raw.github.com/toleda/audio\_hdmi\_8series/master
- MaciASL/Patch/Open/
- 4. MaciASL/Apply/Compile/Save

- 5. Install Extra/dsdt.aml
- 6. Rebuild kernel cache
- 7. Restart
- 8. Verify HDMI audio

#### **Installation - Haswell HDMI audio ssdt**

- 1. audio\_hdmi\_8series/ssdt\_8series at master · toleda/audio\_hdmi\_8series
- 2. Copy Downloads/ssdt-ami-8 series hdmi audio-1/SSDT-1.aml to Extra
  - If Extra/SSDT.aml is present, install Downloads/audio\_ssdt-uefi\_hdmi\_v3/SSDT-1.aml as Extra/SSDT-1.aml
  - 2. If no Extra/SSDT.aml, rename Downloads/audio\_ssdt-uefi\_hdmi\_v3/ SSDT-1.aml to SSDT.aml and install as Extra/SSDT.aml
- 3. Rebuild kernel cache
- 4. Restart
- 5. Verify HDMI audio

### Native ML/10.8.5 HDMI Audio Graphics

- 1. HD4600 (no native HDMI audio support, framebuffer edits required)
  - 1. HDMI display (Azul framebuffer 0x0300220D)
    - 1. AppleIntelFramebuffer@0, additional edit required
    - 2. AppleIntelFramebuffer@1, additional edit required
    - 3. AppleIntelFramebuffer@2, recommended, edit required
  - 2. DP audio supported
  - 3. DVI audio, not tested
- 2. Nvidia 4xx/5xx/6xx7xx
  - 1. Not supported natively: GTS 450, GTX 550ti, and GTX560ti
  - All Nvidia graphic card connectors support HDMI audio (DVI2HDMI, DP2HDMI)
  - 3. DP audio supported
- 3. AMD HD5xxx/HD6xxx/HD7xxx (framebuffer injection/editing may be required)
  - 1. Framebuffers, see <u>ATI/AMD 5xxx & 6xxx Graphics Cards Framebuffer Personalities</u>,
  - 2. Framebuffer edits, <u>Lion HDMI Audio Part 3a: Kext Edits AMD</u>, Editing custom personalities for ATI Radeon HD[45]xxx ATi InsanelyMac Forum)
  - 3. DP audio supported
- 4. Supported Configurations (ML Haswell HDMI Audio)
  - 1. HD4600 only
  - 2. Nvidia only
  - 3. AMD only
  - 4. HD4600 and Nvidia
  - 5. HD4600 and AMD

#### **Notes**

- 1. Haswell/AppleHDA.kext edit
  - 1. MultiBeast 5.5.2 or newer
  - 2. audio\_hdmi\_8series/audio\_hdmi\_hd5K-hda-85\_patch.command.zip at master · toleda/audio\_hdmi\_8series select View Raw
- 2. Haswell/AppleIntelFramebufferAzul.kext
  - 1. See Azul Patch for HDMI audio on AppleIntelFramebuffer@2,

- below
- 2. audio\_hdmi\_8series/audio\_hdmi\_hd5k\_azul-85\_patch.command.zip at master · toleda/audio hdmi 8series select View Raw
- 3. Haswell HDMI audio woks with two ML Audio IDs select one ID
  - 1. Audio\_ID: 1 supports HD4600/AMD/Nvidia HDMI and 3, 5 and 6 port ALC8xx onboard audio
  - 2. Audio\_ID: 2 supports HD4600/AMD/Nvidia HDMI and 3 port ALC8xx onboard audio
- 4. Haswell patches must be applied after each software update.
- 5. No testing on laptops has been performed to date.

#### **Troubleshooting**

- 1. Verify HDMI device connected
  - System Information/Graphics/Display/HDMI device name/Television/ Yes
- 2. Run IOJones/Verify Devices (PEGP, IGPU and HDAU)
  - 1. Device (IGPU and HDAU) may not be present if HD4600/HD5000 Graphics is not enabled
  - 2. Device (PEGP) may not be present if no discrete graphics

## **Problem Reporting**

- 1. Motherboard/BIOS version/processor/graphics/OS and version
- 2. Copy of dsdt (if edited)
- 3. Copy of installed SSDT
- 4. Copy of IOJones

