

# Diffusion Models

Flow Matching Perspective

CS 280 2025

Angjoo Kanazawa, co-designed with  
Songwei Ge, David McAllister

Thanks to Yaron Limpan and co + Steve Seitz for great slides!

# Logistics

- Homework to be released today
- Today is by me
- Wednesday guest lecture by Songwei Ge and David McAllister!

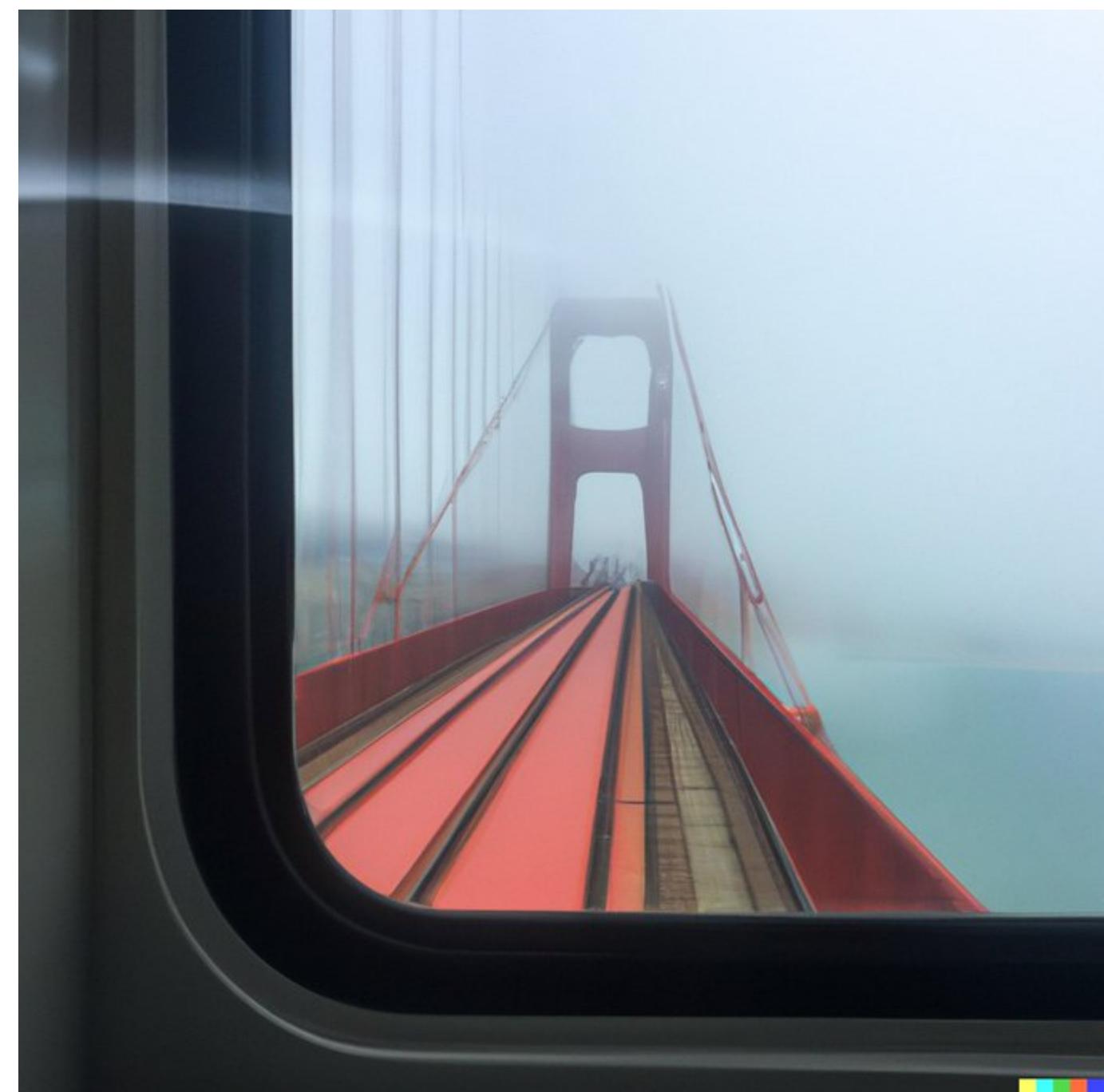
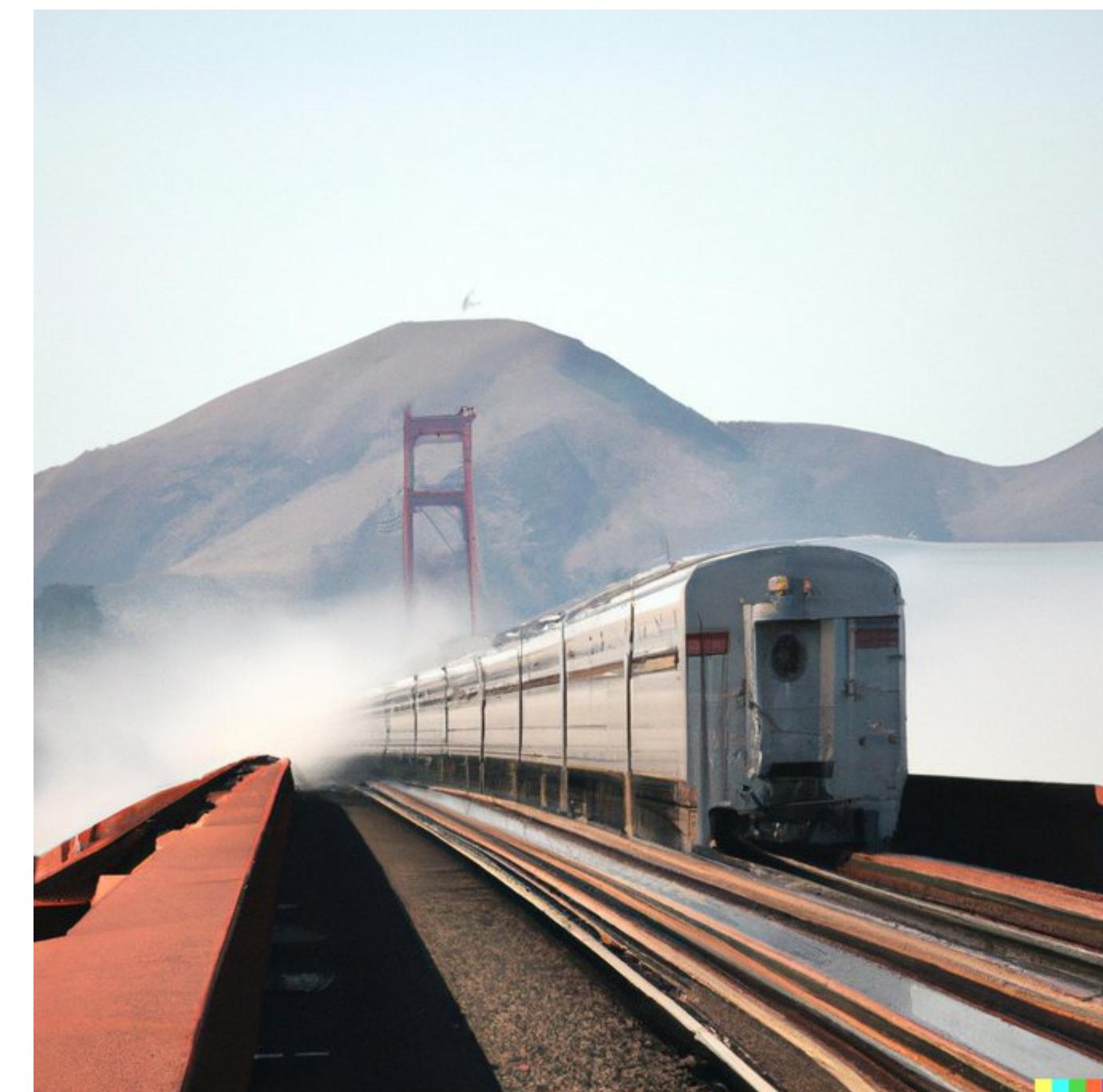
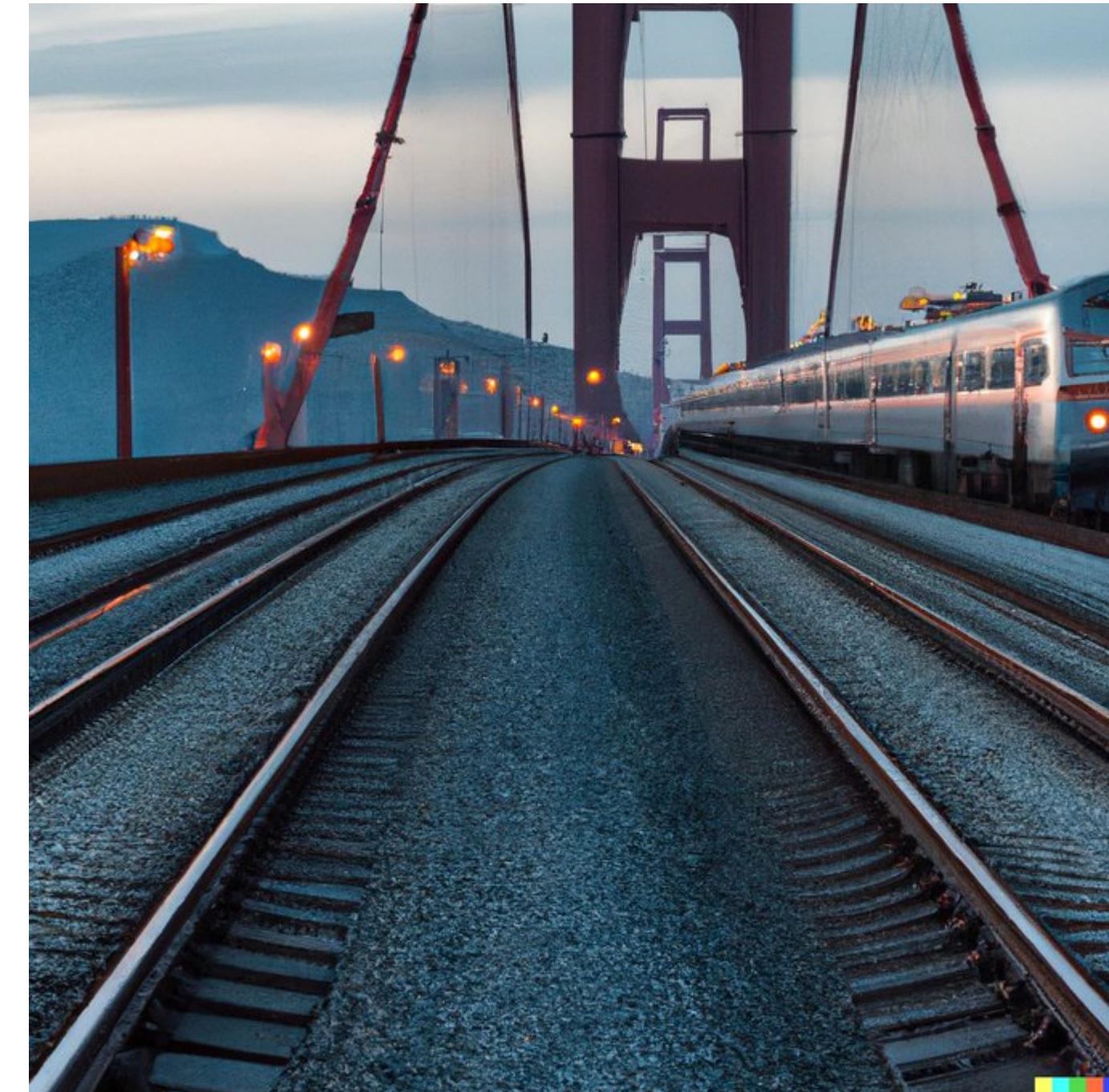




An astronaut riding a horse in a photorealistic style (Dall-E 2)

slide from Steve Seitz's [video](#)

# Impressive compositionality:



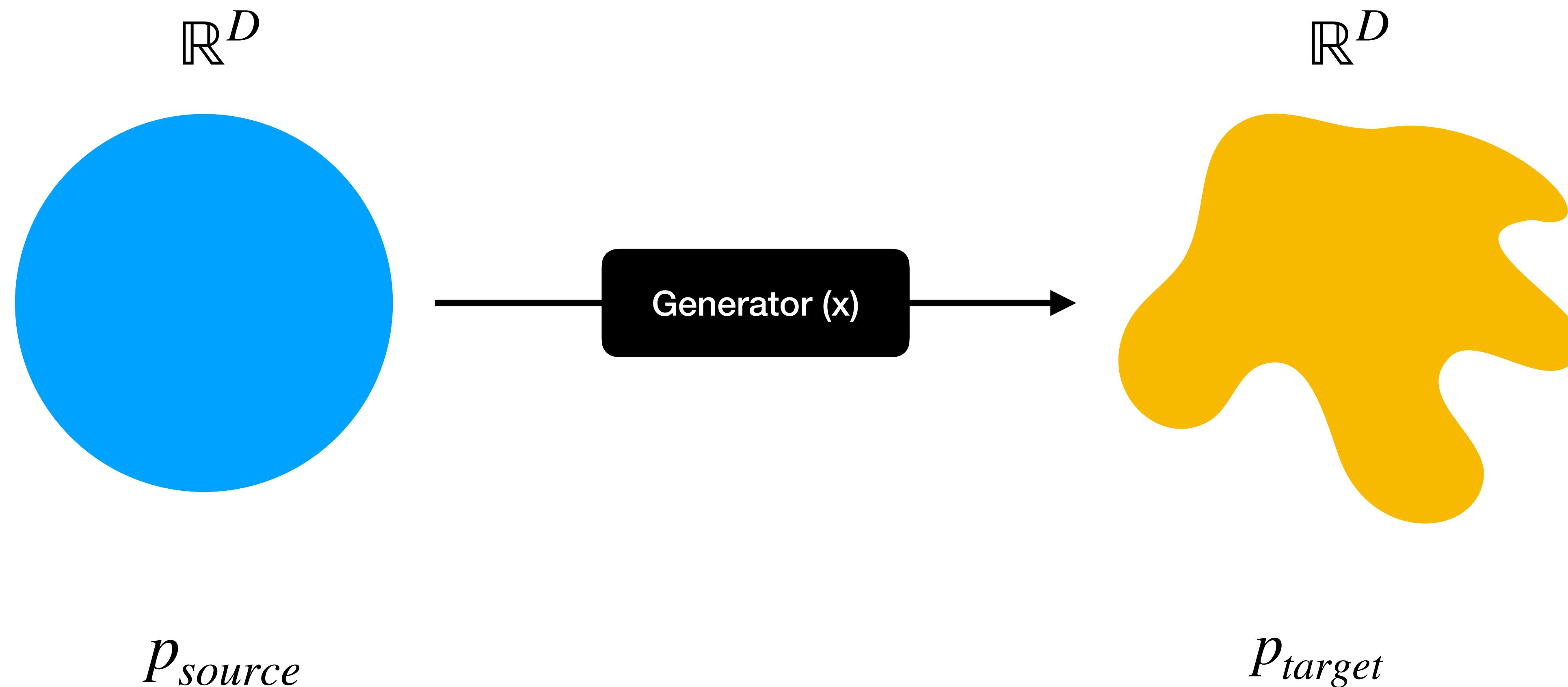
DALL-E + Danielle Baskin

# Generative Models

Goal: Modeling the space of Natural Images

- Want to estimate  $P(x)$  the probability distribution of natural images
- Why? Many reasons

# The generative story



# Generative Story

- Any Generative Model can be described with the process of sampling an image
- For ex, here's the generative story for PCA in its probabilistic interpretation:

1. Sample from a Gaussian Distribution

$$z \sim N(0, I)$$

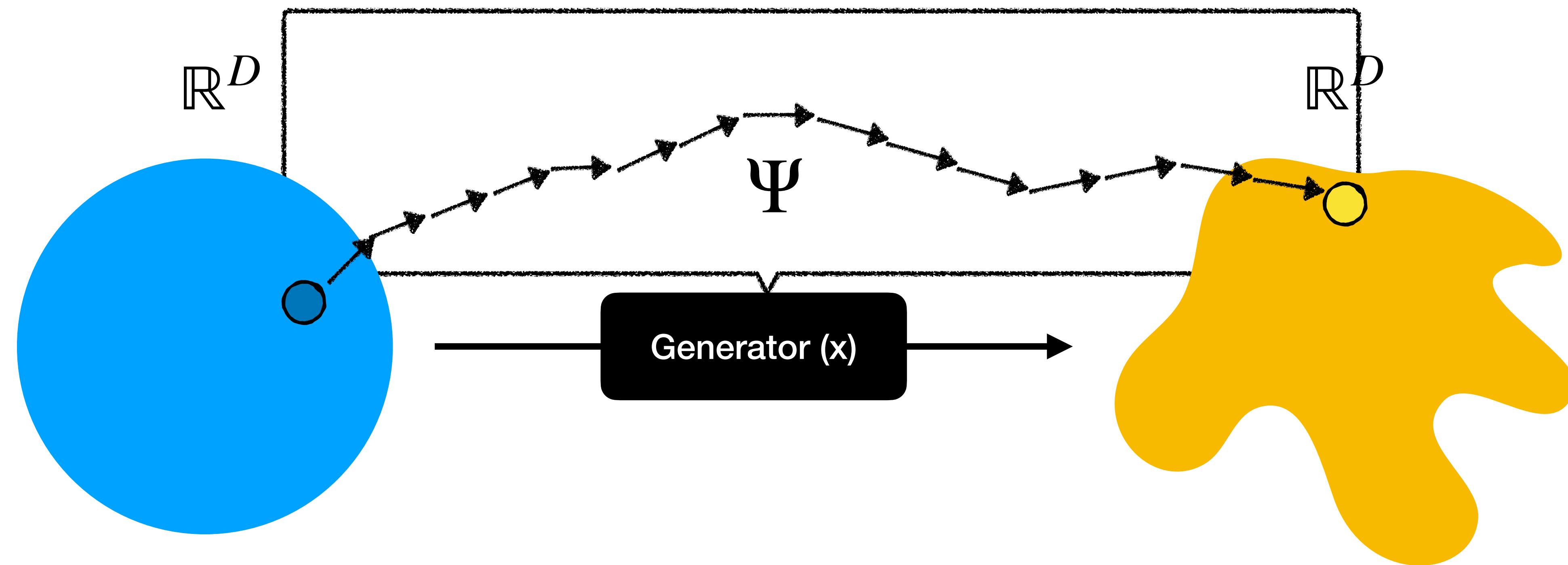
2. Project to Images ( $W$  = Eigenvectors,  $\mu$  = avg datapoint)

$$x = Wz + \mu$$

# Generative Models

- Many methods:
  - Parametric Distribution Estimation (e.g. GMM, PCA)
  - Autoregressive models (e.g. PixelCNN, GPT)
  - Latent space mapping (e.g. VAE, GANs)
  - **Flow based models (e.g. Diffusion, Normalized Flow, Flow Matching)**

