# Jonas Li

 $\textbf{University of California, Berkeley}\ 2024\text{-}2025$ 

M.ENG., Electrical Engineering and Computer Sciences in Robotics

**Shanghai University** 2020-2024 *B.ENG., Computer Science, Rank: Top 1* 

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#### **WORK EXPERIENCE**

Momenta Software Engineer Intern | Shanghai, China

2024

- Delivered the first version of reversing feature in parking lots for GM Cadillac Lyric during a complete product life cycle
- Developed a **clustering algorithm** to detect stuck states in autonomous vehicles, boosting recovery performance by 3% across 800+ **real** parking **test cases** in 30+ garages within 4 months
- Designed a checker to detect prolonged braking stops, achieving 98% accuracy in identifying stuck states and reducing false positives by 15%, enhancing simulation reliability across 15,000+ events
- Slashed the product manager's workload by 87.5% through automating the advanced data processing of 36,000+ simulation test records per day across 6 parking scenarios

# **TECHNICAL LEADERSHIP**

#### DJI RoboMaster Competition | Git repo | Video

Team Lead 2022 - 2024

- Managed a 40-student team to build 8 types of robots from scratch for 2 years, winning the **3<sup>rd</sup> place** in RoboMaster 2023
- Gained **US\$20,000** in sponsorship by increasing success rate in shooting, movement, and detection through **7000+ tests**

Co-Head of Robot Computer Vision

2020 - 2022

- Deflected a **real-time** detection system for mobile robots, getting promotion by coding contribution and trouble shooting
- Converted complete OpenCV-based object detection into OpenCV pre-processing+YOLOv7, increasing accuracy by 25%
- Refactored the system in collaboration with 5 peers from Python to C++, achieving 60 and 80 fps on NVIDIA NX and AGX
- Initiated a movement prediction algorithm that processes object detection key points, improving efficiency by 50%

## MealMate: From Cravings to Carts | Git repo | Video

2024

Team Lead

- Designed a LLM assistant that delivers tailored shopping lists based on user preferences and real-time store inventory
- Benchmarked GPT-4o-mini against GPT-4 and GPT-3.5-turbo for LLM agent performance, demonstrating 20% higher recipe match precision and 40% suggestion accuracy, and 42% reduced processing time
- Developed the UI/UX in React.js frontend, and effective prompts and transaction logic in a Flask backend for showcase

### FIRST Tech Challenge | Team Documentary

2017 - 2020

Team Lead

- Bent the performance of a 15-member team, leading to 2 FIRST World Championships admissions(**top 2** % out of 7500 teams globally), 1 Inspire Award(**1st** out of 40 teams), and 3 Connect Awards(**top 8**% out of 60 teams)
- Developed an autonomous system using multiple sensors and OpenCV/TensorFlow SDK for controlling and 95%+ accuracy detection, achieving highest score in the Regional with rule-based human driver imitating strategies

#### RESEARCH

# Visual Explainer For Deep Learning Decisions | Demo Video

2023 - 2024

- Designed a 2-stage **semantic segmentation** and an **AutoEncoder** with tree constraints to extract and rank concepts by importance using Shapley Value, boosting consistency score by 35% on 1000+ images from 20 **ImageNet** classes
- Developed a **Django backend APIs** for page navigation, handling **GET** and **POST** requests, and efficient data retrieval
- Built a Vue.js frontend showing features such as user login, image segmentation, and contribution heatmap visualization

#### **Mining Property Relations of NASICON Solid Electrolyte**

2021 - 2023

- Labeled 7,000+ high-quality NASICON literature sentences, improving **Named Entity Recognition** (NER) model performance by 5% in precision, **3%** in recall, and 4% in F-1 score
- Developed a **BERT-based data processing pipeline** to extract 106,896 material entities and 260,475 entity-relation triples from 1,808 NASICON-related literature sources, with efficient storage in **Neo4j** and **MySQL** as **backend database**
- Built a **Vue.js** platform with **Element UI**, **routing**, and **state management**, allowing materials scientists to identify target texts in literature and convert them into a **knowledge graph** to explore relationships between material properties