

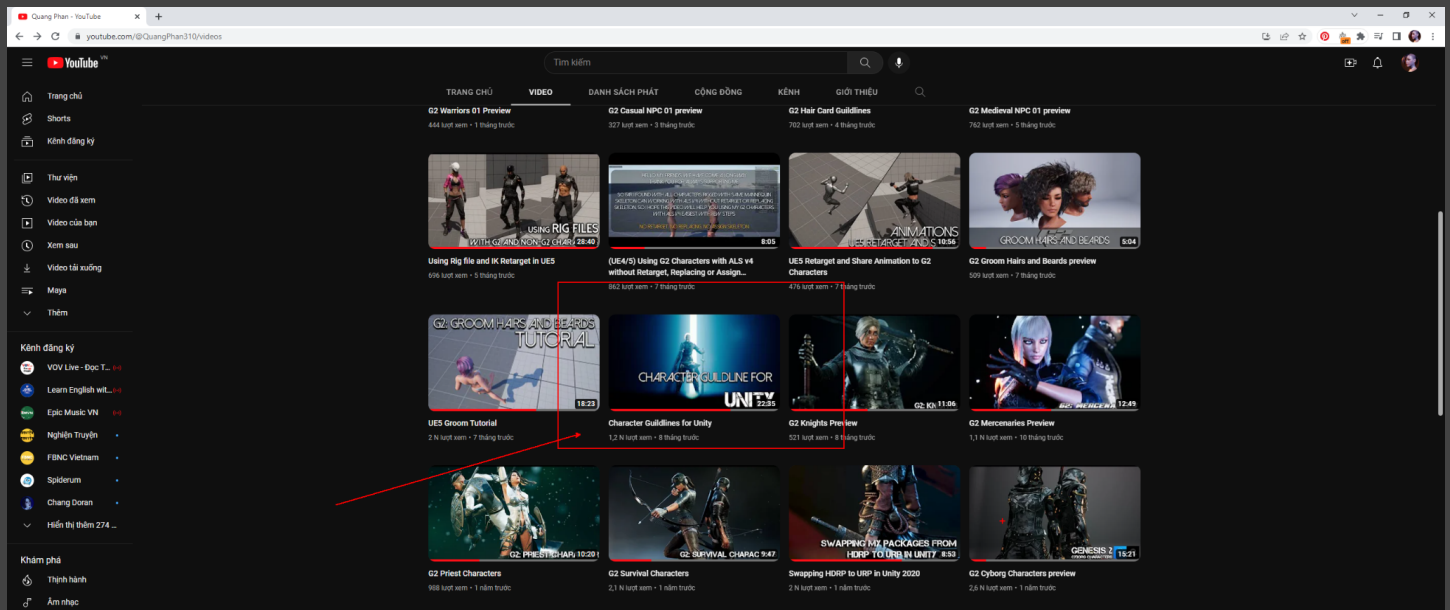
Unity Character Guidelines

Hello my friends, If you're reading this, you're having trouble with my package. I sincerely apologize for this inconvenience.

Here are some quick solutions to help you fix the problems:

