



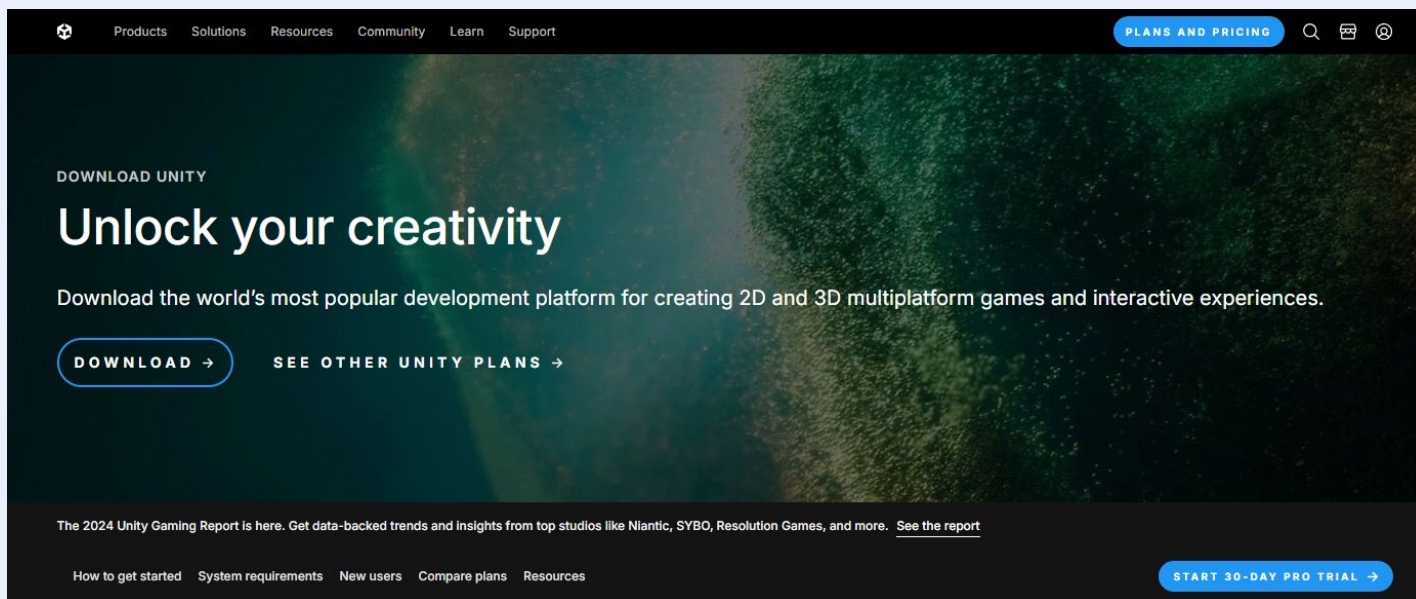
Gula Regional Hospital

3D model installation instructions