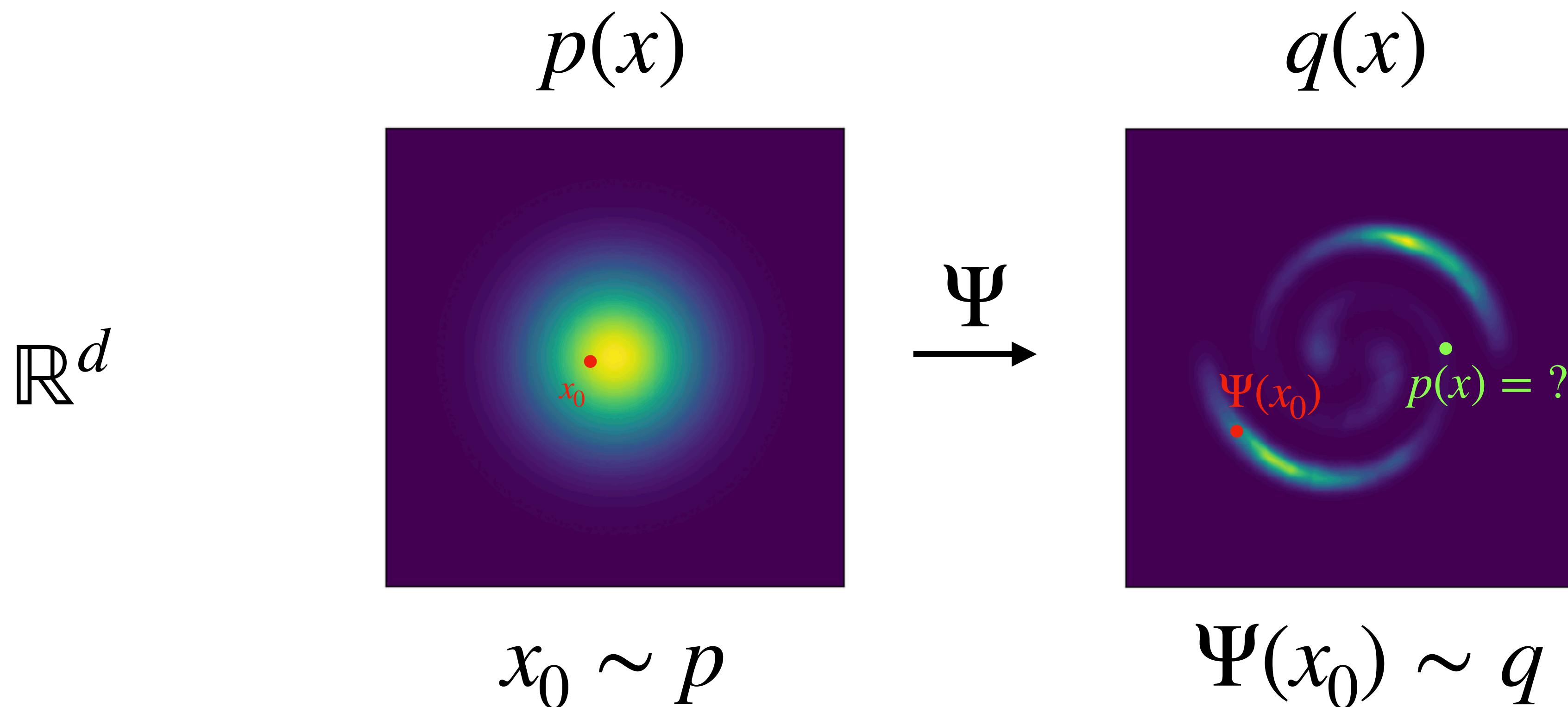
# Flow based Generative Models



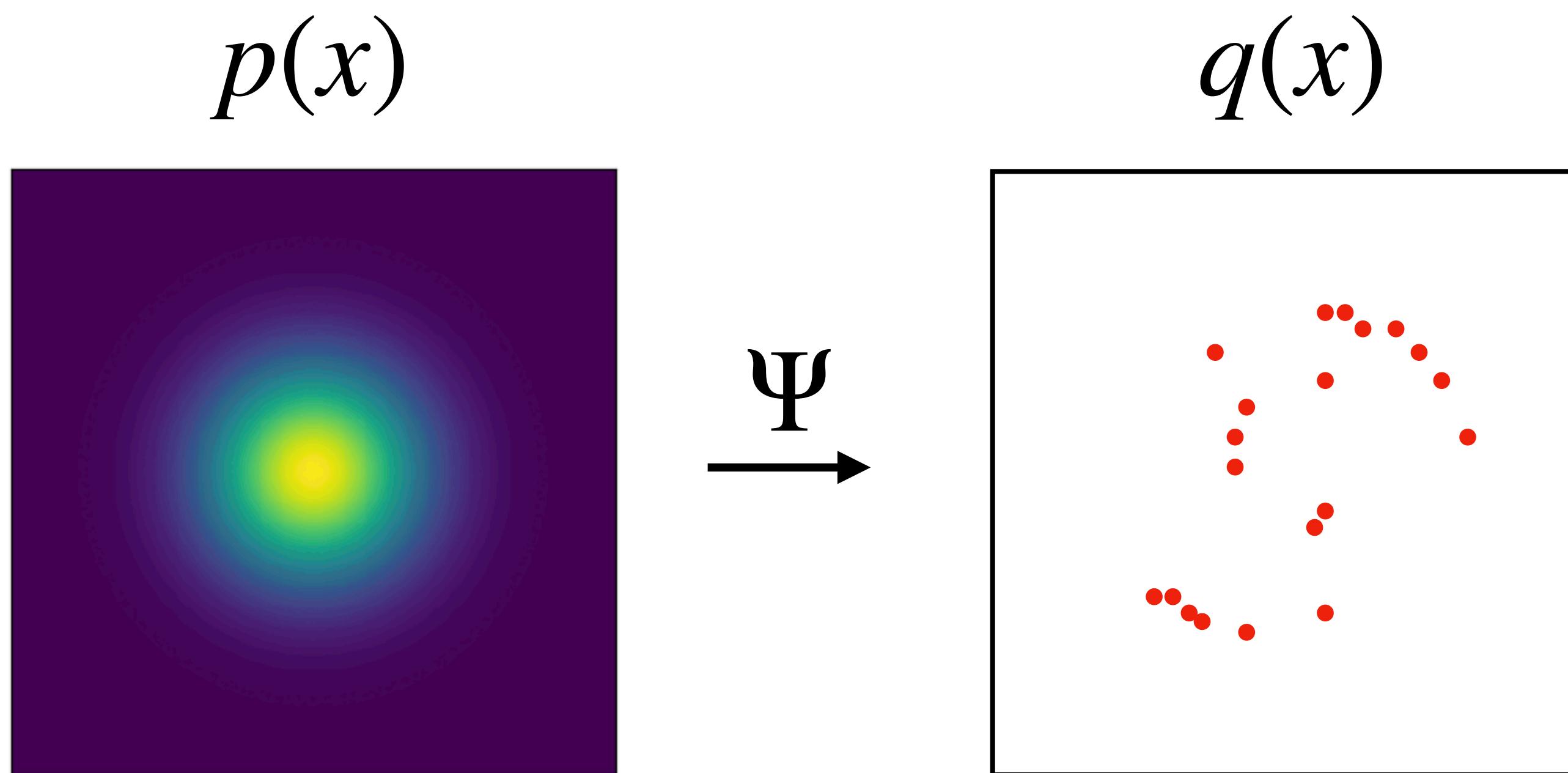
$p_{source}$

$p_{target}$

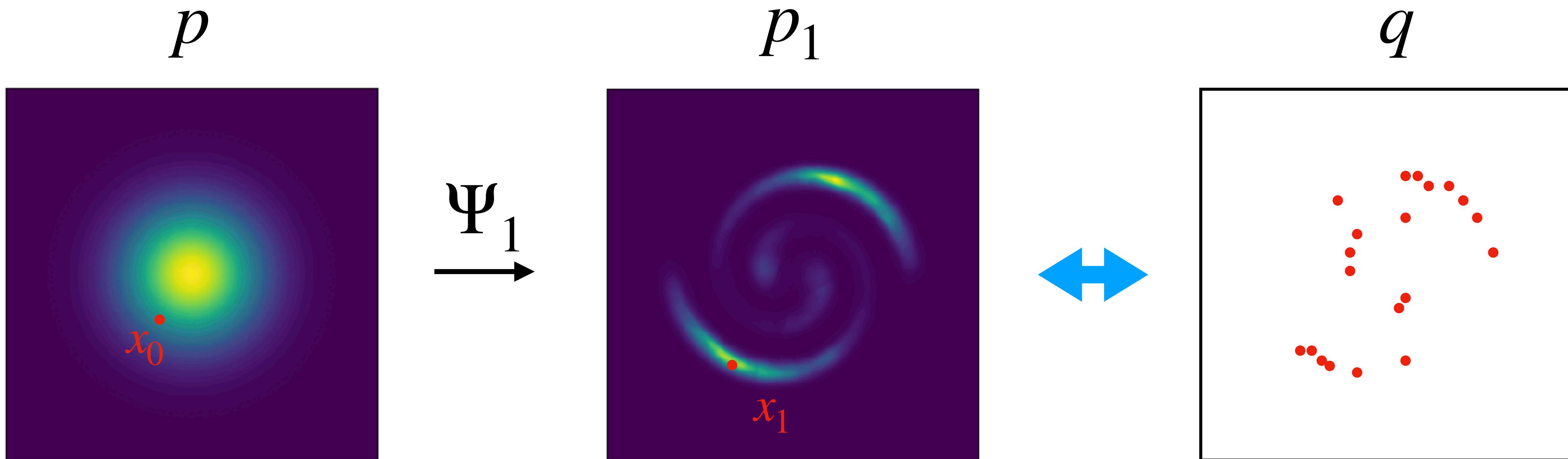
# Generative models



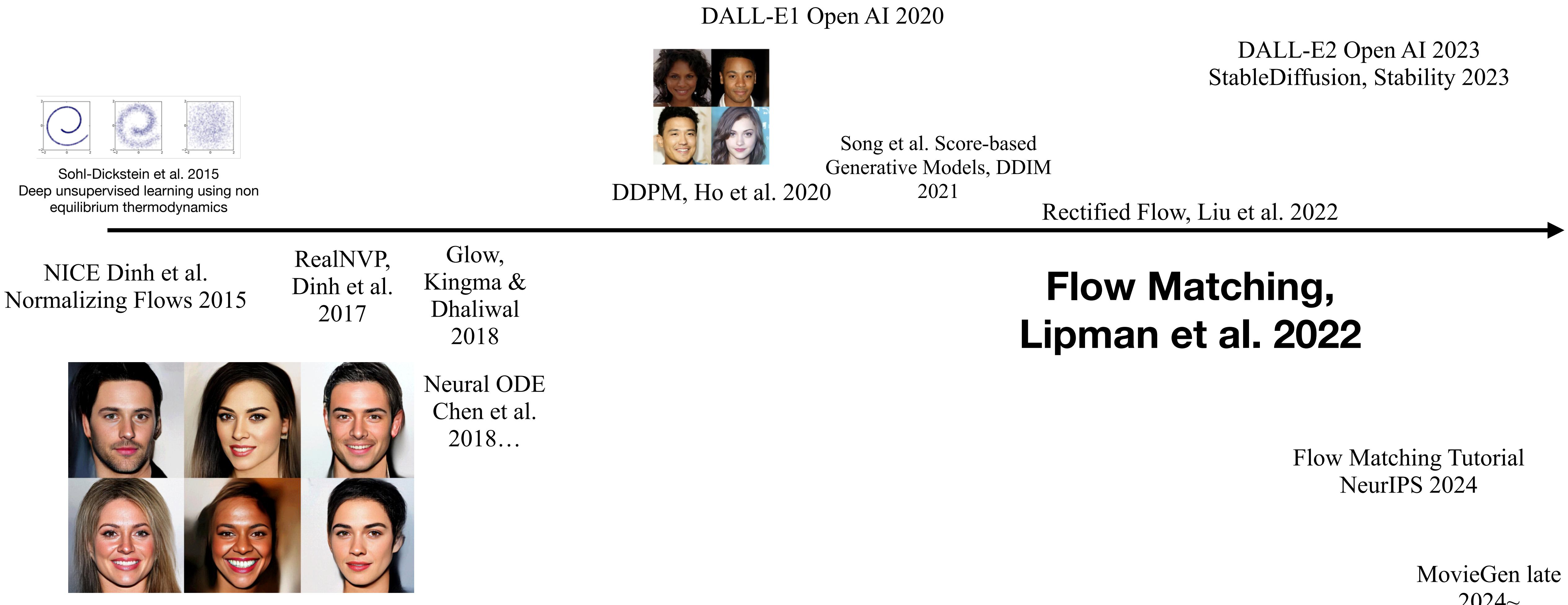
# Generative models



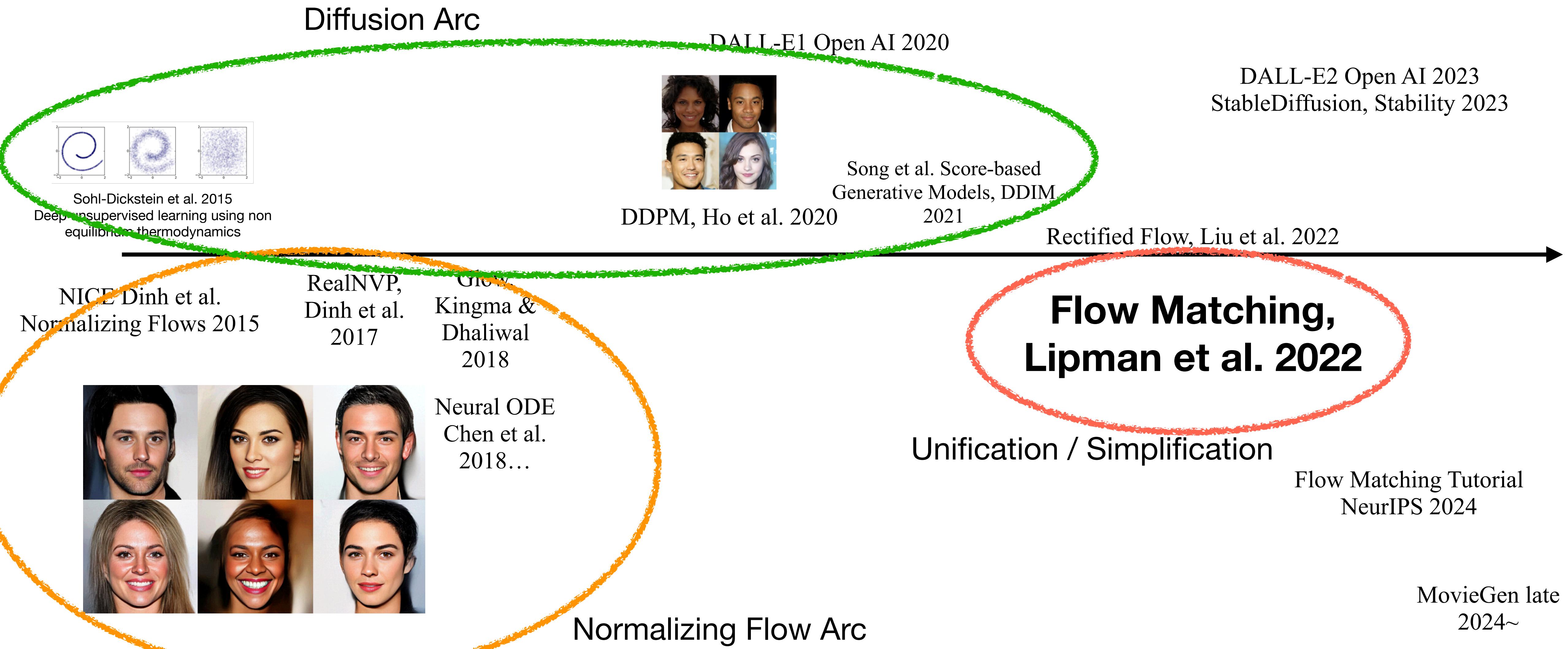
# Flows as Generative Models



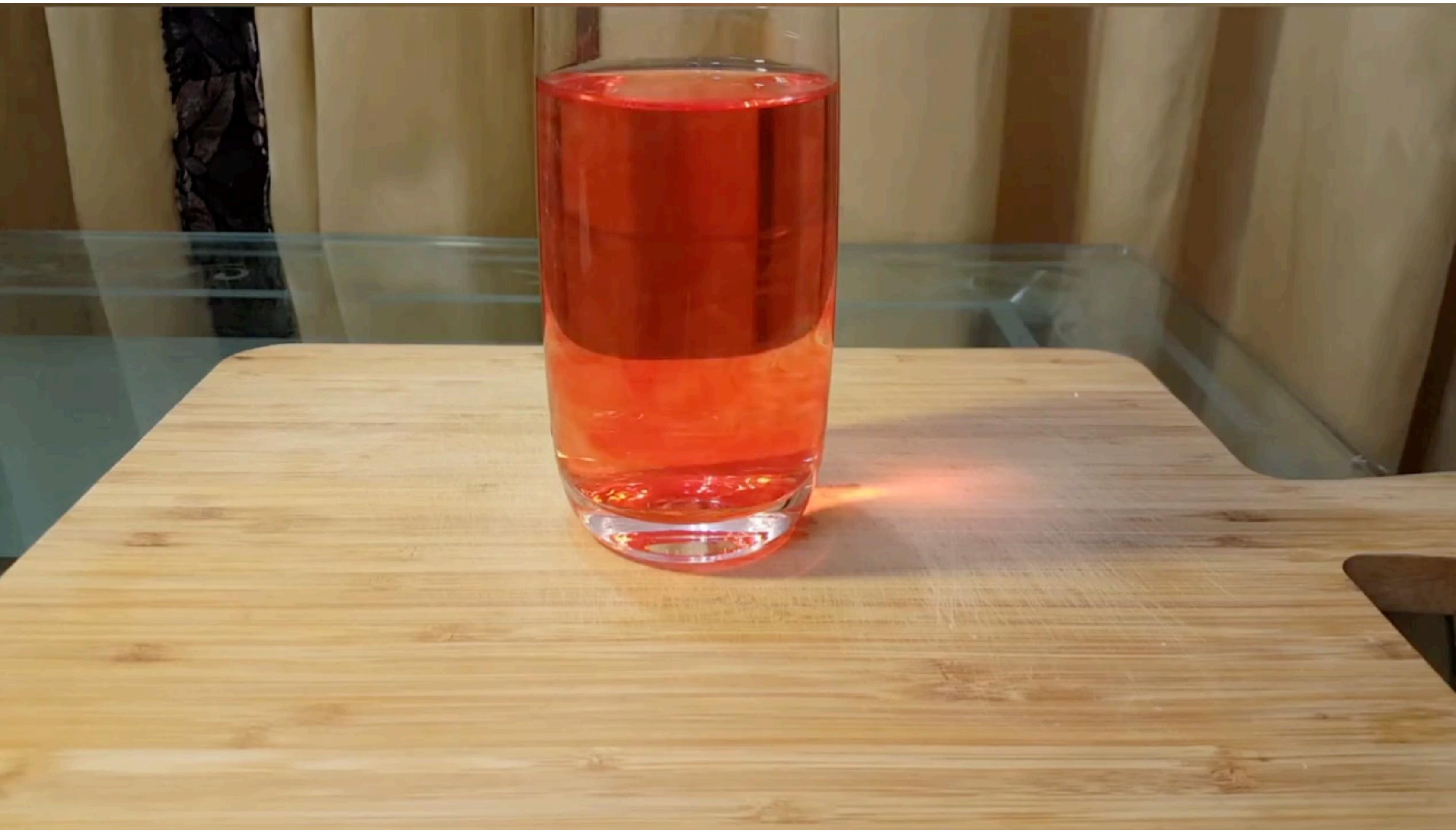
# History



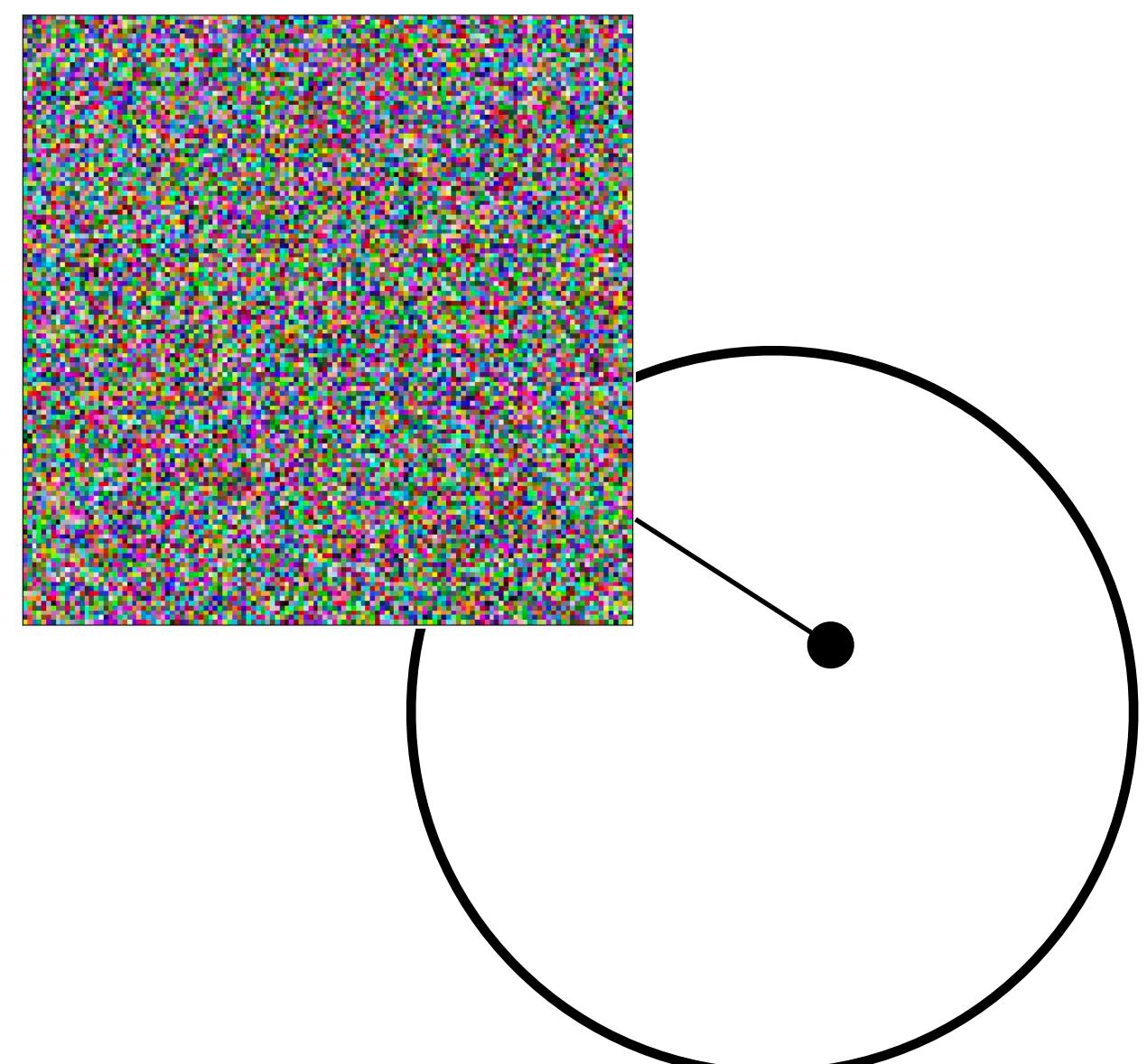
# History



# Diffusion: Physics Interpretation



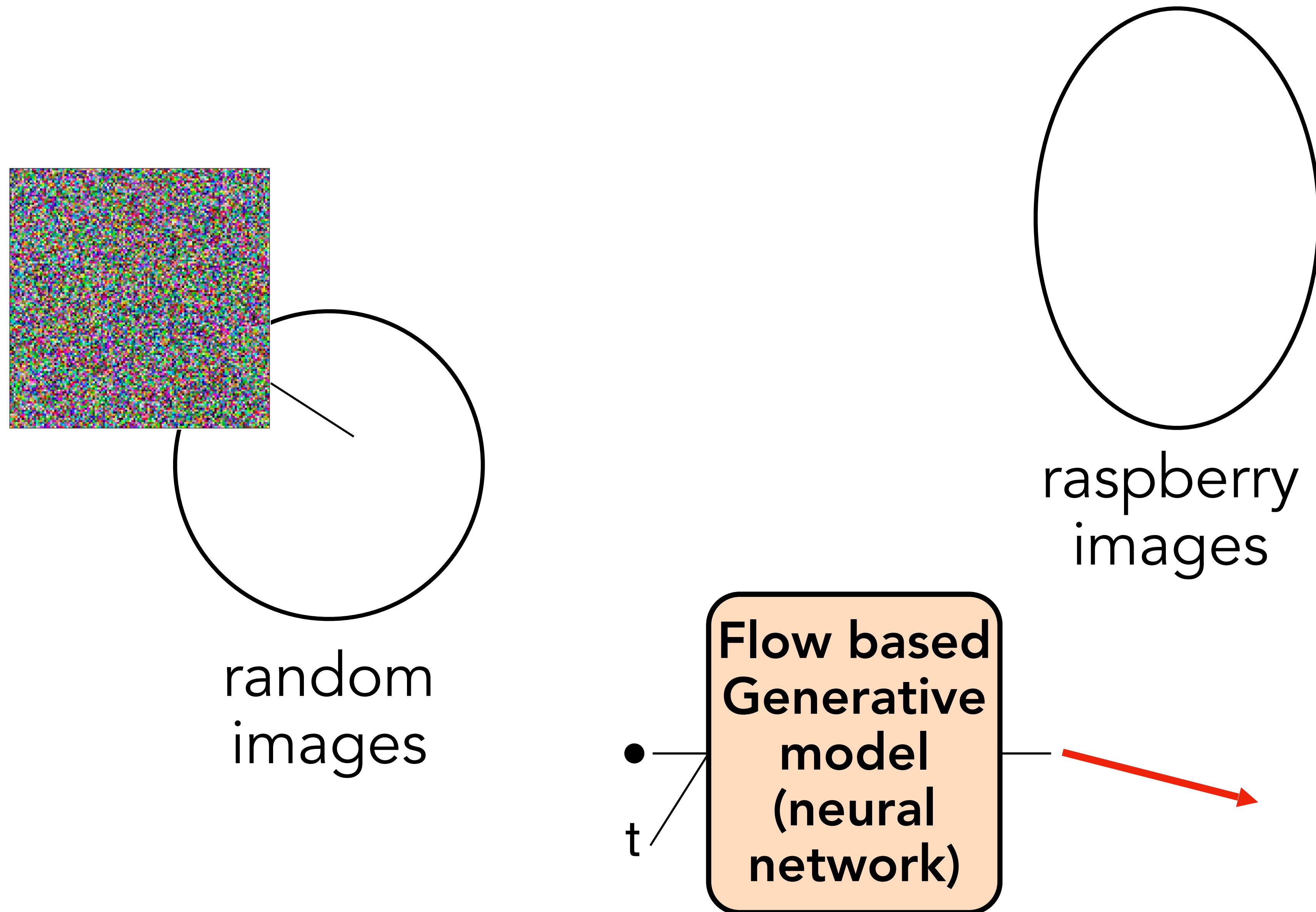
**First, the intuition**  
Inference

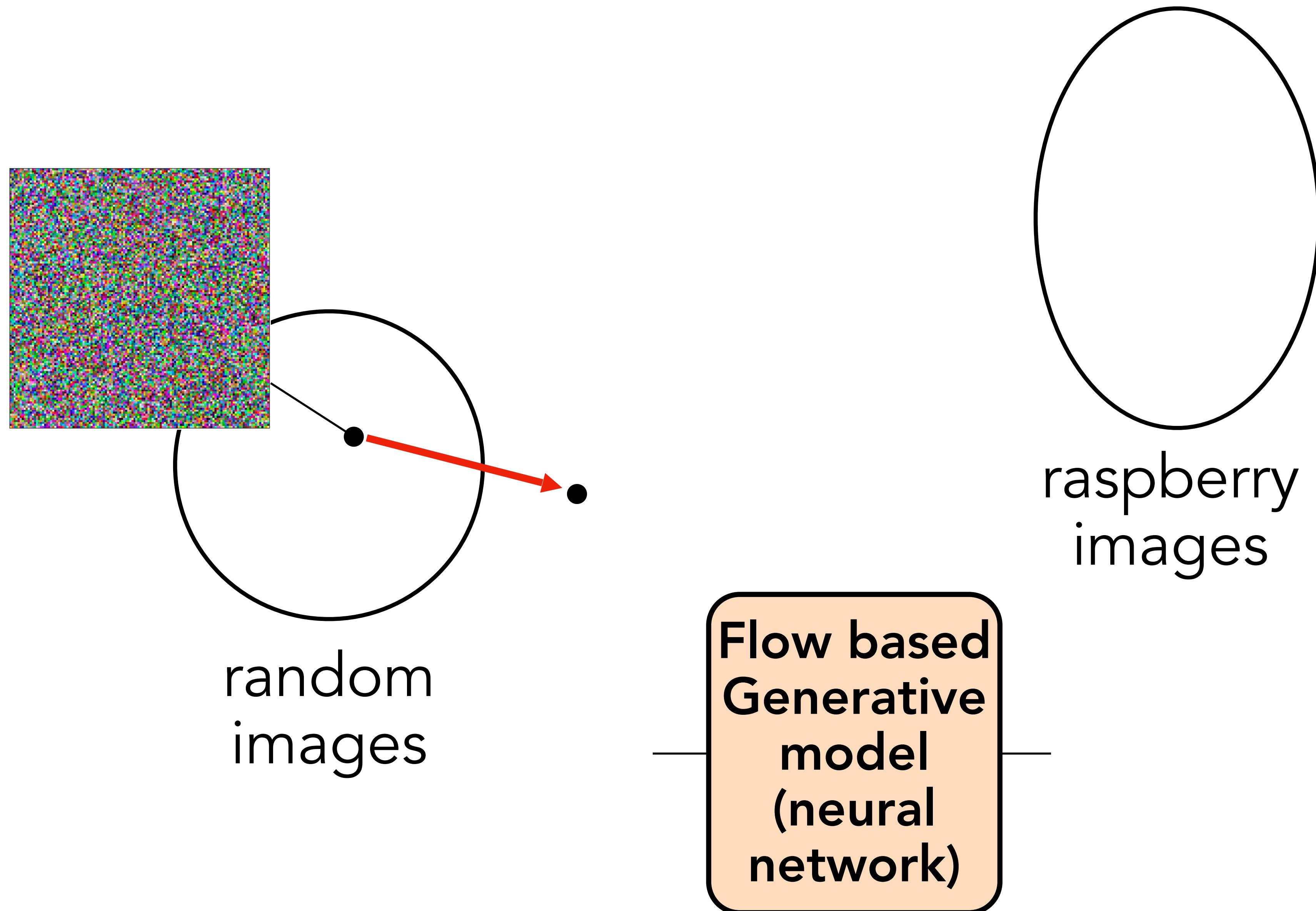


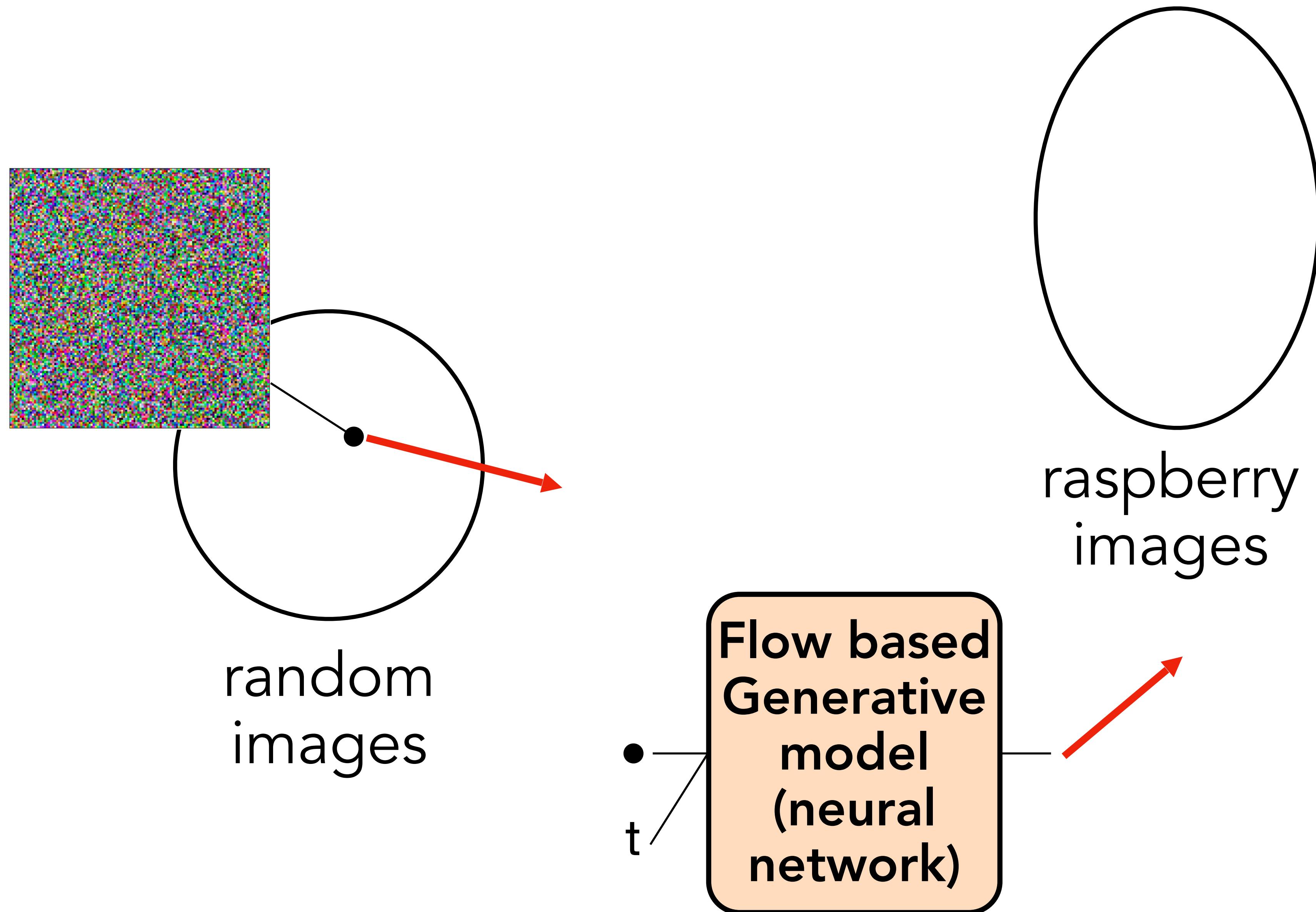
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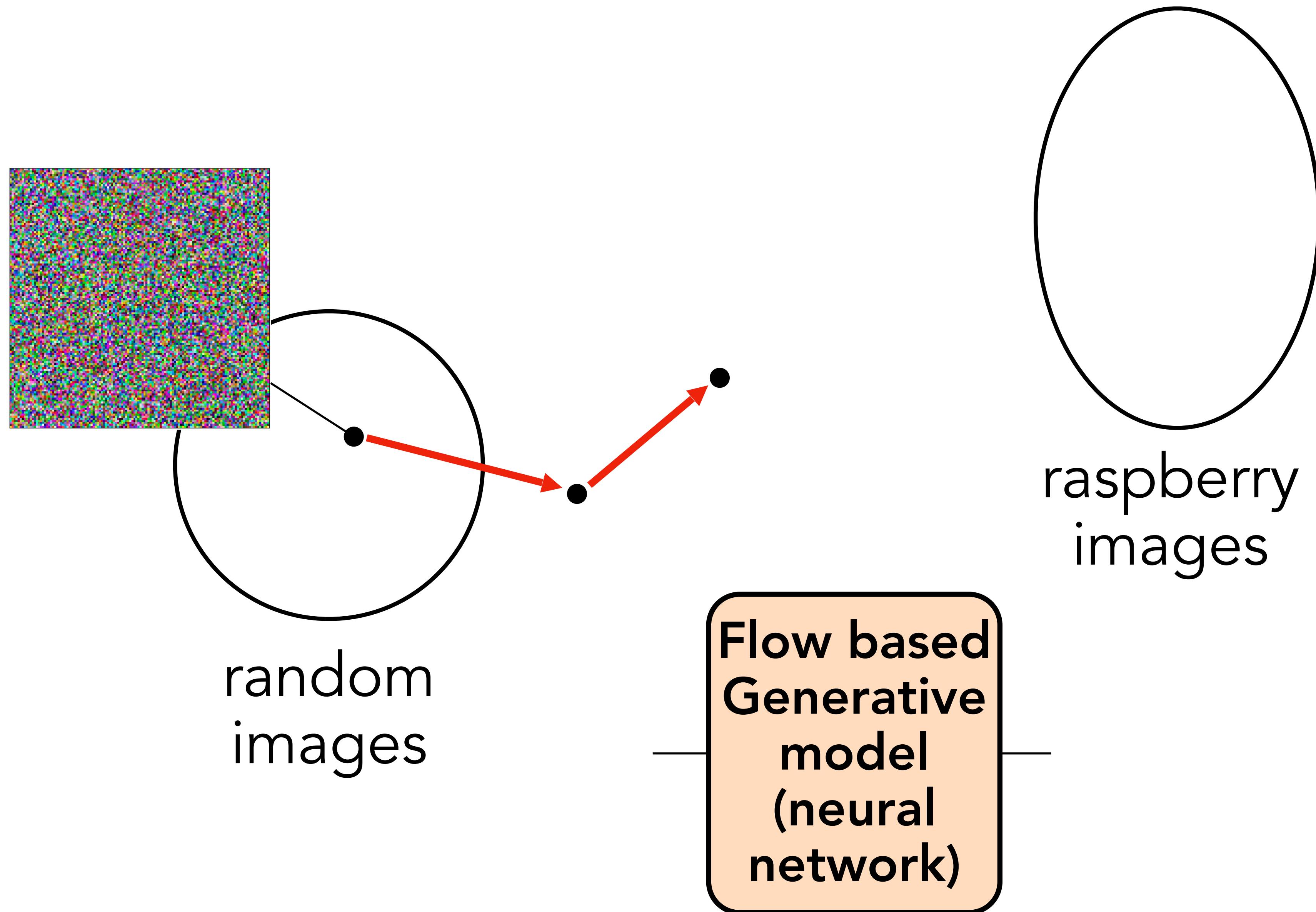
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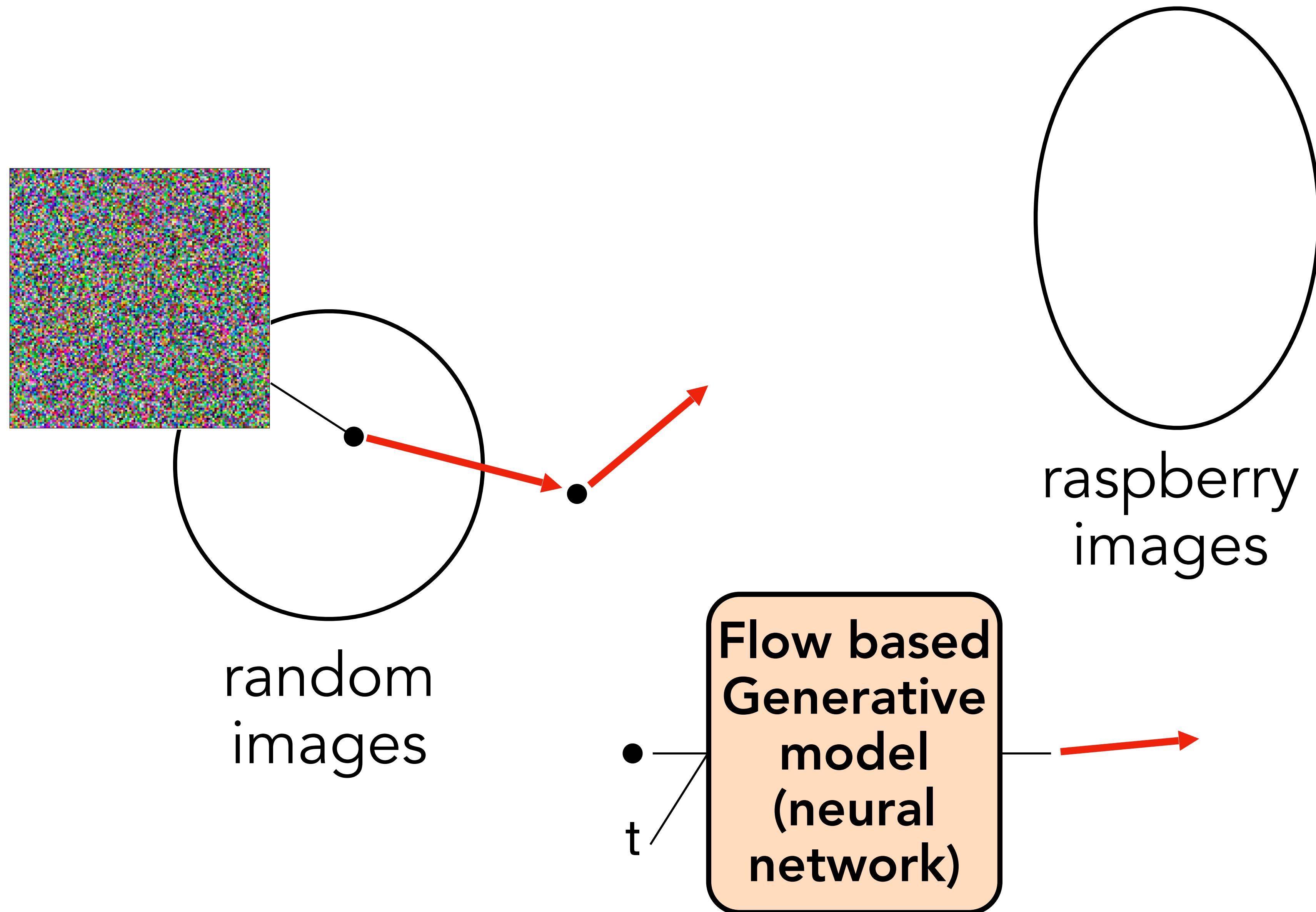
**Flow based  
Generative  
model  
(neural  
network)**