#### Credit

PikeRAlpha <u>Haswell HDAU solution | Pike's Universum</u> bcc9 <u>http://www.insanelymac.com/forum/top...ort/?p=1934889</u>, Post #11

#### **Tools** (Guides below)

- 1. Patch Haswell framebuffer: Resolving the DP4 HDMI hang | Pike's Universum
  - 1. Update-2, Download AIFBAzul v1.2,
  - 2. Rename Downloads/aifbazul2.doc to aifbazul2.sh
- 2. Edit dsdt with MaciASL <u>SourceForge.net: MaciASL Project Web Hosting Open Source Software</u>
- 3. Find HD4600 HDMI port-number: <u>Alternative to IORegistryExplorer: IOJones</u>
- 4. Rebuild kernel cache: see DPCIManager 1.5 Open Beta

#### Guides

#### Rebuild kernel cache

- 1. Open Downloads/DPCIManager/DPCIManager
- 2. Select: Rebuild Cache

# Azul Patch for HDMI audio on AppleIntelFramebuffer@2

#### 1. Edit aifbazul2.sh

- 1. TextEdit/Open/aifbazul2.sh
- 2. Textedit/Copy (code below)
- 3. TextEdit/Paste (over the same entry in aifbazul2.sh)

#### 4. TextEdit/Save

## 2. Patch AppleIntelFramebufferAzul.kext

- 1. Terminal/cd Downloads
- 2. sudo chmod 755 aifbazul2.sh
- 3. sudo ./aifbazul2.sh 0x0d220003 patch
- 4. Enter Password
- 5. sudo touch /System/Library/Extensions
- 6. exit
- **3. To restore** native AppleIntelFramebufferAzul.kext, run sudo ./aifbazul2.sh 0x0d220003 restore

#### Find HD4600 HDMI AppleIntelFramebuffer

- 1. Boot system with only HDMI display connected
- 2. Open Downloads/IOJones
- 3. Search: AppleIntelFr
  - Screenshot
- 4. Open each framebuffer to find display0
- 5. Select: AppleIntelFramebuffer (with display0)
- 6. Cancel Search (X)
- 7. Scroll up for AppleIntelFramebuffer to show
- 8. Note AppleIntelFramebuffer#0, 1 or 2
- 9. If HDMI display is attached to
- 10. AppleIntelFramebuffer#2, no further edits
- 11. AppleIntelFramebuffer#0, see instructions below
- 12. AppleIntelFramebuffer#1, see instructions below

# Patch Azul for HDMI on AppleIntelFramebuffer@0

#### 1. Edit aifbazul2.sh

- 1. TextEdit/Open/aifbazul2.sh
- Textedit/Copy (code below)
- 3. TextEdit/Paste (over the same entry in aifbazul2.sh)

#### 4. TextEdit/Save

## 2. See Patch AppleIntelFramebufferAzul.kext above

## Patch Azul for HDMI on AppleIntelFramebuffer@1

#### 1. Edit aifbazul2.sh

- 1. TextEdit/Open/aifbazul2.sh
- 2. Textedit/Copy (code below)
- 3. TextEdit/Paste (over the same entry in aifbazul2.sh)
- 4. TextEdit/Save

#### 2. See Patch AppleIntelFramebufferAzul.kext above

#### Successful Terminal/aifbazul2.sh Session

```
Last login: Thu Sep 26 13:12:48 on console $ cd Desktop $ sudo chmod 755 aifbazul2.sh Password: $ sudo ./aifbazul2 v3.sh 0x0d220003 show
```

AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha

AAPL,ig-platform-id: 0x0d220003 located @ 329840
0050870: 0300 220d 0003 0303 0000 0002 0000 0001"
\$ sudo ./aifbazul2_v3.sh 0x0d220003 patch
AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha
AAPL,ig-platform-id: 0x0d220003 located @ 329840
120+0 records in 120+0 records out 120 bytes transferred in 0.000122 secs (983040 bytes/sec)
\$ sudo ./aifbazul2_v3.sh 0x0d220003 show
AIFBAzul.sh v1.2 Copyright (c) 2013 by Pike R. Alpha
AAPL,ig-platform-id: 0x0d220003 located @ 329840
0050870:  0300  220d  0003  0303  0000  0000  0001
\$ sudo touch /System/Library/Extensions \$ exit logout

[Process completed]