

# Generic polymorphism on steroids

or

How to Solve the Expression Problem  
with Polymorphic Variants

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# Content of the talk

## The Expression Problem

- An archetipal recurring problem in programming.
- Widely used to justify **object oriented programming**.
- Very hard for most non object oriented functional languages

## Polymorphic Variants

- A simple and natural programming language construct
- Elegantly solves the expression problem
- The solution is better than the OO one
- Requires and pushes to its limits generic polymorphism
- Available in OCaml only

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# Outline

- 1 Preliminaries
- 2 The Expression Problem
- 3 Polymorphic Variants
- 4 The Expression Problem with Polymorphic Variants
- 5 Conclusions

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# Principle of Uniformity

Every datum that can be

- passed to a function
- returned by a function
- stored in a variable or data structure

has the same constant size (typically one or two words).

*In OCaml:*

- *primitive data are all stored in a word*
- *complex data are manipulated by **reference** (again a word)*

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# Generic (or parametric) polymorphism

Code that manipulates values without “using” them works identically on values belonging to different data types.

The types of generic parameters are **universally quantified** at the definition site, and **instantiated** at usage site.

```
let swap (x,y) = (y,x)      (* val swap:  $\forall \alpha, \beta. \alpha * \beta \rightarrow \beta * \alpha *$  *)
                           (* val swap: 'a * 'b  $\rightarrow$  'b * 'a *)
let n,m = swap (2,3)      (* 'a  $\leftarrow$  int, 'b  $\leftarrow$  int *)
let n,s = swap ("Foo",0)  (* 'a  $\leftarrow$  string, 'b  $\leftarrow$  int *)
```

Sufficient condition: principle of uniformity



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Sufficient condition: principle of uniformity

# Type Inference and ML

Type inference:

- the user writes untyped code
- the system infers the **most general type**

```
(* val f: 'a*int*('a*'b) → 'b*int *)  
let f (x,y,z) = if x=fst z then (snd z,y) else (snd z,y+1)
```

General case: undecidable.

Hindley-Milner (ML):

- universal quantifiers only in prenex position
- type checking becomes decidable and efficient in practice

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## Benefits

Parametric polymorphism + type inference:

- + Extremely concise code
- + Improved reusability
- + Resilience to changes in datatypes
- (Rarely) hard to understand typing errors

Types are assigned by globally analyzing the usage of data.

Errors are reported locally:

*$x$  has type  $S$  but it is expected to have type  $T$*

- $S$  may be correct, and the error is elsewhere
- $S$  and  $T$  may be extremely large expressions

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# Algebraic Data Types

ADT = recursive disjoint labelled **union** of **products** of types.

```
type 'a list = Nil | Cons of 'a * 'a list
```

```
type 'a tree = Leaf of 'a | Node of 'a tree * 'a * 'a tree
```

```
type expr = Var of string | Const of int | Plus of expr * expr
```

```
let x = Cons (1, Cons (2, Nil)) (* The list [1;2] *)
```

```
let e = Plus (Var "x", Const 2) (* The expression x+2 *)
```

Pattern matching:

```
let rec len x = match x with Nil → 0 | Cons (_,y) → 1 + len y
```

Coverage check: all cases must be considered **exactly once**.

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# Nominal vs Structural typing

## Structural typing:

two types are equal iff they expand to equal expressions

## Nominal typing:

one type is only equal to itself

(the name/location of the declaration matters)

Mixed in ML:

```
(* type abbreviations : t1 is equal to t2 *)
```

```
type t1 = int * string
```

```
type t2 = int * string
```

```
(* type declarations : list1 is incompatible with list2 *)
```

```
type 'a list1 = Nil | Cons of 'a * 'a list1
```

```
type 'a list2 = Nil | Cons of 'a * 'a list2
```

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Mixed in ML:

(\* type abbreviations : t1 is equal to t2 \*)

**type** t1 = **int** \* string

**type** t2 = **int** \* string

(\* type declarations : list1 is incompatible with list2 \*)

**type** 'a list1 = Nil | Cons **of** 'a \* 'a list1

**type** 'a list2 = Nil | Cons **of** 'a \* 'a list2

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## Why the Expression Problem?

- An archetipal recurring problem in programming.
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- Very hard for most non object oriented functional languages

The solution with object oriented programming:

Uses:

- Inheritance
- Subtype polymorphism
- Dynamic dispatch
- Open recursion (via self)

Does not use:

- Incapsulation

We will do without all of the above!

