

Modeling and Control of Robots

(MAE 547)

Final Project Report

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Introduction

The aim of this project is to create a robotics package on MATLAB R2019a. The user inputs information like the number of joints of their robot, the number of links, and the DH parameters into the GUI that has been created. With the use of Object Oriented Programming, the required outputs have been calculated. Instructions on how to run the code and the GUI have been included.

Furthermore, the following two assumptions are applied in the calculations - All of the joints are either revolute or prismatic and all of the links are straight.

Description of the Project

(a) Homogeneous Matrix Transformation (Eshan Gaur and Prabal)

The main advantage of Homogeneous transformations is the compact notation that exists within the position vectors and the rotation matrix combined. In these homogeneous matrices, a vector i_r represented in relation to the i^{th} coordinate frame can be expressed in relation to the j^{th} coordinate frame given that the orientation and the position relative to the i^{th} frame are in relation to the j^{th} frame.

The transformation T_i for each i such that $1 < i \leq m$, is

$$T_i = Q_{i-1}R_i = \begin{pmatrix} \cos \theta_i & -\sin \theta_i & 0 & a_{i-1} \\ \sin \theta_i \cos \alpha_{i-1} & \cos \theta_i \cos \alpha_{i-1} & -\sin \alpha_{i-1} & -\sin \alpha_{i-1} d_i \\ \sin \theta_i \sin \alpha_{i-1} & \cos \theta_i \sin \alpha_{i-1} & \cos \alpha_{i-1} & \cos \alpha_{i-1} d_i \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

where θ and α are the standard Denavit - Hartenberg parameters.

In our project, we have written a function that takes p_tab as an input. p_tab is a D-H parameter table. It then calculates all the A_i that are necessary to calculate the Homogeneous Transformation matrix, T . It then returns these values of A_i .

(b) Euler Angles (Shreya Dama and Sriram Mudumbai Rangarajan)

We know that three parameters are enough for us to work on the orientation of a manipulator in space. Hence, this minimal representation of the of only three parameters can be described as $\phi = [\varphi \ \nu \ \phi]^T$. There are two types of Euler angles, *ZYZ* and *RPY*. We have included the functionality for both in our project.

In this project, we have created a function *EA* that takes three inputs, first one being whether the given frame is Fixed or Current, second being whether the

user has entered angles or the rotation matrix and then the last being the values of said angles or the rotation matrix. The function then calculates the rotation matrix depending on the various choices made by the user and returns that value of rotation matrix.

(c) Forward Kinematics (Shreya Dama and Shreya Reddy)

Forward Kinematics of the manipulator here includes finding the DH parameters of the manipulator, finding the transformation matrices and finally making the robotic arm move using this information.

In this project, we have created a DH function that has the input as DH parameters, namely, $[a, \alpha, d, \theta, n]$ and uses those values to calculate the rotation and the Transformation matrix for the given values. These values are then returned.

(d) Workspace (Shreya Dama and Sriram Mudumbai Rangarajan)

Workspace, in its essential definition, enables us to find the three dimensional work space of a particular manipulator. This helps us to see the limits of the manipulator and which points in a three dimensional grid it can reach.

We have implemented a function “workspace” that takes as input the name of the robot and the D-H parameters $[a, \alpha, d, \theta, n]$. This function then calculates the 3D operational workspace of the manipulator.

(e) Inverse Kinematics (Shreya Dama and Sriram Mudumbai Rangarajan)

In order to solve the inverse kinematics of the manipulator, a function called *inverseKinematics* was created. This function inputs the number of links, and the DH parameters. Using the Serial function from the robotics toolbox, a robot object is created. The functions *fkine* and *ikunc* are then used to obtain the

forwards and inverse kinematics respectively. The joint parameters are obtained from the given end effector pose.

(f) Differential Kinematics (Prabal)

Differential kinematics give the relations between the joint velocities and the corresponding end-effector linear and angular velocity. The transformation matrix is obtained using function *HTM_i*. The function *Compute_jacobian* is used to obtain the jacobian matrix.

A robot singularity is a configuration in which the robot end-effector becomes blocked in certain directions. *Compute_singularity_1* is used to find the singularities of the robot manipulator.

(g) Inverse differential kinematics and inverse kinematics using Jacobians (Prabal, Shreya Dama and Sriram Mudumbai Rangarajan)

With Inverse Differential Kinematics, we are required to find the joint velocity vector that realizes a desired end-effector “generalized” velocity (both linear and angular). In our project, we input the joint coordinates, the rotation matrix, and time into the function *IDK*. The jacobian matrix is subsequently calculated and the joint velocity vector is obtained.

(h) Manipulator Dynamics (Shreya Dama, Prabal and Shreya Reddy)

In the Manipulator Dynamics section of the project, multiple inputs are required, hence the command *varargin* (Variable Argument Input) is used. The position, orientations, mass, and inertias of the link and motors need to be input, along with the gear ratio of the motors.

Correspondingly, the jacobian matrices of each of these parameters is found and the equations of motion are generated. Consequently, the christoffel symbols are calculated.

The inputs are allowed to be taken in both string form and in numerical values using the functions *str_process* and *str_process_22*. It has been tested for a 2-link robot with link properties RR,PR, and PR, with the *Robot_5* function as the test robot.