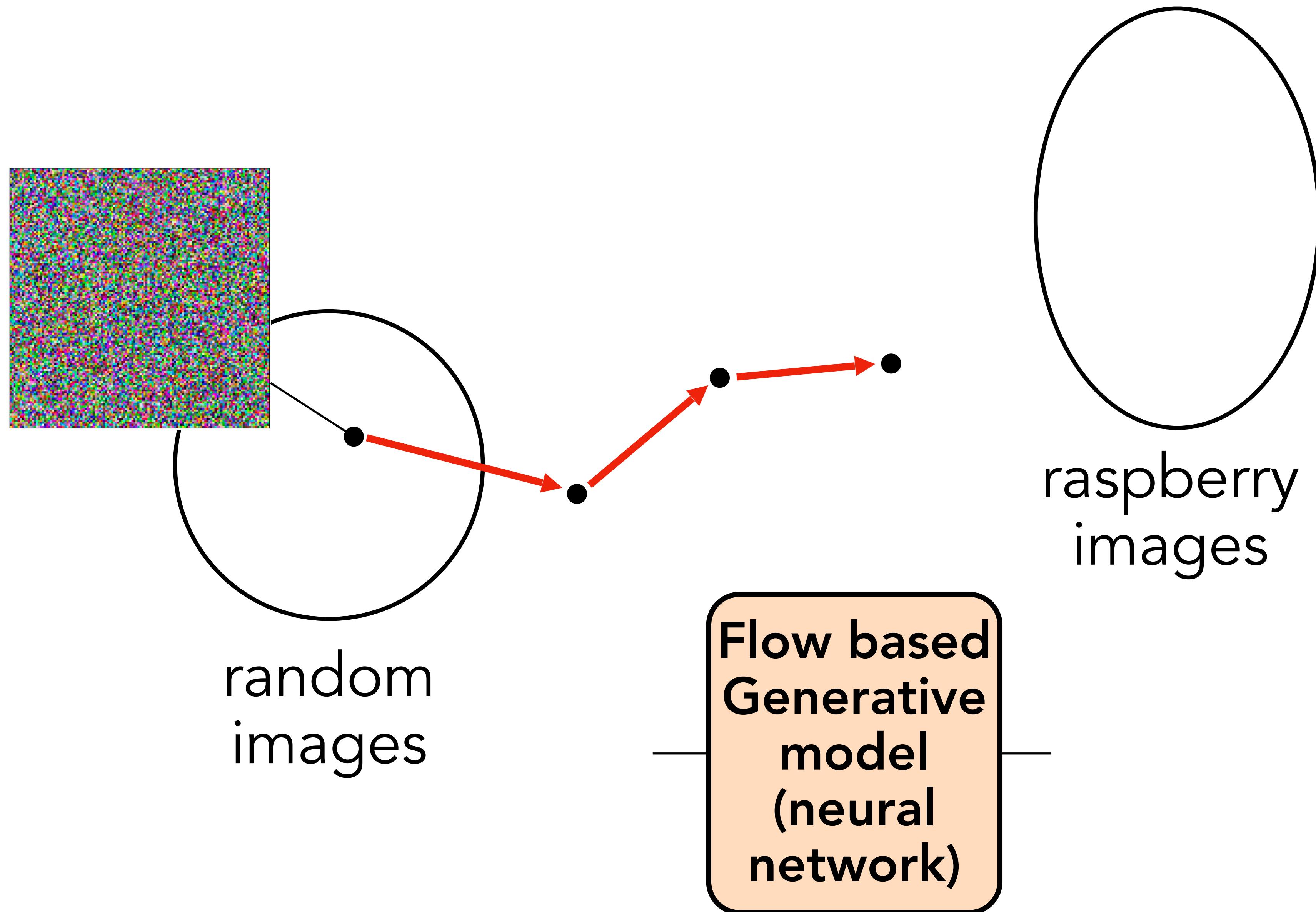


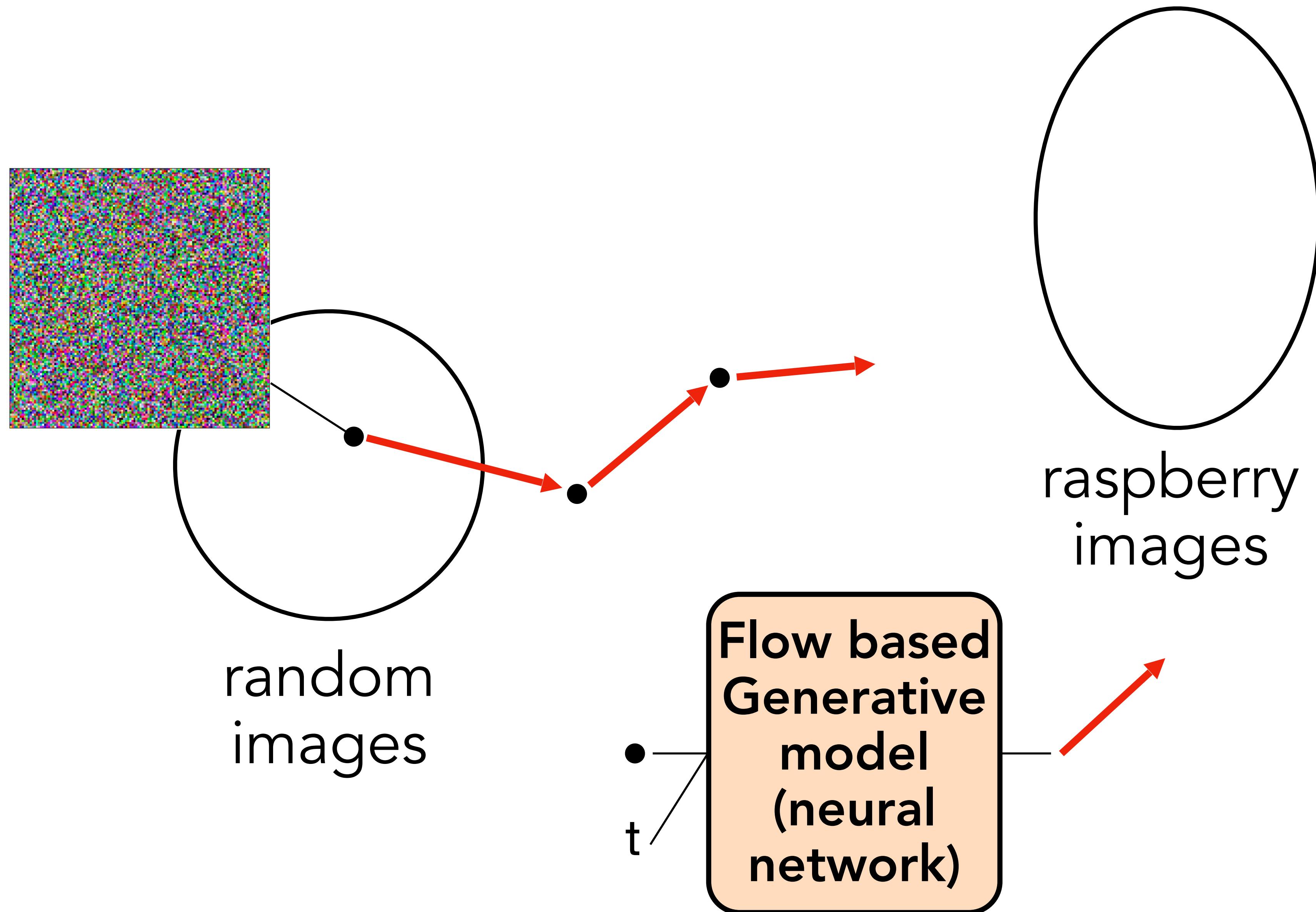


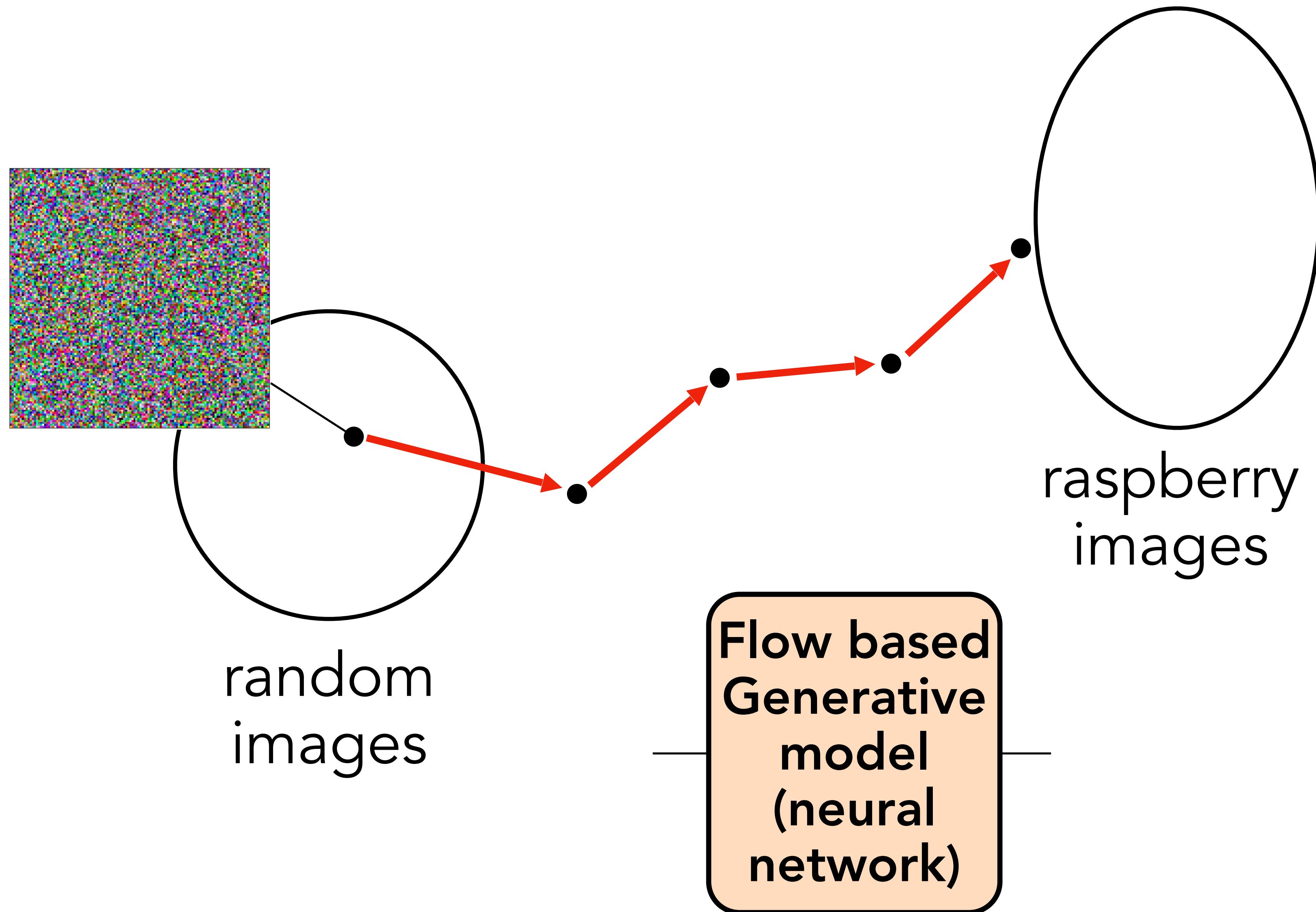


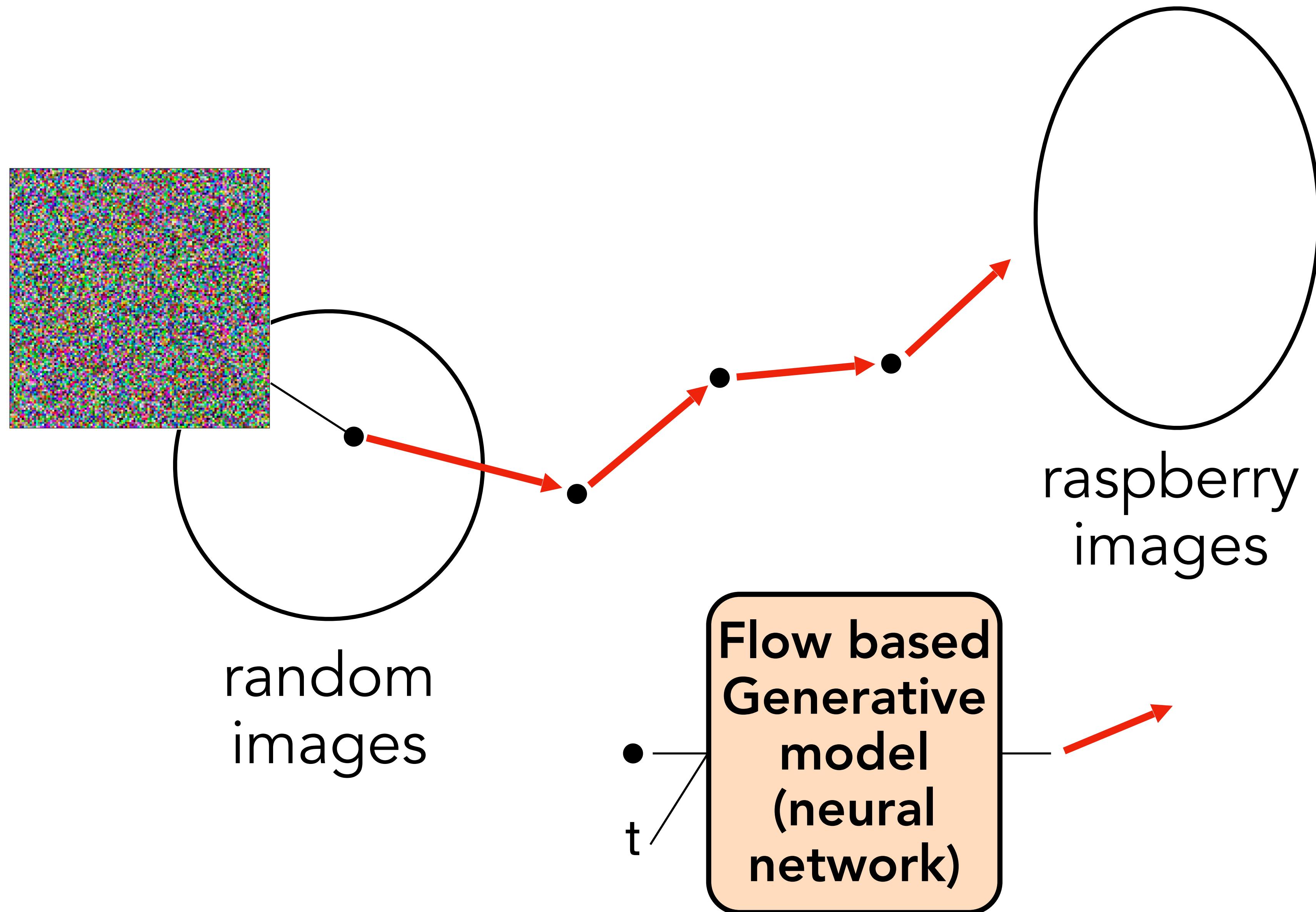


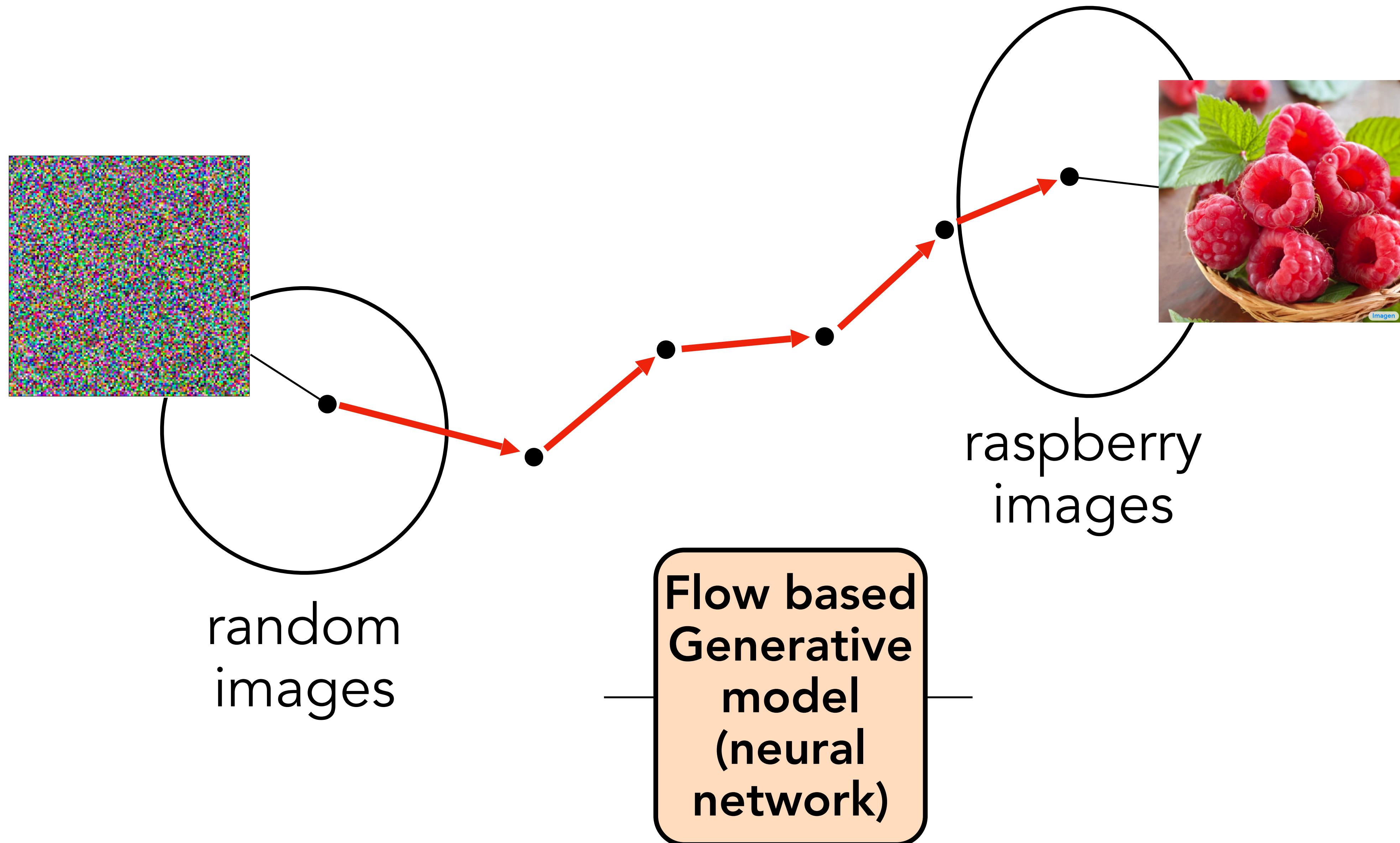


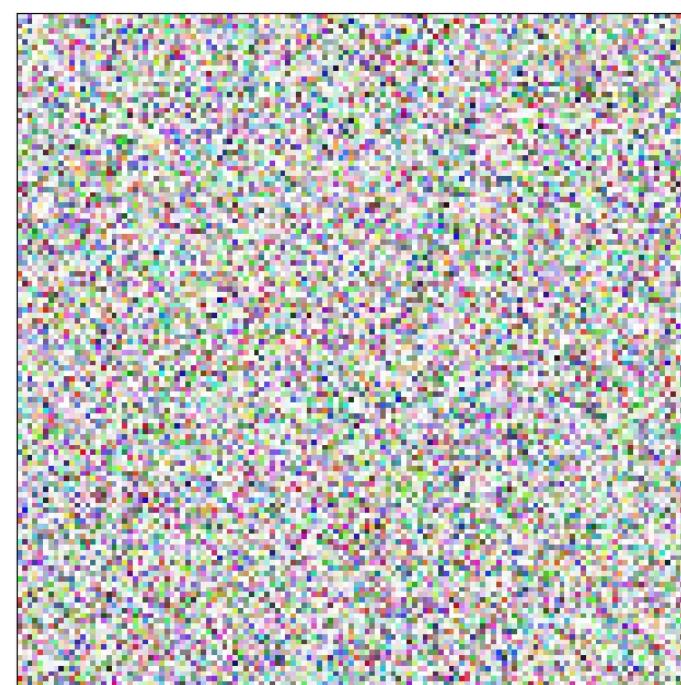




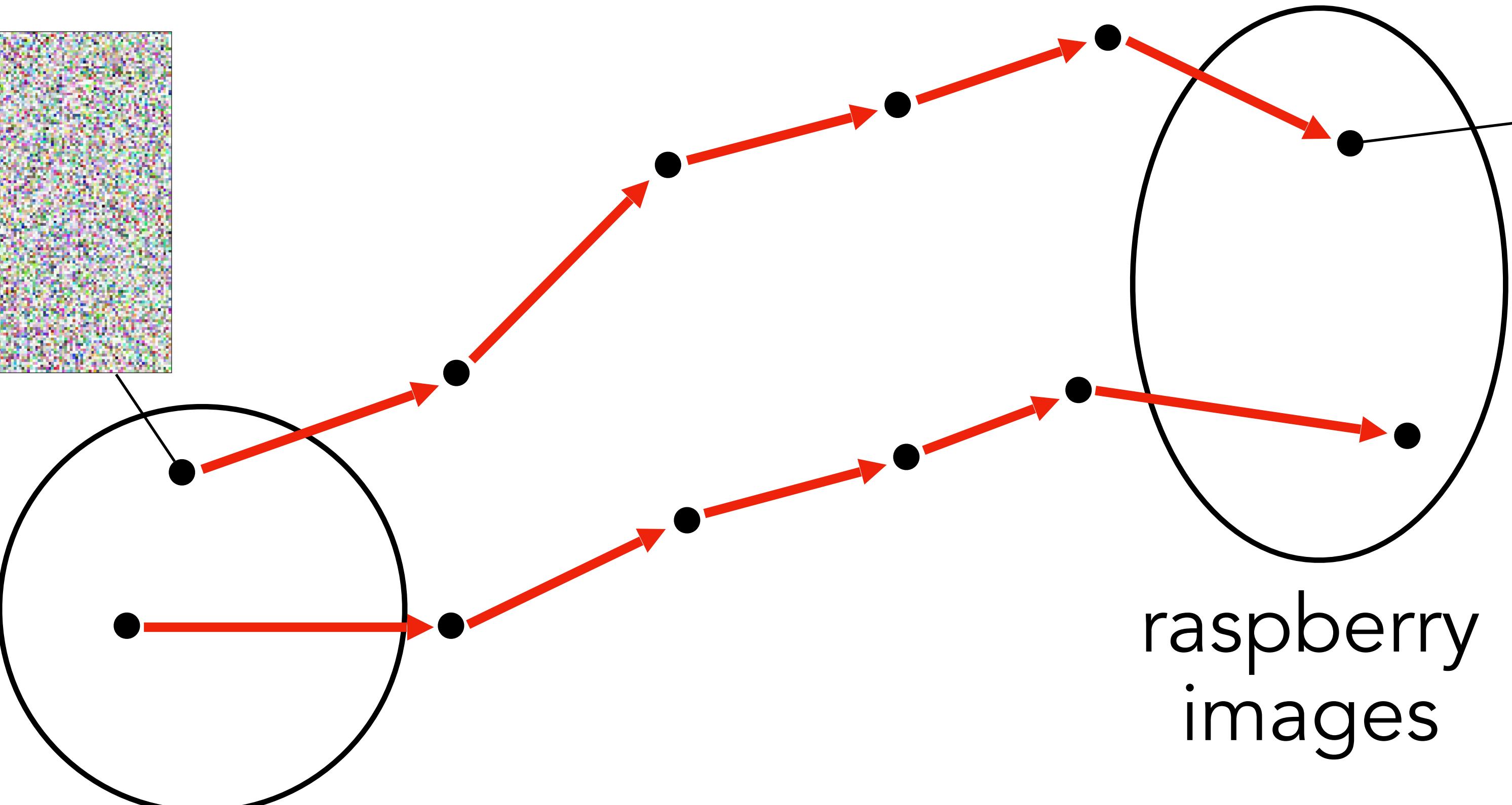




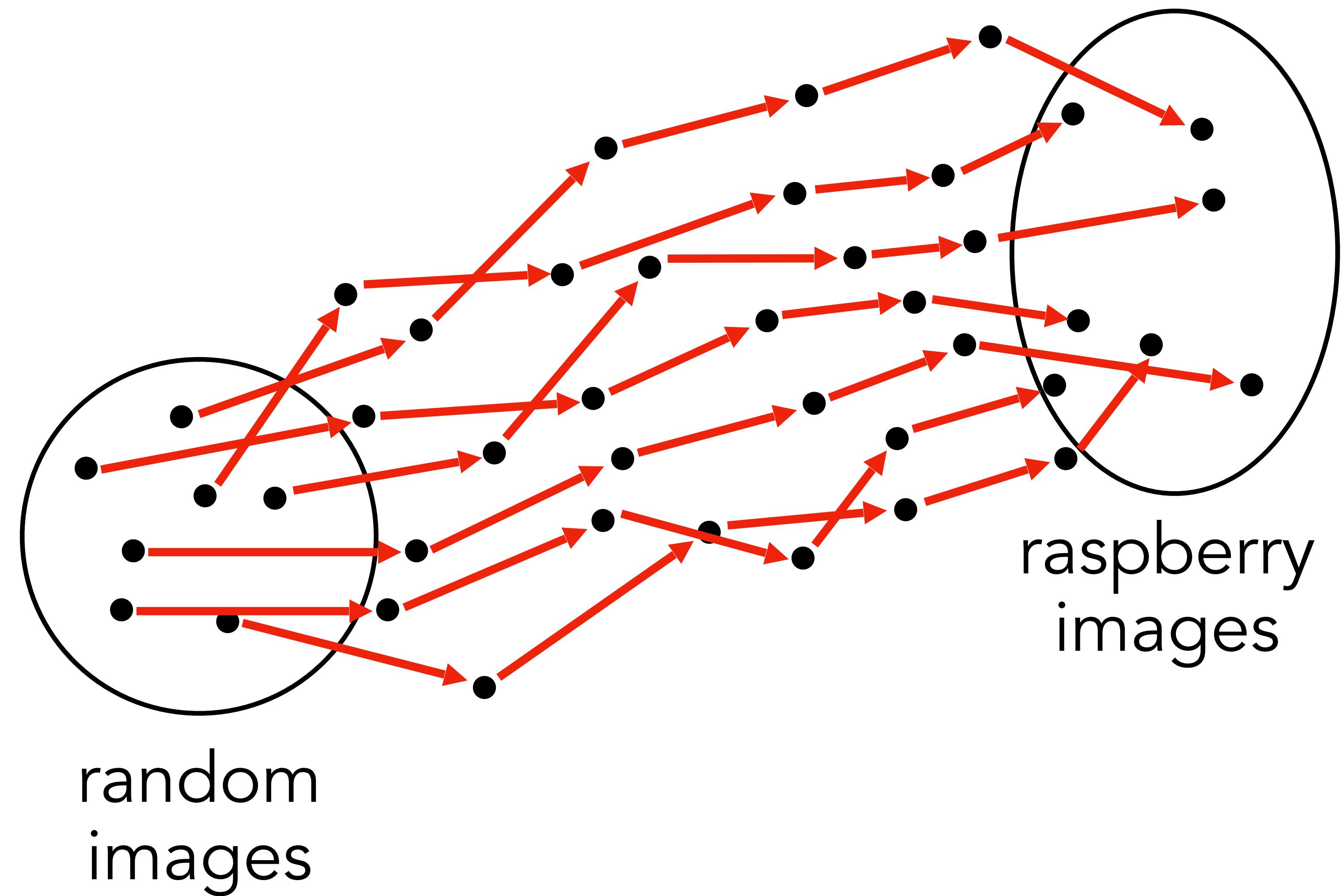




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**First, the intuition**  
**Training**

# Training

1. Take real data, corrupt it to left the distribution somehow

