Task 1

Add an id for each worker so that when printing the result, we can know which worker processed this job.

Based on "jobForWorker_v5"

Hint:

Add an id property in worker struct

```
16 type Worker struct {
17     id     int
18     WorkerPool chan chan string
19     JobChannel chan string
20 }
```

Expect output:

```
PS C:\NonSystemFile\WorkSpace_go\src\jobForWorker_v5_1> go run main.go
Setting success
Worker 3: http://fake9.comis up!
Worker 4: http://fake10.comis up!
Worker 9: http://fake14.comis up!
Worker 8: http://fake11.comis up!
Worker 1: http://fake7.comis up!
Worker 5: http://fake12.comis up!
Worker 4: http://fake22.comis up!
Worker 9: http://fake17.comis up!
Worker 1: http://fake27.comis up!
Worker 5: http://fake23.comis up!
Worker 9: http://fake28.comis up!
Worker 4: http://fake35.comis up!
Worker 4: http://fake29.comis up!
Worker 9: http://fake40.comis up!
Worker 5: http://fake31.comis up!
Worker 5: http://fake41.comis up!
Worker 4: http://fake42.comis up!
Worker 9: http://fake37.comis up!
Worker 4: http://fake43.comis up!
Worker 5: http://fake39.comis up!
Worker 9: http://fake44.comis up!
```

Task 2

Let the program exit after 10 seconds Based on "jobForWorker_v5"