Lecture 3: Linear Models for Regression

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September 15, 2025



- Linear Regression
 - Gradient Descent (GD) variants for Linear Regression
 - Normal Equations and Least Squares
 - Probabilistic Interpretation of Linear Regression
- 2 Under-fitting, Polynomial Regression, and Over-fitting
 - Under-fitting
 - Polynomial Regression: Extended/Augmented Feature Vectors
 - Over-fitting
- 3 Regularization: Ridge Regression, and Lasso Regression
 - Ridge Regression
 - Lasso Regression
 - Another View of Regularization: Geometric Interpretation
 - Ridge Regression as MAP Estimator

This lecture:

- Normal Equation and Least Squares
- Probabilistic Interpretation of Linear Regression
- Maximum Likelihood Estimation (MLE)
- Over-fitting and Under-fitting
- Polynomial Regression, Ridge Regression, and Lasso

Next lecture:

- Generalization Gap and Model Selection
- Bias-Variance Decomposition

Reading materials

- Chapter 1, Stanford CS 229 Lecture Notes, https://cs229.stanford.edu/notes2022fall/main_notes.pdf
- Chapter 3.1 & 3.2, Bishop, Pattern Recognition and Machine Learning
- Read about over-fitting in the paper by Pedro Domingos (Sections 3 and 5 of "A few useful things to know about machine learning")

Reference

• EPFL, CS-433 Machine Learning, https://github.com/epfml/ML_course

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Considering a dataset $\mathcal{D} = \{X, y\}$ and learnable weights $\mathbf{w} \in \mathbb{R}^D$ for $f_{\mathbf{w}}(\mathbf{X}) = \mathbf{X}\mathbf{w}$.

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix} \in \mathbb{R}^N, \qquad \mathbf{X} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1D} \\ x_{21} & x_{22} & \dots & x_{2D} \\ \vdots & \vdots & \ddots & \vdots \\ x_{N1} & x_{N2} & \dots & x_{ND} \end{bmatrix} \in \mathbb{R}^{N \times D}$$

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We define the error vector e:

$$\mathbf{e} = \mathbf{y} - \mathbf{X}\mathbf{w} = \begin{pmatrix} e_1 \\ \vdots \\ e_N \end{pmatrix} \in \mathbb{R}^N,$$
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where $e_n := y_n - \mathbf{x}_n^{\top} \mathbf{w}$.

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and then the gradient is given by $\nabla \mathcal{L}(\mathbf{w}) = -\frac{1}{N}\mathbf{X}^{\top}\mathbf{e}$.

(3)

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• **Sum Objectives:** In machine learning, most cost functions are formulated as a sum over the training examples, that is

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• The SGD Algorithm: The Stochastic Gradient Descent (SGD) algorithm is given by the following update rule, at step *t*:

$$\mathbf{w}^{(t+1)} := \mathbf{w}^{(t)} - \gamma \, \nabla \mathcal{L}_n(\mathbf{w}^{(t)}) \,.$$

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• Theoretical Motivation: In expectation over the random choice of n, we have

$$\mathbb{E}[\nabla \mathcal{L}_n(\mathbf{w})] = \nabla \mathcal{L}(\mathbf{w})$$

which is the true gradient direction.

$$\mathbf{g} := \frac{1}{|B|} \sum_{n \in B} \nabla \mathcal{L}_n(\mathbf{w}^{(t)})$$

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- The computation of g can be parallelized easily. This is how current deep-learning applications
 utilize GPUs (by running over |B| threads in parallel).

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- Note that in the extreme case B := [N], we obtain (batch) gradient descent, i.e. $\mathbf{g} = \nabla \mathcal{L}$.

Finite-sum empirical risk minimization problem:

$$f(\mathbf{x}^{\star}) = \min_{\mathbf{x} \in \mathbb{R}^d} \left\{ f(\mathbf{x}) := \frac{1}{N} \sum_{i=1}^{N} \left(f_i(\mathbf{x}) := \boxed{F(\mathbf{x}, \boldsymbol{\xi}_i)} \right) \right\}$$

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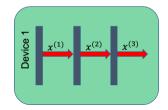
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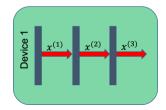
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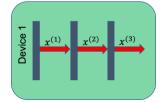
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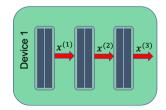
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(Using mini-batching)



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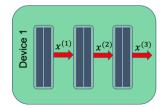
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• $\mathcal{B} \in \{1, ..., N\}$ with $|\mathcal{B}| = B$.