(i) Motion Control (Prabal, Sriram Mudumbai Rangarajan and Eshan Gaur)

One of the key foundations when it comes to industrial automation is Motion control. Here, the key issue and a point of concern is the supposed path of the tool and the calculated motion of the industrial robotic arm. For us to control the automated process, it is of high importance that the correct position of the object is observed. The next step in the implementation of the motion control system is the feedback comparison of the correct position and the target.

Instructions on usage of GUI and the Code

The toolbox that we have completed has been made possible using Matlab 2019a and the Corke toolbox. You have to be using Matlab 19 and the *startup_rvc.m* has to be in the same folder as the project code.

NOTE: Open all the GUI apps in using the open feature in MATLAB 2019a. Otherwise it won't work.

(1) Sample GUI Input to compute Jacobian, Singularity, and Homogeneous Transformation Matrix

The figure displays two screenshots of MATLAB GUI interfaces. The top screenshot shows a window titled 'UI Figure' with input fields for 'Number of Joints' (set to 0), 'Joint Types', and 'DH Parameters' (Theta, Alpha, a, d). It includes a note about joint types (R for Revolute, P for Prismatic) and DH parameters (separated by commas). At the bottom are buttons for 'Compute_Jacobian', 'Compute_Singularity', and 'Compute_HTM'. The bottom screenshot shows another 'UI Figure' window with dropdown menus for 'Select Frame' (Fixed frame) and 'Select input type' (Angles). It has a large text area for 'Enter Angles or Rotation Matrix' and a note about entering values in degrees. A button labeled 'Euler_Angles' is at the bottom right.

Fig 1. GUI interfaces

There are 2 GUI interfaces. The first one has the ability to calculate the Homogeneous Transformation Matrix, Singularities and Jacobian matrix. Inputs to this GUI are the number of joints, types of joints, and their DH parameters.

UI Figure

Number of Joints

Joint Types

Note

Enter R or P without any spaces.
Eg: If links are Revolute and Prismatic
enter RP

DH Parameters

Theta

Alpha

a

d

Note

Enter DH parameters
separated by ','

Compute_Jacobian

Compute_Singularity

Compute_HTM

Fig 2. Sample GUI interface and the Values

Steps to run the GUI:

1. Open /App/Jac_Sing_htm_2. This is the GUI interface.
2. Enter the number of Joints. (Integer only)
3. Enter the Joint Types. They need to be either R - Revolute or P - Prismatic. For multiple joints, use like "RRP".
4. Enter the values of the DH parameters. The values should be separated by a comma (,).

Figure 1

File Edit View Insert Tools Desktop Window Help

	1	2
1	$-L1 \sin(t1) \dots$	$-L2 \cos(t1) \dots$
2	$L1 \cos(t1) + \dots$	$L2 \cos(t1) c \dots$
3	0	0
4	0	0
5	0	0
6	1	1

Fig 3. Sample values of the Jacobian Matrix.

Figure 1

File Edit View Insert Tools Desktop Window Help

	1
1	$L1 \cdot L2 \sin(t2) = 0$

Fig 4. Sample values of the Singularity

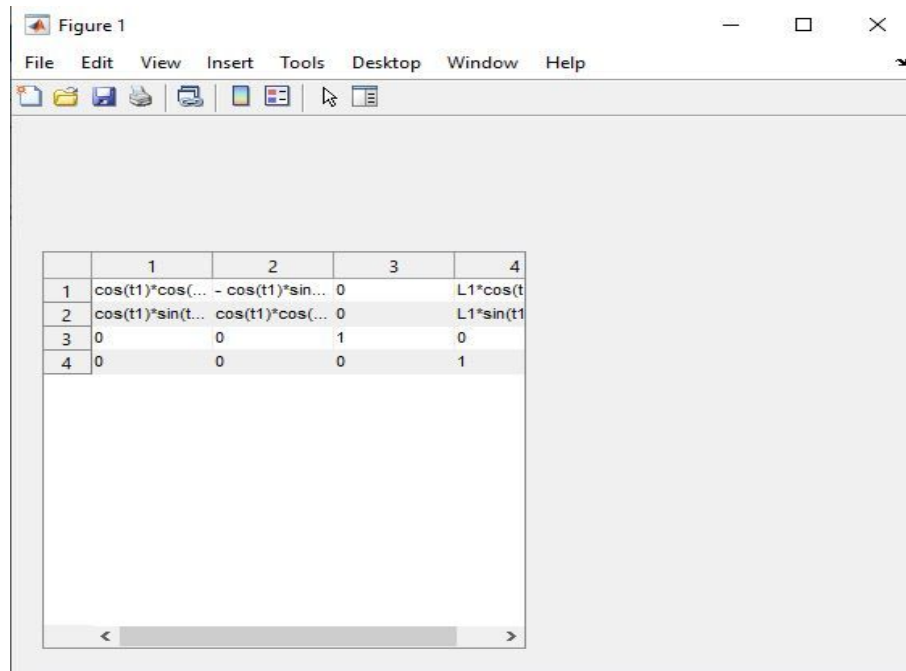


Fig 5. Sample values of the Homogeneous Matrix

(2) Sample GUI for Euler Angles (Apps/GUI_EA)

