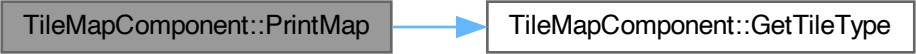


TileMapComponent::PrintMap



```
graph LR; A[TileMapComponent::PrintMap] --> B[TileMapComponent::GetTileType]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box has a gray background and contains the text 'TileMapComponent::PrintMap'. The right box has a white background and contains the text 'TileMapComponent::GetTileType'. Both boxes have a thin black border.

TileMapComponent::GetTileType