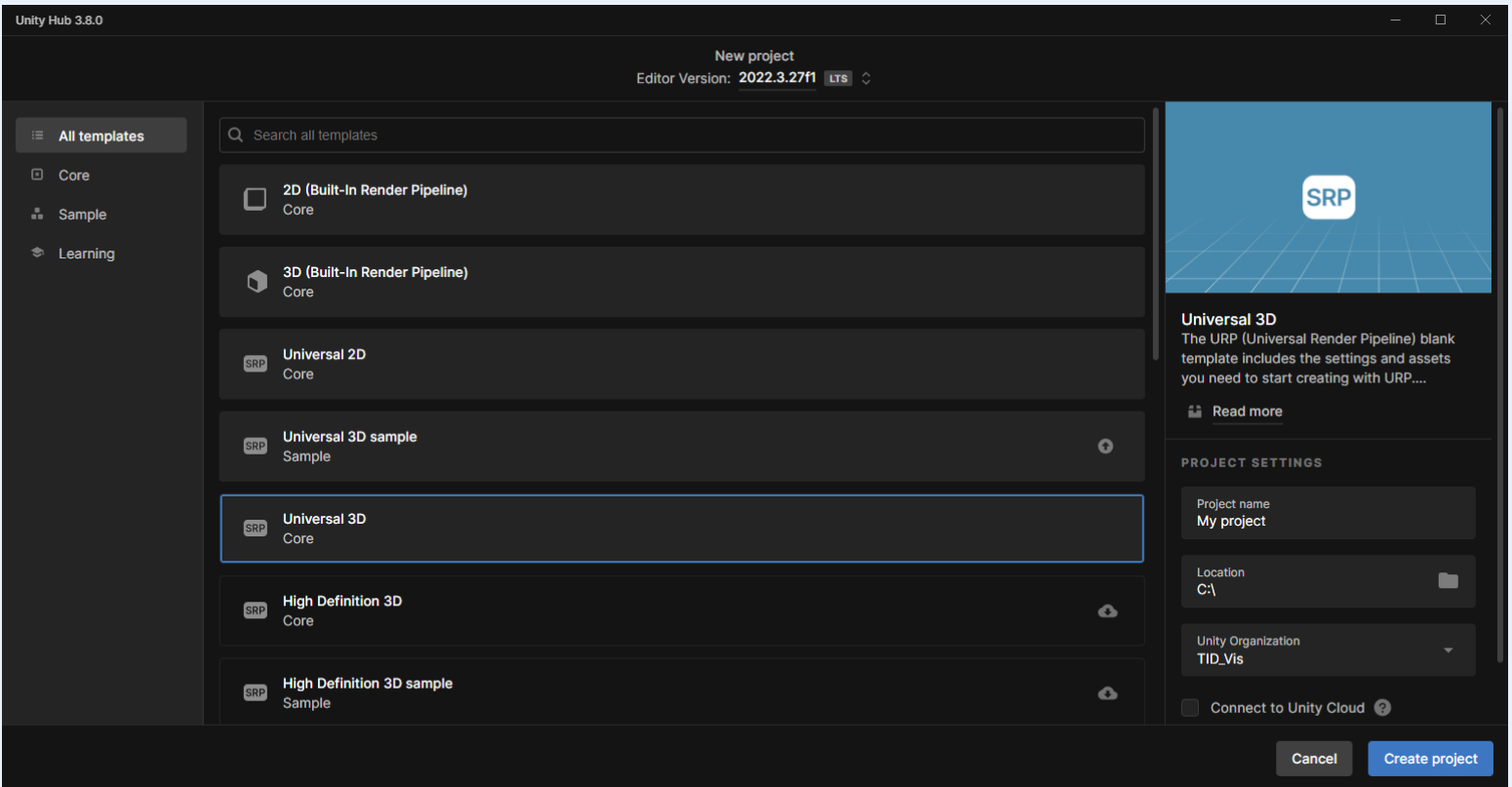
February 24, 2025

Greg White, Cybersecurity Lead
Global Material Security Program