Select Frame: Fixed frame

Select input type: Angles

Enter Angles or Rotation Matrix: 90,60,90

Note: Incase of angles, enter values in degrees

Euler_Angles

Fig 6. Sample Values for the Euler Angles

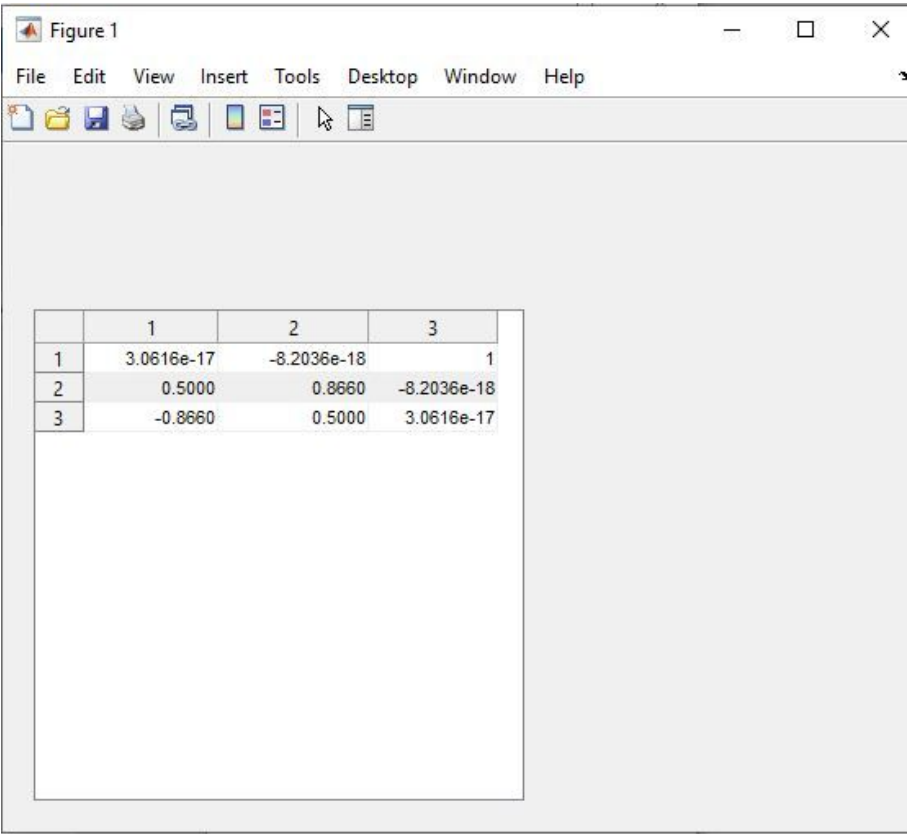
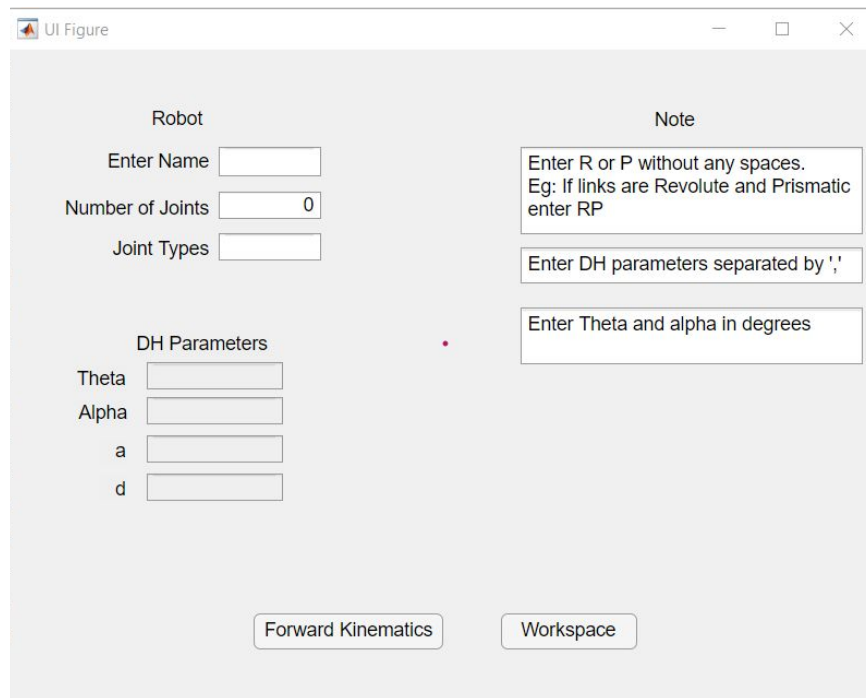


Fig 7 : Sample Euler Angle values

(3) GUI calculates the Forward Kinematics and Workspace of the manipulator(App/GUI_Forwardkinematics_and_workspace)



The screenshot shows a MATLAB GUI window titled "UI Figure". It contains two main sections: "Robot" and "Note".