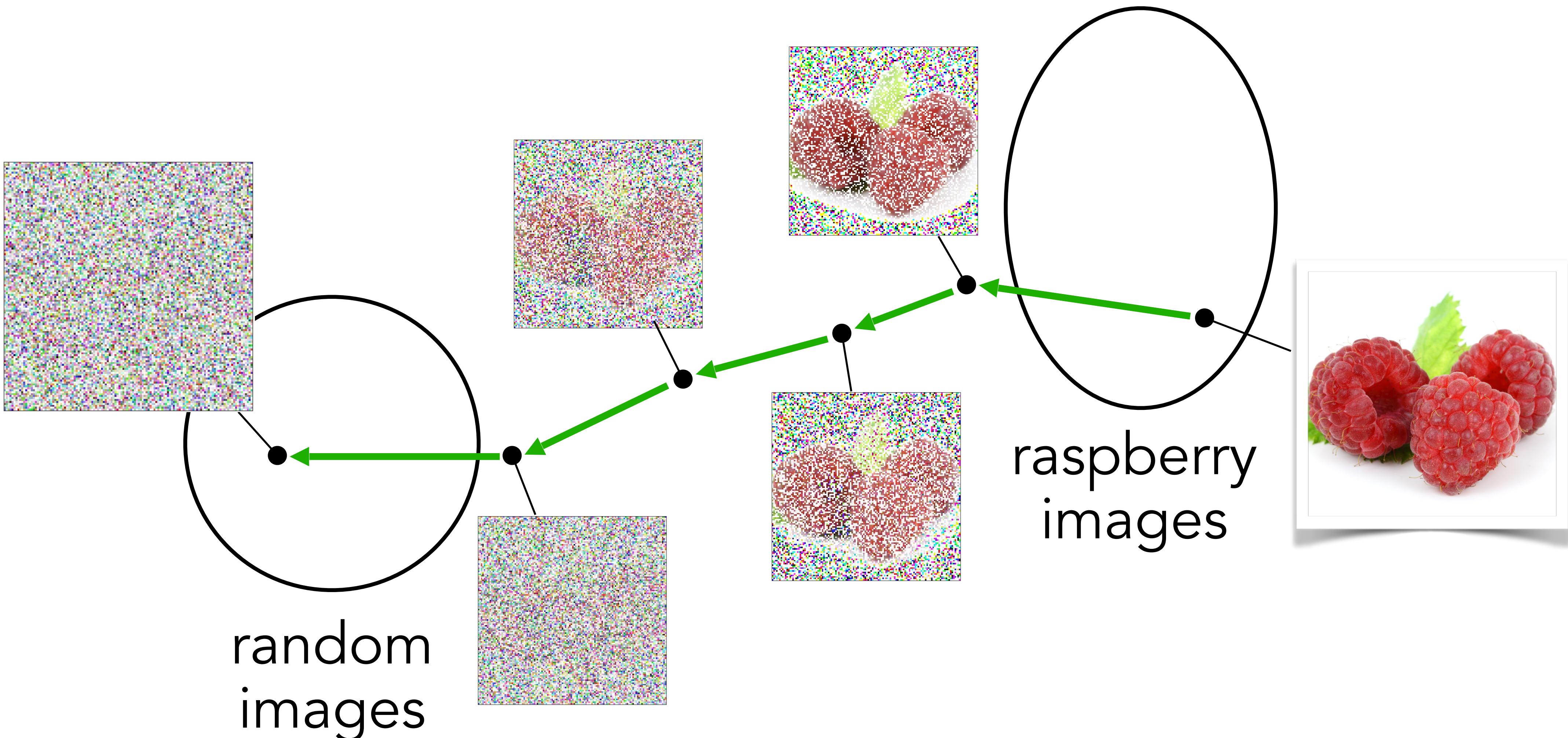


Figure from Steve Seitz's [video](#)

# Training

1. Take real data, corrupt it to left distribution somehow
2. Learn to undo the process!

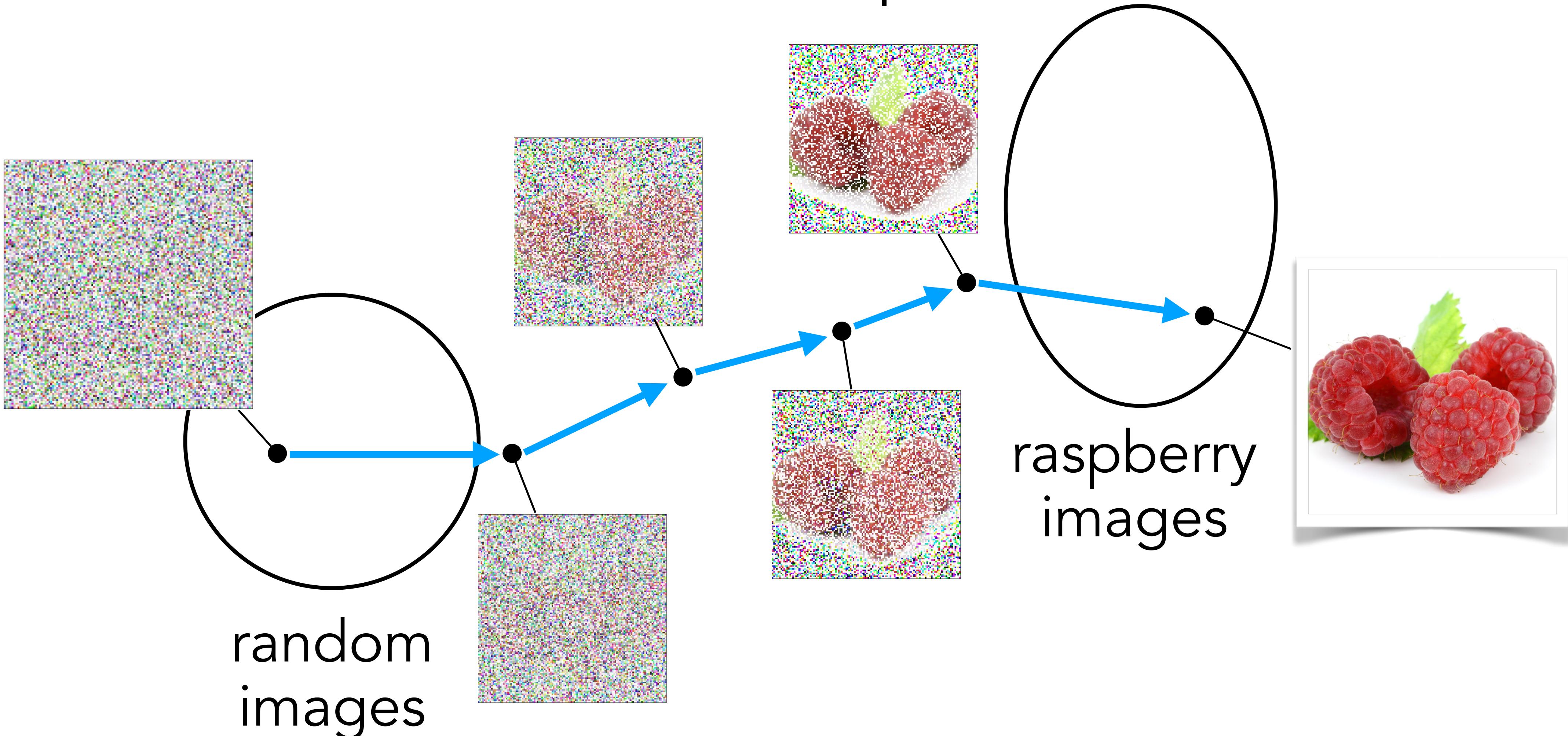
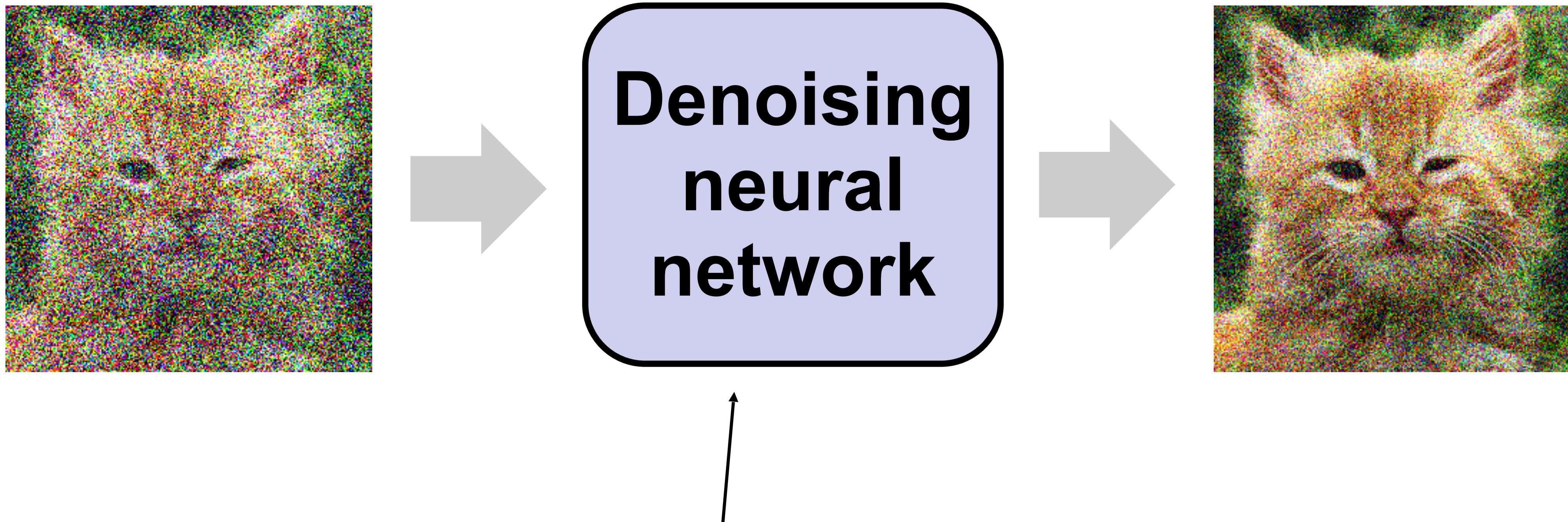
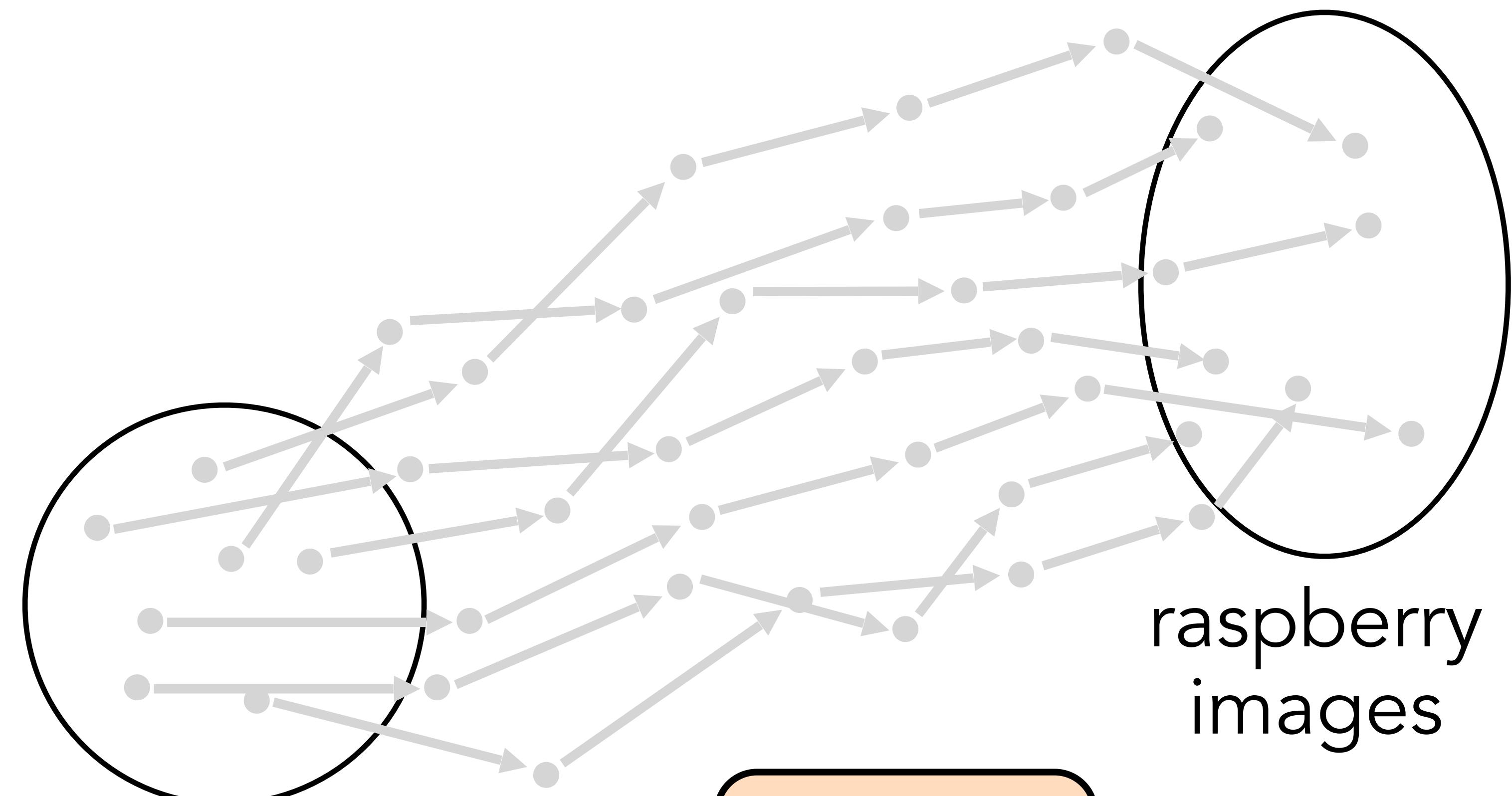


Figure from Steve Seitz's [video](#)

# Denoising with a neural network



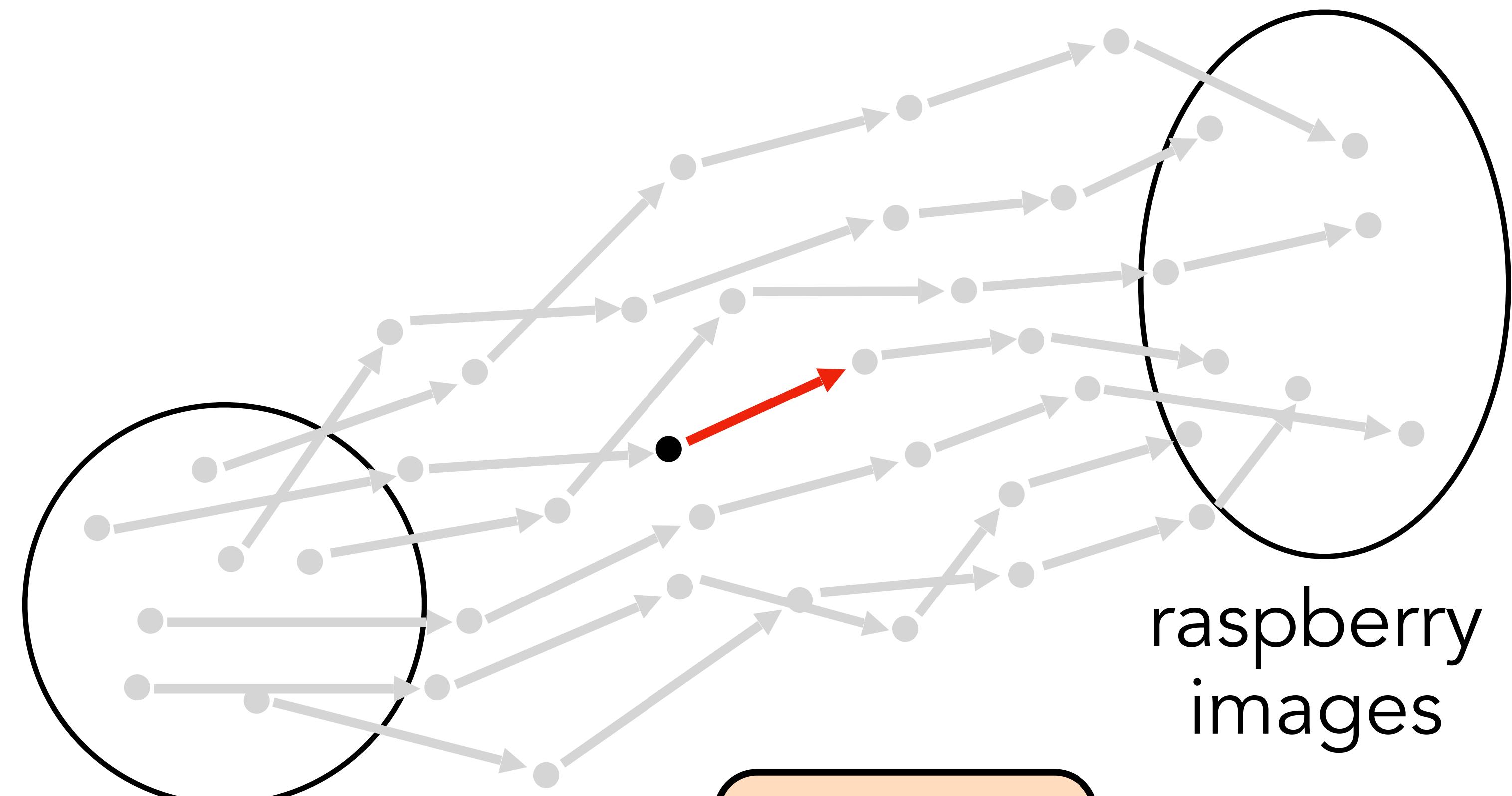
This network can be a U-Net or other  
suitable image-to-image network