1. How to import my package/multi packages and upgrade shaders with new Unity versions:

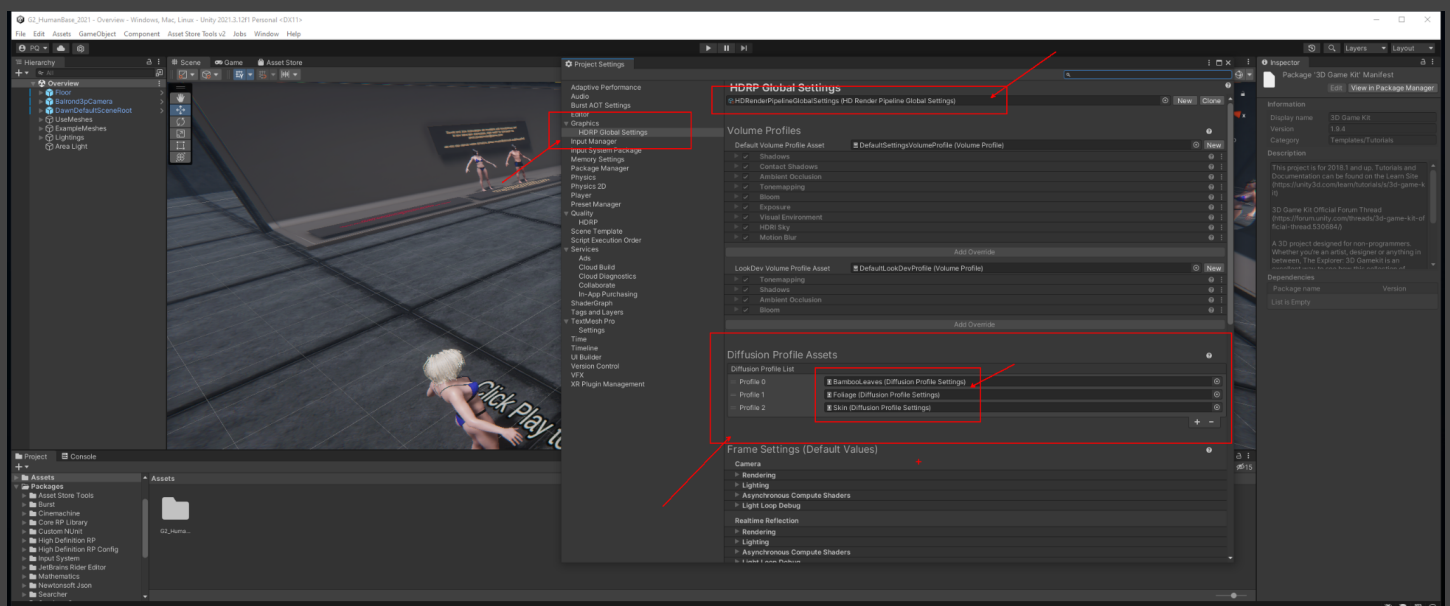
Please following this video tutorial:



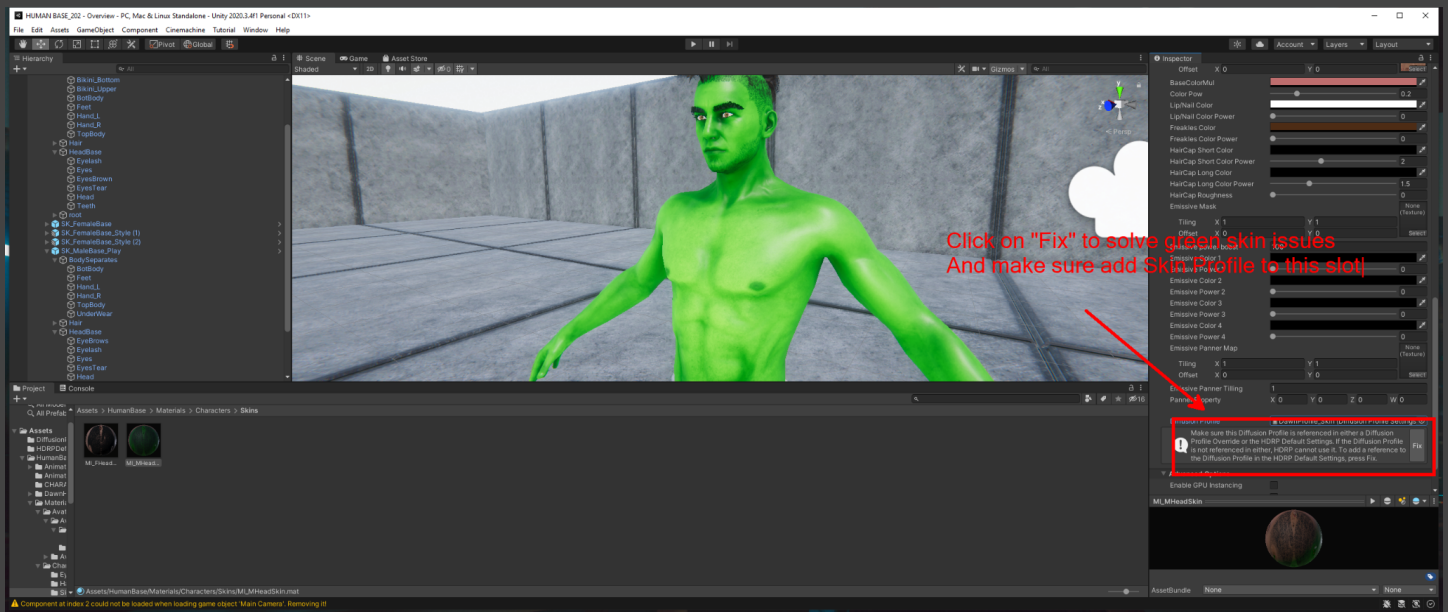
Link: [Character Guidelines for Unity](#)