Robot Section:

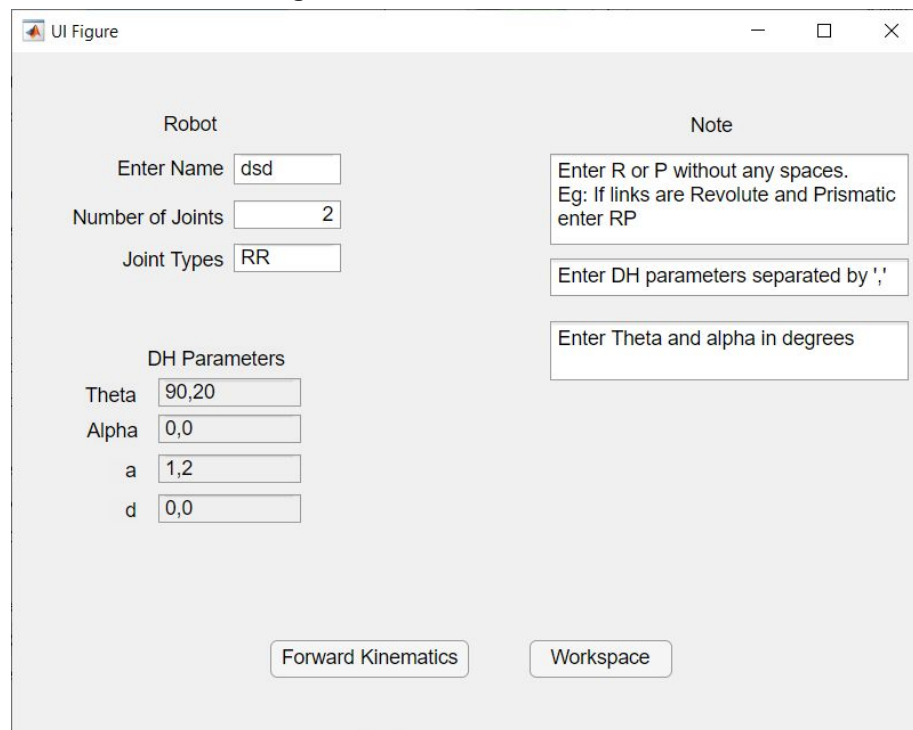
- "Enter Name" with an empty text box.
- "Number of Joints" with a text box containing "0".
- "Joint Types" with an empty text box.
- DH Parameters:**
 - "Theta" with an empty text box.
 - "Alpha" with an empty text box.
 - "a" with an empty text box.
 - "d" with an empty text box.

Note Section:

- A text box with instructions: "Enter R or P without any spaces. Eg: If links are Revolute and Prismatic enter RP".
- A text box with instructions: "Enter DH parameters separated by ','".
- A text box with instructions: "Enter Theta and alpha in degrees".

At the bottom, there are two buttons: "Forward Kinematics" and "Workspace".

Fig 8 : GUI for forward kinematics



The screenshot shows the same MATLAB GUI window as Fig 8, but with input values entered into the fields.

Robot Section:

- "Enter Name" with the text "dsd".
- "Number of Joints" with the text "2".
- "Joint Types" with the text "RR".
- DH Parameters:**
 - "Theta" with the text "90,20".
 - "Alpha" with the text "0,0".
 - "a" with the text "1,2".
 - "d" with the text "0,0".

Note Section:

- The instruction text box remains empty.
- The instruction text box remains empty.
- The instruction text box remains empty.

At the bottom, the buttons "Forward Kinematics" and "Workspace" are still present.