(Using mini-batching)



Random sampling vector v = $(v_1, \dots, v_N) \sim \mathcal{D}$ with $\mathbb{E}[v_i] = 1$ for $i = 1, \dots, N$.

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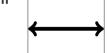
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Original Finite-sum problem

$$\min_{\mathbf{x} \in \mathbb{R}^d} \frac{1}{N} \sum_{i=1}^N f_i(\mathbf{x})$$



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$$\min_{\mathbf{x} \in \mathbb{R}^d} \mathbb{E}\left[f_v(\mathbf{x})\right]$$

Minimizing the expectation of random linear combinations of original function

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Original Finite-sum problem $\min_{\mathbf{x} \in \mathbb{R}^d} \frac{1}{N} \sum_{i=1}^N f_i(\mathbf{x})$ Sample $v_i^{(t)} \sim \mathcal{D}$ $\mathbf{x}^{(t+1)} \leftarrow \mathbf{x}^{(t)} - \eta \nabla f_{v^{(t)}}(\mathbf{x}^{(t)})$

Stochastic Reformulation

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Minimizing the expectation of **random linear combinations** of original function

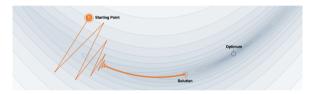
The distribution \mathcal{D} encodes any form of mini-batching / non-uniform sampling.

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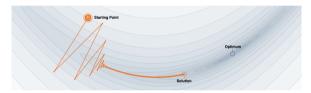
Motivation

Recall that *GD* for Linear Regression with MSE loss is an <u>iterative</u> optimization algorithm, computationally flexibility for handling large datasets.



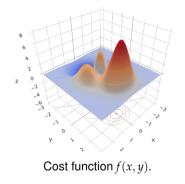
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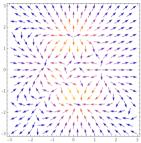
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Can we compute the optimum of the cost function analytically?

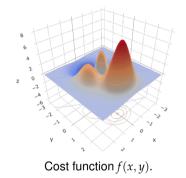
• Linear regression using an MSE cost function is one such case.

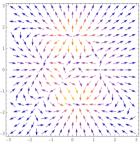




Gradient of *f* plotted as a vector field.

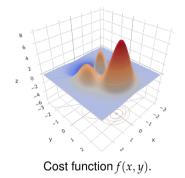
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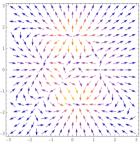




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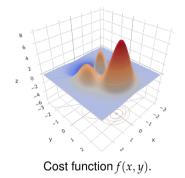
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- Its solution can be obtained explicitly, by solving a linear system of equations.

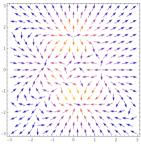




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- Its solution can be obtained explicitly, by solving a linear system of equations.
 - ⇒ These equations are sometimes called the normal equations.
 - ⇒ Solving the normal equations is called the least squares.

Recall that the cost function for linear regression with MSE is given by

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$$\mathcal{L}(\mathbf{w}) = \frac{1}{2N} \sum_{n=1}^{N} (y_n - \mathbf{x}_n^{\mathsf{T}} \mathbf{w})^2 = \frac{1}{2N} (\mathbf{y} - \mathbf{X} \mathbf{w})^{\mathsf{T}} (\mathbf{y} - \mathbf{X} \mathbf{w}), \tag{4}$$

where

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What is the meaning of finding the analytical solution?

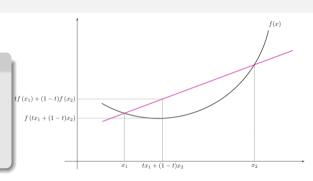
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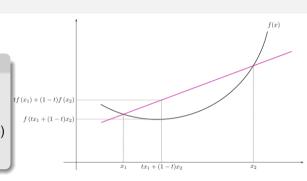


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Definition 1 (Convexity)

A function $h(\mathbf{u})$ with $\mathbf{u} \in \mathbb{R}^D$ is convex, if for any $\mathbf{u}, \mathbf{v} \in \mathbb{R}^D$ and for any $0 \le \lambda \le 1$, we have:

$$h(\lambda \mathbf{u} + (1 - \lambda)\mathbf{v}) \le \lambda h(\mathbf{u}) + (1 - \lambda)h(\mathbf{v})$$
 (6)

