

GUI_tilemap_editor.go
_left_of_tilemap_click

GUI_tilemap_editor.go
_right_of_tilemap_click

GUI_tilemap_editor.load
_tilemap

GUI_tilemap_editor.clean
_the_main_canvas

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graph LR; A[GUI_tilemap_editor.go<br/>_left_of_tilemap_click] --> D[GUI_tilemap_editor.clean<br/>_the_main_canvas]; B[GUI_tilemap_editor.go<br/>_right_of_tilemap_click] --> D; C[GUI_tilemap_editor.load<br/>_tilemap] --> D;
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The diagram illustrates a control flow where three distinct functions on the left are directed towards a single function on the right. The three source functions are arranged vertically: 'GUI_tilemap_editor.go _left_of_tilemap_click' at the top, 'GUI_tilemap_editor.go _right_of_tilemap_click' in the middle, and 'GUI_tilemap_editor.load _tilemap' at the bottom. Each of these has a blue arrow pointing to a single target function, 'GUI_tilemap_editor.clean _the_main_canvas', which is positioned to the right of the middle source function. The target function box is shaded gray, while the source function boxes are white with black borders.