

```
% Clear the workspace and console  
clc; clear;
```

```
% 读取原始图像数据  
origin = imread("baby.jpg");  
imshow(origin);
```



%Nearest Neighbor

```
near1(:,:,1)=origin(1:2:end,1:2:end,1);  
near1(:,:,2)=origin(1:2:end,1:2:end,2);  
near1(:,:,3)=origin(1:2:end,1:2:end,3);  
imshow(near1);
```



%Area

```
near2(:,:,1)=origin(1:2:end,2:2:end,1);  
near2(:,:,2)=origin(1:2:end,2:2:end,2);  
near2(:,:,3)=origin(1:2:end,2:2:end,3);  
  
near3(:,:,1)=origin(2:2:end,1:2:end,1);  
near3(:,:,2)=origin(2:2:end,1:2:end,2);  
near3(:,:,3)=origin(2:2:end,1:2:end,3);  
  
near4(:,:,1)=origin(2:2:end,2:2:end,1);  
near4(:,:,2)=origin(2:2:end,2:2:end,2);  
near4(:,:,3)=origin(2:2:end,2:2:end,3);  
Area(:,:,1)= (double(near1(:,:,1))+double(near2(:,:,1))+double(near3(:,:,1))  
+double(near4(:,:,1)))/4;  
Area(:,:,2)= (double(near1(:,:,2))+double(near2(:,:,2))+double(near3(:,:,2))  
+double(near4(:,:,2)))/4;  
Area(:,:,3)= (double(near1(:,:,3))+double(near2(:,:,3))+double(near3(:,:,3))  
+double(near4(:,:,3)))/4;
```

```
imshow(uint8(Area));
```



```
%Bilinear
```

```
Bill(:,:,1)=near3(:,:,1)*(2/9)+near4(:,:,1)*(1/9)+near1(:,:,1)*(4/9)+near2(:,:,1)*(2/9);  
Bill(:,:,2)=near3(:,:,2)*(2/9)+near4(:,:,2)*(1/9)+near1(:,:,2)*(4/9)+near2(:,:,2)*(2/9);  
Bill(:,:,3)=near3(:,:,3)*(2/9)+near4(:,:,3)*(1/9)+near1(:,:,3)*(4/9)+near2(:,:,3)*(2/9);  
imshow(Bill);
```