Fig 9 : GUI for forward kinematics with values input

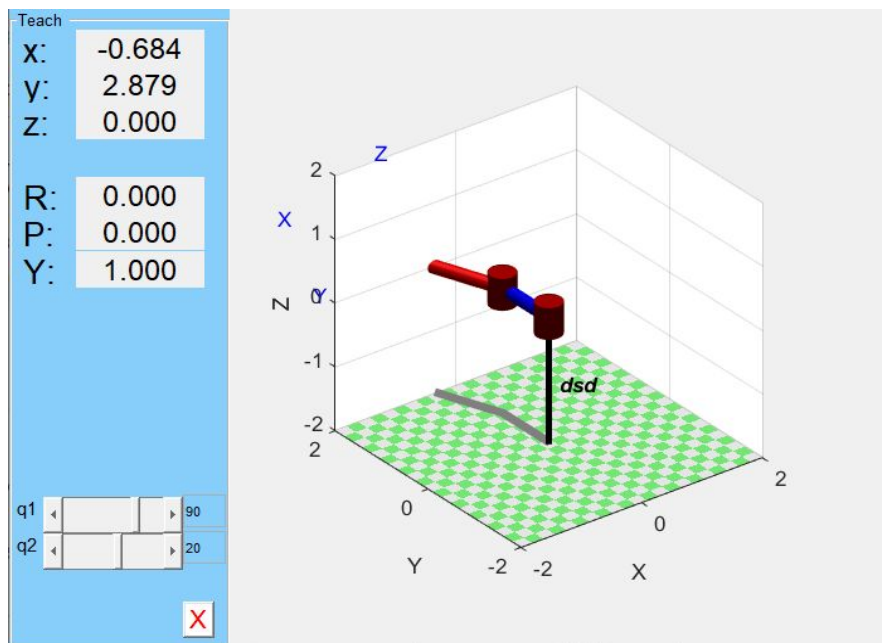


Fig 10 : Workspace for forward kinematics

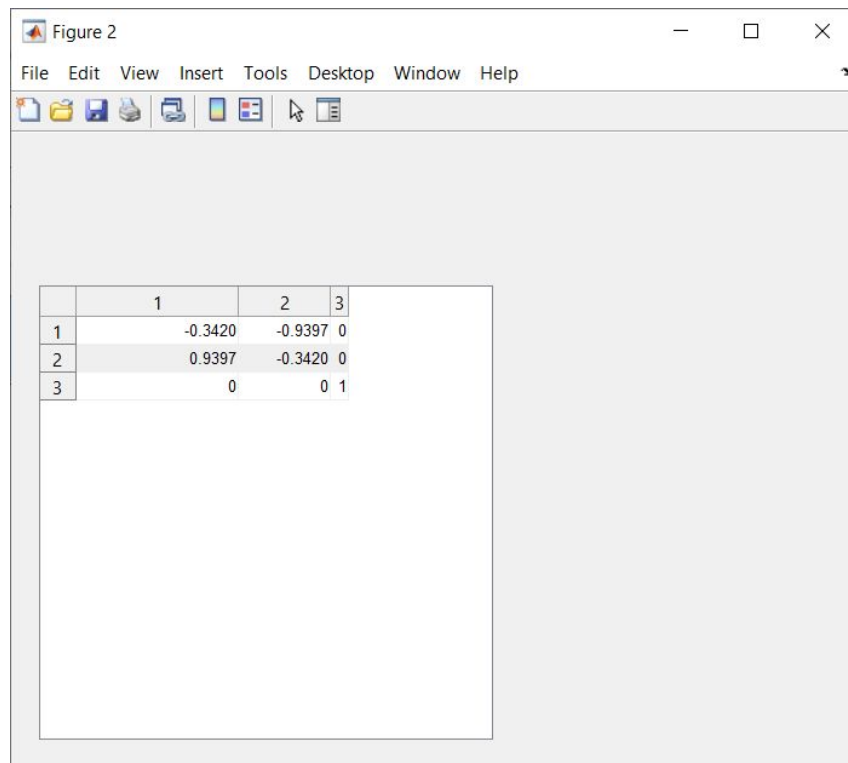


Fig 11: Transformation matrix for Forward Kinematics

(4) GUI for Inverse Differential Kinematics (App/IDK_GUI)

Robot Arm

Number of Joints

Joint Types

Time

Joint coordinates

q initial

DH Parameters

Theta

Alpha

a

d

Note

Enter R or P without any spaces.
Eg: If links are Revolute and Prismatic
enter RP

Enter DH parameters separated by ','

Enter Theta and d in terms of syms
and alpha in degrees

Enter theta values in q initial and Joint
coordinates in degrees

The program will take sometime to
run. Be Patient for the results :)

Inverse Differential Kinematics

Fig 12 : GUI with sample values for Inverse Differential Kinematics

	1
1	0.8719
2	1.0935

Fig 13 : GUI sample values for Inverse Differential Kinematics

(5) Sample Test for SCARA manipulator

We have included sample test cases for the SCARA manipulator

UI Figure

Number of Joints

Joint Types

Joint Co-ordinates

Note
Enter R or P without any spaces.
Eg: If links are Revolute and Prismatic
enter RP

