

SDLDisplayProgram::  
PyUserInterfaceSetText



```
graph LR; A[SDLDisplayProgram::PyUserInterfaceSetText] --> B[TextComponent::updateTextContent]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is gray and contains the text 'SDLDisplayProgram::PyUserInterfaceSetText'. The right box is white with a black border and contains the text 'TextComponent::updateTextContent'.

TextComponent::updateText  
Content