

Group Members that gave the feedback:

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General Questions

1. Are the objectives interesting to the target audience?

Q: The audience we are targeting is all people who like e-sports games. They will like this game because it is the most popular video game in the world.

2. Is the scope of the project appropriate? If not, suggest improvement

Q: It is an appropriate project.

3. Is the split between optional and must have features appropriate? why

Q: Actually, the optional and must have features are not really clear. It looks like each part have similar importance. In other words, it is hard to find the the objectives in this project. We suggest reduce some part which are not important, focus on matches and hero.

4. Is the visualization innovative? Creative? Why?

Q: It is innovative and creative.

5. Does the visualization scale to the used dataset? Could it handle larger but similar datasets?

Q: The dataset is appropriate. It could handle larger but similar datasets. For example, we could do visualization about previous year, just upload the particular .csv file at the beginning.

6. Is the project plan detailed enough? Is a path to the final project clear?

Q: Yes, the project plan detailed enough. We could easily to know there are four aspects(TI8 info, matches, teams, heroes) to get to the final project.

7. Is an interesting story told?

Q: Yes, It looks like an interesting story told.

Visual Encoding

1. Does the visualization follow the principles used in class?

Q: Yes, this visualization follow the principles used in class.

2. What is the primary visual encoding? Does it match to the most important aspect of the data?

Q: The primary visual encoding is bar chart. There are a lot of comparison data, so it match to the most important aspect of the data.

3. What other visual variables are used? Are they effective?

Q: Used force tree as well. That is good.

4. Is color sensibly used? If not, suggest improvement

Q: Yes, the color is sensibly used. 3 main color display is good.

Interaction and Animation

1. Is the interaction meaningful? If not, suggest improvement

Q: There are enough interaction. In general, every part has interaction part.

1. If multiple views, are they coordinate? If not, would it be meaningful?

Q: Actually, there are not coordinate between each graph(part). Mostly, each part just work independently. We could not get more information between graphs. It do have a lot of interaction, but the connection is weak and not meaningful. The project suppose to have more coordinate like in team and matches, or team and player.

3. Is there any animation planned? Is it clear? Is it intuitive?

Q: We didn't see any animation over here. And we don't suggest to use animation since data is too large to easy visualization.