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**Flow based  
Generative  
model  
(neural  
network)**



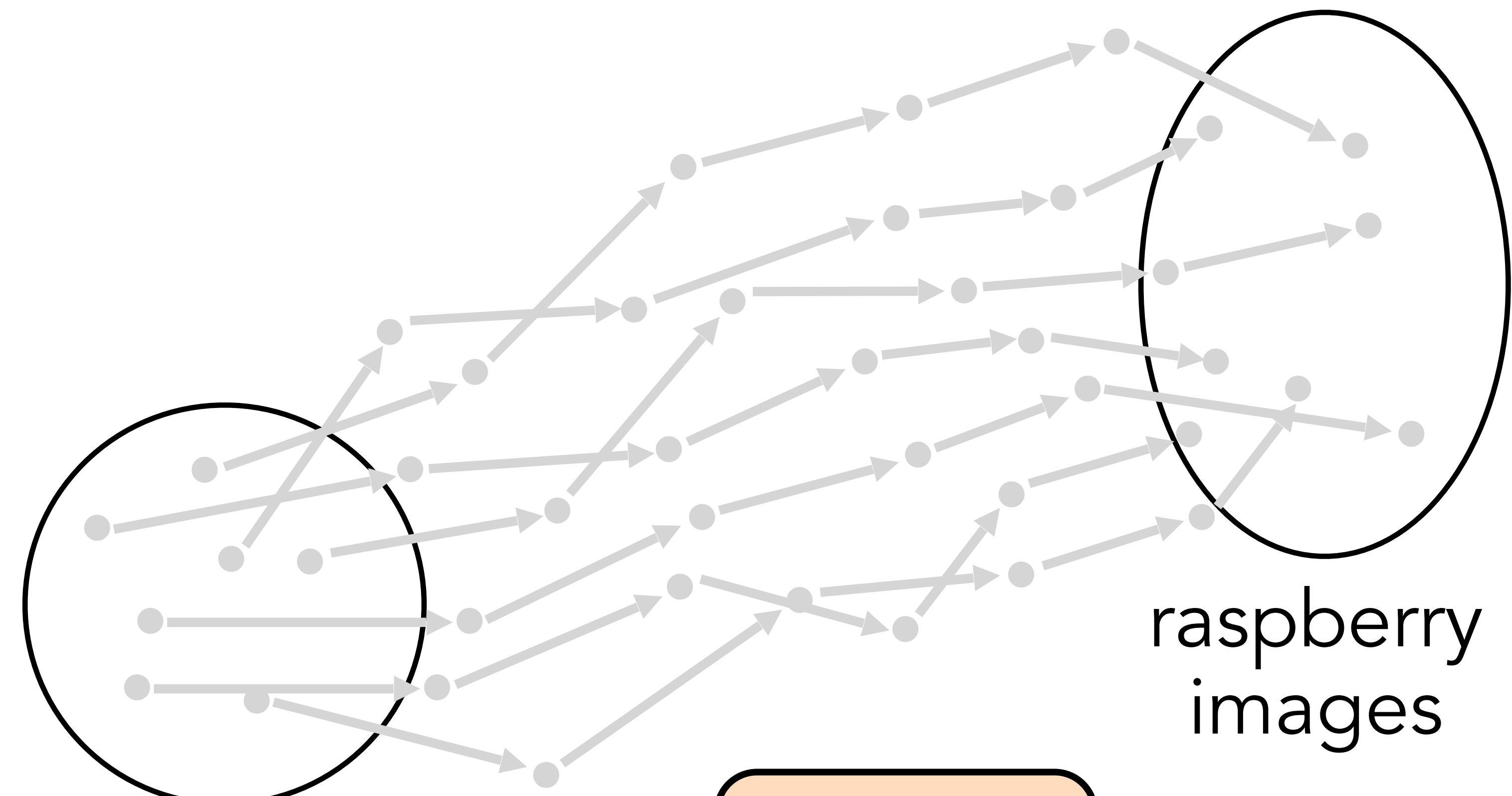
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**Flow based  
Generative  
model  
(neural  
network)**

***Training***

slide from Steve Seitz's [video](#)

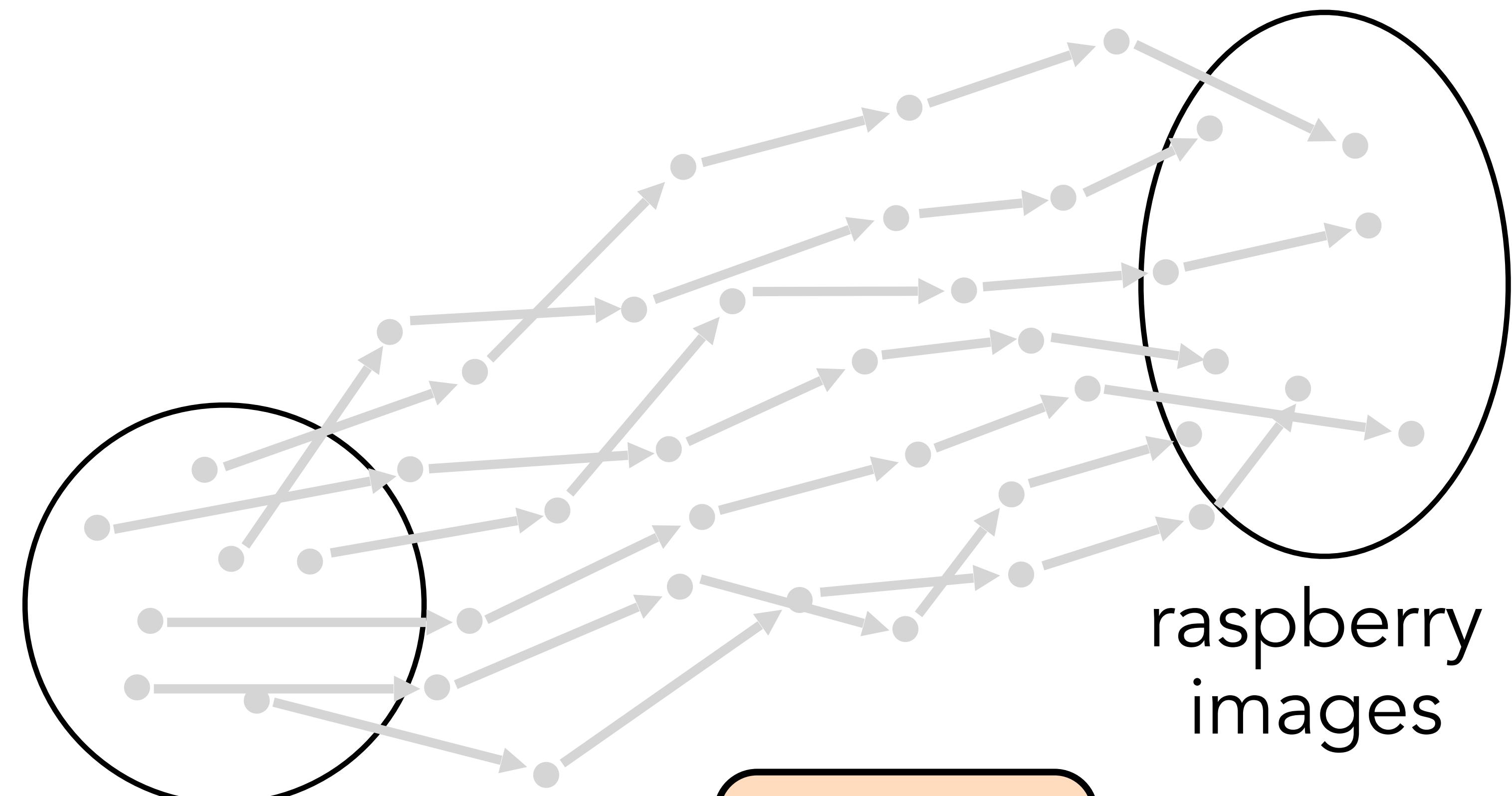


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**Flow based  
Generative  
model  
(neural  
network)**

***Training***

slide from Steve Seitz's [video](#)



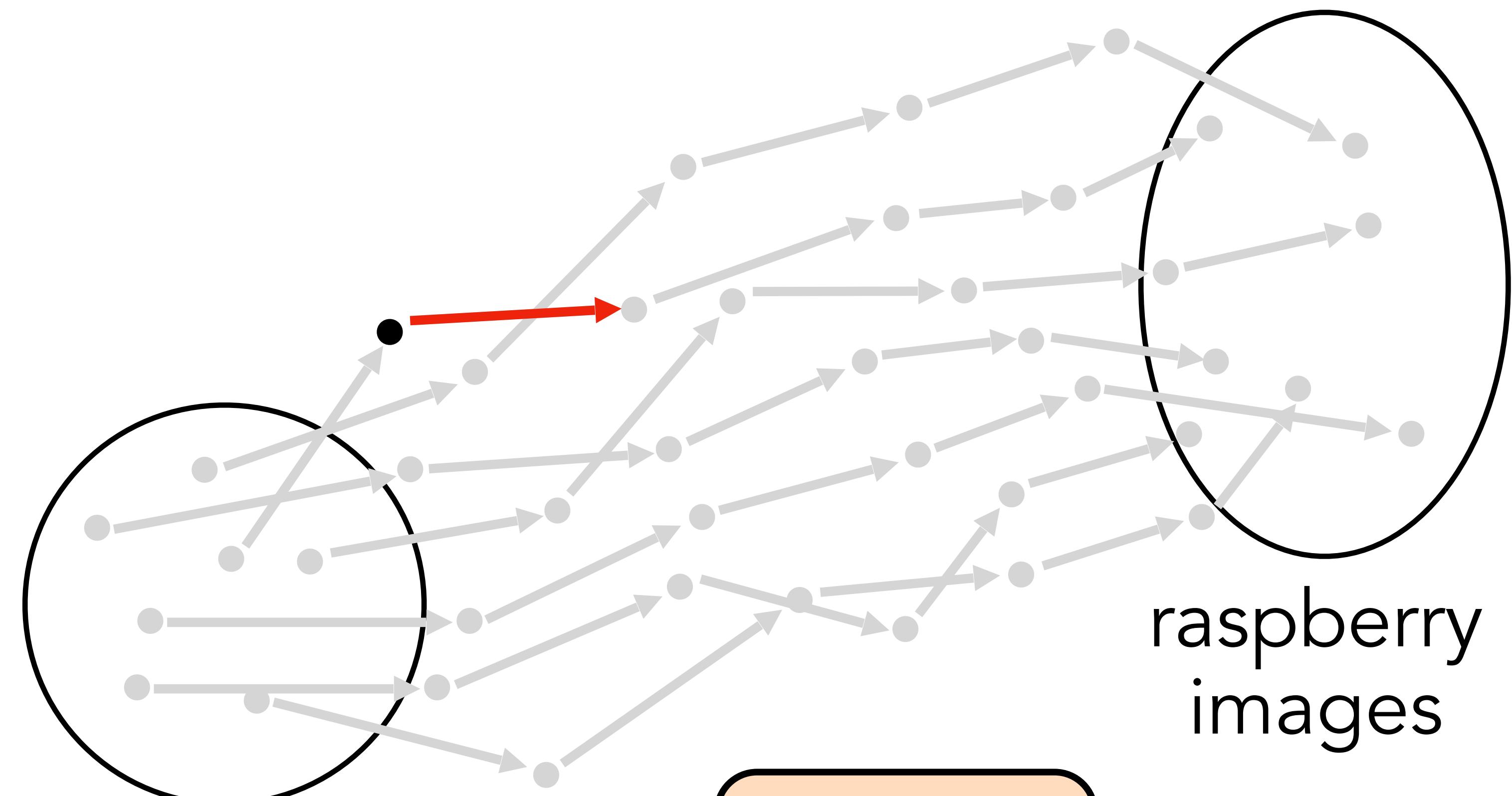
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**Flow based  
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network)**

***Training***

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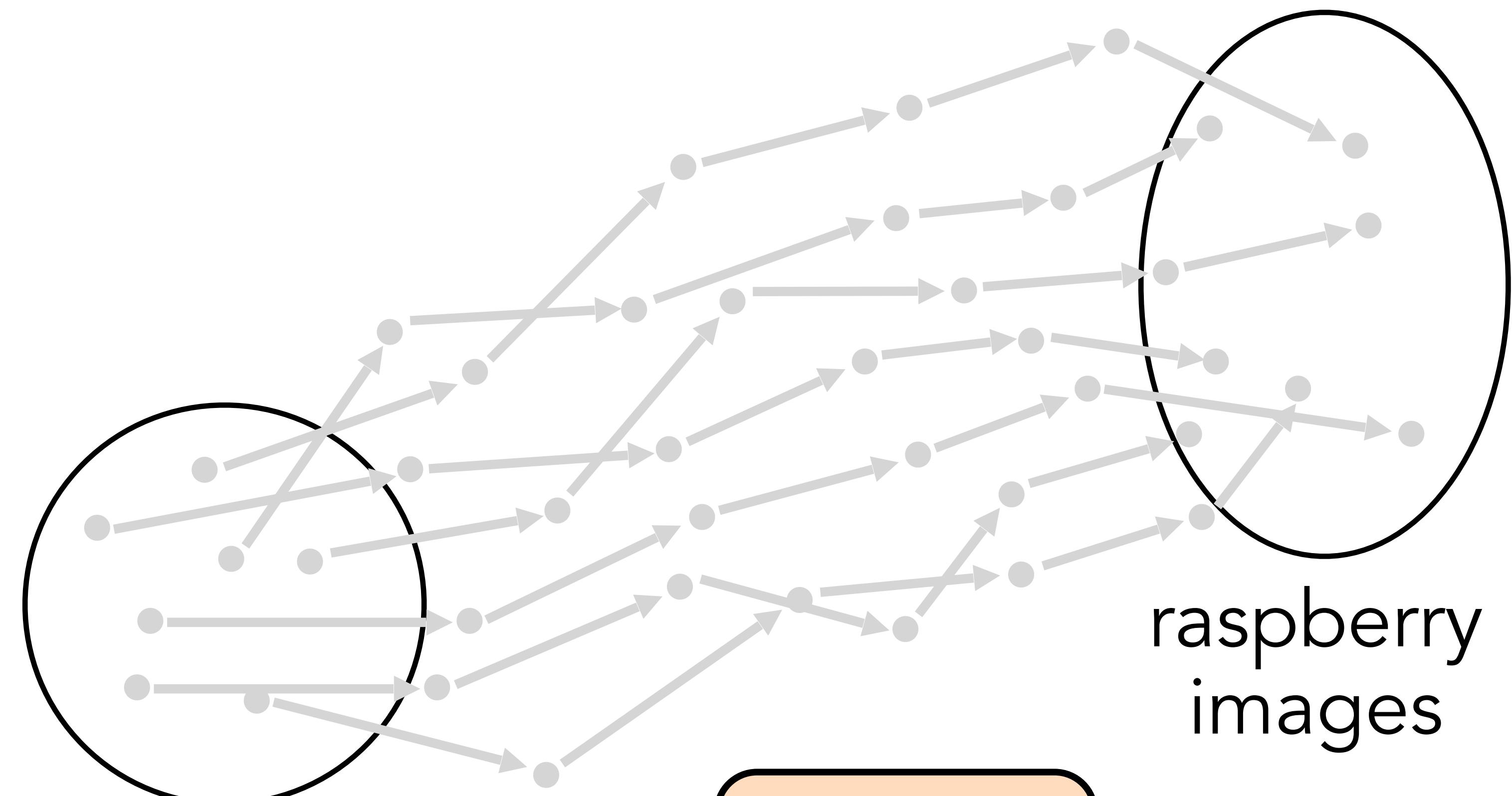


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**Flow based  
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***Training***

slide from Steve Seitz's [video](#)

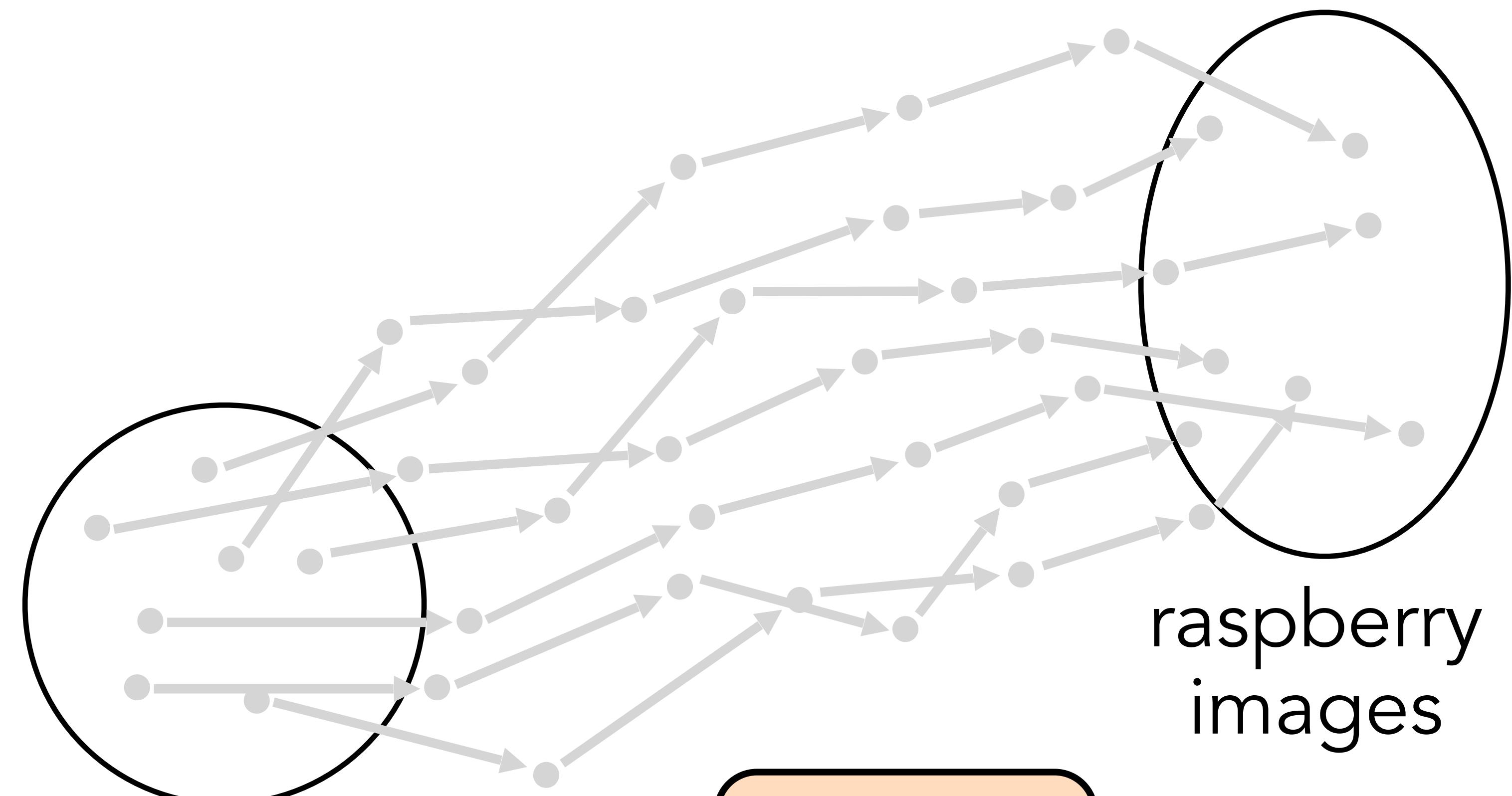


Flow based  
Generative  
model  
(neural  
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***Training***

slide from Steve Seitz's [video](#)



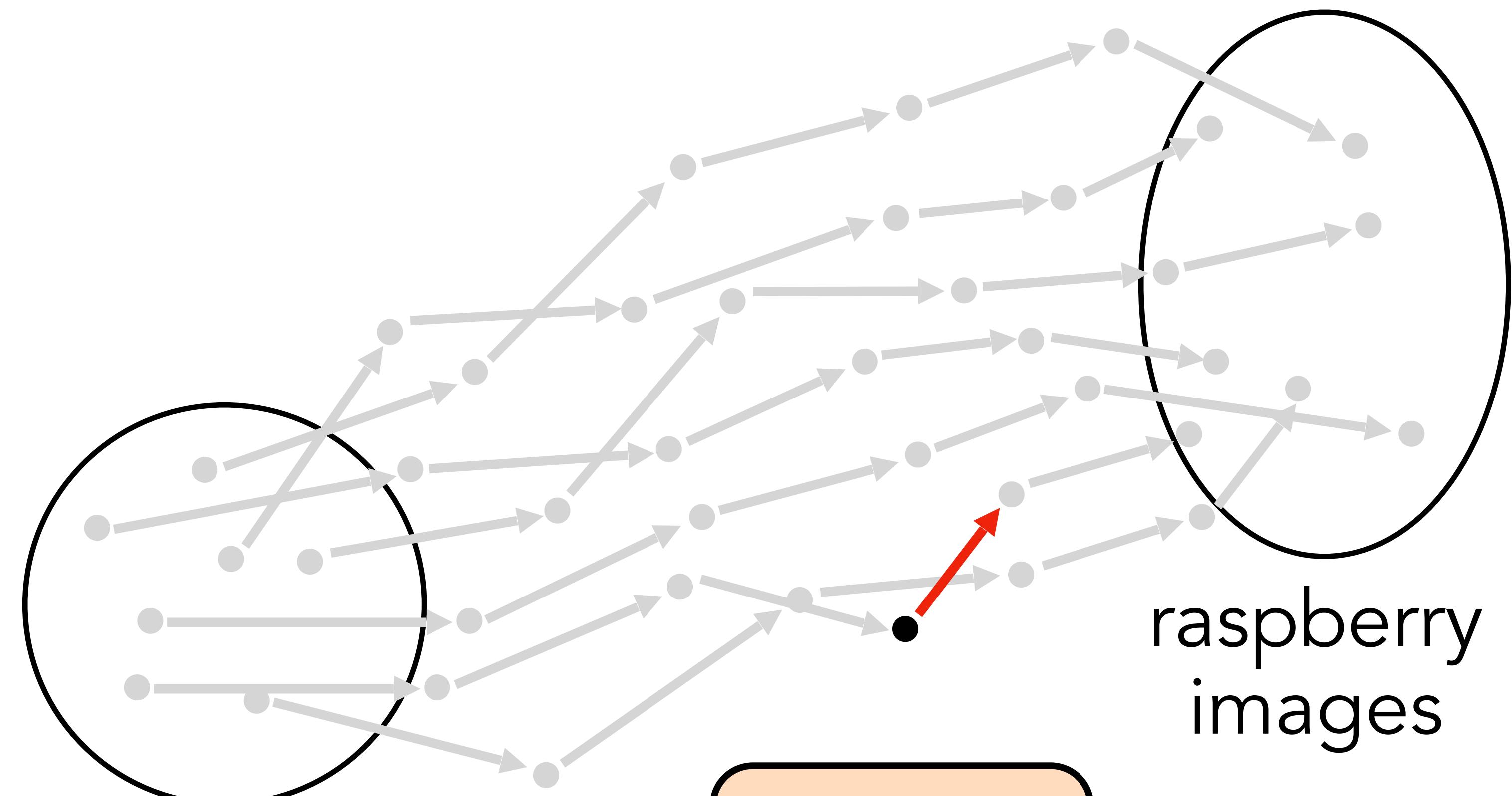
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**Flow based  
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(neural  
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***Training***

slide from Steve Seitz's [video](#)



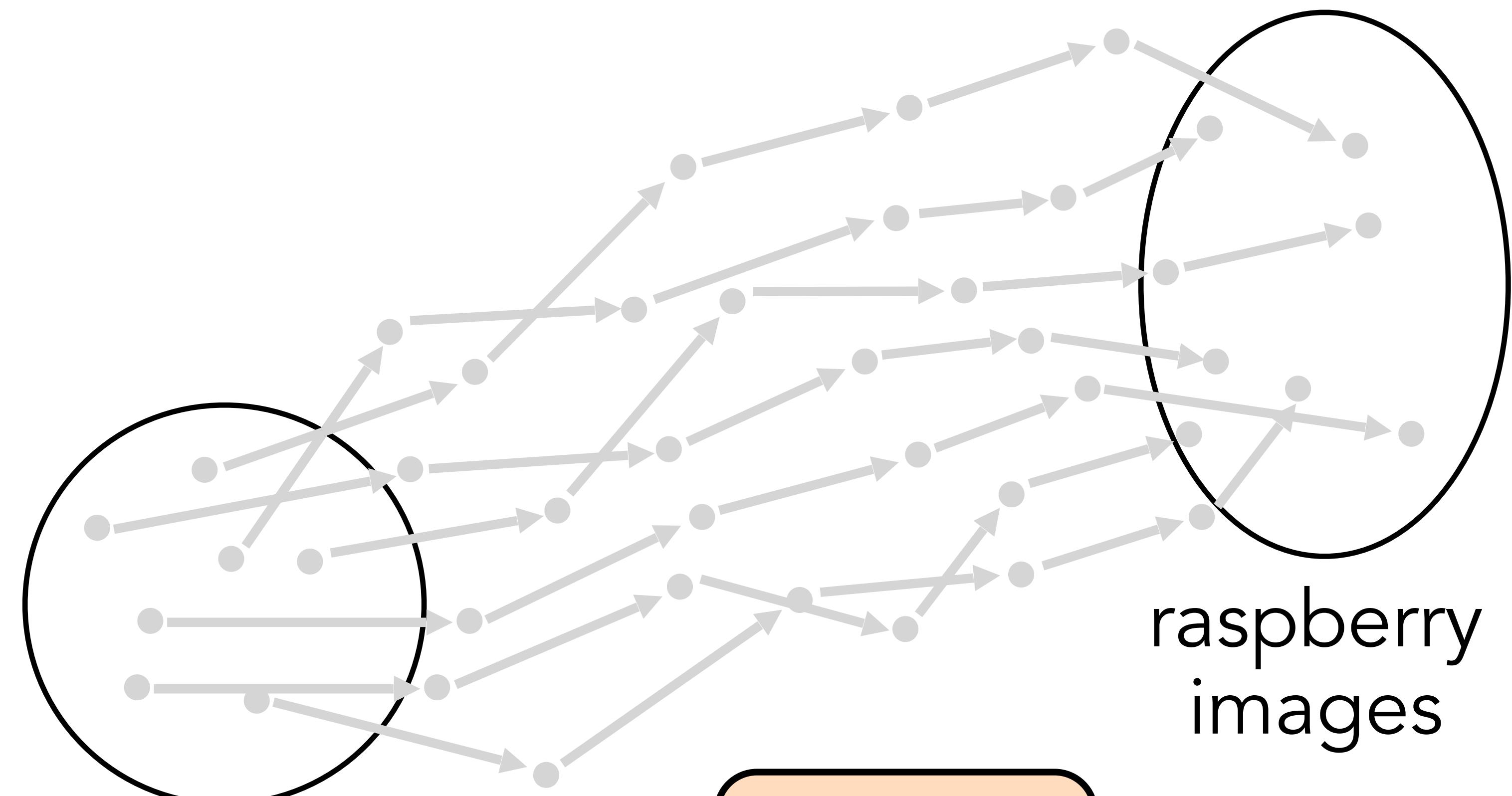
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**Flow based  
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model  
(neural  
network)**

***Training***

slide from Steve Seitz's [video](#)



random  
images

Flow based  
Generative  
model  
(neural  
network)

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raspberry  
images

***Training***

slide from Steve Seitz's [video](#)

# \$\$\$ question, how to pick the intermediate path?

How to generate this Green path?

