

2017 程序设计基础期末考试

I. Choose the right unique answer(3 points \* 15,total 45 points)

1. What will be the output of the program?

```
#include <stdio.h>

int main(){
    int i = 2;
    int j = i + (1, 2, 3, 4, 5);
    printf("%d\n", j);
    return 0;
}
```

- A. 4
- B. 7
- C. 6
- D. 5

2. What will be the output of the program?

```
#include <stdio.h>

int main(){
    char str1[] = "Hello";
    char str2[] = "Hello";
    if (str1 == str2)
        printf("Equal\n");
    else
        printf("Unequal\n");
    return 0;
}
```

- A. Equal
- B. Unequal
- C. Error
- D. None of above

3. What does the declaration `char *arr[10];` signify?

- A. arr is an array of 10 character pointers.
- B. arr is an array of function pointers.
- C. arr is an array of characters.
- D. arr is an pointer to array of characters.

4. Which of the following is the correct usage of conditional operators used in C?

- A. `a > b ? c = 30 : c = 40`
- B. `a > b ? c = 30;`
- C. `max = a > b ? a > c ? a : c : b > c ? b : c`
- D. `return (a > b) ? (a : b)`

5. Input/output function prototypes and macros are defined in which header file?

- A. conio.h
- B. stdlib.h
- C. stdio.h
- D. dos.h

6. In C, what is the correct precedence order of operators?

- A. \* != <= +=
- B. != += \* <=
- C. \* <= != +=
- D. != += <= \*

7. What is the output of the following program?

```
#include <stdio.h>
int main(){
    int a[3] = {2,1};
    printf("%d", a[a[1]]);
}
```

- A. 0
- B. 1
- C. 2
- D. 3

8. How do you specify double constant 3.14 as a long double?

- A. By using LD after 3.14
- B. By using L after 3.14
- C. By using DL after 3.14
- D. By using LF after 3.14

9. A variable name in C includes which special symbols?

- A. \* (asterisk)
- B. # (hash)
- C. + (addition)
- D. \_ (underscore)

10. What is the output of the below code snippet?

```
#include <stdio.h>
int main(){
    for (1;2;3)
        printf("Hello");
}
```

- A. Infinite loop
- B. Print "Hello" once
- C. No output
- D. Compile error

11. Given `char a[]="XYZ"`, `b[]={'X','Y','Z'}`, which of the following statement is correct?

- A. Array a has the same length as array b
- B. The length of array a is less than the one of array b
- C. The length of array a is greater than the one of array b
- D. None of the above statement is correct.

12. Given the following code, the binary value of x is

```
char x = 3, y = 6, z;  
x = x ^ y << 2;
```

- A. 00110100
- B. 00011011
- C. 00011100
- D. 00011000

13. Given `int x = 0`, `*p = &x`; the output of the statement `printf("%p", &p)` is

- A. 0
- B. address of x
- C. Random number
- D. Address of p

14. Given `char a[]="ABCD"`, `*p = a`; then value of `*(p+4)` is

- A. "ABCD"
- B. 'D'
- C. '\0'
- D. random value

15. Given an enumerate definition

```
enum color {red, green, yellow = 5, white, black}
```

The values of the elements from red to black in the enumerate type color is

- A. 1, 2, 3, 4, 5
- B. 0, 1, 2, 3, 4
- C. 0, 1, 5, 6, 7
- D. 3, 4, 5, 6, 7

II. Judge if the statement is correct(1 points \* 10, total 10 points)

- 1. A macro must always be defined in capital letters.
- 2. A variable declared by keyword `extern` can be accessed by the code on different files.
- 3. The output of `(printf("%f", (float)(1/2)));` is 0.500000.
- 4. The first argument of `main(int argc, char *argv[])` is the number of argument following the command compiled from the program.
- 5. The value of a variable declared by keyword `static` inside a function cannot be modified.
- 6. Suppose `int nums[10]`, then `nums[i]` has the same effect as `*(nums + i)`
- 7. (Cannot be seen clearly.)
- 8. A string constant is essentially an array of characters.

9. Suppose `int i = 10`; the value of expression `i++` is 10.
10. Suppose `int i = 1`; after `if (!i<1) {i--;}`, then value of `i` is 0.
- III. Fill the blanks in the program(3 points \* 5, total 15 points)
1. The following program is used to output those integers between 1 to 500 that can be divided by 6.

```
int main(){
    int n;
    for (n=1; n<=500; n++){
        if (n%6 != 0){
            _____
        }
        printf("%d\n", n);
    }
    return 0;
}
```

2. The following program is used to output all the numbers in the array.

```
int main(){
    int a[10] = {0, 1, 2, 3, 4, 5, 6, 7, 8, 9};
    int *p;
    for (p=a, p<=_____; p++){
        printf("%d\n", *p);
    }
    return 0;
}
```

3. Define a macro to calculate the area of a circle

```
#define PI 3.1415926
#define AREA(r) _____
int main(){
    float r = 5;
    printf("%f", AREA(r));
    return 0;
}
```

#### 4. Calling swap() function

```
void swap(int *m,int *n){
    int temp;
    temp = *m;
    *m = *n;
    *n = temp;
}

int main(){
    int a = 10, b = 20;
    swap(______);
    printf("a = %d, b = %d\n",a, b);
    return 0;
}
```

#### 5. Count the number of characters in file abc.txt

```
#include <stdio.h>

int main(){
    FILE *p;
    int count = 0;

    _____
    while(fgetc(fp) != EOF){
        count++;
    }
    printf("%d\n", count);
    return 0;
}
```

#### IV. Write C programs to solve given programs(total 30 points)

1. Write a C program to calculate  $1! + 2! + \dots + 10!$  (10 points)
2. Write a C program to read a string with at most 100 characters and output the numbers of non-negative numbers, negative numbers and float numbers in the string (20 point)

Sample:

Input: 1a-2.0b3.4o5-6d7

Output: 4, 2, 2

(numbers are : 1, -2.0, 3.4, 5, -6, 7)