DH Parameters

Theta

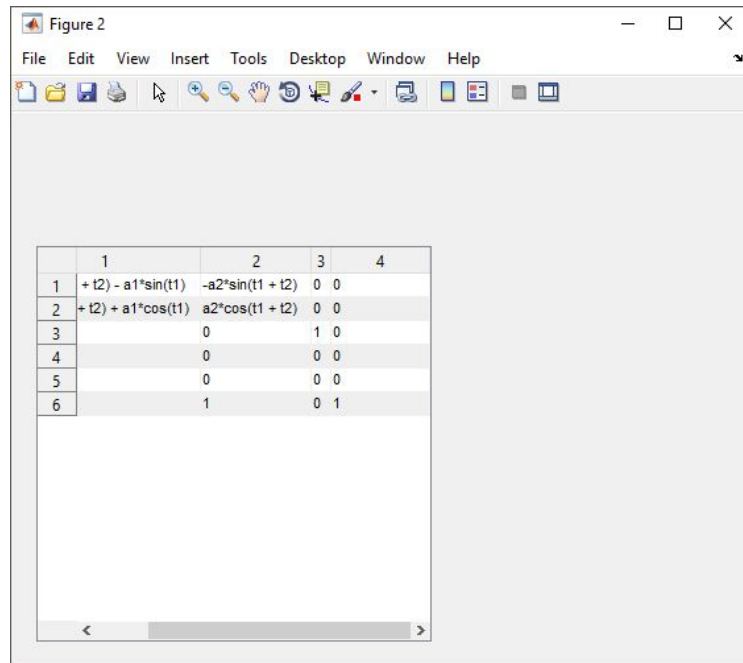
Alpha

a

d

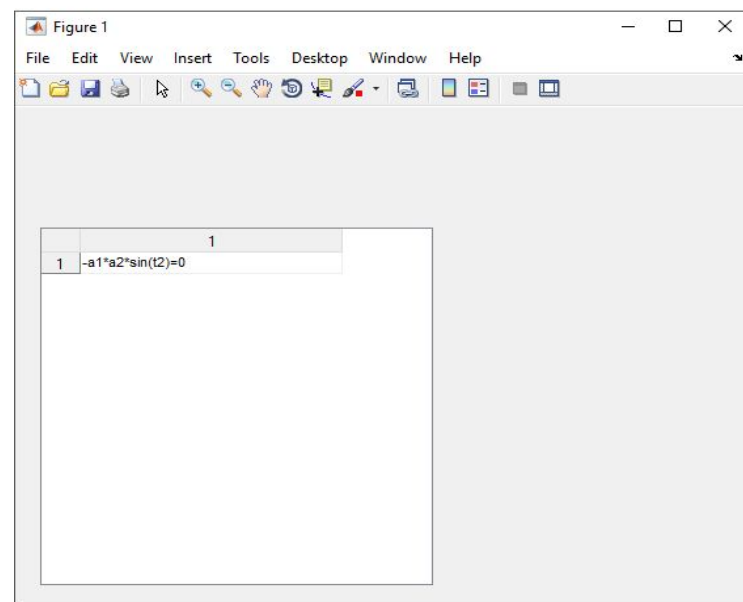
Note
Enter DH parameters
separated by ','

Fig 14 : Test case for SCARA manipulator



	1	2	3	4
1	$+t2) - a1*\sin(t1)$	$-a2*\sin(t1 + t2)$	0	0
2	$+t2) + a1*\cos(t1)$	$a2*\cos(t1 + t2)$	0	0
3		0	1	0
4		0	0	0
5		0	0	0
6		1	0	1

Fig 15 : Jacobian for SCARA



	1
1	$-a1*a2*\sin(t2)=0$

Fig 16: Singularity for SCARA

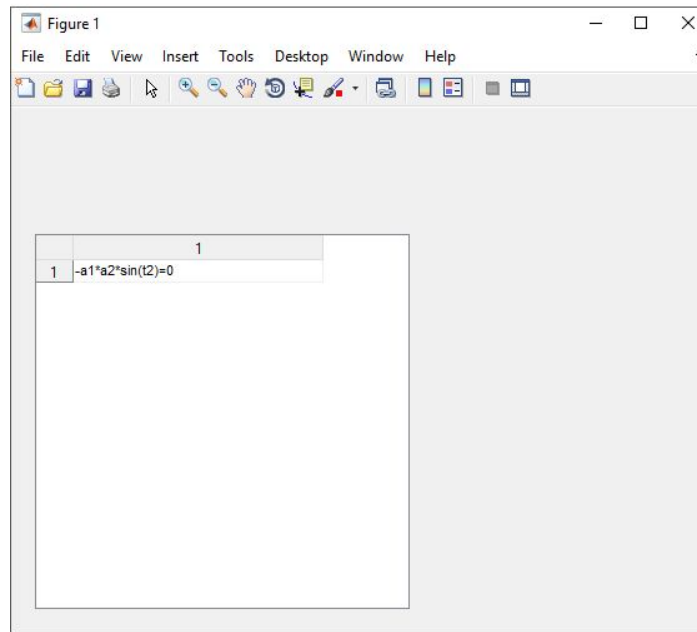


Fig 17 : Homogeneous Transformation Matrix for SCARA

(6) Operational Space Control of 2-link Planar Arm

Instruction to use the code and Simulink model:

1. Make the Folder Operational_Space_Control, the address of the MATLAB file directory.
2. Run the file i8_15.m
3. Run the Simulink File Operational_SpacePD.slx
4. Run the plot p8_15.m

The operational space control involves control scheme where the motion is specified in terms of operational space variables, and the measured joint space variables are converted into the operational space via use of direct kinematics.