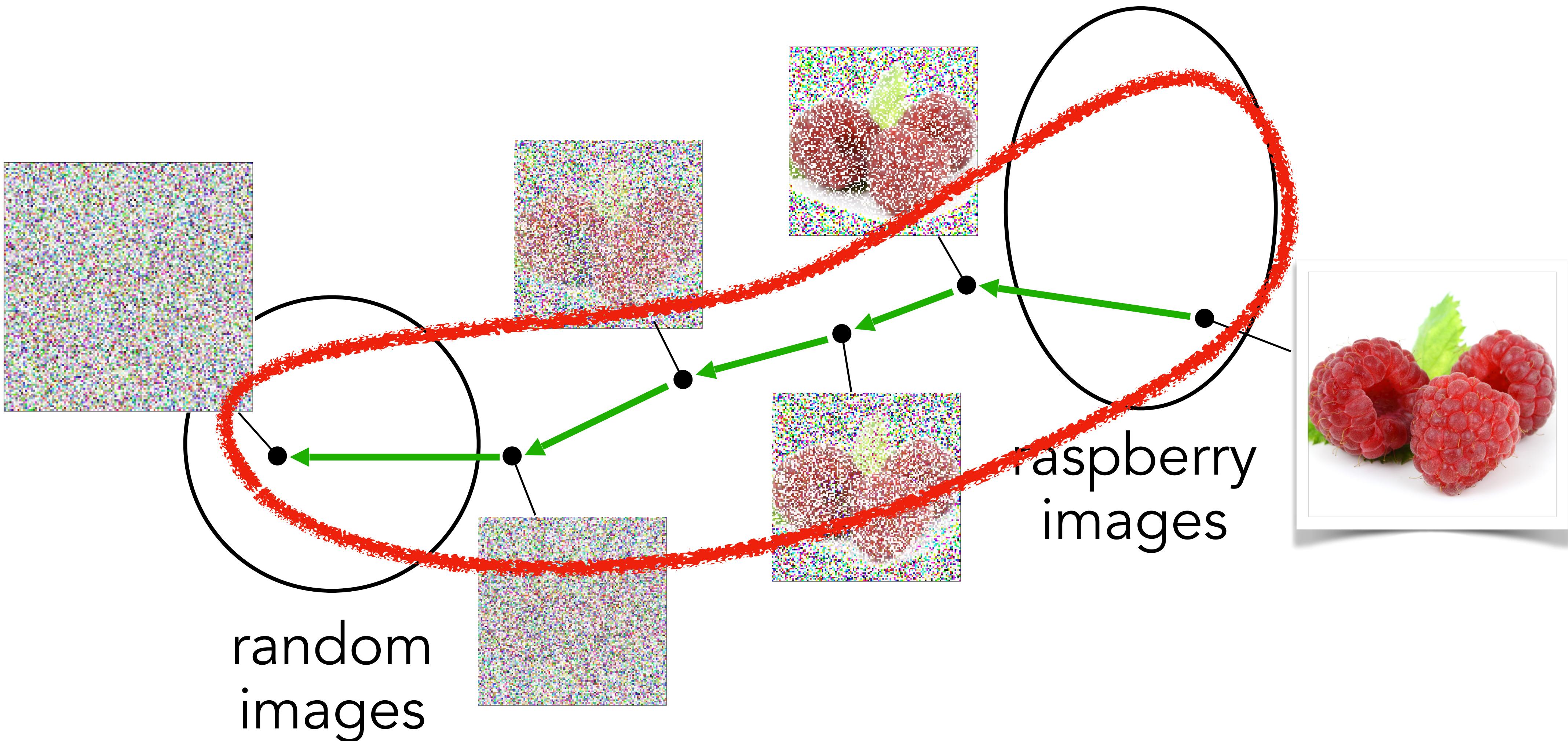


Figure from Steve Seitz's [video](#)

# What is the path?

- How to add noise? What kind of noise?? What schedule to add them???
- Lots of math here in the diffusion literature! Can we keep it simple?

**Flow Matching [Lipman et al. 2022] !**



Flow matching basically says, you can add noise however you like!

# Training

**TLDR:** Sample noise, add it, then reconstruct the data

Flow matching says you can **pick any combination**, as long as it starts from a sample in the source distribution and ends with a sample in the target distribution (image)

$$x_t = \alpha_t x_0 + \sigma_t x_1$$

$$x_0 \sim p_0(x)$$

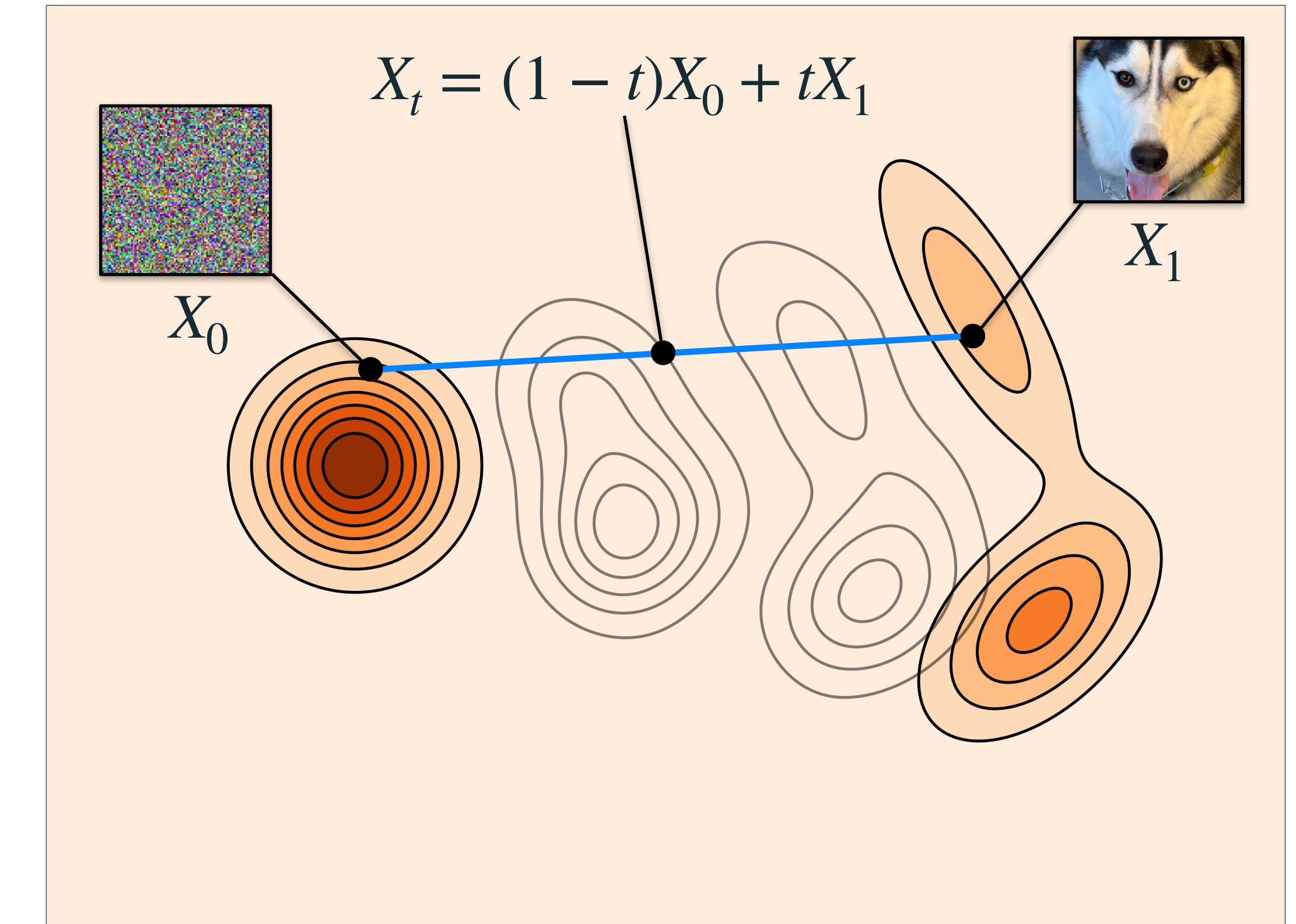
$$x_1 \sim p_1(x)$$

# A Very Simple Way

## Linear interpolation!

$$x_t = \alpha_t x_0 + \sigma_t x_1$$

$$x_t = (1 - t)x_0 + tx_1$$



# What is the supervision?

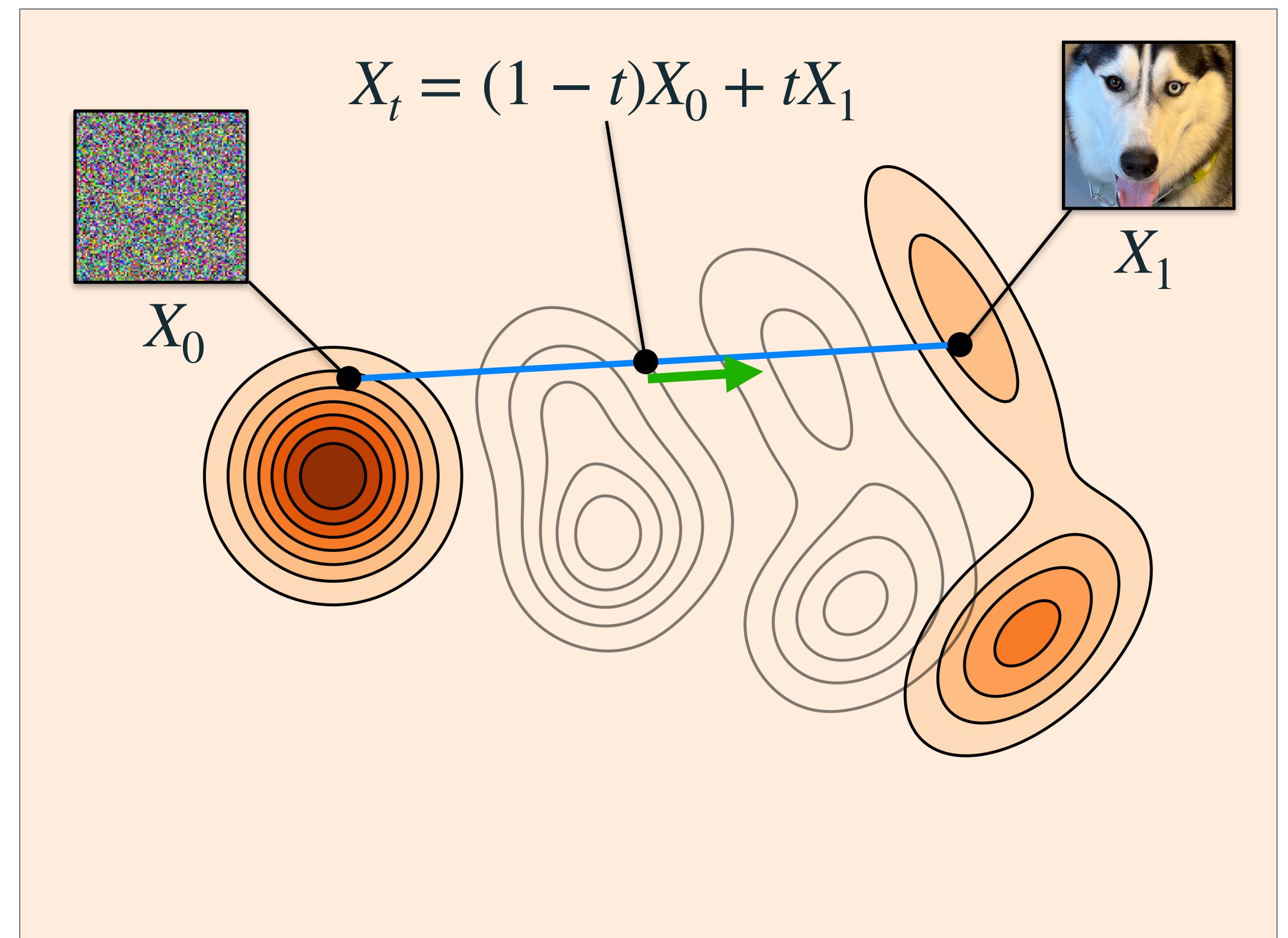
$$x_t = \alpha_t x_0 + \sigma_t x_1$$

$$x_t = (1 - t)x_0 + tx_1$$

$$\frac{dx_t}{dt} = -x_0 + x_1$$

$$= x_1 - x_0$$

$$\mathbb{E}_{t, X_0, X_1} \|u_t^\theta(X_t) - (X_1 - X_0)\|^2$$

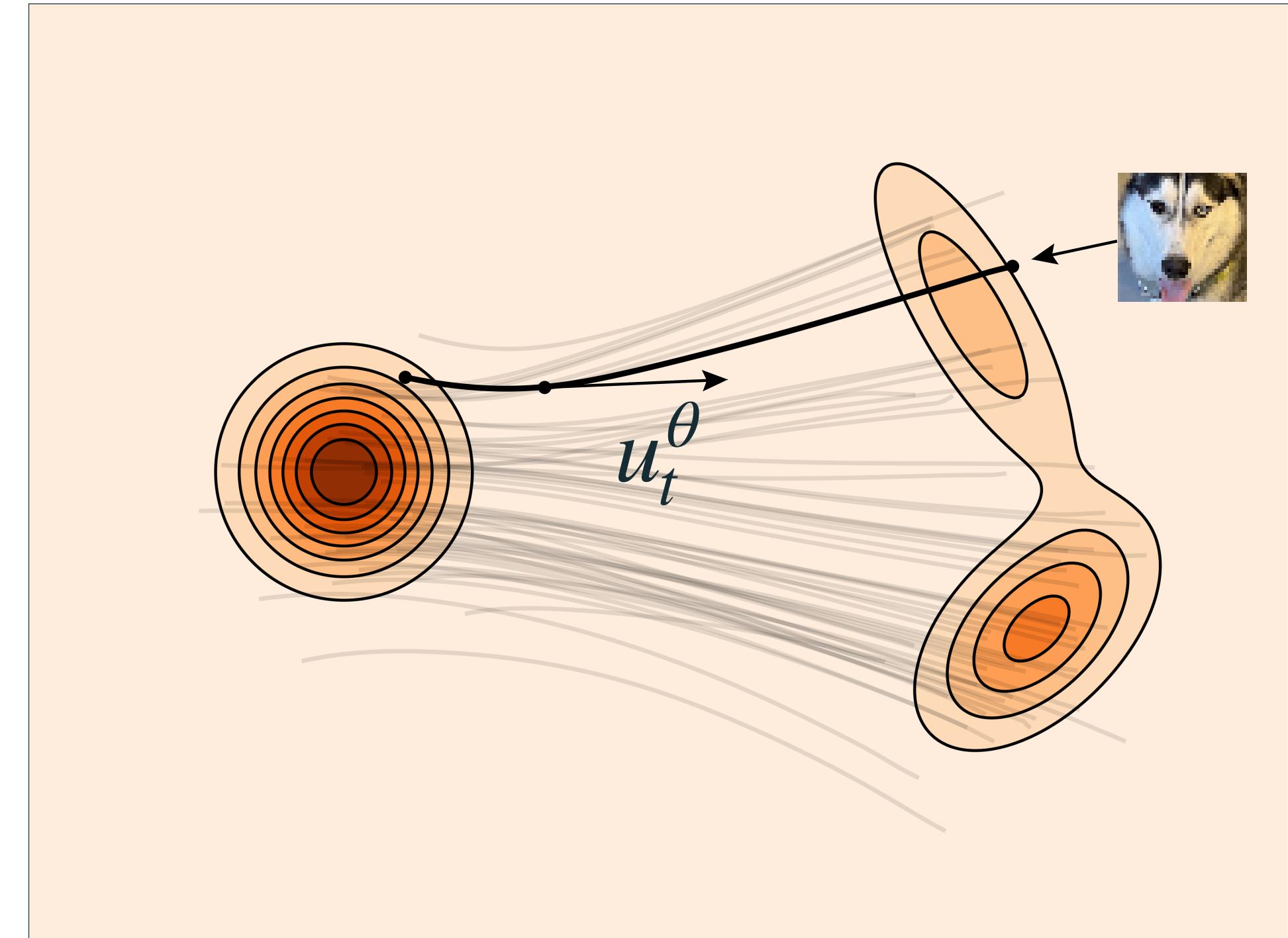


\*Conditioned on a single sample

# Test-time sampling

- Just take a small step in the velocity
- Use any ODE Solver, i.e. integration you like, like Euler integration:

$$x_{t+\Delta t} = x_t + \Delta t \cdot \frac{dx}{dt} \Big|_{x_t, t}$$



**Sample**  
from  $X_0 \sim p$

# Model Parametrization

- Simplest – Just make your NN predict the velocity, which with the simple linear interpolation is always just  $x_1 - x_0$
- Other options: Make it output the noise added or the clean image. Possible with some arithmetics
- But will have some  $1/t$  or  $1/(1-t)$  terms, which is annoying at the edges

# Inside a Training Loop

## Flow Matching

```
x = next(dataset)
t = torch.rand(1) # Sample timestep (0,1)
noise = torch.randn_like(x) # Sample noise
x_t = (1-t) * x + (t) * noise # Get noisy x_t

flow_pred = model(x_t, t) # Predict noise in x_t
flow_gt = x - noise # ground truth flow (w/ linear sched)
loss = F.mse_loss(flow_pred, flow_gt) # Update model
loss.backward()
optimizer.step()
```

# Inside Sampling Loop

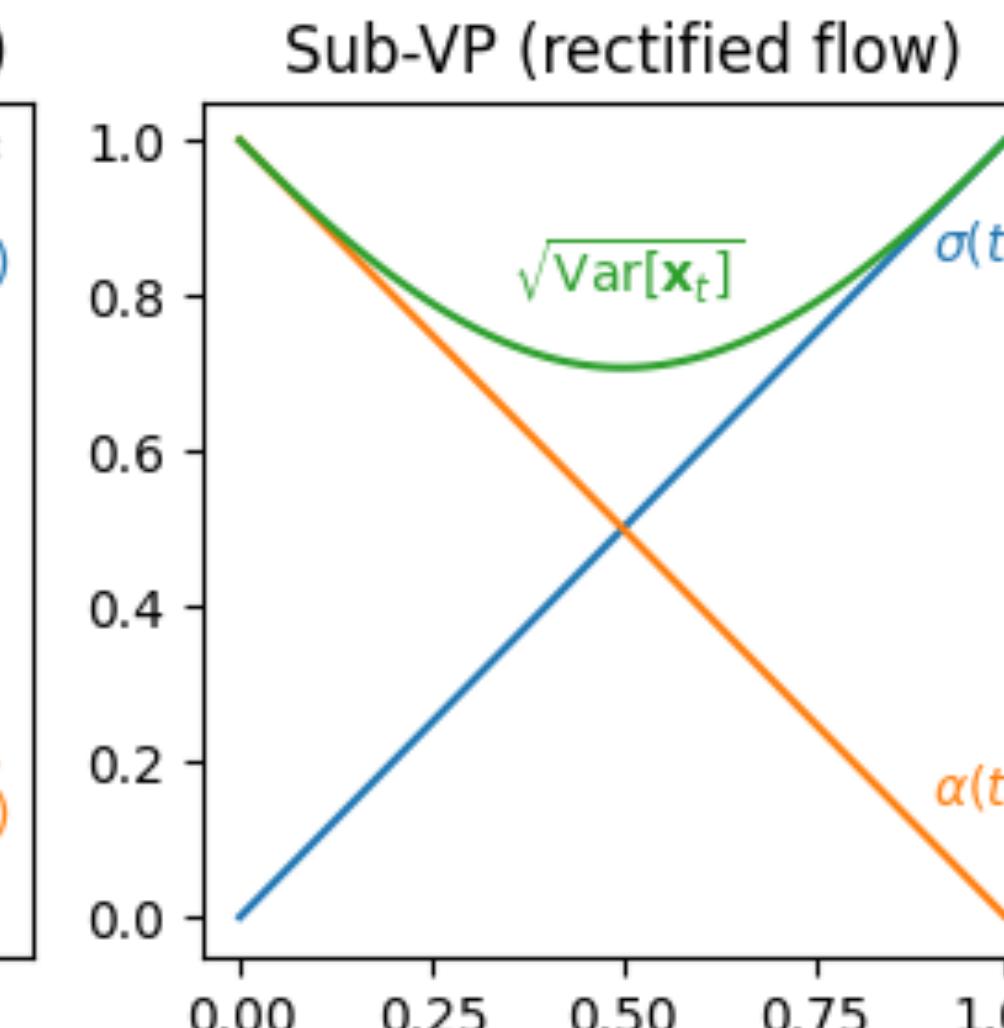
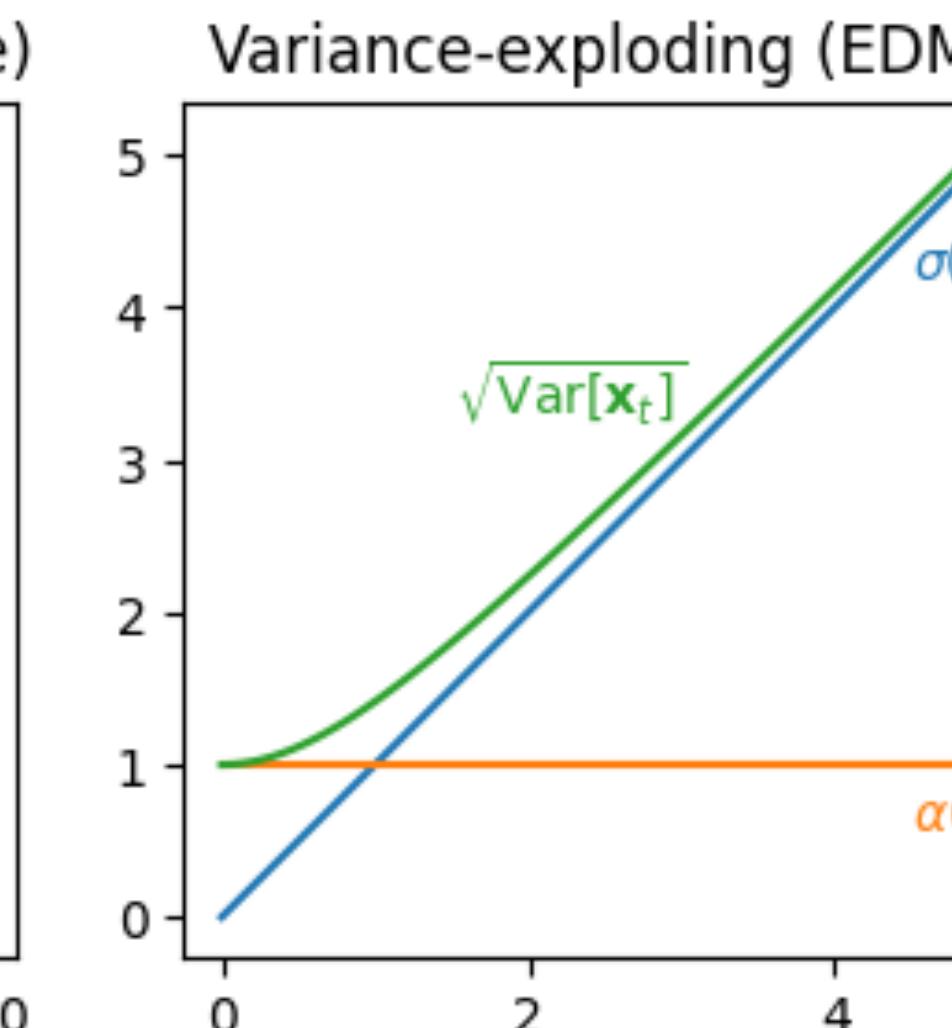
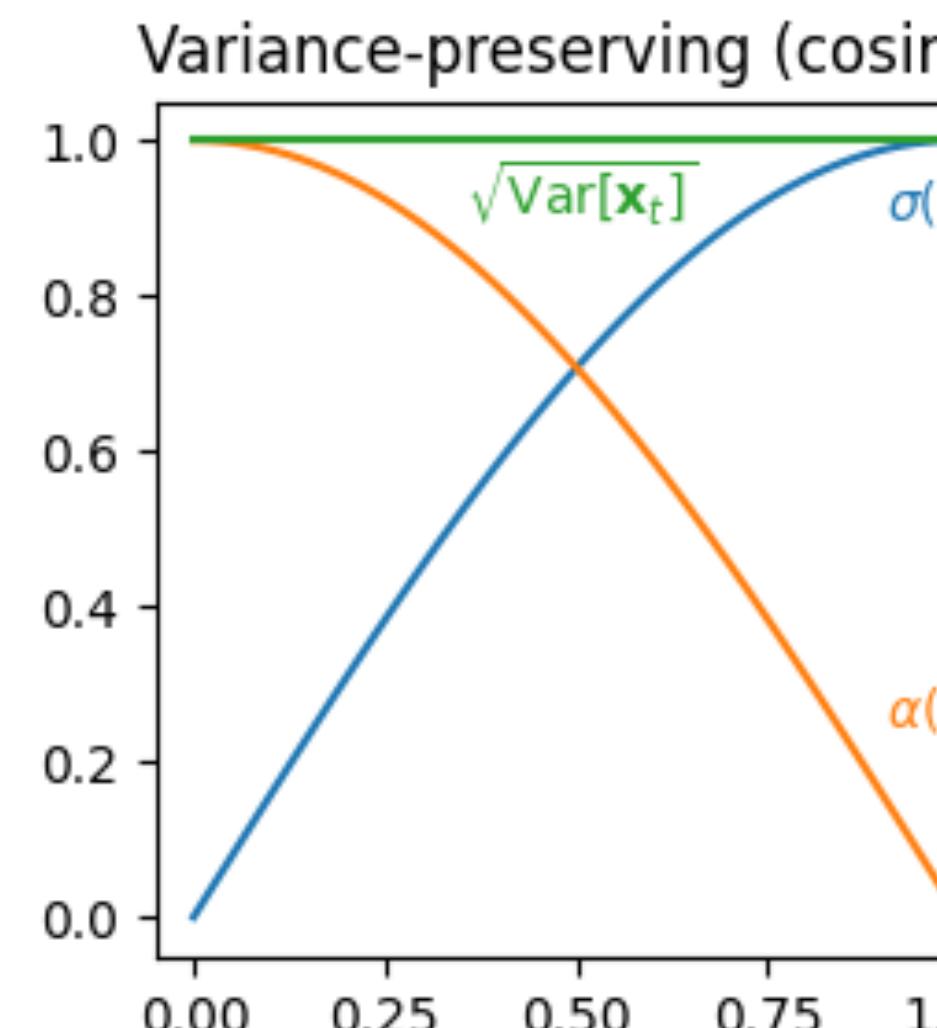
```
velocity = model(x_t, t) # Predict noise in x_t  
x_t = x_t + dt * velocity # Step in velocity
```