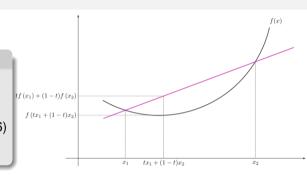


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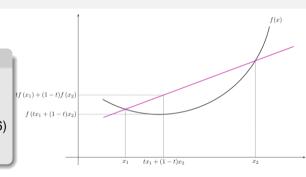
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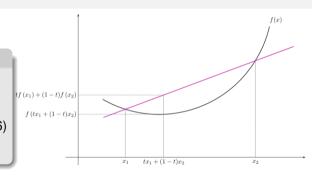
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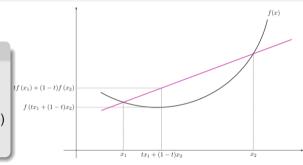
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 - \Rightarrow the Hessian has the form $\frac{1}{N}X^{T}X$, which is indeed positive semi-definite.
 - \Rightarrow its non-zero eigenvalues are the squares of the non-zero singular values of the matrix X.

By taking the gradient of
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Given the property of convexity $\nabla \mathcal{L}(\mathbf{w}^*) = \mathbf{0}$, we can get the normal equations for linear regression:

$$\mathbf{X}^{\top} \underbrace{(\mathbf{y} - \mathbf{X}\mathbf{w})}_{\text{error}} = \mathbf{0} \,, \tag{11}$$

where the error e := y - Xw is orthogonal to all columns of X.

Geometric interpretation of Normal Equations

Definition 2 (Span of a set of vectors)

The **span** of a set of vectors, $\{\mathbf{x}_1, \dots, \mathbf{x}_k\}$, is the set of all possible linear combinations of these vectors; i.e. span $\{\mathbf{x}_1, \dots, \mathbf{x}_k\} = \{\alpha_1 \mathbf{x}_1 + \dots + \alpha_k \mathbf{x}_k \mid \alpha_1, \dots, \alpha_k \in \mathbb{R}\}$.

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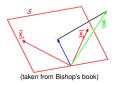
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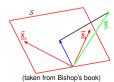
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- the optimum choice for u, i.e. u^* , requires $y u^*$ to be orthogonal to span(X).
- \mathbf{u}^* should be equal to the projection of \mathbf{v} onto $span(\mathbf{X})$.

We need to solve the linear system of the normal equation $X^{T}(y - Xw) = 0$, where

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Remark 3

The Gram matrix $\mathbf{X}^{\top}\mathbf{X} \in \mathbb{R}^{D \times D}$ is invertible if and only if \mathbf{X} has full column rank, or in other words $rank(\mathbf{X}) = D$.

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Can we solve least squares if X is rank deficient? Yes, using a linear system solver, e.g., np.linalg.solve(X, y).

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 - Ridge Regression as MAP Estimator

Definition 4 (A Gaussian random variable)

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Two random variables X and Y are called *independent* when p(x,y) = p(x)p(y).

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The probabilistic view point: maximize this likelihood over the choice of model w.

Maximum-likelihood estimator (MLE)

Instead of maximizing the likelihood, we can maximize the logarithm of the likelihood:

$$\mathcal{L}_{\mathsf{LL}}(\mathbf{w}) := \log p(\mathbf{y} \,|\, \mathbf{X}, \mathbf{w}) = -\frac{1}{2\sigma^2} \sum_{n=1}^{N} (y_n - \mathbf{x}_n^\top \mathbf{w})^2 + \mathrm{cnst.}$$
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Maximizing the LL is equivalent to minimizing the MSE:

$$\underset{w}{\arg\min} \ \mathcal{L}_{\text{MSE}}(w) = \underset{w}{\arg\max} \ \mathcal{L}_{\text{LL}}(w). \tag{21} \label{eq:21}$$

Properties of MLE

MLE is a *sample* approximation to the *expected log-likelihood*:

$$\mathcal{L}_{\mathsf{LL}}(\mathbf{w}) \approx \mathbb{E}_{p(y,\mathbf{x})} \left[\log p(y \mid \mathbf{x}, \mathbf{w}) \right]$$
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4 MLE is efficient, i.e. it achieves the Cramer-Rao lower bound.

(23)

Another example

What if we replace the Gaussian distribution with a Laplace distribution?

$$p(y_n \mid \mathbf{x}_n, \mathbf{w}) = \frac{1}{2b} e^{-\frac{1}{b} \left| y_n - \mathbf{x}_n^\top \mathbf{w} \right|}$$
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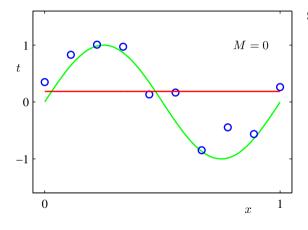
We can recover the MAE cost function!

