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SYNOPSIS

btrfs-image [options] <source> <target>

DESCRIPTION

btrfs-image is used to create an image of a btrfs filesystem. All data will be zeroed, but metadata and the like is preserved. Mainly used for debugging purposes.

In the dump mode, source is the btrfs device/file and target is the output file (use - for stdout).

In the restore mode (option -r), source is the dumped image and target is the btrfs device/file.

OPTIONS

Restore metadump image. By default, this fixes super's chunk tree, by using 1 stripe pointing to primary device, so that file system can be restored by running tree log reply if possible. To restore without changing number of stripes in chunk tree check -o option.

-c <value>

Compression level (0 ~ 9).

-t <value>

Number of threads $(1 \sim 32)$ to be used to process the image dump or restore.

Use the old restore method, this does not fixup the chunk tree so the restored file system will not be able to be mounted.

-s

Sanitize the file names when generating the image. Not recommended as this would introduce new file name hash mismatches, thus if your problem involves subvolume tress, it can even mask existing problems. Furthermore kernels can not do proper path resolution due to the introduced hash mismatches.

One -s means just generate random garbage, which means that the directory hash won't match its file names. Using two -s will calculate a collision for the file name so that the hashes match, and if it can't calculate a collision then it will just generate garbage. The collision calculator is very time and CPU intensive.

Walk all the trees manually and copy any blocks that are referenced. Use this option if your extent tree is corrupted to make sure that all of the metadata is captured.

Restore for multiple devices, more than 1 device should be provided.

Print the btrfs-image version, builtin features and exit.

EXIT STATUS

btrfs-image will return 0 if no error happened. If any problems happened, 1 will be returned.

SEE ALSO

mkfs.btrfs(8)



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