# Other options lead to prior works

- Other choices:

$$x_t = \alpha_t x_0 + \sigma_t x_1$$

- Preserve variance (VP-ODE) - DDPM
- Exploding variance (VE-ODE) - Score Matching/DDIM
- Linear interpolation (Flow Matching, Rectified Flow)



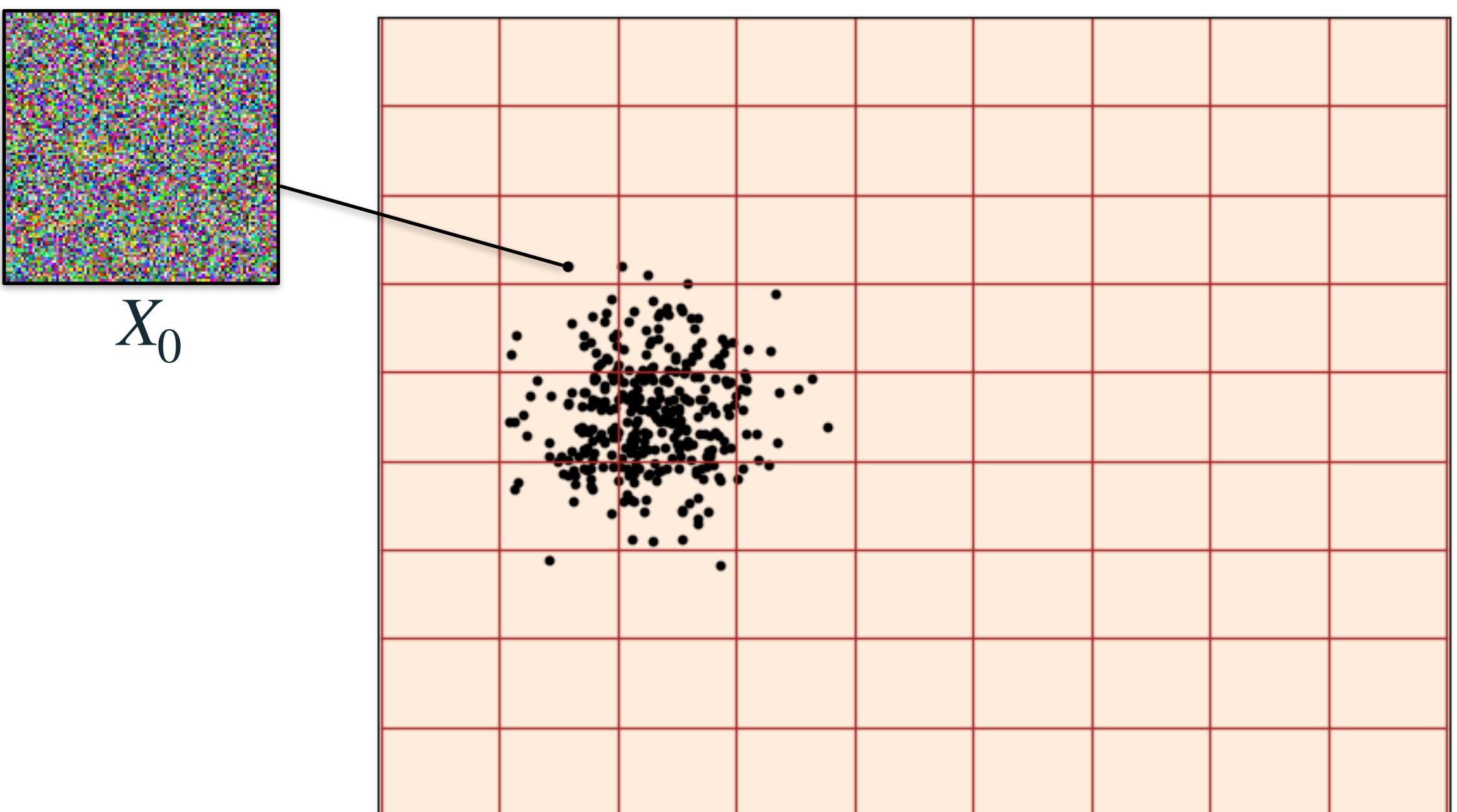
# Why does Flow Matching work?

FM → predict the velocity conditioned on a single sample

# Flow as a generative model

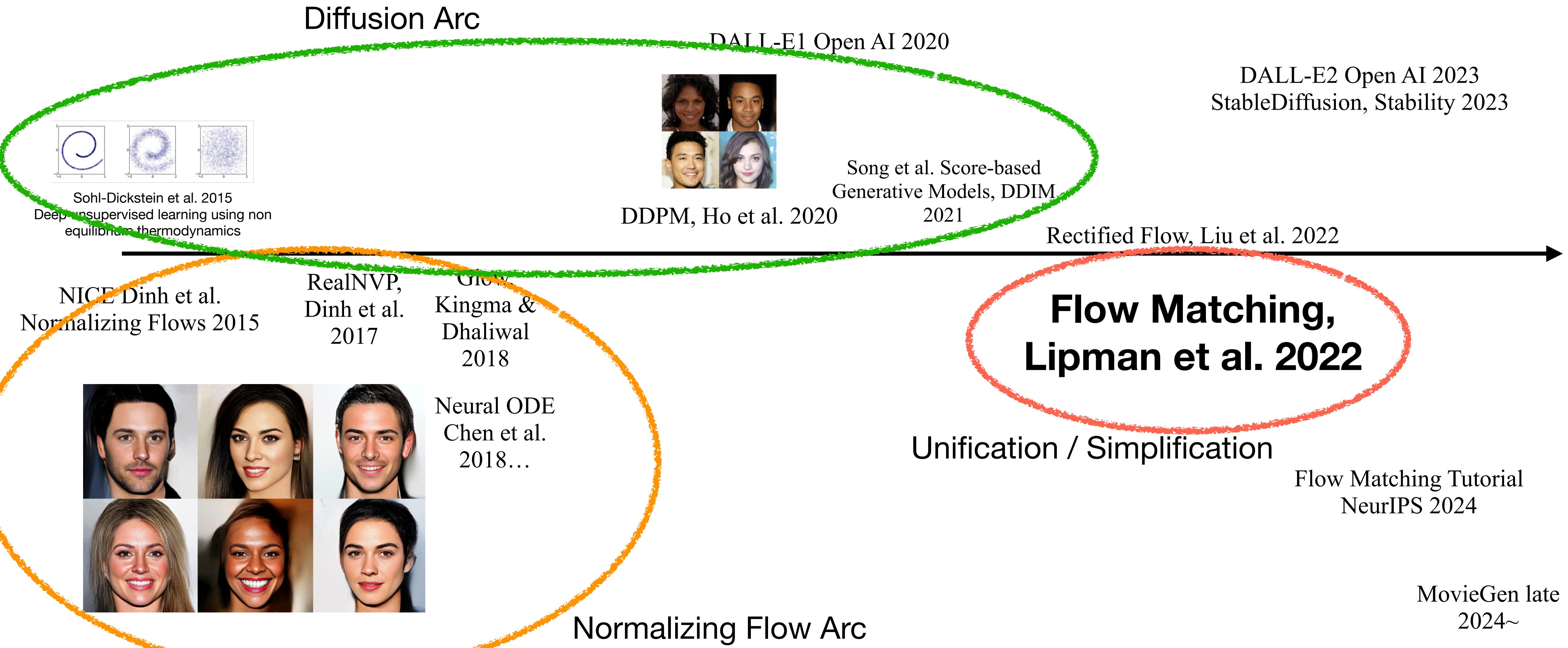
$$X_t = \psi_t(X_0), \quad t \in [0,1]$$

Warping                      Source  $X_0 \sim p$



- **Markov:**  $X_{t+h} = \psi_{t+h|t}(X_t)$

# History

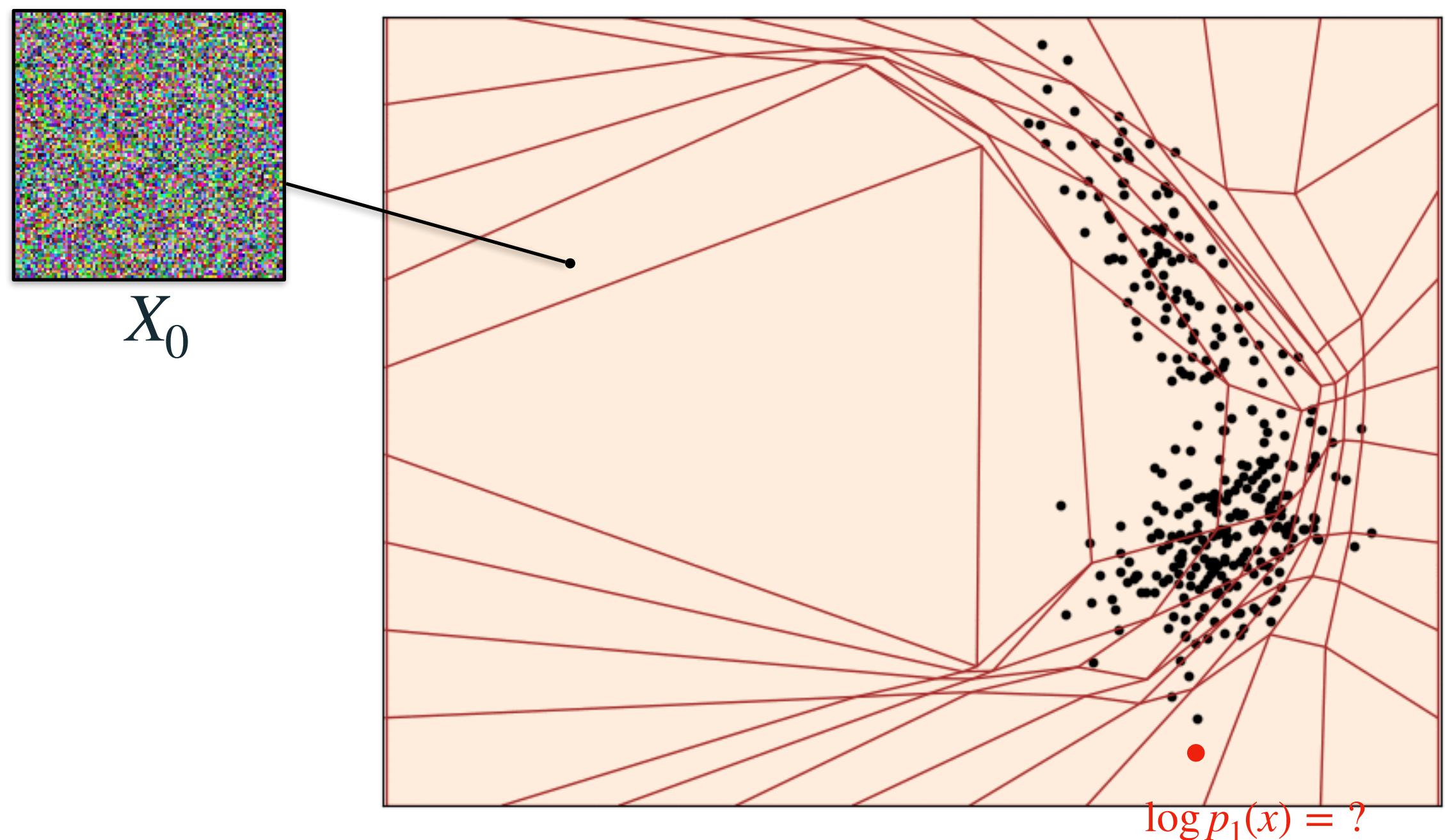


# Initial approach trained flow with Maximum Likelihood

$$D_{\text{KL}}(q \parallel p_1) = - \mathbb{E}_{x \sim q} \log p_1(x) + c$$

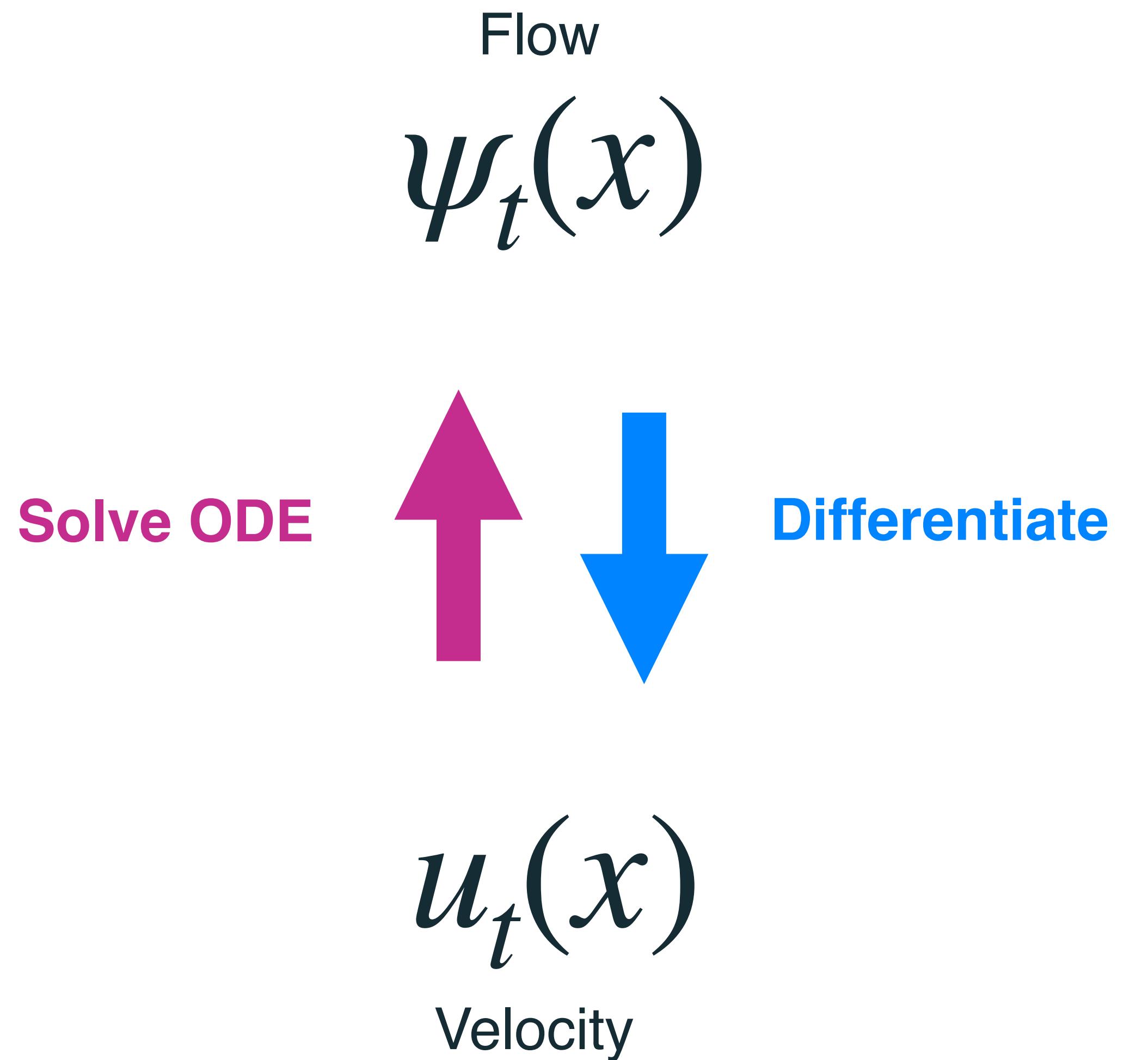
$$X_t = \psi_t(X_0), \quad t \in [0,1]$$

Warping                      Source  $X_0 \sim p$

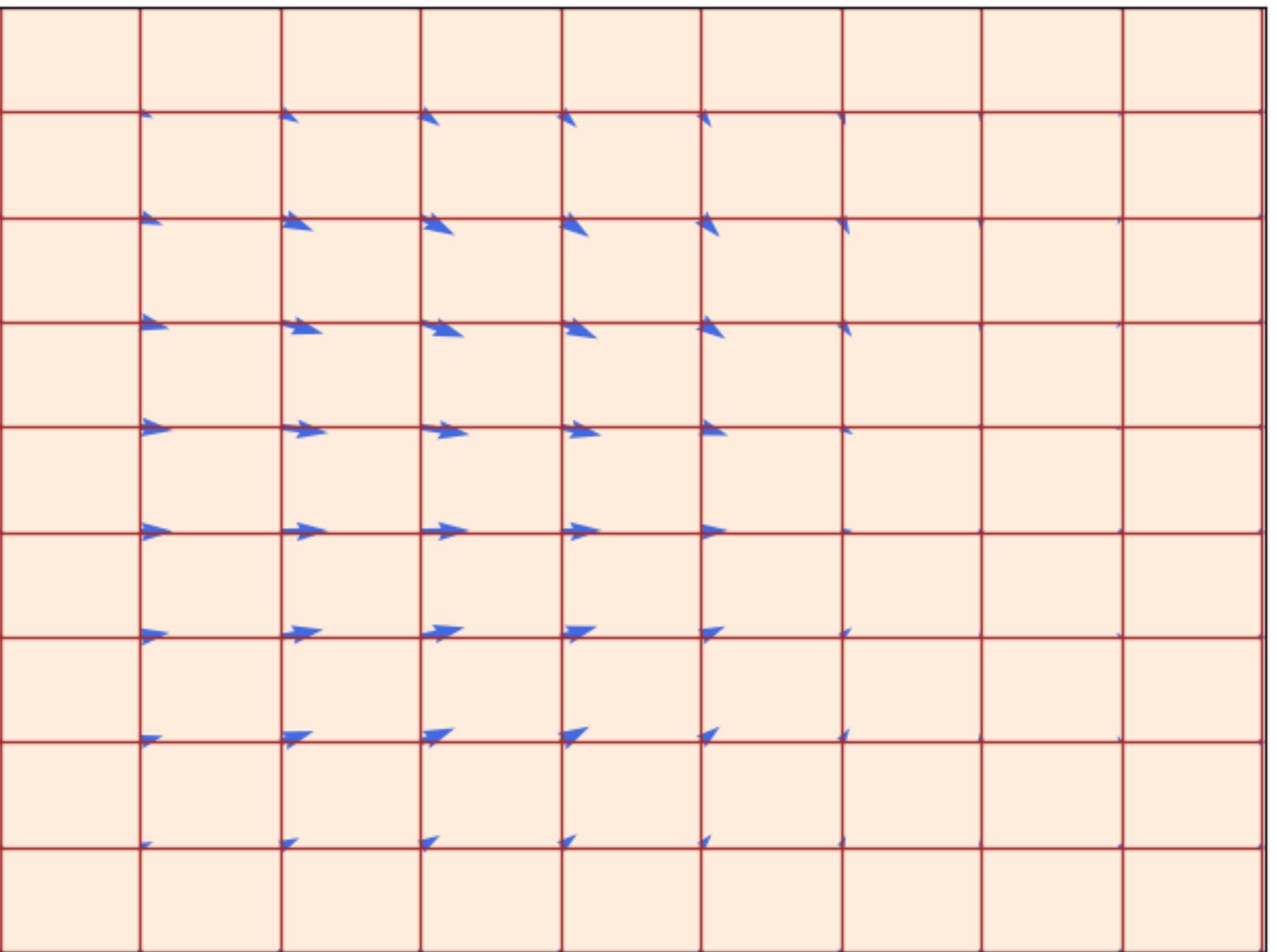


- Normalizing Flow, Continuous Normalizing Flow
- Requires ODE simulation DURING training with invertible neural networks

# Instead, model Flow with Velocity



$$\frac{d}{dt} \psi_t(x) = u_t(\psi_t(x))$$



- **Pros:** velocities are linear
- **Cons:** simulate to sample

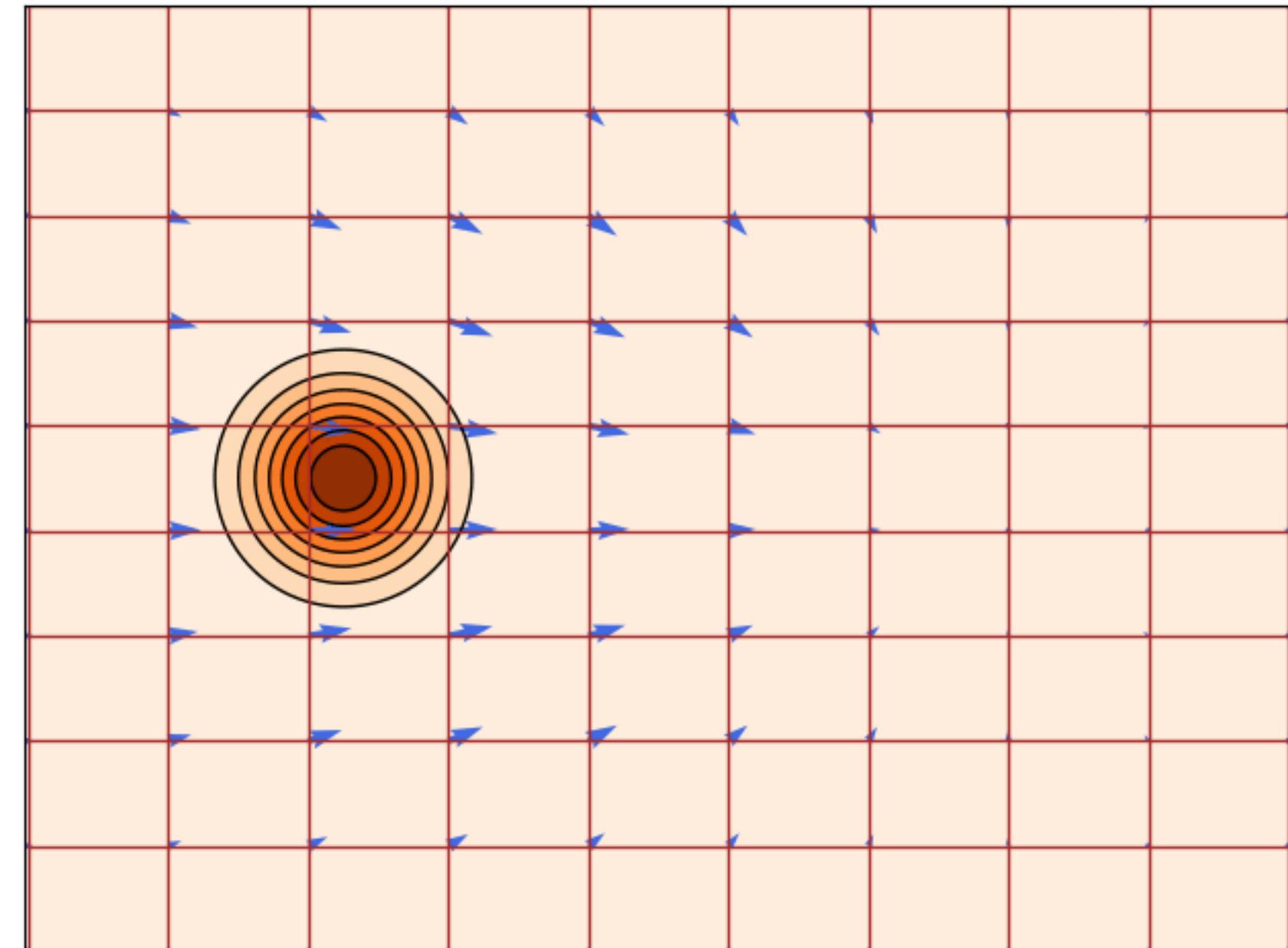
# The flow gives you the marginal probability path

Velocity  $u_t$  **generates**  $p_t$  if

$$X_t = \psi_t(X_0) \sim p_t$$

$u_t$  Marginal Flow

$p_t$  Marginal Probability Path



We want  $u_t$  which is given by  $p_t$ .

Great! But what is the actual marginal flow?? We don't have this!