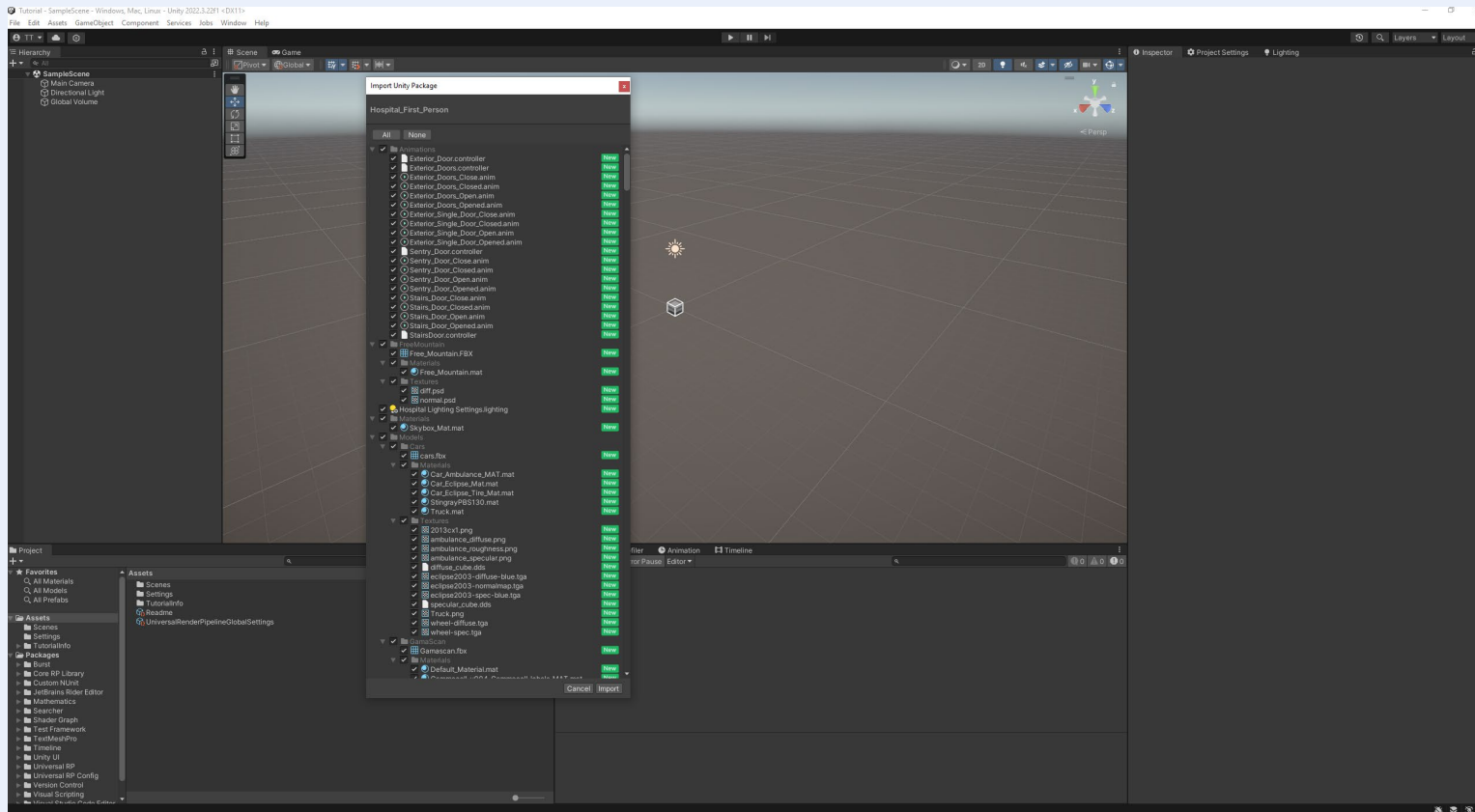
Prepared by LLNL under Contract DE-AC52-07NA27344.