2. How to fixing green skin:

In HDRP, character skin materials using Skin Profiles and when you import package to project Unity maybe won't automatic accept skin profiles so you can fixing it following this steps:



And also check this one:

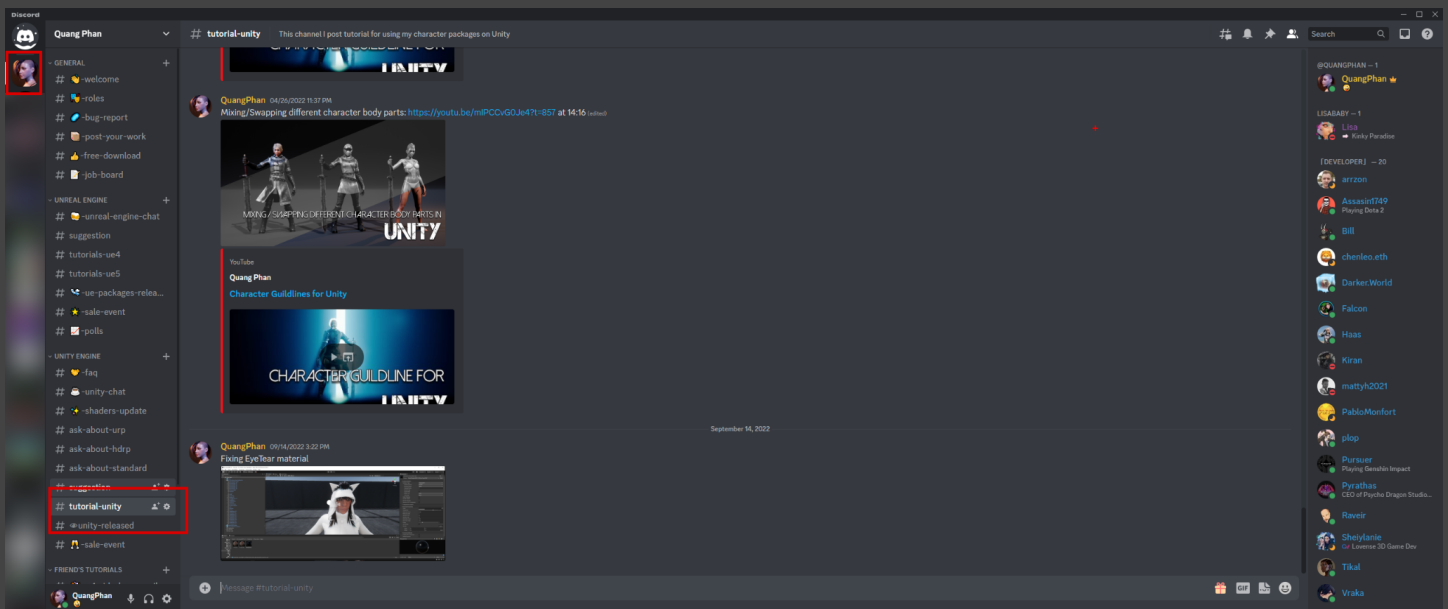


3. Deleteable folder, what is this?:

Because Unity request setup movement demo for character so I use free TPS script of Unity and it just for demo and maybe not good enough for working with your project in some case so you free to delete it.

4. If you still haven't found the answer to your case:

Feel free refer to my Discord channel:



Link: <https://discord.gg/BpwdQnm>

Or contact me directly:

Email: arch.quangphan@gmail.com

Discord: QuangPhan #4587

Thank you for supporting me and sorry for the inconvenience.

All the best,
Quang Phan