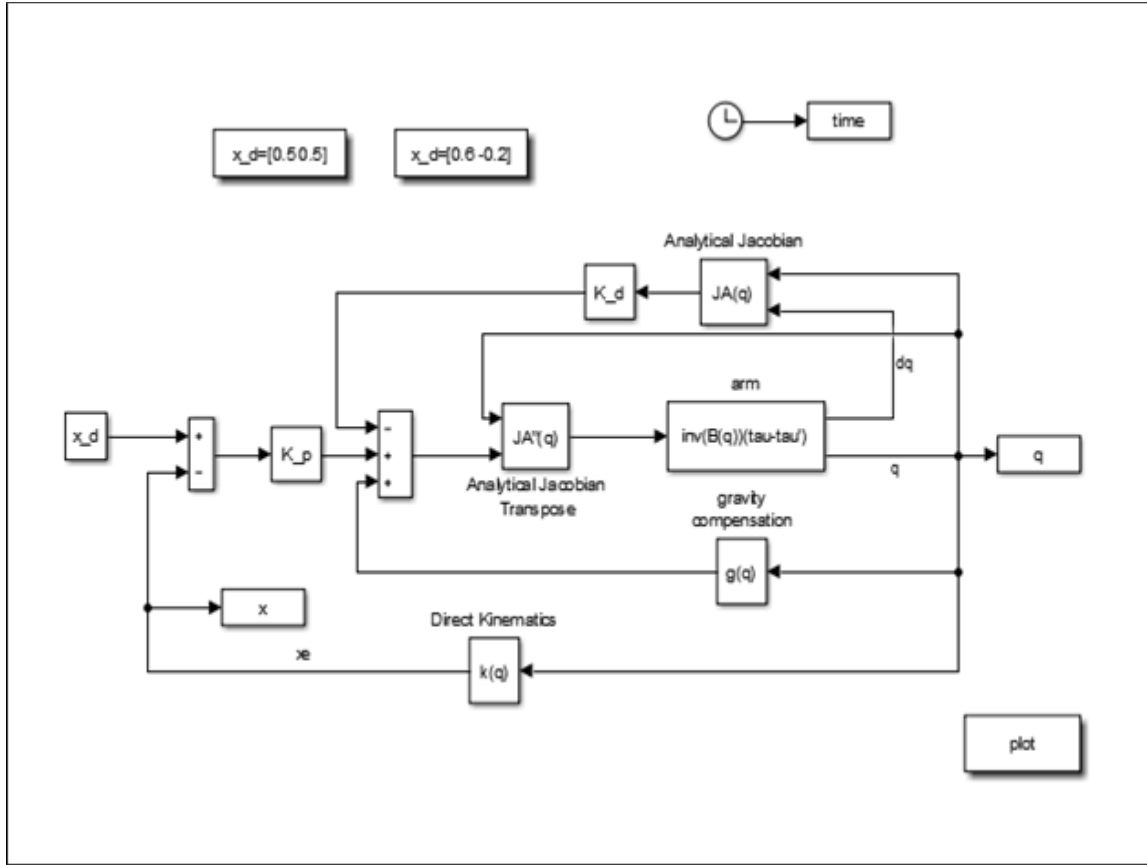


Fig 18 : Simulink Block Diagram for Operational Space Control

A 2-link planar arm, has two rotating components(θ_1, θ_2) as joint variables. The purpose of the control law in the operational space is to perform a non-linear compensating action of joint space gravitational force and an operational space linear PD Control action [1]

$$\text{The control law: } u = g(q) + J_A^T(q)K_p(x_d - x_e) - J_A^T(q)K_d\dot{x}_e + J_A(q)\dot{q} \quad (1)$$

Is chosen so that the operational space error asymptotically tends to zero.

For the purpose of implementing the Operational Space Control, few blocks were designed, namely, the direct kinematic block and the Analytical Jacobian Block.

Direct Kinematic Block:

The direct kinematic block performs the forward kinematics returning the end-effector position for a given joint-coordinate values. The output of the direct

kinematic block is used to compute the error from the desired position which is further used in developing the control law.

For a 2-link planar arm:

$$k(q) = \frac{a_1 \cos(q_1) + a \cos(q_1 + q_2)}{a_1 \sin(q_1) + a_2 \sin(q_1 + q_2)}$$

(2)

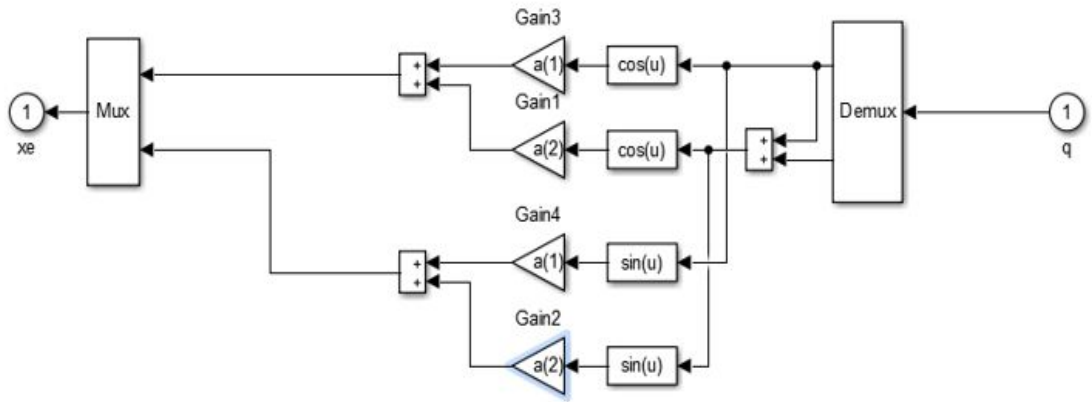


Fig 19 : Direct Kinematic Block

The above block diagram is the representative of the direct kinematic of the 2 planar arm.

Analytical Jacobian Block:

The analytical Jacobian is used to compute using the relation

$$\dot{x} = -J_A(q)$$

and to convert the operational space variables back to joint coordinate variables to perform the non-linear gravitational forces compensating actions.