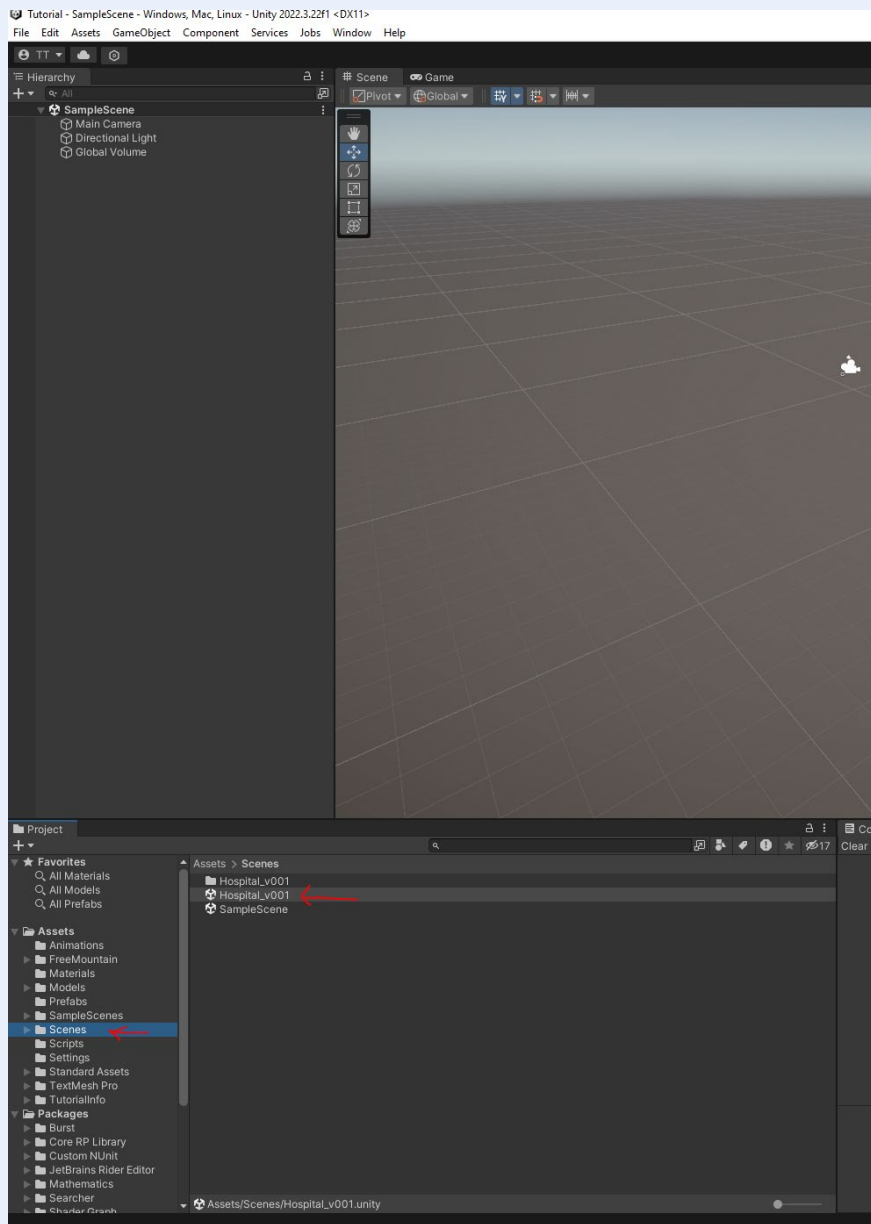
- Install unity Hub
<https://unity.com/download>
- After installing Unity Hub install unity version 2022.3.27f1
- [Download Archive \(unity.com\)](#)