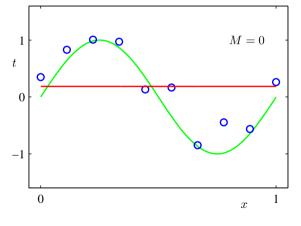
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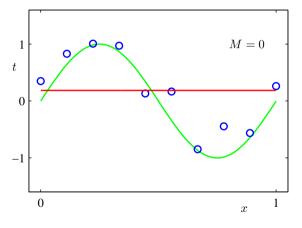
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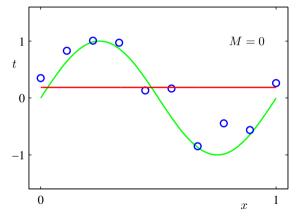
Settings:

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$$y_n = g(x_n) + Z_n. (27)$$

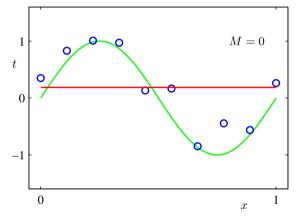


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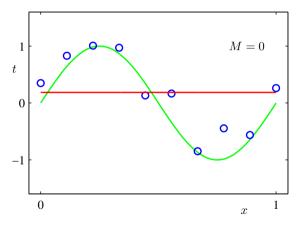
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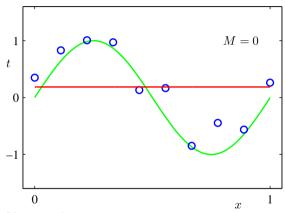


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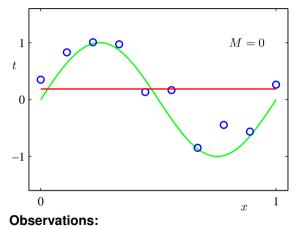
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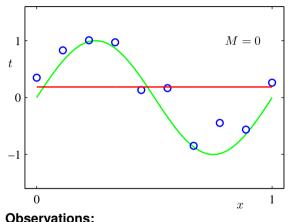
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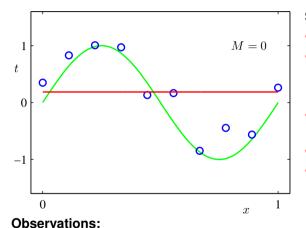
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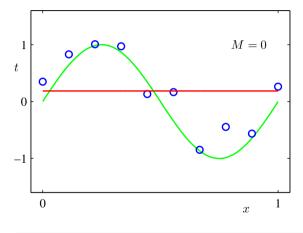
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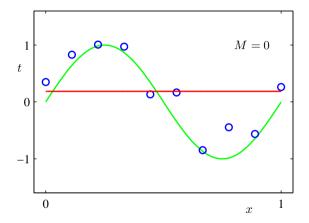
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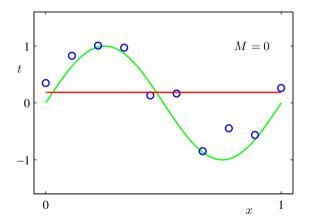
Linear Model might under-fit!

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Is it all good?

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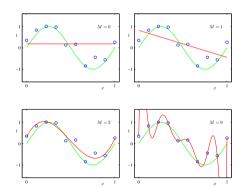
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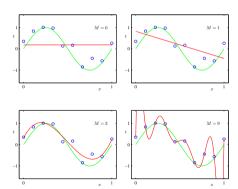
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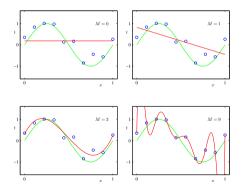


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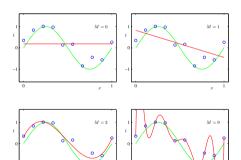
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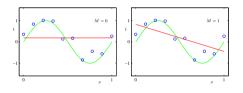


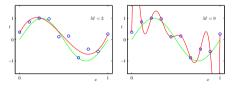
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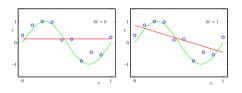