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# The Expression Problem

Two problems to be solved reusing existent code  
without in place modification or cut&paste

- 1 Given a data type for expressions, and functions on them  
Add new functions  
Add new constructors
- 2 Given two data types for expressions, and functions on them  
Define the non disjoint union

```
type e = Const of int | Plus of e * e
```

```
let eval e =  
  match e with  
    Const n → n  
  | Plus(e1,e2) → eval e1 + eval e2
```

```
type e = Mult of e * e
```

```
let eval e =  
  match e with  
    Mult(e1,e2) →  
      eval e1 * eval e2
```

## The Expression Problem in Java

```
interface E { int Eval(); }
```

```
class Const implements E {  
    public int n;  
    Const(int n) { this.n = n; }  
    public int Eval() { return n; }  
}
```

```
class Plus implements E {  
    public E l, r;  
    Plus(E l, E r) { this.l = l; this.r = r; }  
    public int Eval() { return l.Eval() + r.Eval(); }  
}
```

Too verbose and obfuscated.

Too open: what if I want to restrict to certain expressions?



## The Expression Problem in Java

```
interface E { int Eval(); }
```

```
class Const implements E {  
    public int n;  
    Const(int n) { this.n = n; }  
    public int Eval() { return n; }  
}
```

```
class Plus implements E {  
    public E l, r;  
    Plus(E l, E r) { this.l = l; this.r = r; }  
    public int Eval() { return l.Eval() + r.Eval(); }  
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# The Expression Problem in ML

**type** e = Const **of** int | Plus **of** e \* e

**let** eval e =  
  **match** e **with**  
    Const n → n  
  | Plus(e1,e2) → eval e1 + eval e2

**type** e = Mult **of** e \* e

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Cut & paste  
no code reused

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**Cut & paste  
no code reused**

# The Expression Problem in ML

First problem: **closed recursion**

Opening the recursion:

```
type 'a e = Cons of int | Plus of 'a * 'a
```

```
(* val eval: ('a → int) → 'a e → int *)
```

```
let eval f x =
```

```
  match x with
```

```
    Cons n → n
```

```
  | Plus(e1,e2) → f e1 + f e2
```

**Coverage still checked**

Open recursion can be closed at any time:

```
type e1 = e1 e
```

**No unwanted elements**

```
(* val eval1: e1 → int *)
```

```
let rec eval1 x = eval eval1 x
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# The Expression Problem in ML

## Problems:

- **Closed recursion:** fixed
- **Lack of extensibility:**  
an ADT fixes once and for all the constructors

How to add a constructor to

```
type 'a e = Cons of int | Plus of 'a * 'a
```

without cut&paste?

No solution in ML. Approximated solution, only for first formulation:

```
type ('a,'b) e = Cons of int | Plus of 'a * 'a | More of 'b
```

Needs an empty type to close the recursion (not in ML).

Symmetrically merging two datatypes is impossible.

# The Expression Problem in ML

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## Polymorphic variants

Decompose ADT into two constructions:

- 1 Labelling of products of types
- 2 Non disjoint union of types

ADTs up to structural equality can be recovered.

```
(* val x : [> 'A of string * int] *)
```

```
let x = 'A ("foo",2)
```

```
(* val m : [> 'A of string * int | 'B of int | 'C] list *)
```

```
let m = [ 'A ("foo",2) ; 'B 4 ; 'C ]
```

## Polymorphic variants

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let m = [ 'A ("foo",2) ; 'B 4 ; 'C ]
```

## Typing Polymorphic Variants

```
(* val x : [> 'A of string * int] *)  
let x = 'A ("foo",2)
```

[> 'A of string \* int ] is the most general type for 'A ("foo",2)  
How to read it?

- ≈ It is of the form  $\forall \alpha. [\text{'A of string * int} \mid \alpha]$   
for any union of tagged types  $\alpha$
- + It is of the form  $\forall \alpha. \alpha$  such that
  - ①  $\alpha$  is a union of tagged types
  - ②  $\alpha$  includes at least [ 'A of string \* int ](cfr. **bounded polymorphism**)
- It is of the form  $\forall \alpha. \alpha$  for  $\alpha$  being a subtype of  
[ 'A of string \* int ]  
(no: **implicit subtyping violates principal typing**)

## Typing Polymorphic Variants

It is of the form  $\forall \alpha. [\text{'A of string * int} \mid \alpha]$   
for any union of tagged types  $\alpha$

```
(* val x : [> 'A of string * int]           Generic type *)  
let x = 'A of ("foo",2)  
(* val y : ['A of string * int | 'B]          $\alpha \leftarrow [\text{'B}] *$ )  
let y = (x : ['A of string * int | 'B])
```

**WARNING:** in OCaml  $(t : T)$  is not a cast.

It is a **type instantiation** operation:

- It checks if  $T$  is an instance of the generic type of  $t$
- It behaves as  $t$
- It is typed as  $T$

## Typing Polymorphic Variants

It is of the form  $\forall \alpha. \alpha$  such that

- 1  $\alpha$  is a union of tagged types
- 2  $\alpha$  includes at least `['A of string * int]`

(cfr. **bounded polymorphism**)

