## Component # tag # compoName + Component() + ~Component() + Update() + Render() + Start() + Shutdown() + getTag() + setCompRemoved() + getCompoName() + setCompoName()

## **TransformComponent**

- + TransformComponent() + TransformComponent() + ~TransformComponent() + Update()
- + Render() + Start()
- + Shutdown() + getTag()
- + getCompoName() + setCompoName()
- and 10 more...