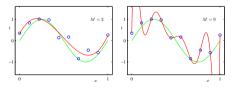
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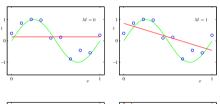
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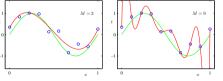
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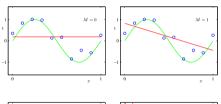
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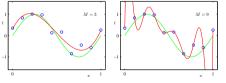
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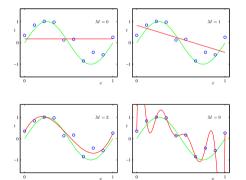
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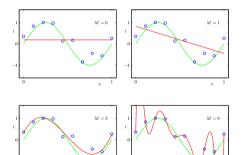
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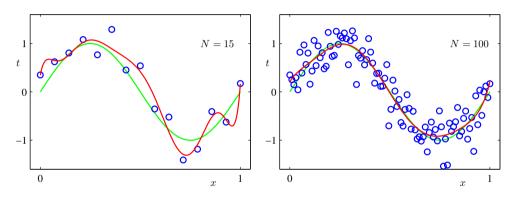


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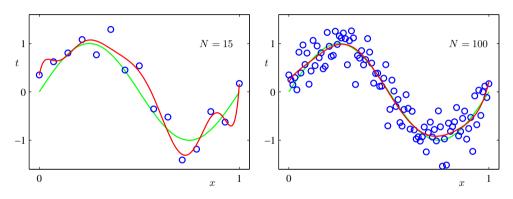
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Increasing N but keeping M fixed.

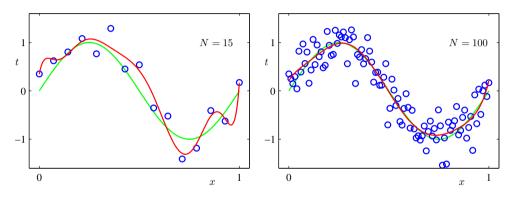
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We will elaborate on this question later!

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Regularization is a way to mitigate this undesirable behavior.

- We will discuss regularization in the context of linear models
- The same principle applies also to more complex models such as neural nets.

Through regularization, we can penalize complex models and favor simpler ones:

$$\min_{\mathbf{w}} \quad \mathcal{L}(\mathbf{w}) + \frac{\Omega(\mathbf{w})}{\Omega(\mathbf{w})} \tag{34}$$

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- Ω is a regularizer. \leftarrow
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• Linear Regression is a special case of this: by setting $\lambda := 0$.

Explicit solution of Ridge Regression for w

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$$\mathbf{w}_{\mathsf{ridge}}^{\star} = (\mathbf{X}^{\mathsf{T}}\mathbf{X} + \lambda'\mathbf{I})^{-1}\mathbf{X}^{\mathsf{T}}\mathbf{y} \tag{38}$$

(here for simpler notation $\lambda'/2N = \lambda$)

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$$\mathbf{X}^{\top}\mathbf{X} + \lambda'\mathbf{I} = \mathbf{U}\mathbf{S}\mathbf{U}^{\top} + \lambda'\mathbf{U}\mathbf{I}\mathbf{U}^{\top}$$

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We see now that every Eigenvalue is "lifted" by an amount λ' .

An alternative proof (optional reading).

Recall that for a symmetric matrix **A** we can also compute eigenvalues by looking at the so-called Rayleigh ratio,

$$R(\mathbf{A}, \mathbf{v}) = \frac{\mathbf{v}^{\top} \mathbf{A} \mathbf{v}}{\mathbf{v}^{\top} \mathbf{v}}.$$
 (41)

Note that if \mathbf{v} is an eigenvector with eigenvalue λ , then the Rayleigh coefficient indeed gives us λ .

We can find the smallest and largest eigenvalue by minimizing and maximizing this coefficient.

But note that if we apply this to the symmetric matrix $X^TX + \lambda'I$, then for any vector v we have

$$\frac{\mathbf{v}^{\top}(\mathbf{X}^{\top}\mathbf{X} + \lambda'\mathbf{I})\mathbf{v}}{\mathbf{v}^{\top}\mathbf{v}} \ge \frac{\lambda'\mathbf{v}^{\top}\mathbf{v}}{\mathbf{v}^{\top}\mathbf{v}} = \lambda'.$$
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In combination with the MSE cost function (i.e., L_1 -norm), this is known as the Lasso:

$$\min_{\mathbf{w}} \quad \frac{1}{2N} \sum_{n=1}^{N} \left[y_n - \mathbf{x}_n^{\top} \mathbf{w} \right]^2 + \lambda \|\mathbf{w}\|_1 \quad \text{where } \|\mathbf{w}\|_1 := \sum_{i} |w_i|.$$
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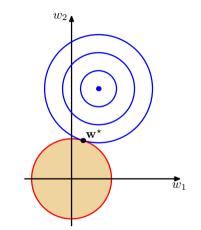
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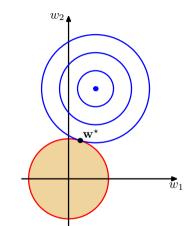
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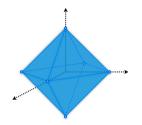
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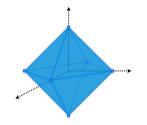


