Nan Liu 柳楠

EDUCATION

September 2022 - June 2025 (Expected)

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Xi'an Jiaotong University

♦ Master Candidate, School of Cyber Science and Engineering

- ▷ Entering through postgraduate recommendation
- \triangleright GPA: 3.82/4.00 (Ranked 2/34)
- ▷ Advisor: Professor Zhou Su (苏洲), Dean of the School of Cyber Science and Engineering

Xi'an Jiaotong University

September 2018 - July 2022

- ♦ B.E., School of Information and Communications Engineering
 - ▷ Entering with a 60-point bonus through Independent Recruitment of XJTU
 - ▷ GPA: 3.64/4.30 (Ranked 16/166); Junior year GPA: 3.98/4.30 (ranked 6/166)

RESEARCH INTERESTS

Reinforcement learning, game theory, distributed machine learning, edge computing, resource allocation, Metaverse

SELECTED PUBLICATIONS

Journal paper

• Nan Liu, Tom H. Luan, Yuntao Wang, Yiliang Liu, and Zhou Su. "QoE-Oriented Cooperative VR Rendering and Dynamic Resource Leasing in Metaverse," submitted to *IEEE Transactions on Mobile Computing*, 2024.

Conference paper

• Nan Liu, Tom H. Luan, Yuntao Wang, Yiliang Liu, and Zhou Su. "Auction-Based Dynamic Resource Allocation in Social Metaverse," in the Proceedings of the 19th IEEE International Conference on Mobility, Sensing and Networking (MSN 2023), Nanjing, China, December 14-16, 2023.

RESEARCH EXPERIENCE

Master Student @ Xi'an Jiaotong University

Xi'an, China

Project 1: Qoe-Oriented Cooperative VR Rendering and Dynamic Resource Leasing July $2023 \sim \text{Present}$ Supervisor: Prof. Zhou Su, Prof. Tom H. Luan

- Designed a cooperative VR rendering and rendering resource (GPU, CPU, and outbound bandwidth) leasing mechanism for user quality-of-experience (QoE) enhancement in Metaverse.
- Introduced an edge server-user cooperative VR scene pre-rendering framework, and established a new delay-sensitive and interest-aware user QoE model under this framework.
- Designed the resource leasing mechanism as an **auction**, where edge servers (auctioneers) allocate the rendering resources to Metaverse users (bidders) using a pricing-based scheme.

Nan Liu (柳楠)
August 2024

• Formulated the users' problem as a *Decentralized Partially Observable Markov Decision Process (Dec-POMDP)* and design a novel discrete-continuous hybrid action multi-agent reinforcement learning based algorithm for users' distributed and dynamic decision-making.

• Submitted a journal paper as the first author.

Project 2: Dynamic Resource Allocation Mechanism in Social Metaverse October $2022 \sim \text{July } 2023$ Supervisor: Prof. Zhou Su, Prof. Tom H. Luan

- Designed a **resource auction mechanism**, where edge servers act as auctioneers and Metaverse user groups act as bidders.
- In each time period, each user group decides on the offloading scheme and sends bids to the corresponding server. Based on the received bids, each edge server updates the resource prices using the pricing scheme. This procedure iterates until it reaches the Nash Equilibrium.
- Published a conference paper as the first author at IEEE MSN 2023.

AWARDS AND HONORS

Grand Prize, XJTU Graduate Study Scholarship	10/2023, 10/2022
Excellent Graduate Student, Xi'an Jiaotong University	10/2023
First Prize, XJTU Graduate Freshmen Scholarship	10/2022
First Prize, the 4 th "Tong Da" Cup Software-Defined Radio Contest	05/2022
National Second Prize, 2021 National Undergraduate Electronic Design Cont	test 12/2021
Second Prize, XJTU Undergraduate School Scholarship	10/2021
Excellent Undergraduate Student, Xi'an Jiaotong University	10/2021, 10/2020

PROFESSIONAL SKILLS

Programming: C, Matlab, Python, LaTeX, Linux (Ubuntu)

Language: Mandarin Chinese, English

EXTRACURRICULAR ACTIVITIES

Volunteer Coach at Tennis Practice Camp, XJTU Class Mental Health Coordinator, XJTU Fall 2023, Spring 2024 September 2022 \sim present