# The Marginalization Trick

**Theorem\***: The **marginal velocity** generates the **marginal probability** path.

$$u_t(x) = \mathbb{E}[u_t(X_t | X_1) | X_t = x] \quad p_t(x) = \mathbb{E}_{X_1} p_{t|1}(x | X_1)$$

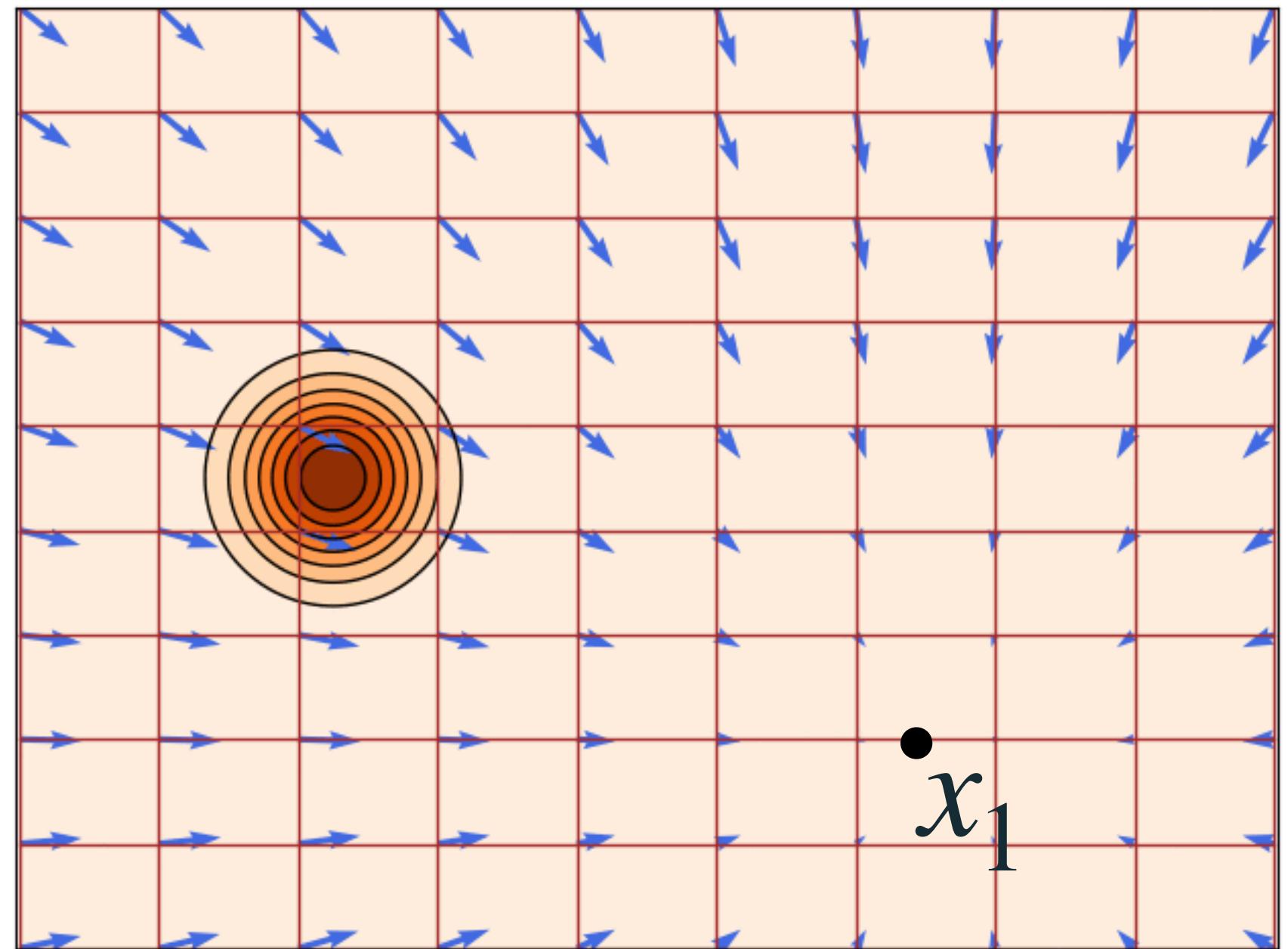
"Flow Matching for Generative Modeling" Lipman et al. (2022)

"Flow Straight and Fast: Learning to Generate and Transfer Data with Rectified Flow" Liu et al. (2022)

"Building Normalizing Flows with Stochastic Interpolants" Albergo et al. (2022)

# Build flow from conditional flows

Generate a single target point

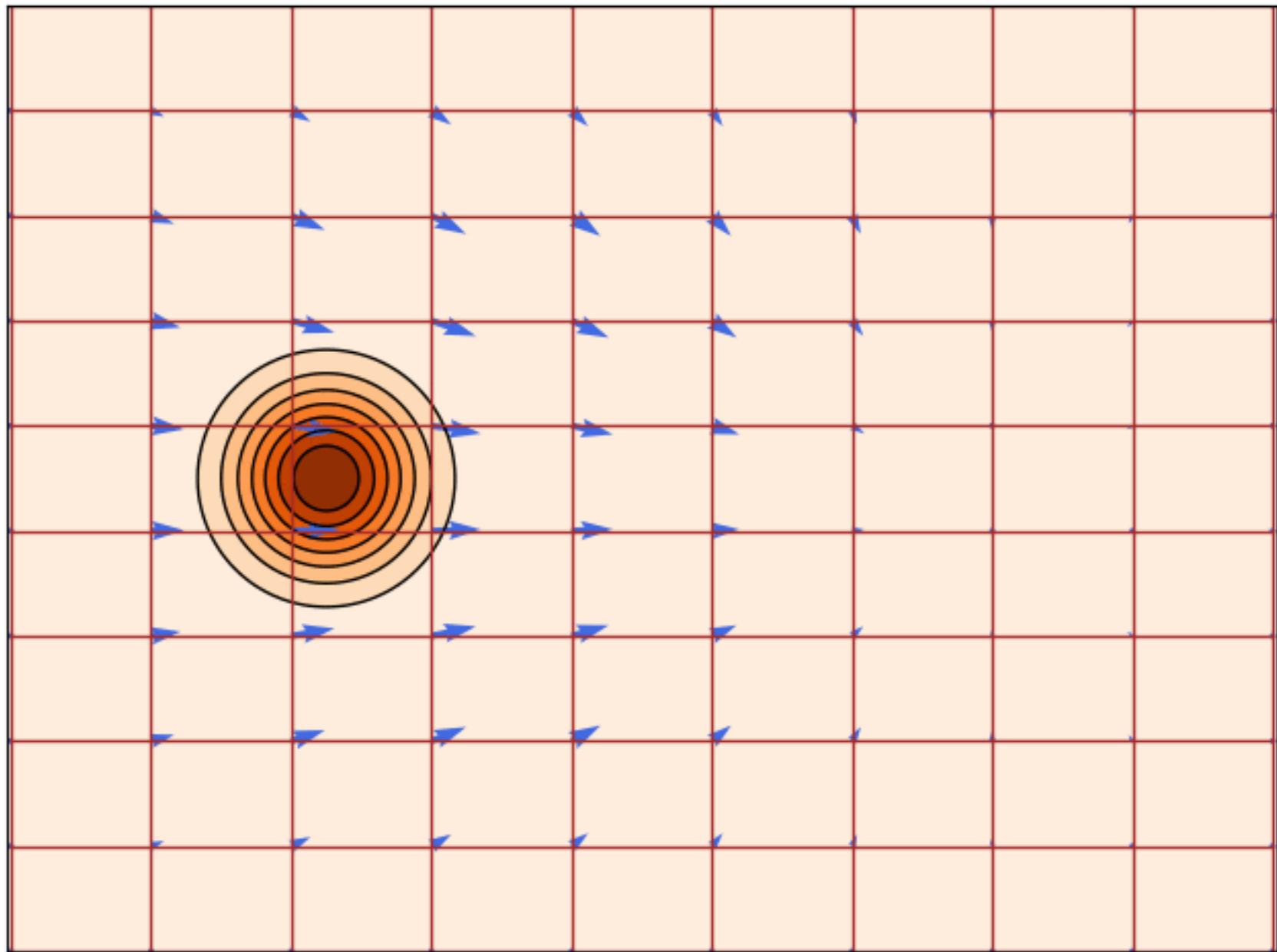


$$X_t = \psi_t(X_0 | x_1) = (1 - t)X_0 + tx_1$$

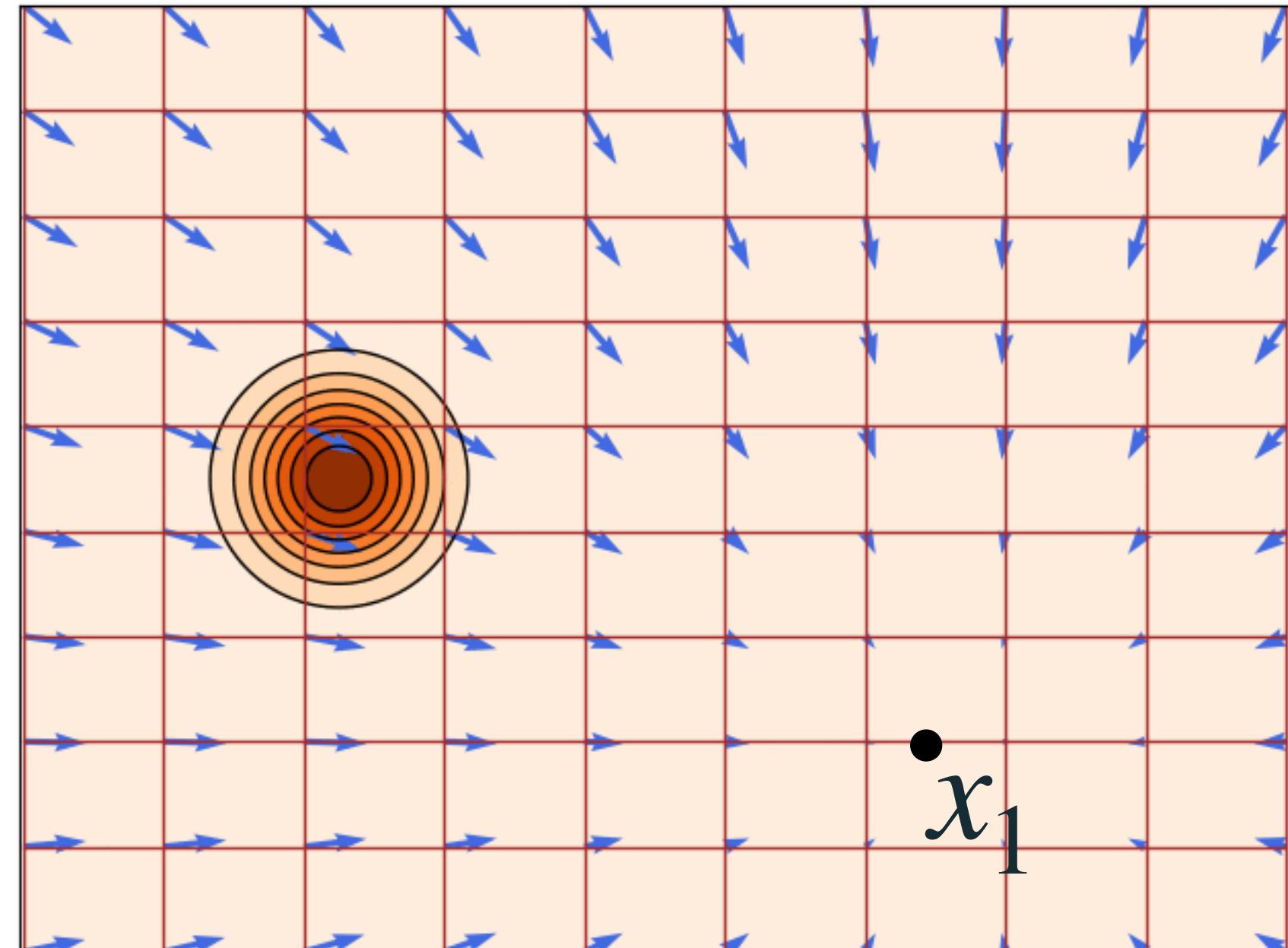
$p_{t|1}(x | x_1)$  conditional probability

$u_t(x | x_1)$  conditional velocity

# Build flow from conditional flows



Generate a single target point



$$X_t = \psi_t(X_0 | x_1) = (1 - t)X_0 + tx_1$$

$$p_t(x) = \mathbb{E}_{X_1} p_{t|1}(x | X_1) \quad \xleftarrow{\text{average}} \quad p_{t|1}(x | x_1) \quad \text{conditional probability}$$

$$u_t(x) = \mathbb{E}[u_t(X_t | X_1) \mid X_t = x] \quad \xleftarrow{\text{average}} \quad u_t(x | x_1) \quad \text{conditional velocity}$$

# Flow Matching Loss

- **Flow Matching loss:**

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t, X_t} \left\| u_t^\theta(X_t) - u_t(X_t) \right\|^2$$

- **Conditional Flow Matching loss:**

$$\mathcal{L}_{\text{CFM}}(\theta) = \mathbb{E}_{t, X_1, X_t} \left\| u_t^\theta(X_t) - u_t(X_t | X_1) \right\|^2$$

**Theorem:** Losses are equivalent,

$$\nabla_\theta \mathcal{L}_{\text{FM}}(\theta) = \nabla_\theta \mathcal{L}_{\text{CFM}}(\theta)$$

# Training: Flow Matching vs. Diffusion

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**Algorithm 1:** Flow Matching training.

---

**Input :** dataset  $q$ , noise  $p$   
 Initialize  $v^\theta$

**while** *not converged* **do**

$t \sim \mathcal{U}([0, 1])$	▷ sample time
$x_1 \sim q(x_1)$	▷ sample data
$x_0 \sim p(x_0)$	▷ sample noise
$x_t = \Psi_t(x_0 x_1)$	▷ conditional flow

Gradient step with  $\nabla_\theta \|v_t^\theta(x_t) - \dot{x}_t\|^2$

**Output:**  $v^\theta$

---

$p_t(x_t|x_1)$  general  
 $p(x_0)$  is general

---

**Algorithm 2:** Diffusion training.

---

**Input :** dataset  $q$ , noise  $p$   
 Initialize  $s^\theta$

**while** *not converged* **do**

$t \sim \mathcal{U}([0, 1])$	▷ sample time
$x_1 \sim q(x_1)$	▷ sample data
$x_t = p_t(x_t x_1)$	▷ sample conditional prob

Gradient step with  
 $\nabla_\theta \|s_t^\theta(x_t) - \nabla_{x_t} \log p_t(x_t|x_1)\|^2$

**Output:**  $v^\theta$

---

$p_t(x_t|x_1)$  closed-form from of SDE  $dx_t = f_t dt + g_t dw$

- **Variance Exploding:**  $p_t(x|x_1) = \mathcal{N}(x|x_1, \sigma_{1-t}^2 I)$
- **Variance Preserving:**  $p_t(x|x_1) = \mathcal{N}(x|\alpha_{1-t}x_1, (1-\alpha_{1-t}^2)I)$   
 $\alpha_t = e^{-\frac{1}{2}T(t)}$

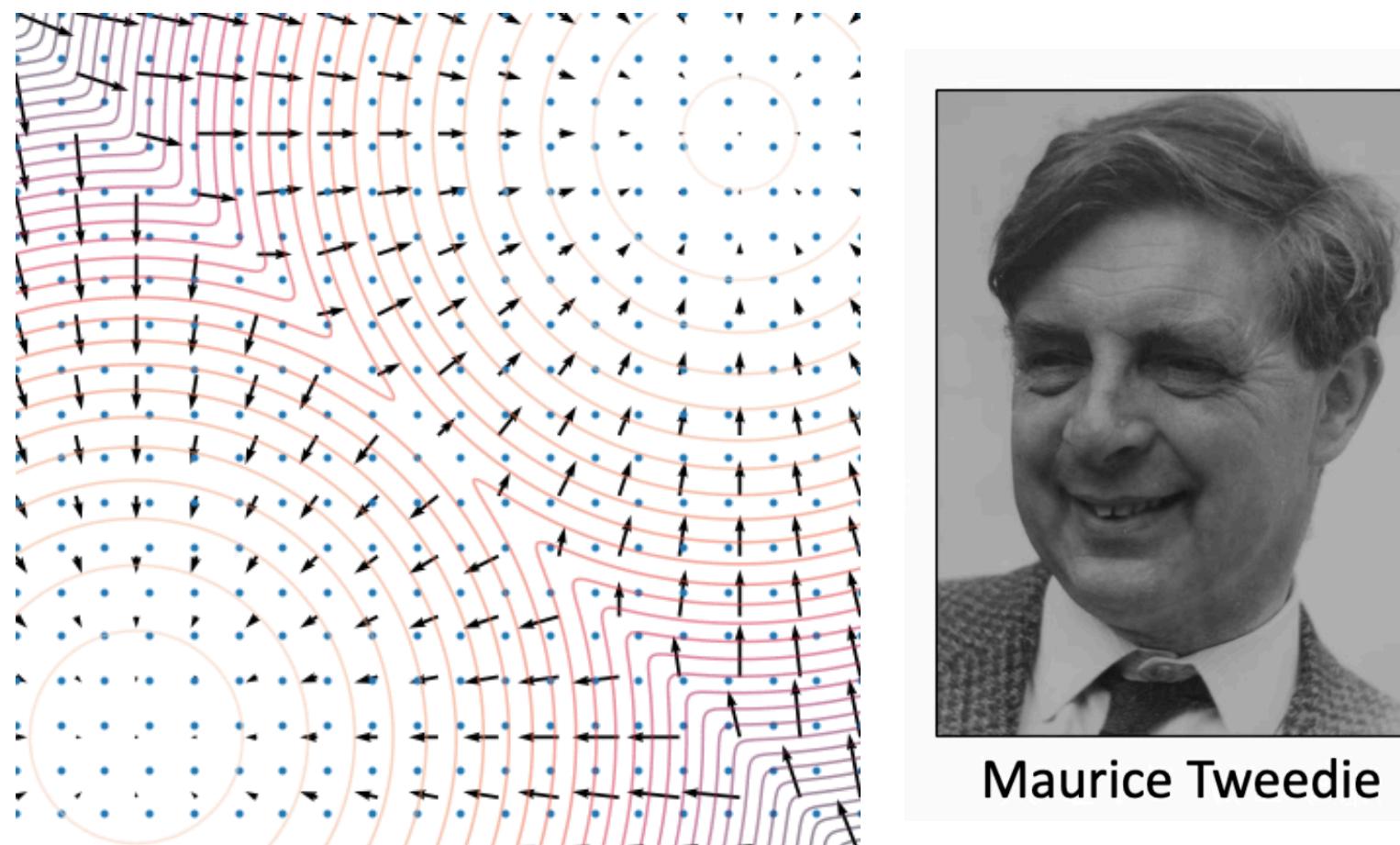
$p(x_0)$  is Gaussian  
 $p_0(\cdot|x_1) \approx p$

# Marginal Flow ~ Score Function

- Both Flow Matching and Diffusion Models aim to predict the expectation of denoised data given some noisy sample  $\mathbb{E}[x_1 | x_t]$
- Tweedie's Formula says this recovers the score function, the gradient of the log likelihood. We can climb this gradient SGD-style to arrive at a sample.

$$\mathbb{E}[x_1 | x_t] = x_t + \sigma_t^2 \nabla_{x_t} \log p_t(x_t)$$

- Flow Matching essentially generalizes the score matching concept



# Flow Matching Perspective

## Advantages

- Generalization of Diffusion Models and Continuous Normalizing Flow
- The noise process can be anything as long as boundaries are set
- Any source distribution can be used
- The steps are continuous
- The training method is simulation free (as opposed to CNF variants)

# The Marginalization Trick

**Theorem\***: The **marginal velocity** generates the **marginal probability** path.

$$u_t(x) = \mathbb{E}[u_t(X_t | X_1) | X_t = x] \quad p_t(x) = \mathbb{E}_{X_1} p_{t|1}(x | X_1)$$

$$u_t(x) = \int u_t(x | x_1) \frac{p_t(x | x_1)q(x_1)}{p_t(x)} dx_1$$

$$p_t(x) = \int p_t(x | x_1)q(x_1)dx_1$$
$$p_t(x) = \sum_{x_1} p_t(x | x_1)q(x_1)$$

"Flow Matching for Generative Modeling" Lipman et al. (2022)

"Flow Straight and Fast: Learning to Generate and Transfer Data with Rectified Flow" Liu et al. (2022)

"Building Normalizing Flows with Stochastic Interpolants" Albergo et al. (2022)

# Geometric Intuition

$$u_t(x_t) = \sum_{x_0} u_t(x_t | x_0) \frac{p_t(x_t | x_0)}{p_t(x_t)} q(x_0)$$

Path from  $x_t$  to  $x_0$

Marginal Flow

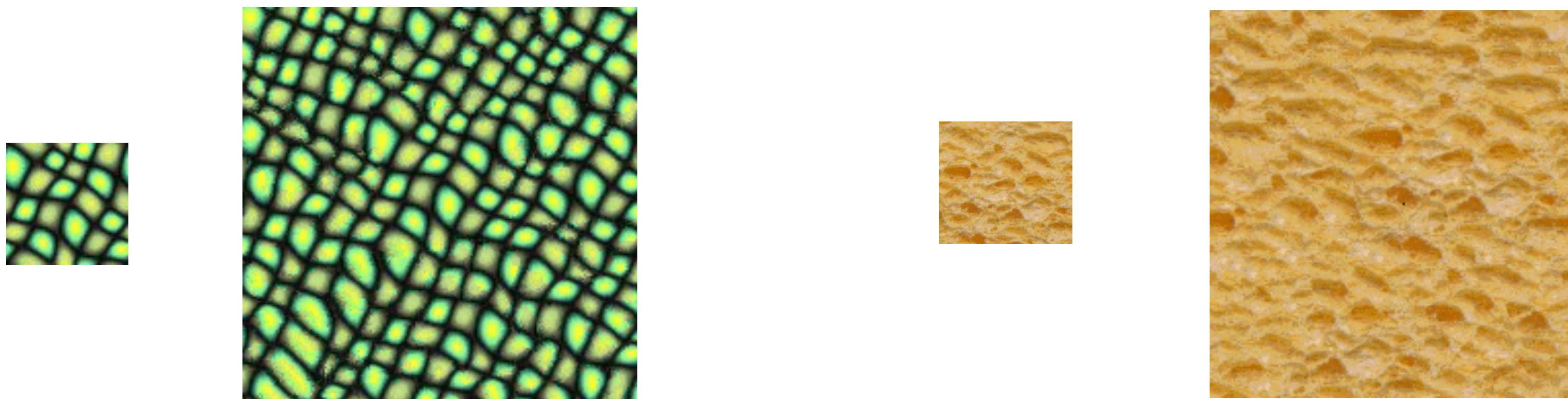
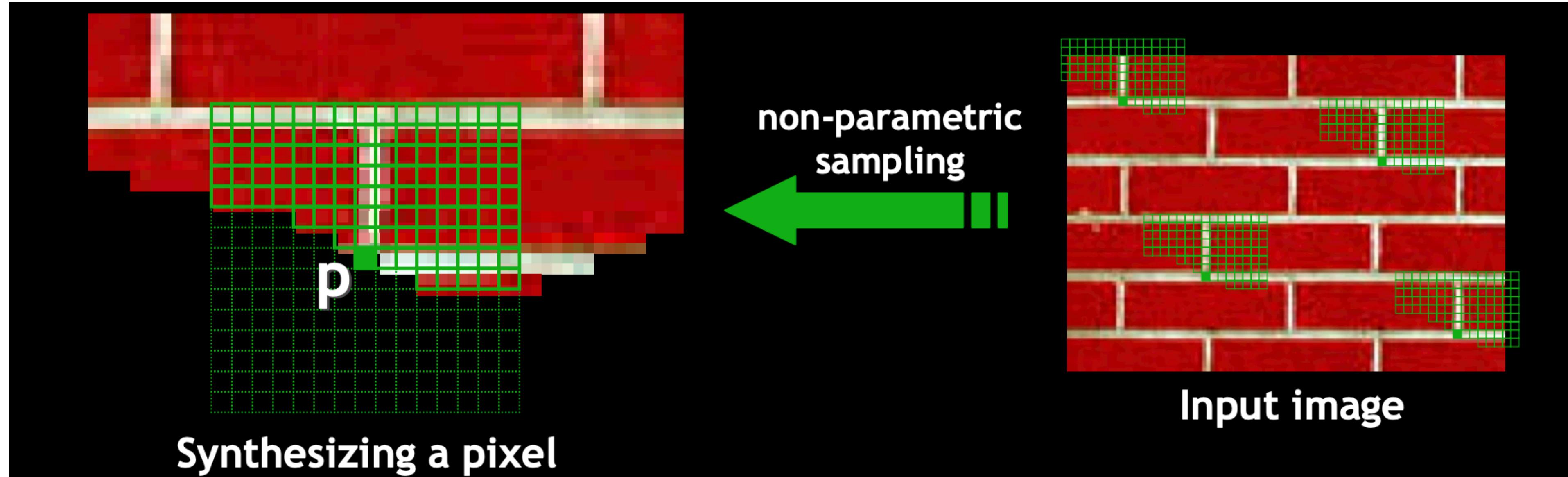
Path Weight

Just a weighted average of the flow to each data sample!!!!

You can actually do this non-parametrically.

See interactive visualization at <https://decentralizeddiffusion.github.io/>

# Efros & Leung ICCV'99



- Non-parametric patch-based NN sampling to fill in missing details & generate textures



# Scene Completion Using Millions of Photographs

James Hays

Carnegie Mellon University

Alexei A. Efros

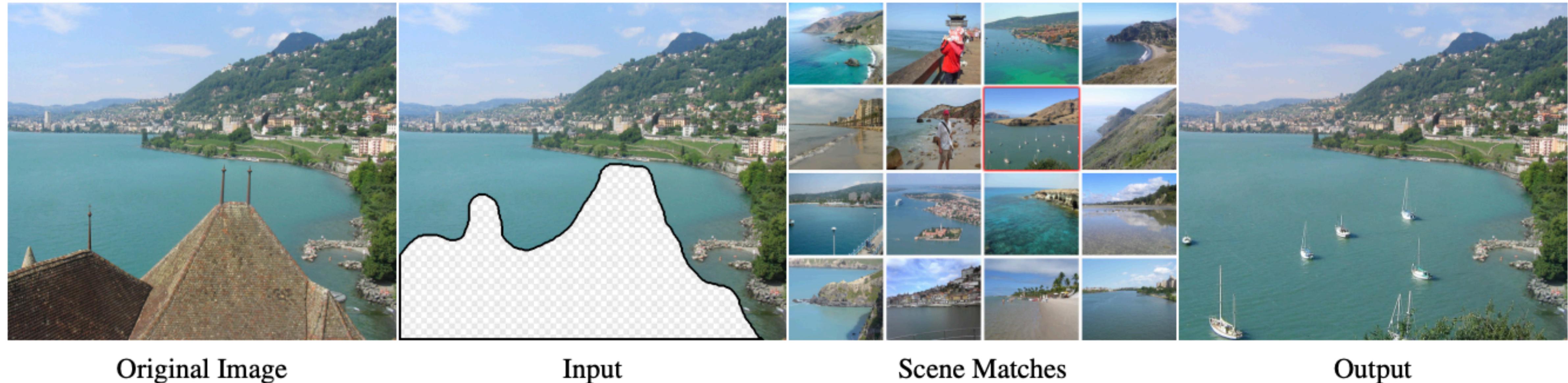


Figure 1: Given an input image with a missing region, we use matching scenes from a large collection of photographs to complete the image.

- Non-parametric patch-based NN approach to fill in missing details with **lots of Data!**

# Key message

- One can minimize the diffusion objective (marginal flow) non-parametrically and perfectly minimize the loss.
- But there is no learning! No ability to generate new images!
- i.e. Exactly minimizing this objective does not guarantee interpolation/compositionally, learning of the image manifold!
- Parametrizing it with neural networks results in magic smoothing to generate new images and interpolate between them. Exactly what makes this possible still active area of research