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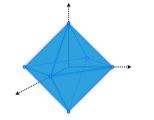


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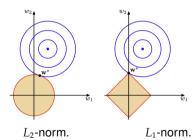
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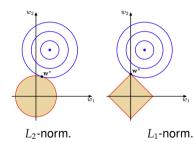
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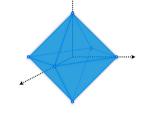


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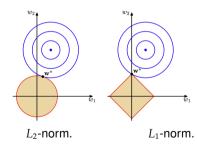
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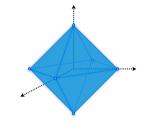
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A "ball" of constant L_1 norm

- This forces some of the elements of w to be strictly 0.
- As λ is increased, an increasing number of parameters are driven to 0.

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 (by the definition of log-likelihood) $\stackrel{(b)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{X} | \mathbf{w}) p(\mathbf{y} | \mathbf{X}, \mathbf{w})$ (by factoring the likelihood)

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$$\mathbf{w}_{\mathsf{lse}} \stackrel{(a)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{y}, \mathbf{X} | \mathbf{w})$$
 (by the definition of log-likelihood)
$$\stackrel{(b)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{X} | \mathbf{w}) p(\mathbf{y} | \mathbf{X}, \mathbf{w})$$
 (by factoring the likelihood)
$$\stackrel{(c)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{X}) p(\mathbf{y} | \mathbf{X}, \mathbf{w})$$
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$$\stackrel{(e)}{=} \arg\min_{\mathbf{w}} -\log \left[\prod_{v=1}^{N} p(y_n|\mathbf{x}_n, \mathbf{w})\right] \qquad \text{(we assume samples are iid.)}$$

(47)

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$$= \arg\min_{\mathbf{w}} \frac{1}{2\sigma^2} \sum_{n=1}^{N} (y_n - \mathbf{x}_n^\top \mathbf{w})^2 \qquad \qquad \text{(by definition and calculus)}$$

(47)

We start with the posterior $p(\mathbf{w}|\mathbf{X}, \mathbf{y})$ and chose \mathbf{w} to maximize this posterior.

The Maximum-A-Posteriori (MAP) estimate:

$$\mathbf{w}_{\mathsf{ridge}} = \arg\min_{\mathbf{w}} - \log p(\mathbf{w}|\mathbf{X}, \mathbf{y})$$

(by the definition of posterior)

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(by the definition of posterior)

(by the Bayes' law)

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 (by the Bayes' law)
$$\stackrel{(b)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{y},\mathbf{X}|\mathbf{w})p(\mathbf{w})$$
 (eliminate quantities that do not depend on \mathbf{w})

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$$\stackrel{(c)}{=} \arg\min_{\mathbf{w}} \quad -\log p(\mathbf{y}|\mathbf{X}, \mathbf{w})p(\mathbf{w}) \qquad \qquad \text{(eliminate quantities that do not depend on } \mathbf{w})$$

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$$\stackrel{(c)}{=} \arg\min_{\mathbf{w}} -\log p(\mathbf{y}|\mathbf{X}, \mathbf{w})p(\mathbf{w}) \qquad \text{(eliminate quantities that do not depend on } \mathbf{w})$$

$$= \arg\min_{\mathbf{w}} \sum_{n=1}^{N} \frac{1}{2\sigma^{2}} (y_{n} - \mathbf{x}_{n}^{\top} \mathbf{w})^{2} + \frac{\lambda}{2} \|\mathbf{w}\|^{2} . \qquad (48)$$

(by the definition of posterior)

This lecture:

- Normal Equation and Least Squares
- Probabilistic Interpretation of Linear Regression
- Maximum Likelihood Estimation (MLE)
- Over-fitting and Under-fitting
- Polynomial Regression, Ridge Regression, and Lasso

Next lecture:

- Generalization Gap and Model Selection
- Bias-Variance Decomposition