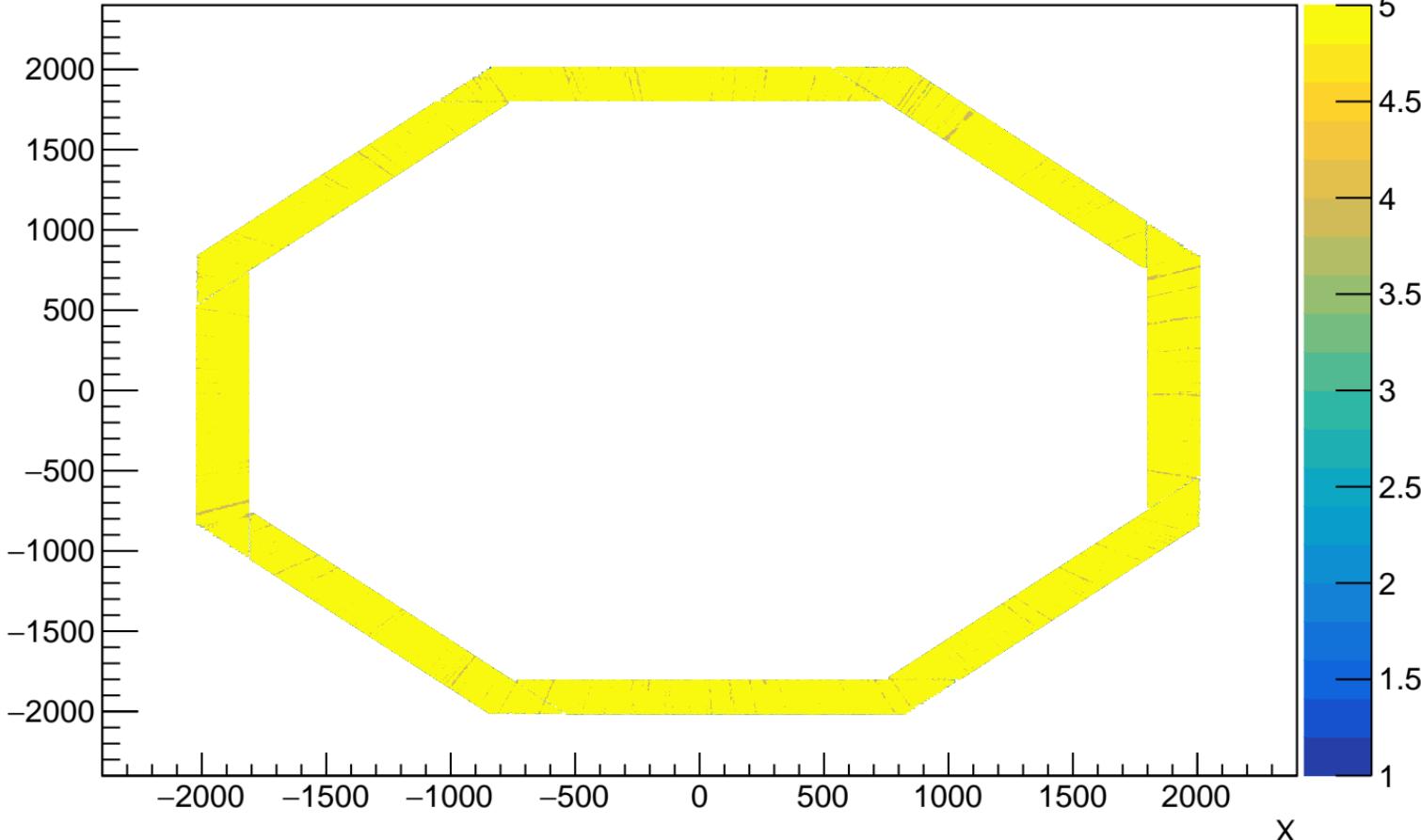


# Modules Geometry (system = SiECALBarrel)

y



x

Modules

5

4.5

4

3.5

3

2.5

2

1.5

1