```
(* val x : [> 'A of string * int]
```

Generic type \*)

```
let x = 'A of ("foo", 2)
```

```
(* val y : ['A of string * int | 'B]
```

$\alpha \leftarrow ['A \text{ of string * int} \mid 'B] *$

```
let y = (x : ['A of string * int | 'B])
```

## Generic Polymorphism on Steroids

```
(* val f :  
  [< 'A of int * 'a | 'B of 'b | 'C ] →  
  [> 'Ko | 'Ok of int ] *)
```

```
let f x =
```

```
  match x with
```

```
    'A (n,m) → 'Ok (n+1)  
  | 'B n      → 'Ok 0  
  | 'C        → 'Ko
```

Inferred type:  $\forall \alpha, \beta. \alpha \rightarrow \beta$  such that

- $\alpha$  has **at most** 'A, 'B, 'C (of the given types)
- $\beta$  has **at least** 'Ok, 'Ko (of the given types)

Coverage check  $\Rightarrow$  inference of most generic type

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## Generic Polymorphism on Steroids

```
(* val f : ([> 'Chihuahua | 'Dog | 'Maltese ] as 'a) → 'a *)  
let rec f x =  
  match x with  
  | 'Chihuahua → 'Dog  
  | 'Maltese → 'Dog  
  | y → y
```

Inferred type:  $\forall \alpha. \alpha \rightarrow \alpha$  such that  
 $\alpha$  has at least 'Chihuahua, 'Dog, 'Maltese.

## Generic Polymorphism on Steroids

```
(* val f: [> 'A of int | 'B ] → int *)  
(* val g: [> 'A of int | 'C ] → bool *)  
  
(* val h: [> 'A of int | 'B | 'C ] → int * bool *)  
let h x = (f x, g x)
```

$[> \text{'A of int} \mid \text{'B} \mid \text{'C}] \simeq \forall \alpha. [\text{'A of int} \mid \text{'B} \mid \text{'C} \mid \alpha]$

is the most general instance of both

$[> \text{'A of int} \mid \text{'B}] \simeq \forall \beta. [\text{'A of int} \mid \text{'B} \mid \beta] \text{ (by } \beta \leftarrow [\text{'C} \mid \alpha])$

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The “non disjoint union” possible because the type of 'A was the same.

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# The Expression Problem Solved

## Problems:

- Closed recursion: fixed (close later)
- Lack of extensibility: fixed (polymorphic variants)

# The Expression Problem Solved

```
type 'a e =  
  [ 'Cons of int  
    | 'Plus of 'a * 'a ]
```

```
(* val eval_e:  
   ('a → int) → [< 'a e] → int *)  
let eval_e h x =  
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```

```
(* The non disjoint union of e and f *)  
type 'a ef = [ 'a e | 'a f ]
```

**#t matches all constructors of t**

```
(* val eval_ef:  
   ('a → int) → [< 'a ef] → int *)  
let eval_ef f x =  
  match x with  
    | #e as y → eval_e f y  
    | #f as y → eval_f f y
```

# The Expression Problem Solved

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Open recursion can be closed at any time:

```
(* The only inhabitants are 'Con, 'Plus, 'Mult *)
```

```
type expr = expr ef
```

```
(* val eval: [< expr] → int *)  
let rec eval x = eval_ef eval x
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# The Expression Problem Solved

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## Conclusions

- Polymorphic variants decompose ADT **naturally**:
  - 1 Tagged values
  - 2 Non disjoint unions
- Polymorphic Variants + Generic Polymorphism + Type Inference + Nominal Typing rocks!
- Who needs Inheritance, Subtype Polymorphism, Dynamic Dispatch and Open Recursion?
  - No inheritance/subtyping  $\Rightarrow$  most general types, **type inference**
  - Static dispatch  $\Rightarrow$  more **efficiency**
  - Closed recursion  $\Rightarrow$  static checks, **coverage**
  - Much simpler semantics, easier to implement**

## What about duality?

Polymorphic variants = non disjoint union of tagged values

- + structural typing
- + generic polymorphism and type inference

Extensible records = duplicate-merging products of tagged values (fields)

- + structural typing
- + generic polymorphism and type inference

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(* val stats :  
  {> height : int & width : int} →  
  {< perimeter : int & area : int} *)  
let stats { height=h ; width=w } =  
  { perimeter=2*(h+w) ; area=h*w }
```

Similar to objects  
but much simpler

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