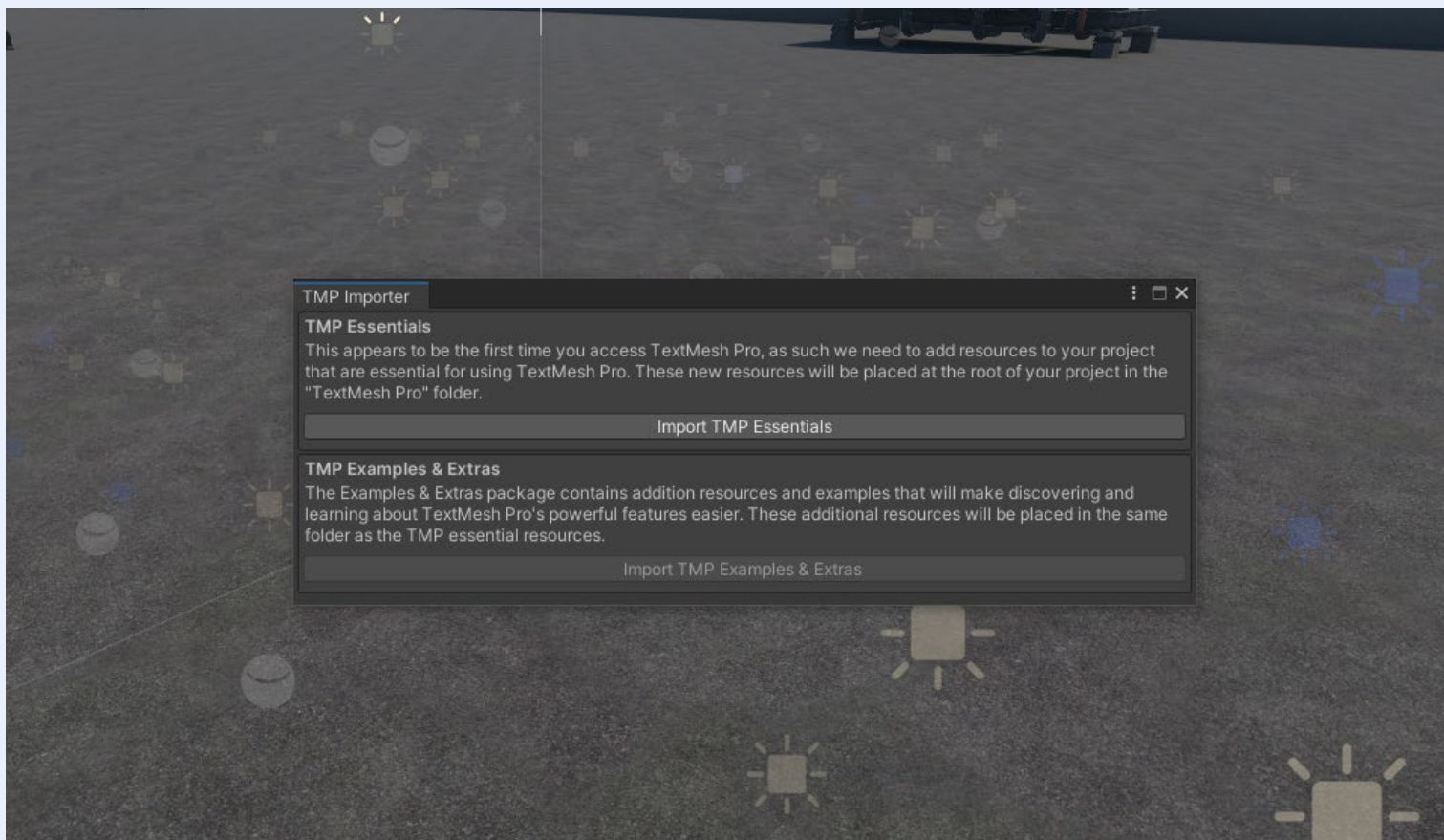
- To create a new project using the Universal Render Pipeline (URP) core version, follow these steps:
- 1. Open Unity Hub.
- 2. Click on the "New Project" button.
- 3. Select the "Universal Render Pipeline" template.
- 4. Ensure that the editor version at the top reads 2022.3.27f1. This is the version used to create the project.
- 5. Name your project and choose a location to save it.
- 6. Click "Create" to set up your new project.



- To Import the Hospital_First_Person.unitypackage into Unity, simply drag it into the Assets folder. The loading process may take a minute. Once completed, an import screen will appear; click "Import" to integrate the package into your project.



- Next find the Scenes folder and Open the Hospital_v001 scene.



- When you open the scene, you will be asked to import TMP. Press the import button and once it finishes close this window.



- To navigate in the app use the WASD or arrow keys to walk around and the mouse to look around. To interact with objects use the “E” key.
- W – Forward
- A – Left
- S – Backward
- D - Right



- To quit the app hit the ESC key and the close app button will turn on.