3. The desired positions are taken as

i) $x_d = [0.5 \ 0.5];$

ii) $x_d = [0.6 \ -0.2];$

3.1 $x_d = [0.5 \ 0.5];$ and initial condition $q = [0 \ 0];$

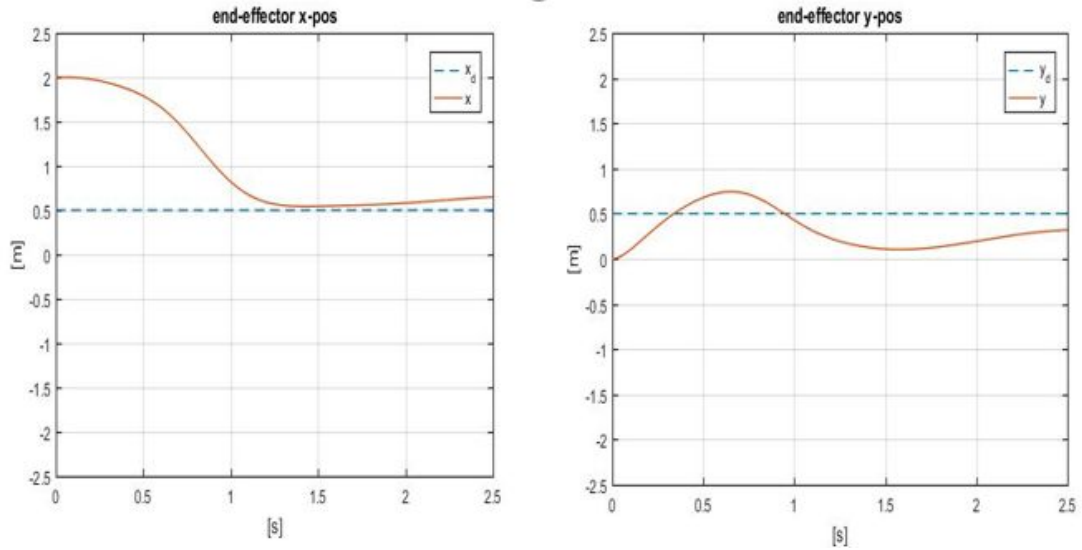


Fig 21 : End Effector X and Y Pose

3.2 $x_d = [0.6 \ -0.2];$ and initial condition $q = [0 \ 0];$

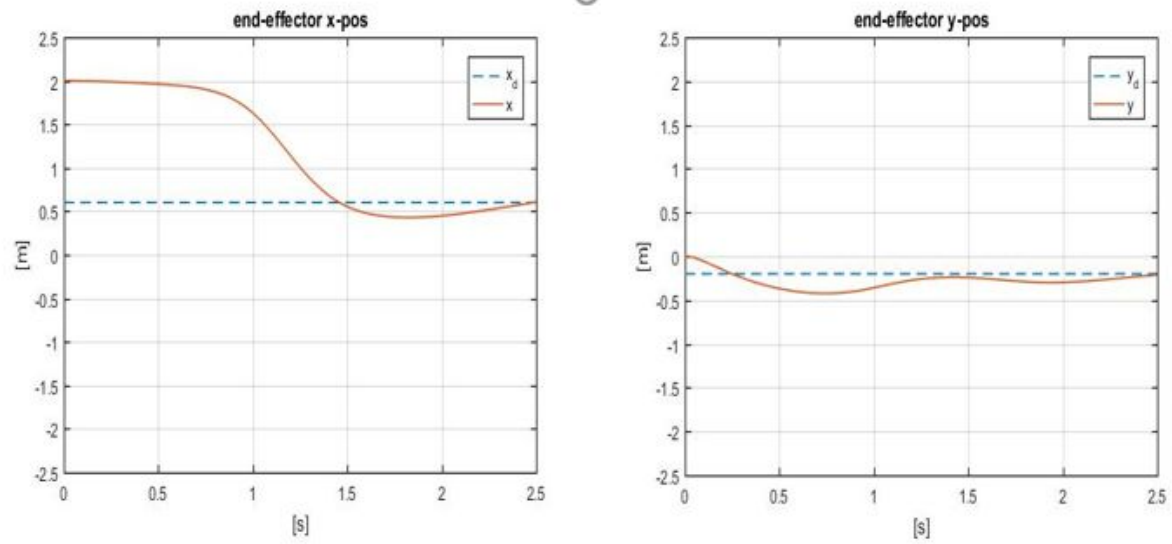


Fig 22 : End Effector X and Y Pose

Contributions of the Team

Below specified, are the contributions of each of the team members along with the specified work that they have accomplished.

- A. Homogeneous Transformation Matrix : Eshan Gaur and Prabal Bijoy Dutta
- B. Euler Angles : Shreya Dama and Sriram Mudumbai Rangarajan
- C. Forward Kinematics : Shreya Dama and Shreya Reddy
- D. Workspace : Shreya Dama and Sriram Mudumbai Rangarajan
- E. Inverse Kinematics : Shreya Dama and Sriram Mudumbai Rangarajan
- F. Differential Kinematics : Prabal Bijoy Dutta
- G. Inverse Differential Kinematics using Jacobians : Prabal Bijoy Dutta, Shreya Dama and Sriram Mudumbai Rangarajan
- H. Manipulator Dynamics : Shreya Dama, Sriram Mudumbai Rangarajan, Prabal and Shreya Reddy
- I. Motion Control : Prabal Bijoy Dutta and Eshan Gaur
- J. Graphic User Interface (GUI) : Prabal Bijoy Dutta, Shreya Dama and Sriram Mudumbai Rangarajan
- K. Report : Eshan Gaur and Shreya Reddy

Citations and References

[1] Siciliano, Bruno, et al. *Robotics Modelling, Planning and Control*. Springer, 2009.